

```

A = [1, 0, sqrt(2);
     0, 2, 0;
     sqrt(2), 0, 0];

v1 = [0; 1; 0]; % Transpose not necessary since it's already a column vector

D1 = A * v1; % Matrix-vector multiplication
D2 = 2 * v1; % Scalar multiplication

% Display results separately
disp('D1 = ');
disp(D1);% Step A

disp('D2 = ');
disp(D2);% step A

[V,D] = eig(A)

v2 = [0.5774;0;-0.8165;];

v3 = [0.8165;0;0.5774];

dot_v1_v2 = dot(v1, v2); % Should be 0
dot_v1_v3 = dot(v1, v3); % Should be 0
dot_v2_v3 = dot(v2, v3); % Should be 0

disp('Dot product of v1 and v2:');
disp(dot_v1_v2);% Step B

disp('Dot product of v1 and v3:');
disp(dot_v1_v3);% Step B

disp('Dot product of v2 and v3:');
disp(dot_v2_v3);% Step B

V = [v1,v2,v3];% Step B

disp(V);% Step B
disp(V'*V);% Step B

L = V'*A*V;

disp(L);% Step C

A2 = [-1.0001, 0.0001;
      0.0001, 2.0001;];

[U2,D1]=eig(A2)% step D
disp(U2*U2');% step D

X = U2'*A2*U2;
disp(X) %step D

U = [1, 0, 0;
     0,-1.000,0;
     0,0,1.000];%Step E

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disp(U*U');

O = V*U;
disp(O);
disp(O*O');%Step F

Lambda = O'*A*O;
disp(Lambda);% step g

```

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D1 =

```

0
2
0

```

D2 =

```

0
2
0

```

V =

```

0.5774    0.8165    0
0         0    -1.0000
-0.8165    0.5774    0

```

D =

```

-1.0000    0    0
0    2.0000    0
0         0    2.0000

```

Dot product of v1 and v2:

```

0

```

Dot product of v1 and v3:

```

0

```

Dot product of v2 and v3:

```

0

```

```

0    0.5774    0.8165
1.0000    0    0
0    -0.8165    0.5774

```

```

1.0000    0    0
0    1.0001    0
0         0    1.0001

```

```

2.0000    0    0
0    -1.0001    0.0001
0    0.0001    2.0001

```

U2 =

-1.0000	0.0000
0.0000	1.0000

D1 =

-1.0001	0
0	2.0001

1	0
0	1

-1.0001	0
0	2.0001

1	0	0
0	1	0
0	0	1

0	-0.5774	0.8165
1.0000	0	0
0	0.8165	0.5774

1.0001	0	0
0	1.0000	0
0	0	1.0001

2.0000	0	0
0	-1.0001	-0.0001
0	-0.0001	2.0001

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