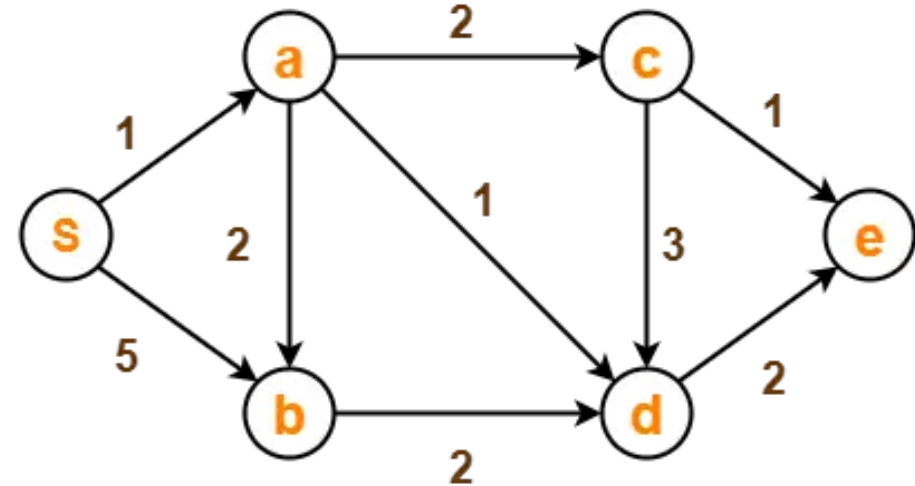


# Tutorial- 2

## Graph

# Dijkstra's Algorithm

- Given a graph and a source vertex in the graph, find the shortest paths from the source to all vertices in the given graph.



Shortest Path

S – a 1

S – b 3

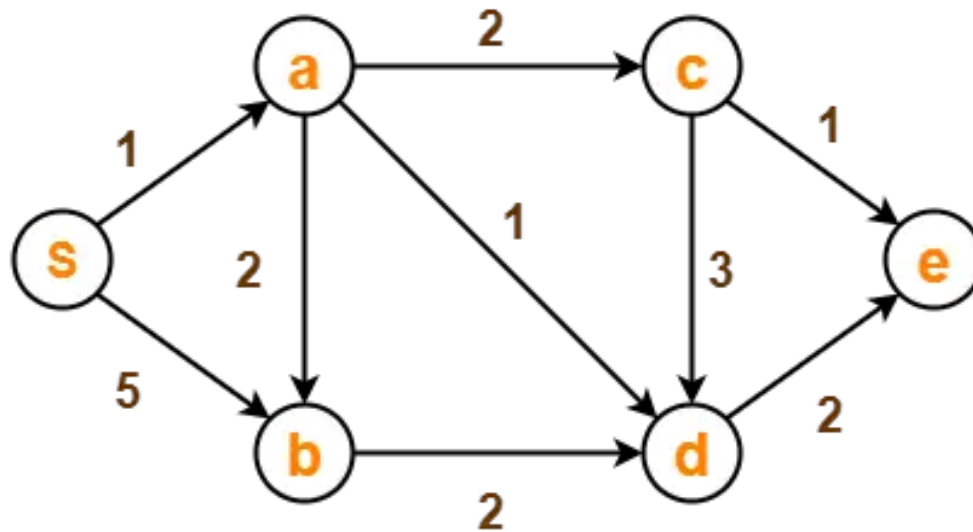
S – c 3

S – d 2

S – e 4

# Dijkstra's Algorithm Example

- Given Graph:

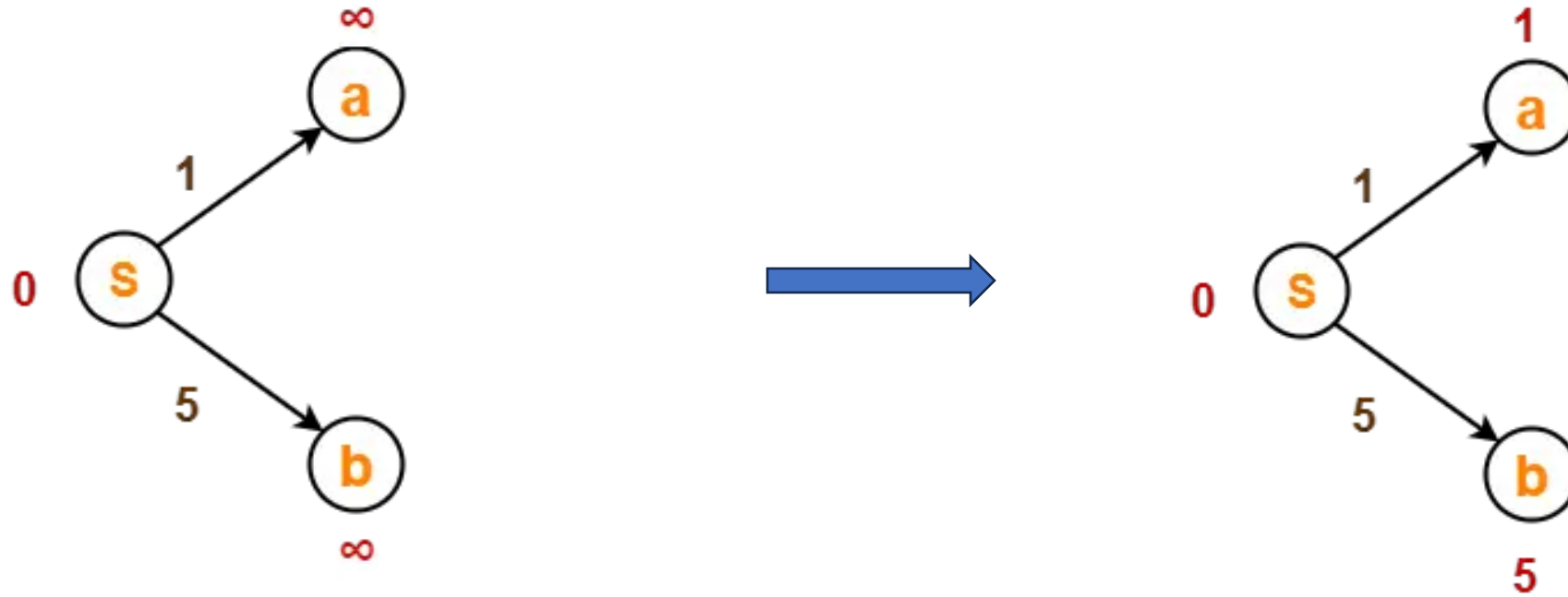


# Pseudo code

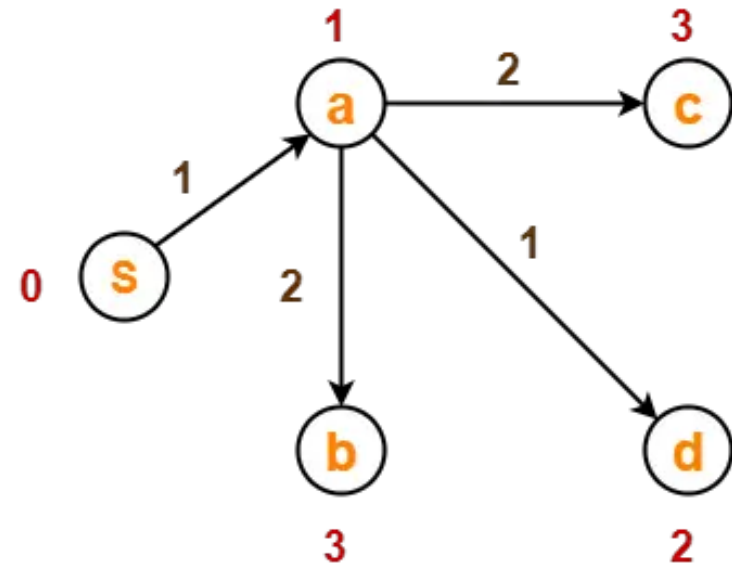
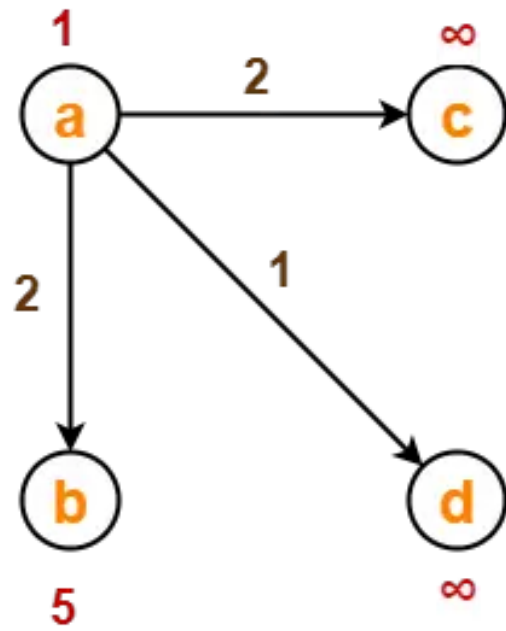
```
function dijkstra(G, S)
  for each vertex V in G
    distance[V] <- infinite
    previous[V] <- NULL
    If V != S, add V to Queue Q
  distance[S] <- 0

  while Q IS NOT EMPTY
