Assignment 1

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```
# Run this only if you are using Google Colab
from google.colab import drive
import os

drive.mount('/content/drive', force_remount=True)

# change path here as per your directory structure
os.chdir('drive/My Drive/CS6700/assignment_1')
Mounted at /content/drive
```

```
In [ ]:
```

```
from google.colab import drive
drive.mount('/content/drive')
```

Drive already mounted at /content/drive; to attempt to forcibly remo unt, call drive.mount("/content/drive", force_remount=True).

```
In [ ]:
```

```
# Install relevant libraries
!pip install numpy matplotlib tqdm scipy
```

```
t-packages (1.21.5)
Requirement already satisfied: matplotlib in /usr/local/lib/python3.
7/dist-packages (3.2.2)
Requirement already satisfied: tqdm in /usr/local/lib/python3.7/dist-packages (4.63.0)
Requirement already satisfied: scipy in /usr/local/lib/python3.7/dist-packages (1.4.1)
Requirement already satisfied: python-dateutil>=2.1 in /usr/local/lib/python3.7/dist-packages (from matplotlib) (2.8.2)
Requirement already satisfied: kiwisolver>=1.0.1 in /usr/local/lib/p
```

Requirement already satisfied: numpy in /usr/local/lib/python3.7/dis

ython3.7/dist-packages (from matplotlib) (1.3.2)

Requirement already satisfied: cycler>=0.10 in /usr/local/lib/python 3.7/dist-packages (from matplotlib) (0.11.0)

Requirement already satisfied: pyparsing!=2.0.4,!=2.1.2,!=2.1.6,>=2.0.1 in /usr/local/lib/python3.7/dist-packages (from matplotlib) (3.0.7)

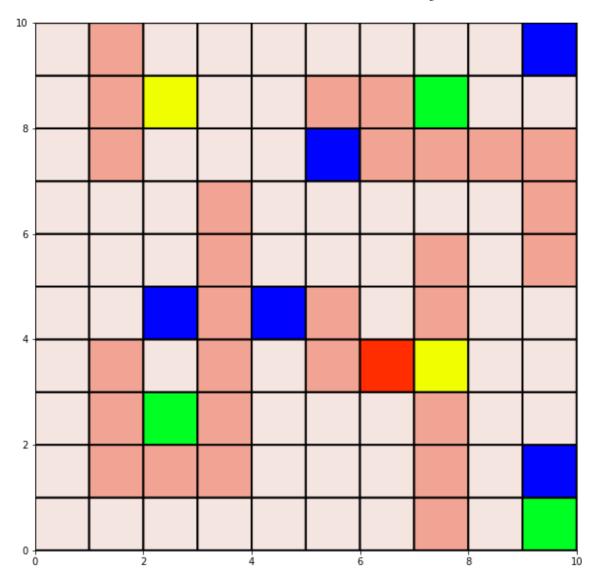
Requirement already satisfied: six>=1.5 in /usr/local/lib/python3.7/dist-packages (from python-dateutil>=2.1->matplotlib) (1.15.0)

Importing the environment

```
import numpy as np
import matplotlib.pyplot as plt
from tqdm import tqdm
from IPython.display import clear_output
from PA1 import GridWorld, seq_to_col_row
%matplotlib inline
```

```
DOWN = 0
UP = 1
LEFT = 2
RIGHT = 3
actions = [DOWN, UP, LEFT, RIGHT]
```

```
num cols = 10
num rows = 10
obstructions = np.array([[0,7],[1,1],[1,2],[1,3],[1,7],[2,1],[2,3],
                         [2,7],[3,1],[3,3],[3,5],[4,3],[4,5],[4,7],
                         [5,3],[5,7],[5,9],[6,3],[6,9],[7,1],[7,6],
                         [7,7],[7,8],[7,9],[8,1],[8,5],[8,6],[9,1]])
bad states = np.array([[1,9],[4,2],[4,4],[7,5],[9,9]])
restart_states = np.array([[3,7],[8,2]])
start state = np.array([[3,6]])
goal states = np.array([[0,9],[2,2],[8,7]])
# create model
gw = GridWorld(num_rows=num_rows,
               num cols=num cols,
               start state=start state,
               goal states=goal states, wind = False)
gw.add obstructions(obstructed states=obstructions,
                    bad states=bad states,
                    restart states=restart states)
gw.add rewards(step reward=-1,
               goal reward=10,
               bad state reward=-6,
               restart state reward=-10)
gw.add_transition_probability(p_good_transition=0.7,
                              bias=0.5)
env = gw.create gridworld()
plt.figure(figsize=(10, 10))
env.render(ax=plt, render agent=False)
```



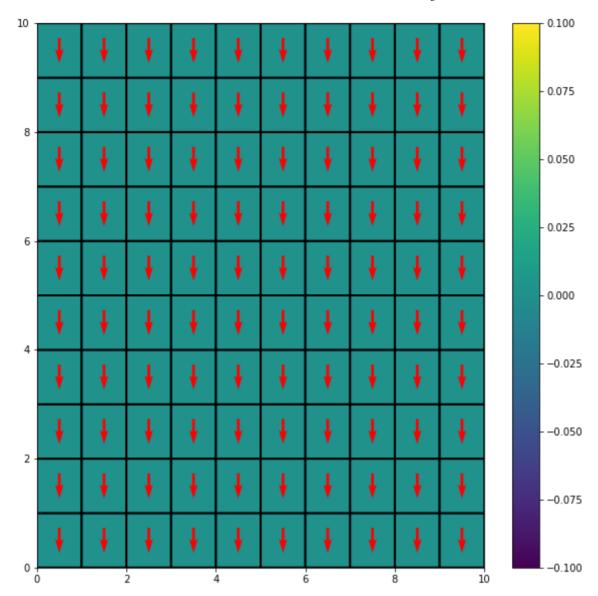
Legend

- *Light brown* is normal states of the agent.
- *Red* is the **start state**.
- *Green* is the goal state.
- *Dark brown* is obstructed states of the agent.
- *Blue* is bad states of the agent.
- *Yellow* is restart states of the agent.

