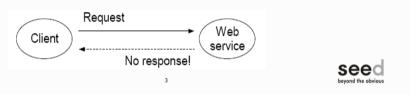


Objectives

- At the end of this chapter you will be able to understand
 - What if our web service involves manual processing that could take days to finish?
 - In this session we'll learn what the problems are and how to deal with them.

seed

- Suppose that we have a web service that processes business registration requests and that each request must be manually reviewed by a human being before it is approved. Then a business registration number is provided to the client.
- The problem is that this review process could take days and the web service client will be kept waiting for the HTTP response (assuming it is using SOAP over HTTP):

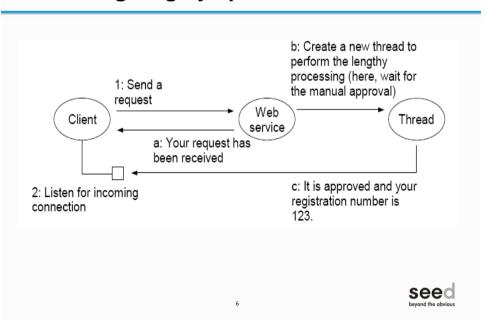


- In that case, the HTTP client code in the client will think something may be wrong in the server. In order to avoid holding up the resources used by the connection, it will time out and terminate the connection.
- How to solve this problem??



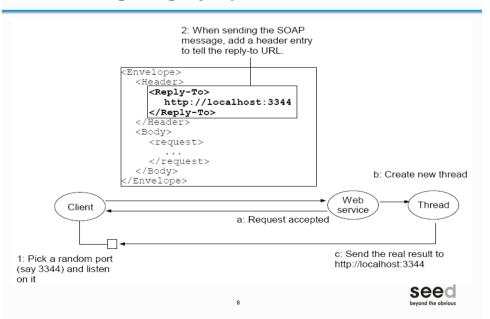
- We can tell the client to send a request and then immediately listen on a port for incoming connection.
- On the server side, the web service will immediately return a short response saying that the request has been received for processing (not approved yet), then create a new thread to wait for the manual approval (so that the web service is free to serve other requests).
- When that thread gets the manual approval, it connects to the client and tells it that it has been approved and tells it the business registration number:





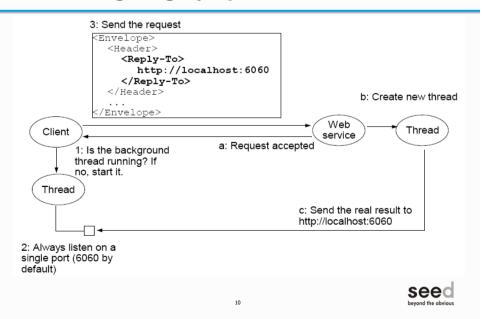
- However, in step c above, how does it know the host name and port of the client??
- Therefore, when the client sends the request, it could pick a random port and then include its host name and the port number in the reply-to URL and include that URL in a SOAP header entry.
- This way, the background thread created by the web service can send the result to that URL. This is very much like having a From address or Reply-To address in an email. This is called "WS-Addressing":

seed



- However, there is still a problem. If the client sends multiple requests to the web service or to different web services, if it opens a new port for each request, then it will use a lot of ports and will waste a lot of resources.
- Therefore, it will open a single port only and let a single background thread listening on it:



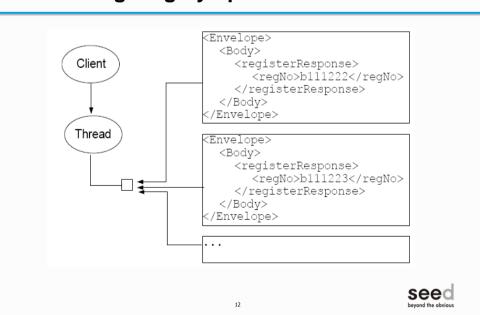


However, if multiple requests were sent, then multiple responses will arrive. Then in step c above, how can the background thread tell the response is for which request??

