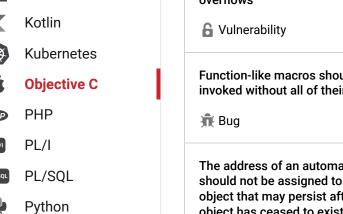
O Quick 13 Fix









**RPG** 

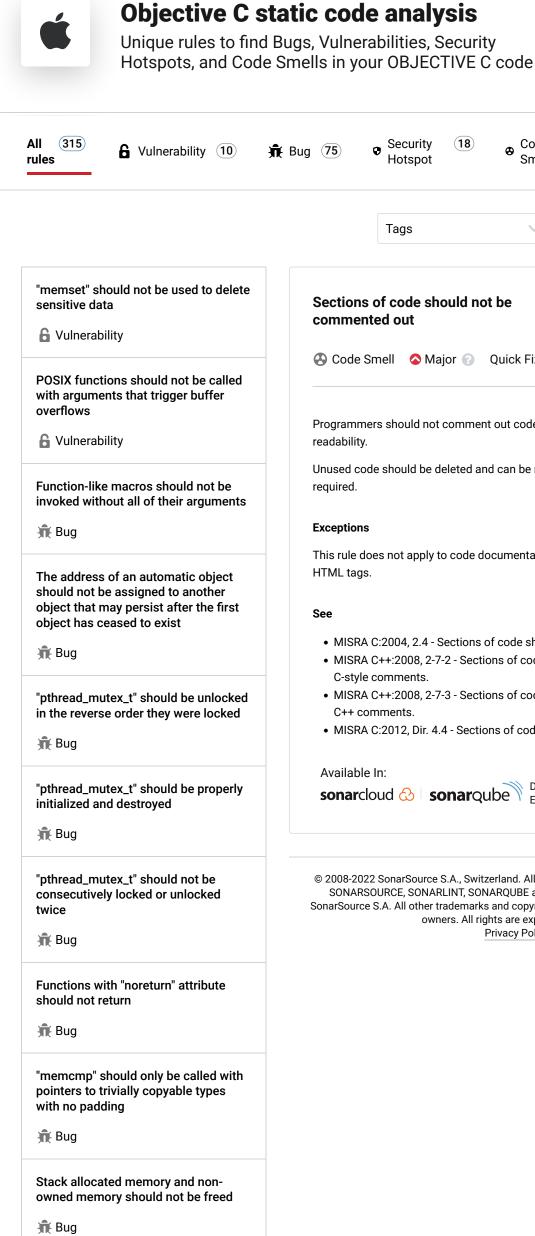
Ruby

Scala

Swift

Text

Terraform



Closed resources should not be

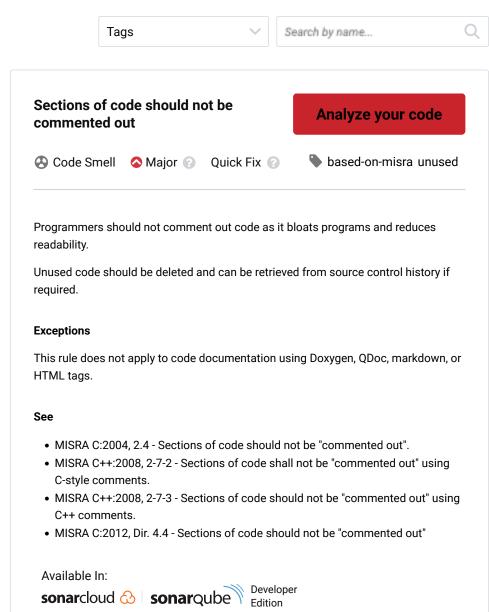
Dynamically allocated memory should

accessed

📆 Bug

be released

📆 Bug



⊗ Code (212)

o Security

Hotspot

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Freed memory should not be used  Recursion should not be infinite  Bug  Recursion should not be infinite  Bug  Resources should be closed  Bug  Resources should be closed  Code Smell  Switch labels should not be nested inside non-switch blocks  Code Smell  Memory access should be explicitly bounded to prevent buffer overflows  Replication should not lead to unexpected behavior at runtime  Bug  Recursion should not be infinite  Security Bug  Resources should be closed  Code Smell  Switch labels should not be nested inside non-switch blocks  Code Smell	
Memory locations should not be released more than once	Freed memory should not be used
released more than once  ## Bug  Memory access should be explicitly bounded to prevent buffer overflows  ## Bug  Printf-style format strings should not lead to unexpected behavior at runtime  ## Bug  Recursion should not be infinite  ## Bug  Resources should be closed  ## Bug  Hard-coded credentials are security-sensitive  ## Security Hotspot  "goto" should jump to labels declared later in the same function  ## Code Smell  Only standard forms of the "defined" directive should be used  ## Code Smell  Switch labels should not be nested inside non-switch blocks	<b>₩</b> Bug
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