

## UE16CS255 – Design and Analysis of Algorithms Laboratory

**# of Credits: 1**

**# of Weeks: 13**

Laboratory Title	Design and Analysis of Algorithms Laboratory (UE16CS255)
For the Class	B. Tech. 4 <sup>th</sup> Semester 2016-2020 batch
Preamble	Design and Analysis of Algorithms Laboratory is a core course and complements the theory course in Design and Analysis of Algorithms. In the theory course, the students are given a fresh approach in both design and analysis of algorithms. In the lab course, the students implement the algorithms in a programming language and do empirical analysis of the algorithms learnt in the theory course.
Objective	<ol style="list-style-type: none"> <li>1. Learn to design and implement Brute Force algorithms.</li> <li>2. Learn to design, analyze, implement and compare the actual running time of algorithms designed in Brute Force and Divide-and-Conquer techniques.</li> <li>3. To design and implement algorithms with Decrease-and-Conquer, and Transform-and-Conquer techniques.</li> <li>4. To design and implement algorithms with Space and Time Tradeoff with an emphasis on the resource utilization in terms of time and space.</li> <li>5. To design and implement optimization algorithms using advanced design techniques such as Dynamic Programming and Greedy technique.</li> </ol>
Outcome	<ol style="list-style-type: none"> <li>1. Design and implement Brute Force algorithms.</li> <li>2. Design and implement algorithms with Divide-and-Conquer technique, and appreciate the efficiency with their Brute Force counterparts.</li> <li>3. Design and implement algorithms with Decrease and Conquer, and Transform and Conquer techniques.</li> <li>4. Design and implement algorithms with Space and Time Tradeoff, and appreciate the tradeoff between utilization of space and time.</li> <li>5. Design and implement optimization algorithms using Dynamic Programming and Greedy technique.</li> </ol>

Session	Tasks
1	<p>Introduction to the lab environment.</p> <ul style="list-style-type: none"> <li>- Compile and execution of a C program in Linux.</li> <li>- Handling Input-Output formats with large number of test-cases.</li> </ul> <p>Brute Force: Implementation of <b>Sequential Search</b> algorithm Find the key element in an array of integers using the sequential search algorithm.</p>
2	<p>Brute Force: Implementation of <b>String Matching</b> algorithm Find a pattern of length m in a text of length n using the naive string matching algorithm.</p>
3	<p>Brute Force: Implementation of <b>Bubble Sort</b> algorithm Sort a given array of integers using the bubble sort algorithm.</p> <p>Brute Force: Implementation of <b>Selection Sort</b> algorithm Sort a given array of integers using the selection sort algorithm.</p>
4	<p>Brute Force: Solution for <b>Traveling Salesperson Problem</b> Find a solution to the traveling salesperson problem using the exhaustive search method.</p>

5	<p>Divide and Conquer: Implementation of <b>Merge Sort</b> Sort a given array of integers using the merge sort algorithm.</p> <p>Divide and Conquer: Implementation of <b>Binary Search</b> Search for a key element in a sorted array of integers.</p>
6	<p>Divide and Conquer: Implementation of <b>Quick Sort</b> Sort a given array of student records using the quick sort algorithm.</p>
7	<p>Decrease and conquer: Implementation of <b>Insertion Sort</b> algorithm Sort a given array of student records using the insertion sort algorithm.</p> <p>Decrease and conquer: Demonstration of <b>BFS</b> Find the number of components of an undirected graph given in the form of an adjacency matrix using BFS technique.</p>
8	<p>Decrease and conquer: Demonstration of <b>DFS</b> algorithms Find the number of components of an undirected graph given in the form of an adjacency matrix using DFS technique.</p> <p>Decrease and conquer: <b>Topological Sorting</b> of vertices in a digraph Find a topological order of a directed acyclic graph using the DFS technique.</p>
9	<p>Transform and Conquer: Implementation of <b>Heap Sort</b> algorithm Sort a given array of student records using the heap sort algorithm. Use bottom up approach for the heap construction.</p> <p>Space and Time Tradeoffs: Implementation of <b>Sorting by Distribution Counting</b> algorithm Sort a given array of student records using the distribution counting sort algorithm.</p>
10	<p>Space and Time Tradeoffs: Implementation of <b>Horspool's</b> algorithm Find a pattern of length m in a text of length n using the Horspool's algorithm.</p>
11	<p>Dynamic Programming: Implementation of <b>Warshall's</b> algorithm Find the transitive closure of a graph given in the form of an adjacency matrix.</p> <p>Dynamic Programming: Implementation of <b>Floyd's</b> algorithm Find all-pairs-shortest-paths of a weighted graph given in the form of a cost matrix.</p>
12	<p>Dynamic Programming: Solution for the <b>Knapsack Problem</b> Find the solution to a 0/1 Knapsack problem using Dynamic Programming technique.</p>
13	<p>Greedy Technique: Implementation of <b>Prim's</b> algorithm Find a minimum spanning tree of a weighted connected undirected graph using the Prim's algorithm.</p> <p>Greedy Technique: Implementation of <b>Dijkstra's</b> algorithm Find single-source-shortest-paths of a weighted connected graph using the Dijkstra's algorithm.</p>