

# Declare an MKMapView property and adopt a protocol



MKMapView is a UIScrollView that loads map data

## MapViewController.h

```
#import <UIKit/UIKit.h>
#import <MapKit/MapKit.h>

@interface MapViewController : UIViewController <MKMapViewDelegate>

@property (strong, nonatomic) MKMapView *mapView;

@end
```

import framework

adopt protocol

create property