Secrets
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Apex
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C++
CloudFormation
COBOL
C#
CSS
Flex
Go
HTML
Java
JavaScript
Kotlin
Objective C
PHP
PL/I
PL/SQL
Python
RPG
Ruby
Scala
Swift
Terraform
Text
TypeScript
T-SQL
VB.NET
VB6
XML

PHP static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your PHP code

All rules 268 | Vulnerability 40 | Bug 51 | Security Hotspot 33 | Code Smell 144

Tags

Search by name...

concisely
Code Smell

Character classes should be preferred over reluctant quantifiers in regular expressions
Code Smell

A subclass should not be in the same "catch" clause as a parent class
Code Smell

Jump statements should not be redundant
Code Smell

"catch" clauses should do more than rethrow
Code Smell

"&&" and "||" should be used
Code Smell

Boolean checks should not be inverted
Code Smell

Local variables should not be declared and then immediately returned or thrown
Code Smell

Unused local variables should be removed
Code Smell

"switch" statements should have at least 3 "case" clauses
Code Smell

A "while" loop should be used instead of a "for" loop
Code Smell

Overriding methods should do more

Useless "if(true) {...}" and "if(false){...}" blocks should be removed

Analyze your code

Bug | Major | cwe

`if` statements with conditions that are always false have the effect of making blocks of code non-functional. `if` statements with conditions that are always true are completely redundant, and make the code less readable.

There are three possible causes for the presence of such code:

- An if statement was changed during debugging and that debug code has been committed.
- Some value was left unset.
- Some logic is not doing what the programmer thought it did.

In any of these cases, unconditional `if` statements should be removed.

Noncompliant Code Example

```
if (true) {  // Noncompliant
  doSomething();
}
...
if (false) {  // Noncompliant
  doSomethingElse();
}
```

Compliant Solution

```
doSomething();
```

See

- MITRE, CWE-489 - Active Debug Code
- MITRE, CWE-570 - Expression is Always False
- MITRE, CWE-571 - Expression is Always True

Available In:

sonarlint | sonarcloud | sonarqube

Overriding methods should do more than simply call the same method in the super class

☢ Code Smell

"empty()" should be used to test for emptiness

☢ Code Smell

Interface names should comply with a naming convention

☢ Code Smell

Return of boolean expressions should not be wrapped into an "if-then-else" statement

☢ Code Smell

Boolean literals should not be