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"if ... else if" constructs should end with "else'

clauses

This rule applies whenever an if statement is followed by one or more else if statements; the final else if should be followed by an else statement.

The requirement for a final else statement is defensive programming.

The else statement should either take appropriate action or contain a suitable comment as to why no action is taken. This is consistent with the requirement to have a final default clause in a switch statement.

Noncompliant Code Example

```
if (condition1) {
 do something();
} elseif (condition2) {
 do_something_else();
```

Compliant Solution

```
if (condition1) {
 do_something();
} elseif (condition2) {
 do_something_else();
 throw new InvalidArgumentException('message');
```

Exceptions

When all branches of an if-elseif end with return, break, continue or throw, the code that comes after the if implicitly behaves as if it was in an else clause. This rule will therefore ignore that case.

Available In:

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Code Smell More than one property should not be declared per statement A Code Smell The "var" keyword should not be used A Code Smell "<?php" and "<?=" tags should be used A Code Smell File names should comply with a naming convention A Code Smell Comments should not be located at the end of lines of code A Code Smell Local variable and function parameter names should comply with a naming convention A Code Smell Field names should comply with a naming convention Code Smell Lines should not end with trailing whitespaces Code Smell Files should contain an empty newline at the end Code Smell Modifiers should be declared in the correct order Code Smell An open curly brace should be located at the beginning of a line

An open curly brace should be located at the end of a line
Code Smell

Tabulation characters should not be used
Code Smell

Method and function names should comply with a naming convention
Code Smell

Creating cookies with broadly defined "domain" flags is security-sensitive

Security Hotspot