

Chapter 2

Single-node Architecture

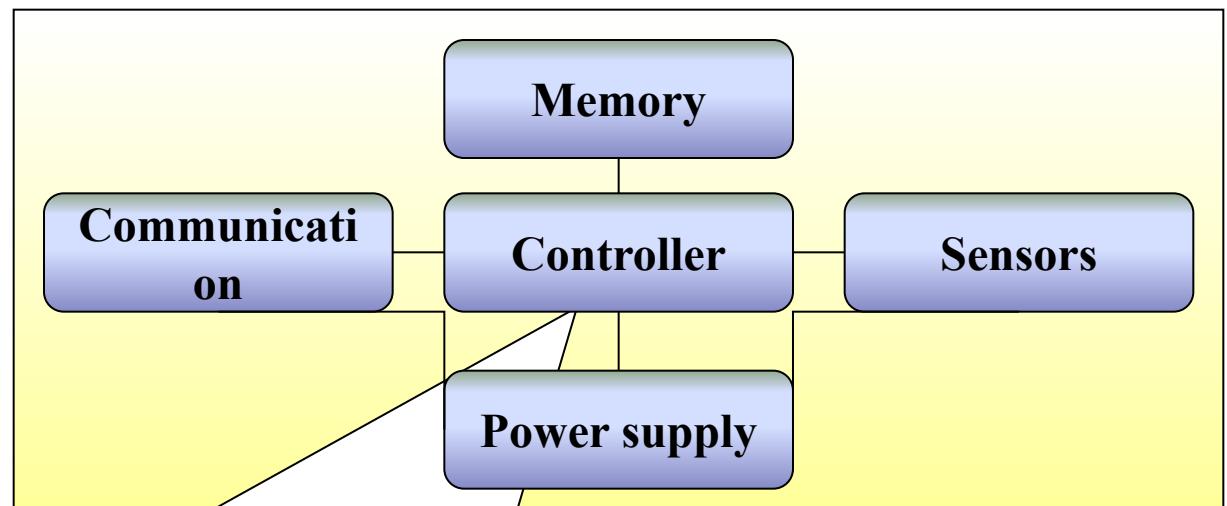
Outline

- 2.1. Sensor Node Architecture
- 2.2. Introduction of Sensor Hardware Platform
- 2.3. Energy Consumption of Sensor Node
- 2.4. Network Architecture
- 2.5. Challenges of Sensor Nodes
- 2.6. Summary

2.1. Sensor Node Architecture

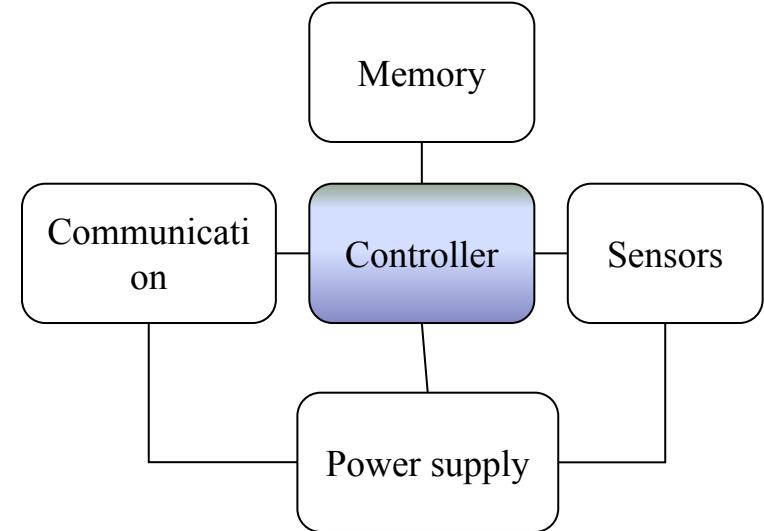
Main Architecture of Sensor Node

- The main architecture of sensor node includes following components:
 - Controller module
 - Memory module
 - Communication module
 - Sensing modules
 - Power supply module



Main Components of a Sensor Node: Controller Module

- Main options:
 - MCUs (Microcontrollers)
 - The processor for general purposes
 - Optimized for embedded applications
 - Low energy consumption
 - DSPs (Digital Signal Processors)
 - Optimized for signal processing
 - Low cost
 - High processing speed
 - Not suitable for sensor node
 - FPGAs (Field Programmable Gate Arrays)
 - Suitable for product development and testing
 - Cost higher than DSPs
 - High energy consumption
 - Processing speed lower than ASICs
 - ASICs (Application-Specific Integrated Circuits)
 - Only when peak performance is needed
 - For special purpose
 - Not flexible

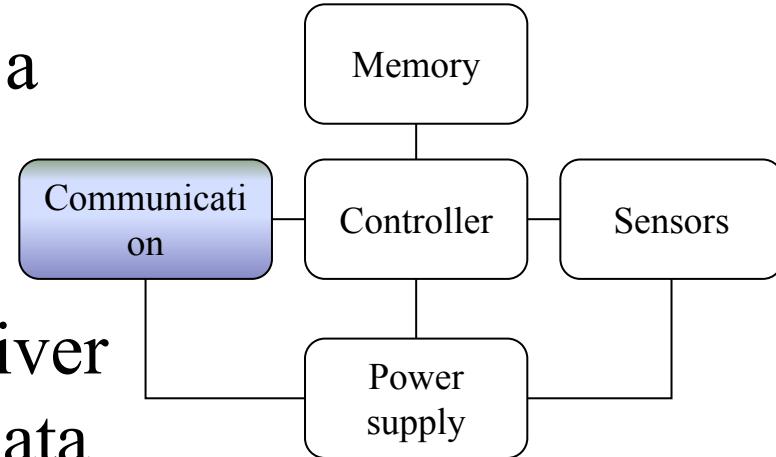


Main Components of a Sensor Node: Controller Module

- Example of microcontrollers are recently used in Sensor Node
 - ATMega128L, Atmel
 - 8-bit controller
 - 128KB program memory (flash)
 - 512KB additional data flash memory
 - larger memory than MSP430
 - slower
 - **MSP430, TI (Texas Instruments)**
 - 16-bit RISC core
 - 8MHz
 - 48KB Flash
 - 10KB RAM
 - several DACs
 - RT clock
 - **8051 in CC2430 & CC2431, TI (Texas Instruments)**
 - 8-bit MCU
 - 32/64/128 KB program memory
 - 8 KB RAM

Main Components of a Sensor Node: Communication Module

- The communication module of a sensor node is called “Radio Transceiver”
- The essentially tasks of transceiver is to “transmit” and “receive” data between a pair of nodes
- Which characteristics of the transceiver should be consider for sensor nodes?
 - Capabilities
 - Energy characteristics
 - Radio performance



Main Components of a Sensor Node: Communication Module

- Transceiver characteristics
 - Capabilities
 - Interface to upper layers (most notably to the MAC layer)
 - bit, byte, or packet
 - Supported frequency range
 - Typically, somewhere in 433 MHz – 2.4 GHz, ISM band
 - Supported multiple channels
 - Transmission data rates
 - Communication range
 - Energy characteristics
 - Power consumption to send/receive data
 - Time and energy consumption to change between different states
 - Supported transmission power control
 - Power efficiency (which percentage of consumed power is radiated)

Main Components of a Sensor Node: Communication Module

- Radio performance
 - Modulation
 - ASK, FSK, PSK, QPSK...
 - Noise figure: SNR
 - Gain: the ratio of the output signal power to the input power signal
 - Carrier sensing and RSSI characteristics
 - Frequency stability (Ex: towards temperature changes)
 - Voltage range

Main Components of a Sensor Node: Communication module

- Transceivers typically has several different **states/modes** :
 - **Transmit** mode
 - Transmitting data
 - **Receive** mode
 - Receiving data
 - **Idle** mode
 - Ready to receive, but not doing so
 - Some functions in hardware can be switched off
 - Reducing energy consumption a little
 - **Sleep** mode
 - Significant parts of the transceiver are switched off
 - Not able to immediately receive something
 - Recovery time and startup energy in sleep state can be significant

Main Components of a Sensor Node: Communication Module

- Example of transceivers are recently used in Sensor Node
 - RFM TR1000 family
 - 916 or 868 MHz
 - 400 kHz bandwidth
 - Up to 115,2 kbps
 - On/off keying or ASK
 - Dynamically tuneable output power
 - Maximum power about 1.4 mW
 - Low power consumption
 - Chipcon (TI) CC1000
 - Range 300 to 1000 MHz, programmable in 250 Hz steps
 - FSK modulation
 - Provides RSSI
 - **Chipcon (TI) CC 2400**
 - Implements 802.15.4
 - 2.4 GHz, DSSS modem
 - 250 kbps
 - Higher power consumption than above transceivers
 - Infineon TDA 525x family
 - E.g., 5250: 868 MHz
 - ASK or FSK modulation
 - RSSI, highly efficient power amplifier
 - Intelligent power down, “self-polling” mechanism
 - Excellent blocking performance

Main Components of a Sensor Node: Communication Module

- TI CC 2431
 - 8051 MCU core
 - 128KB in-system programmable flash
 - 8KB SRAM
 - Powerful DMA
 - One IEEE 802.15.4 MAC timer
 - 2.4GHz IEEE 802.15.4 compliant RF
 - RX (27mA), TX (27mA), MCU running at 32MHz
 - 0.3uA current consumption in power down mode
 - Wide supply voltage range (2.0V-3.6V)
 - CSMA/CA hardware support
 - Digital RSSI/LQI support
 - 12-bit ADC with up to eight inputs and configuration resolution
 - Two USARTs with support for several serial protocols
 - 128-bit AES security coprocessor

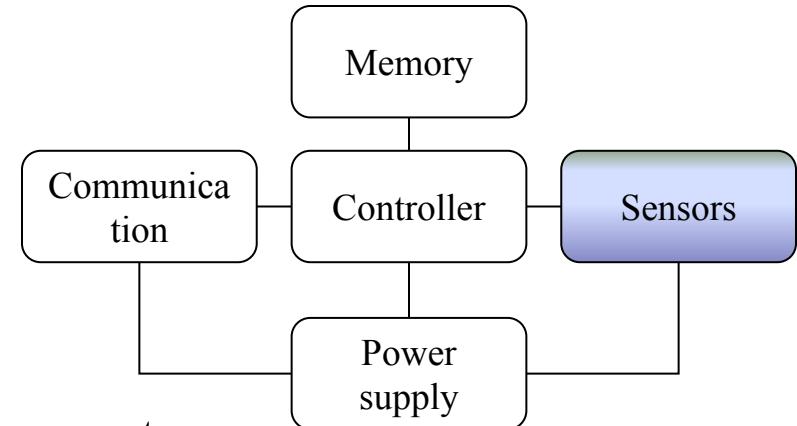
Main Components of a Sensor Node: Sensing Module

□ Sensor's main categories [1]

- Passive vs. Active
- Directional vs. Omnidirectional

□ Some sensor examples

- Passive & Omnidirectional
 - light, thermometer, microphones, hygrometer, ...
- Passive & Directional
 - electronic compass, gyroscope, ...
- Passive & Narrow-beam
 - CCD Camera, triple axis accelerometer, infar sensor ...
- Active sensors
 - Radar, Ultrasonic, ...



Main Components of a Sensor Node: Sensing Module

- Example of sensors are integrated with Sensor Node



Infra sensor



Electronic compass



Triple axis accelerometer



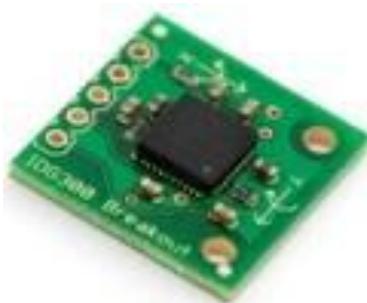
Ultrasonic



Pressure Sensor



Temperature and
Humidity Sensor

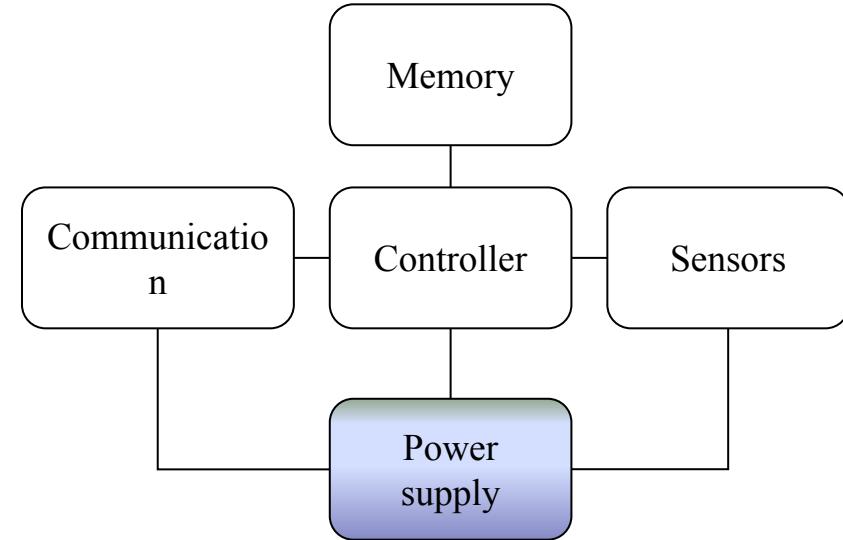


Gyroscope

Main Components of a Sensor Node:

Power supply module

- Power supply module
 - provides as much energy as possible
 - includes following requirements
 - Longevity (long shelf live)
 - Low self-discharge
 - Voltage stability
 - Smallest cost
 - High capacity/volume
 - Efficient recharging at low current
 - Shorter recharge time



- Options of power supply module
 - Primary batteries
 - not rechargeable
 - Secondary batteries
 - rechargeable
 - In WSN, recharging may or may not be an option

Main Components of a Sensor Node:

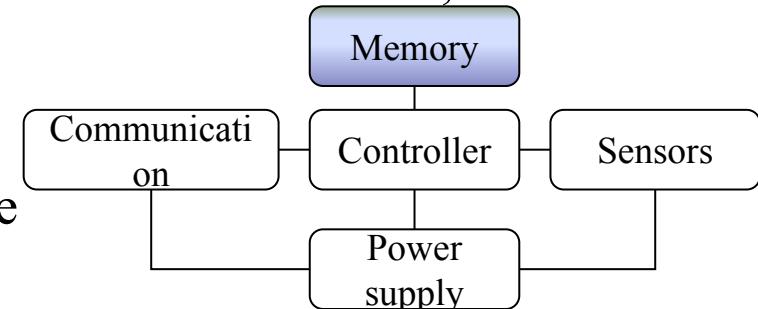
Power supply module

- Examples of primary and secondary battery [2]
 - Energy per volume : J/cm³ (Joule per cubic centimeter)

Primary batteries			
Chemistry	Zinc-air	Lithium Polymer Cell	Alkaline
Energy (J/cm ³)	3780	2880	1200
Secondary batteries			
Chemistry	Lithium Polymer Cell	Ni-MH	Ni-Cd
Energy (J/cm ³)	1080	860	650

