

# PLACE MODEL @INTERFACE AND @IMPLEMENTATION

## Place.h


```
#import <Foundation/Foundation.h>

@interface Place : NSObject

@end
```

*singular name, not plural!*

## Place.m



```
#import "Place.h"

@implementation Place

@end
```

# DECLARING PLACE MODEL @PROPERTY VARIABLES

## Place.h

```
#import <Foundation/Foundation.h>
```

```
@interface Place : NSObject
```

```
@property (strong, nonatomic) NSString *name;
```

```
@property (strong, nonatomic) NSString *description;
```

```
@end
```

NSString properties



# IMPLEMENTING INIT IN THE PLACE MODEL

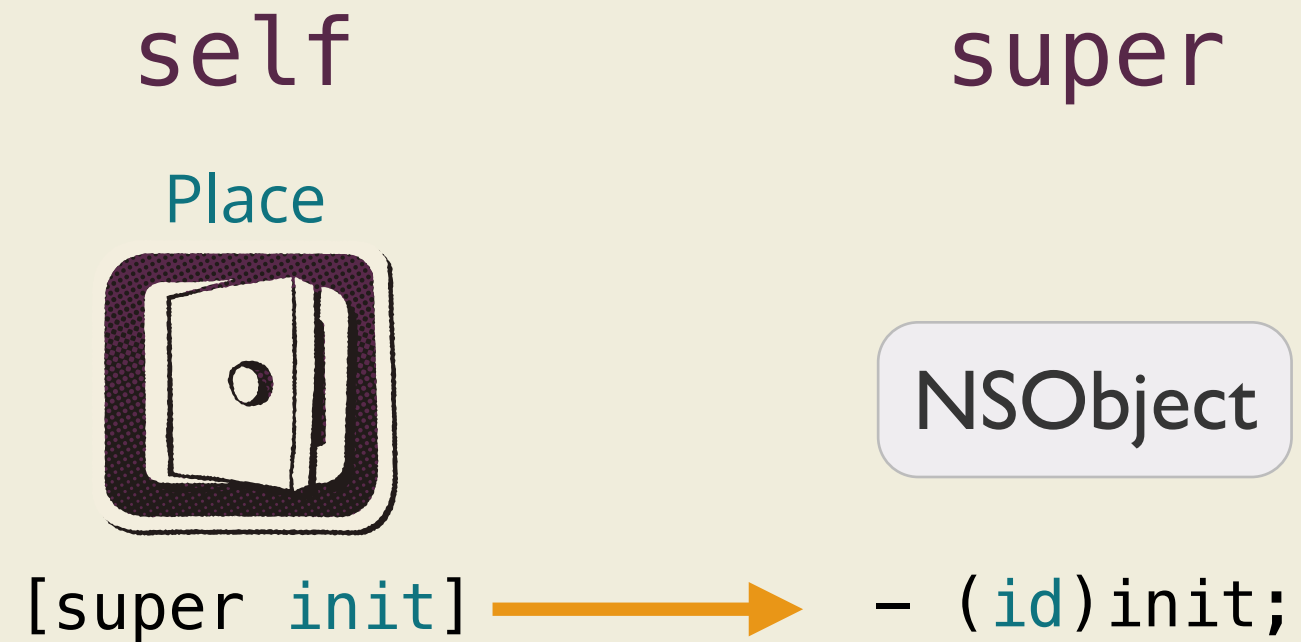
## Place.m

```
#import "Place.h"

@implementation Place

- (id)init {
    self = [super init];
    return self;
}

@end
```



`self` refers to an instance of this Class (`Place`)

`super` refers to the parent Class (`NSObject`)