

Q1. Using MATLAB, find the odd and even part of the signal given below:

(a) $x_1[n] = [5 \ 4 \ 6 \ 7 \ 3 \ 2]$

(b) $x_2[n] = \sin(2\pi fn) + \cos(\pi fn)$

AIM: To generate and plot the even and odd part of the given signal.

Short Theory: A signal $x[n]$ can be decomposed into its even, x_e , and odd, x_o , parts. By,

$$x_e(n) = \frac{x(n) + x(-n)}{2}$$

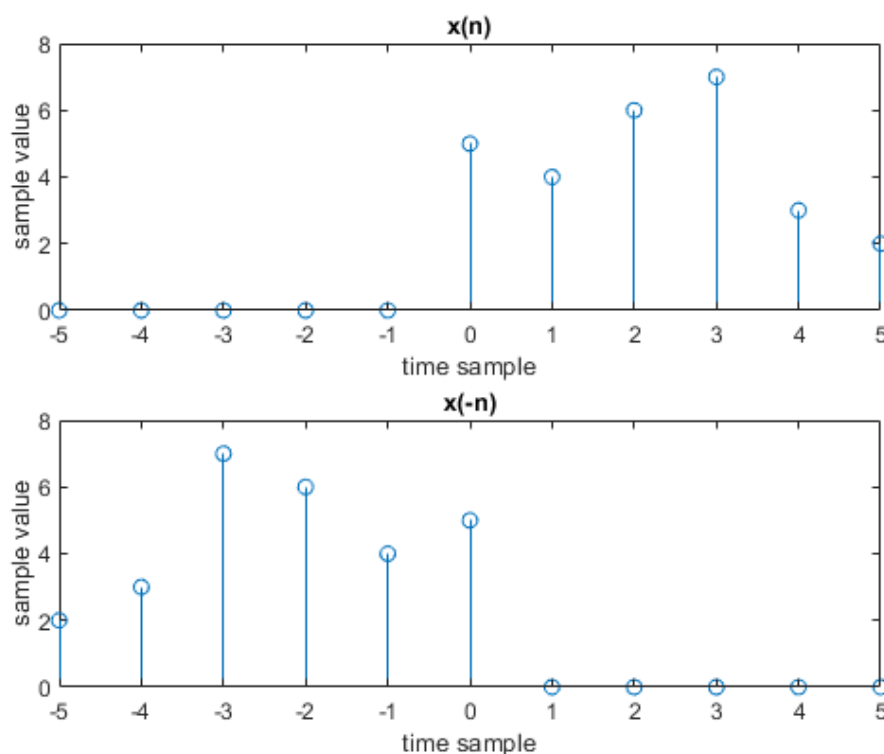
$$x_o(n) = \frac{x(n) - x(-n)}{2}$$

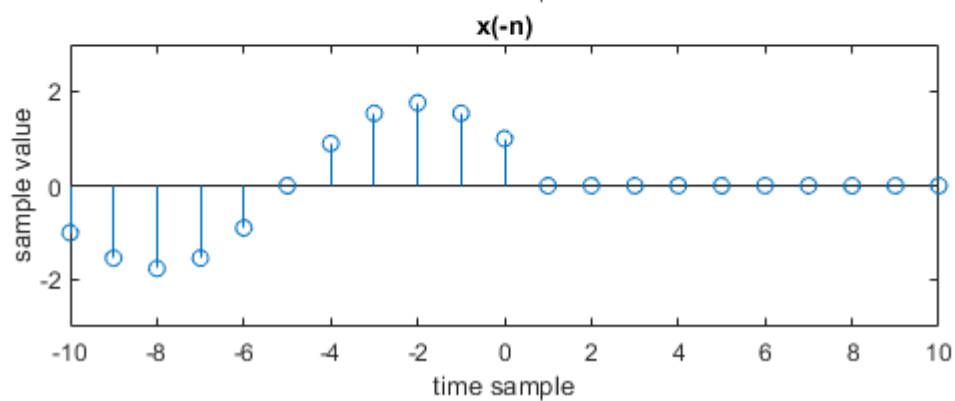
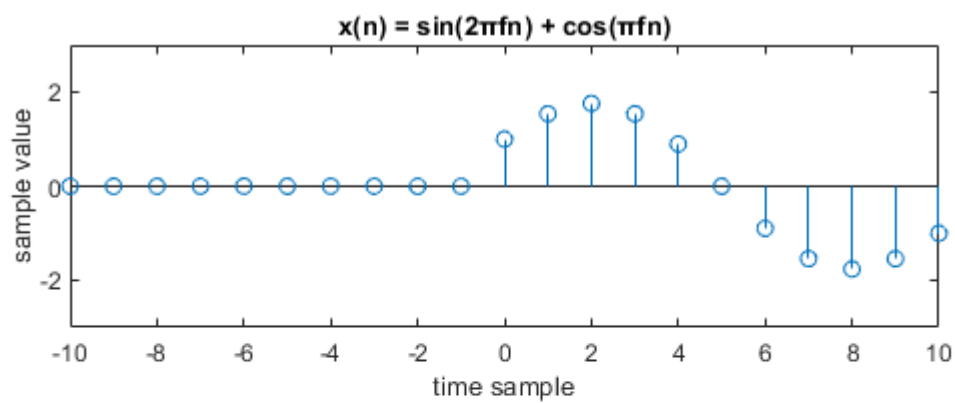
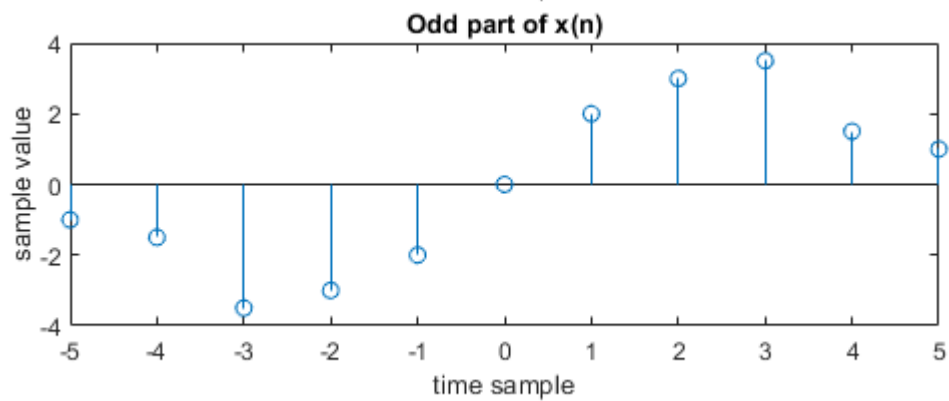
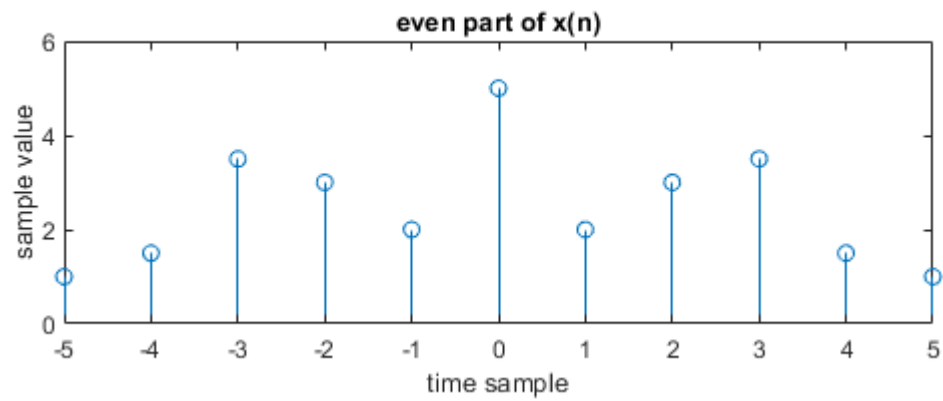
Key Commands:

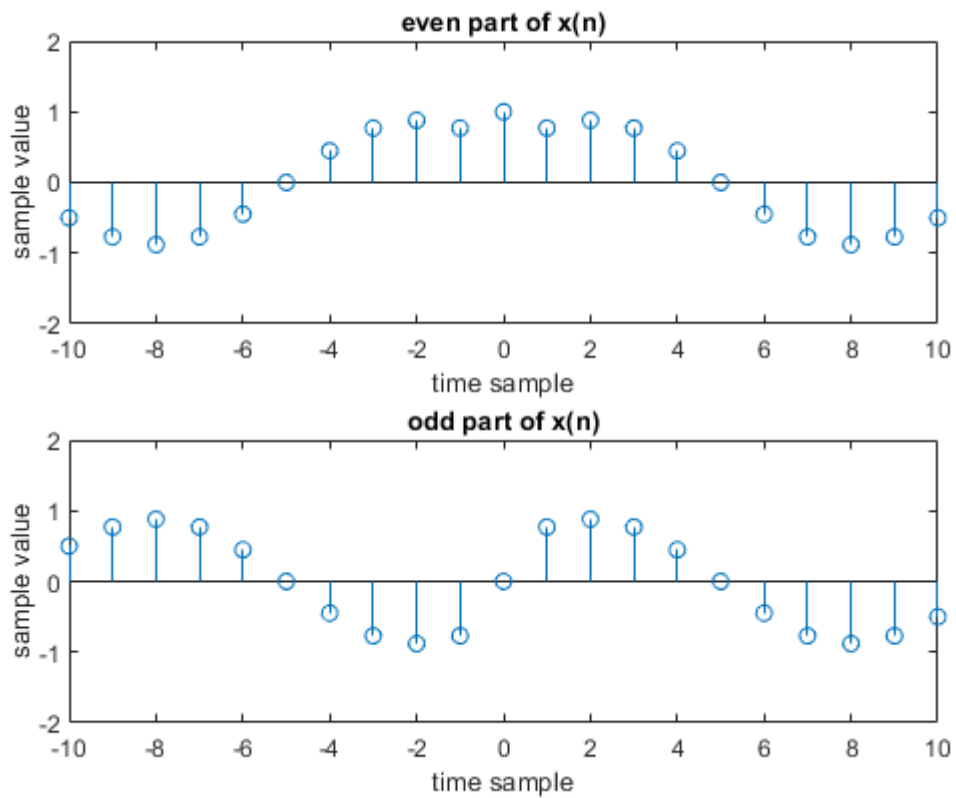
Stem % `stem(X , Y)` plots the data sequence, Y , at values specified by X .