```
def plot Q(Q, message=None, save=False):
    plt.figure(figsize=(10,10))
    plt.title(message)
    plt.pcolor(Q.max(-1), edgecolors='k', linewidths=2)
    plt.colorbar()
    def x direct(a):
        if a in [UP, DOWN]:
            return 0
        return 1 if a == RIGHT else -1
    def y direct(a):
        if a in [RIGHT, LEFT]:
            return 0
        return 1 if a == UP else -1
    policy = Q.argmax(-1)
    policyx = np.vectorize(x direct)(policy)
    policyy = np.vectorize(y_direct)(policy)
    idx = np.indices(policy.shape)
    plt.quiver(idx[1].ravel()+0.5, idx[0].ravel()+0.5, policyx.ravel(), policyy.
ravel(), pivot="middle", color='red')
    print(save)
    if save:
        plt.savefig(fname = message, format = 'pdf')
    plt.show()
def plot T(T, message=None, save=False):
    plt.figure(figsize=(10,10))
    plt.title(message)
    plt.pcolor(T, edgecolors='k', linewidths=2)
    plt.colorbar()
    if save:
        plt.savefig(fname = message, format = 'pdf')
    plt.show()
```

```
In [ ]:
```

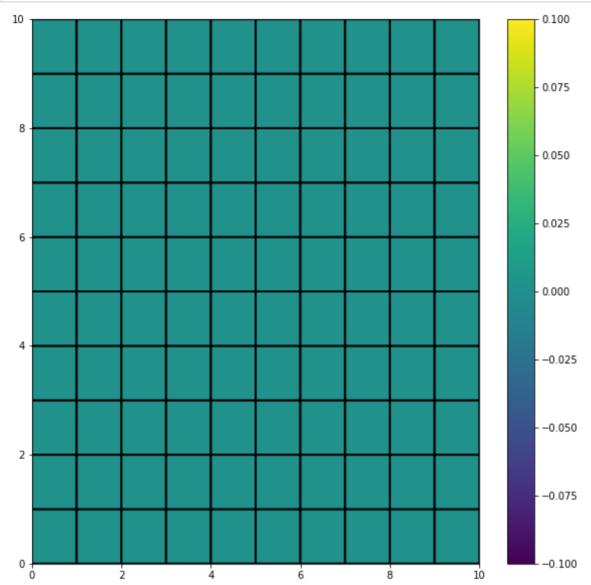
```
Q = np.zeros((env.num_rows, env.num_cols, env.num_actions))
plot_Q(Q, save=False)
Q.shape
```



```
Out[]:
(10, 10, 4)
```

```
In [ ]:
```

```
T = np.zeros((env.num_rows, env.num_cols))
plot_T(T, save=False)
```



Exploration strategies

- 1. Epsilon-greedy
- 2. Softmax

```
In [ ]:
```

```
from scipy.special import softmax

seed = 42
rg = np.random.RandomState(seed)

# Epsilon greedy
def choose_action_epsilon(Q, state, rg=rg, epsilon = 0.1, temperature = 1):
    if not Q[state[0], state[1]].any() or rg.rand() < epsilon:
        return rg.choice(Q.shape[-1])
    else:
        return np.argmax(Q[state[0], state[1]])

# Softmax
def choose_action_softmax(Q, state, rg=rg, epsilon = 0.1 , temperature = 1):
    return rg.choice(Q.shape[-1], p = softmax(Q[state[0], state[1]]/temperature))</pre>
```

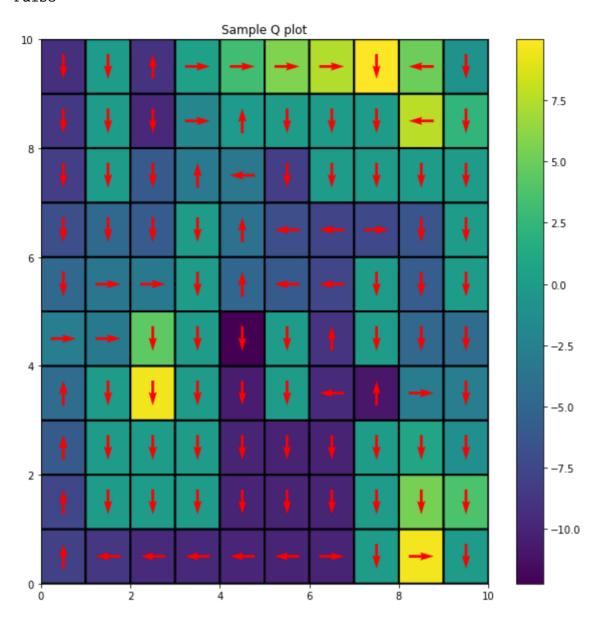
SARSA

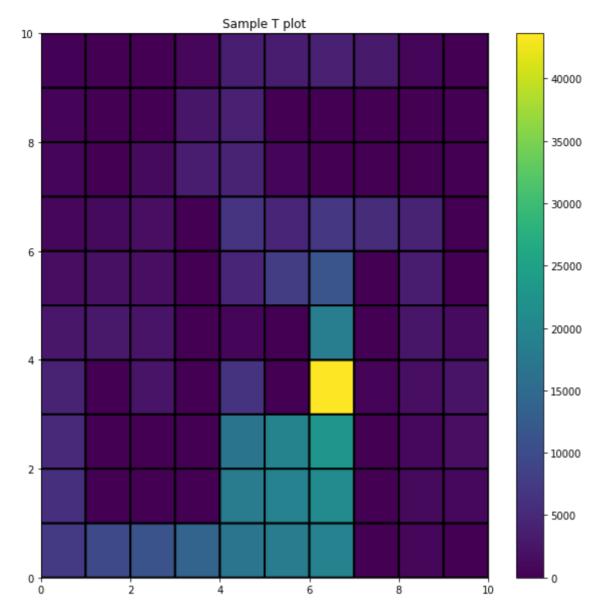
Now we implement the SARSA algorithm.