seed

11

Providing lengthy operations

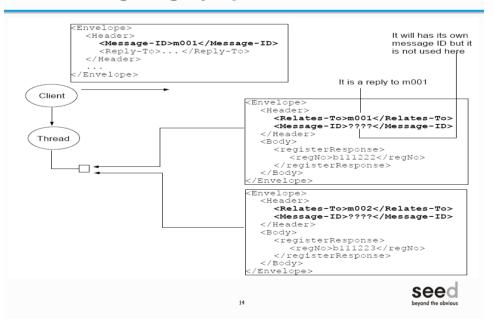


- To solve this problem, when sending the request, the client will generate a unique message ID (e.g., m001) and include it in a header block.
- When the web service generates the response message, it will copy the message ID m001 into the <Relates-To> header block. This way, when the background thread receives the response, it knows that it is the response for request m001:

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Providing lengthy operations



All these <Reply-To>, <Message-ID>,
 <Relates-To> header blocks are part of the WS-Addressing standard

seed

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Creating the WSDL for business registrations

Creating the WSDL for business registrations

• The rest of the WSDL file is as usual:



Creating the WSDL for business

registrations

</xsd:schema> </wsdl:types>

</xsd:element name="approved" type="xsd:string"></xsd:element>
<xsd:element name="rejected" type="xsd:string"></xsd:element>

see

Creating the WSDL for business registrations

```
<wsdl:message name="registerRequest">
  <wsdl:part name="parameters" element="tns:register" />
</wsdl:message>
<wsdl:message name="registerResponse">
  <wsdl:part name="parameters" element="tns:registerResponse"></wsdl:part>
</wsdl:message>
<wsdl:portType name="ManualService">
  <wsdl:operation name="register">
    <wsdl:input message="tns:registerRequest" />
    <wsdl:output message="tns:registerResponse" />
  </wsdl:operation>
</wsdl:portType>
<wsdl:binding name="ManualServiceSOAP" type="tns:ManualService">
  <soap:binding style="document"</pre>
    transport="http://schemas.xmlsoap.org/soap/http" />
  <wsdl:operation name="register">
```

Seed beyond the obvious

Creating the WSDL for business registrations

```
<soap:operation soapAction="urn:fake.gov:biz/reg/register" />
      <wsdl:input>
        <soap:body use="literal" />
      </wsdl:input>
      <wsdl:output>
        <soap:body use="literal" />
      </wsdl:output>
    </wsdl:operation>
  </wsdl:binding>
  <wsdl:service name="ManualService">
    <wsdl:port binding="tns:ManualServiceSOAP"</pre>
      name="ManualServiceSOAP">
      <soap:address</pre>
        location="http://localhost:8080/axis2/services/ManualService" />
    </wsdl:port>
  </wsdl:service>
</wsdl:definitions>
```

seed

The build.xml

Server and Client stub generation

 Then, generate the service stub and client stub. All these are pretty standard stuff.



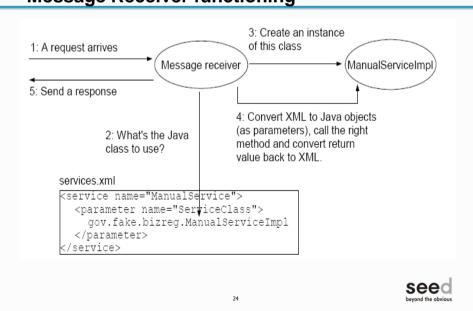
Creating a new thread for lengthy processing

- In order to let the web service create a new thread to do the lengthy processing, we need to understand the concept of message receiver in Axis.
- There is a message receiver for each web service. When a request for our web service arrives, the message receiver will be handed the message.
- Message receiver functioning is as shown:

SEEO beyond the obvious

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Creating a new thread for lengthy processing – Message Receiver functioning



Creating a new thread for lengthy processing – Message Receiver functioning

- All these are happening in the same thread by default.
- Now, we will tell our message receiver to create a new thread to call our implementation class, while returning an "accepted" response at the same time.
- To do that, we can modify our message receiver, which is the ManualServiceMessageReceiverInOut class generated by the <wsdl2code> Ant task:

25



Creating a new thread for lengthy processing-Message Receiver

```
When a request (message) arrives,
                                              this method will be called. You're
                                              now overriding it.
import org.apache.axis2.AxisFault;
import org.apache.axis2.context.MessageContext;
public class ManualServiceMessageReceiverInOut extends
  AbstractInOutSyncMessageReceiver {
  public void receive(MessageContext messageCtx) throws AxisFault {
     messageCtx.setProperty(DO_ASYNC, "true");
     super.receive(messageCtx);
                                           Tell the parent class that
                                           the message should be
  public void invokeBusinessLogic( handled asynchronously.
         This method will perform data decoding
         and encoding and call your implementation
         class. Now it will be executed in a new
         thread.
```

Creating a service implementation class

ManualServiceImpl.java

```
Return a hard-coded registration number for

now

public class ManualServiceImpl implements ManualServiceSkeletonInterface {

public RegisterResponse register(Register register) {

System.out.println("Got request");

String regNo = "123";

try {

Thread.sleep(5000);

} catch (InterruptedException e) {

}

RegisterResponse response = new RegisterResponse();

response.setApproved(regNo);

return response;

}

}

Seed

beyond the obvious
```

Creating a service implementation class-ManualServiceImpl.java

 Now the message receiver will call our register() method in a new thread.