Zeros % `zeros(n)` returns an n-by-n matrix of zeros.

Plots:







Inferences/comments:

- 1) To find the even part and odd part of the signal we must need the position of zero index of a sequence.
- 2) even part of the any signal is symmetric around vertical axis.
- 3) odd part of the signal is symmetric about origin.

Q2. Using MATLAB, state whether the given system is linear and/or time invariant.

Use $x_1[n] = u[n] - u[n - 10]$ and/or $x_2[n] = n \quad 0 \leq n \leq 10$

$=0$ Otherwise as an input signals.

(a) $y_1[n] = x[n - 3] * x[n - 2]$

(b) $y_2[n] = x[n + 2]$

(c) $y_3[n] = \sin(x[n])$

AIM: To generate and plot the given responses of a signals and check the linearity and time invariance conditions using given input signals.

Short Theory:

Linearity:

A system S is

1.**homogeneity:** if, for any input $x(n)$ and any number a ,

$$S\{ax(n)\} = aS\{x(n)\}$$

2.**additive:** if for any two inputs $x_1(n)$ and $x_2(n)$,

$$S\{x_1(n) + x_2(n)\} = S\{x_1(n)\} + S\{x_2(n)\}$$

A system that is both additive and homogeneous is called linear. In other words, S is linear if, for any two inputs $x_1(n)$ and $x_2(n)$ and any two numbers a_1 and a_2 ,

$$S\{a_1x_1(n) + a_2x_2(n)\} = a_1S\{x_1(n)\} + a_2S\{x_2(n)\}$$

Time Invariant

A system S is time-invariant if, for any input $x(n)$ and any fixed time n_1 , the output

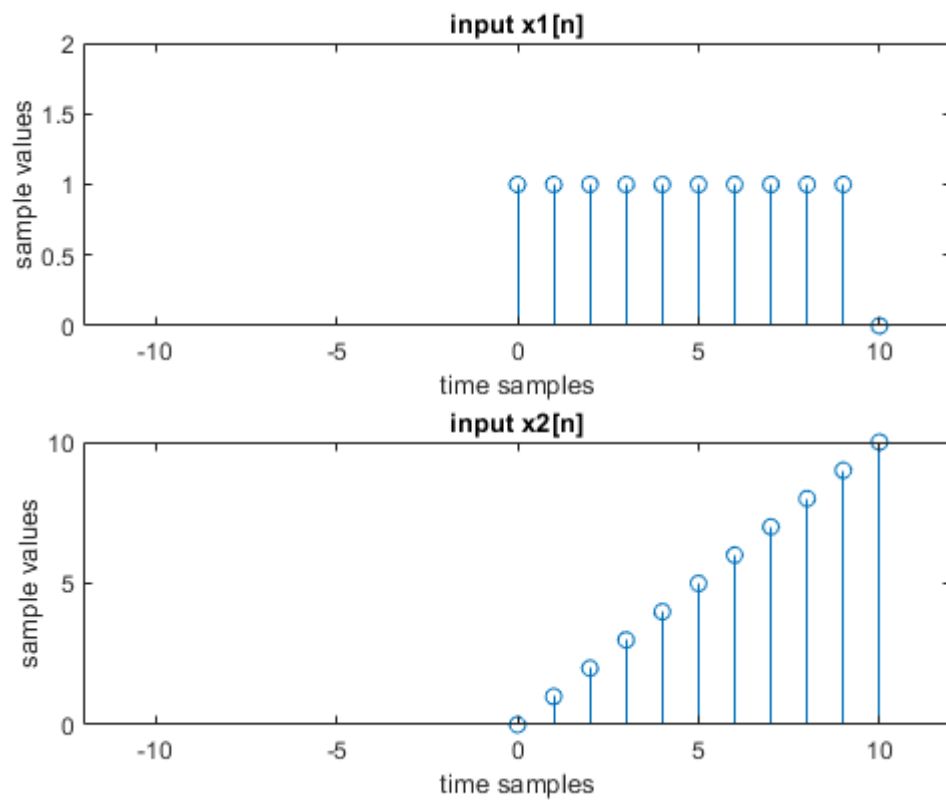
$S\{x(n - n_1)\}$ is equal to $y(n - n_1)$, where $y(n)$ is the output due to $x(n)$, i.e., $y(n) = S\{x(n)\}$.

Key Commands:

