

-  Secrets
-  ABAP
-  Apex
-  C
-  C++
-  CloudFormation
-  COBOL
-  C#
-  CSS
-  Flex
-  Go
-  HTML
-  Java
-  JavaScript
-  Kotlin
-  Kubernetes
-  Objective C
-  PHP
-  PL/I
-  PL/SQL
-  Python
-  RPG
-  Ruby
-  Scala
-  **Swift**
-  Terraform
-  Text
-  TypeScript
-  T-SQL
-  VB.NET
-  VB6
-  XML



## Swift static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your SWIFT code

All rules 119    Vulnerability 3    Bug 14    Security Hotspot 3    Code Smell 99

Tags

Search by name...

Hard-coded credentials are security-sensitive

Security Hotspot

Methods and field names should not be the same or differ only by capitalization

Code Smell

Cipher algorithms should be robust

Vulnerability

Using weak hashing algorithms is security-sensitive

Security Hotspot

Cognitive Complexity of functions should not be too high

Code Smell

"try!" should not be used

Code Smell

String literals should not be duplicated

Code Smell

Functions and closures should not be empty

Code Smell

Collection elements should not be replaced unconditionally

Bug

Collection sizes comparisons should make sense

Bug

All branches in a conditional structure should not have exactly the same implementation

Bug

Infix operators that end with "=" should update their left operands

Bug

Precedence and associativity of standard operators should not be changed

### Track lack of copyright and license headers

Analyze your code

Code Smell    Blocker    ?

Each source file should start with a header stating file ownership and the license which must be used to distribute the application.

This rule must be fed with the header text that is expected at the beginning of every file.

#### Compliant Solution

```
/*
 * SonarQube, open source software quality management to
 * Copyright (C) 2008-2013 SonarSource
 * mailto:contact AT sonarsource DOT com
 *
 * SonarQube is free software; you can redistribute it a
 * modify it under the terms of the GNU Lesser General P
 * License as published by the Free Software Foundation;
 * version 3 of the License, or (at your option) any lat
 *
 * SonarQube is distributed in the hope that it will be
 * but WITHOUT ANY WARRANTY; without even the implied wa
 * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
 * Lesser General Public License for more details.
 *
 * You should have received a copy of the GNU Lesser Gen
 * along with this program; if not, write to the Free So
 * Inc., 51 Franklin Street, Fifth Floor, Boston, MA 02
 */
```

Available In:

sonarlint | sonarcloud | sonarqube Developer Edition

© 2008-2022 SonarSource S.A., Switzerland. All content is copyright protected. SONAR, SONARSOURCE, SONARLINT, SONARQUBE and SONARCLOUD are trademarks of SonarSource S.A. All other trademarks and copyrights are the property of their respective owners. All rights are expressly reserved. [Privacy Policy](#)

 Bug
<div>Return values from functions without side effects should not be ignored</div> <div> Bug</div>
<div>Related "if/else if" statements and "cases" in a "switch" should not have the same condition</div> <div> Bug</div>
<div>Identical expressions should not be used on both sides of a binary operator</div> <div> Bug</div>
<div>All code should be reachable</div> <div> Bug</div>
<div>Loops with at most one iteration should be refactored</div> <div> Bug</div>
<div>"IBInspectable" should be used correctly</div> <div> Code Smell</div>
<div>Functions should not have identical implementations</div> <div> Code Smell</div>
<div>Ternary operators should not be nested</div> <div> Code Smell</div>
<div>Closure expressions should not be nested too deeply</div> <div> Code Smell</div>
<div>Backticks should not be used around</div>