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java.sql

## Interface DataSet<T>

All Superinterfaces:

[Collection](#)<T>, [Iterable](#)<T>, [List](#)<T>

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```
public interface DataSet<T>
extends List<T>
```

A `DataSet` provides a type safe view of the data returned from the execution of a SQL Query. It is a subinterface of `java.util.List`. A `DataSet` is also a parameterized type. The parameter type is a *data class* describing the columns for the rows returned by invoking a method on a Query interface decorated by a `Select` annotation. The *data class* must have an access modifier of `public`.

A `DataSet` may operate in a connected or disconnected mode. When used in a connected mode, the `DataSet` functions in a manner similar to `ResultSet`. A disconnected `DataSet` functions in a manner similar to a `CachedRowSet`.

A `DataSet` objects allows for the iteration through the rows that were returned using the Iterator API.

### Navigating a DataSet

A `DataSet` is a subinterface of the `List` allowing for an application to navigate through a `DataSet` object:

```
public class Mammal {
    public String name;
    public String description;
    public int age;
}

interface MyQueries extends BaseQuery {
    @Select("select name, description, age from mammal")
    DataSet<Mammal> getAllMammals();
}

MyQueries mq = con.createQueryObject(MyQueries.class);
DataSet rows = mq.getAllMammals();

for (Mammal m: rows) {
    System.out.println("Name = " + m.name);
    System.out.println("Description = " + m.description);
}
```

### Modifying a Row within a DataSet

You may update rows within a `DataSet` instance by positioning to the row to be modified, making the required modifications and then calling the `modify` method on the `DataSet`. If the `DataSet` is disconnected, the `tableName` annotation element must be specified in the `Select` annotation.

```
DataSet rows = mq.getAllMammals();

for (Mammal m: rows) {
    if (m.description.equals("")) {
```

```

        m.description="a mammal";
        rows.modify();
    }
}

```

## Deleting a Row within a DataSet

You may delete rows within a DataSet instance by positioning to the row to be deleted, and then calling the delete method on the DataSet. If the DataSet is disconnected, the tableName annotation element must be specified in the Select annotation.

```

DataSet rows = mq.getAllMammals();

for (Mammal m: rows) {
    if (m.description.equals("tbd")) {
        rows.delete();
    }
}

```

## Inserting a Row into a DataSet

You may insert rows into an existing DataSet instance. If the DataSet is disconnected, the tableName annotation element must be specified in the Select annotation. To insert a row, create an instance of the *data class* for the given DataSet and populate it. The method DataSet.insert is called to add the row to the DataSet.