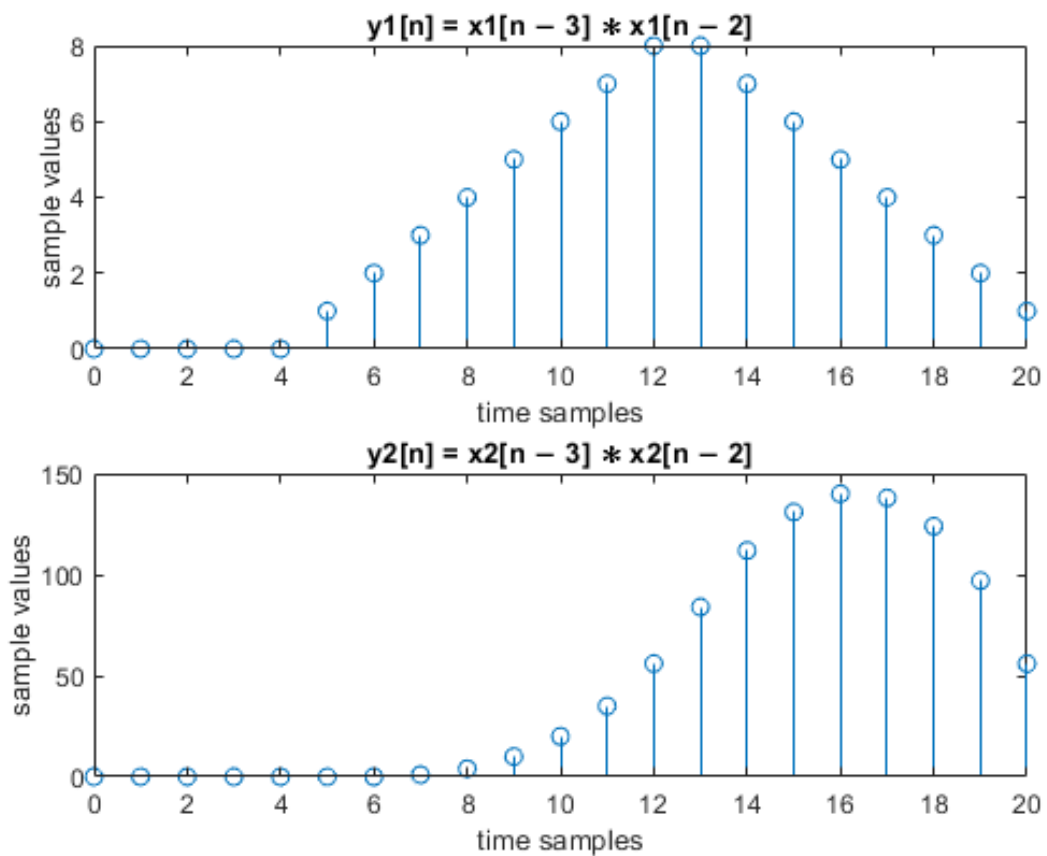
Conv %it convolves the 2 sequences

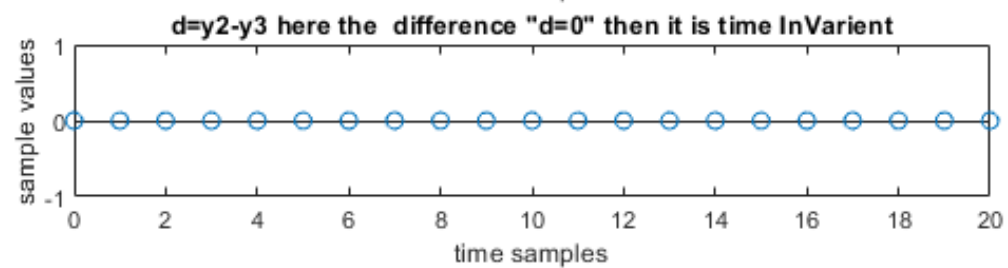
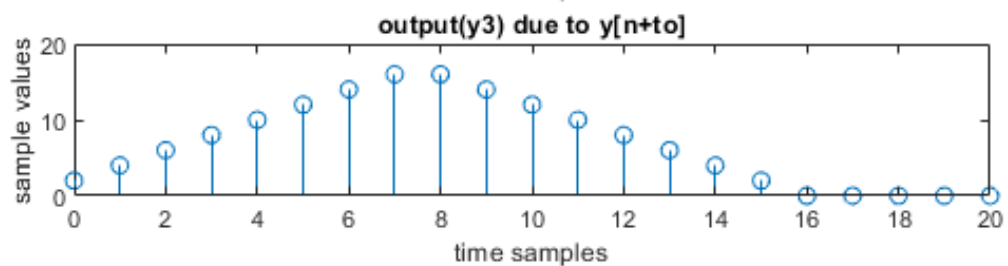
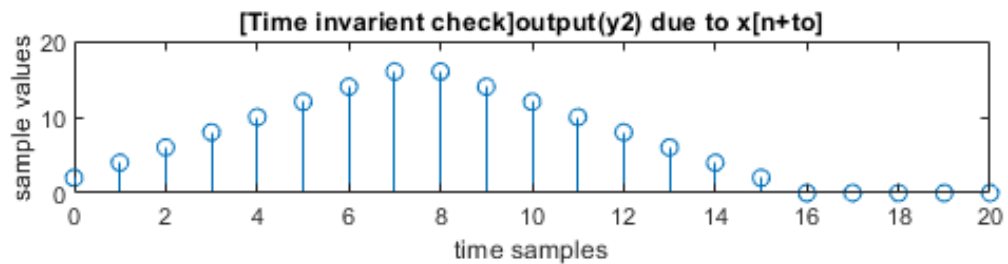
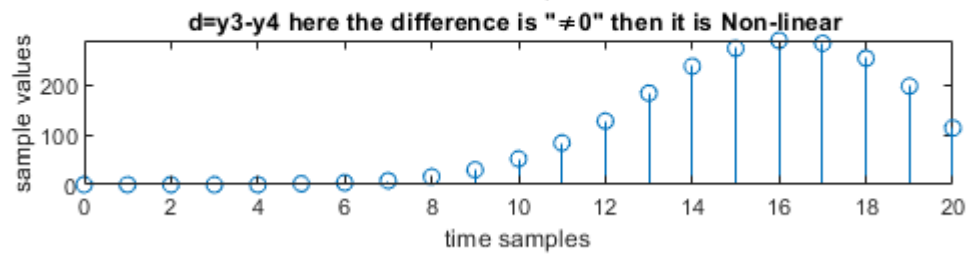
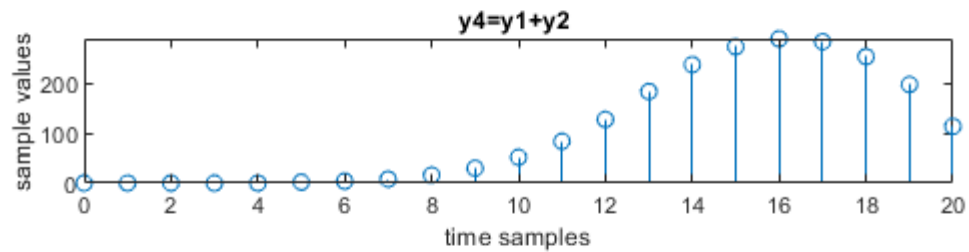
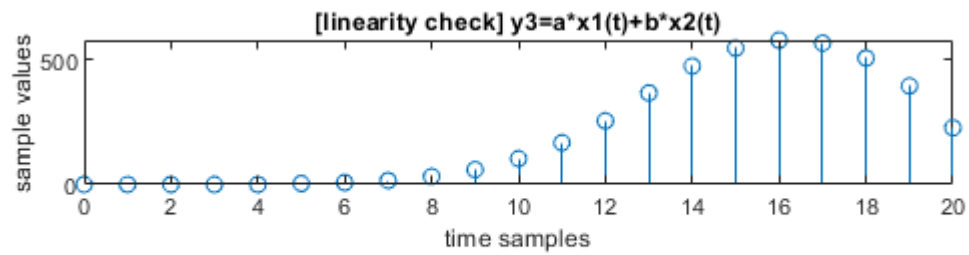
Stem % stem(X , Y) plots the data sequence, Y , at values specified by X .

Plots:

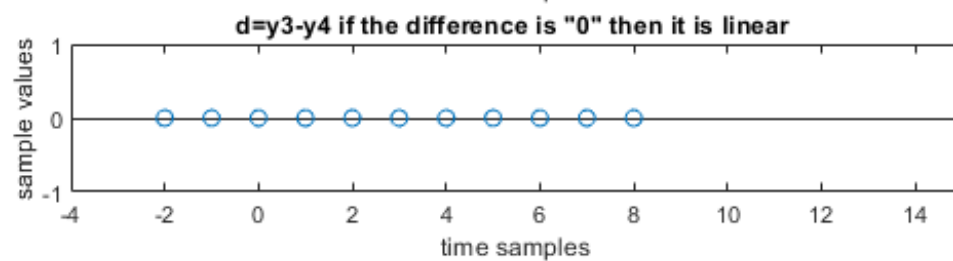
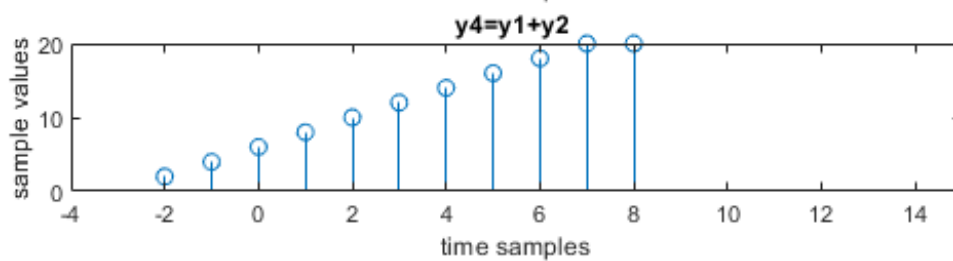
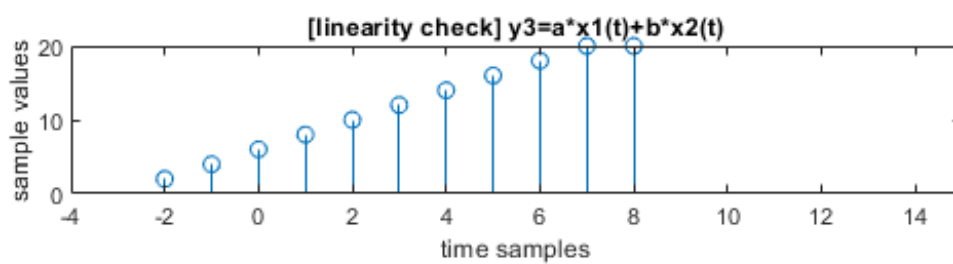
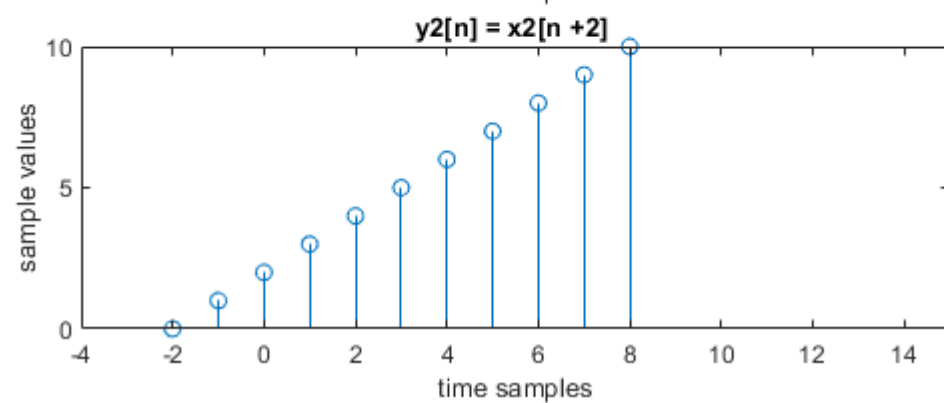
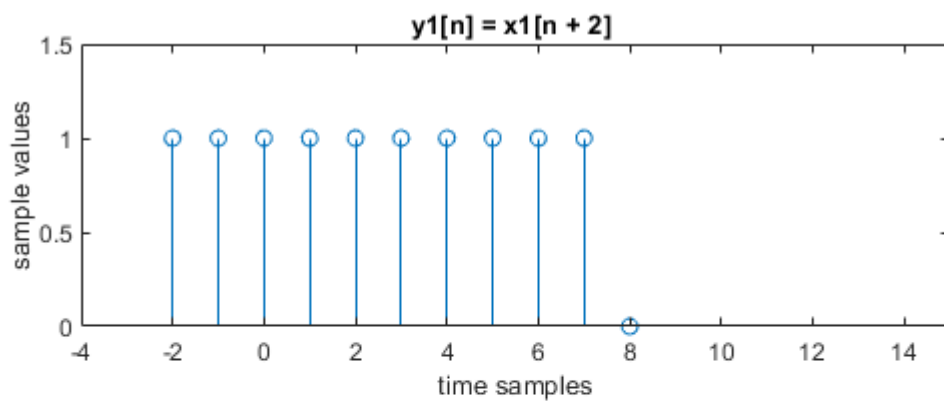


