/*array union & intersection*/

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#include <stdio.h>
void printUnion(int array1[], int size1, int array2[], int size2)
 int index1 = 0, index2 = 0;
 while(index1 < size1 && index2 < size2)
   if (array1[index1] < array2[index2])</pre>
     printf("%d ", array1[index1++]);
   else if (array2[index2] < array1[index1])
     printf("%d ", array2[index2++]);
   else
         {
     printf("%d ", array2[index2]);
     index1++;
     index2++;
   }
 }
  while(index1 < size1)
  printf("%d ", array1[index1++]);
 while(index2 < size2)
  printf("%d ", array2[index2++]);
}
void printintersection(int array1[],int n,int array2[],int m)
```

```
{
        int i,j,k=0,count=0;
        int b[k];
        for(i=0;i<n;i++)
        {
                for(j=0;j< m;j++)
                {
                         if(array1[i]==array2[j])
                        {
                                 b[k]=array1[i];
                                 k++;
                                 count++;
                        }
                }
        }
        printf("after intersection the result is\n");
        for(k=0;k<count;k++)</pre>
        {
                printf("\%d\t",b[k]);
        }
}
int main()
{
        int n,m;
        printf("Enter number of 1st array elements\n");
        scanf("%d",&n);
        printf("Enter number of 2nd array elements\n");
        scanf("%d",&m);
  int array1[n];
  int array2[m];
        printf("Enter 1st array elemets\n");
```

```
for(int i=0;i<n;i++)</pre>
    {
           scanf("%d",&array1[i]);
     }
     printf("Enter 2nd array elemets\n");
    for(int j=0;j<m;j++)
    {
           scanf("%d",&array2[j]);
     }
     printf("New array elements are\n");
printUnion(array1, n, array2, m);
printintersection(array1, n, array2, m);
return 0;
```