Main Components of a Sensor Node: Memory Module

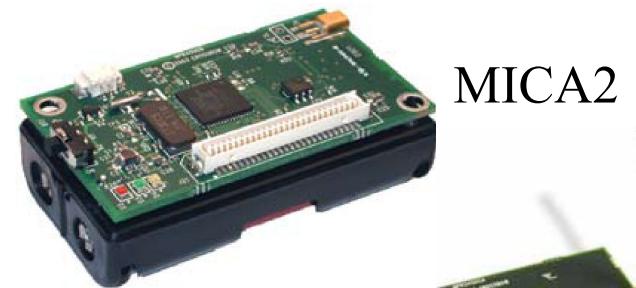
- The memory module of a sensor node has two major tasks
 - To store intermediate sensor readings, packets from other nodes, and so on.
 - To store program code
- For the first task
 - Random Access Memory (RAM) is suitable
 - The advantage of RAM is fast
 - The main disadvantage is that it loses its content if power supply is interrupted
- For the second task
 - Read-Only Memory (ROM)
 - Electrically Erasable Programmable Read-Only Memory (EEPROM)
 - Flash memory (allowing data to be erased or written in blocks)
 - can also serve as intermediate storage of data in case RAM is insufficient or when the power supply of RAM should be shut down for some time
 - long read and write access delays
 - high required energy



2.2. Introduction of Sensor Hardware Platform

Overview of Sensor Node Platforms

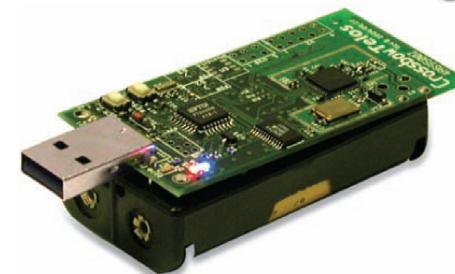
- Some modules developed by U.C. Berkeley & Crossbow Tech.
 - MICA2
 - 8-bit Atmel ATmega128L microcontroller
 - (4 KB SRAM + 128 KB Flash)
 - RF: CC1000 (data rate: 38.4kbits/s)
 - MICAz
 - 8-bit Atmel ATmega128L microcontroller
 - RF: CC2420 (data rate: 250kbits/s)
 - TelosB
 - 16-bit MSP430 microcontroller
 - (10 KB RAM + 48KB Flash) + 1MB Flash
 - RF: CC2420 (data rate: 250kbits/s)
 - IRIS
 - 8-bit Atmel ATmega1281 microcontroller
 - (8 KB RAM + 128KB Flash) + 512KB Flash
 - RF: RF230, data rate: 250kbits/s



MICA2



MICAz



TelosB



IRIS

Overview of Sensor Node Platforms

- Octopus modules were developed by NTHU

- Octopus I (Compatible with MICAZ)
 - 8-bit Atmel ATmega128L microcontroller
 - RF: CC2420 (data rate: 250kbits/s)



Octopus I

- Octopus II

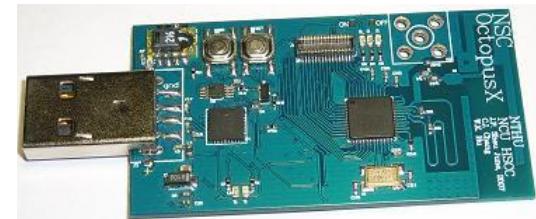
- 16-bit MSP430 microcontroller
 - 10 KB RAM + 48KB Flash) + 1MB Flash
 - RF: CC2420 (data rate: 250kbits/s)



Octopus II

- Octopus X

- 8-bit 8051 microcontroller
 - 128KB in-system programmable flash
 - 8KB RAM + 4KB EEPROM
 - RF: CC2430, IEEE 802.15.4 compliant RF transceiver



Octopus X

Introduction of Octopus X Hardware Platform

Octopus X includes three models

- Octopus X-A
 - CC2431 + Inverted F Antenna
- Octopus X-B
 - CC2431 + SMA Type Antenna
- Octopus X-C
 - CC2431 + Inverted F and SMA Type Antenna + USB interface



Octopus X-A



Octopus X-B



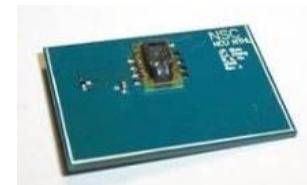
Octopus X-C

Peripherals of Octopus X

- Octopus X-USB dongle
- Octopus X-Sensor board
 - Temperature sensor
 - Gyroscope
 - Three axis accelerometer
 - Electronic Compass



USB dongle



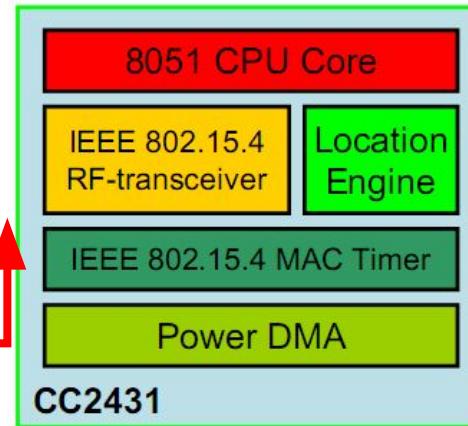
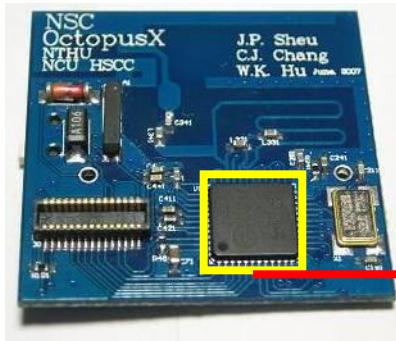
Temperature sensor



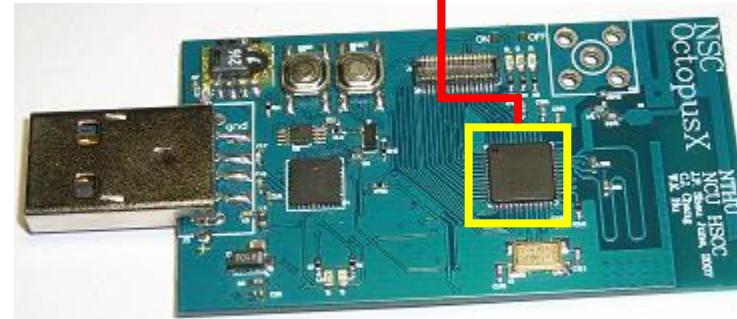
Three axis accelerometer

Introduction of Octopus X Hardware Platform

Octopus X-A
(28mm × 28mm)



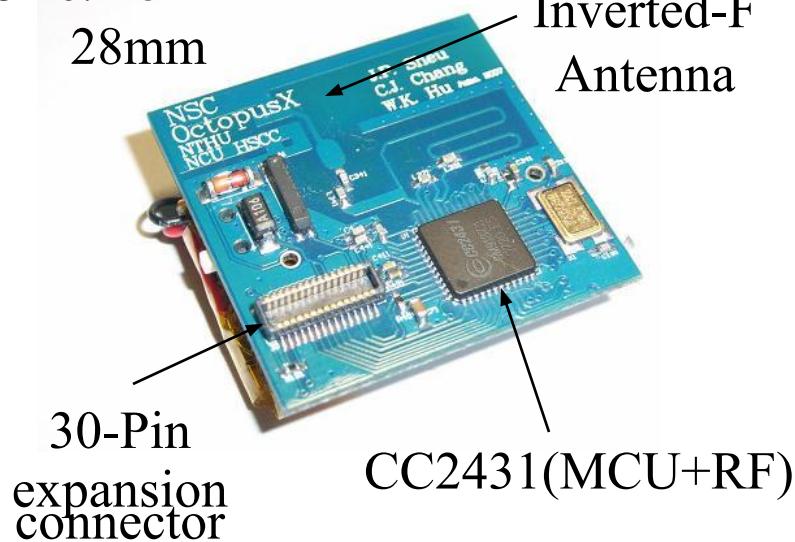
Octopus X-B
(28mm × 28mm)



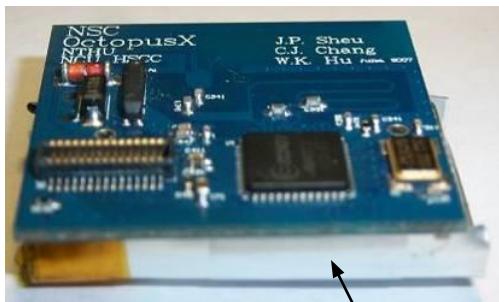
Octopus X-C
(57mm × 31mm)

Features of Octopus X-A

Size: 28mm ×
28mm



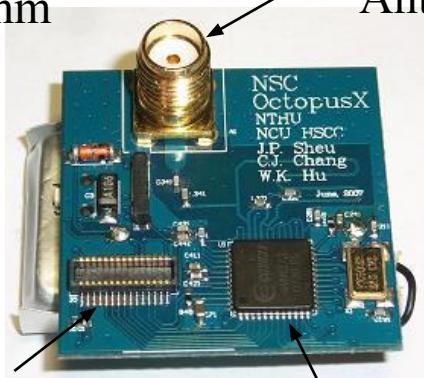
Height: 7mm



- MCU (CC2431)
- Inverted-F antenna
- RF transmission range ≈ 100m
- External crystal
(32MHz+32.768KHz)
- 30-Pin expansion connector
- Polymer batter (3.7V 300mAh)

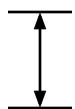
Features of Octopus X-B

Size: 28mm ×
28mm



30-Pin
expansion connector CC2431(MCU+RF)

- MCU (CC2431)
- SMA type antenna
- RF transmission range $\approx 150\text{m}$
- External crystal (32MHz+32.768KHz)
- 30-Pin expansion connector
- Polymer batter (3.7V 300mAh)



Height: 7mm

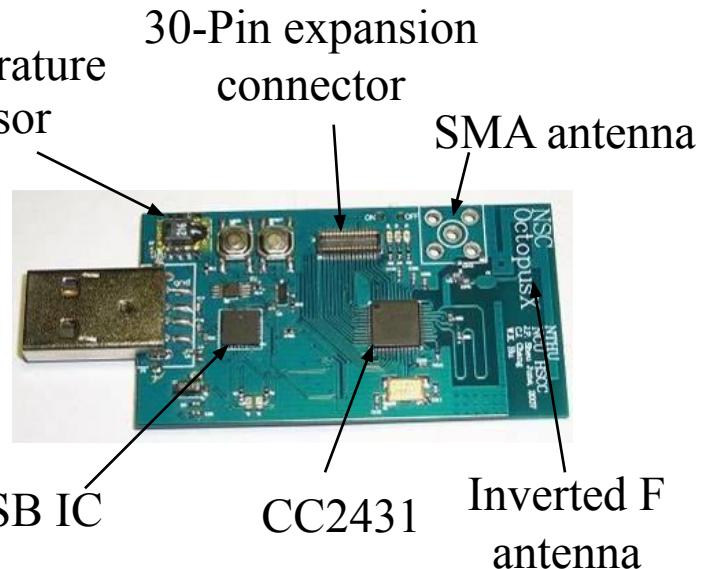


Polymer battery

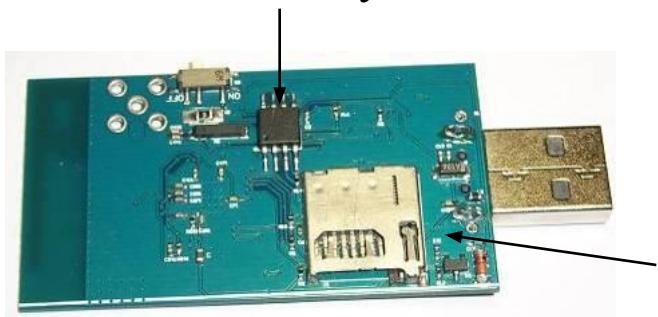
Features of Octopus X-C

Size: 57mm ×
31mm

Temperature
Sensor

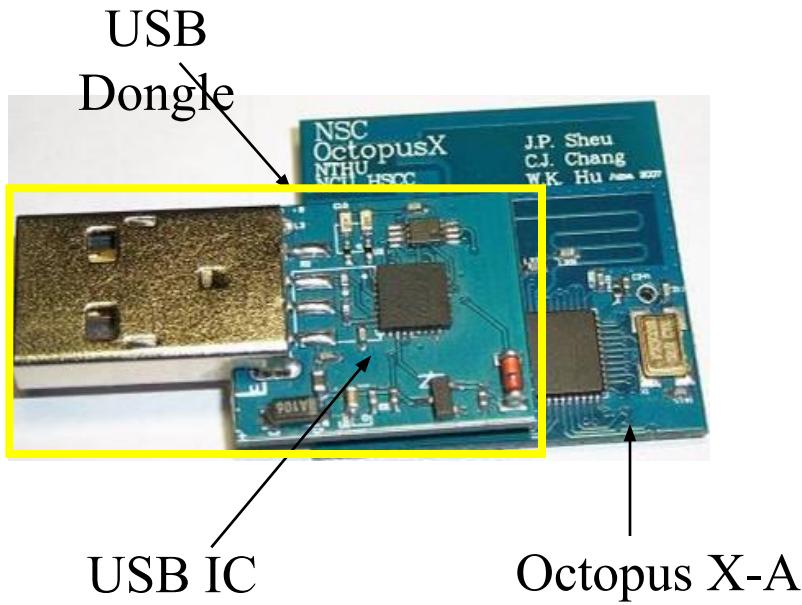


External memory with 2MB



- MCU (CC2431)
- SMA type and Inverted-F antenna
- Humidity & Temperature sensor
 - Humidity 0~100%RH (0.03%RH)
 - Temperature -40°C~120°C (0.01°C)
- External flash memory (2MB)
- MicroSD socket (up to 8GB)
- USB Interface
 - Programming
 - Debugging
 - Data collection

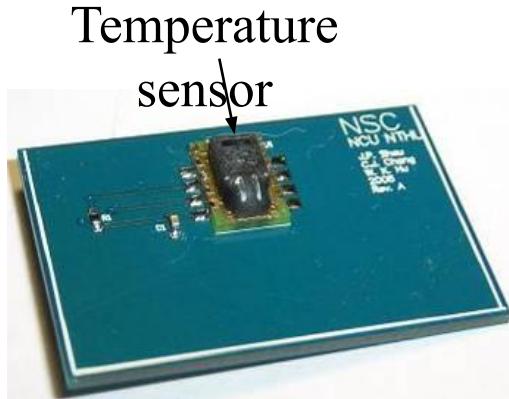
Features of Octopus X - USB Dongle



- Octopus X-USB dongle provides an easy-to-use USB protocol for
 - Programming
 - Debugging
 - Data collections