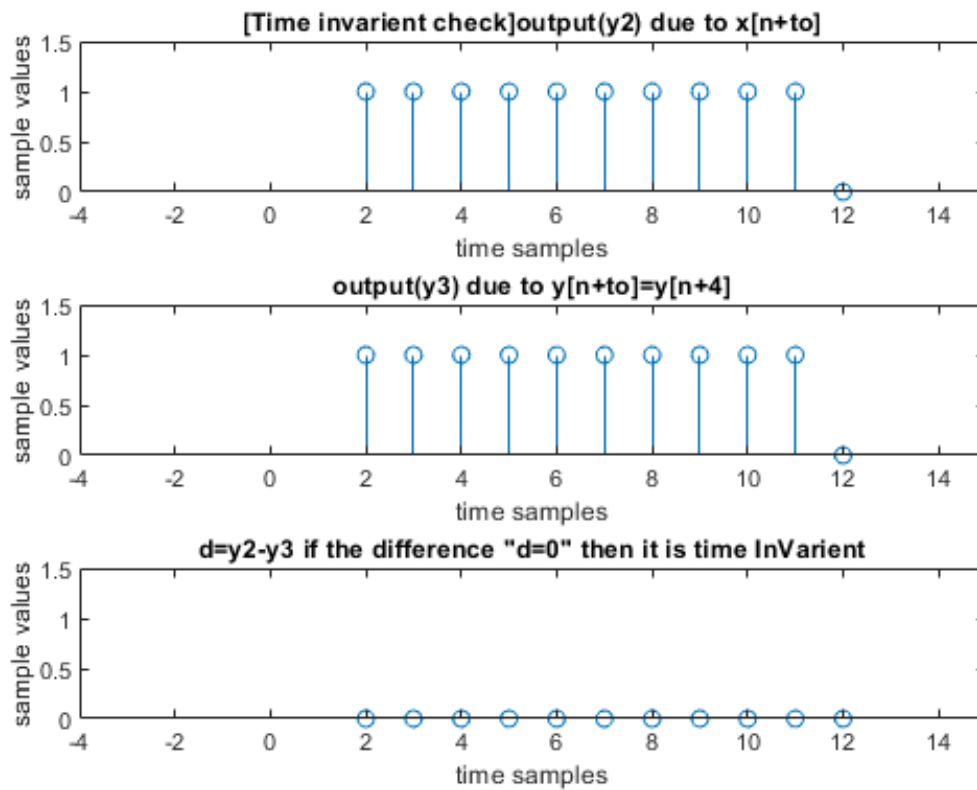
$$y1[n] = x1[n - 3] * x1[n - 2]$$



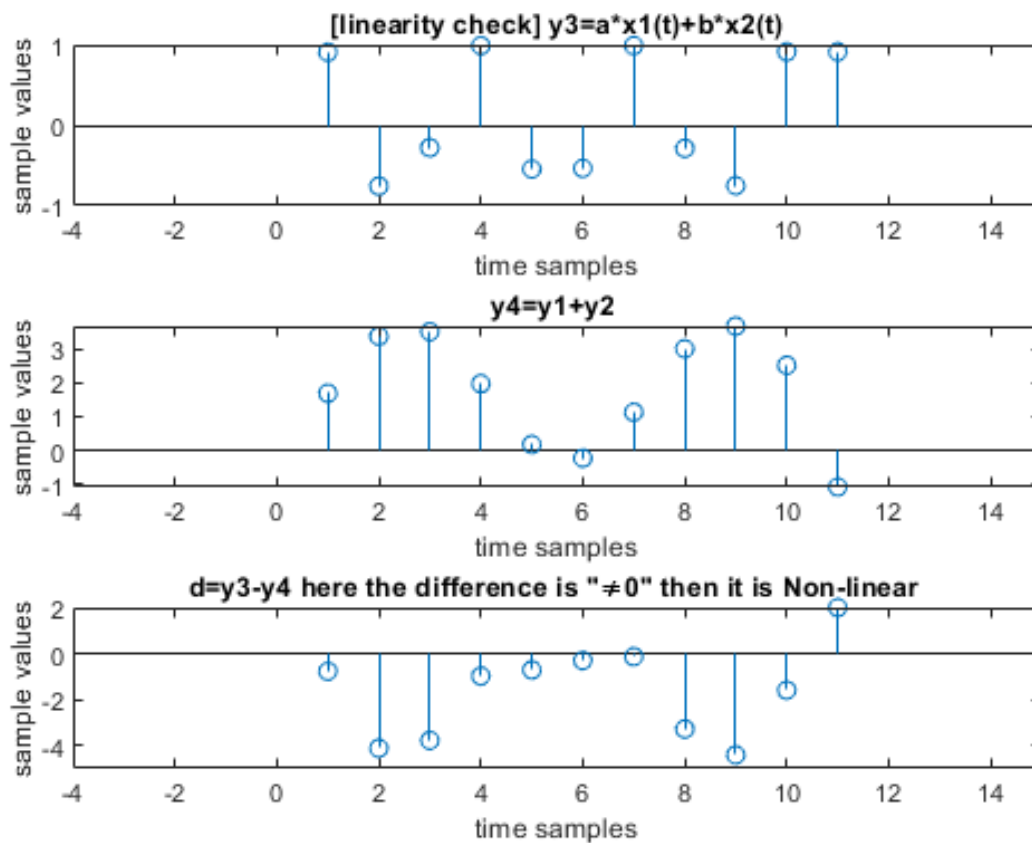


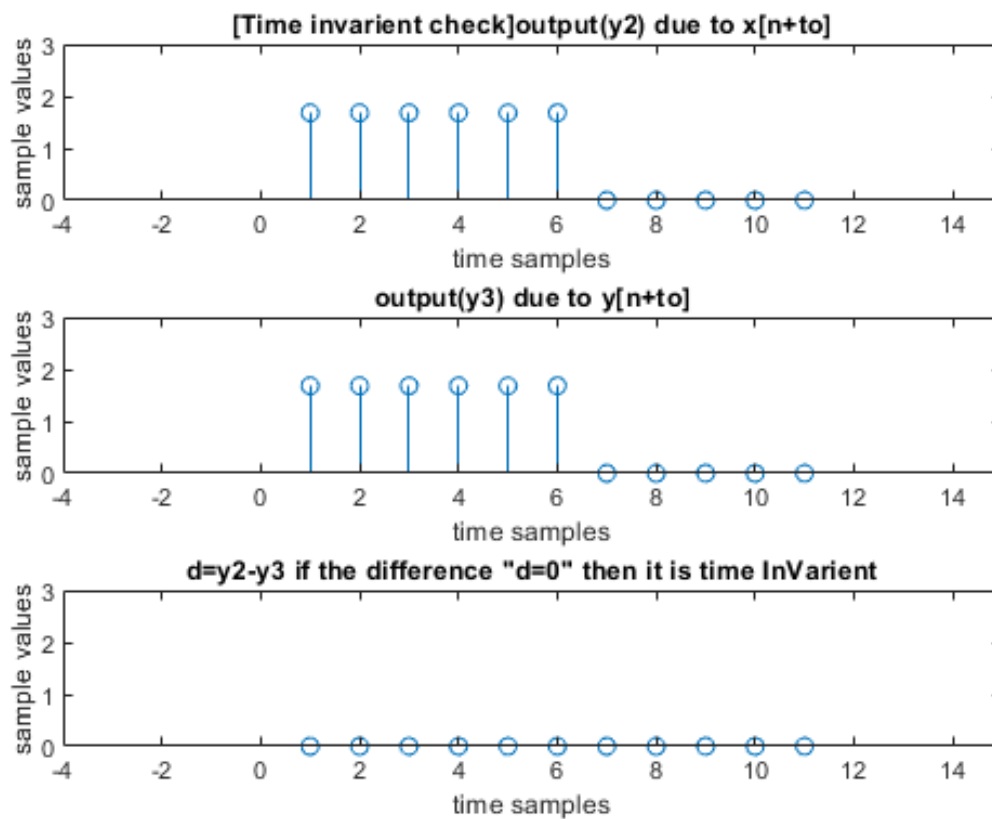
$$y_2[n] = x[n + 2]$$





$$y3[n] = \sin(x[n])$$





Inferences/comments:

- 1) $y_1[n] = x[n - 3] * x[n - 2]$,it is a non linear and time invariant system.
 $y_2[n] = x[n + 2]$ it is a linear and time invariant system.
 $y_3[n] = \sin(x[n])$ it is a non linear and time invariant system.
- 2) From the above plots ,To check the linearity, we first plotted the linear combination of input and then plotted the linear combination of output and then plotted the difference. The difference between them is zero or equal then it is Linear system.

3. Given the impulse response of the system, plot the impulse response and state whether the system is causal and/or stable.

$$(a) \ h_1[k] = 1 - k \quad 0 \leq k \leq 3 \\ = 0 \quad \text{Otherwise}$$

$$(b) \ h_2[k] = \sin(2\pi k/50) \quad -10 \leq k \leq 30 \\ = 0 \quad \text{Otherwise}$$

$$(c) \ h_3[n] = \sin(2\pi n)u[n + 2]$$

AIM: To generate and plot the given signals and check the causality and stability conditions.

