Adding a UlTextField property and protocol



MapViewController.h

```
#import <UIKit/UIKit.h>
#import <MapKit/MapKit.h>
@interface MapViewController : UIViewController <MKMapViewDelegate,</pre>
                                                   UITextFieldDelegate>
@property (strong, nonatomic) MKMapView *mapView;
@property (strong, nonatomic) UITextField *zipField;
- (void)addAndCenterOnLocations:(NSArray *)locations;
                                                       adopt another protocol
@end
```