```

DataSet rows = mq.getAllMammals();
Mammal newMammal = new Mammal();
newMammal.name="Jane Doe";
newMammal.description = "a real dear";
rows.insert(newMammal);

```

## Synchronizing a DataSet

A DataSet can be configured to operate in a disconnected manner by setting the Select annotation element connected to false. This requires any changes made to the DataSet to be explicitly synchronized to the underlying data store. The DataSet.sync method must be called to propagate the DataSet modifications to the data store. The modifications are done as an atomic operation.

If an invocation of DataSet.sync fails, a SQLDataSetSyncException will be thrown. The SQLDataSetSyncException.getDataSetResolver method can be called to navigate the rows that could not be updated in the data store along with the cause of the failure.

Since:  
1.6

Method Summary	
javax.sql.RowSet	<a href="#">asRowSet()</a> Retrieves a copy of this DataSet as a RowSet.
void	<a href="#">clearWarnings()</a> Clears all warnings reported on this DataSet object.
void	<a href="#">close()</a>

	Releases this DataSet object's database and JDBC resources immediately instead of waiting for this to happen when it is automatically closed.
boolean	<a href="#"><b>delete()</b></a> Delete the currently positioned row within a DataSet
<a href="#"><b>I</b></a>	<a href="#"><b>getRow()</b></a> Return an object representing the currently positioned row within the DataSet.
<a href="#"><b>SOLWarning</b></a>	<a href="#"><b>getWarnings()</b></a> Retrieves the first warning reported by invoking methods on this DataSet object.
boolean	<a href="#"><b>insert(I row)</b></a> Inserts the specified row into this DataSet.
boolean	<a href="#"><b>isClosed()</b></a> Retrieves whether this DataSet object has been closed.
boolean	<a href="#"><b>isConnected()</b></a> Indicates whether this DataSet is connected to the underlying data store .
boolean	<a href="#"><b>isReadOnly()</b></a> Indicates whether this DataSet is read-only or not.
boolean	<a href="#"><b>isScrollable()</b></a> Indicates whether a DataSet is scrollable.
boolean	<a href="#"><b>modify()</b></a> Modify the currently positioned row within a DataSet.
boolean	<a href="#"><b>modify(I row)</b></a> Modifies the currently positioned row with the specified row in this DataSet.
void	<a href="#"><b>sync()</b></a> Propagates modifications made to a disconnected DataSet to the underlying data store.
void	<a href="#"><b>sync(Connection con)</b></a> Propagates modifications made to a disconnected DataSet to the underlying data store using the specified Connection object.

<b>Methods inherited from interface <a href="#">java.util.List</a></b>
<a href="#">add</a> , <a href="#">add</a> , <a href="#">addAll</a> , <a href="#">addAll</a> , <a href="#">clear</a> , <a href="#">contains</a> , <a href="#">containsAll</a> , <a href="#">equals</a> , <a href="#">get</a> , <a href="#">hashCode</a> , <a href="#">indexOf</a> , <a href="#">isEmpty</a> , <a href="#">iterator</a> , <a href="#">lastIndexOf</a> , <a href="#">listIterator</a> , <a href="#">listIterator</a> , <a href="#">remove</a> , <a href="#">remove</a> , <a href="#">removeAll</a> , <a href="#">retainAll</a> , <a href="#">set</a> , <a href="#">size</a> , <a href="#">subList</a> , <a href="#">toArray</a> , <a href="#">toArray</a>

## Method Detail

### asRowSet

javax.sql.RowSet **asRowSet()**

Retrieves a copy of this DataSet as a RowSet.

#### Returns:

A copy the DataSet as a RowSet

#### Throws:

[SQLRuntimeException](#) - if an error occurs while creating the RowSet

#### Since:

1.6

**See Also:**

RowSet, javax.sql.rowset.JdbcRowSet, javax.sql.rowset.CachedRowSet,  
javax.sql.rowset.JoinRowSet, javax.sql.rowset.FilteredRowSet

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## getRow

**I** `getRow()`

Return an object representing the currently positioned row within the DataSet.

**Returns:**

a row of type T

**Throws:**

[SQLRuntimeException](#) - if an error occurs retrieving the current row

**Since:**

1.6

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## insert

boolean `insert(I row)`

Inserts the specified row into this DataSet. If the DataSet is connected and is not marked as read-only, the insert is applied directly to the underlying data store. If the DataSet is marked as disconnected, the DataSet.sync method must be called in order to apply the changes to the data store.

**Parameters:**

row - A row of type T

**Returns:**

true if the insert of the row to this DataSet is successful; false otherwise

**Throws:**

[SQLRuntimeException](#) - if an error occurs inserting the a new row; or if this DataSet is read-only

**Since:**

1.6

**See Also:**

[List.add\(E\)](#)

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## modify

boolean `modify(I row)`

Modifies the currently positioned row with the specified row in this DataSet. If the DataSet is connected and is not marked as read-only, the update is applied directly to the underlying data store. If the DataSet is marked as disconnected, the DataSet.sync method must be called in order to apply the changes to the data store.

**Parameters:**

row - the row of type T that that replaces the current row

**Returns:**

true if the DataSet is modified successfully; false otherwise

**Throws:**

[SQLException](#) - if an error occurs modifying the row; or if this DataSet is read-only  
**Since:**  
1.6

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## modify

boolean **modify()**

Modify the currently positioned row within a DataSet.

**Returns:**

true if this DataSet is modified successfully; false otherwise

**Throws:**

[SQLException](#) - if an error occurs modifying the current row; an attempt to invoke modify without positioning to a row; or the DataSet is read-only

