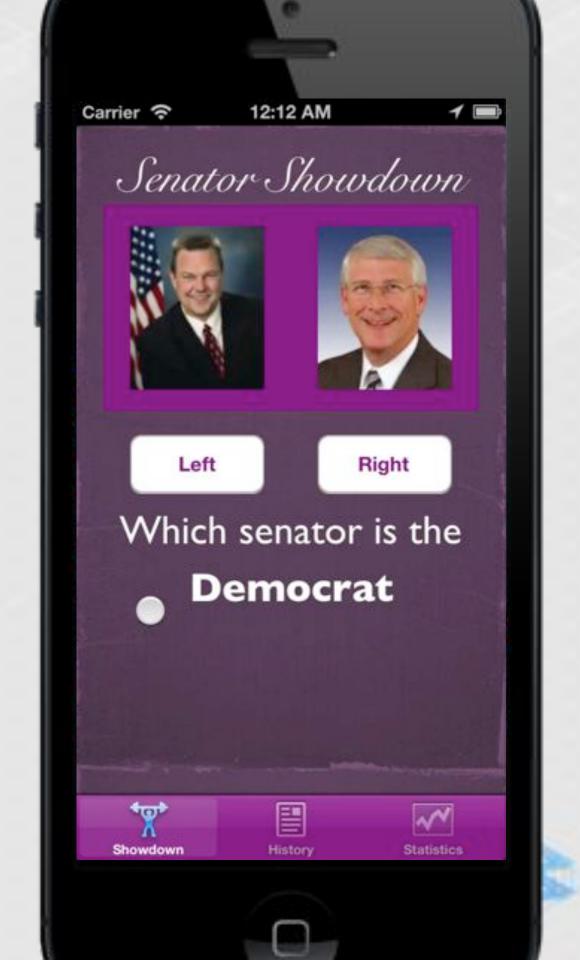


# Visual Differences between iOS 6 and 7

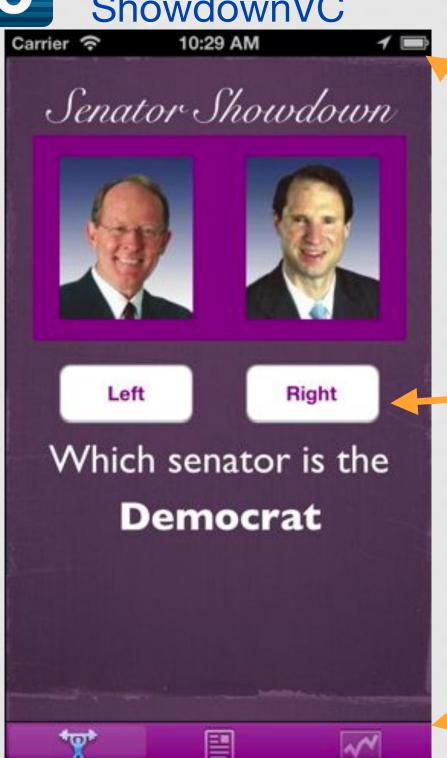


### Senator Showdown iOS 6 demo video

We built a simple app with iOS 6 so we can show you what changes when we run it in iOS 7