Features of Octopus X - Sensor Boards

Size: 28mm ×
18mm

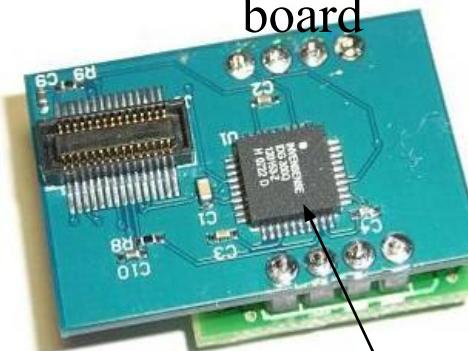


Front view of Octopus X-sensor board



Electronic
Compass

Back view of Octopus X-sensor
board

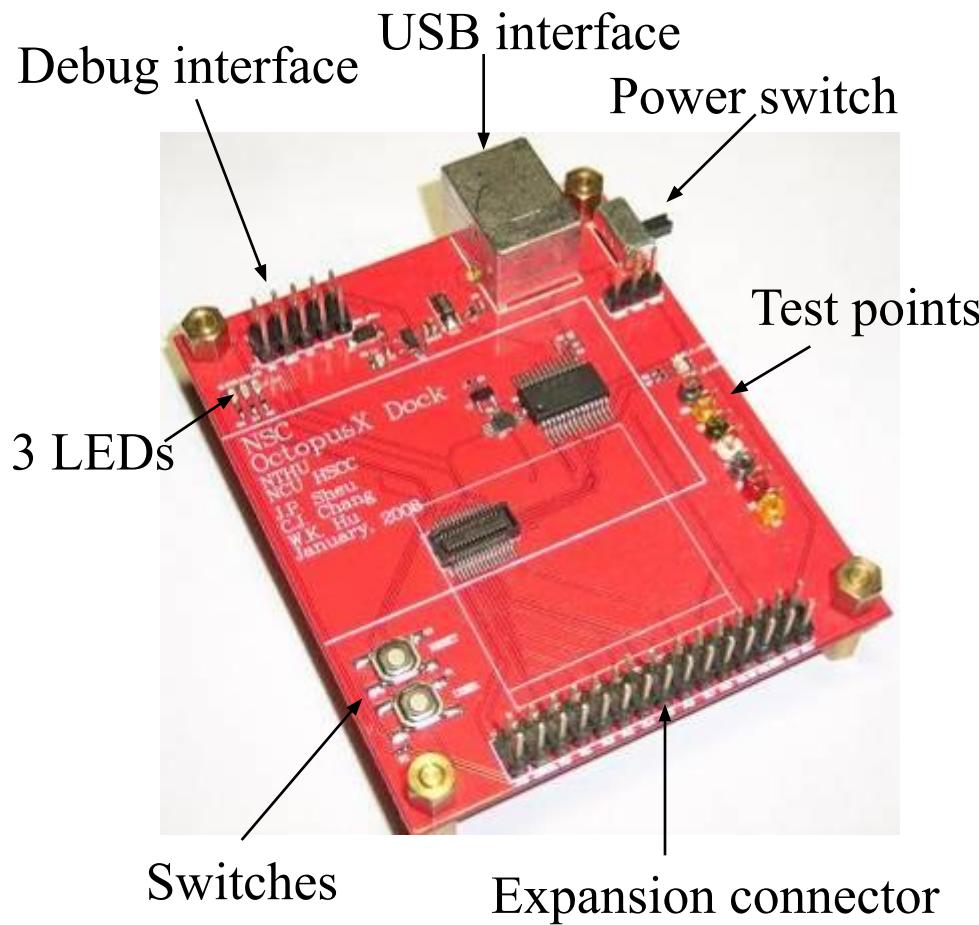


Sensor board

(Gyroscope + Triple axis accelerometer)

Features of Octopus X - Dock

Size: 60mm ×
71mm



- USB interface
 - Programming with our flash programmer
 - Data collections
- Debug interface
 - Programming with TI SmartRF04EB
- 30-Pin expansion connector
- User switch and reset switch
- Test points
- DC power switch
- 3 LEDs

Summary of Octopus X

- Octopus X is not only compatible with IAR embedded workbench but also “Keil C ” software
- Octopus X is of 2-Layer design to reduce production cost
- Octopus X can be not only programmed from USB interface but also TI programming board
- RF transmission range of Octopus X is up to 150m
- Expansion connector design on Octopus X provides a user interface for sensor boards and dock

Introduction of Octopus II Hardware Platform

- Octopus II includes two models
 - Octopus II-A
 - MSP430F1611 + USB Interface + Inverted F and SMA Type Antenna
 - Octopus II-B
 - Octopus II-A + External Power Amplifier

□ Peripherals of Octopus II

- Octopus II-Sensor board
 - Temperature sensor
 - Light sensors
 - Gyroscope
 - Three axis accelerometer



Octopus II-A



Octopus II-B

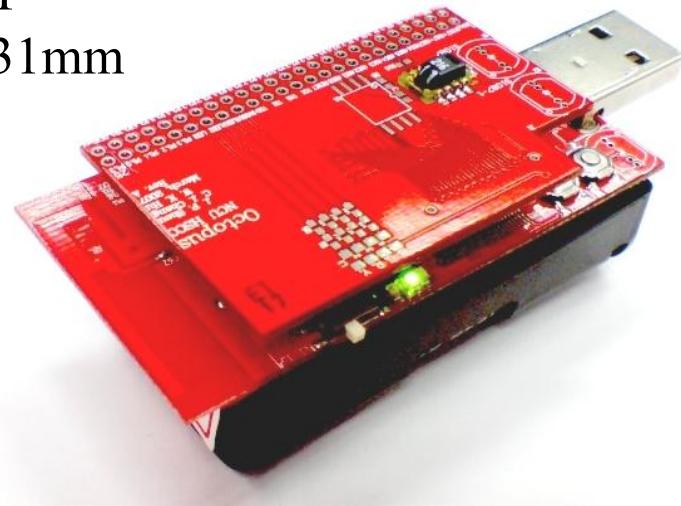
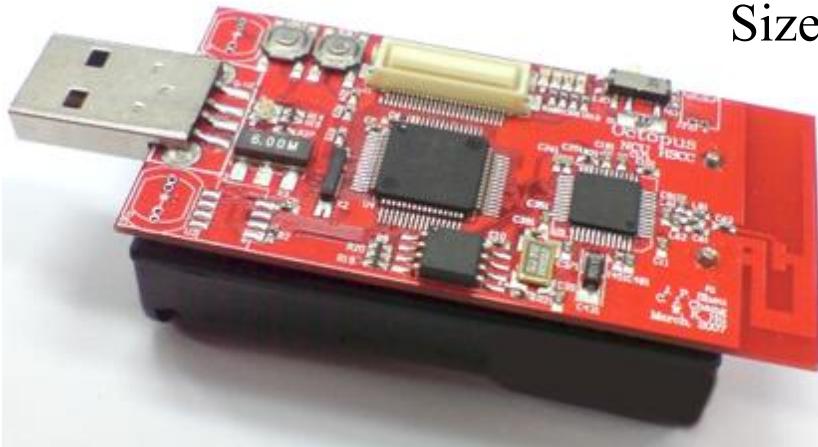


Octopus II-Sensor board

Introduction of Octopus II Hardware Platform

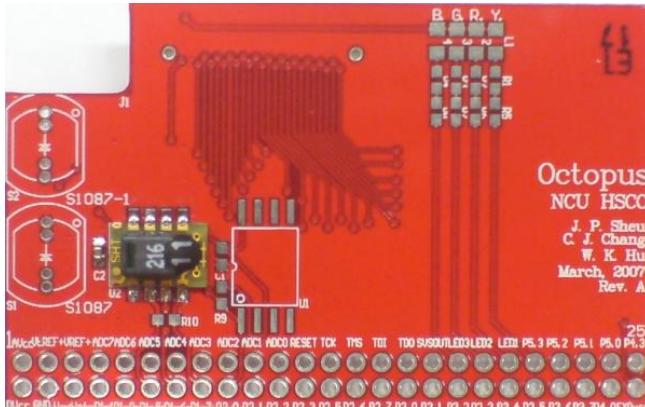
Octopus II

Size: 65mm × 31mm



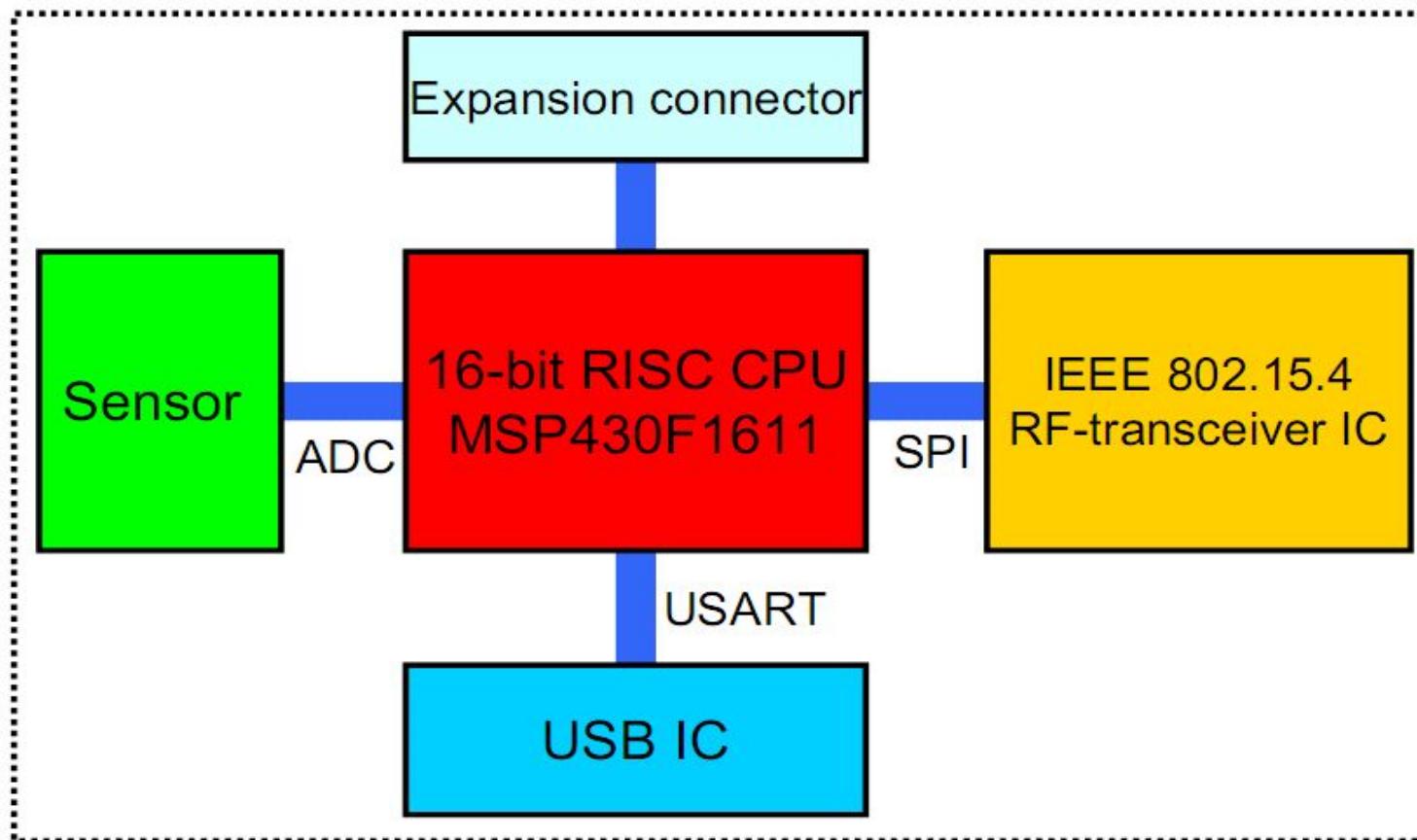
Sensor Board

Size: 50mm × 31mm



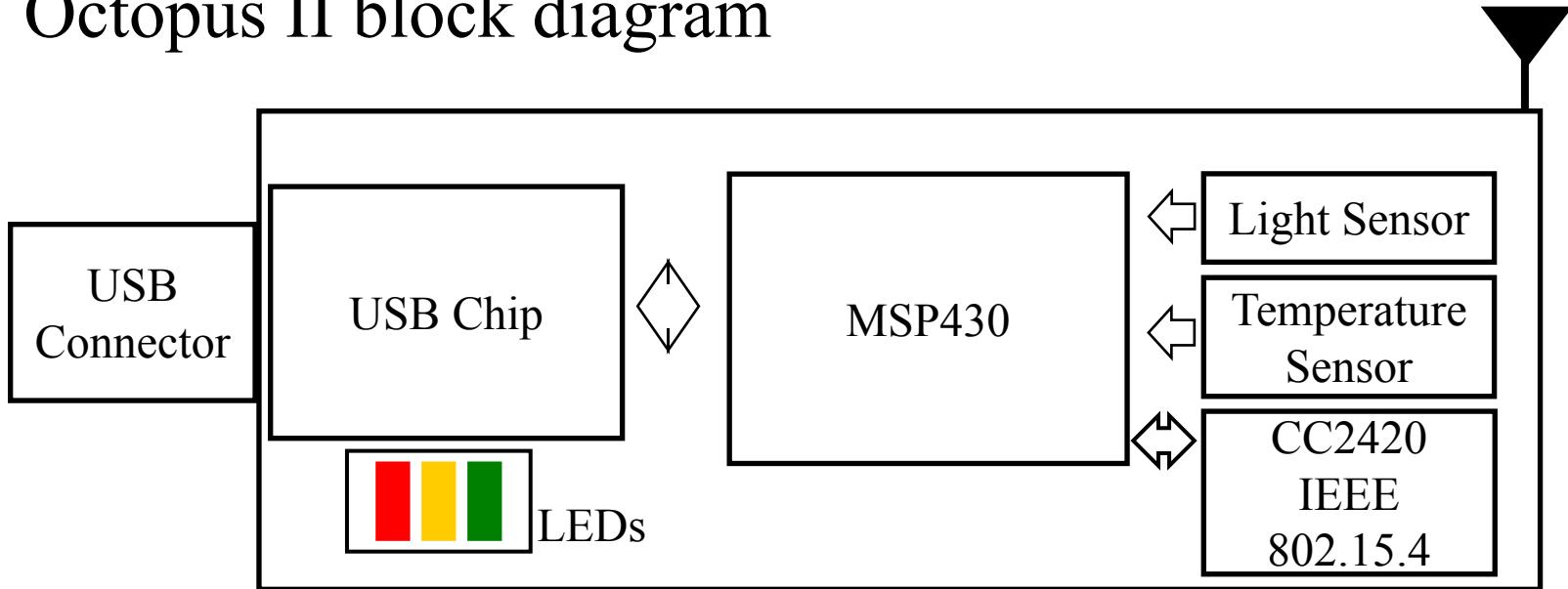
Introduction of Octopus II Hardware Platform