    U <- Extract MIN from Q
    for each unvisited neighbour V of U
      tempDistance <- distance[U] + edge_weight(U, V)
      if tempDistance < distance[V]
        distance[V] <- tempDistance
        previous[V] <- U
  return distance[], previous[]
```

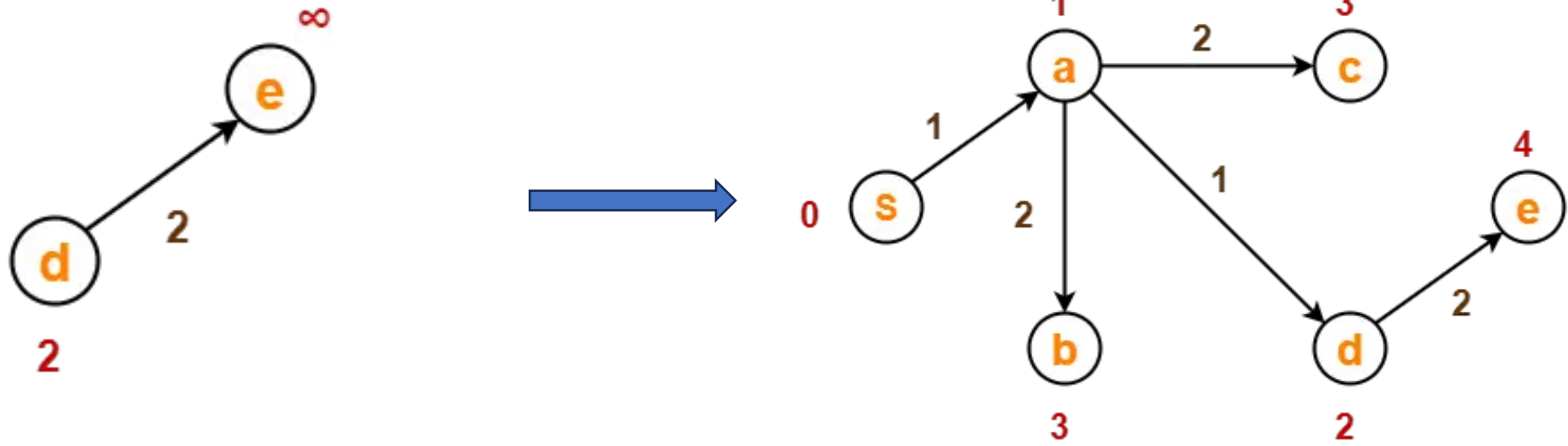
- Step 1:



