```
#include<stdio.h>
int armstrong(int x);
int power(int y);
int main()
{
       int n,k;
       printf("enter the value of n\n");
       scanf("%d",&n);
       k=armstrong(n);
       if(k==n)
        printf("armstrong no");
       else
        printf("not armstrong no");
        return 0;
}
int armstrong(int x)
{
       int rem,sum=0;
       while(x!=0)
       {
               rem=x%10;
               sum=sum+power(rem);
               x=x/10;
       }
       return sum;
}
int power(int y)
{
```

```
int c;
c=(y*y*y);
return c;
```

