DSA PRACTICE DAY 7

1. Next Permutation:

```
| poblic void mentromatation(int)| nums) {
| int | ind | int | int
```

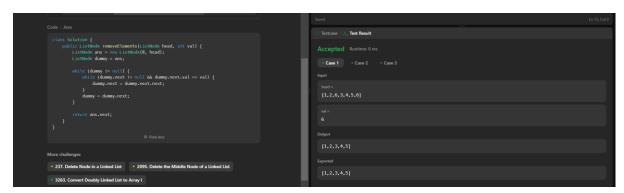
2. Spiral Matrix

```
| Class Solution {
| public List-(integer> spiral/order(int[][] matrix) {
| int rows = matrix.length; | int to s = int x = 0; | int y = 0; | int t x = 0; | int y = 0; | int t x = 0; | int y = 0; | int t x = 0; | int y = 0; | int t x = 0; | int y = 0; | int y = 0; | int y = 0; | int t = 0; int y = 0; | int y = 0; | int t = 0; int y = 0; | int y = 0; | int t = 0; int y = 0; | int y = 0; | int t = 0; int y = 0; | int y = 0; | int y = 0; | int t = 0; int y = 0; | int
```

3. Longest substring without repeating characters

```
| Secol | Java | Secol | Secol
```

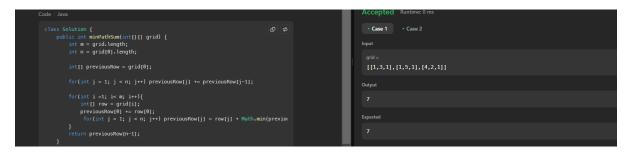
4. Remove linked list elements



5. Palindrome linked list

```
class Solution {
    public boolean isPalindrome(ListNode head) {
        List-Cintegers List = new ArrayList();
        while(head != null.) {
            list-add(head.val);
            head = head.next;
        }
        int left = 0;
        int right = list.size()-1;
        while(left < right & list.size()-1;
        while(left < right & list.size()-1;
        while(left < right & list.size()-1;
        true
        left++:
            right--:
        }
        return left >= right;
    }
}
```

6. Minimum path sum



7. Validate binary search tree

```
Program:
class Solution {
  public int ladderLength(String beginWord, String endWord, List<String> wordList) {
        Set<String> wordSet = new HashSet<>(wordList);
        if (!wordSet.contains(endWord)) return 0;
         Queue<String> queue = new LinkedList<>();
         queue.offer(beginWord);
    Set<String> visited = new HashSet<>();
    visited.add(beginWord);
      int length = 1;
      while (!queue.isEmpty()) {
       int levelSize = queue.size();
       for (int i = 0; i < levelSize; i++) {
       String currentWord = queue.poll();
        if (currentWord.equals(endWord)) return length;
        for (String neighbor: getNeighbors(currentWord, wordSet)) {
           if (!visited.contains(neighbor)) {
             visited.add(neighbor);
             queue.offer(neighbor);
           }
        }
      length++;
}
return 0;
private List<String> getNeighbors(String word, Set<String> wordSet) {
    List<String> neighbors = new ArrayList<>();
    char[] wordChars = word.toCharArray();
for (int i = 0; i < wordChars.length; i++) {
      char originalChar = wordChars[i];
      for (char c = 'a'; c <= 'z'; c++) {
```

if (c == originalChar) continue;

Output:

```
beginWord =

"hit"

endWord =

"cog"

wordList =

["hot","dot","dog","lot","log","cog"]
```

```
Program:
class Solution {
  public List<List<String>> findLadders(String beginWord, String endWord, List<String> wordList) {
    Map<String,Integer> hm = new HashMap<>();
    List<List<String>> res = new ArrayList<>();
    Queue<String> q = new LinkedList<>();
    q.add(beginWord);
    hm.put(beginWord,1);
    HashSet<String> hs = new HashSet<>();
    for(String w: wordList) hs.add(w);
    hs.remove(beginWord);
    while(!q.isEmpty()){
      String word = q.poll();
      if(word.equals(endWord)){
        break;
      }
      for(int i=0;i<word.length();i++){</pre>
        int level = hm.get(word);
        for(char ch='a';ch<='z';ch++){</pre>
           char[] replaceChars = word.toCharArray();
           replaceChars[i] = ch;
           String replaceString = new String(replaceChars);
           if(hs.contains(replaceString)){
             q.add(replaceString);
             hm.put(replaceString,level+1);
             hs.remove(replaceString);
           }
        }
```

