

Introduction: Introduction to computer network, LAN, MAN, WAN, PAN, Ad

hoc

Networks, Network Architectures Client Server, Peer To Peer, Network Topologies Bus, ring, tree, star, mesh, hybrid. Communication Models OSI Model, TCP/IP Model, Design issues for layers.

Physical Layer: Transmission media

Guided media, unguided media. Transmission Modes

Simplex, Half Duplex and Full Duplex. Network Devices Hub, Repeater, Bridge, Switch, Router, Gateways and Brouter. Spread spectrum signal, FHSS, DSSS.

Data Link Layer: Logical Link Layer

Services to Network Layer, Framing, Error Control and

Flow Control. Framing in LLC framing challenges, types of framing. Error Control in LLC error detection, error correction, Parity Bits, Hamming Codes (11/12 bits) and CRC. Flow Control

Protocols

Unrestricted Simplex, Stop and Wait, Sliding Window Protocol. WAN Connectivity

PPP and HDLC.

Medium Access Control: Channel Allocation

Static and Dynamic, Multiple Access Protocols

Pure and Slotted ALOHA, CSMA, WDMA, IEEE 802.3 Standards and Frame Formats, CSMA/CD.

Network Layer: Switching techni

ques, IP Protocol, IPv4 and IPv6 addressing schemes, Subnetting,

NAT, CIDR, ICMP, Routing Protocols

Distance Vector, Link State, Path Vector, Routing

in Internet RIP, OSPF, BGP, Congestion control and QoS,

Transport Layer: Services, Berkeley Sockets,

Addressing, Connection establishment, Connection

release, Flow control and buffering, Multiplexing, TCP, TCP Timer management, Quality of Service (QoS), Differentiated services, TCP and UDP for Wireless.

Application Layer: Domain Name System (DNS), Hyper T

ext Transfer Protocol (HTTP),

Email:SMTP, MIME, POP3, Webmail, FTP, TELNET, Dynamic Host Control Protocol (DHCP),

Simple

Network Management Protocol (SNMP).