MULTIPLICATION OF TWO MATRICES

```
#include <stdio.h>
#define ROW_SIZE 3
#define COL_SIZE 3
void multiplyMatrices(int mat1[ROW_SIZE][COL_SIZE], int mat2[ROW_SIZE][COL_SIZE], int
result[ROW_SIZE][COL_SIZE]) {
   int i, j, k;
   for (i = 0; i < ROW_SIZE; i++) {
       for (j = 0; j < COL\_SIZE; j++) \{
          result[i][j] = 0;
          for (k = 0; k < COL SIZE; k++) {
              result[i][j] += mat1[i][k] * mat2[k][j];
      }
   }
}
void displayMatrix(int matrix[ROW_SIZE][COL_SIZE]) {
   int i, j;
   for (i = 0; i < ROW_SIZE; i++) {
       for (j = 0; j < COL\_SIZE; j++) {
          printf("%d\t", matrix[i][j]);
       printf("\n");
   }
}
int main() {
   \label{eq:size} \begin{array}{l} \text{int matrix1} \\ \text{[ROW\_SIZE]} \\ \text{[COL\_SIZE]} \\ = \{ \{ 1, \, 2, \, 3 \}, \, \{ 4, \, 5, \, 6 \}, \, \{ 7, \, 8, \, 9 \} \}; \\ \text{int matrix2} \\ \text{[ROW\_SIZE]} \\ \text{[COL\_SIZE]} \\ = \{ \{ 9, \, 8, \, 7 \}, \, \{ 6, \, 5, \, 4 \}, \, \{ 3, \, 2, \, 1 \} \}; \\ \end{array}
   int result[ROW_SIZE][COL_SIZE];
   multiplyMatrices(matrix1, matrix2, result);
   printf("Matrix 1:\n");
   displayMatrix(matrix1);
   printf("\nMatrix 2:\n");
   displayMatrix(matrix2);
   printf("\nResultant Matrix (Matrix1 * Matrix2):\n");
   displayMatrix(result);
   return 0;
}
```