Octopus II block diagram

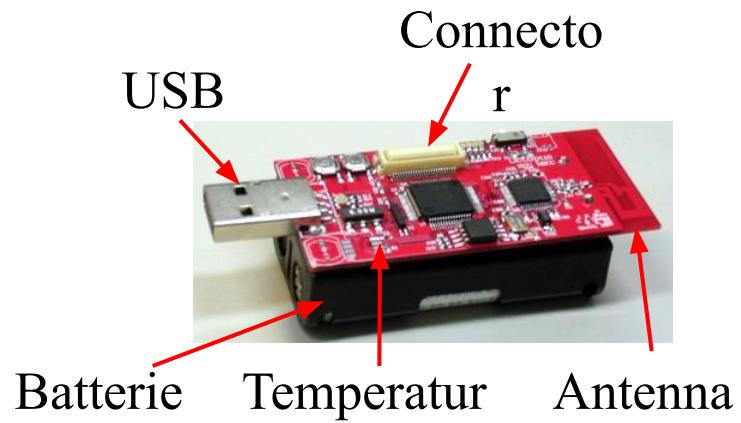


Introduction of Octopus II Hardware Platform

Octopus II block diagram



16-bit MSP430 microcontroller core 8MHz
48 KB in-system programmable flash
10 KB RAM
ADC 12-Bit 8 Channels



Features of Octopus II-A

- MCU (MSP430F1611)
 - Flash Memory (48 KB + 256 KB)
 - RAM (10 KB)
 - External Flash (1 MB)
 - External Crystal (4 MHz + 32.768 KHz)
 - Serial Communication Interface (USART, SPI or I²C)
 - Low Supply-Voltage Range (1.8V ~ 3.6V)
 - Five Power-Saving Modes
- Sensors
 - Humidity & Temperature sensor
 - Humidity 0 ~ 100%RH (0.03%RH)
 - Temperature -40°C ~ 120°C (0.01°C)
 - Light sensors

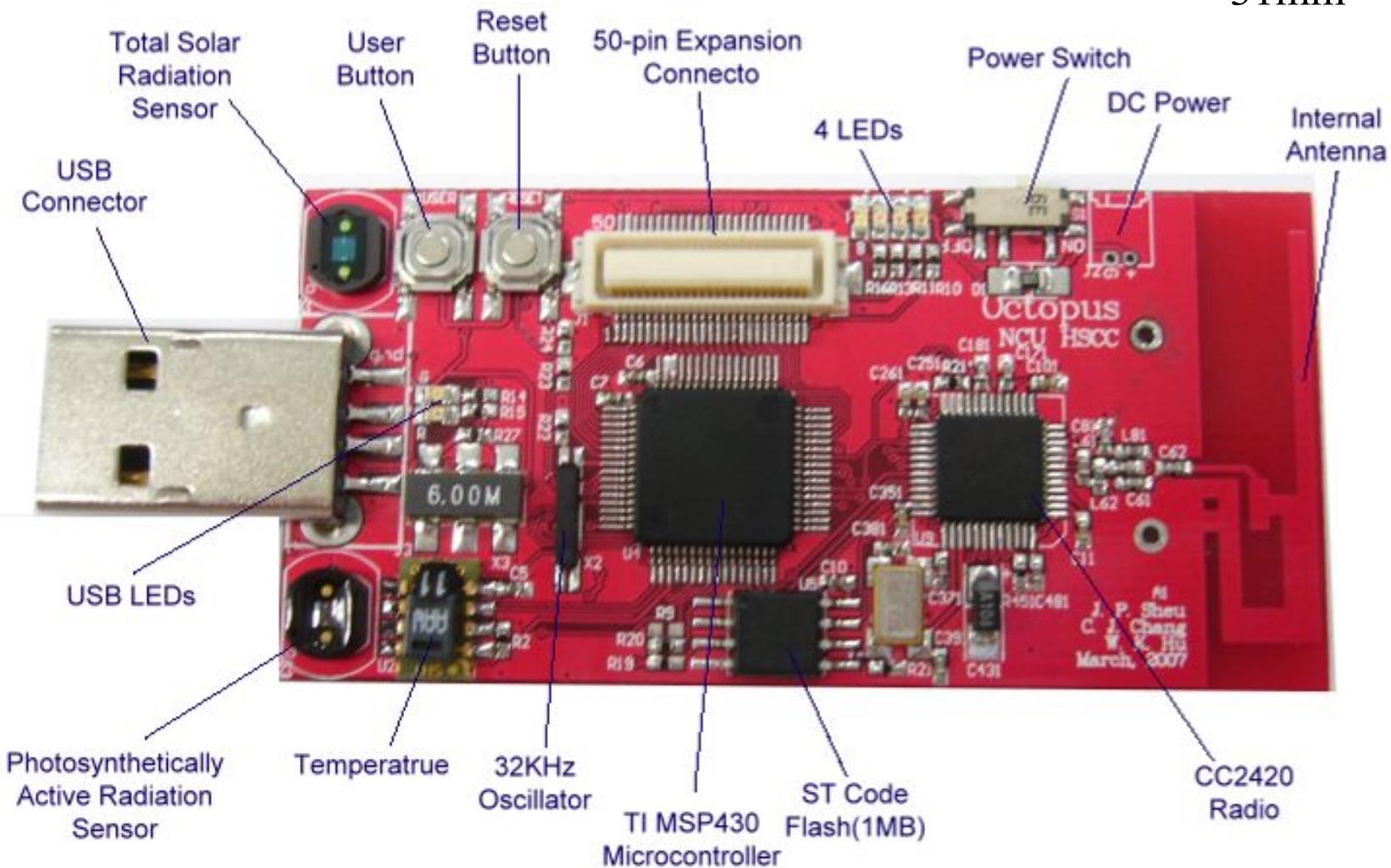
Features of Octopus II-A

- Radio (CC2420)
 - 2.4GHz IEEE 802.15.4 compliant RF
 - Data rate (250 Kbps)
 - Rx (18.8 mA), Tx (17.4 mA)
 - Programmable output power
 - Digital RSSI/LQI support
 - Hardware MAC encryption
 - Battery monitor
 - RF transmission range $\doteq 250\text{m}$
- Serial number ID
- 50-Pin expansion connector
- External DC power connector

Features of Octopus II-A

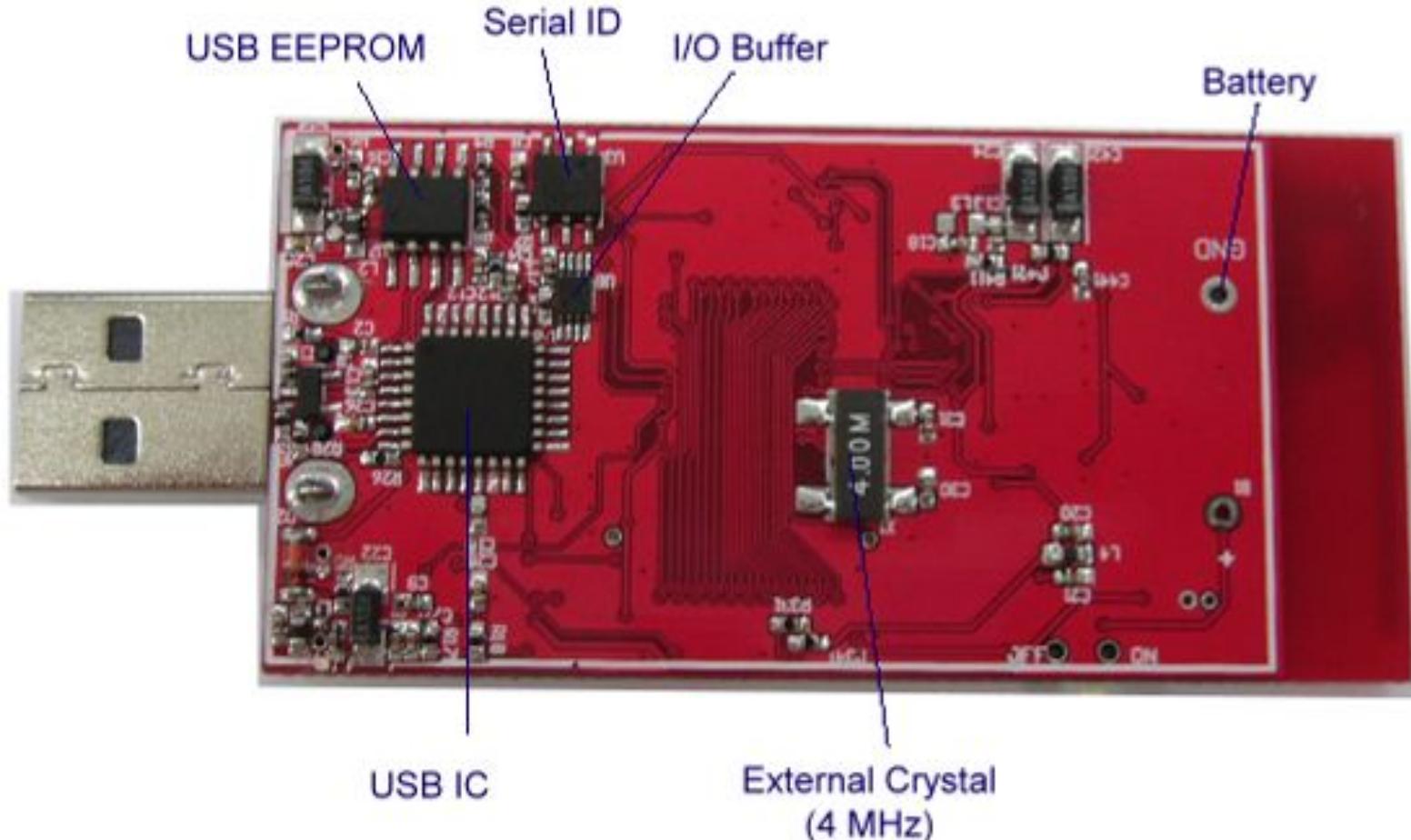
Front view of Octopus II-A

Size: 65mm ×
31mm



Features of Octopus II-A

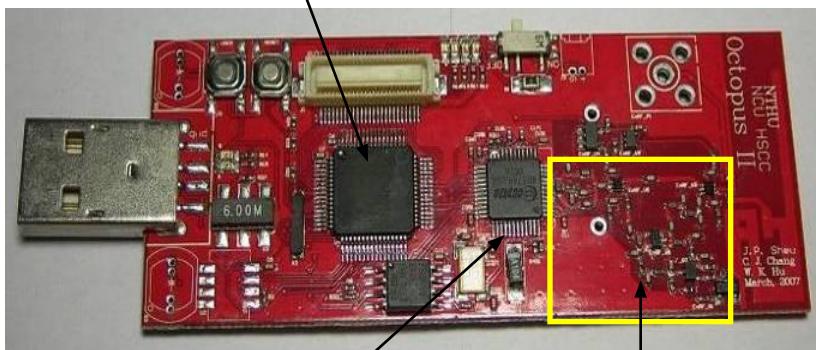
□ Back view of Octopus II-A



Features of Octopus II-B

Size: 80mm ×
31mm

Processor
(MSP430F1611)



RF(CC242)

Power
Amplifier

- RF transmission range $\doteq 450\text{m}$
- CC2420 with external power amplifier
- Maximum output power: $\sim 10\text{dBm}$
- Compliance with IEEE 802.15.4 (ZigBee)

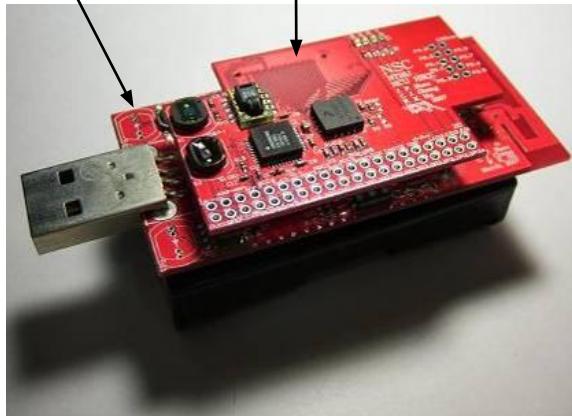
Features of Octopus II - Sensor board

Size: 50mm ×

Light sensors 31mm Temperature sensor



Gyroscope
Three axis
accelerometer
Octopus II
Sensor board



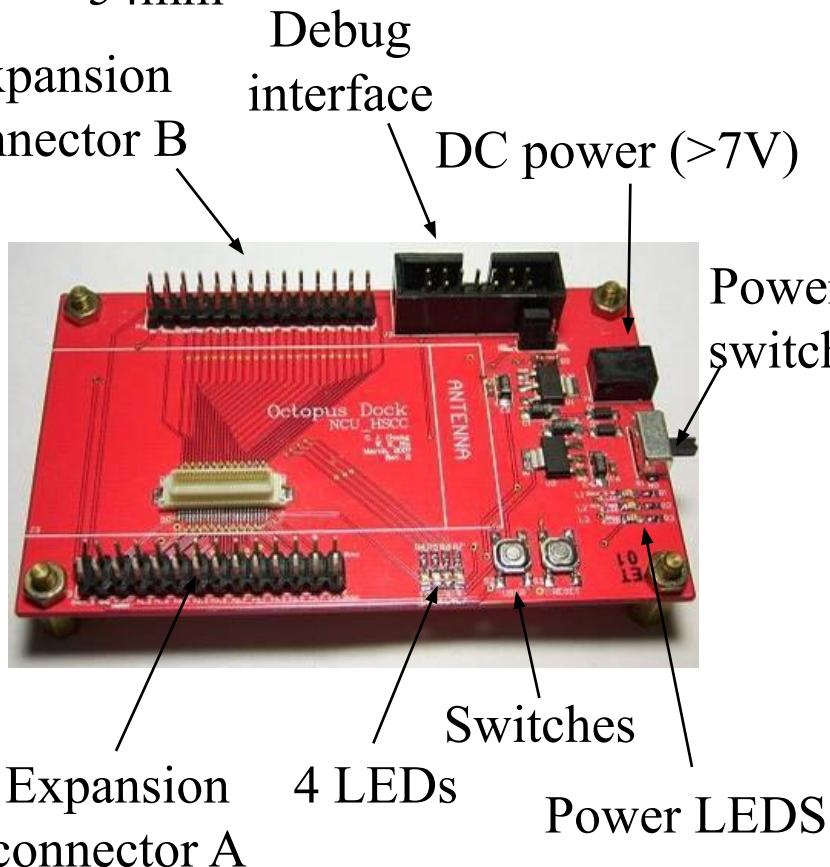
□ Sensors

- Humidity & Temperature sensor
 - Humidity 0-100%RH (0.03%RH)
 - Temperature -40°C~120°C (0.01°C)
- Light sensors
- Gyroscope
 - Integrated X and Y-axis gyro
- Three axis accelerometer
 - Selectable sensitivity (1.5g/2g/4g/6g)
 - Low current consumption (600uA)
 - Sleep mode (3uA)
 - Low voltage operation (2.2V-3.6V)
 - High sensitivity (800mV/g @ 1.5g)

Features of Octopus II - Dock

Size: 90mm ×
54mm

Expansion
connector B



- Easy-to-develop WSN applications
- Debug interface
 - Programming with TI flash programmer
- DC power input
- Power switch
- 3 power LEDs
- 4 user LEDs
- User switch and reset switch
- 2 row expansion connectors

