## /\*increase key operation\*/

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#include <stdio.h>
int n = 0;
void increase_key(int arr[], int id, int key);
int main() {
  int i, arr[20], id=0, key=0; //taking an empty array of size 20
  printf("Enter the array size (the array is an array representation of a heap): "); //so, heap size = arr
size
  scanf("%d", &n);
  printf("Enter the array elements:\n");
  for (i = 0; i < n; i++) {
    scanf("%d", &arr[i]);
  }
  printf("the array (heap) is: ");
  for (i = 0; i < n; i++) {
    printf("%d ", arr[i]);
  }
  printf("\n");
  printf("enter the index of the element to be increased: ");
  scanf("%d", &id);
  printf("\nenter the key (increased val): ");
  scanf("%d", &key);
  printf("\n");
  increase_key(arr, id, key);
  printf("the heap after increase key operation: ");
  for (i = 0; i < n; i++) {
    printf("%d ", arr[i]);
  }
```

```
return 0;
}

void increase_key(int arr[], int id, int key) {
    if (arr[id] > key) {
        printf("ERROR: node value already greater than key");
        return;
    }
    arr[id] = key;
    while (id > 0 && arr[(id - 1)/ 2] < arr[id]) {
        int temp = arr[(id - 1)/ 2];
        arr[(id - 1)/ 2] = arr[id];
        arr[id] = temp;
        id = (id - 1)/ 2;
    }
}</pre>
```