}

```
}
    if(hm.containsKey(endWord) == true){
      List<String> seq = new ArrayList<>();
      seq.add(endWord);
      dfs(endWord,seq,res,beginWord,hm);
    }
    return res;
  }
  public void dfs(String word,List<String> seq,List<List<String>> res,String
beginWord,Map<String,Integer> hm){
    if(word.equals(beginWord)){
      List<String> ref = new ArrayList<>(seq);
      Collections.reverse(ref);
      res.add(ref);
      return;
    }
    int level = hm.get(word);
    for(int i=0;i<word.length();i++){</pre>
      for(char ch ='a';ch<='z';ch++){
        char replaceChars[] = word.toCharArray();
        replaceChars[i] = ch;
        String replaceStr = new String(replaceChars);
        if(hm.containsKey(replaceStr) && hm.get(replaceStr) == level-1){
           seq.add(replaceStr);
           dfs(replaceStr,seq,res,beginWord,hm);
           seq.remove(seq.size()-1);
        }
      }
    }
  }
```

}

Output:

```
Program:
import java.util.ArrayList;
import java.util.List;
class Solution {
  private List<Integer> orderList;
  public int[] findOrder(int numCourses, int[][] prerequisites) {
    orderList = new ArrayList<>();
    if(canFinish(numCourses, prerequisites)) {
       return orderList.stream().mapToInt(i -> i).toArray();
    } else {
       return new int[]{};
    }
  }
  public boolean canFinish(int numCourses, int[][] prerequisites) {
    ArrayList<Integer>[] adj = new ArrayList[numCourses];
    for (int i = 0; i < numCourses; i++) {
       adj[i] = new ArrayList<>();
    }
    for (int[] pre : prerequisites) {
       adj[pre[0]].add(pre[1]);
    }
    int[] visited = new int[numCourses];
    for (int i = 0; i < numCourses; i++) {
       if (!dfs(i, visited, adj)) {
         return false;
       }
    }
```

```
return true;
}
public boolean dfs(int node, int[] visited, ArrayList<Integer>[] adj) {
  if (visited[node] == 1) {
    return false;
  }
  if (visited[node] == 2) {
    return true;
  }
  visited[node] = 1;
  for (int n : adj[node]) {
    if (!dfs(n, visited, adj)) {
       return false;
    }
  }
  visited[node] = 2;
  orderList.add(node);
  return true;
}
```

}

```
Case 1
               Case 2
numCourses =
prerequisites =
  [[1,0]]
```

11. Design tic tac toe:

```
Program:
class Solution {
  public boolean validTicTacToe(String[] board) {
    int[] arr=new int[2];
    boolean xwin=false,owin=false;
    int xdiag=0,odiag=0;
    for(int i=0;i<3;i++){
      int x=0,o=0;
       for(int j=0; j<3; j++)
       {
         if(i==0){
           if(board[i].charAt(j)=='X' && board[i+1].charAt(j)=='X' &&
board[i+2].charAt(j)=='X')xwin=true;
           if(board[i].charAt(j)=='O' \&\& board[i+1].charAt(j)=='O' \&\&
board[i+2].charAt(j)=='O')owin=true;
         }
         if(board[i].charAt(j)=='X'){
           if(i==j)xdiag++;
           arr[1]++;
           x++;
         else if(board[i].charAt(j)=='O'){
           if(i==j)odiag++;
           arr[0]++;
           0++;
         }
```

```
}
       if(o==3 && owin)return false;
       if(owin && xwin)return false;
       if(x==3)xwin=true;
       else if(o==3)owin=true;
    }
    if(xdiag==3)xwin=true;
    if(odiag==3)owin=true;
    if(board[0].charAt(2) == 'X' \&\& \ board[1].charAt(1) == 'X' \&\& \ board[2].charAt(0) == 'X')xwin = true;\\
    if(board[0].charAt(2) == 'O' \&\& \ board[1].charAt(1) == 'O' \&\& \ board[2].charAt(0) == 'O') owin = true;\\
    if(arr[0]>=arr[1] && xwin || (arr[1]>arr[0] && owin))return false;
    if(arr[0]>arr[1] || Math.abs(arr[0]-arr[1])>1)return false;
    if(xwin&&owin) return false;
    else return true;
  }
}
```

Output:

