

# Object Oriented Analysis and Design Using Java UE20CS352

Bachelor of Technology

in

Computer Science & Engineering

Project Title: ATM Machine

### **TEAM MEMBERS:**

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

FACULTY OF ENGINEERING

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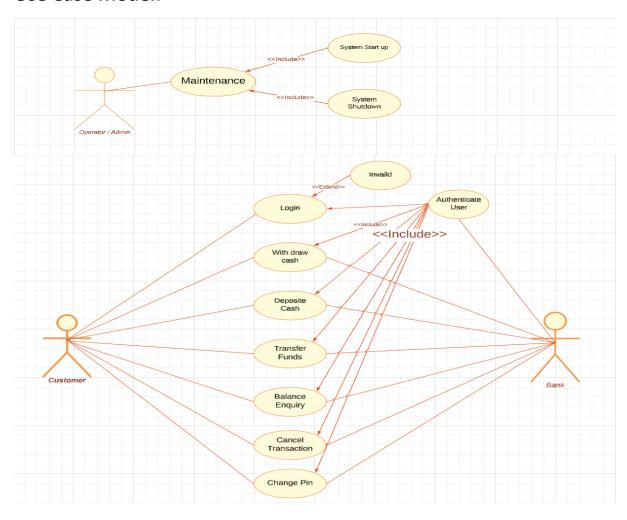
#### **Problem Statement:**

An ATM (Automated Teller Machine) is an electronic device that allows bank account holders to access their accounts and carry out financial transactions such as withdrawals, deposits, and balance inquiries, without the need for a bank teller or cashier.

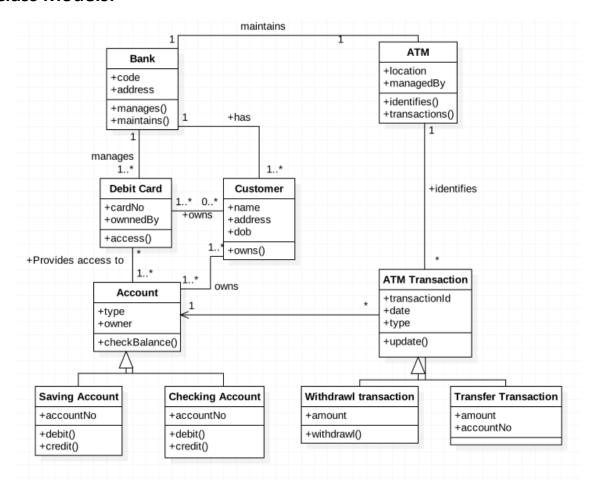
The objective of this project is to develop an ATM machine application using Java and following the MVC (Model-View-Controller) architecture. The application will allow bank account holders to perform various transactions by interacting with the user interface of the ATM machine. The features include the balance enquiry, cash withdrawal, Deposit the money and also transfer the money to the other account.

### **Models:**

### **Use Case Model:**



#### **Class Models:**



### **Architectural patterns:**

### **Design Principles and Design Patterns:**

Based on the provided code files, the following GRASP and SOLID design principles are likely used in the following parts of the code:

### 1. High Cohesion:

- TransactionService class: It encapsulates the business logic for handling transactions, including saving transactions and retrieving transaction data from the repository.

- AccountService class: It encapsulates the business logic for handling accounts, including creating accounts, retrieving account data, and updating account balances.

#### 2. Low Coupling:

- TransactionService, AccountService, TransactionRepository, and AccountRepository classes: They rely on abstractions (interfaces) and are injected using the @Autowired annotation, allowing for flexibility in swapping out different implementations and reducing dependencies between classes.
- ATMController class: It receives HTTP requests from users and coordinates the appropriate actions in the system, but it does not contain business logic or interact directly with the repositories.

#### 3. Creator:

- StartWebApplication class: It creates and runs the Spring Boot application using the SpringApplication.run() method, responsible for creating and initializing the application context.

#### 4. Controller:

- ATMController class: It appears to handle user interactions with the ATM machine, receiving HTTP requests and coordinating the appropriate actions in the system.
- 5. Single Responsibility Principle (SRP):
- TransactionService class: It focuses on the business logic for handling transactions.
- AccountService class: It focuses on the business logic for handling accounts.
- TransactionRepository and AccountRepository classes: They are responsible for data access and manipulation for transactions and accounts, respectively.
- ATMController class: It handles user interactions with the ATM machine.