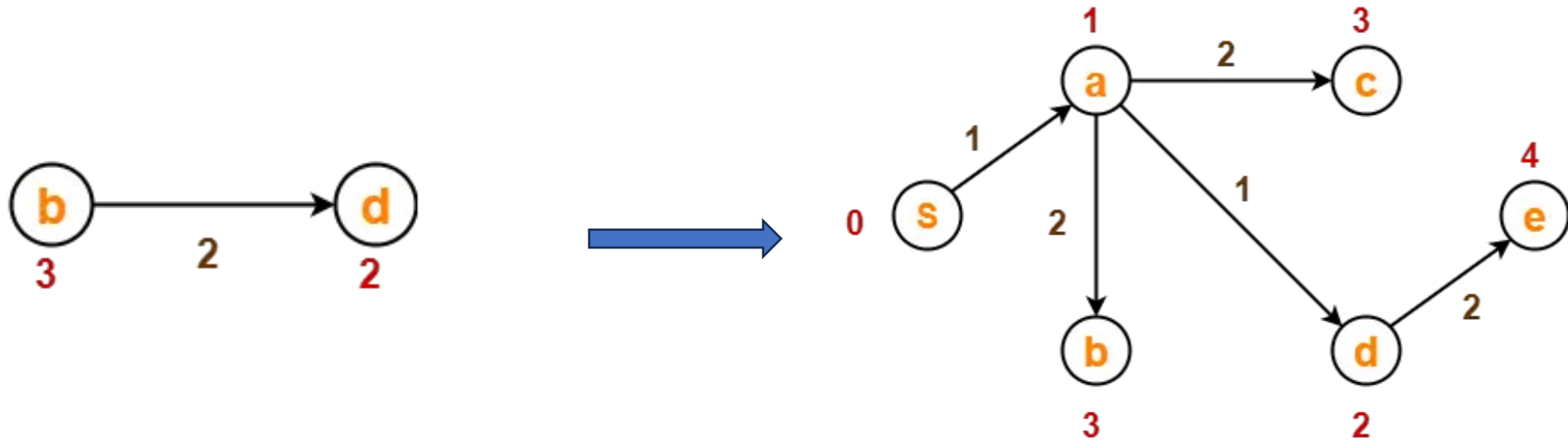
- Step 2



- Step 3

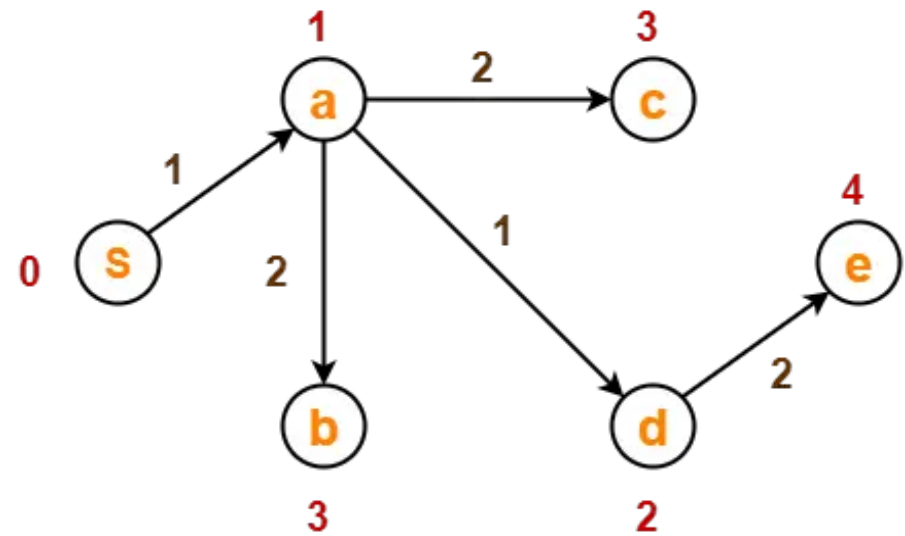
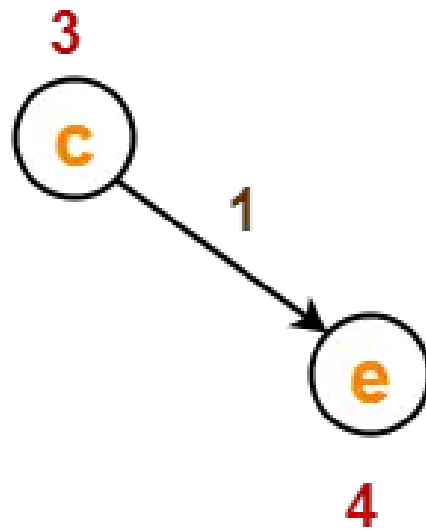


