

Adjusting the visible map area with setRegion

MapViewController.m

```
- (void)viewDidLoad
{
    // map already added
    CLLocationCoordinate2D startCenter =
        CLLocationCoordinate2DMake(28.5407, -81.3786);

    CLLocationDistance regionWidth  = 1500;
    CLLocationDistance regionHeight = 1500;

    MKCoordinateRegion startRegion =
        MKCoordinateRegionMakeWithDistance(startCenter,
                                            regionWidth,
                                            regionHeight);

    [self.mapView setRegion:startRegion
                    animated:YES];
}
```

in meters