## /\*addition and subtraction polynomial\*/

```
#include<stdio.h>
#include<stdlib.h>
struct node
{
        int coeff;
        int exp;
        struct node*link;
};
struct node*header1;
struct node*header2;
struct node*headeradd;
struct node*headersub;
struct node*create_poly(struct node*);
struct node*display_poly(struct node*);
struct node*add_poly(struct node*,struct node*);
struct node*sub_poly(struct node*,struct node*,struct node*);
struct node*add_node(struct node*,int ,int);
int main()
{
        int choice;
        while(choice!=9)
       {
               printf("**main menu**\n");
               printf("1.enter the 1st poly\n2.display the 1st poly\n3.enter the 2nd poly\n4.display
the 2nd poly\n5.add the polynomials\n6.display the result of addition\n7.subtraction of the
polynomials\n8.display the result of subtraction\n9.exit\n");
               printf("enter your choice\n");
               scanf("%d",&choice);
               switch(choice)
               {
```

```
break;
                       case 2:header1=display_poly(header1);
                       break;
                       case 3:header2=create_poly(header2);
                       break;
                       case 4:header2=display_poly(header2);
                       break;
                       case 5:headeradd=add_poly(header1,header2,headeradd);
                       break;
                       case 6:headeradd=display_poly(headeradd);
                       break;
                       case 7:headersub=sub_poly(header1,header2,headersub);
                       break;
                       case 8:headersub=display_poly(headersub);
                       break;
                       case 9:exit(0);
                       default:
                               printf("invalid choice\n");
               }
       }
}
struct node*create_poly(struct node*header)
{
       struct node*new_node,*ptr;
       int e,c;
       printf("enter the exp num: \n");
       scanf("%d",&e);
       printf("enter its coefficient: \n");
       scanf("%d",&c);
       while(e!=-1)
```

case 1:header1=create\_poly(header1);

```
{
       if(header==NULL)
       {
               new_node=(struct node*)malloc(sizeof(struct node*));
               new_node->exp=e;
               new_node->coeff=c;
               new_node->link=NULL;
               header=new_node;
       }
       else
       {
               ptr=header;
               while(ptr->link!=NULL)
               {
                       ptr=ptr->link;
               }
               new_node=(struct node*)malloc(sizeof(struct node*));
               new_node->exp=e;
               new_node->coeff=c;
               new_node->link=NULL;
               ptr->link=new_node;
       }
       printf("enter the no of exp: \n");
       scanf("%d",&e);
       if(e==-1)
       {
               break;
               printf("enter its coefficient: \n ");
               scanf("%d",&c);
       }
}
```

```
printf("polynomial is created\n");
       return header;
}
struct node*display_poly(struct node*header)
{
       printf("the polynomial is below\n");
       struct node*ptr;
       ptr=header;
       while(ptr!=NULL)
       {
               printf("%dx%d\t\n",ptr->coeff,ptr->exp);
               ptr=ptr->link;
       }
       return header;
}
struct node*add_poly(struct node*header1,struct node*header2,struct node*headeradd)
{
       struct node*ptr1,*ptr2;
       int sum_coeff;
       ptr1=header1;
       ptr2=header2;
       while(ptr1!=NULL && ptr2!=NULL)
       {
               if(ptr1->exp==ptr2->exp)
               {
                       sum_coeff=ptr1->coeff+ptr2->coeff;
                       headeradd=add_node(headeradd,ptr1->exp,sum_coeff);
                       ptr1=ptr1->link;
                       ptr2=ptr2->link;
               }
               else if(ptr1->exp>ptr2->exp)
```

```
headeradd=add_node(headeradd,ptr1->exp,ptr1->coeff);
                       ptr1=ptr1->link;
               }
               else if(ptr1->exp<ptr2->exp)
               {
                       headeradd=add_node(headeradd,ptr2->exp,ptr2->coeff);
                       ptr2=ptr2->link;
               }
       }
       /*if(ptr1==NULL)
       {
               while(ptr2!=NULL)
               {
                       headeradd=add_node(headeradd,ptr2->exp,ptr2->coeff);
                       ptr2=ptr2->link;
               }
       }
       if(ptr2==NULL)
       {
               while(ptr1!=NULL)
               {
                       headeradd=add_node(headeradd,ptr1->exp,ptr1->coeff);
                       ptr1=ptr1->link;
               }
       }*/
       printf("addition of polynomial is done\n");
       return headeradd;
}
struct node*sub_poly(struct node*header1,struct node*header2,struct node*headersub)
{
```

{

```
struct node*ptr1,*ptr2;
int sub_coeff;
ptr1=header1;
ptr2=header2;
while(ptr1!=NULL && ptr2!=NULL)
{
       if(ptr1->exp==ptr2->exp)
       {
               sub_coeff=ptr1->coeff-ptr2->coeff;
               headersub=add_node(headersub,ptr1->exp,sub_coeff);
               ptr1=ptr1->link;
               ptr2=ptr2->link;
       }
       else if(ptr1->exp>ptr2->exp)
       {
               headersub=add_node(headersub,ptr1->exp,ptr1->coeff);
               ptr1=ptr1->link;
       }
       else if(ptr1->exp<ptr2->exp)
       {
               headersub=add_node(headersub,ptr2->exp,ptr2->coeff);
               ptr2=ptr2->link;
       }
}
/*if(ptr1==NULL)
{
       while(ptr2!=NULL)
       {
               headersub=add_node(headersub,ptr2->exp,ptr2->coeff);
               ptr2=ptr2->link;
       }
```

```
}
       if(ptr2==NULL)
       {
              while(ptr1!=NULL)
              {
                      headersub=add_node(headersub,ptr1->exp,ptr1->coeff);
                      ptr1=ptr1->link;
              }
       }*/
       printf("subtraction of polynomial is done\n");
       return headersub;
}
struct node*add_node(struct node*HEADER,int E,int C)
{
       struct node*NEW_NODE,*PTR;
       if(HEADER==NULL)
              {
                      NEW_NODE=(struct node*)malloc(sizeof(struct node*));
                      NEW_NODE->exp=E;
                      NEW_NODE->coeff=C;
                      NEW_NODE->link=NULL;
                      HEADER=NEW_NODE;
              }
              else
              {
                      PTR=HEADER;
                      while(PTR->link!=NULL)
                     {
                             PTR=PTR->link;
                     }
                      NEW_NODE=(struct node*)malloc(sizeof(struct node*));
```

```
NEW_NODE->exp=E;
                                        NEW_NODE->coeff=C;
                                        NEW_NODE->link=NULL;
                                        PTR->link=NEW_NODE;
                          }
             return HEADER;
}
 nter its coefficient:
 "main enem" is Created

"main enem" is to poly

display the list poly

display the list poly

display the 2nd poly

display the result of addition

subtraction of the polynomials

display the result of subtraction

exit the polynomials

display the result of subtraction

exit the your choice
                                                   C:\Users\HP\OneDrive\Desktop\collage work 3rd sem\addition and subtraction polynomial.exe
  e polynomial is below
```

