

Introduction to Big Data with Apache Spark



This Lecture

The Big Data Problem

Hardware for Big Data

Distributing Work

Handling Failures and Slow Machines

Map Reduce and Complex Jobs

Apache Spark

Some Traditional Analysis Tools

- Unix shell commands, Pandas, R

All run on a
single machine!

The Big Data Problem

- Data growing faster than computation speeds
- Growing data sources
 - » Web, mobile, scientific, ...
- Storage getting cheaper
 - » Size doubling every 18 months
- But, stalling CPU speeds and storage bottlenecks



Big Data Examples

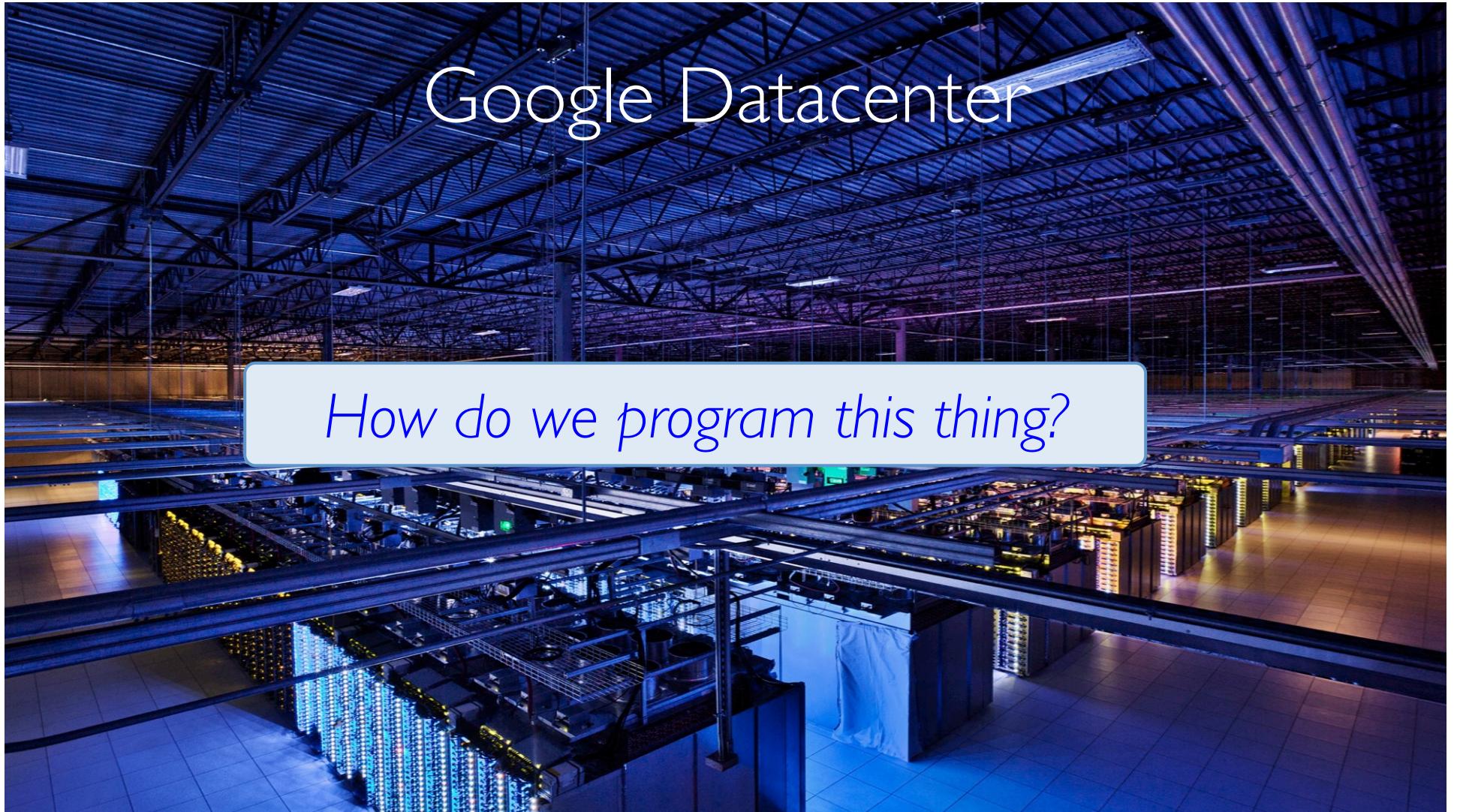
- Facebook's daily logs: **60 TB**
- 1,000 genomes project: **200 TB**
- Google web index: **10+ PB**
- Cost of 1 TB of disk: **~\$35**
- Time to read 1 TB from disk: **3 hours**
(100 MB/s)

