

```
/*deadlock detection*/
```

```
#include<stdio.h>
```

```
int max[100][100];
```

```
int alloc[100][100];
```

```
int need[100][100];
```

```
int avail[100];
```

```
int n,r;
```

```
void input();
```

```
void show();
```

```
void cal();
```

```
int main()
```

```
{
```

```
int i,j;
```

```
printf("***Deadlock Detection Algo**\n");
```

```
input();
```

```
show();
```

```
cal();
```

```
return 0;
```

```
}
```

```
void input()
```

```
{
```

```
int i,j;
```

```
printf("Enter the no of Processes: ");
```

```
scanf("%d",&n);
```

```
printf("\nEnter the no of resources instances: ");
```

```
scanf("%d",&r);
```

```
printf("\nEnter the Max Matrix\n");
```

```
for(i=0;i<n;i++)
```

```
{
```

```
for(j=0;j<r;j++)
```

```
{
```

```

scanf("%d",&max[i][j]);
}
}
printf("Enter the Allocation Matrix\n");
for(i=0;i<n;i++)
{
for(j=0;j<r;j++)
{
scanf("%d",&alloc[i][j]);
}
}
printf("Enter the available Resources\n");
for(j=0;j<r;j++)
{
scanf("%d",&avail[j]);
}
}
void show()
{
int i,j;
printf("Process\tAllocation\tMax\tAvailable\tNeed\t");
for(i=0;i<n;i++)
{
printf("\nP%d\t",i+1);
for(j=0;j<r;j++)
{
printf("%d ",alloc[i][j]);
}
printf("\t\t");
for(j=0;j<r;j++)
{printf("%d ",max[i][j]);

```

```

}
printf("\t");
if(i==0)
{
for(j=0;j<r;j++)
printf("%d ",avail[j]);
}
printf("\t\t");
for(j=0;j<r;j++)
{
printf("%d ",max[i][j]-alloc[i][j]);
}
}
}
}
void cal()
{
int finish[100],temp,need[100][100],flag=1,k,c1=0;
int dead[100];
int safe[100];
int i,j;
for(i=0;i<n;i++)
{
finish[i]=0;
}
//find need matrix
for(i=0;i<n;i++)
{
for(j=0;j<r;j++)
{
need[i][j]=max[i][j]-alloc[i][j];
}
}

```

```
}  
while(flag)  
{  
    flag=0;  
    for(i=0;i<n;i++)  
    {  
        int c=0;  
        for(j=0;j<r;j++)  
        {  
            if((finish[i]==0)&&(need[i][j]<=avail[j]))  
            {  
                c++;  
                if(c==r)  
                {  
                    for(k=0;k<r;k++)  
                    {  
                        avail[k]+=alloc[i][j];  
                        finish[i]=1;  
                        flag=1;  
                    }  
                    printf("\nP%d",i);  
                    if(finish[i]==1)  
                    {  
                        i=n;  
                    }  
                }  
            }  
        }  
    }  
    j=0;  
    flag=0;
```

```

for(i=0;i<n;i++)
{
if(finish[i]==0)
{
dead[j]=i;
j++;
flag=1;
}
}
if(flag==1)
{
printf("\n\nSystem is in Deadlock and the Deadlock process are\n");
for(i=0;i<n;i++)
{
printf("P%d->",i+1);//printf("P%d\t",dead[i]);
}
}
else
{
printf("\nNo Deadlock Occur");
}
}

```

```
C:\Users\HP\OneDrive\Desktop >
Enter the no of Processes: 5
Enter the no of resources instances: 3
Enter the Max Matrix
10 5 6
11 6 7
12 7 8
1 2 3
8 9 7
Enter the Allocation Matrix
0 1 0
1 0 0
0 0 1
0 0 0
2 0 0
Enter the available Resources
0 0 0
Process Allocation      Max      Available      Need
P1      0 1 0      10 5 6      0 0 0      10 4 6
P2      1 0 0      11 6 7      10 6 7      10 6 7
P3      0 0 1      12 7 8      12 7 7      12 7 7
P4      0 0 0      1 2 3      1 2 3      1 2 3
P5      2 0 0      8 9 7      6 9 7      6 9 7

System is in Deadlock and the Deadlock process are
p1->p2->p3->p4->p5->
-----
Process exited after 141.8 seconds with return value 0
Press any key to continue . . .
```