```
print freq = 500
episodes = 5000
def sarsa(env, Q, T, epsilon=0.1, alpha=0.4, gamma=0.9, temperature = 1, plot he
at = False, choose action = choose action softmax, episodes = 5000):
    episode rewards = np.zeros(episodes)
    steps to completion = np.zeros(episodes)
    if plot heat:
        clear output(wait=True)
        plot Q(Q)
        plot T(T)
    epsilon = epsilon
    for ep in tqdm(range(episodes)):
        tot reward, steps = 0, 0
        # Reset environment
        state = env.reset()
        row_col_state = seq_to_col row(state)[0]
        action = choose action(Q, row col state)
        done = False
        while not done:
            state_next, reward, done = env.step(state, action)
            row col state next = seq to col row(state next)[0]
            action next = choose action(Q, row col state next, epsilon = epsilon
, temperature = temperature)
            # update equation
            Q[row col state[0], row col state[1], action] += alpha*(reward + gam
ma*Q[row col state next[0], row col state next[1], action next] - Q[row col stat
e[0], row col state[1], action])
            T[row col state[0], row col state[1]] += 1
            tot reward += reward
            steps += 1
            state, action = state next, action next
            row col state = seq to col row(state)[0]
            if(steps > 10000):
                return Q, T, episode rewards, steps to completion
        episode rewards[ep] = tot reward
        steps_to_completion[ep] = steps
        if (ep+1)%print freq == 0 and plot heat:
            clear output(wait=True)
            plot_Q(Q = Q, message = "Sample Q plot", save = False)
            plot T(T = T, message = "Sample T plot", save = False)
    return Q, T, episode rewards, steps to completion
```

```
Q = np.zeros((env.num_rows, env.num_cols, env.num_actions))
T = np.zeros((env.num_rows, env.num_cols))
#episodes = 10000
Q, T, rewards, steps = sarsa(env, Q, T, plot_heat=True, choose_action= choose_action_softmax)
```

False



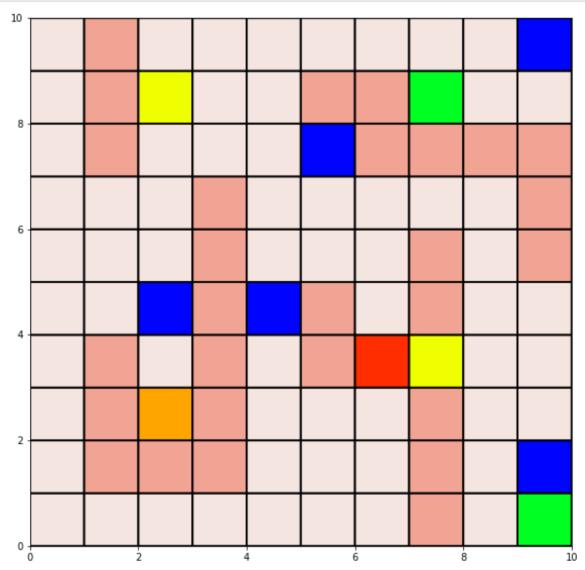


Visualizing the policy

Now let's see the agent in action. Run the below cell (as many times) to render the policy;

```
In [ ]:
```

```
from time import sleep
state = env.reset()
done = False
steps = 0
tot_reward = 0
while not done:
    clear_output(wait=True)
    row_col_state = seq_to_col_row(state)[0]
    state, reward, done = env.step(state, Q[row col state[0], row col state[1]].
argmax())
    plt.figure(figsize=(10, 10))
    env.render(ax=plt, agent_state=state, render_agent=True)
    plt.show()
    steps += 1
    tot reward += reward
    sleep(0.2)
print("Steps: %d, Total Reward: %d"%(steps, tot_reward))
```



Steps: 25, Total Reward: -19

Analyzing performance of the policy

We use two metrics to analyze the:

- 1. Average steps to reach the goal
- 2. Total rewards from the episode

To ensure, we account for randomness in environment and algorithm (say when using epsilon-greedy exploration), we run the algorithm for multiple times and use the average of values over all runs.

In []:

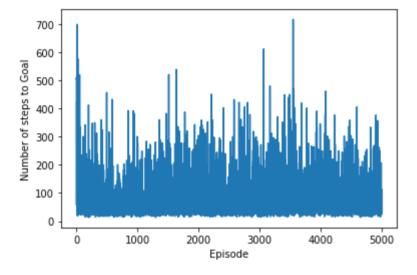
```
Q_avgs, reward_avgs, steps_avgs = [], [], []
num_expts = 1

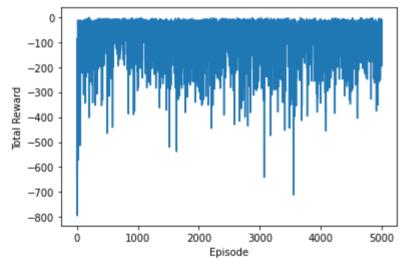
for i in range(num_expts):
    print("Experiment: %d"%(i+1))
    Q = np.zeros((env.num_rows, env.num_cols, env.num_actions))
    T = np.zeros((env.num_rows, env.num_cols))
    rg = np.random.RandomState(i)
    Q, T, rewards, steps = sarsa(env, Q, T)
    Q_avgs.append(Q.copy())
    reward_avgs.append(rewards)
    steps_avgs.append(steps)
```

Experiment: 1