Summary of Octopus II

- Octopus II is not only compatible with TinyOS but also standard C programming
- Octopus II is of 2-Layer design to reduce production cost
- Octopus II can be programmed from USB interface
- Octopus II has two kinds of antennas, SMA type and inverted F type
- RF transmission range of Octopus II is up to 450m
- Expansion connector design on Octopus II provides a user interface for sensor boards and dock

2.3. Energy Consumption of Sensor Node

The Main Consumers of Energy

- Microcontroller
- Radio front ends
 - RF transceiver IC
 - RF antenna
- Degree of Memory
 - RAM
 - EEPROM
 - Flash memory
- Depending on the type of sensors
 - Temperature sensor
 - Humidity sensor
- Other components
 - LED
 - External Crystal
 - USB IC

Energy Consumption of Sensor Node

- A “back of the envelope” estimation for energy consumption
 - It means “energy consumption” is easily to estimate
- Number of instructions
 - Energy per instruction: 1 nJ [4]
 - Small battery (“smart dust”): 1 $J = 1 \text{ Ws}$
 - Corresponds: 10^9 instructions!
- Lifetime
 - Require a single day operational lifetime
 $= 24\text{hr} \times 60\text{mins} \times 60\text{secs} = 86400 \text{ secs}$
 - $1 \text{ Ws} / 86400\text{s} \doteq 11.5 \mu\text{W}$ as max. sustained power consumption!
- Not feasible!
 - Most of the time a wireless sensor node has nothing to do
 - Hence, it is best to turn it off

Multiple Power Consumption Modes

- Way out: Do not run sensor node at full operation all the time
 - If nothing to do, switch to *power safe mode*
 - Question: When to throttle down? How to wake up again?
- Typical modes
 - Microcontroller
 - Active, Idle, Sleep
 - Radio mode
 - Turn on/off transmitter/receiver
- Multiple modes possible, “deeper” sleep modes
 - Strongly depends on hardware
 - Ex: TI MSP 430
 - Four different sleep modes
 - Atmel ATMega
 - Six different modes

Some Energy Consumption Figures

- Microcontroller power consumption
 - TI MSP 430 (@ 1 MHz, 3V) [6]
 - Fully operation : 1.2 mW
 - Deepest sleep mode : 0.3 μ W
 - ✓ Only wake up by external interrupts (not even timer is running any more)
 - Atmel ATMega128L [7]
 - Operational mode:
 - ✓ Active : 15 mW
 - ✓ Idle : 6 mW
 - Sleep mode : 75 μ W

Some Energy Consumption Figures

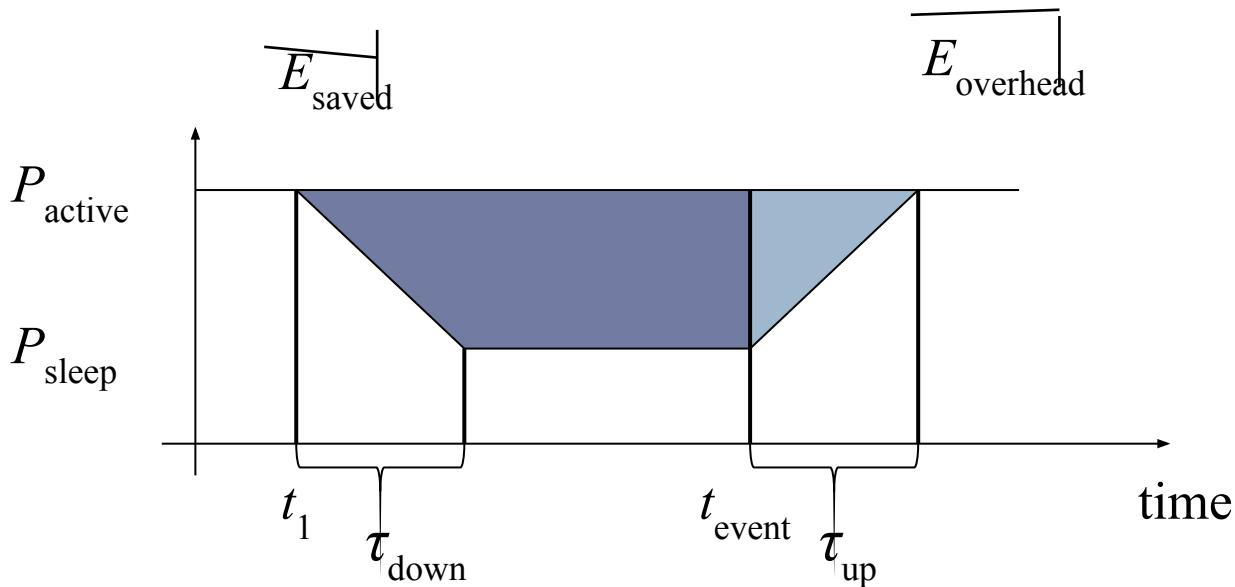
- TI CC2430[8] & 2431 [9]
 - MCU Active Mode, **static** : 492 μ A
 - No radio, crystals, or peripherals
 - MCU Active Mode, **dynamic** : 210 μ A/MHz
 - No radio, crystals, or peripherals
 - MCU Active Mode, highest speed : 7.0 mA
 - MCU running at **full speed** (32MHz)
 - No peripherals
 - Power mode 1 : 296 μ A
 - RAM retention
 - Power mode 2 : 0.9 μ A
 - RAM retention
 - Power mode 3: 0.6 μ A
 - No clocks, RAM retention

Some Energy Consumption Figures

- Memory power consumption
 - Power for RAM almost negligible
 - FLASH memory is crucial part
- FLASH writing/erasing is expensive
 - Example: FLASH on Mica motes
 - Reading: $\doteq 1.1 \text{ } nAh$ per byte
 - Writing: $\doteq 83.3 \text{ } nAh$ per byte

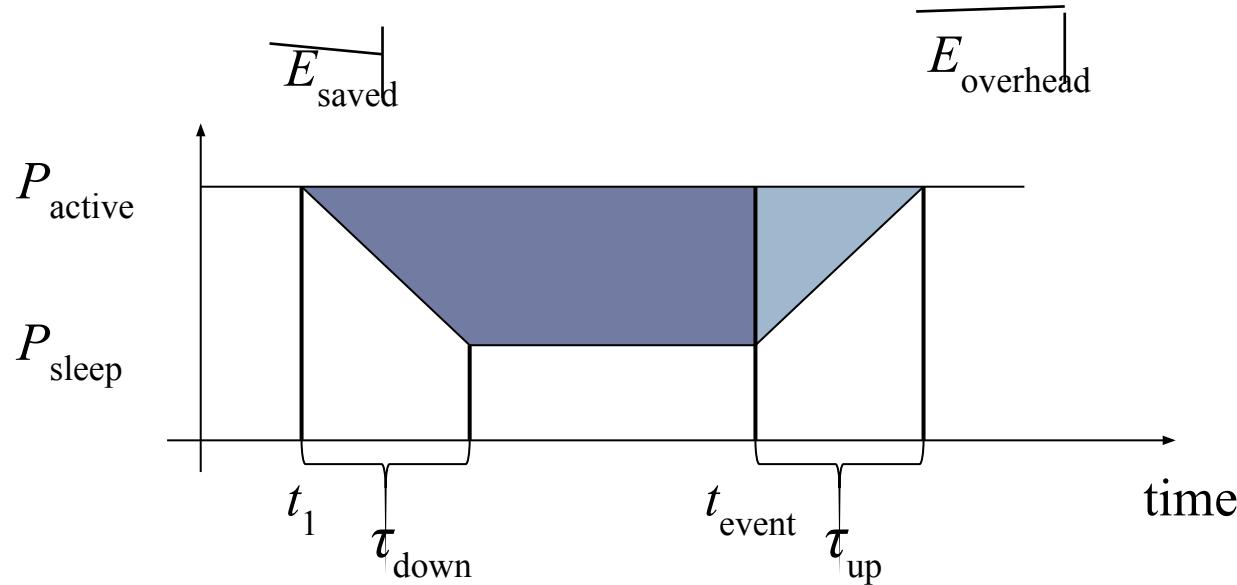
Switching Between Modes

- Simplest idea: Greedily switch to lower mode whenever possible
- Problem: Time and power consumption required to reach higher modes not negligible
 - Introduces overhead
 - Switching only pays off if $E_{\text{saved}} > E_{\text{overhead}}$
- Example: Event-triggered wake up from sleep mode
- Scheduling problem with uncertainty



Switching Between Modes

- $E_{\text{saved}} = (t_{\text{event}} - t_1) \times P_{\text{active}} - (\tau_{\text{down}} \times (P_{\text{active}} + P_{\text{sleep}}) / 2 + (t_{\text{event}} - t_1 - \tau_{\text{down}}) \times P_{\text{sleep}})$
- $E_{\text{overhead}} = \tau_{\text{up}} \times (P_{\text{active}} - P_{\text{sleep}}) / 2$



Power Consumption vs. Transmission Distance

- Free space loss: direct-path signal

$$P_r = P_t G_r G_t \frac{\lambda^2}{(4\pi)^2 (d)^2} = \frac{A_r A_t}{(\lambda d)^2}$$

- d = distance between transmitter and receiver
- P_t = transmitting power
- P_r = receiving power
- G_t = gain of transmitting antenna
- G_r = gain of receiving antenna
- A_t = effective area of transmitting antenna
- A_r = effective area of receiving antenna

Power Consumption vs. Transmission Distance

- Two-path model

$$P_r = P_t G_r G_t \left(\frac{h_t h_r}{d^2} \right)^2$$

- h_t and h_r are the height of the transmitter and receiver
- The general form

$$P_r = P_t G_r G_t \left(\frac{\lambda}{4\pi} \right)^2 \frac{1}{d^\gamma}$$

- γ is the propagation coefficient that varies $2 \sim 5$

Computation vs. Communication Energy Cost

- Tradeoff ?
 - It's not possible to directly compare computation/communication energy cost
 - Energy ratio of “sending one bit” vs. “computing one instruction”
 - Communication (send & receive) 1 KB \doteq Computing 3,000,000 (3 million) instructions [10]
- Hence
 - Try to compute instead of communication whenever possible
- Key technique in WSN
 - In-network processing
 - Exploit data centric/aggregation, data compression, intelligent coding, signal processing ...

2.4. Network Architecture

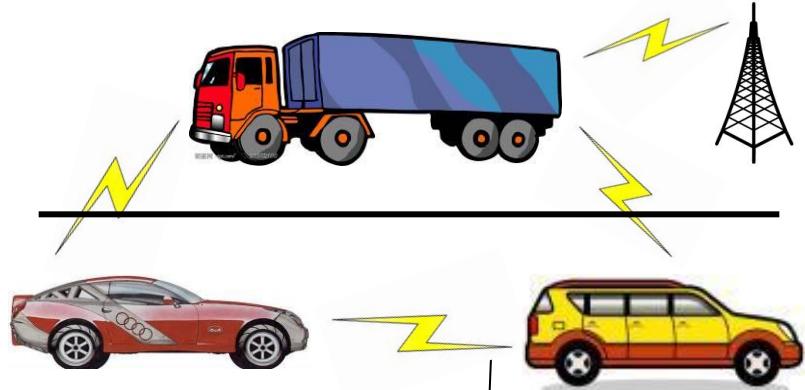
Difference between Ad hoc and Sensor Networks

- (Mobile) Ad hoc Scenarios
 - Nodes communicate with each other
 - That means each node can be a source node or destination node
 - Nodes can communicate “some” node in another network
 - Ex: Access to Web/Mail/DNS server on the Internet
 - Typically requires some connection to the fixed network
- Applications of Ad hoc network
 - Traditional data (http, ftp, collaborative apps, ...)
 - Multimedia (voice, video)

Difference between Ad hoc and Sensor Networks

□ (Mobile) Ad hoc Scenarios

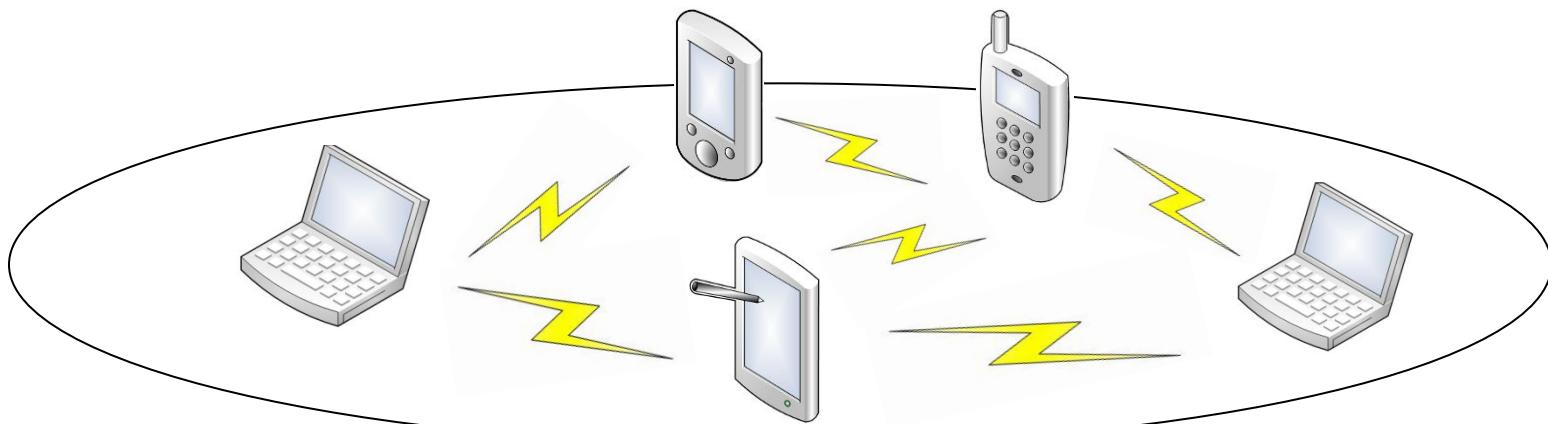
ITS system



Disaster area



Ad hoc network

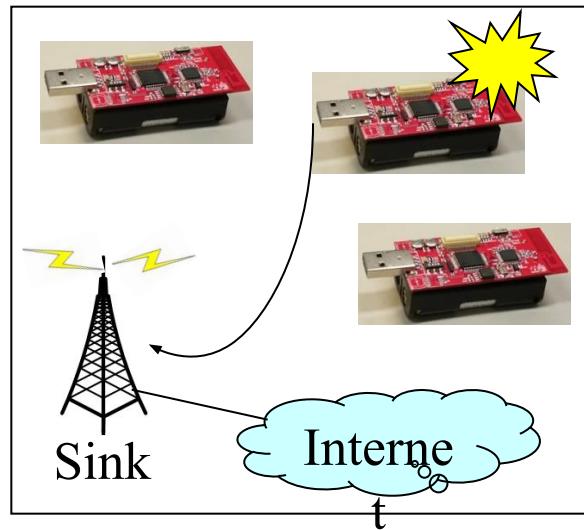
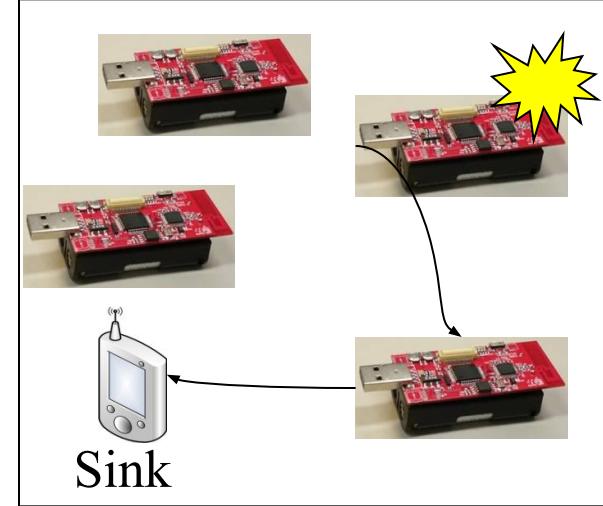
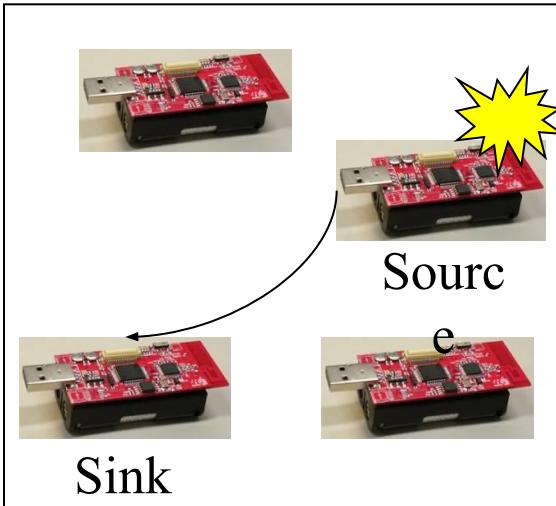