The Big Data Problem

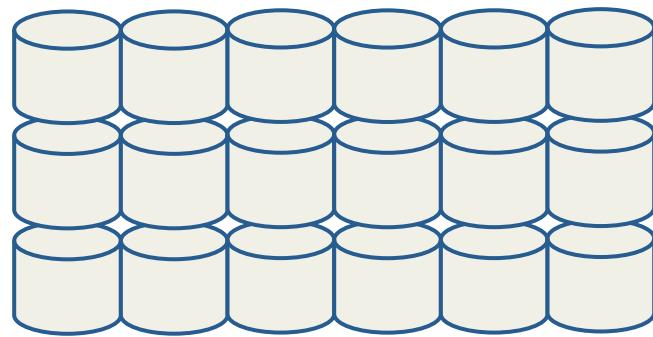
- A single machine can no longer process or even store all the data!
- Only solution is to **distribute** data over large clusters

Google Datacenter

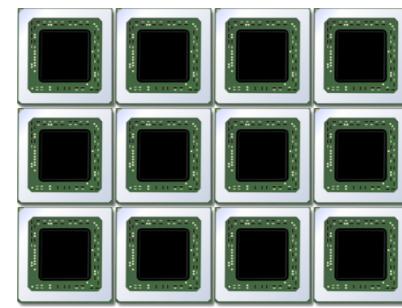
How do we program this thing?



Hardware for Big Data



Lots of hard drives



... and CPUs

Hardware for Big Data

One big box?
(1990's solution)

But, expensive
» Low volume
» All “premium” hardware
And, *still not big enough!*



Image: Wikimedia Commons / User:Tonusamuel

Hardware for Big Data

Consumer-grade hardware
Not “gold plated”

Many desktop-like servers

Easy to add capacity
Cheaper per CPU/disk

Complexity in software

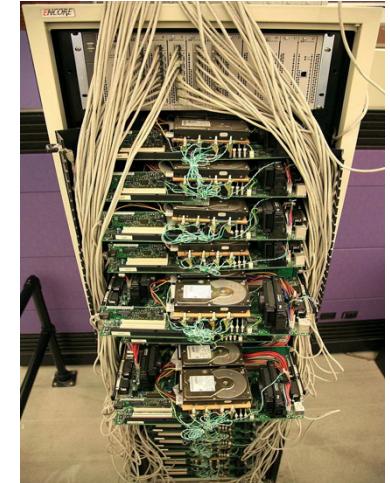


Image: Steve Jurvetson/Flickr

Problems with Cheap Hardware

Failures, Google's numbers:

1-5% hard drives/year

0.2% DIMMs/year

Network speeds versus shared memory

Much more latency

Network slower than storage

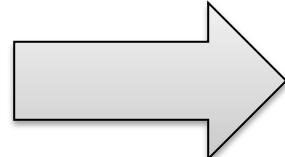
Uneven performance

What's Hard About Cluster Computing?

- How do we split work across machines?

How do you count the number of occurrences of each word in a document?

“I am Sam
I am Sam
Sam I am
Do you like
Green eggs and ham?”



I: 3
am: 3
Sam: 3
do: 1
you: 1
like: 1

...

One Approach: Use a Hash Table

“I am Sam
I am Sam
Sam I am
Do you like
Green eggs and ham?”

{ }

One Approach: Use a Hash Table

“I am Sam

I am Sam

Sam I am

Do you like

Green eggs and ham?”

{I :1}

One Approach: Use a Hash Table

“I am Sam
I am Sam
Sam I am
Do you like
Green eggs and ham?”

{|: 1,
am: 1}

One Approach: Use a Hash Table

“I am Sam
I am Sam
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{|: 1,
am: 1,
Sam: 1}

