## Swift static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your SWIFT code

1.	
	Hard-coded credentials are security-sensitive Security Hotspot
2.	
	Methods and field names should not be the same or differ only by capitalization Code Smell
3.	
	Cipher algorithms should be robust Vulnerability
4.	
	Using weak hashing algorithms is security-sensitive Security Hotspot
5.	
	Cognitive Complexity of functions should not be too high Code Smell
6.	
	"try!" should not be used Code Smell
7.	
	String literals should not be duplicated Code Smell
8.	
	Functions and closures should not be empty Code Smell
9.	
	Collection elements should not be replaced unconditionally Bug
10.	
	Collection sizes comparisons should make sense Bug
11.	
	All branches in a conditional structure should not have exactly the same implementation Bug
12.	
	Infix operators that end with "=" should update their left operands Bug
13.	
	Precedence and associativity of standard operators should not be changed Bug
14.	
	Return values from functions without side effects should not be ignored Bug
15.	
	Related "if/else if" statements and "cases" in a "switch" should not have the same condition Bug

16.	
Identical expressions should not be used on both sides of a binary operator Bug	
17.	
All code should be reachable	
Bug	
18.	
Loops with at most one iteration should be refactored Bug	
19.	
"IBInspectable" should be used correctly  Code Smell	
20.	
Functions should not have identical implementations Code Smell	
21.	
Ternary operators should not be nested Code Smell	
22.	
Closure expressions should not be nested too deeply Code Smell	
23.	
Backticks should not be used around symbol names Code Smell	
24.	
Operators should be surrounded by whitespace in function definitions  Code Smell	
25.	
Two branches in a conditional structure should not have exactly the same implementation  Code Smell	
26.	
Unused assignments should be removed Code Smell	
27.	
A field should not duplicate the name of its containing class Code Smell	
28.	
"switch" statements should not have too many "case" clauses	
Code Smell	
Sections of code should not be commented out	
Code Smell	
30.	
Statements should be on separate lines Code Smell	
31.	
Unused function parameters should be removed Code Smell	
32.	
Unused "private" functions should be removed	

Code Smell
33.
Track uses of "FIXME" tags Code Smell
34.
Local variables should not have the same name as fields or "enum" cases Code Smell
35.
Redundant pairs of parentheses should be removed Code Smell
36.
Nested blocks of code should not be left empty Code Smell
37.
Functions should not have too many parameters Code Smell
38.
Collapsible "if" statements should be merged Code Smell
39.
Unused labels should be removed Code Smell
40.
Using hardcoded IP addresses is security-sensitive Security Hotspot
41.
Jump statements should not be redundant Code Smell
42.
"break" should be the only statement in a "case" Code Smell
43.
Sequential tests should not check the same condition Code Smell
44.
"catch" clauses should do more than rethrow Code Smell
45.
Trailing closures should not begin on new lines Code Smell
46.
Fields and variables that are never updated should be constant Code Smell
47.
Classes should not be empty Code Smell
48.
Boolean checks should not be inverted Code Smell
49.
Multiple variables should not be declared on the same line

Code Smell
50.
Unused local variables should be removed
Code Smell
51.
"switch" statements should have at least 3 "case" clauses Code Smell
52.
Type parameter names should comply with a naming convention Code Smell
53.
Local variable and function parameter names should comply with a naming convention Code Smell
54.
Field names should comply with a naming convention Code Smell
55.
Constant names should comply with a naming convention Code Smell
56.
Protocol names should comply with a naming convention Code Smell
57.
Boolean literals should not be redundant Code Smell
58.
URIs should not be hardcoded Code Smell
59.
Class names should comply with a naming convention Code Smell
60.
Function names should comply with a naming convention Code Smell
61.
Track uses of "TODO" tags Code Smell
62.
Deprecated code should be removed Code Smell
63.
Neither DES (Data Encryption Standard) nor DESede (3DES) should be used Vulnerability
64.
Functions and variables should not be defined outside of classes Code Smell
65.
Track lack of copyright and license headers Code Smell
66.
SHA-1 and Message-Digest hash algorithms should not be used in secure contexts

	Vulnerability
67.	
	Implicitly unwrapped optionals should not be used Bug
68.	
	Conditional compilation should not be used Code Smell
69.	
	Modulus results should not be checked for direct equality Code Smell
70.	
	"switch" statements should not be nested Code Smell
71.	
	Cyclomatic Complexity of functions should not be too high Code Smell
72.	
	Control flow statements "if", "for", "for in", "while", "do while" and "switch" should not be nested too deeply Code Smell
73.	
	Cyclomatic Complexity of classes should not be too high Code Smell
74.	
	"if else if" constructs should end with "else" clauses Code Smell
75.	
	Expressions should not be too complex Code Smell
76.	
	The ternary operator should not return the same value regardless of the condition Bug
77.	
	Floating point numbers should not be tested for equality Bug
78.	
	Useless "if true {}" and "if false {}" blocks should be removed Bug
79.	
	Increment (++) and decrement () operators should not be used in a method call or mixed with other operators in an expression Code Smell
80.	
	"IBOutlet" variables should be private Code Smell
81.	
	Filter conditions should be used as predicates to "first" Code Smell
82.	
	Duplicate values should not be passed as arguments Code Smell

83.	83.		
	Force casts should not be used Code Smell		
84.	84.		
	Trailing closure syntax should be used for all closure parameters at the end of a parameter list Code Smell		
85.			
	Function type parameters should come at the end of the parameter list Code Smell		
86.			
	Trailing closure syntax should not be used when multiple parameters are of function type Code Smell		
87.			
	Comments should not be nested Code Smell		
88.			
	Track parsing failures Code Smell		
89.			
	Classes should not have too many lines of code Code Smell		
90.			
	Types should be defined in separate source files Code Smell		
91.			
	Files should not be too complex Code Smell		
92.			
	Functions should not have too many lines of code Code Smell		
93.			
	Closures should not have too many lines Code Smell		
94.			
	"switch case" clauses should not have too many lines of code Code Smell		
95.			
	Functions should not contain too many return statements Code Smell		
96.			
	Files should not have too many lines of code Code Smell		
97.			
	Lines should not be too long Code Smell		
98.			
	Parentheses should be omitted when trailing closure is the only argument Code Smell		
99.			
	Tunles should not be too large		

Code Smell
100.
Functions should not return constants Code Smell
101.
Operator functions should call existing functions Code Smell
102.
Optionals should not be force-unwrapped Code Smell
103.
"self" should only be used when required Code Smell
104.
"get" should be omitted in read-only computed properties and subscripts  Code Smell
105.
Statements should not end with semicolons Code Smell
106.
"return" should be omitted from single-expression closures Code Smell
107.
Access control should be specified for top-level definitions Code Smell
108.
Enumeration members should comply with a naming convention Code Smell
109.
Enumeration types should comply with a naming convention Code Smell
110.
Files should not be empty Code Smell
111.
Underscores should be used to make large numbers readable Code Smell
112.
"struct" names should comply with a naming convention Code Smell
113.
Statements should end with semicolons Code Smell
114.
Comments should not be located at the end of lines of code Code Smell
115.
Lines should not end with trailing whitespaces Code Smell
116.
Files should contain an empty newline at the end

Code Smell

117.

A close curly brace should be located at the beginning of a line Code Smell

118.

An open curly brace should be located at the end of a line Code Smell

119.

Tabulation characters should not be used Code Smell