**Since:**

1.6

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## delete

boolean **delete()**

Delete the currently positioned row within a DataSet

**Returns:**

true if this DataSet is modified successfully; false otherwise

**Throws:**

[SQLException](#) - if an error occurs deleting the current row; an attempt to invoke delete without positioning to a row; or the DataSet is read-only

**Since:**

1.6

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## close

void **close()**

Releases this DataSet object's database and JDBC resources immediately instead of waiting for this to happen when it is automatically closed.

**Throws:**

[SQLException](#) - if an error occurs closing this DataSet

**Since:**

1.6

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## isReadOnly

boolean **isReadOnly()**

Indicates whether this DataSet is read-only or not. Developers may configure a DataSet instance as read-only by setting the readOnly annotation element to true for the Query annotation whose method returned

this DataSet.

A value of `true` must be returned if the `readOnly` annotation element is set to `true`. Some JDBC drivers may also return a value of `true` if the query is characterized to be read-only which can occur when a query involves the use of `DISTINCT`, `UNION`, `GROUP BY` or is a `JOIN`.

**Returns:**

`true` if this DataSet is read-only; `false` otherwise

**Throws:**

[SQLRuntimeException](#) - if an error occurs accessing the DataSet

**Since:**

1.6

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## sync

void **sync()**

Propagates modifications made to a disconnected DataSet to the underlying data store. This method works in the same manner as the `CachedRowSet` method `acceptChanges`.

**Note:** The `sync()` can only be used by a DataSet that is disconnected and whose Query Object instance was created by calling `DataSource.createQueryObject`.

**Throws:**

[SQLDataSetSyncException](#) - if an error occurs writing the changes back to the data source; the DataSet is connected to the underlying data store; or the Query Object instance from which this DataSet was derived from, was not created from a `DataSource`

**Since:**

1.6

**See Also:**

`javax.sql.rowset.CachedRowSet#acceptChanges`, `DataSource.createQueryObject(java.lang.Class)`

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## sync

void **sync([Connection](#) con)**

Propagates modifications made to a disconnected DataSet to the underlying data store using the specified `Connection` object. This method works in the same manner as the `CachedRowSet` method `acceptChanges(Connection)`.

**Note:** The `sync()` can only be used by a DataSet that is disconnected.

**Parameters:**

`con` - The connection object to use to synchronize the changes back to the underlying data store.

**Throws:**

[SQLDataSetSyncException](#) - if an error occurs writing the changes back to the data source; or the DataSet is connected to the underlying data store

**Since:**

1.6

**See Also:**

`javax.sql.rowset.CachedRowSet#acceptChanges(Connection)`

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## isConnected

boolean **isConnected()**

Indicates whether this DataSet is connected to the underlying data store . Developers may configure a DataSet instance as connected by setting the connected annotation element to true for the Query annotation whose method returned this DataSet.

**Returns:**

true if this DataSet is connected to the underly data source; false otherwise

**Throws:**

[SQLRuntimeException](#) - if an error occurs accessing the DataSet

**Since:**

1.6

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## isScrollable

boolean **isScrollable()**

Indicates whether a DataSet is scrollable. If the DataSet is connected and is scrollable, it has a ResultSet type of TYPE\_SCROLL\_INSENSITIVE. If the DataSet is not scrollable, the ResultSet type is specified to be TYPE\_FORWARD\_ONLY. A disconnected DataSet is considered scrollable as it is implemented as a CachedRowSet.

**Returns:**

true if the connected DataSet is scrollable; false otherwise.

**Throws:**

[SQLRuntimeException](#) - if an error occurs accessing the DataSet

**Since:**

1.6

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## isClosed

boolean **isClosed()**

Retrieves whether this DataSet object has been closed. A DataSet is closed if the method close has been called on it, or if it is automatically closed.

**Returns:**

true if this DataSet object is closed; false if it is still open

**Throws:**

[SQLRuntimeException](#) - if a database access error occurs

**Since:**

1.6

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## getWarnings

[SQLWarning](#) **getWarnings()**

Retrieves the first warning reported by invoking methods on this DataSet object. Subsequent DataSet object warnings will be chained to this SQLWarning object.

The warning chain is automatically cleared each time a new row is read. This method may not be called on a closed DataSet object; doing so will cause an `SQLException` to be thrown.

**Returns:**

the first `SQLWarning` object or null if there are no warnings

**Throws:**

[SQLException](#) - if a database access error occurs or this method is called on a closed DataSet Object

**Since:**

1.6

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## **clearWarnings**

`void clearWarnings()`

Clears all warnings reported on this DataSet object. After this method is called, the method `getWarnings` returns null until a new warning is reported for this DataSet object.

**Throws:**

[SQLException](#) - if a database access error occurs

**Since:**

1.6

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