/*stack using array*/

```
#include<stdio.h>
#include<stdlib.h>
#define MAX 10
int top=0,stack[MAX];
                          //stack is strarting index=1
void push();
void pop();
void display();
int main()
{
int ch;
while(1)
printf("**main menu**\n");
printf("press 1 for push\n");
printf("press 2 for pop\n");
printf("press 3 for display\n");
printf("press 4 for exit\n");
printf("enter your choice\n");
scanf("%d",&ch);
switch(ch)
{
case 1:push();
break;
case 2:pop();
break;
case 3:display();
break;
case 4:exit(0);
default:
printf("invalid choice\n");
```

```
}
}
}
void push()
{
int item;
if(top==MAX)
{
printf("stack is full\n");
}
else
{
printf("enter the value\n");
scanf("%d",&item);
top++;
stack[top]=item;
}
printf("the value is inserted\n");
}
void pop()
{
           //here,item=x
int x;
if(top<1)
{
printf("stack is empty\n");
}
else
{
x=stack[top];
printf("deleted value is %d\n",x);
top--;
```

```
}
}
void display()
{
if(top<1)
{
printf("stack is empty\n");
}
else
{
printf("the stack is below\n");
for(int i=top;i>=1;i--)
{
printf("%d\n",stack[i]);
}
}
}
```