```
100% | 5000/5000 [02:00<00:00, 41.38it/s]
```

```
plt.xlabel('Episode')
plt.ylabel('Number of steps to Goal')
plt.plot(np.arange(episodes),np.average(steps_avgs, 0))
plt.show()
plt.xlabel('Episode')
plt.ylabel('Total Reward')
plt.plot(np.arange(episodes),np.average(reward_avgs, 0))
plt.show()
```





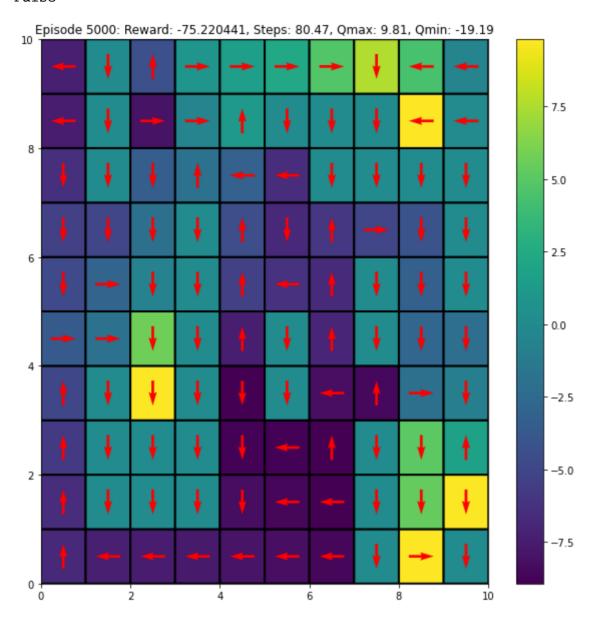
Q-Learning

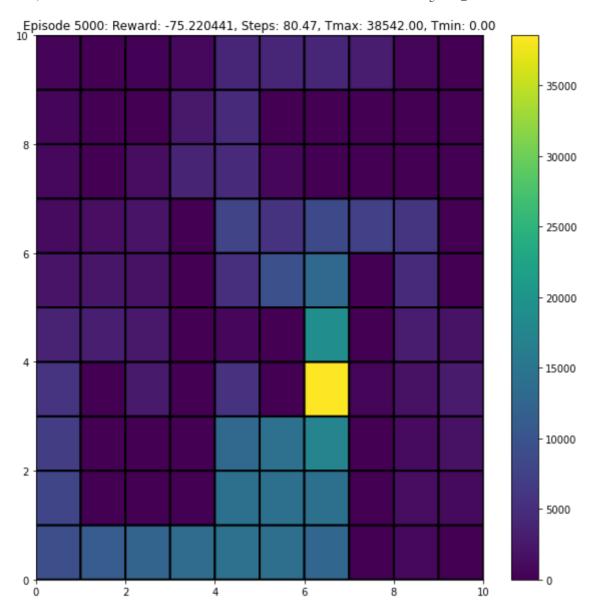
Now lets implement the Q-Learning algorithm

```
print freq = 500
episodes = 5000
step cnt = 0
def Q Learning(env, Q, T, epsilon = 0.1, alpha = 0.4, gamma = 0.9, temperature =
1, plot heat = False, choose action = choose action softmax, episodes = 5000):
  episode rewards = np.zeros(episodes)
  steps to completion = np.zeros(episodes)
  if plot heat:
    clear_output(wait = True)
   plot Q(Q)
   plot_T(T)
  #epsilon = epsilon0
  \#alpha = alpha0
  for ep in tqdm(range(episodes)):
    tot reward = 0
    steps = 0
    done = False
    state = env.reset()
    steps cnt = 0
    while not done:
      steps cnt = steps cnt + 1
      state_row_col = seq_to_col_row(state)[0]
      action = choose action(Q, state row col, epsilon = epsilon , temperature =
temperature)
      state next,reward,done = env.step(state, action)
      state next row col = seq to col row(state next)[0]
      steps cnt = steps cnt + 1
      #update equation
      v pi s = -np.inf
      for i in range(4):
        v_pi_s = max(v_pi_s,reward + gamma*(Q[state_next_row_col[0],state_next_r
ow col[1],i]))
      Q[state row col[0], state row col[1], action] += alpha*(v pi s - Q[state row
_col[0], state_row_col[1], action])
      T[state_row_col[0], state_row_col[1]] += 1
      tot reward += reward
      steps += 1
      state = state next
      if(steps_cnt > 10004):
        return Q, T, episode rewards, steps to completion
    episode rewards[ep] = tot reward
    steps to completion[ep] = steps
    if (ep+1)%print freq == 0 and plot heat:
      clear_output(wait=True)
      plot Q(Q, message = "Episode %d: Reward: %f, Steps: %.2f, Qmax: %.2f, Qmi
n: %.2f"%(ep+1, np.mean(episode rewards[ep-print freq+1:ep]),
                                                                             np.me
an(steps to completion[ep-print freq+1:ep]),
                                                                             Q.max
(), Q.min()))
      plot T(T, message = "Episode %d: Reward: %f, Steps: %.2f, Tmax: %.2f, Tmi
```

```
Q = np.zeros((env.num_rows, env.num_cols, env.num_actions))
T = np.zeros((env.num_rows, env.num_cols))
episodes = 5000
Q, T, rewards, steps = Q_Learning(env, Q, T, plot_heat=True, choose_action= choose_action_softmax)
```

False



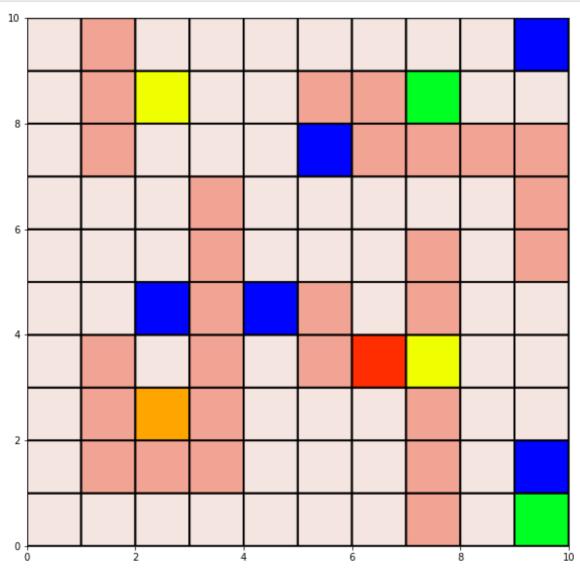


100%|| 5000/5000 [02:13<00:00, 37.36it/s]

Visualizing the policy

Now let's see the agent in action. Run the below cell (as many times) to render the policy;