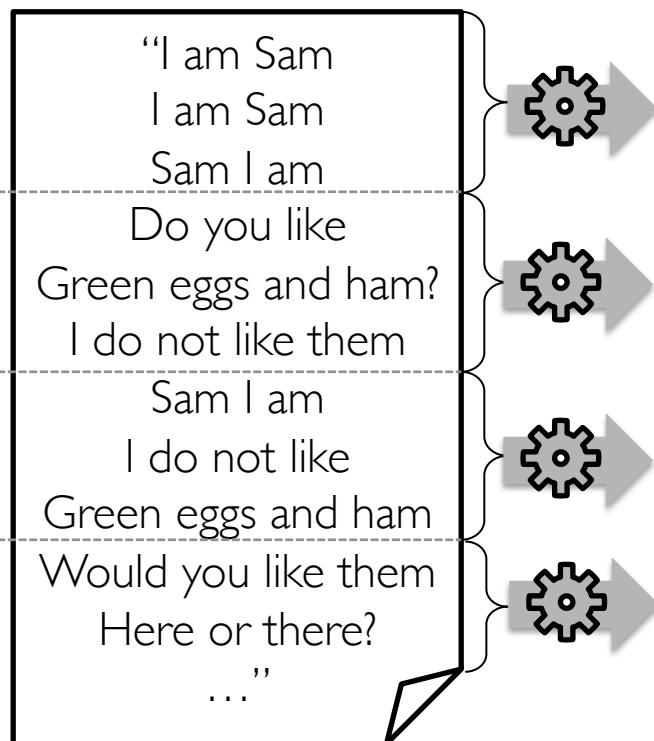
One Approach: Use a Hash Table

“I am Sam
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Do you like

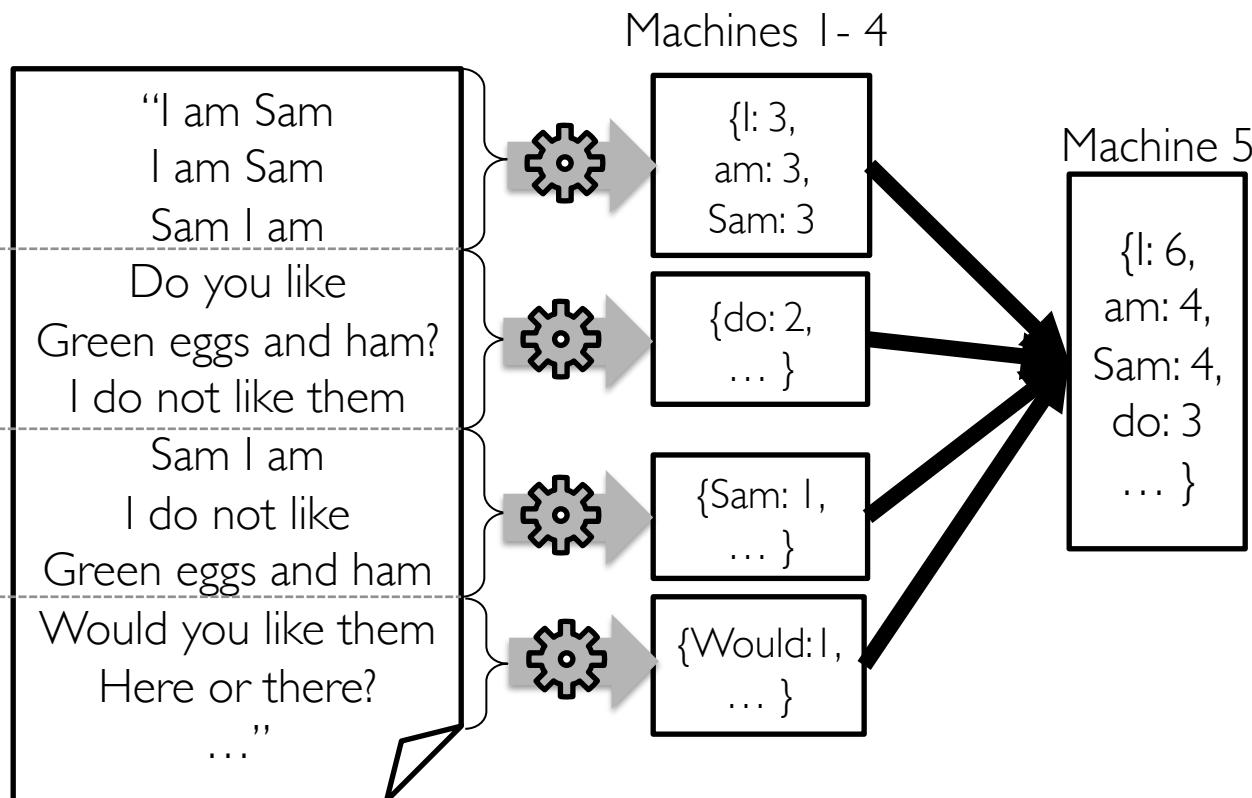
{I: 2,
am: 1,
Sam: 1}

Green eggs and ham?”

What if the Document is Really Big?

