/*linked list copy,reversal*/

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#include<stdio.h>
#include<stdlib.h>
struct node
{
	int data;
	struct node*link;
};
struct node*header;
struct node*header1;
struct node*create_ll(struct node*);
struct node*display(struct node*);
struct node*copy(struct node*,struct node*);
struct node*reversal(struct node*);
int main()
{
	int choice=0;
	while(choice!=5)
	{
		printf("**main menu**\n");
		printf("1.create list\n2.display the list\n3.copy the linked list into another linked list\n4.reverse the linked list\n5.exit\n");
		printf("enter your choice\n");
		scanf("%d",&choice);
		switch(choice)
		{
			case 1:header=create_ll(header);
			break;
			case 2:header=display(header);
			break;
			case 3:header1=copy(header1,header);
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                        break;
                        case 4:header=reversal(header);
                        break;
                        case 5:exit(0);
                        default:
                                printf("invalid choice\n");
                }
        }
}
struct node*create_ll(struct node*header)
{
        struct node*new_node,*ptr;
        int item;
        printf("enter -1 to end\n");
        printf("enter the data: \n");
        scanf("%d",&item);
        while(item!=-1)
        {
                new_node=(struct node*)malloc(sizeof(struct node*));
                new_node->data=item;
                if(header==NULL)       //list is empty
                {
                        new_node->link=NULL;
                        header=new_node;
                }
                else
                {
                        ptr=header;
                        while(ptr->link!=NULL)
                        {
                                ptr=ptr->link;
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                }
                        ptr->link=new_node;
                        new_node->link=NULL;
                }
                printf("enter the data: \n");
                scanf("%d",&item);
        }
        printf("link list is created\n");
        return header;
}
struct node*display(struct node*header)
{
        printf("the linked list is below\n");
        struct node*ptr;
        ptr=header;
        while(ptr!=NULL)        //list is not empty
        {
                printf("%d\n",ptr->data);
                ptr=ptr->link;
   }
   return header;
}
struct node*copy(struct node*header,struct node*header1)
{
        struct node*new_node;
        struct node*ptr,*ptr1;
        new_node=(struct node*)malloc(sizeof(struct node*));
        new_node->data=NULL;
        header1=new_node;
        ptr1=header1;
        ptr=header;
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        while(ptr!=NULL)
        {
                header1->data=ptr->data;
                ptr1->link=header1;
                ptr1=header1;
                ptr=ptr->link;
        }
        printf("list is copied\n");
        return header1;
}
struct node*reversal(struct node*header)
{
        struct node*r,*s;   //here,header=q
        r=NULL;
        s=NULL;
        if(header!=NULL)
        {
                r=header;
                s=header->link;
                header=header->link;
                r->link=NULL;     //make 1st node as last node
        }
        while(header!=NULL)
        {
                header=header->link;
                s->link=r;
                r=s;
                s=header;
        }
        header=r;          //to linking out the last node
        printf("the list is reversed\n");
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    return header;
}
```