```
from time import sleep
state = env.reset()
done = False
steps = 0
tot_reward = 0
while not done:
    clear_output(wait=True)
    row_col_state = seq_to_col_row(state)[0]
    state, reward, done = env.step(state, Q[row col state[0], row col state[1]].
argmax())
    plt.figure(figsize=(10, 10))
    env.render(ax=plt, agent_state=state, render_agent=True)
    plt.show()
    steps += 1
    tot reward += reward
    sleep(0.2)
print("Steps: %d, Total Reward: %d"%(steps, tot_reward))
```



Steps: 28, Total Reward: -27

Analyzing performance of the policy

We use two metrics to analyze:

- 1. Average steps to reach the goal
- 2. Total rewards from the episode

To ensure, we account for randomness in environment and algorithm (say when using epsilon-greedy exploration), we run the algorithm for multiple times and use the average of values over all runs.

```
In [ ]:
```

```
Q_avgs, reward_avgs, steps_avgs = [], [], []
num_expts = 5

for i in range(num_expts):
    print("Experiment: %d"%(i+1))
    Q = np.zeros((env.num_rows, env.num_cols, env.num_actions))
    rg = np.random.RandomState(i)
    Q, rewards, steps = sarsa(env, Q)
    Q_avgs.append(Q.copy())
    reward_avgs.append(rewards)
    steps_avgs.append(steps)
```

```
Experiment: 1

100%| | 10000/10000 [02:38<00:00, 62.92it/s]

Experiment: 2

100%| | 10000/10000 [02:41<00:00, 61.98it/s]

Experiment: 3

100%| 10000/10000 [02:55<00:00, 56.94it/s]

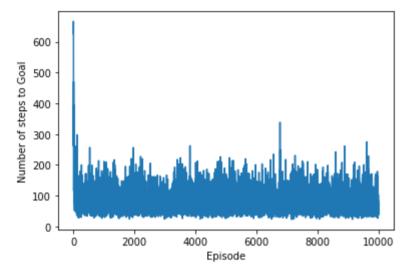
Experiment: 4

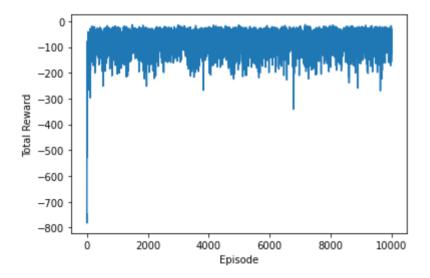
100%| 10000/10000 [02:52<00:00, 57.89it/s]

Experiment: 5
```

100% | 100% | 10000/10000 [02:40<00:00, 62.15it/s]

```
plt.xlabel('Episode')
plt.ylabel('Number of steps to Goal')
plt.plot(np.arange(episodes),np.average(steps_avgs, 0))
plt.show()
plt.xlabel('Episode')
plt.ylabel('Total Reward')
plt.plot(np.arange(episodes),np.average(reward_avgs, 0))
plt.show()
```





```
In [ ]:
```

```
def get avg(env, algorithm, alpha = 0.4, epsilon = 0.1, gamma = 0.9, choose ac
tion = choose action softmax, temperature = 1, episodes=5000):
  Q avgs, T avgs, reward avgs, steps avgs = [], [], [], []
  num expts = 1
  for i in range(num_expts):
   #print("Experiment: %d"%(i+1))
   Q = np.zeros((env.num rows, env.num cols, env.num actions))
   T = np.zeros((env.num rows, env.num cols))
   rg = np.random.RandomState(i)
   Q, T, rewards, steps = algorithm(env, Q, T, epsilon = epsilon, alpha = alpha
, gamma = gamma, temperature = temperature, plot heat = False, choose action = c
hoose action, episodes=episodes)
   Q avgs.append(Q.copy())
   T avgs.append(T.copy())
   reward avgs.append(rewards)
   steps avgs.append(steps)
  return Q avgs, T avgs, reward avgs , steps avgs
```

Hyperparameter Tuning

Now we plot the reward curves and step curves while varying a single hyperparameter to get the best value. 3 plots (each having 4 possible values of a hyperparameter) are plotted for each of the 16 configurations under each algorithm (Q-learning / Sarsa)

Total number of plots = $3 \times 16 \times 2 \times 2$

These plots for Q-Learning are available here =>

https://drive.google.com/drive/folders/1OCsHMIBsTSMZhXsATauXm YxdpgkdpMc?usp=sharing (https://drive.google.com/drive/folders/1OCsHMIBsTSMZhXsATauXm YxdpgkdpMc?usp=sharing)

And those for Sarsa are available here =>

https://drive.google.com/drive/folders/1AKkHsuAaeMEuRrNOpUuAOAA36SKIj4tZ (https://drive.google.com/drive/folders/1AKkHsuAaeMEuRrNOpUuAOAA36SKIj4tZ)