- Step 4





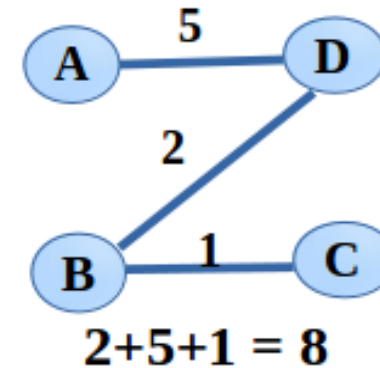
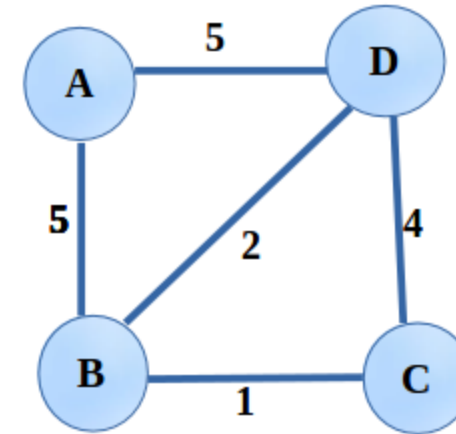
- Step 5



Shortest Path Tree

# Minimum Spanning Tree

- A minimum spanning tree (MST) is a subset of the edges of a connected, edge-weighted undirected graph that connects all the vertices together, without any cycles and with the minimum possible total edge weight.



Minimum Spanning Tree

# Prims Algorithm

- Prim's algorithm is a minimum spanning tree algorithm that takes a graph as input and finds the subset of the edges of that graph.
- MST form a tree that includes every vertex
- MST has the minimum sum of weights among all the trees that can be formed from the graph

# The steps for implementing Prim's algorithm

1. Initialize the minimum spanning tree with a vertex chosen at random.
2. Find all the edges that connect the tree to new vertices, find the minimum and add it to the tree
3. Keep repeating step 2 until we get a minimum spanning tree

# Pseudo code

*MST – Prim( $G, \omega, r$ )*

1 *for each*  $u \in G, V$ :

2      $u.key = \infty$

3      $u.\pi = NIL$

4  $r.key = 0$

5  $Q = G.V$

6 *while*  $Q \neq \phi$ :

7      $u = EXTRACT - MIN(Q)$

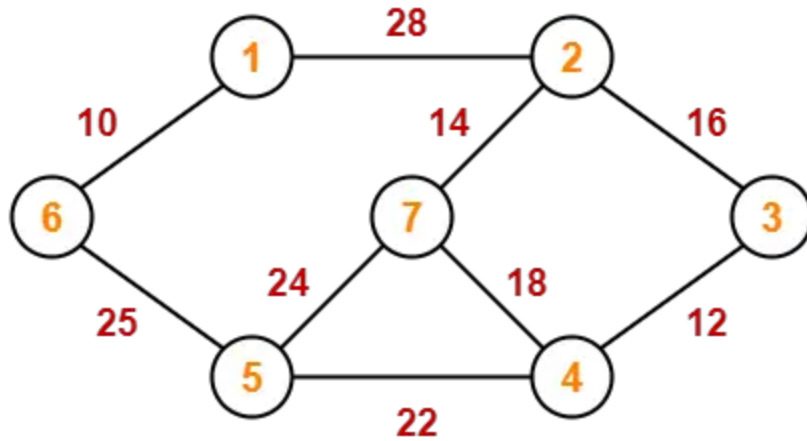
8     *for each*  $v \in G.Adj[u]$ :