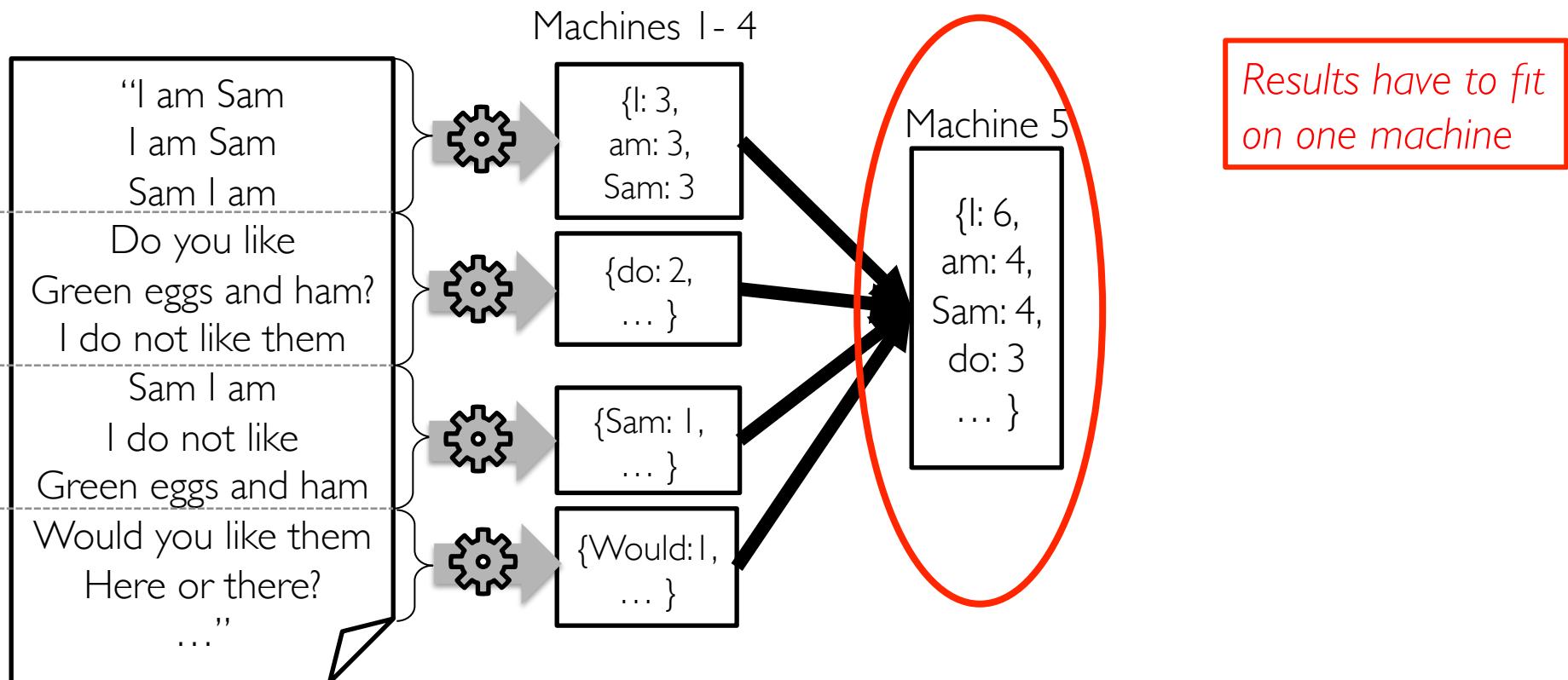


What if the Document is Really Big?

