```
/*addition of n no by using factorial and recursion*/
#include<stdio.h>
int fact(int);
int main()
{
        int p,n;
        printf("enter the value of n\n");
        scanf("%d",&n);
        p=fact(n);
        printf("the result:%d",p);
        return 0;
}
int fact(int x)
{
        if(x==0 | | x==1)
        return x;
        else
        return x+fact(x-1);
}
/*even no using function*/
#include<stdio.h>
int even(int);
int main()
{
        int n,k;
        printf("enter the value n\n");
        scanf("%d",&n);
        k=even(n);
        if(k==2)
        printf("even no");
        else
```

```
printf("not even no");
        return 0;n
}
int even(int x)
{
        if(x%2==0)
        return 2;
        else
        return 1;
}
/*pattern printing 3*/
#include<stdio.h>
int main()
{
        int i,j,k;
        for(i=0;i<3;i++)
        {
                for(j=0;j<2*(2-i);j++)
                printf(" ");
                for(k=0;k<2*i+1;k++)
                printf("*");
                printf("\n");
        }
        return 0;
}
/*pattern printing 3 even star */
#include<stdio.h>
int main()
{
```

```
int i,j,k,n;
        printf("enter the value of n\n");
        scanf("%d",&n);
        for(i=0;i<n;i++)
        {
                for(j=0;j<n-i-1;j++)
                printf(" ");
                for(k=0;k<=i;k++)
                printf("*");
                printf("\n");
        }
        return 0;
}
/*fivonacci series*/
#include<stdio.h>
int fibo(int);
int main()
{
        int n,p;
        printf("enter the value of n\n");
        scanf("%d",&n);
        p=fibo(n);
        printf("the result :%d",p);
        return 0;
}
int fibo(int x)
{
        if(x==0 | | x==1)
        return x;
```

```
else
        return (fibo(x-1)+fibo(x-2));
}
/* pattern printing 1*/
#include<stdio.h>
int main()
{
        int n,i,j;
        printf("enter the value of n\n");
        scanf("%d",&n);
        for(i=0;i<n;i++)
        {
                for(j=0;j< n-i;j++)
                printf("* ");
                printf("\n");
        }
        return 0;
}
/*gcd*/
#include<stdio.h>
int main()
{
        int a,b;
        printf("enter two values\n");
        scanf("%d%d",&a,&b);
        while(a!=b)
        {
                if(a>b)
                a=a-b;
```

```
else
                b=b-a;
        }
        printf(" the gcd :%d",a);
        return 0;
}
/*pattern printing 4 even no of stars*/
#include<stdio.h>
int main()
{
        int i,j,k;
        for(i=0;i<3;i++)
        {
                for(j=0;j<2-i;j++)
                printf(" ");
                for(k=0;k<=i;k++)
                printf("* ");
                printf("\n");
        }
        return 0;
}
/*lcm*/
#include<stdio.h>
int main()
{
        int a,b,a1,b1,lcm;
        printf("enter two values\n");
        scanf("%d%d",&a,&b);
        a1=a;
        b1=b;
```

```
while(a!=b)
        {
                if(a>b)
                a=a-b;
                else
                b=b-a;
        }
        printf(" the gcd :%d",a);
        lcm=(a1*b1)/a;
        printf(" the lcm :%d",lcm);
        return 0;
}
/*pattern printing 4 even no of stars*/
#include<stdio.h>
int main()
{
        int i,j,k;
        for(i=0;i<3;i++)
        {
                for(j=0;j<2*(2-i);j++)
                printf(" ");
                for(k=0;k<i+1;k++)
                printf("* ");
                printf("\n");
        }
        return 0;
}
/*gcd using recurtion*/
#include<stdio.h>
int gcd(int,int);
```

```
int main()
{
        int x,y,p;
        printf("enter two values\n");
        scanf("%d%d",&x,&y);
        p=gcd(x,y);
        printf("gcd of %d and %d :%d",x,y,p);
        return 0;
}
int gcd(int a,int b)
{
        if(b!=0)
        return (b,a%b);
        else
        return a;
}
/*pattern printing 2 odd no of stars*/
#include<stdio.h>
int main()
{
        int i,j,k;
        for(i=0;i<3;i++)
        {
                for(j=0;j<2-i;j++)
                printf(" ");
                for(k=0;k<2*i+1;k++)
                printf("*");
                printf("\n");
        }
```

```
return 0;
}
/*diamond without space*/
#include<stdio.h>
int main()
{
        int i,j,k;
        for(i=0;i<3;i++)
        {
                for(j=0;j<2-i;j++)
                printf(" ");
                for(k=0;k<2*i+1;k++)
                printf("*");
                printf("\n");
       }
 {
        for(i=2;i>0;i--)
        {
                for(j=0;j<3-i;j++)
                printf(" ");
                for(k=0;k<2*i-1;k++)
                printf("*");
                printf("\n");
         }
          return 0;
 }
}
/*pattern printing 3 even star */
#include<stdio.h>
```

```
int main()
{
        int i,j,k,n;
        printf("enter the value of n\n");
        scanf("%d",&n);
        for(i=0;i<n;i++)
        {
                for(j=0;j<n-i-1;j++)
                printf(" ");
                for(k=0;k<=i;k++)
                printf("* ");
                printf("\n");
        }
        return 0;
}
/*diamond with space*/
#include<stdio.h>
int main()
{
        int i,j,k;
        for(i=0;i<3;i++)
        {
                for(j=0;j<2*(2-i);j++)
                printf(" ");
                for(k=0;k<2*i+1;k++)
                printf("* ");
                printf("\n");
        }
 {
```

```
for(i=2;i>0;i--)
        {
                for(j=0;j<2*(3-i);j++)
                printf(" ");
                for(k=0;k<2*i-1;k++)
                printf("* ");
                printf("\n");
         }
          return 0;
 }
}
/*pattern printing 4 even no of stars*/
#include<stdio.h>
int main()
{
        int i,j,k;
        for(i=0;i<3;i++)
        {
                for(j=0;j<2-i;j++)
                printf(" ");
                for(k=0;k<i+1;k++)
                printf("* ");
                printf("\n");
        }
        return 0;
}
/*pattern printing 2 odd no of stars with space*/
#include<stdio.h>
int main()
```

```
{
    int i,j,k;
    for(i=0;i<3;i++)
    {
        for(j=0;j<2*(2-i);j++)
        printf(" ");
        for(k=0;k<2*i+1;k++)
        printf("* ");
        printf("\n");
    }
    return 0;
}</pre>
```