Simplest annotation model class



MyAnnotation.h

```
#import <Foundation/Foundation.h>
#import <MapKit/MapKit.h>
@interface MyAnnotation : NSObject <MKAnnotation>
@property CLLocationCoordinate2D coordinate;
@end
                              must include this property
```

MyAnnotation.m

```
#import "MyAnnotation.h"
@implementation MyAnnotation
@end
```