realloc

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
        int* ptr;
        int n, i;
        printf("Enter number of elements:");
        scanf("%d",&n);
        //ptr = (int*)malloc(n * sizeof(int));
  ptr = (int*)calloc(n, sizeof(int));
        if (ptr == NULL) {
                printf("Memory not allocated.\n");
                exit(0);
        else {
                for (i = 0; i < n; ++i) {
                         printf("Enter element-%d: ",i+1);
                         scanf("%d",&ptr[i]);
                }
                printf("The elements of the array are: ");
                for (i = 0; i < n; ++i) {
printf("%d, ", ptr[i]);
                }
        }
        printf("\nEnter number of elements:");
        scanf("%d",&n);
        //ptr = (int*)malloc(n * sizeof(int));
  ptr = (int*)realloc(ptr,n*sizeof(int));
        if (ptr == NULL) {
                printf("Memory not allocated.\n");
                exit(0);
        }
        else {
                for (i = 0; i < n; ++i) {
                         printf("Enter element-%d: ",i+1);
                         scanf("%d",&ptr[i]);
                }
                printf("The elements of the array are: ");
                for (i = 0; i < n; ++i) {
                         printf("%d, ", ptr[i]);
                }
        free(ptr);
        return 0;
}
```