Short Theory:

Causal system

A system is said to be causal if its output depends upon present and past inputs, and does not depend upon future input. $h[n]=0$ for $n<0$ then it is a causal system.

stability

A discrete system is stable if and only if the its impulse response sequence is $h[n]$ is absolutely summable.

$$S = \sum_{n=-\infty}^{\infty} h[n] < \infty$$

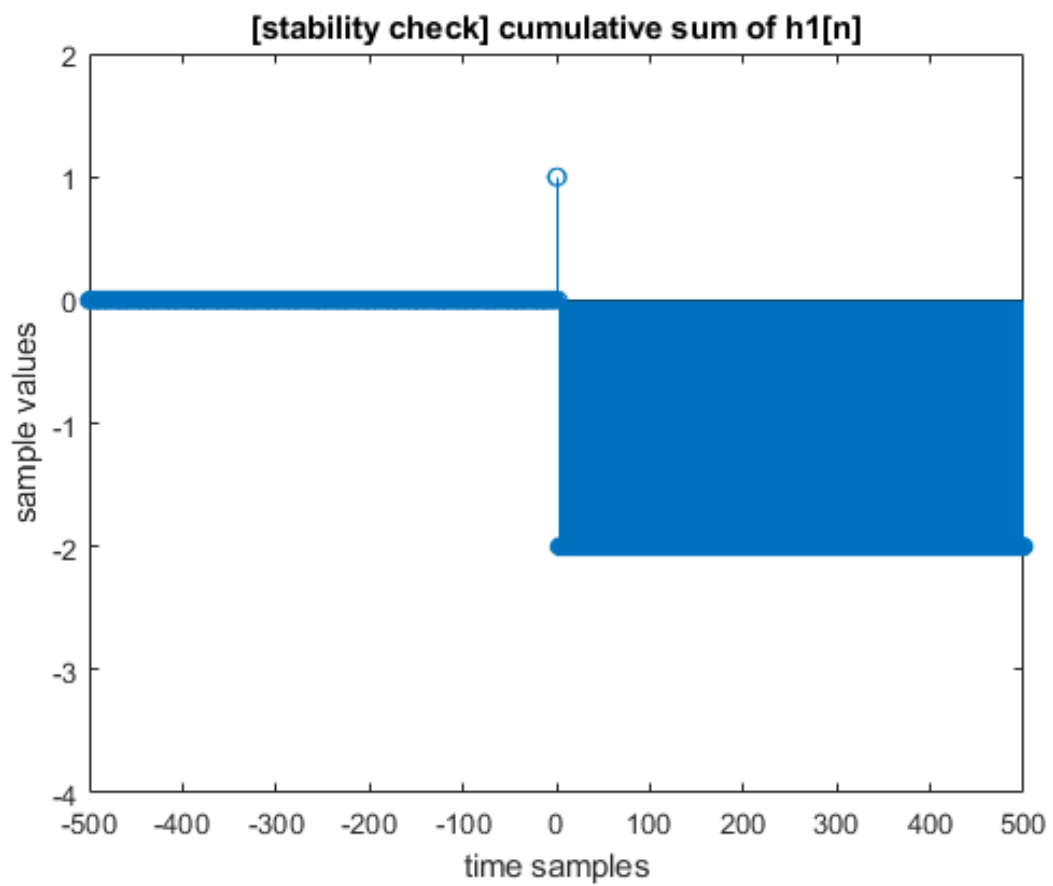
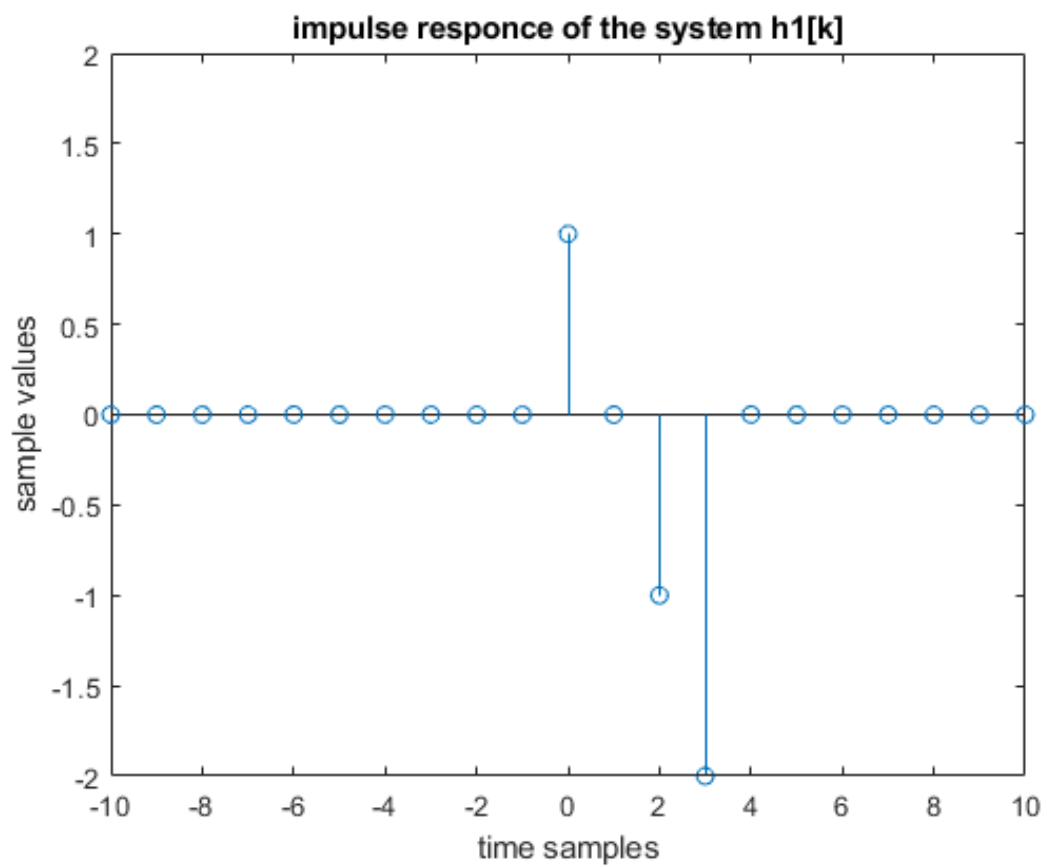
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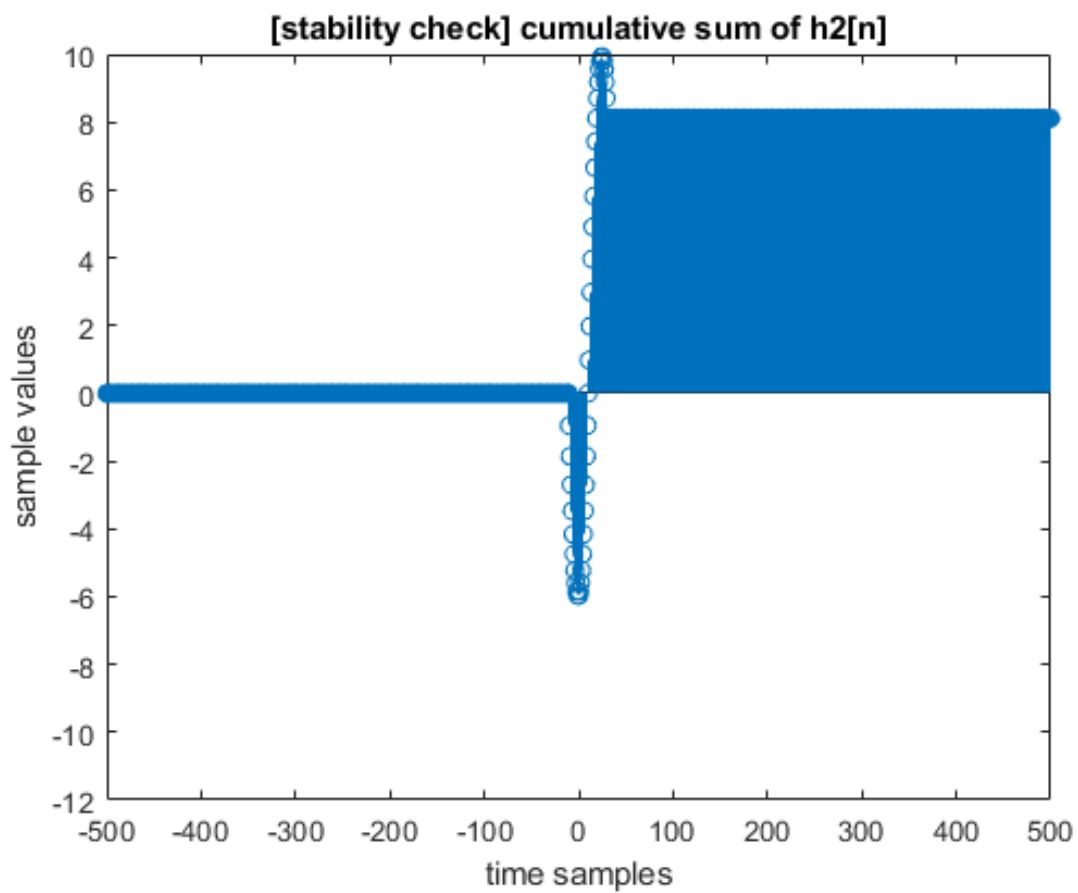
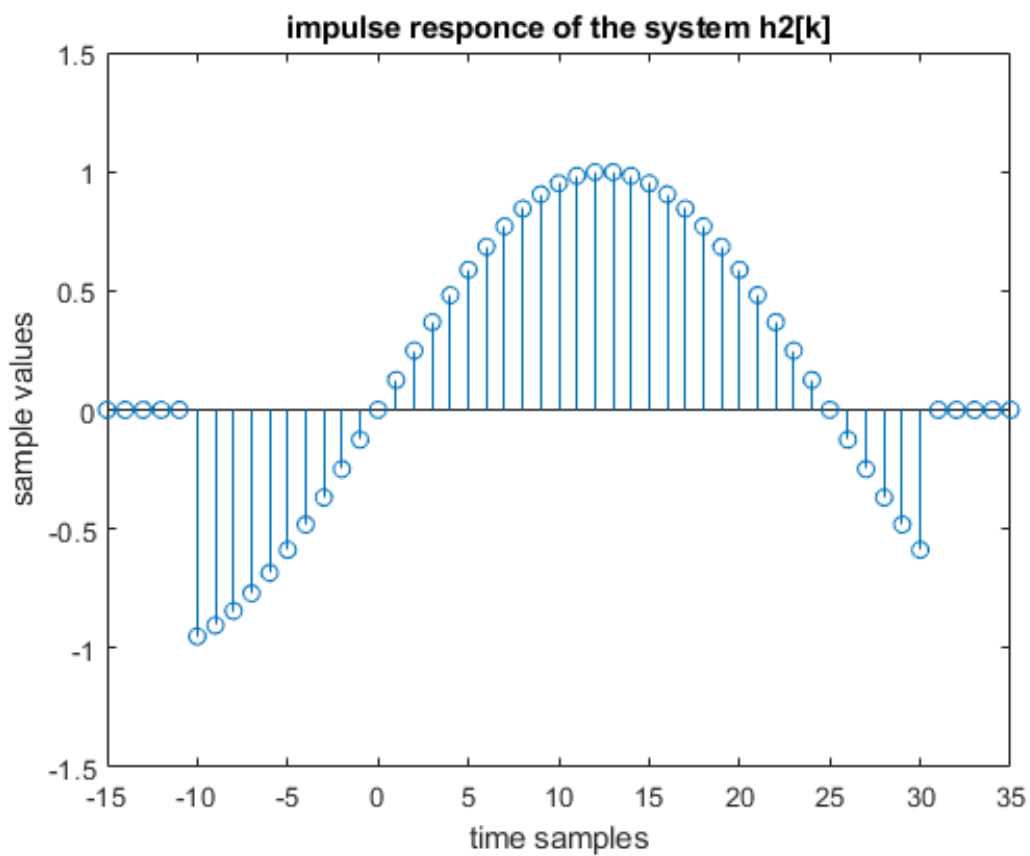
Stem % stem(X , Y) plots the data sequence, Y , at values specified by X .

