

```
/*knapsack*/
```

```
#include <stdio.h>
```

```
void knapsack(float cal[], float p[], float w[]);
```

```
int m = 0, n = 0;
```

```
int main() {
```

```
    int i;
```

```
    float cal[20], p[20], w[20];
```

```
    printf("enter max wt of knapsack: ");
```

```
    scanf("%d", &m);
```

```
    printf("\nenter no. of objects: ");
```

```
    scanf("%d", &n);
```

```
    printf("enter weights\n");
```

```
    for (i = 0; i < n; i++) {
```

```
        printf("w[%d]= ", i);
```

```
        scanf("%f", &w[i]);
```

```
    }
```

```
    printf("\nenter profits\n");
```

```
    for (i = 0; i < n; i++) {
```

```
        printf("p[%d]= ", i);
```

```
        scanf("%f", &p[i]);
```

```
    }
```

```
    knapsack(cal, p, w);
```

```
    return 0;
```

```
}
```

```
void knapsack(float cal[], float p[], float w[]) {
```

```

int i, j;

float total_profit = 0;

int selected_items[20]; // To keep track of selected items

int ct = 0; // Initialize the selected item count


for (i = 0; i < n; i++) {
    cal[i] = p[i] / w[i];
}


// Sort the items based on the ratio of profit to weight (cal)
for (i = 0; i < n; i++) {
    for (j = i + 1; j < n; j++) {
        if (cal[i] < cal[j]) {
            float temp = cal[i];
            cal[i] = cal[j];
            cal[j] = temp;

            temp = w[i];
            w[i] = w[j];
            w[j] = temp;

            temp = p[i];
            p[i] = p[j];
            p[j] = temp;
        }
    }
}


printf("\n\n p[i]\t\t w[i]\t\t cal[i]\n");
for (i = 0; i < n; i++) {
    printf("%f\t %f\t %f\t\n", p[i], w[i], cal[i]);
}

```

```

    }

    for (i = 0; i < n; i++) {
        if (m > 0 && w[i] <= m) {
            m -= w[i];
            total_profit += p[i];
            selected_items[ct++] = i; // Store the index of the selected item
        } else {
            break;
        }
    }

    // If there is still space in the knapsack, add a fraction of the next item
    // if (m > 0 && i < n) {
    //     float fraction = (float)m / w[i];
    //     total_profit += p[i] * fraction;
    //     selected_items[ct] = i; // Store the index of the selected item
    // }

    printf("\nthe selected items are: \n");
    for (i = 0; i < ct; i++) {
        printf("Item_Id %d - Weight: %f, Profit: %f\n", selected_items[i], w[selected_items[i]],
p[selected_items[i]]);
    }

    printf("\n the total profit is %f\n", total_profit);
}

```

```
C:\Users\HP\OneDrive\Desktop >
enter max wt of knapsack: 15

enter no. of objects: 7
enter weights
w[0]= 2
w[1]= 3
w[2]= 5
w[3]= 7
w[4]= 1
w[5]= 4
w[6]= 1

enter profits
p[0]= 10
p[1]= 5
p[2]= 15
p[3]= 7
p[4]= 6
p[5]= 18
p[6]= 3

p[i]      w[i]      cal[i]
6.000000  1.000000  6.000000
10.000000 2.000000  5.000000
18.000000 4.000000  4.500000
15.000000 5.000000  3.000000
3.000000  1.000000  3.000000
5.000000  3.000000  1.666667
7.000000  7.000000  1.000000

the selected items are:
Item_Id 0 - Weight: 1.000000, Profit: 6.000000
Item_Id 1 - Weight: 2.000000, Profit: 10.000000
Item_Id 2 - Weight: 4.000000, Profit: 18.000000
Item_Id 3 - Weight: 5.000000, Profit: 15.000000
Item_Id 4 - Weight: 1.000000, Profit: 3.000000

the total profit is 52.000000
```