Difference between Ad hoc and Sensor Networks

- **Sensor Network Scenarios**
 - **Sources:** Any sensor node that provides sensing data/measurements
 - **Sinks:** Sensor nodes where information is required
 - Belongs to the sensor network
 - Could be the same sensor node or an external entity such mobile phone/NB/Table PC
 - Is part of an external network (e.g., internet), somehow connected to the WSN
- **Applications of Sensor Network**
 - Usually, machine to machine
 - Often limited amounts of data
 - Many different kinds of applications

Difference between Ad hoc and Sensor Networks

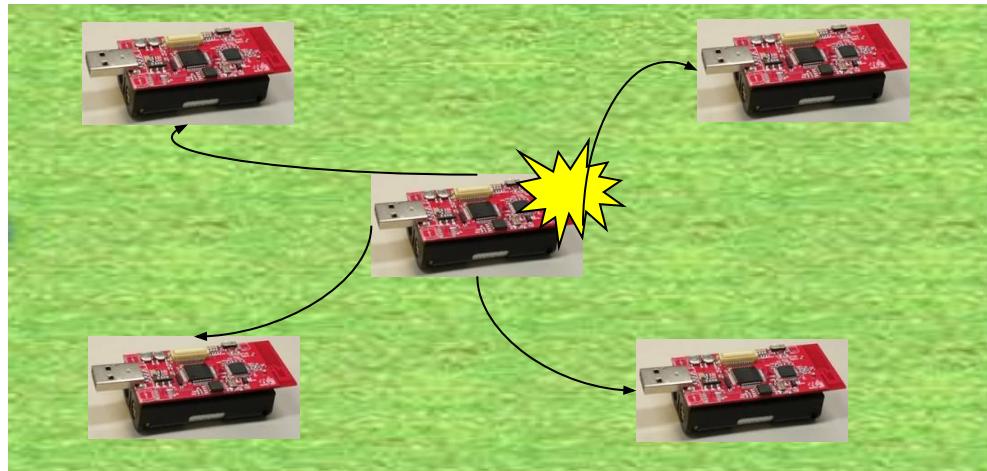
□ Sensor Network Scenarios



Single-hop vs. Multi-hop Networks

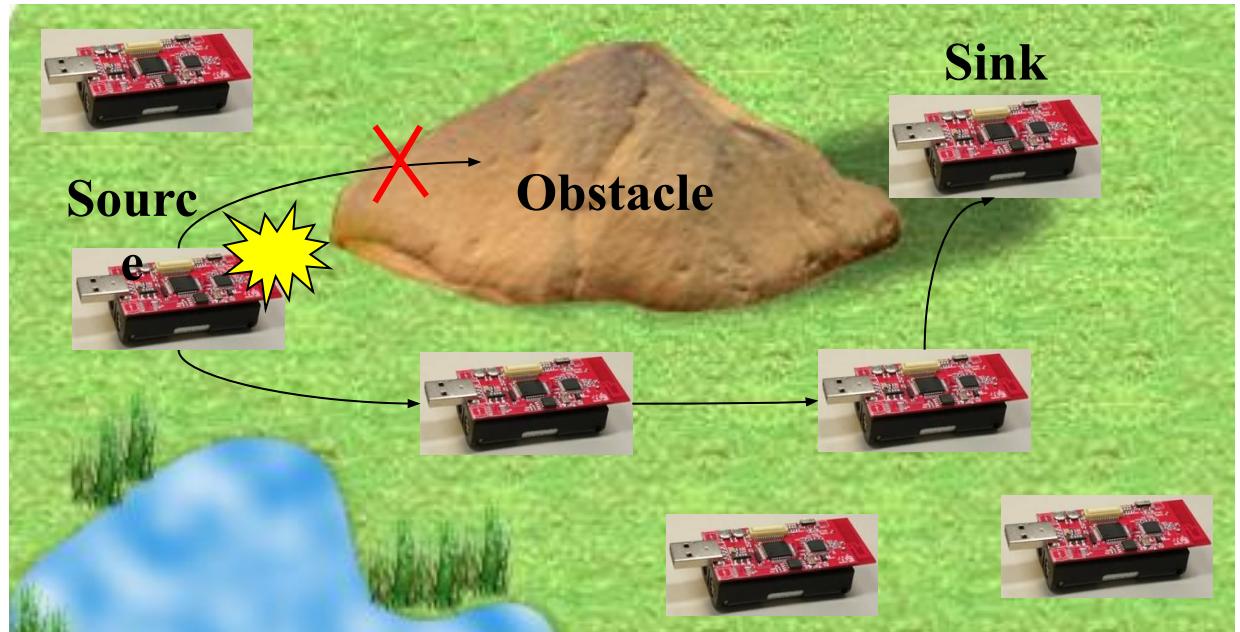
- One common problem: limited range of wireless communication
 - Limited transmission power
 - Path loss
 - Obstacles
- Solution: multi-hop networks
 - Send packets to an intermediate node
 - Intermediate node forwards packet to its destination
 - **Store-and-forward** multi-hop network
- Basic technique applies to both WSN and MANET
- Note:
 - Store-and-forward multi-hopping NOT the only possible solution
 - Ex: Collaborative networking, Network coding [11] [12]....

Single-hop vs. Multi-hop Networks

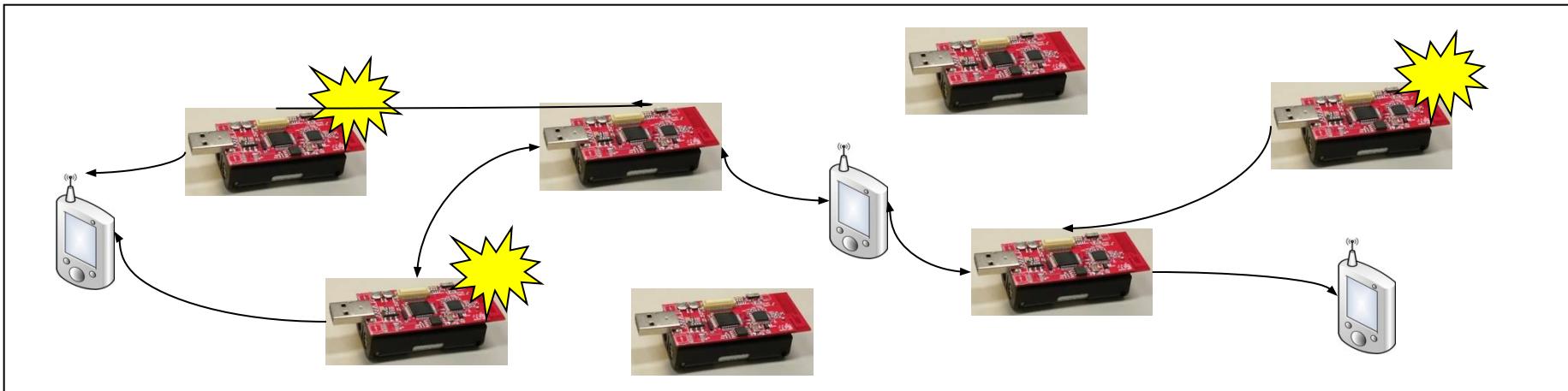
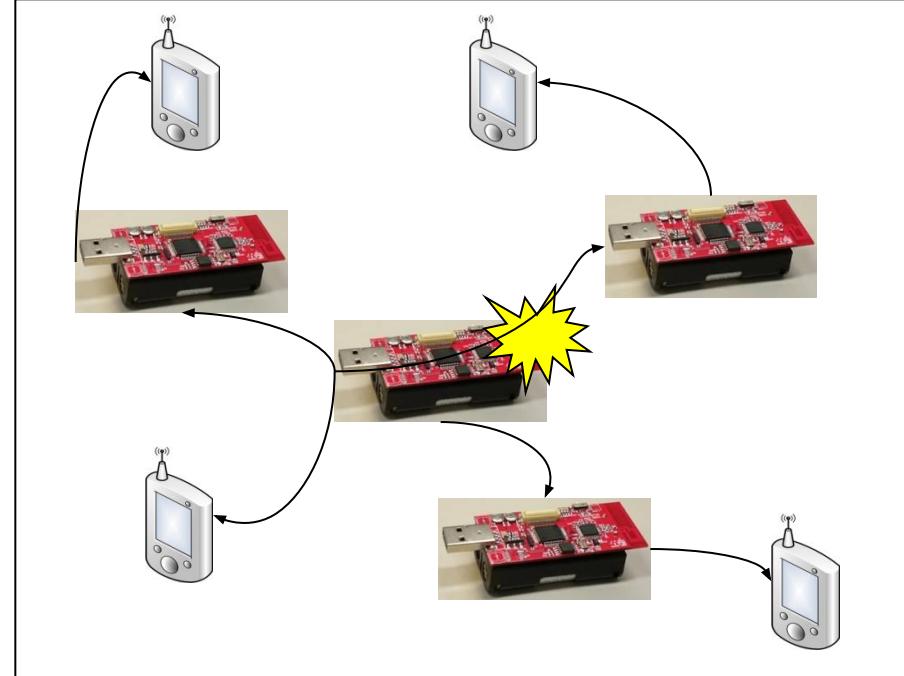
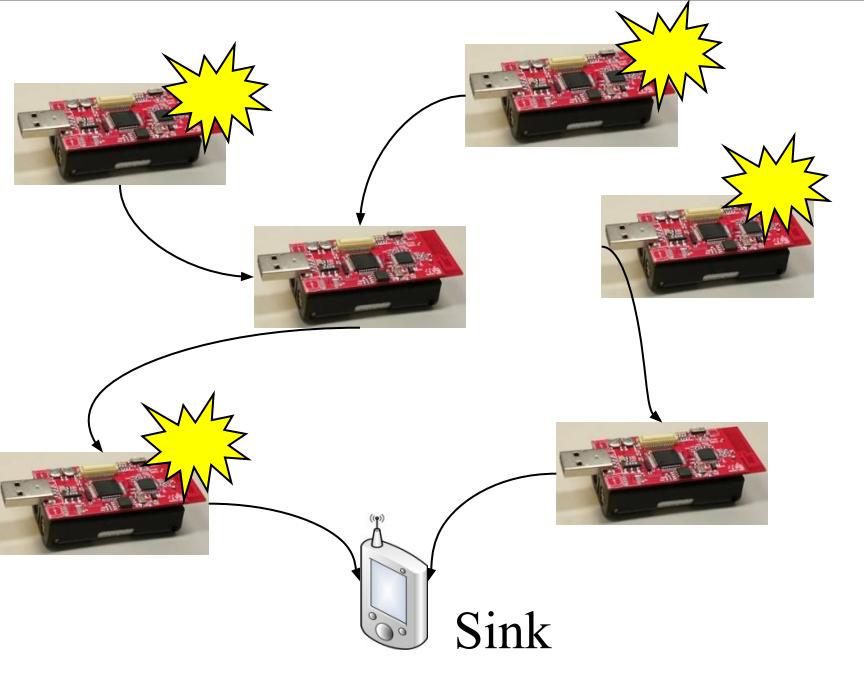


Single-hop networks

Multi-hop networks



Multiple Sinks, Multiple Sources WSN



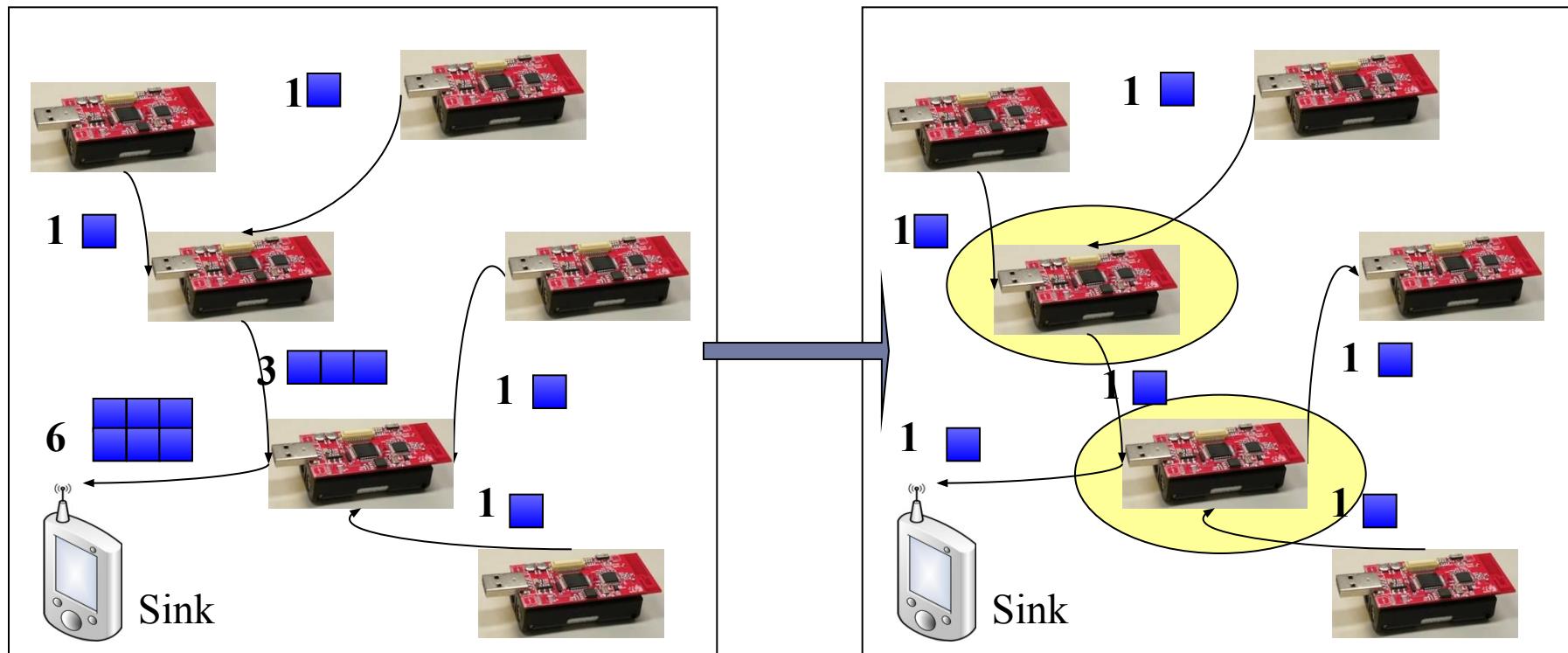
In-network Processing

- MANETs are supposed to deliver bits from one end to the other
- WSNs, on the other end, are expected to provide information, not necessarily original bits
 - Ex: *manipulate* or *process* the data in the network
- Main example: aggregation
 - Apply composable [13] aggregation functions to a convergecast tree in a network
 - Typical functions: minimum, maximum, average, sum, ...