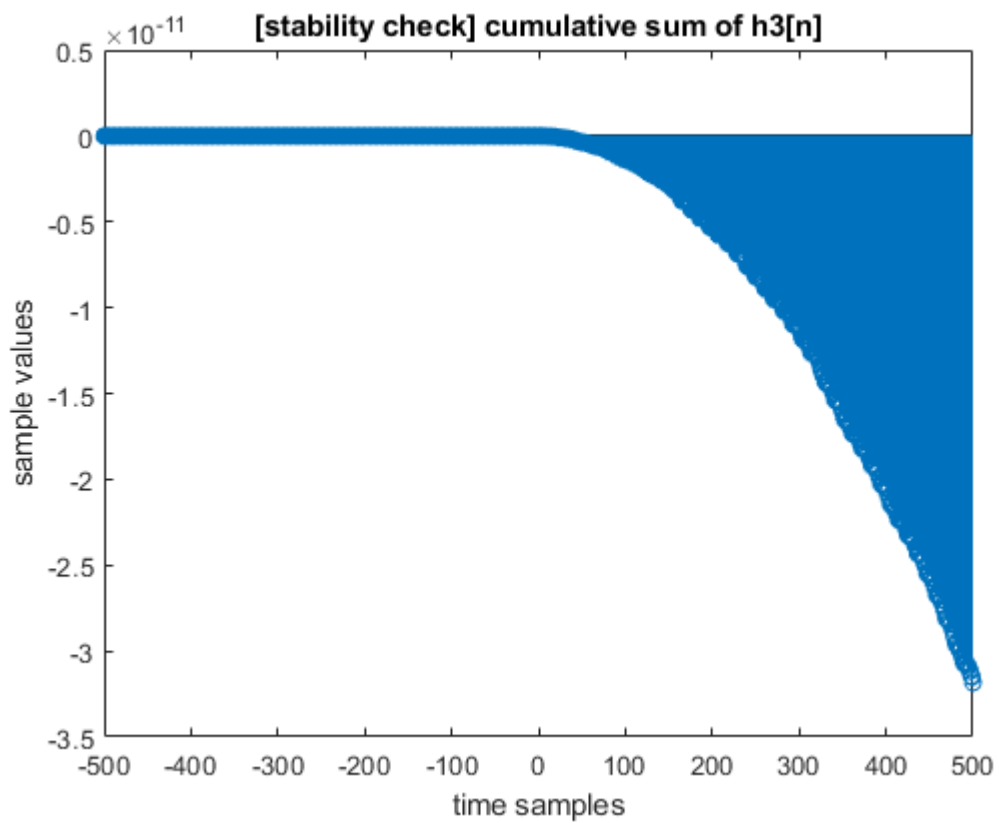
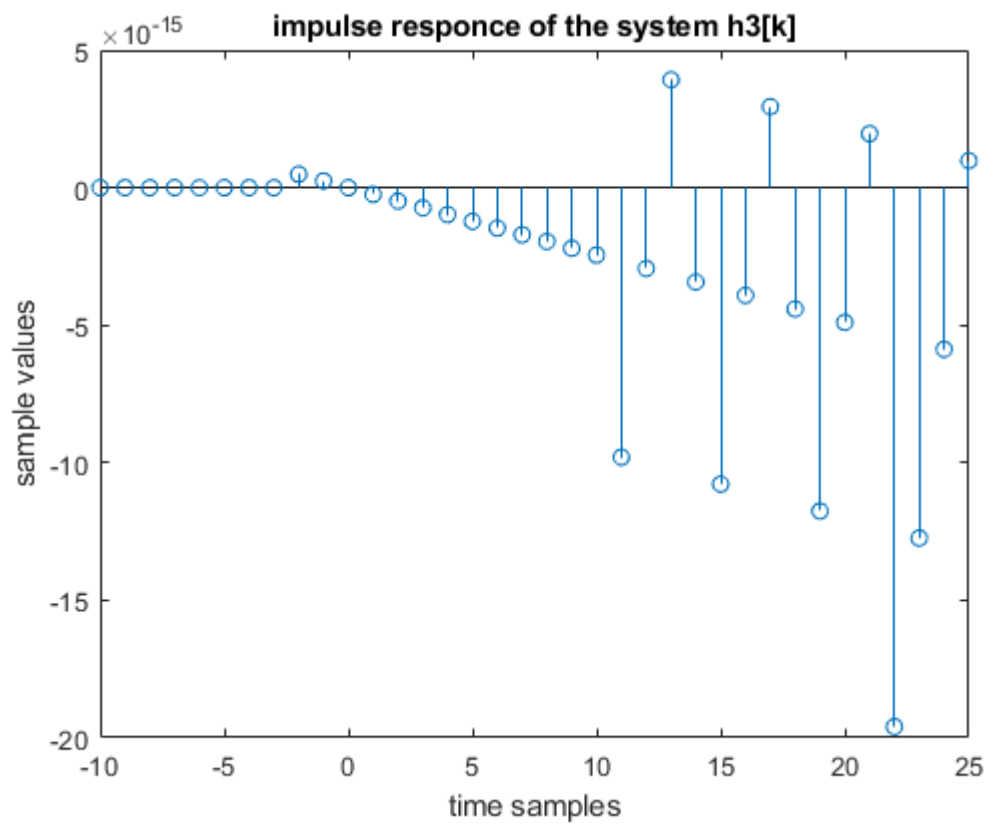
Cumsum %cumsum(A) returns the cumulative sum of A

1)sin(x) %this command gives the values of sin(x)

Plots:







The image shows a MATLAB Editor window with a script file named Q3.m. The script contains a for loop from i=-500 to 500. Inside the loop, there is an if statement: if i < 0, then p1 = p1 + 1; if c(p1) ~= 0, then display('h1[k]-->it is not causal system'); break; end. Else, display('h1[k]-->it is causal system'); break; end. The Command Window shows the output of the script: "h1[k]-->it is causal system", "h2[k]-->it is not causal system", and "h3[k]-->it is not causal system". The status bar at the bottom indicates UTF-8 encoding, script type, and line/column numbers (Ln 8, Col 1).

```
21 - for i=-500:500
22 -     if i<0
23 -         p1=p1+1;
24 -         if c(p1)~=0
25 -             display("h1[k]-->it is not causal system")
26 -
27 -             break;
28 -         end
29 -     else
30 -
31 -         display("h1[k]-->it is causal system")
32 -         break;
33 -     end
```

Command Window

```
"h1[k]-->it is causal system"


## fx >> UTF-8 script Ln 8 Col 1


```

Inferences/comments:

- 1) $h_1[k]$ is a causal system and stable.
 $h_2[k]$ is a non causal and stable system.
 $h_3[k]$ is a non causal and unstable system.
- 2) To find the stability of a system, I plotted the cumulative sum of the $h[k]$. We can observe that the cumulative plots of $h_1[k]$ & $h_2[k]$ reach to constant value after k reaches to large value. So those are stable systems. In case of $h_3[k]$ system, the cumulative plot is growing exponentially with k value. So this system is unstable.

Experimental Exercises:

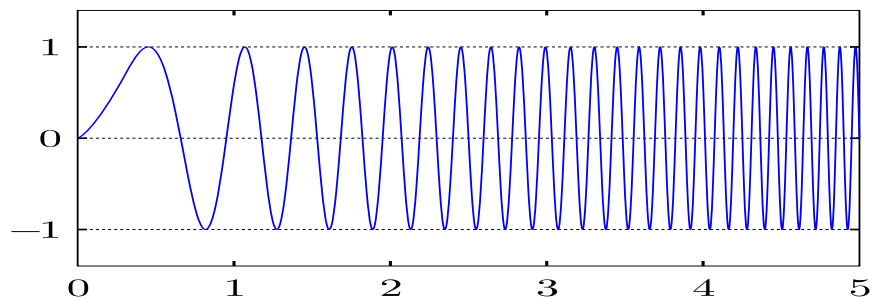
Q1. Generate and play the following basic signals:

- (a) sinusoidal signal of length 2 seconds with frequency 500Hz, sampled at 22100Hz.
- (b) square wave of length 2 seconds with appropriate frequency sampled at 22100Hz
- (c) chirp signal by using MATLAB chirp function
- (d) dual tone signal by adding two sinusoidal signals of length 0.5 seconds and different frequencies.

