## DON'T SHOW THE BUTTON IF THE PLACE IS ALREADY INTERESTING

## PlaceViewController.m



```
-(void)viewWillAppear:(BOOL)animated {
BOOL placeAlreadyInteresting = NO;
for (Place *p in self.city.interestingPlaces) {
    if([p.name isEqualToString:self.place.name]) {
       placeAlreadyInteresting = YES;
if(!placeAlreadyInteresting) {
    // show the button because this Place isn't interesting yet.
} else {
    // don't show the button because this Place is already interesting.
```