Creating an asynchronous client-BizRegClient.java

```
To encode the reply-to URL and message ID using the WS-Addressing standard, Axis provides a "module" to do that. This module is named "addressing". You can simply enable ("engage") it.

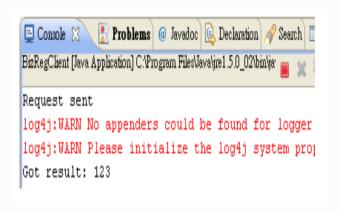
public class BizRegClient {
    public static void main(String[] args) throws Remotesxception {
        ManualServiceStuby stub = new ManualServiceStub();
        serviceClient = stub. ServiceClient();
        servi
```

Enabling addressing on the server side

- For the web service to decode the message ID and reply-to URL from the SOAP message, we need to engage the addressing module in the web service. This is the case by default.
- We can verify that in global configuration file for Axis, <axis_home>\conf\axis2.xml:

seed

Result after deploying the service and running the client



SEEC beyond the obvious

Inspecting the WS-Addressing header blocks

```
This is the target URL. Why is it needed? This allows routing the request message through intermediate hops because the target URL is maintained in the message.

The WS-Addressing namespace with the intermediate hops because the target URL is maintained in the message.

The WS-Addressing namespace with the intermediate hops because the target URL is maintained in the message.

The WS-Addressing namespace with the intermediate hops because the target with the intermediate hops because he intermediate hops because he intermediate hops because he interm
```

Avoiding modifications to the message receiver

- Currently we're modifying
 ManualServiceMessageReceiverInOut.java
 which is generated by <wsdl2code>. This is
 no good as it will be overwritten if we run
 <wsdl2code> again.
- Therefore, a better way is to extend it. For example, create ManualServiceReceiver.java and move the receive() method into there:

seed

Avoiding modifications to the message receiver

```
public class ManualServiceReceiver extends ManualServiceMessageReceiverInOut {
  public void receive(MessageContext messageCtx) throws AxisFault {
    messageCtx.setProperty(DO_ASYNC, "true");
    super.receive(messageCtx);
  }
}
```

Modified build.xml

```
<target name="generate-service">
  <wsd12code
   wsdlfilename="${name}.wsdl"
   serverside="true"
   generateservicexml="true"
   skipbuildxml="true"
   serversideinterface="true"
   namespacetopackages="urn:fake.gov:biz/reg=gov.fake.bizreg"
   targetsourcefolderlocation="src"
   targetresourcesfolderlocation="src/META-INF"
   overwrite="true"/>
  <replaceregexp
   file="src/META-INF/services.xml"
   match="${name}Skeleton"
    replace="${name}Impl" />
  <replaceregexp</pre>
    file="src/META-INF/services.xml"
   match="${name}MessageReceiverInOut"
   replace="${name}Receiver" />
</target>
                                                              seed
```

Quick Recap . . .

- To support a lengthy operation in a web service, its message receiver needs to enable the DO_ASYNC flag so that it creates a new thread to call our business logic and return the response in that thread. For this to work, the client needs to kick start a background thread to listen on a certain port for the response and include a reply-to URL in a header block in the request SOAP message.
- To distinguish which response is for which request, the client also needs to include a unique message ID into the message and the web service needs to copy that into a relates-to header block. WS-Addressing supports the encoding and decoding of the message ID, relates-to and reply-to URL.

seed

Quick Recap . . .

- WS-Addressing is implemented by a module called "addressing" in Axis. A module is just some functionality that can be enabled or disabled. When it is enabled, it is said to be "engaged".
- The client API can be synchronous or asynchronous, independent of whether the transport is synchronous or not.
- If our code should proceed without waiting for the result, use the asynchronous API. If it must wait for the result, use the synchronous API.