```
# run this cell to make all the plots with variations of hyperplots (3 plots sho
wing variation of 3 parameters (for 4 values each) for each configuration )
import string
num cols = 10
num rows = 10
epsiodes = 10000
obstructions = np.array([[0,7],[1,1],[1,2],[1,3],[1,7],[2,1],[2,3],
                        [2,7], [3,1], [3,3], [3,5], [4,3], [4,5], [4,7],
                        [5,3],[5,7],[5,9],[6,3],[6,9],[7,1],[7,6],
                        [7,7],[7,8],[7,9],[8,1],[8,5],[8,6],[9,1]]
bad_states = np.array([[1,9],[4,2],[4,4],[7,5],[9,9]])
restart states = np.array([[3,7],[8,2]])
goal_states = np.array([[0,9],[2,2],[8,7]])
for wind in [True]:
    for start state in [np.array([[3, 6]])]:
        for p in [1.0, 0.7]:
            gw = GridWorld(num rows=num rows,
                        num cols=num cols,
                        start state=start state,
                        goal states=goal states, wind = wind)
            gw.add obstructions(obstructed states=obstructions,
                                bad states=bad states,
                                restart states=restart states)
            gw.add rewards(step reward=-1,
                        goal reward=10,
                        bad state reward=-6,
                        restart state reward=-100)
            gw.add_transition_probability(p_good_transition=p,
                                        bias=0.5)
            env = gw.create gridworld()
            for algorithm in [Q Learning]:
                for choose action in [choose action softmax, choose action epsil
on]:
                    action_category = 'softmax'
                    if(choose action == choose action epsilon):
                      action category = 'epsilon-greedy'
                    algo = 'Sarsa'
                    if(algorithm == Q Learning): algo = 'Q Learning'
                    if(choose action != choose action softmax):
                      epsilons = [0.01, 0.05, 0.1, 0.2]
                      #print('lala')
                      step_graph = []
                      plt.figure(figsize = (10,16))
                      fig,axs = plt.subplots(2,2)
                      cnt = 0
                      for epsilon in epsilons:
                        Q_avgs, T_avgs, reward_avgs, steps_avgs = get_avg(env, a
lgorithm, alpha = 0.2, epsilon = epsilon , gamma = 0.9, choose action = choose a
ction, temperature = 1)
                        step graph.append(steps avgs)
                        axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.averag
e(reward_avgs,0))
                        axs[(cnt//2),(cnt%2)].set title('\u03B5 = {}'.format(eps
```

```
ilon))
                        cnt = cnt + 1
                      name1 = ('start state = {} Wind = {} p = {} algorithm =
{} action = {} \u03B3 = {} \u03B1 = {} \u03F4 = {}'.format(str(start state), 
str(wind), str(p), algo, action category,
                              str(0.9), str(0.4), str(1))
                      fig.suptitle(name1)
                      for ax in axs.flat:
                        ax.set(xlabel = 'Episodes')
                        ax.set(ylabel = 'Total Reward')
                      for ax in axs.flat:
                        ax.label outer()
                      #print(name1)
                      #print(type(name1))
                      plt.savefig(fname = name1, format = 'jpeg')
                      plt.show()
                      plt.figure(figsize = (10,16))
                      fig,axs = plt.subplots(2,2)
                      cnt = 0
                      for steps_avgs in step_graph:
                        axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.averag
e(steps avgs, 0))
                        axs[(cnt//2),(cnt%2)].set title('\u03B5 = {}'.format(eps
ilons[cnt]))
                        cnt = cnt + 1
                      name1 = ('start state = {} Wind = {} p = {} algorithm =
{} action = {} \u03B3 = {} \u03B1 = {} \u03F4 = {}'.format(str(start state),
str(wind), str(p) , algo , action_category,
                              str(0.9), str(0.4), str(1))
                      fig.suptitle(name1)
                      for ax in axs.flat:
                        ax.set(xlabel = 'Episodes')
                        ax.set(ylabel = 'Number of Steps')
                      for ax in axs.flat:
                        ax.label outer()
                      plt.savefig(fname = name1+"*", format = 'jpeg')
                      plt.show()
                    alphas = [0.01, 0.1, 0.2, 0.5]
                    plt.figure(figsize = (10,16))
                    fig,axs = plt.subplots(2,2)
                    step_graph = []
                    cnt = 0
                    for alpha in alphas:
                      Q avgs, T avgs, reward avgs, steps avgs = get avg(env, alg
orithm, alpha = alpha, epsilon = 0.1 , gamma = 0.9, choose_action = choose_actio
n, temperature = 1)
                      step graph.append(steps avgs)
                      axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.average
(reward_avgs,0))
                      axs[(cnt//2),(cnt%2)].set title('\u03B1 = {}'.format(alph
a))
```

```
cnt = cnt + 1
                    name1 = ('start state = {} Wind = {} p = {} algorithm =
\{\} action = \{\} epsilon = \{\} \u03B3 = \{\} \u03F4 = \{\}'.format(str(start state
), str(wind), str(p), algo, action_category,
                              str(0.1), str(0.9), str(1))
                    fig.suptitle(name1)
                    for ax in axs.flat:
                      ax.set(xlabel = 'Episodes')
                      ax.set(ylabel = 'Total Reward')
                    for ax in axs.flat:
                      ax.label outer()
                    plt.savefig(fname = name1, format = 'jpeg')
                    plt.show()
                    cnt = 0
                    plt.figure(figsize = (10,16))
                    fig,axs = plt.subplots(2,2)
                    for steps_avgs in step_graph:
                      axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.average
(steps_avgs,0))
                      axs[(cnt//2),(cnt%2)].set_title('\u03B1 = {}'.format(alpha
s[cnt]))
                      cnt = cnt + 1
                    for ax in axs.flat:
                      ax.set(xlabel = 'Episodes')
                      ax.set(ylabel = 'Number of Steps')
                    for ax in axs.flat:
                      ax.label outer()
                    name1 = ('start_state = {} Wind = {} p = {} algorithm =
\{\} action = \{\} epsilon = \{\} \u03B3 = \{\} \u03F4 = \{\}'.format(str(start_state
), str(wind), str(p) , algo , action_category,
                              str(0.1), str(0.9), str(1))
                    fig.suptitle(name1)
                    plt.savefig(fname = name1+"*", format = 'jpeg')
                    plt.show()
                    gammas = [0.1, 0.5, 0.9, 0.99]
                    step graph = []
                    cnt = 0
                    plt.figure(figsize = (10,16))
                    fig,axs = plt.subplots(2,2)
                    for gamma in gammas:
                      Q_avgs, T_avgs, reward_avgs, steps_avgs = get_avg(env, alg
orithm, alpha = 0.4, epsilon = 0.1, gamma = gamma, choose action = choose actio
n, temperature = 1)
                      step_graph.append(steps_avgs)
                      axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.average
(reward_avgs,0))
                      axs[(cnt//2),(cnt%2)].set title('\u03B3 = {}'.format(gamm)
a))
                      cnt = cnt + 1
                    name1 = ('start_state = {} Wind = {} p = {} algorithm =
```