AIM: To generate and play the basic signals sinusoidal, square of length 2sec with a frequency $f=500$ Hz, $f_s=22100$ Hz and chirp signal and dual tone signal of 0.5 sec with different frequencies.

Short Theory:

A chirp is a signal in which the frequency increases (up-chirp) or decreases (down-chirp) with time.



Dual tone signal can be create by adding to signals with different frequencies.

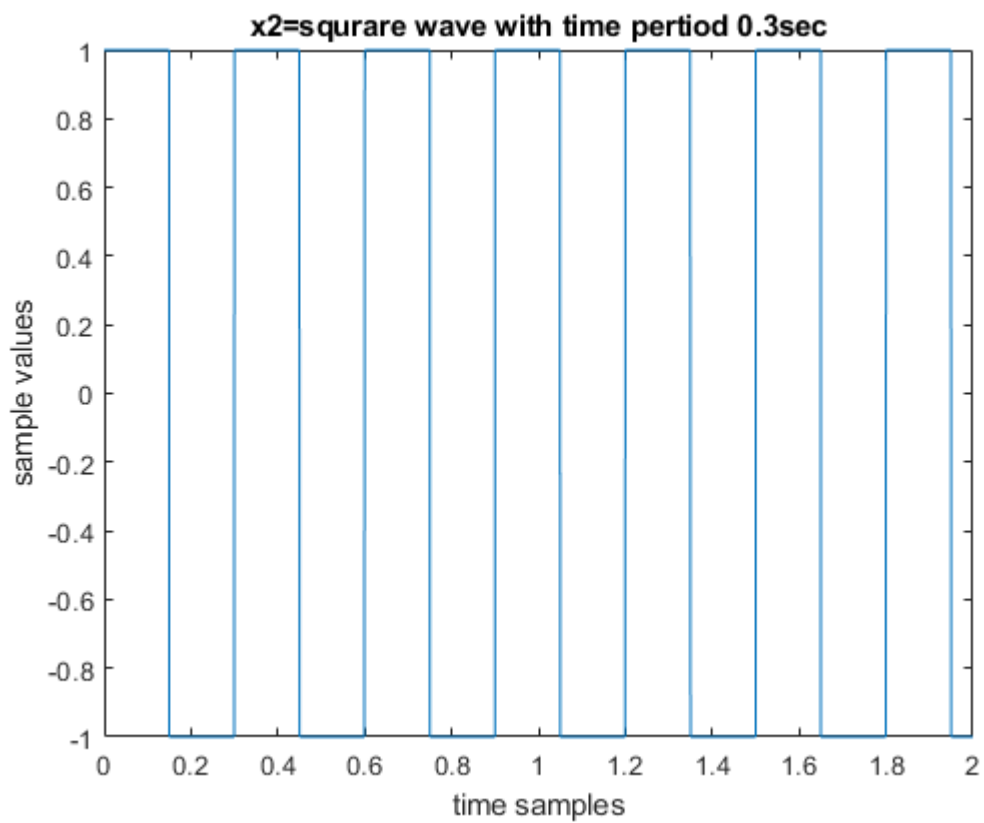
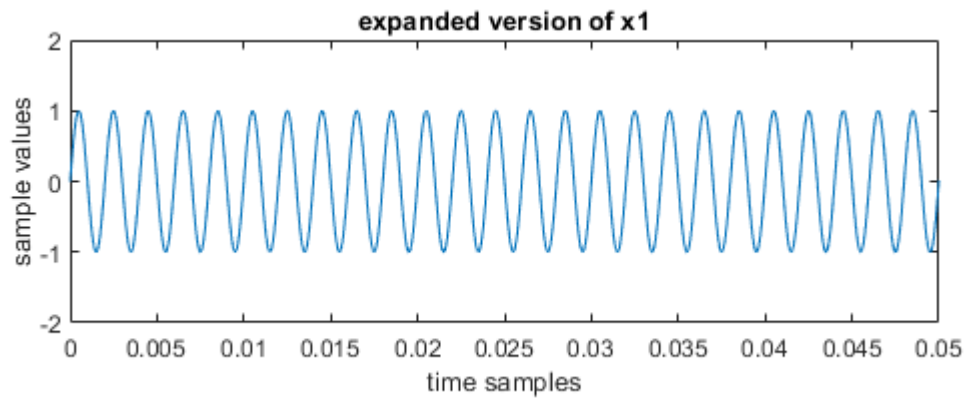
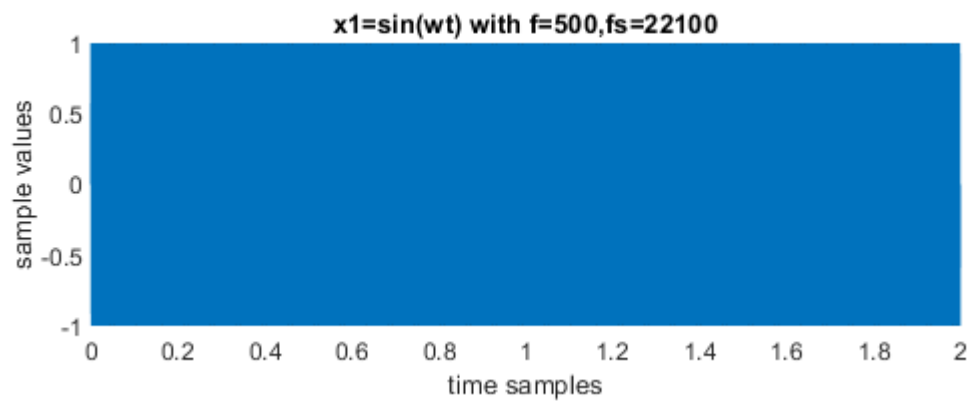
Key Commands:

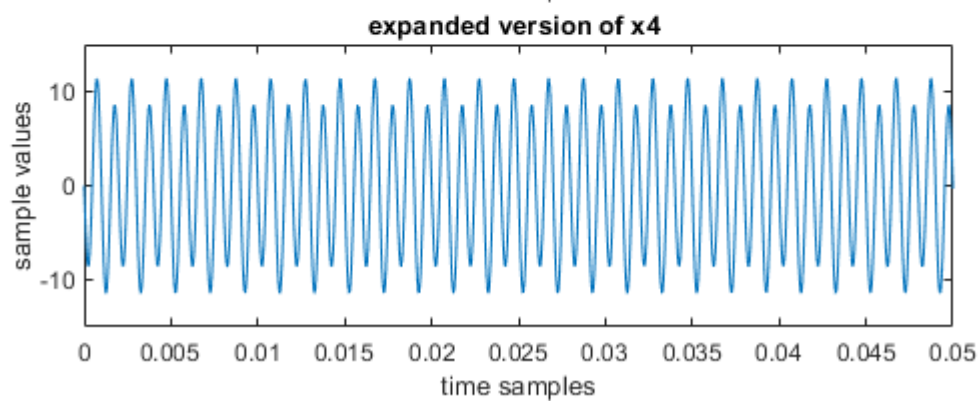
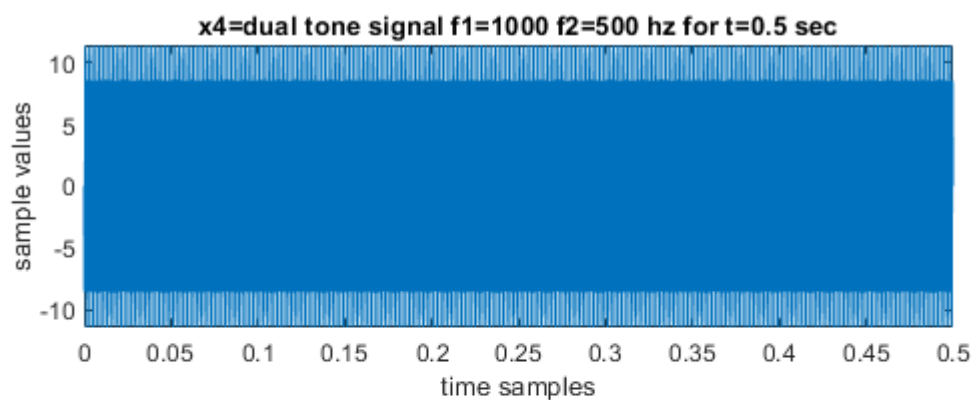
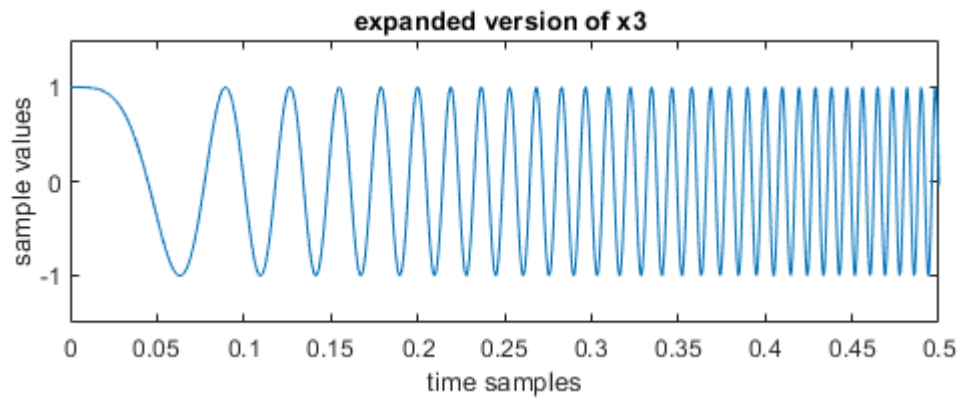
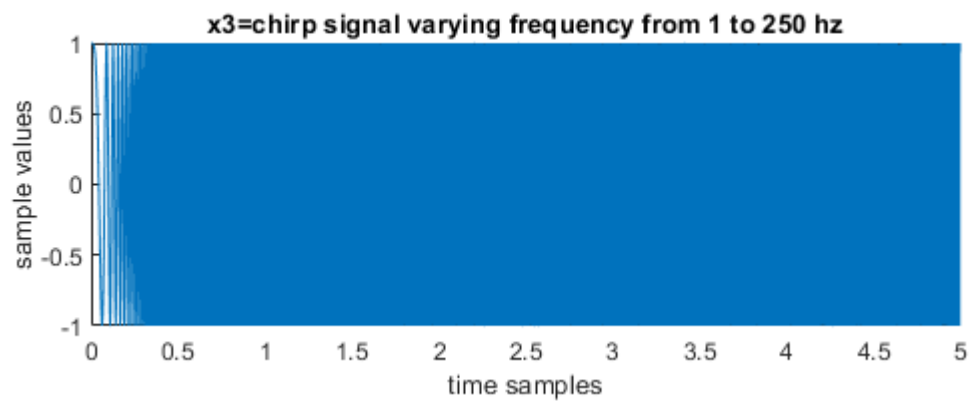
`sin` % it gives the values of $\sin(x)$