In-network Processing

- Processing Aggregation example
 - The simplest in-network processing technique
 - Reduce number of transmitted bits/packets by applying an aggregation function in the network

■ Data

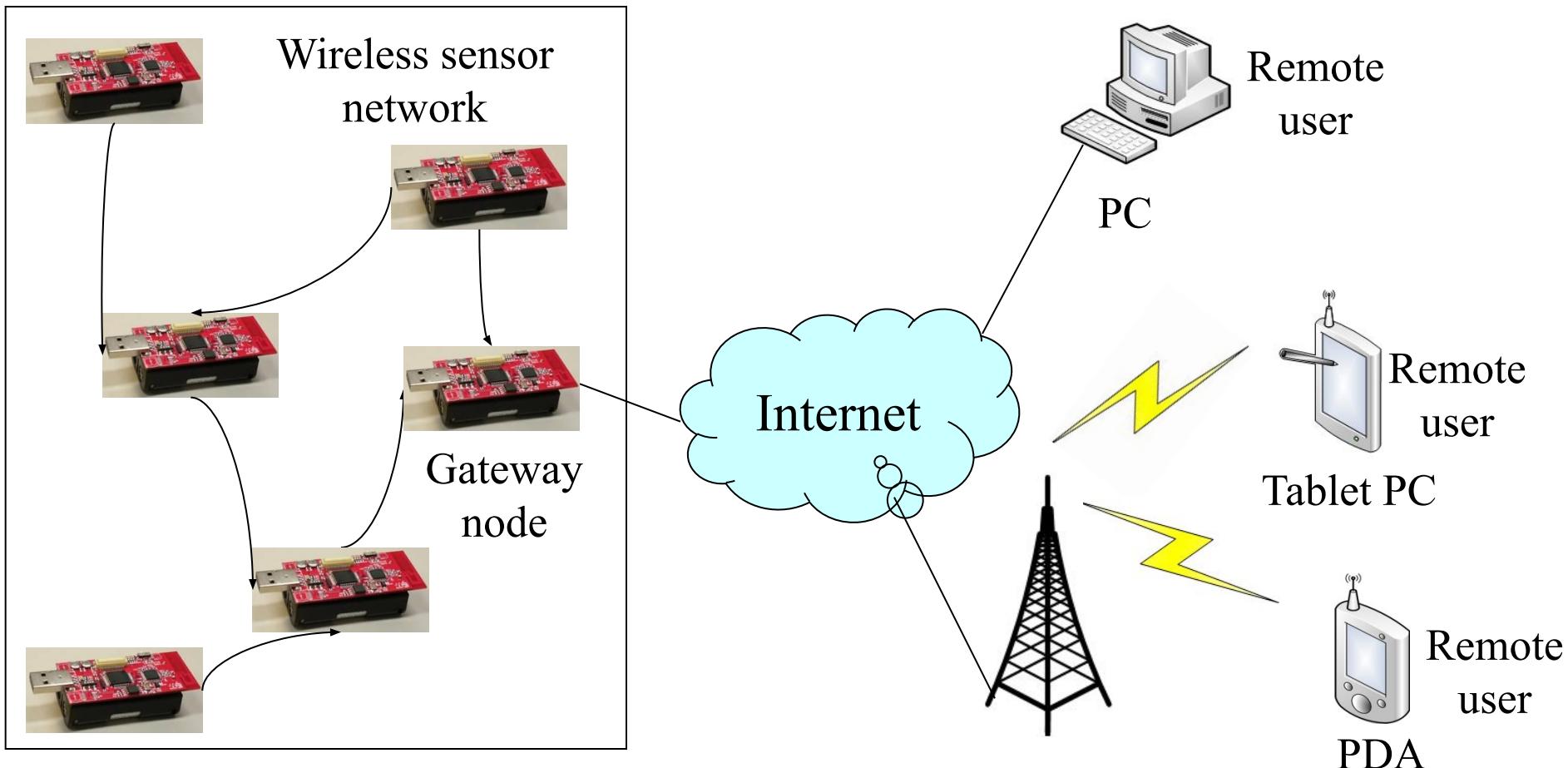


Gateway Concepts for WSN/MANET

- Gateways are necessary to the Internet for remote access to/from the WSN
 - For ad hoc networks
 - Additional complications due to mobility
 - ✓ Ex: Change route to the gateway, use different gateways
 - For WSN
 - Additionally bridge the gap between different interaction semantics in the gateway

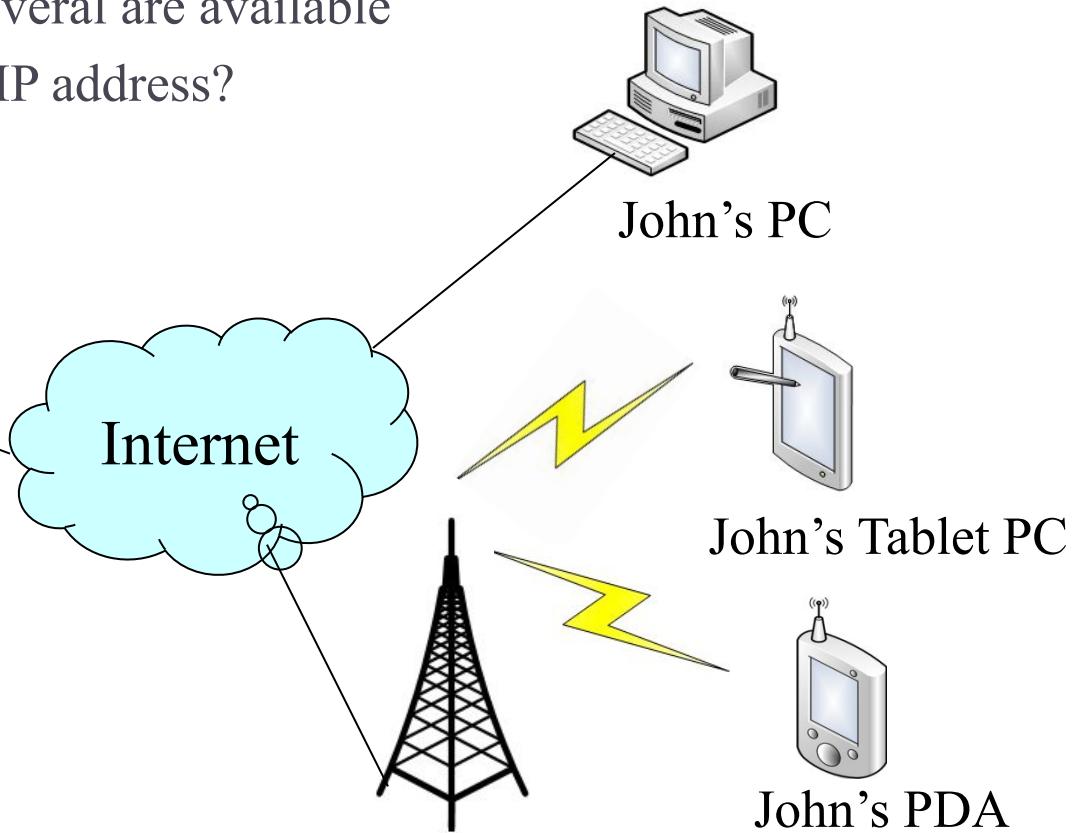
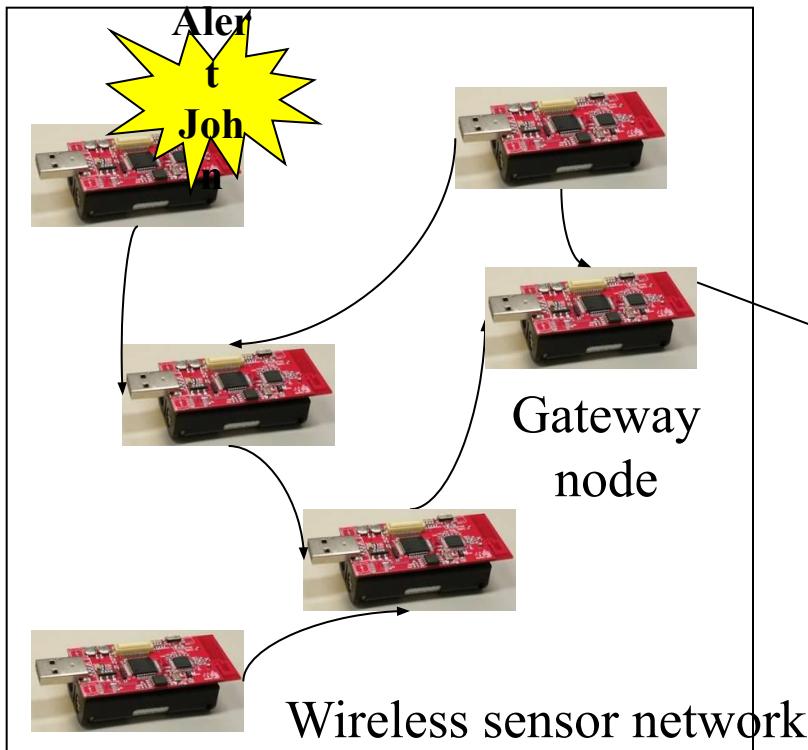
Gateway Concepts for WSN/MANET

- Gateway support for different radios/protocols, ...



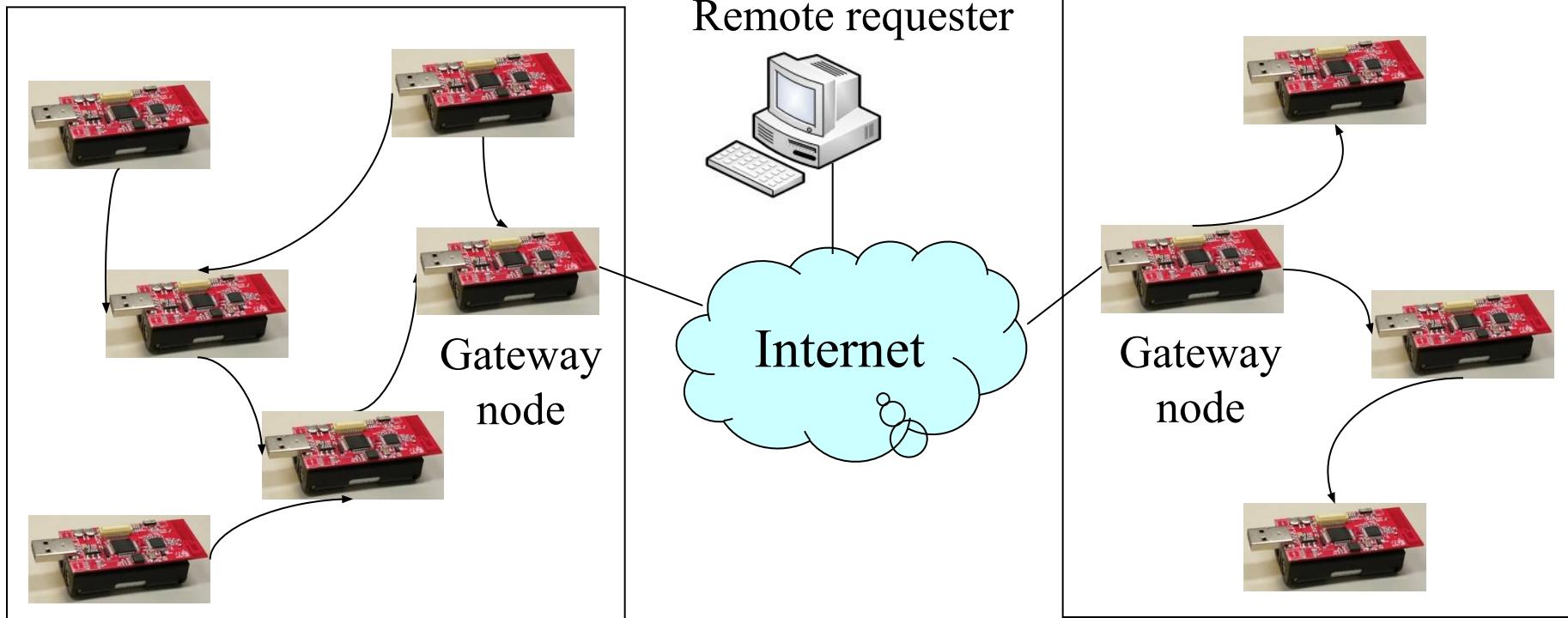
WSN to Internet Communications

- Scenario: Deliver an alarm message to an Internet host
- Problems
 - Need to find a gateway (integrates routing & service discovery)
 - Choose “best” gateway if several are available
 - How to find John or John’s IP address?



