





A Code Smell

Code Smell

Track uses of "TODO" tags

Tags Search by name... Useless "if true ..." and "if false ..." blocks should be Analyze your code removed 📆 Bug 🔷 Major 🕝 cwe if statements with conditions that are always false have the effect of making blocks of code non-functional. if statements with conditions that are always true are completely redundant, and make the code less readable. There are three possible causes for the presence of such code: • An if statement was changed during debugging and that debug code has been committed · Some value was left unset. • Some logic is not doing what the programmer thought it did. In any of these cases, unconditional  $\verb"if"$  statements should be removed. **Noncompliant Code Example** doSomething() end if false doSomethingElse() **Compliant Solution** doSomething() See • MITRE, CWE-489 - Active Debug Code • MITRE, CWE-570 - Expression is Always False • MITRE, CWE-571 - Expression is Always True Available In: sonarlint ⊕ | sonarcloud 👌 | sonarqube

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Octal values should not be used

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"case" statements should not be nested

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Control flow statements "if", "for", "while", "until", "case" and "begin...rescue" should not be nested too deeply

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