

Project Report: Blockchain Simulator

1. Title of the Project

Blockchain Simulator

2. Introduction

Blockchain is a distributed ledger technology that ensures secure, transparent, and tamper-proof data storage. Each block contains a set of transactions, a timestamp, and a cryptographic hash of the previous block, making the chain immutable. This project simulates a simple blockchain to demonstrate the working of mining, transactions, and block validation.

3. Objective

The main objectives of this project are:

- To understand the core concepts of blockchain technology.
 - To simulate the creation of blocks and the addition of transactions.
 - To implement mining using proof-of-work.
 - To verify the integrity and validity of the blockchain.
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4. Technologies Used

- **Programming Language:** Java
 - **Build Tool:** Maven
 - **Hashing Algorithm:** SHA-256
 - **IDE:** Any Java IDE (Eclipse, IntelliJ, VS Code)
 - **OS:** Windows/Linux
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5. Project Design

5.1 Classes and Their Responsibilities

1. Main Class

- Entry point of the project.
- Initializes the blockchain, adds blocks, and displays the chain.

2. **Blockchain Class**

- Maintains a list of blocks.
- Adds new blocks and validates the chain.

3. **Block Class**

- Stores index, timestamp, list of transactions, previous hash, and hash.
- Calculates hash and performs mining using proof-of-work.

4. **Transaction Class**

- Represents a transaction with sender, receiver, and amount.

5. **StringUtil Class**

- Contains a utility function to compute SHA-256 hash.
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6. Implementation Details

6.1 Mining and Proof-of-Work

- Mining involves calculating a hash that starts with a certain number of zeros (difficulty).
- The mineBlock() function increases the nonce until the hash satisfies the difficulty criteria.

6.2 Adding Transactions

- Each block stores multiple transactions.
- Transactions are added to the block using addTransaction().

6.3 Chain Validation

- The blockchain is validated using isChainValid(), which checks:
 - If the hash of the block is correct.
 - If the previousHash of each block matches the hash of the previous block.
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7. Sample Output

Mining block 1...

Block mined: 0000a7b1c2d3e4f5...

Mining block 2...

Block mined: 0000b2c3d4e5f6a7...

Blockchain is valid: true

Full Blockchain:

Block{index=0, timestamp=1694179200000, transactions=[], previousHash='0', hash='0000123abcd...'}

Block{index=1, timestamp=1694179260000, transactions=[Alice -> Bob: 50, Charlie -> David: 25], previousHash='0000123abcd...', hash='0000a7b1c2d3e4f5...'}

Block{index=2, timestamp=1694179320000, transactions=[Eve -> Frank: 100], previousHash='0000a7b1c2d3e4f5...', hash='0000b2c3d4e5f6a7...'}

8. Advantages

- Provides a clear understanding of blockchain mechanics.
- Demonstrates proof-of-work mining.
- Simple yet effective simulation of real-world blockchain functionality.
- Fully implemented in Java with modular classes.

9. Limitations

- Not a full-scale blockchain; only for simulation and learning purposes.
 - Does not include advanced features like peer-to-peer networking or smart contracts.
 - Mining difficulty is small for demonstration purposes.
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10. Future Scope

- Implement a peer-to-peer network for a decentralized blockchain.
 - Integrate smart contracts for automated transactions.
 - Add digital signatures for transaction verification.
 - Improve user interface for better interaction.
 - Optimize mining for higher difficulty levels.
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11. Conclusion

This project successfully simulates a blockchain, demonstrating how transactions are stored in blocks, how blocks are mined using proof-of-work, and how the chain maintains its integrity. It provides a solid foundation for understanding blockchain technology and can be extended to more advanced blockchain applications.