#### 6. Open/Closed Principle (OCP):

- The use of interfaces (abstractions) and dependency injection with @Autowired can promote extensibility and flexibility, allowing for new functionality to be added without modifying existing code. For example, if a new type of transaction or account is added, new classes implementing the relevant interfaces can be created without modifying the existing code.

#### 7. Dependency Inversion Principle (DIP):

- The use of interfaces (abstractions) and dependency injection with @Autowired in the TransactionService, AccountService, TransactionRepository, and AccountRepository classes can promote loose coupling and flexibility in swapping out different implementations, adhering to the DIP.

#### Github link to the Code base

https://github.com/Rajesh-mm/ATM Machine.git

#### Individual contributions of the team members:

Rohith H has implemented Transaction History and Deposit.

Sagar S has implemented Login and Change Pin.

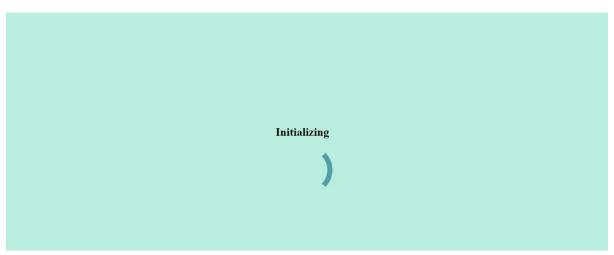
Rajesh has implemented Withdraw and Transfer

Ravi Kiran has implemented Checking Balance, System Startup and Shutdown.

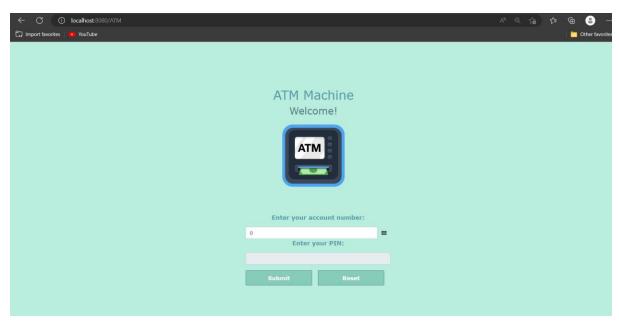
### Screenshots with input values populated and output shown:



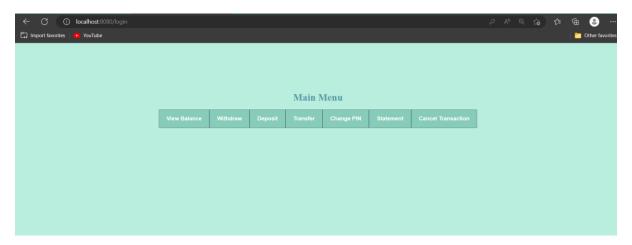
#### Startup Page:



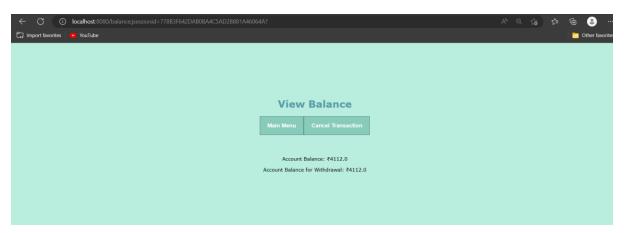
#### Login Page:



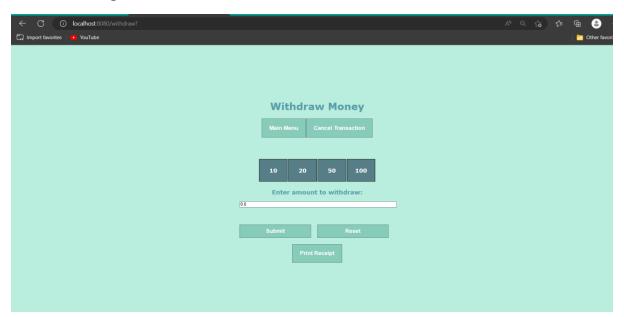
### Menu Page:



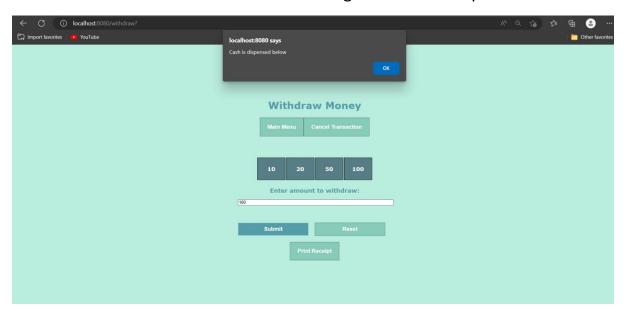
### Balance Page:



### Withdraw Page:



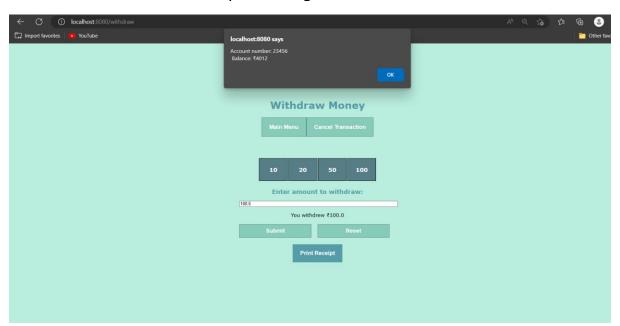
When we click on submit it will show message as "Cash is dispensed below":



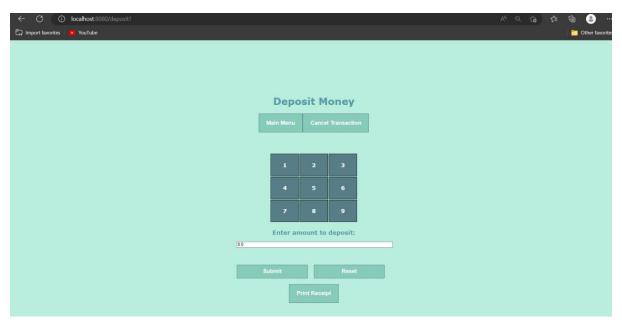
### Withdrew 100 rupees:



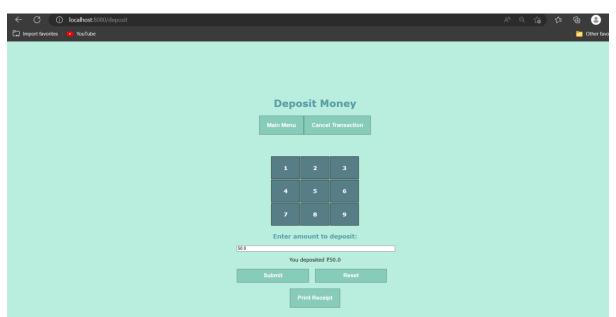
When we click on Print Receipt showing balance and account number:



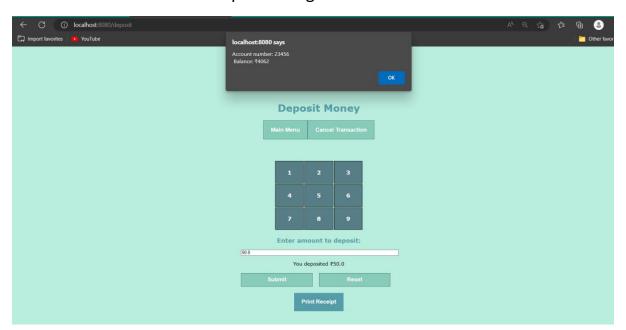
### Deposit Page:



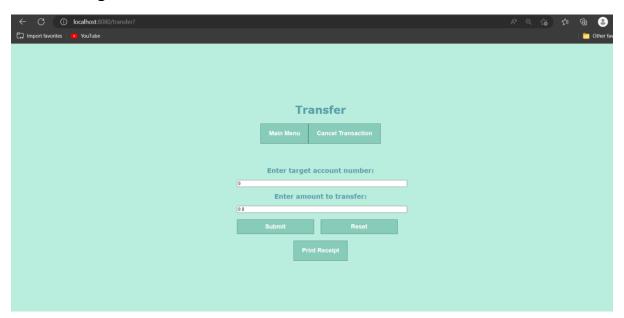
### Deposited 50 rupees:

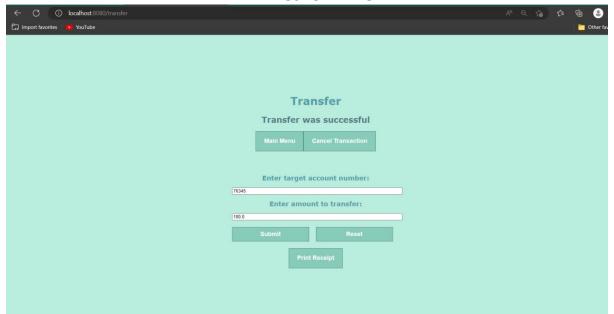


When we click on Print Receipt showing balance and account number:

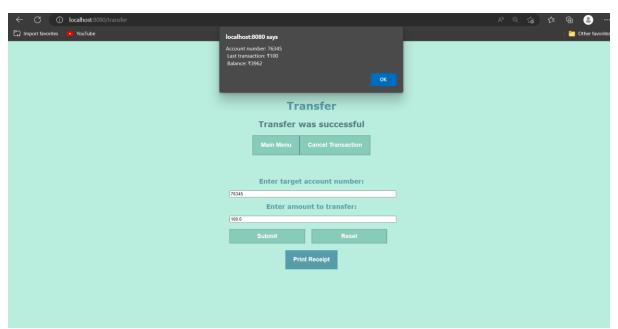


### Transfer Page:

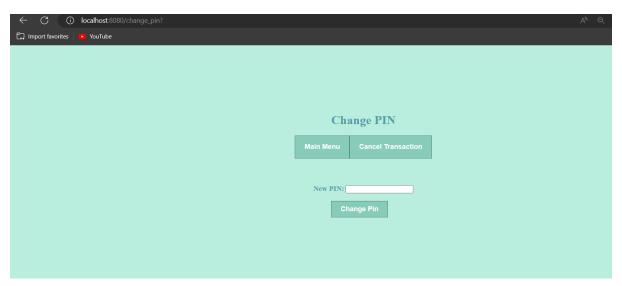




When we click on Print Receipt Showing balance and account number:



Change PIN Page:



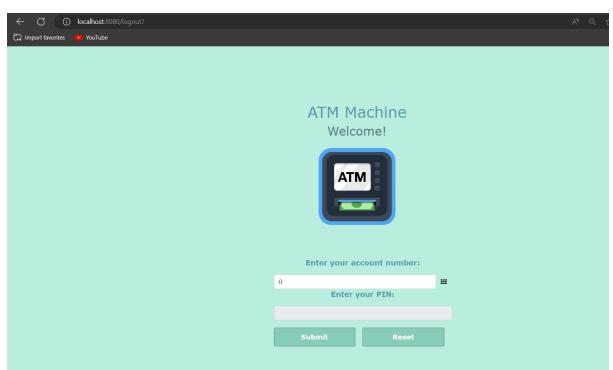
Pin changed from 1212 to 4567



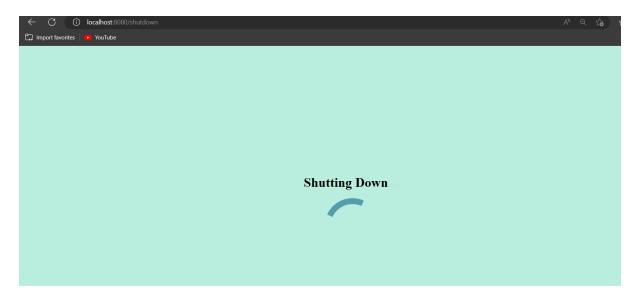
Transaction History or Mini-Statement Page:



After clicking cancel Transaction:

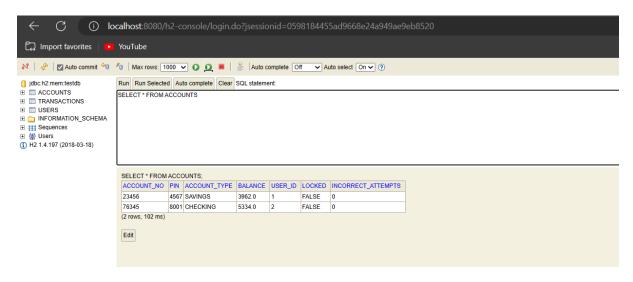


After 10 minutes when not in use it will shut down:

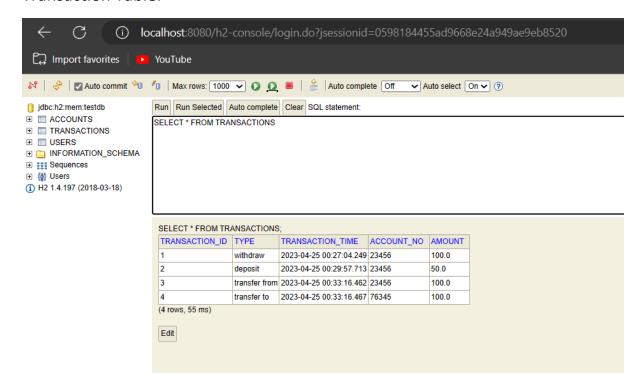


#### H2 Database:

#### Accounts Table:



#### **Transaction Table:**



#### **User Table:**