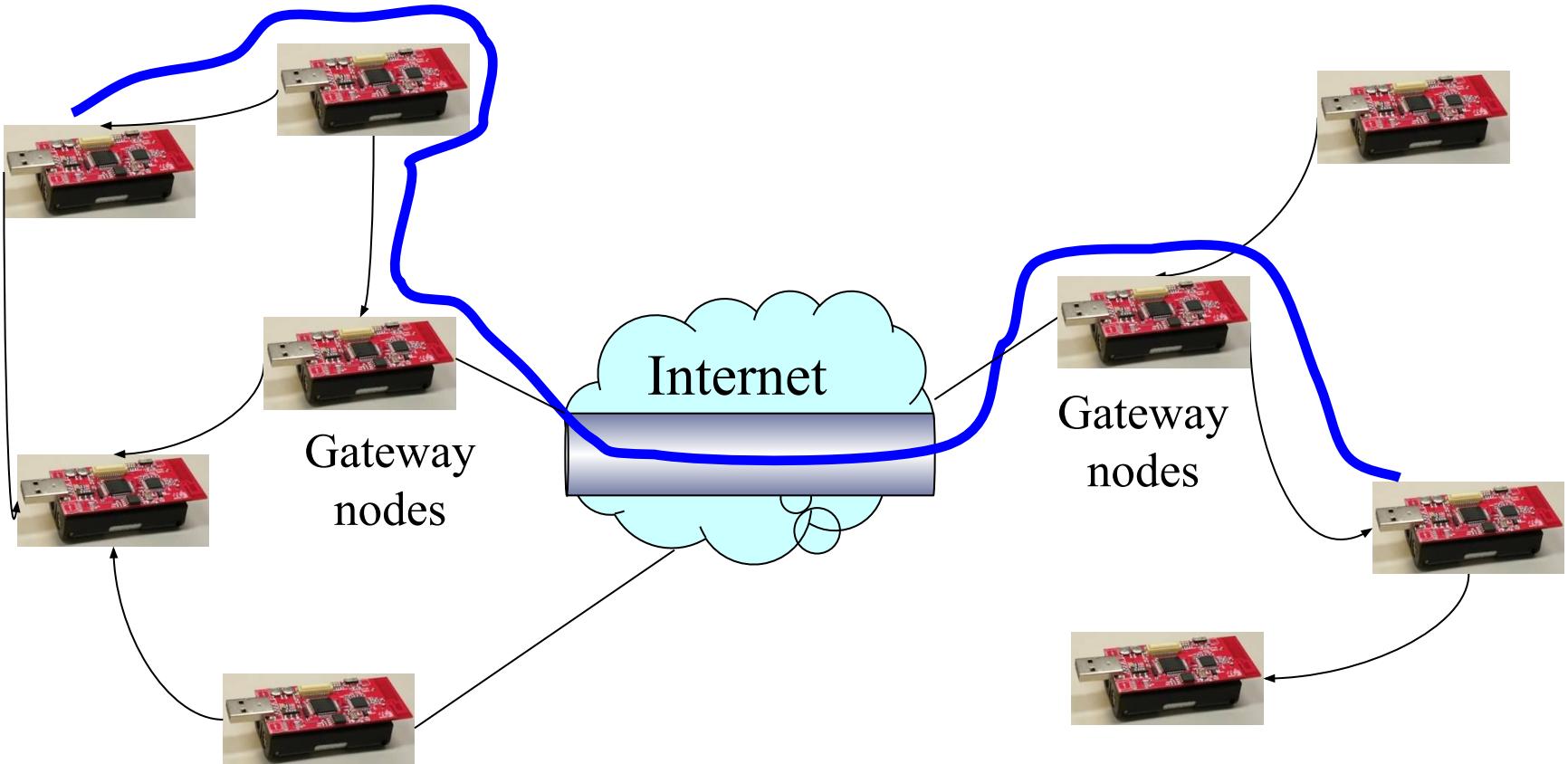
Internet to WSN communications

- How to find the right WSN to answer a need?
- How to translate from IP protocols to WSN protocols, semantics?



WSN Tunneling

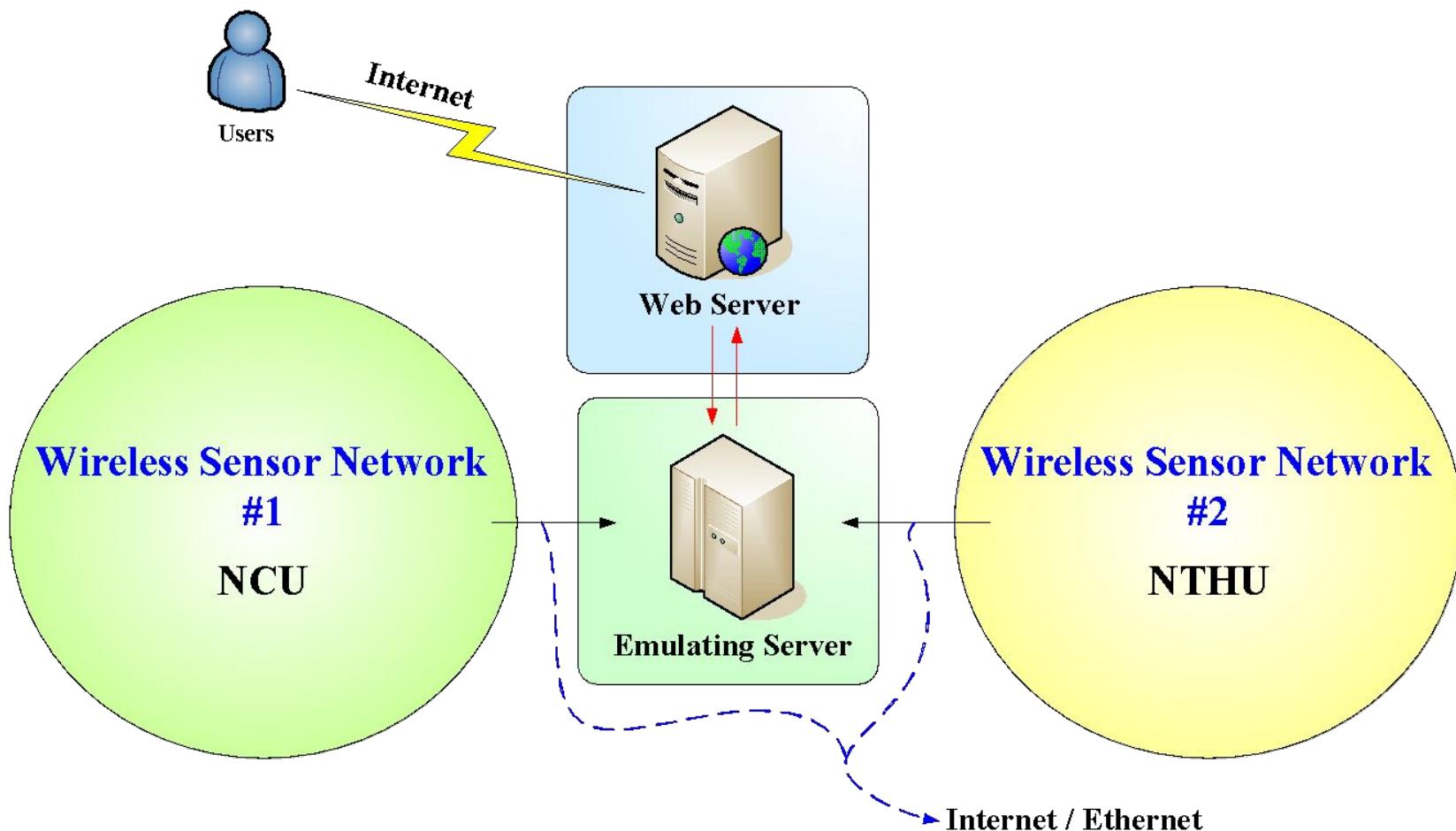
- The idea is to build a larger, “Virtual” WSN
- Use the Internet to “tunnel” WSN packets between two remote WSNs



WSN Tunneling

- Example of WSN tunneling

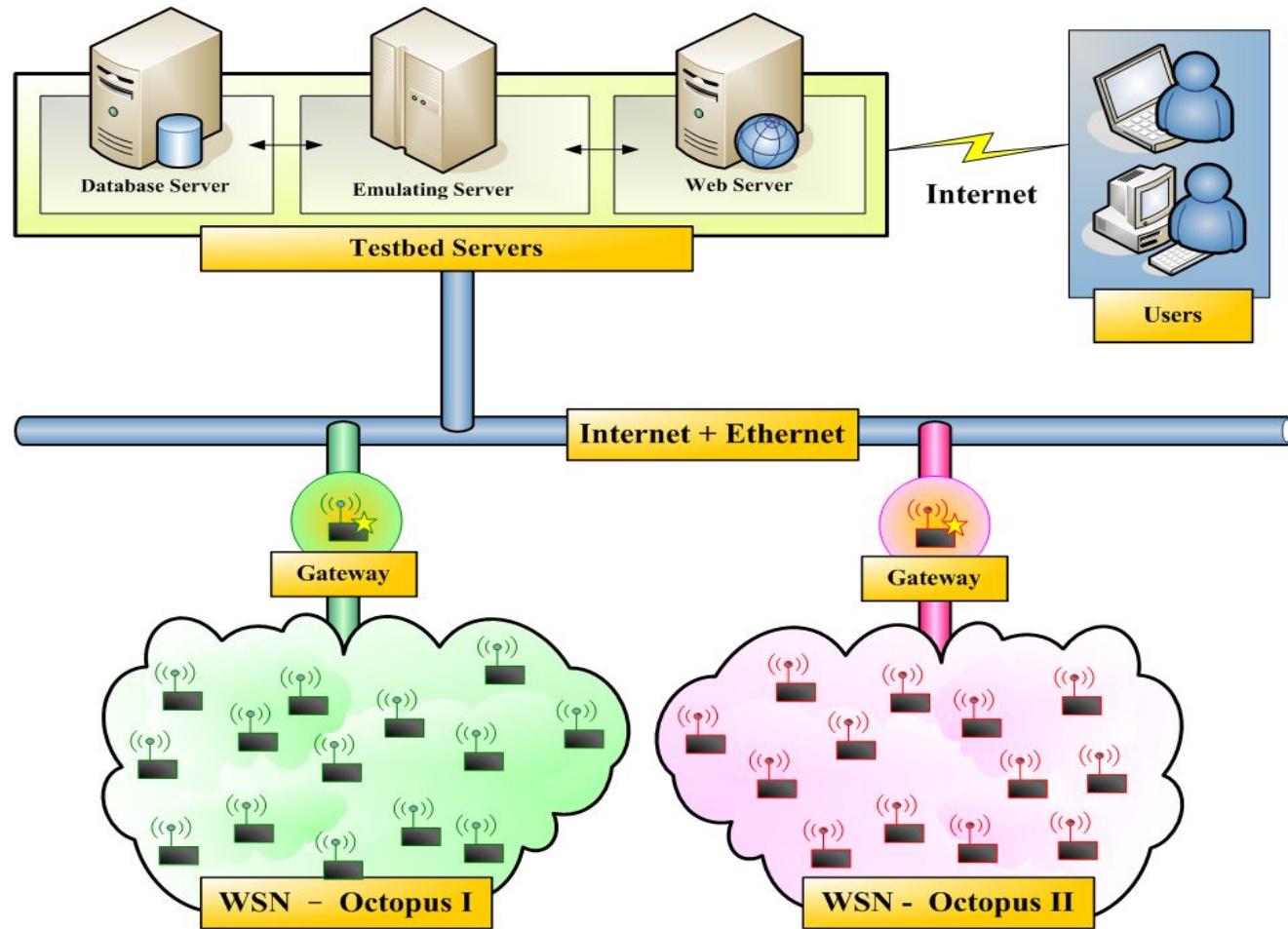
- WSNs Testbed



WSN Tunnelling

- Example of WSN tunneling

- Testbed scenario



2.5. Challenges of Sensor Nodes

Challenges of Wireless Sensor Node

- More energy-efficient
 - Self-sufficiency in power supply such as the installation of solar collector panels
 - Design more energy-efficient of the circuit, or to adopt more energy-efficient electronic components
- Integrating more sensors
 - For multiple purposes such as detecting human's motion, temperature, blood pressure and heartbeat at the same time
- Higher processing performance
 - In future, more complex application need more powerful computation

Challenges of Wireless Sensor Node

- More Robust and Secure
 - Not easy damaged or be destroyed
 - Secure transmission of sensing data and not easy being tapped
- Easy to buy and deployment
 - Low price and easy to use

References

- [1] V. Raghunathan, C. Schurgers, S. Park, and M. B. Srivastava. Energy-Aware Wireless Microsensor Networks. *IEEE Signal Processing Magazine*, 19: 40–50, 2002.
- [2] S. Roundy, D. Steingart, L. Frechette, P. Wright, and J. Rabaey. Power Sources for Wireless Sensor Networks. In H. Karl, A. Willig, and A. Wolisz, editors, *Proceedings of 1st European Workshop on Wireless Sensor Networks (EWSN)*, pp. 1-17. LNCS, Springer, Berlin, Germany, Vol. 2920, Jan. 2004.
- [3] J. M. Rabaey, M. J. Ammer, J. L. da Silva, D. Patel, and S. Roundy. PicoRadio Supports Ad Hoc Ultra-Low Power Wireless Networking. *IEEE Computer*, 33(7): 42–48, 2000.
- [4] J. M. Kahn, R. H. Katz, and K. S. J. Pister. Emerging Challenges: Mobile Networking for Smart Dust. *Journal of Communications and Networks*, 2(3): 188–196, 2000.
- [5] J. M. Kahn, R. H. Katz, and K. S. J. Pister. Next Century Challenges: Mobile Networking for “Smart Dust”. In *Proceedings of ACM/IEEE International Conference on Mobile Computing and Networking (MobiCom 99)*, Seattle, WA, Aug. 1999.
- [6] MSP430x1xx Family User’s Guide. Texas Instruments product documentation. 2004.

References

- [7] ATmega 128(L) Preliminary Complete. Atmel product documentation, 2004.
- [8] TI CC2430, <http://focus.ti.com/docs/prod/folders/print/cc2430.html>
- [9] TI CC2431, <http://focus.ti.com/docs/prod/folders/print/cc2431.html>
- [10] G. J. Pottie and W. J. Kaiser. Embedding the Internet: Wireless Integrated Network Sensors. *Communications of the ACM*, 43(5): 51–58, 2000.
- [11] R. Ahlswede, N. Cai, S.-Y. R. Li, and R. W. Yeung. Network Information Flow. *IEEE Transaction on Information Theory*, 46(4): 1204–1216, 2000.
- [12] S.-Y. R. Li, R. W. Yeung, and N. Cai. Linear Network Coding. *IEEE Transactions on Information Theory*, 49(2): 371–381, 2003.
- [13] I. Gupta, R. van Renesse, and K. P. Birman. Scalable Fault-Tolerant Aggregation in Large Process Groups. In *Proceedings of the International Conference on Dependable Systems and Networks*, Goteborg, Sweden, July 2001. http://www.cs.cornell.edu/gupta/gupta_aggregn_dsn01.ps.

Recommend Reading

- Wireless sensor node concept
 - G.J. Pottie and W.J. Kaiser, Wireless Integrated Network Sensors, *Communication of the ACM*, Vol.43, No.3, pp. 121-133, 2001.
- Network coding
 - R. Ahlswede, N. Cai, S.-Y. R. Li, and R. W. Yeung. Network Information Flow. *IEEE Transaction on Information Theory*, 46(4): 1204–1216, 2000.
- WSN Testbed
 - J.-P. Sheu, C.-C. Chang, and W.-S. Yang, “A Distributed Wireless Sensor Network Testbed with Energy Consumption Estimation,” *International Journal of Ad Hoc and Ubiquitous Computing* (accepted). [Download](#)