```
{} action = {} epsilon = {} \u03B1 = {}
                                           \u03F4 = {}'.format(str(start state
), str(wind), str(p), algo, action_category,
                              str(0.1), str(0.4), str(1))
                    fig.suptitle(name1)
                    for ax in axs.flat:
                      ax.set(xlabel = 'Episodes')
                      ax.set(ylabel = 'Rewards')
                    for ax in axs.flat:
                      ax.label outer()
                    plt.savefig(fname = name1, format = 'jpeg')
                    plt.show()
                    cnt = 0
                    plt.figure(figsize = (10,16))
                    fig,axs = plt.subplots(2,2)
                    for steps avgs in step graph:
                      axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.average
(steps avgs, 0))
                      axs[(cnt//2),(cnt%2)].set title('\u03B3 = {}'.format(gamma)
s[cnt]))
                      cnt = cnt + 1
                    name1 = ('start state = {} Wind = {} p = {} algorithm =
\{\} action = \{\} epsilon = \{\} \u03B1 = \{\} \u03F4 = \{\}'.format(str(start state
), str(wind), str(p), algo, action_category,
                              str(0.1), str(0.4), str(1))
                    fig.suptitle(name1)
                    for ax in axs.flat:
                      ax.set(xlabel = 'Episodes')
                      ax.set(ylabel = 'Number of Steps')
                    for ax in axs.flat:
                      ax.label outer()
                    plt.savefig(fname = name1+"*", format = 'pdf')
                    plt.show()
                    if(choose_action == choose_action_epsilon):
                    temperatures = [0.5, 1, 1.5, 5]
                    cnt = 0
                    plt.figure(figsize = (10,16))
                    fig,axs = plt.subplots(2,2)
                    step graph = []
                    for temperature in temperatures:
                      Q_avgs, T_avgs, reward_avgs, steps_avgs = get_avg(env, alg
orithm, alpha = 0.4, epsilon = 0.1, choose_action = choose_action, temperature
= temperature)
                      step graph.append(steps avgs)
                      axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.average
(reward_avgs,0),)
                      axs[(cnt//2),(cnt%2)].set_title('\u03F4 = {}'.format(tempe
rature))
                      cnt = cnt + 1
                    name1 = ('start_state = {} Wind = {} p = {} algorithm =
\{\} action = \{\} epsilon = \{\} \u03B3 = \{\} \u03B1 = \{\}'.format(str(start_state
), str(wind), str(p) , algo , action_category,
                              str(0.1), str(0.9), str(0.4))
```

```
fig.suptitle(name1)
                    for ax in axs.flat:
                      ax.set(xlabel = 'Episodes')
                      ax.set(ylabel = 'Rewards')
                    for ax in axs.flat:
                      ax.label outer()
                    plt.savefig(fname = name1, format = 'pdf')
                    plt.show()
                    cnt = 0
                    plt.figure(figsize = (10,16))
                    fig,axs = plt.subplots(2,2)
                    for steps avgs in step graph:
                      axs[(cnt//2),(cnt%2)].plot(np.arange(episodes),np.average
(steps avgs, 0))
                      axs[(cnt//2),(cnt%2)].set_title('\u03F4 = {}'.format(tempe
ratures[cnt]))
                      cnt = cnt + 1
                    name1 = ('start state = {} Wind = {} p = {} algorithm =
\{\} action = \{\} epsilon = \{\} \u03B3 = \{\} \u03B1 = \{\}'.format(str(start state
), str(wind), str(p), algo, action_category,
                              str(0.1), str(0.9), str(0.4))
                    fig.suptitle(name1)
                    for ax in axs.flat:
                      ax.set(xlabel = 'Episodes')
                      ax.set(ylabel = 'Number of Steps')
                    for ax in axs.flat:
                      ax.label outer()
                    plt.savefig(fname = name1+"*", format = 'pdf')
                    plt.show()
```

Best plots

```
In [ ]:
```

```
def plot_reward(reward_avgs, message):
   plt.title(message)
   plt.xlabel('Episode')
   plt.ylabel('Total Reward')
   plt.plot(np.arange(episodes),np.average(reward_avgs, 0))
   plt.savefig(fname = message, format = 'pdf')
   plt.show()

def plot_steps(steps_avgs,message):
   plt.title(message)
   plt.xlabel('Episode')
   plt.ylabel('Number of steps to Goal')
   plt.plot(np.arange(episodes),np.average(steps_avgs, 0))
   plt.savefig(fname = message, format = 'pdf')
   plt.show()
```

After analyzing the above rendered plots, we plot the best plots for each configuration with the best possible value of the hyperparameters

Number of plots = 4 (2 heat maps, reward, step curves) x 16 x 2 (Q-Learning /Sarsa)