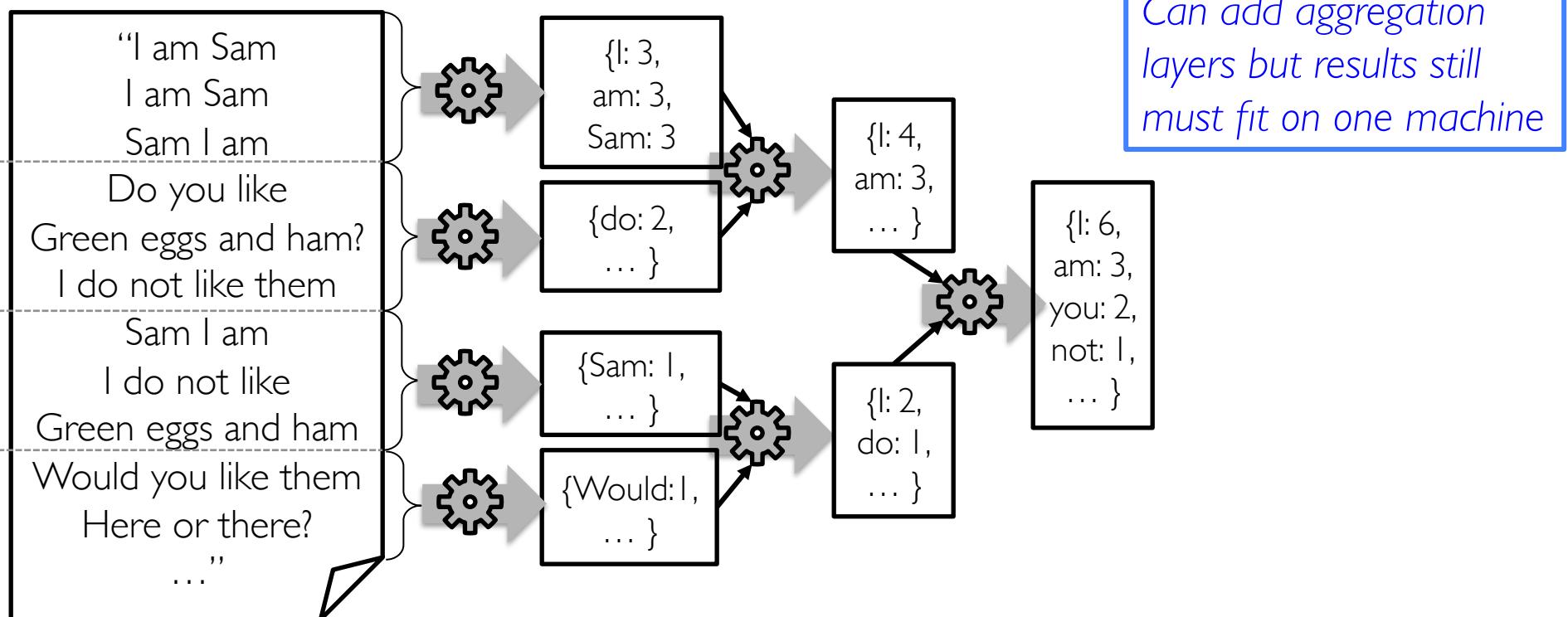


What's the
problem with this
approach?

