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Objective C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your OBJECTIVE C code

- All rules** 315
-  Vulnerability 10
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"memset" should not be used to delete sensitive data	 Vulnerability
POSIX functions should not be called with arguments that trigger buffer overflows	 Vulnerability
Function-like macros should not be invoked without all of their arguments	 Bug
The address of an automatic object should not be assigned to another object that may persist after the first object has ceased to exist	 Bug
"pthread_mutex_t" should be unlocked in the reverse order they were locked	 Bug
"pthread_mutex_t" should be properly initialized and destroyed	 Bug
"pthread_mutex_t" should not be consecutively locked or unlocked twice	 Bug
Functions with "noreturn" attribute should not return	 Bug
"memcpy" should only be called with pointers to trivially copyable types with no padding	 Bug
Stack allocated memory and non-owned memory should not be freed	 Bug
Closed resources should not be accessed	 Bug
Dynamically allocated memory should be released	 Bug

Reserved identifiers and functions in the C standard library should not be defined or declared

Analyze your code

 Code Smell  Blocker  based-on-misra bad-practice cert

Defining or declaring identifiers with reserved names may lead to undefined behavior. Similarly, defining macros, variables or functions/methods with the same names as functions from the C standard library is likely to lead to unexpected results.

Additionally, such identifiers have the potential to thoroughly confuse people who are unfamiliar with the code base, possibly leading them to introduce additional errors. Therefore reserved words and the names of C standard library functions should not be used as identifiers.

This rule applies to:

- defined
- C standard library function names
- identifiers that contain two consecutive underscores
- identifiers that begin with an underscore, followed by an uppercase letter
- identifiers in the global namespace that start with an underscore

Noncompliant Code Example

```
#ifndef _MY_FILE
#define _MY_FILE    // Noncompliant: starts with '_'

#define FIELD__VAL(field) ##field // Noncompliant: contains "

int free(void *pArg, int len) { // Noncompliant: free is a s
    int __i; // Noncompliant: starts with "__"
    //...
}
#endif
```

Compliant Solution

```
#ifndef MY_FILE
#define MY_FILE

#define FIELD_VAL(field) ##field

int clean(void *pArg, int len) {
    int i;
    //...
}
#endif
```

See

- MISRA C:2004, 20.1 - Reserved identifiers, macros and functions in the standard library, shall not be defined redefined or undefined.
- MISRA C++:2008, 17-0-1 - Reserved identifiers, macros and functions in the standard library shall not be defined, redefined, or undefined.
- MISRA C:2012, 21.2 - A reserved identifier or macro name shall not be declared
- [CERT, DCL37-C](#). - Do not declare or define a reserved identifier
- [CERT, DCL51-CPP](#). - Do not declare or define a reserved identifier

<div>Freed memory should not be used</div> <div> Bug</div>
<div>Memory locations should not be released more than once</div> <div> Bug</div>
<div>Memory access should be explicitly bounded to prevent buffer overflows</div> <div> Bug</div>
<div>Printf-style format strings should not lead to unexpected behavior at runtime</div> <div> Bug</div>
<div>Recursion should not be infinite</div> <div> Bug</div>
<div>Resources should be closed</div> <div> Bug</div>
<div>Hard-coded credentials are security-sensitive</div> <div> Security Hotspot</div>
<div>"goto" should jump to labels declared later in the same function</div> <div> Code Smell</div>
<div>Only standard forms of the "defined" directive should be used</div> <div> Code Smell</div>
<div>Switch labels should not be nested inside non-switch blocks</div> <div> Code Smell</div>