```
#Best plots:
#run this cell to generate best plots (4 plots(2 heatmaps, rewards curve and ste
p curve) X 16 configurations X 2 Algorithms (Q-Learning and Sarsa))
num cols = 10
episodes = 5000
num rows = 10
obstructions = np.array([[0,7],[1,1],[1,2],[1,3],[1,7],[2,1],[2,3],
                        [2,7], [3,1], [3,3], [3,5], [4,3], [4,5], [4,7],
                        [5,3],[5,7],[5,9],[6,3],[6,9],[7,1],[7,6],
                        [7,7],[7,8],[7,9],[8,1],[8,5],[8,6],[9,1]]
bad_states = np.array([[1,9],[4,2],[4,4],[7,5],[9,9]])
restart states = np.array([[3,7],[8,2]])
goal states = np.array([[0,9],[2,2],[8,7]])
config = 0
for wind in [False, True]:
    for start_state in [np.array([[0, 4]]), np.array([[3, 6]])]:
        for p in [1.0, 0.7]:
            gw = GridWorld(num rows=num rows,
                        num cols=num cols,
                        start state=start state,
                        goal states=goal states, wind = wind)
            gw.add obstructions(obstructed states=obstructions,
                                bad states=bad states,
                                restart_states=restart states)
            gw.add rewards(step reward=-1,
                        goal reward=10,
                        bad state reward=-6,
                        restart state reward=-100)
            gw.add transition probability(p_good_transition=p,
                                        bias=0.5)
            env = gw.create gridworld()
            for choose action in [choose action epsilon, choose action softmax]:
                for algorithm in [Q Learning, sarsa]:
                    if config is 0:
                      if(algorithm == sarsa):
                        [epsilon, alpha, gamma, temp] = [0.2, 0.2, 0.9, 1]
                      else:
                        [epsilon, alpha, gamma, temp] = [0.2, 0.2, 0.99, 1]
                    elif config is 1:
                      if(algorithm == sarsa):
                        [epsilon, alpha, gamma, temp] = [1, 0.5, 0.99, 1]
                      else:
                        [epsilon, alpha, gamma, temp] = [0.1, 0.2, 0.99, 1.5]
                    elif confiq is 2:
                      if(algorithm == sarsa):
                        [epsilon, alpha, gamma, temp] = [0.01, 0.2, 0.99, 1]
                      else:
                        [epsilon, alpha, gamma, temp] = [0.1, 0.2, 0.9, 1]
                    elif confiq is 3:
```

```
if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [1, 0.2, 0.9, 0.5]
  else:
    [epsilon, alpha, gamma, temp] = [1, 0.2, 0.99, 1.5]
elif config is 4:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [0.2, 0.5, 0.9, 1]
    [epsilon, alpha, gamma, temp] = [0.1, 0.5, 0.99, 1]
elif config is 5:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [1, 0.2, 0.9, 1.5]
 else:
    [epsilon, alpha, gamma, temp] = [1, 0.5, 0.99, 1.5]
elif config is 6:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [0.05, 0.1, 0.99, 1]
 else:
    [epsilon, alpha, gamma, temp] = [0.1, 0.2, 0.9, 1]
elif config is 7:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [1, 0.2, 0.9, 1]
 else:
    [epsilon, alpha, gamma, temp] = [1, 0.1, 0.99, 1]
elif config is 8:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [0.2, 0.5, 0.9, 1]
    [epsilon, alpha, gamma, temp] = [0.05, 0.5, 0.99, 1]
elif config is 9:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [1, 0.01, 0.99, 0.5]
  else:
    [epsilon, alpha, gamma, temp] = [1, 0.01, 0.99, 0.5]
elif config is 10:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [0.1, 0.1, 0.99, 1]
 else:
    [epsilon, alpha, gamma, temp] = [0.05, 0.2, 0.9, 1]
elif config is 11:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [1, 0.2, 0.99, 5]
  else:
    [epsilon, alpha, gamma, temp] = [1, 0.01, 0.99, 5]
elif config is 12:
  if(algorithm == sarsa):
    [epsilon, alpha, gamma, temp] = [0.05, 0.5, 0.9, 1]
 else:
    [epsilon, alpha, gamma, temp] = [0.1, 0.2, 0.9, 1]
```

```
elif confiq is 13:
                       if(algorithm == sarsa):
                         [epsilon, alpha, gamma, temp] = [1, 0.01, 0.99, 0.5]
                         [epsilon, alpha, gamma, temp] = [1, 0.5, 0.9, 0.5]
                    elif confiq is 14:
                       if(algorithm == sarsa):
                         [epsilon, alpha, gamma, temp] = [0.1, 0.2, 0.9, 1]
                      else:
                         [epsilon, alpha, gamma, temp] = [0.2, 0.2, 0.9, 1]
                    elif confiq is 15:
                       if(algorithm == sarsa):
                         [epsilon, alpha, gamma, temp] = [1, 0.01, 0.99, 5]
                      else:
                         [epsilon, alpha, gamma, temp] = [1, 0.5, 0.99, 1]
                    Q avgs, T avgs, reward avgs, steps avgs = get avg(env, algor
ithm, alpha = alpha, epsilon = epsilon , gamma = gamma, choose action = choose a
ction, temperature = temp, episodes=episodes)
                    #fig,axs = plt.subplots(2,2)
                    Q \text{ avgs} = Q \text{ avgs}[0]
                    T \text{ avgs} = T \text{ avgs}[0]
                    #print(T avgs)
                    algoname = 'Q Learning'
                    if(algorithm == sarsa):
                      algoname = 'Sarsa'
                    plot Q(Q avgs, "Q Plot Configuration = {} Algorithm = {}".f
ormat(str(config), str(algoname)))
                    plot_T(T_avgs,"T_Plot Configuration = {} Algorithm = {}".fo
rmat(str(config), str(algoname)))
                    plot reward(reward avgs, "Rewards Plot Configuration = {} Al
gorithm = {}".format(str(config), str(algoname)))
                    plot steps(steps avgs, "Steps Plot Configuration = {} Algori
thm = {}".format(str(config), str(algoname)))
                config += 1
```

Best plots can be found in the report or

https://drive.google.com/drive/folders/1AKkHsuAaeMEuRrNOpUuAOAA36SKIj4tZ (https://drive.google.com/drive/folders/1AKkHsuAaeMEuRrNOpUuAOAA36SKIj4tZ)