

Mario and Transformation

Mario transforms each time he eats a mushroom as follows:

- If he is currently `small`, he turns `normal`.
- If he is currently `normal`, he turns `huge`.
- If he is currently `huge`, he turns `small`.

Given that Mario was initially `normal`, find his size after eating  $X$  mushrooms.

Input Format

- The first line of input will contain one integer  $T$ , the number of test cases. Then the test cases follow.
- Each test case contains a single line of input, containing one integer  $X$ .

Output Format

For each test case, output in a single line Mario's size after eating  $X$  mushrooms.

Print:

- `NORMAL`, if his final size is `normal`.
- `HUGE`, if his final size is `huge`.
- `SMALL`, if his final size is `small`.

You may print each character of the answer in either uppercase or lowercase (for example, the strings `Huge`, `hUgE`, `huge` and `HUGE` will all be treated as identical).

Constraints

- $1 \leq T \leq 100$
- $1 \leq X \leq 100$

Sample 1:

Input	SMALL HUGE NORMAL
Output	
3 2 4 12	

Explanation:

**Test case 1:** Mario's initial size is `normal`. On eating the first mushroom, he turns `huge`. On eating the second mushroom, he turns `small`.

**Test case 2:** Mario's initial size is `normal`. On eating the first mushroom, he turns `huge`. On eating the second mushroom, he turns `small`. On eating the third mushroom, he turns `normal`. On eating the fourth mushroom, he turns `huge`.