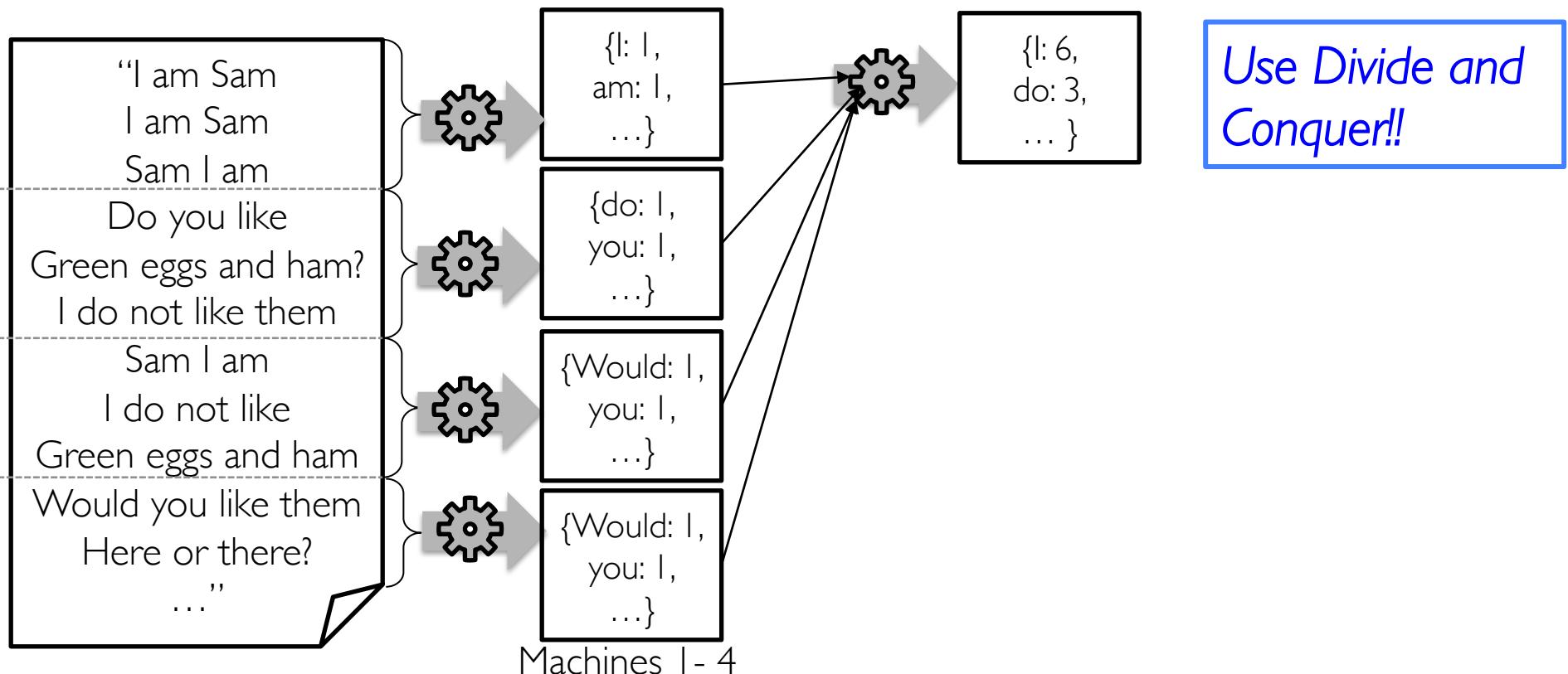
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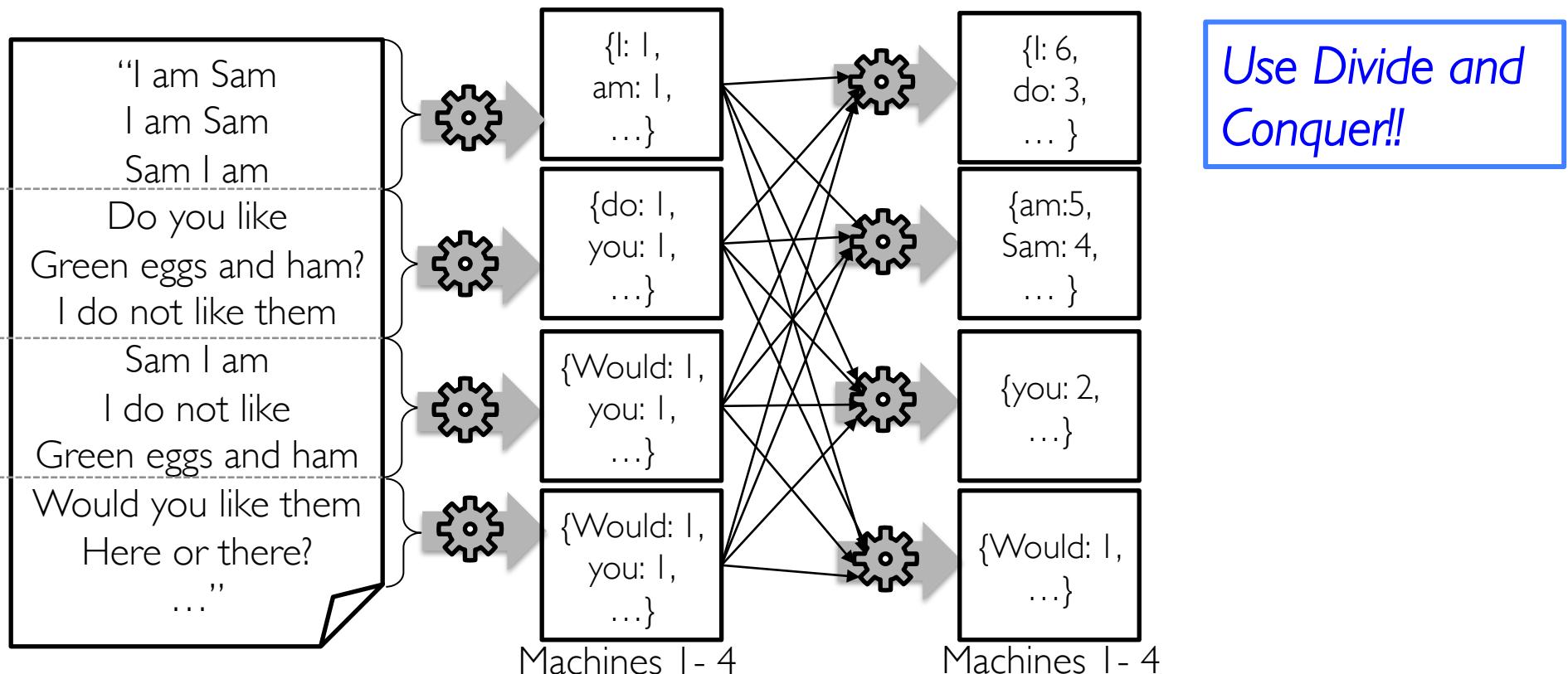
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