Rajarshi Roy

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Kalyani Government Engineering College

Aug. 2021 – Jul. 2025 (Expected)

B. Tech in Computer Science and Engineering

8.9 CGPA (up to 5th semester)

Experience

Education

Artificial Intelligence Institute of South Carolina

May 2024 - Present

AI Research Intern

Kolkata, India (Remote)

- Under Mentorship of Prof. (Dr.) Amitava Das.
- · Working and testing capabilities of Large Language Models their ability to retain proper context alignment while generating response.
- Appointed as Defactify-4.0 Workshop Web Chair at AAAI'25, helping organize the shared tasks in Codalab and guiding participants.

Personal Projects

Game Recommender App 2 Video Explaination 2

May. 2024

- Engineered a scalable game recommendation system powered by Generative AI model, Google Gemini, recommending about **180** games to users.
- Features included seamless scalability, natural language query handling, user-friendly chatbot interface using Streamlit, and continuous improvement through user feedback integration.
- Implemented logging and monitoring with Langsmith, helping in monitoring and optimizing code logic to reduce prompt token from **11,000** to **6,000**.
- Deployed using GitHub Actions for CI/CD, AWS ECR for Docker container registry, AWS EC2 for hosting, and **Terraform** for infrastructure as code.

My Sweet Home ♂ Video Explaination ♂

Jul 2023 - Nov 2023

- Predicted house prices and recommended similar housing properties using content-based filtering.
- House Price Prediction: Achieved 90% accuracy for properties for sale and 70% accuracy for rental properties.
- Property Recommendation: Generated a list of 6 most similar properties matching given criteria and displayed by the use of simple machine learning concept, average percentage of cosine-similarity for those properties.

Technical Stack

- Python Packages and Frameworks: Scikit-Learn, TensorFlow, Keras, NumPy, Pandas, PyTorch, FastAPI, OpenCV, Matplotlib, Seaborn, XGBoost, LightGBM, Statsmodels, Plotly, BeautifulSoup, Scrapy.
- Web Development: HTML, CSS, Flask, Django, JavaScript, Chainlit, Streamlit, REST APIs.
- Programming Languages: Python, JavaScript, SQL, HTML, CSS, R, Bash/Shell.
- Databases: MySQL, MongoDB, PostgreSQL, Pinecone, FAISS, SQLite.
- MLOps Tools: DVC, MLflow, CI/CD, GitHub Actions, Docker Compose, SageMaker.
- Cloud Deployment and Containers: AWS ECR, AWS EC2, Vercel, Git, Docker, Terraform.
- Gen AI Framework and Models: LlamaIndex, Langchain, Langsmith, Google Gemini, Hugging Face.

Positions of Responsibility

Web Chair of Defactify-4.0 at AAAI'25 ☐

Nov 2022 - Present

• Appointed as Defactify-4.0 WorkshopWeb Chair at AAAI'25, responsible for organizing and managing shared tasks on Codalab, ensuring smooth workflow and accessibility. Provided guidance and support to participants throughout the competition.

Achievements

Winner of Smart India Hackathon 2022

Aug 2022

• We, the team BRAINCELLS had the opportunity to participate in the grand finale of Smart India Hackathon 2022 and after working for 36 hours straight with our team members and mentors, we were able to make a desirable solution for the problem statement: "Suggest an innovative approach to serve the educational needs of the weaker section of the society during this challenging situation of COVID-19". We presented our solution in the form of apps and website.