



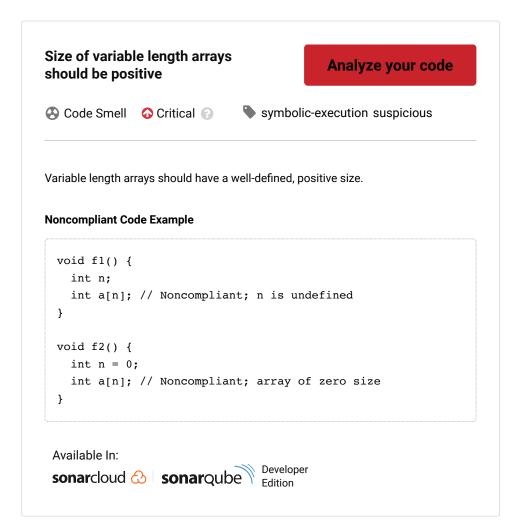


Objective C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your OBJECTIVE C code

o Security ⊗ Code (212) O Quick 13 Fix ΑII (315) 6 Vulnerability (10) **R** Bug (75) rules Hotspot Tags Search by name...

"memset" should not be used to delete sensitive data Vulnerability POSIX functions should not be called with arguments that trigger buffer overflows ♠ Vulnerability Function-like macros should not be invoked without all of their arguments 📆 Bug The address of an automatic object should not be assigned to another object that may persist after the first object has ceased to exist 📆 Bug "pthread_mutex_t" should be unlocked in the reverse order they were locked 📆 Bug "pthread_mutex_t" should be properly initialized and destroyed 📆 Bug



© 2008-2022 SonarSource S.A., Switzerland. All content is copyright protected. SONAR, SONARSOURCE, SONARLINT, SONARQUBE and SONARCLOUD are trademarks of SonarSource S.A. All other trademarks and copyrights are the property of their respective owners. All rights are expressly reserved. **Privacy Policy**

```
PL/I
PL/SQL
Python
RPG
Ruby
Scala
Swift
Terraform
Text
TypeScript
T-SQL
                            "pthread_mutex_t" should not be
VB.NET
                            consecutively locked or unlocked
                            twice
VB6
                             📆 Bug
XML
                            Functions with "noreturn" attribute
                            should not return
                             📆 Bug
                             "memcmp" should only be called with
                            pointers to trivially copyable types
                            with no padding
                             📆 Bug
                            Stack allocated memory and non-
                            owned memory should not be freed
                             📆 Bug
                            Closed resources should not be
                            accessed
                             📆 Bug
                            Dynamically allocated memory should
                            be released
                             📆 Bug
```

Freed memory should not be used Recursion should not be infinite Bug Recursion should not be infinite Bug Resources should be closed Bug Resources should be closed Code Smell Switch labels should not be nested inside non-switch blocks Code Smell Memory access should be explicitly bounded to prevent buffer overflows Replication should not lead to unexpected behavior at runtime Bug Recursion should not be infinite Security Bug Resources should be closed Code Smell Switch labels should not be nested inside non-switch blocks Code Smell	
Memory locations should not be released more than once	Freed memory should not be used
released more than once ## Bug Memory access should be explicitly bounded to prevent buffer overflows ## Bug Printf-style format strings should not lead to unexpected behavior at runtime ## Bug Recursion should not be infinite ## Bug Resources should be closed ## Bug Hard-coded credentials are security-sensitive ## Security Hotspot "goto" should jump to labels declared later in the same function ## Code Smell Only standard forms of the "defined" directive should be used ## Code Smell Switch labels should not be nested inside non-switch blocks	₩ Bug
Memory access should be explicitly bounded to prevent buffer overflows Bug Printf-style format strings should not lead to unexpected behavior at runtime Bug Recursion should not be infinite Bug Resources should be closed Bug Hard-coded credentials are security-sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	
Printf-style format strings should not lead to unexpected behavior at runtime	∰ Bug
Printf-style format strings should not lead to unexpected behavior at runtime Bug Recursion should not be infinite Bug Resources should be closed Bug Hard-coded credentials are security-sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	
lead to unexpected behavior at runtime Bug Recursion should not be infinite Bug Resources should be closed Bug Hard-coded credentials are security-sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	Rug
Recursion should not be infinite Resources should be closed Bug Hard-coded credentials are security- sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	lead to unexpected behavior at
Resources should be closed Bug Hard-coded credentials are security- sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	Rug
Resources should be closed **Bug Hard-coded credentials are security- sensitive **Security Hotspot "goto" should jump to labels declared later in the same function **Code Smell Only standard forms of the "defined" directive should be used **Code Smell Switch labels should not be nested inside non-switch blocks	Recursion should not be infinite
Hard-coded credentials are security- sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	∰ Bug
Hard-coded credentials are security- sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	Resources should be closed
sensitive Security Hotspot "goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	n Bug
"goto" should jump to labels declared later in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	
Iater in the same function Code Smell Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	Security Hotspot
Only standard forms of the "defined" directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	
directive should be used Code Smell Switch labels should not be nested inside non-switch blocks	Code Smell
Switch labels should not be nested inside non-switch blocks	
inside non-switch blocks	
Code Smell	