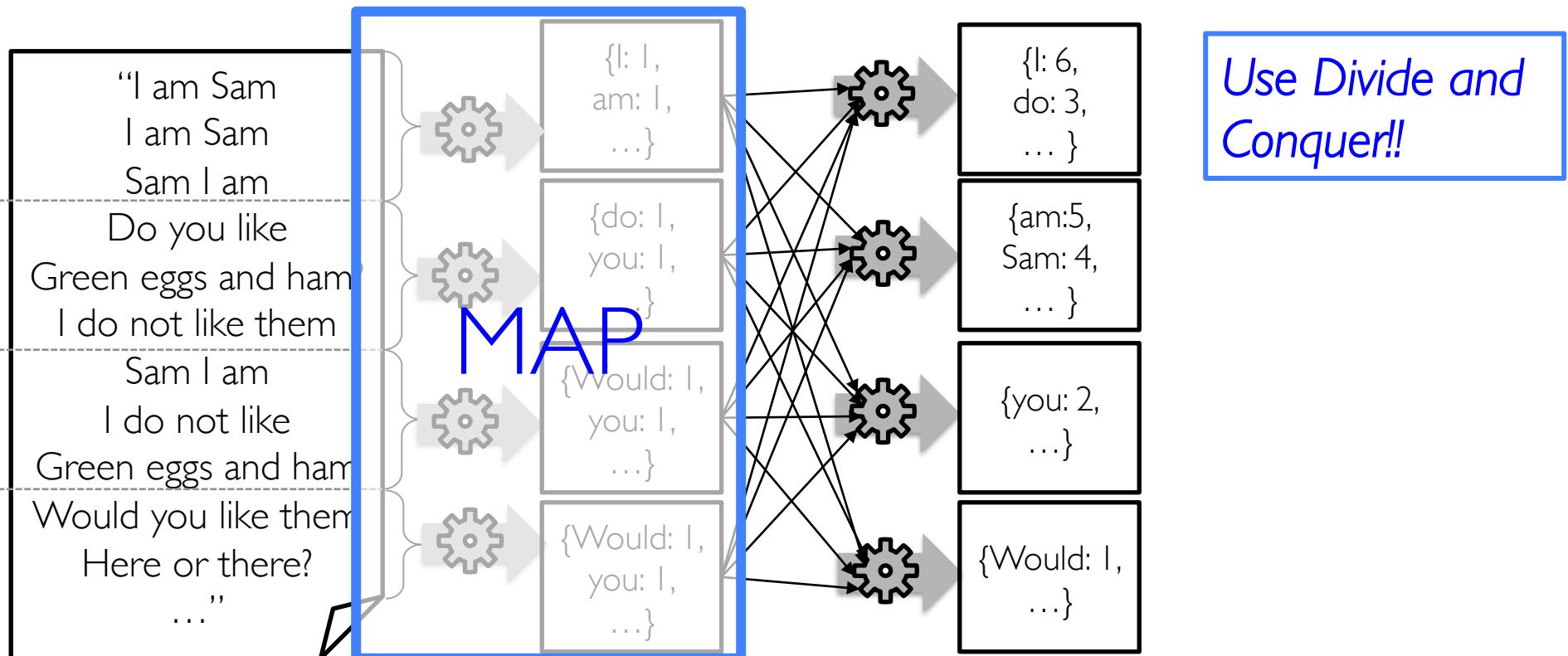
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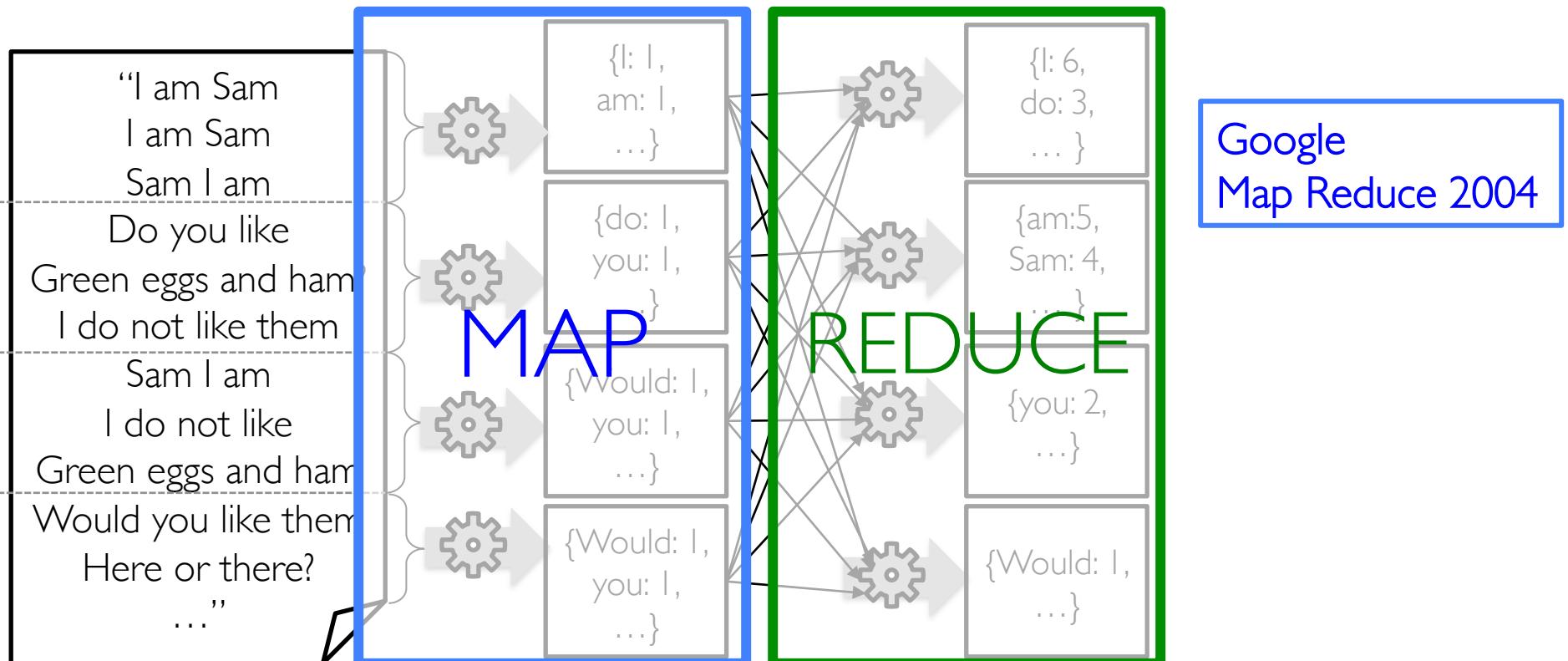