5 ShowdownVC



view sits below status bar

view slides under status bar

buttons have rounded rect border

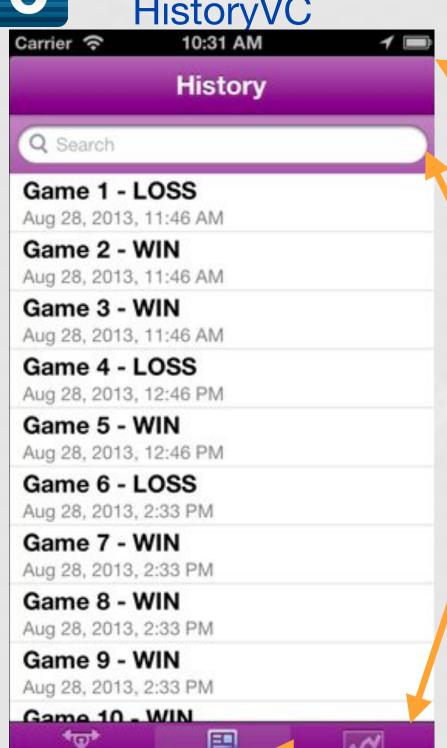
tab bar is opaque with color

buttons have no border

tab bar is translucent



6 HistoryVC



History

Statistics

Showdown

status bar is separate from nav bar

tintColor shows up in bars

tab bar image has detailed selection state status bar is connected to nav bar

tintColor doesn't show up in bars

tab bar image has simple selection state HistoryVC

History

Game 1 - LOSS Sep 11, 2013, 2:37 PM

Game 2 - WIN Sep 11, 2013, 2:37 PM

Game 3 - WIN Sep 11, 2013, 2:37 PM

Game 4 - WIN Sep 11, 2013, 2:45 PM

Game 5 - LOSS Sep 11, 2013, 3:20 PM

Game 6 - WIN Sep 12, 2013, 2:31 AM

Game 7 - WIN Sep 13, 2013, 10:41 AM

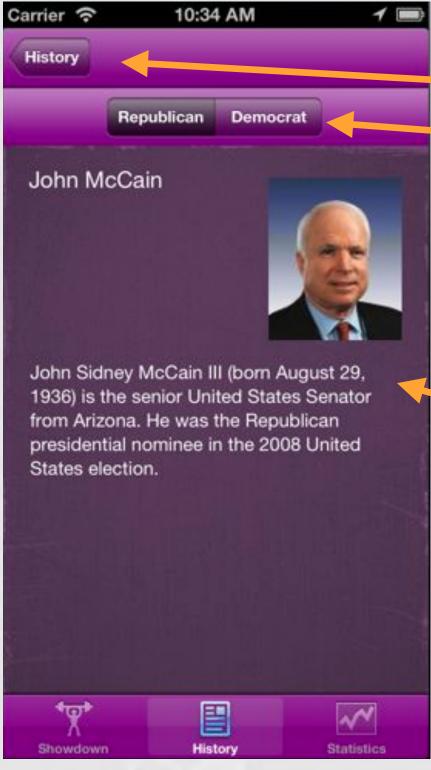






6

### **DetailVC**



many UIKit elements have different default styles

Fonts and font attributes are slightly different between versions (even for the same fonts)





### **StatisticsVC**

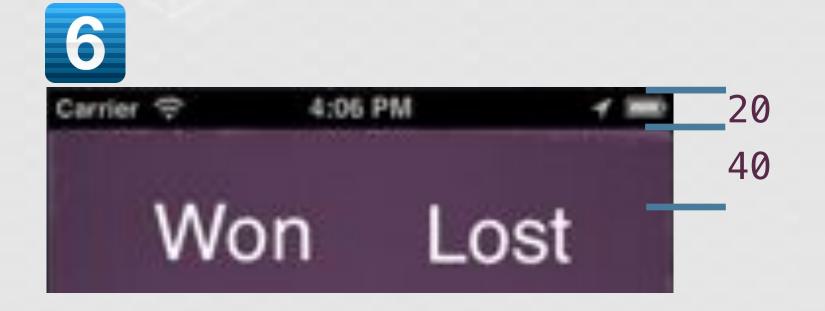


Views are naturally full screen in iOS 7

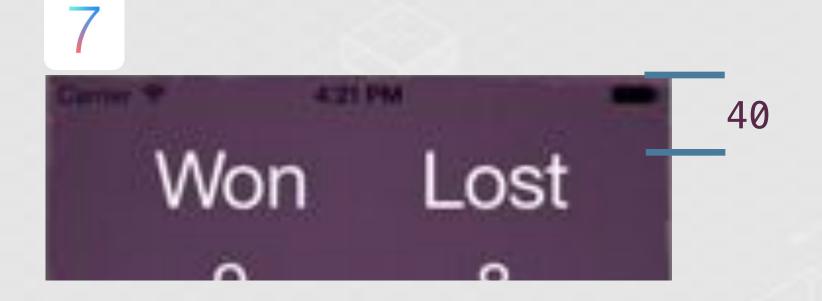




# How full screen views affect layout



The status bar doesn't influence view height anymore



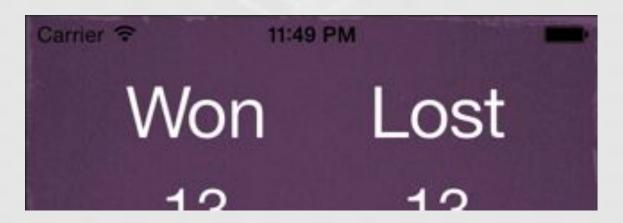
The main view underlaps the status bar, and the status bar is always transparent

# Changing the display contrast of the status bar

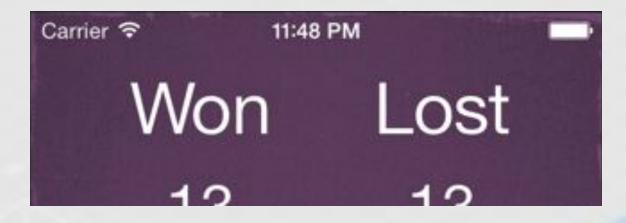
### StatisticsVC.m

```
- (UIStatusBarStyle)preferredStatusBarStyle
{
    return UIStatusBarStyleLightContent;
}
```

### **UIStatusBarStyleDefault**



### **UIStatusBarStyleLightContent**



# Hiding the status bar

### StatisticsVC.m

```
- (B00L)prefersStatusBarHidden
{
    return YES;
}
```

Remember, hiding the status bar won't affect layout at all



