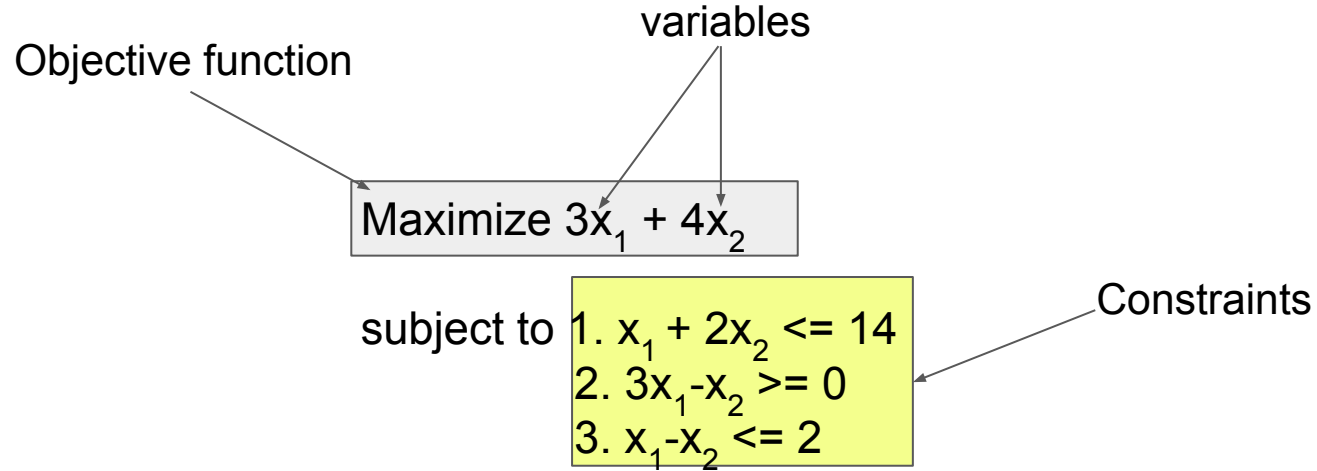


Computing Lab

Linear Programming and Integer Programming

Linear programming?



Tutorial on using OR-Tools to solve linear programming problems in Python

Installations

You will need to use the pywraplp module from the ortools package.

```
pip install ortools
```

Import the required libraries

You will need to import the pywraplp module from the ortools.linear_solver package.

```
from ortools.linear_solver import pywraplp
```

Declare the solver

- Create a solver variable that will contain all the necessary items to solve the problem.
- You can do this by calling the `CreateSolver()` method of the `pywraplp` solver class and passing in the name of the solver you want to use. For linear programming problems, you can use the GLOP solver.

```
solver = pywraplp.Solver.CreateSolver('GLOP')
```

Create the variables

- Next, you will need to create variables for your problem.
- You can do this by calling the NumVar() method of the solver object and passing in the lower and upper bounds for the variable, as well as a name for the variable.

```
x = solver.NumVar(0, solver.infinity(), 'x')  
y = solver.NumVar(0, solver.infinity(), 'y')
```

Create the variables (Contd.)

- If you need to create variables for a Integer Optimization problem.
- You can define integer variables using the `IntVar()` method of the solver object and passing in the lower and upper bounds for the variable, as well as a name for the variable.

```
# x and y are integer non-negative variables.  
x = solver.IntVar(0.0, infinity, "x")  
y = solver.IntVar(0.0, infinity, "y")
```


Define the constraints

- After creating the variables, you will need to define the constraints for your problem.
- You can do this by calling the `Add()` method of the solver object and passing in a linear expression that represents the constraint.

```
# Constraint 0:  $x + 2y \leq 14$ .  
solver.Add(x + 2 * y <= 14.0)
```

```
# Constraint 1:  $3x - y \geq 0$ .  
solver.Add(3 * x - y >= 0.0)
```

```
# Constraint 2:  $x - y \leq 2$ .  
solver.Add(x - y <= 2.0)
```

Define the constraints (Contd.)

- Alternately, You can do this by calling the `Constraint()` and `SetCoefficient()` method of the solver object that represents the constraint.

```
# Create a linear constraint,  $0 \leq x + y \leq 2$ .
ct = solver.Constraint(0, 2, "ct")
ct.SetCoefficient(x, 1)
ct.SetCoefficient(y, 1)
```

Define the objective function

- Next, you will need to define the objective function for your problem.
- You can do this by calling either the `Maximize()` or `Minimize()` method of the solver object, depending on whether you want to maximize or minimize the objective function, and passing in a linear expression that represents the objective function.

```
# Objective function: 3x + 4y.  
solver.Maximize(3 * x + 4 * y)
```

Define the objective function (Contd.)

- Alternately, you can represent the objective function using `Objective()` and `SetCoefficient()` methods of the solver object.

```
# Create the objective function, 3 * x + y.  
objective = solver.Objective()  
objective.SetCoefficient(x, 3)  
objective.SetCoefficient(y, 1)  
objective.SetMaximization()
```

Invoke the solver

- After defining all of the necessary components of your problem, you can solve it by calling the Solve method of the solver object.

```
status = solver.Solve()
```

Display the solution

- Finally, you can display the solution to your problem by accessing the values of your variables using their `solution_value()` attribute for the variables.

```
# objective function value
print(solver.Objective().Value())
# x and y values respectively
print("x =", x.solution_value())
print("y =", y.solution_value())
```

Thank You