Importing the MapKit framework in a ViewController

MapLoadViewController.h

```objc
#import <UIKit/UIKit.h>
#import <MapKit/MapKit.h>


@interface MapLoadViewController : UIViewController


@property (strong, nonatomic) NSArray *mapLocations;


- (void)openInAppleMaps:(id)sender;


@end
```

import framework

define method that gets called when the button is tapped