```
/*pointer*/
```

```
#include<stdio.h>
int main()
{
     int x=5;
     int y=6;
     int *p;
     int *q;
     p=&x;
     q=&y;
     printf("address of x:%u\n",p);
     printf("address of y:%u\n",q);
     printf("value of x:%d\n",*p);
     printf("value of y:%d\n",*q);
     return 0;
}
```

