

/\*matrix full op\*/

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
void add(int a[][5],int b[][5],int sum[][5],int row1,int col1,int row2,int col2);
```

```
void subtract(int a[][5],int b[][5],int sub[][5],int row1,int col1,int row2,int col2);
```

```
void multiplay(int a[][5],int b[][5],int res[][5],int row1,int col1,int row2,int col2);
```

```
void transpose(int a[][5],int trans_mat[][5],int row1,int col1);
```

```
int main()
```

```
{
```

```
    int row1,col1,row2,col2,ch;
```

```
    int a[5][5],b[5][5],sum[5][5],sub[5][5],res[5][5],trans_mat[5][5];
```

```
    printf("enter the no of row of 1st mat\n");
```

```
    scanf("%d",&row1);
```

```
    printf("enter the no of col of 1st mat\n");
```

```
    scanf("%d",&col1);
```

```
    printf("enter the no of row of 2nd mat\n");
```

```
    scanf("%d",&row2);
```

```
    printf("enter the no of col of 2nd mat\n");
```

```
    scanf("%d",&col2);
```

```
    while(ch!=5)
```

```
    {
```

```
        printf("main menu\n");
```

```
        printf("1.addition\n2.subtraction\n3.multiplication\n4.transpose\n5.exit\n");
```

```
        printf("enter your ch\n");
```

```
        scanf("%d",&ch);
```

```
        switch(ch)
```

```
        {
```

```
            case 1:add(a,b,sum,row1,col1,row2,col2);
```

```
            break;
```

```
            case 2:subtract(a,b,sub,row1,col1,row2,col2);
```

```
            break;
```

```

        case 3:multiplay(a,b,res,row1,col1,row2,col2);

        break;

        case 4:transpose(a,trans_mat,row1,col1);

        break;

        case 5:exit(0);

        default:

            printf("invalid ch\n");

    }

}

}

void add(int a[][5],int b[][5],int sum[][5],int row1,int col1,int row2,int col2)
{
    int i,j,row_sum,col_sum;
    if(row1==row2 && col1==col2)
    {
        row_sum=row1;
        col_sum=col1;
        printf("enter the values of 1st matrix\n");
        for(i=0;i<row1;i++)
        {
            for(j=0;j<col1;j++)
            {
                scanf("%d",&a[i][j]);
            }
        }
        printf("enter the values of 2nd matrix\n");
        for(i=0;i<row2;i++)
        {
            for(j=0;j<col2;j++)
            {
                scanf("%d",&b[i][j]);
            }
        }
    }
}

```

```

        }
    }
    for(i=0;i<row_sum;i++)
    {
        for(j=0;j<col_sum;j++)
        {
            sum[i][j]=a[i][j]+b[i][j];
        }
    }
    printf("after addition the result is\n");
    for(i=0;i<row_sum;i++)
    {
        printf("\n");
        for(j=0;j<col_sum;j++)
            printf("%d\t",sum[i][j]);
    }
}

while(row1!=row2 | col1!=col2)
{
    printf("add not possible\n");
}

}

void subtract(int a[][5],int b[][5],int sub[][5],int row1,int col1,int row2,int col2)
{
    int i,j,row_sub,col_sub;
    if(row1==row2 && col1==col2)
    {
        row_sub=row1;
        col_sub=col1;
        printf("enter the values of 1st matrix\n");
        for(i=0;i<row1;i++)

```

```

    {
        for(j=0;j<col1;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
    printf("enter the values of 2nd matrix\n");
    for(i=0;i<row2;i++)
    {
        for(j=0;j<col2;j++)
        {
            scanf("%d",&b[i][j]);
        }
    }
    for(i=0;i<row_sub;i++)
    {
        for(j=0;j<col_sub;j++)
        {
            sub[i][j]=a[i][j]-b[i][j];
        }
    }
    printf("after subtraction the result is\n");
    for(i=0;i<row_sub;i++)
    {
        printf("\n");
        for(j=0;j<col_sub;j++)
            printf("%d\t",sub[i][j]);
    }
}
while(row1!=row2 || col1!=col2)
{

```

```

        printf("subtract not possible\n");
    }
}

void multiplay(int a[][5],int b[][5],int res[][5],int row1,int col1,int row2,int col2)
{
    int i,j,k,res_row,res_col;
    if(col1==row2)
    {
        res_row=row1;
        res_col=col2;
        printf("enter the values of 1st matrix\n");
        for(i=0;i<row1;i++)
        {
            for(j=0;j<col1;j++)
            {
                scanf("%d",&a[i][j]);
            }
        }
        printf("enter the values of 2nd matrix\n");
        for(i=0;i<row2;i++)
        {
            for(j=0;j<col2;j++)
            {
                scanf("%d",&b[i][j]);
            }
        }
        for(i=0;i<res_row;i++)
        {
            for(j=0;j<res_col;j++)
            {
                res[i][j]=0;
            }
        }
    }
}

```

```

        for(k=0;k<res_col;k++)
        {
            res[i][j]=res[i][j]+(a[i][k]*b[k][j]);
        }
    }
}

printf("after multiplication the result is\n");
for(i=0;i<res_row;i++)
{
    printf("\n");
    for(j=0;j<res_col;j++)
        printf("%d\t",res[i][j]);
}

}

while(col1!=row2)
{
    printf("multiplay not possible\n");
}

}

void transpose(int a[][5],int trans_mat[][5],int row1,int col1)
{
    int i,j;
    printf("enter the values of 1st matrix\n");
    for(i=0;i<row1;i++)
    {
        for(j=0;j<col1;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
    for(i=0;i<row1;i++)

```

```
{  
    for(j=0;j<col1;j++)  
    {  
        trans_mat[j][i]=a[i][j];  
    }  
}  
printf("after transpose the matrix is\n");  
for(i=0;i<row1;i++)  
{  
    printf("\n");  
    for(j=0;j<col1;j++)  
        printf("%d\t",trans_mat[i][j]);  
}  
}
```

```
C:\Users\HP\OneDrive\Desktop >
enter the no of row of 1st mat
2
enter the no of col of 1st mat
2
enter the no of row of 2nd mat
2
enter the no of col of 2nd mat
2
main menu
1.addition
2.subtraction
3.multiplication
4.transpose
5.exit
enter your ch
1
enter the values of 1st matrix
1
2
3
4
enter the values of 2nd matrix
1
2
3
4
after addition the result is
2      4
6      8      main menu
1.addition
2.subtraction
3.multiplication
4.transpose
5.exit
enter your ch
2
enter the values of 1st matrix
1
1
```

```
C:\Users\HP\OneDrive\Desktop >
1
1
1
enter the values of 2nd matrix
0
0
0
0
after subtraction the result is
1      1
1      1      main menu
1.addition
2.subtraction
3.multiplication
4.transpose
5.exit
enter your ch
3
enter the values of 1st matrix
1
1
1
1
enter the values of 2nd matrix
1
1
1
1
after multiplication the result is
2      2
2      2      main menu
1.addition
2.subtraction
3.multiplication
4.transpose
5.exit
enter your ch
4
```



```
C:\Users\HP\OneDrive\Desktop x + v
4
enter the values of 1st matrix
5
4
3
1
after transpose the matrix is
5      3
4      1      main menu
1.addition
2.subtraction
3.multiplication
4.transpose
5.exit
enter your ch
4
enter the values of 1st matrix
1
2
3
4
after transpose the matrix is
1      3
2      4      main menu
1.addition
2.subtraction
3.multiplication
4.transpose
5.exit
enter your ch
5
-----
Process exited after 60.72 seconds with return value 0
Press any key to continue . . .
```