/*linked list copy,rev(other_way)*/

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#include<stdio.h>
#include<stdlib.h>
struct node
        int data;
        struct node*link;
};
struct node*header;
struct node*header1;
struct node*create_sll(struct node*);
struct node*display(struct node*);
struct node*copy(struct node*,struct node*);
struct node*reversal(struct node*);
int main()
{
        int ch;
        while(ch!=5)
        {
                printf("MAIN MENU\n");
                printf("1.create a list\n2.display\n3.copy the list in another list\n4.reverse the
list\n5.exit\n");
                printf("enter your choice\n");
                scanf("%d",&ch);
                switch(ch)
                {
                        case 1:header=create_sll(header);
                        break;
                        case 2:header=display(header);
                        case 3:header1=copy(header,header1);
```

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break;
                       case 4:header=reversal(header);
                       break;
                       case 5:exit(0);
                       default:
                               printf("invalid choice\n");
               }
       }
}
struct node*create_sll(struct node*header)
{
       struct node*new_node,*ptr;
       int item;
       printf("enter -1 to end\n");
       printf("enter the data: \n");
       scanf("%d",&item);
       while(item!=-1)
       {
               new_node=(struct node*)malloc(sizeof(struct node));
               new_node->data=item;
               if(header==NULL)
               {
                       new_node->link=NULL;
                       header=new_node;
               }
               else
               {
                       ptr=header;
                       while(ptr->link!=NULL)
                       {
                               ptr=ptr->link;
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}
                       ptr->link=new_node;
                       new_node->link=NULL;
               }
               printf("enter the data: \n");
         scanf("%d",&item);
       }
       return header;
}
struct node*display(struct node*header)
{
       printf("the list is below\n");
       struct node*ptr;
               ptr=header;
               while(ptr!=NULL)
               {
                       printf("%d\n",ptr->data);
                       ptr=ptr->link;
               }
       return header;
}
struct node*copy(struct node*header,struct node*header1)
{
       struct node*new_node,*ptr,*ptr1;
       new_node=(struct node*)malloc(sizeof(struct node));
       ptr=header;
       if(header1==NULL)
       {
               new_node->data=ptr->data;
               new_node->link=NULL;
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header1=new_node;
               ptr=ptr->link;
       }
       else
       {
               ptr1=header1;
               while(ptr!=NULL)
               {
               new_node->data=ptr->data;
               ptr->link=new_node;
               ptr1=new_node;
               ptr=ptr->link;
         }
       }
       printf("list copied\n");
       return header1;
}
struct node*reversal(struct node*header)
{
       struct node*r,*s; //here,header=q
       r=NULL;
       s=NULL;
       if(header!=NULL)
       {
               r=header;
               s=header->link;
               header=header->link;
               r->link=NULL;
       }
                      //to make 1st node the last node
       while(header!=NULL)
       {
```

```
header=header->link;
s->link=r;
r=s;
s=header;
}
header=r; //to lonking out the last node
printf("list reversed\n");
return header;
}
```