9         *if*  $v \in Q$  and  $\omega(u, v) < v.key$ :

10              $v.\pi = u$

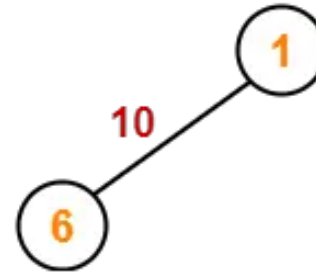
11              $v.key = \omega(u, v)$

# MST Example

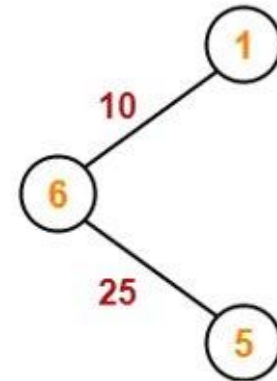


Given Graph

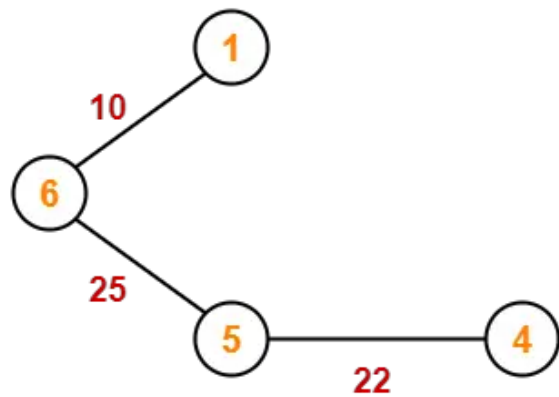
Step 1



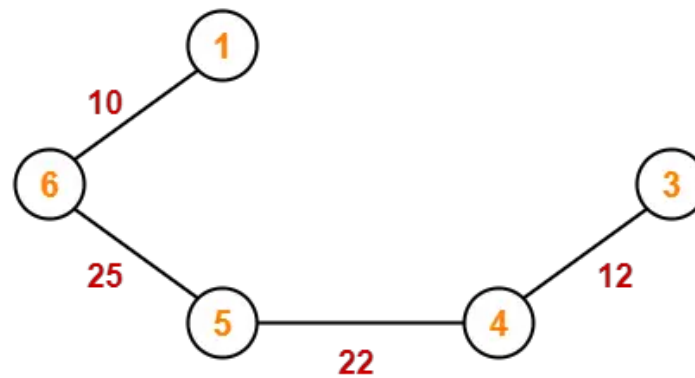
Step 2



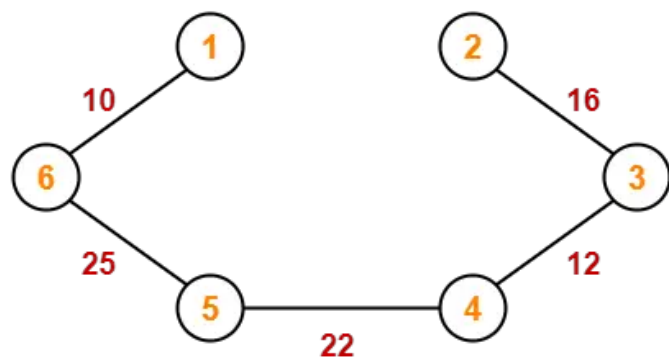
Step 3



Step 4



Step 5



Step 6