`Chirp` % `chirp(t,f0,t1,f1)` generates samples of a linear swept-frequency cosine signal at the time instances defined in array `t`. The instantaneous frequency at time 0 is `f0` and the instantaneous frequency at time `t1` is `f1`.




`Square` % `square(t)` generates a square wave with period 2π for the elements of the time array `t`.

Plots:





Inferences/comments:

- 1) Sinewave : the sound produced by a sine wave is continuous .
- 2) Square wave  : The produced by square wave is discontinuous .
- 3) Chirp signal  :The frequency is gradually increases ,then the sound intensity also increases. This kind of sound can be use in alarms.
- 4) We can observe that if we generate any of the above signals by give the frequency bellow hearing range of humans ($f < 20\text{hz}$) we can not clearly feel those audio signals.

- 1) sampling frequency (**fs**) variations.

Fs_1 < fs

If we listen the signal with Less than the sampling frequency ,it feels like fast forward the audio, I,e we can hear the complete audio in less time. It compress the whole whole audio with respect to time. Here we are ignoring the some of the samples in original audio signal.

Fs_2 > fs

If we listen the signal with more than sampling frequency, it feel like a audio playing in slow motion , I,e. we can hear the complete audio in more time. It expands the whole audio with respect to time. here we adding more samples to the original audio.

Q2. Use audiorecorder and audioplayer functions of MATLAB to record and play the audio activity of your surroundings. Take alternate samples out of your signals and play with same sampling frequency. Write, in brief, your observations.

AIM: To record and play the audio of surrounding by using audiorecorder and audioplayer functions of MATLAB.

Short Theory:

In this experiment we record the sound using microphone with a some sampling frequency and we need to take out the alternative samples and play those samples with the same recorded sampling frequency.

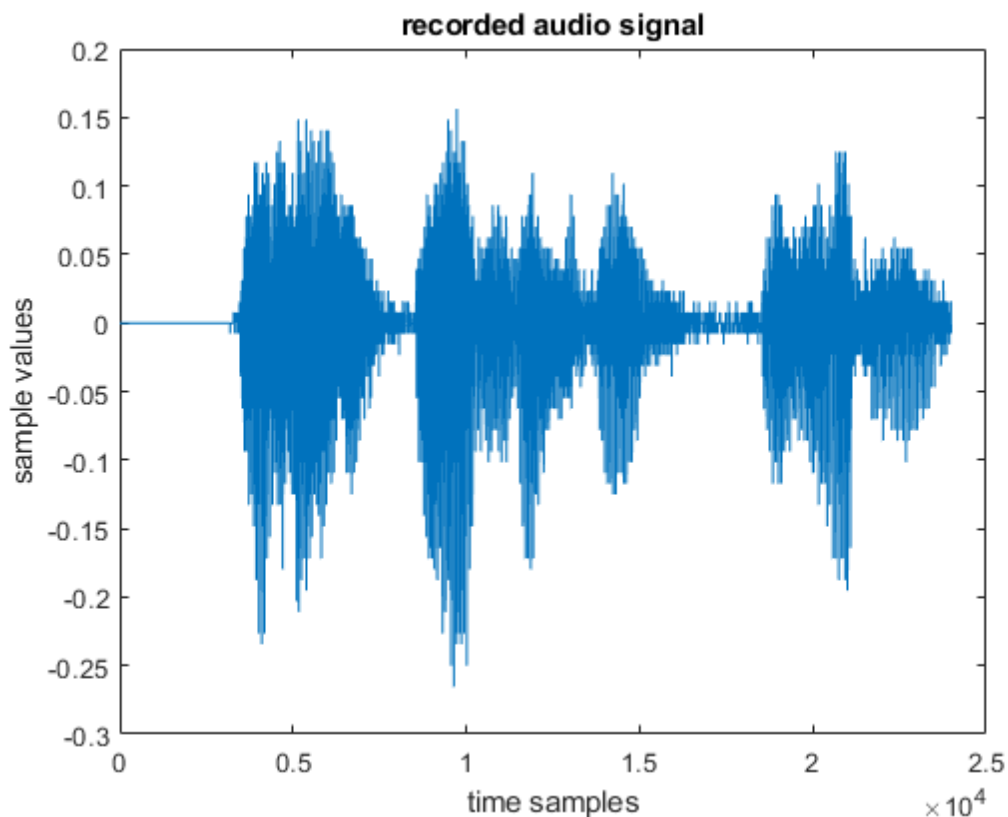
Key Commands:

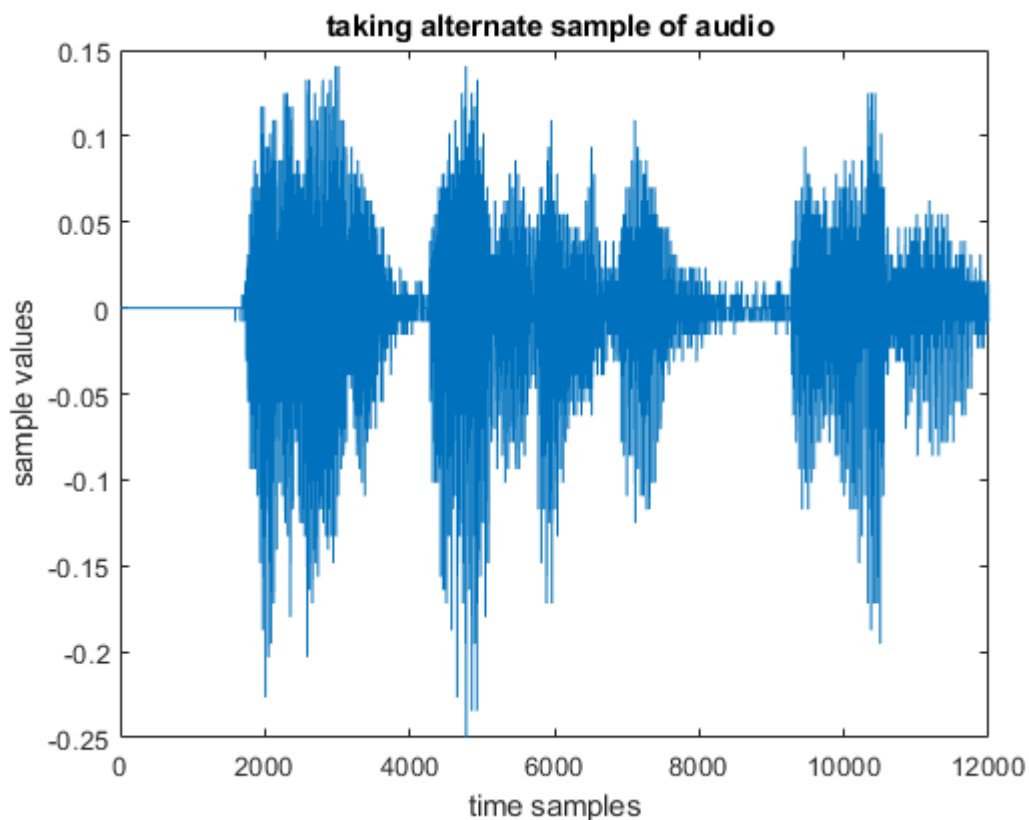
Sound % sound(y,Fs) sends audio signal y to the speaker at sample rate Fs.

Audiorecorder %audiorecorder(Fs,nBits,NumChannels) sets the sample rate Fs (in hertz), the bits per sample nBits, and the number of channels nChannels.

Audioplayer % audioplayer(Y,Fs) creates an audioplayer object for signal Y, using sample rate Fs.

Plots:





Inferences/comments:

1). Let say we record the audio with f_s sampling frequency (F_s) → `sound(y,Fs)` 🎧

Then if you listen the audio by collecting all the alternating samples with a sampling frequency $F_s/2$, still we can clearly observe the sound. → `sound(x1,fs/2)` 🎧

if you listen the audio of alternating samples with a sampling frequency F_s then we can not hear the original audio properly.it feel like a fast forward audio.→ `sound(x1,fs)` 🎧

2) The difference between `play()` and `sound()` commands in MATLAB. Both the commands used to play the audio signals but we can not have the full control over the audio using `sound()` command. But we have the flexibility to play the sound [like play, pause, continue, stop] using `play` command.