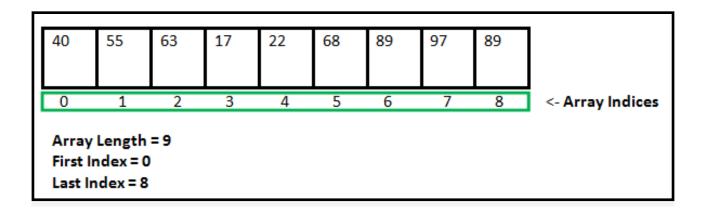
## **Dynamic Memory Allocation**



As can be seen, the length (size) of the array above is 9. But what if there is a requirement to change this length (size)? For example,

- If there is a situation where only 5 elements are needed to be entered in this array. In this case, the remaining 4 indices are just wasting memory in this array. So there is a requirement to lessen the length (size) of the array from 9 to 5.
- Take another situation. In this, there is an array of 9 elements with all 9 indices filled. But there is a need to enter 3 more elements in this array. In this case, 3 indices more are required. So the length (size) of the array needs to be changed from 9 to 12.

This procedure is referred to as **Dynamic Memory Allocation in C**.

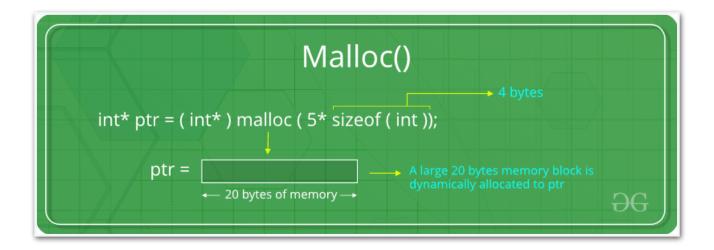
Therefore, C **Dynamic Memory Allocation** can be defined as a procedure in which the size of a data structure (like Array) is changed during the runtime.

There are four different methods to achieve dynamic memory allocation namely,

- 1. malloc()
- 2. calloc()
- 3. **free()**
- 4. realloc()

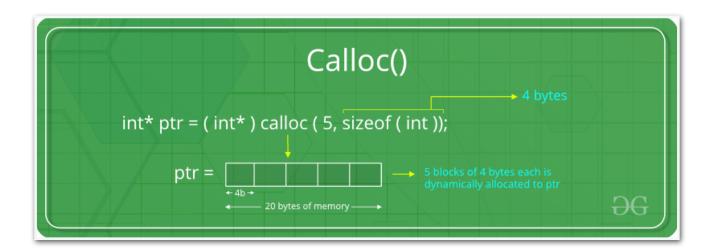
## malloc() method:

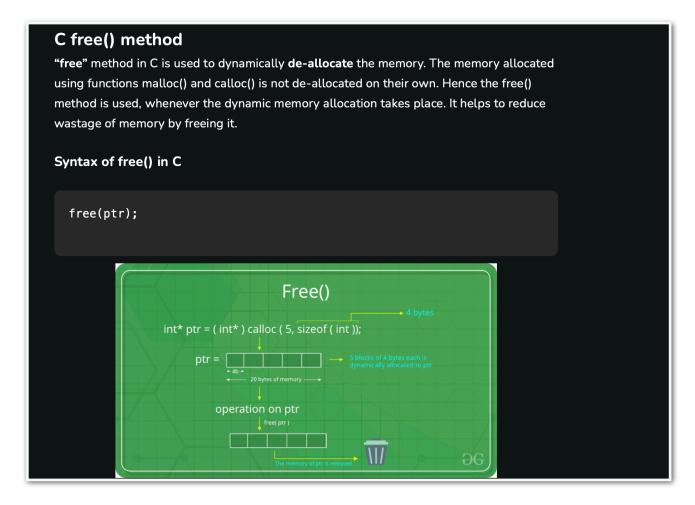
The "malloc" or "memory allocation" method in C is used to dynamically allocate a single large block of memory with the specified size. It returns a pointer of type void which can be cast into a pointer of any form. It doesn't Initialize memory at execution time so that it has initialized each block with the default garbage value initially.



## C calloc() method

- 1. "calloc" or "contiguous allocation" method in C is used to dynamically allocate the specified number of blocks of memory of the specified type. it is very much similar to malloc() but has two different points and these are:
- 2. It initializes each block with a default value '0'.





## C realloc() method:

"realloc" or "re-allocation" method in C is used to dynamically change the memory allocation of a previously allocated memory. In other words, if the memory previously allocated with the help of malloc or calloc is insufficient, realloc can be used to dynamically

