

ADOPTING THE NSCODING PROTOCOL

City.h

```
@interface City : NSObject <NSCoding>
```

must now implement
`initWithCoder:` and
`encodeWithCoder:`

City.m

```
#import "City.h"

- (id)init ...

- (id)initWithJSON ...

- (City *)initWithCoder:(NSCoder *)aDecoder {
}

- (void)encodeWithCoder:(NSCoder *)anEncoder {
}

@end
```

`initWithCoder:` should
return an instance of the
Model