O Quick 13 Fix



- Secrets **ABAP** Apex С C++ CloudFormation COBOL C# **CSS**
- Flex
- Go =GO
- HTML 5
- Java
- JavaScript
- Kotlin
- **Objective C**

Kubernetes

- PHP
- PL/I
- PL/SQL
- Python
- **RPG**
- Ruby
- Scala
- Swift
- Terraform
- Text
- **TypeScript**
- T-SQL
- **VB.NET**
- VB6
- **XML**



ΑII

315

6 Vulnerability 10

Objective C static code analysis

R Bug (75)

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your OBJECTIVE C code

o Security

Hotspot



Closed resources should not be

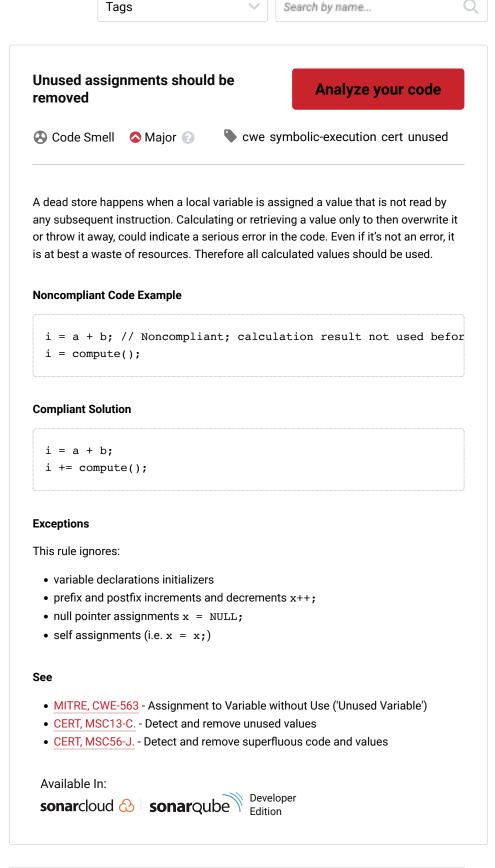
Dynamically allocated memory should

accessed

📆 Bug

be released

📆 Bug



⊗ Code (212)

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Freed memory should not be used Recursion should not be infinite Bug Recursion should not be infinite Bug Resources should be closed Bug Resources should be closed Code Smell Switch labels should not be nested inside non-switch blocks Code Smell Memory access should be explicitly bounded to prevent buffer overflows Replication should not lead to unexpected behavior at runtime Bug Recursion should not be infinite Security Bug Resources should be closed Code Smell Switch labels should not be nested inside non-switch blocks Code Smell	
Memory locations should not be released more than once	Freed memory should not be used
released more than once ## Bug Memory access should be explicitly bounded to prevent buffer overflows ## Bug Printf-style format strings should not lead to unexpected behavior at runtime ## Bug Recursion should not be infinite ## Bug Resources should be closed ## Bug Hard-coded credentials are security-sensitive ## Security Hotspot "goto" should jump to labels declared later in the same function ## Code Smell Only standard forms of the "defined" directive should be used ## Code Smell Switch labels should not be nested inside non-switch blocks	₩ Bug
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