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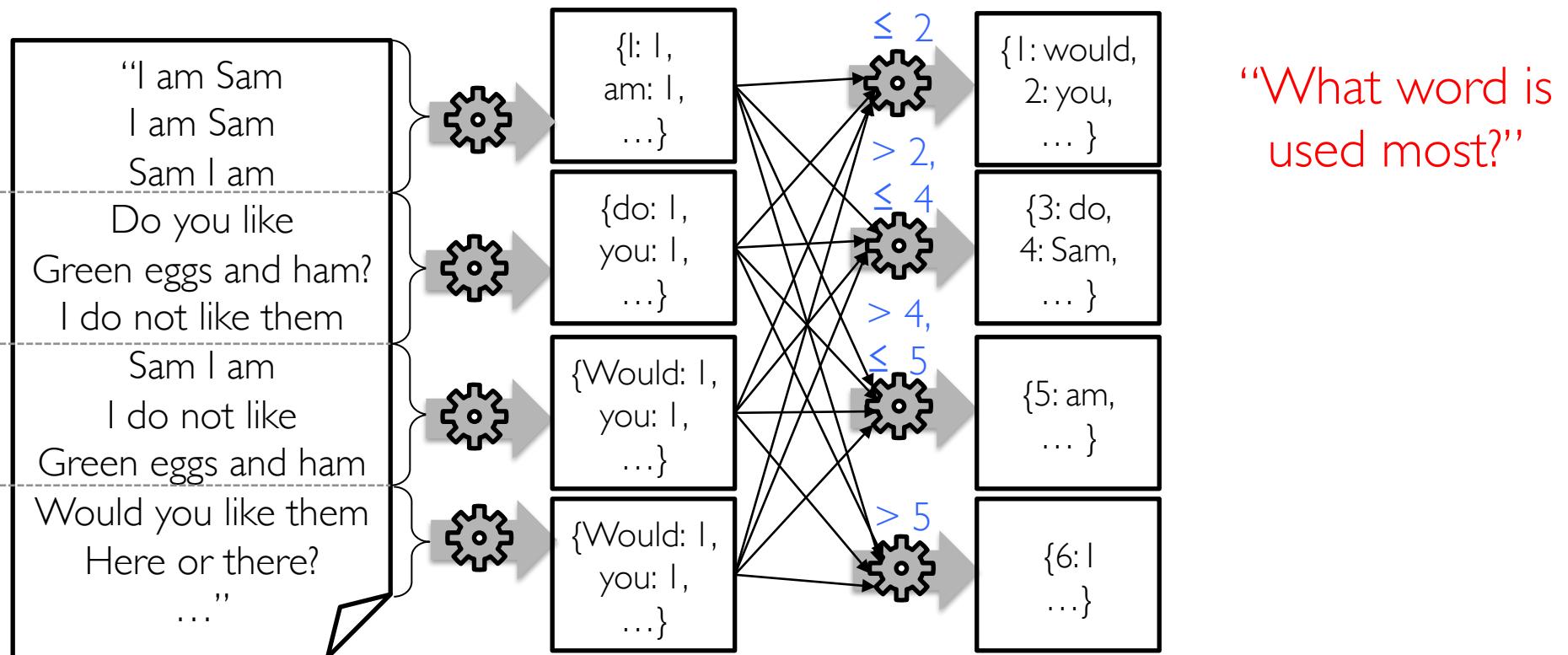


What if the Document is Really Big?



<http://research.google.com/archive/mapreduce.html>

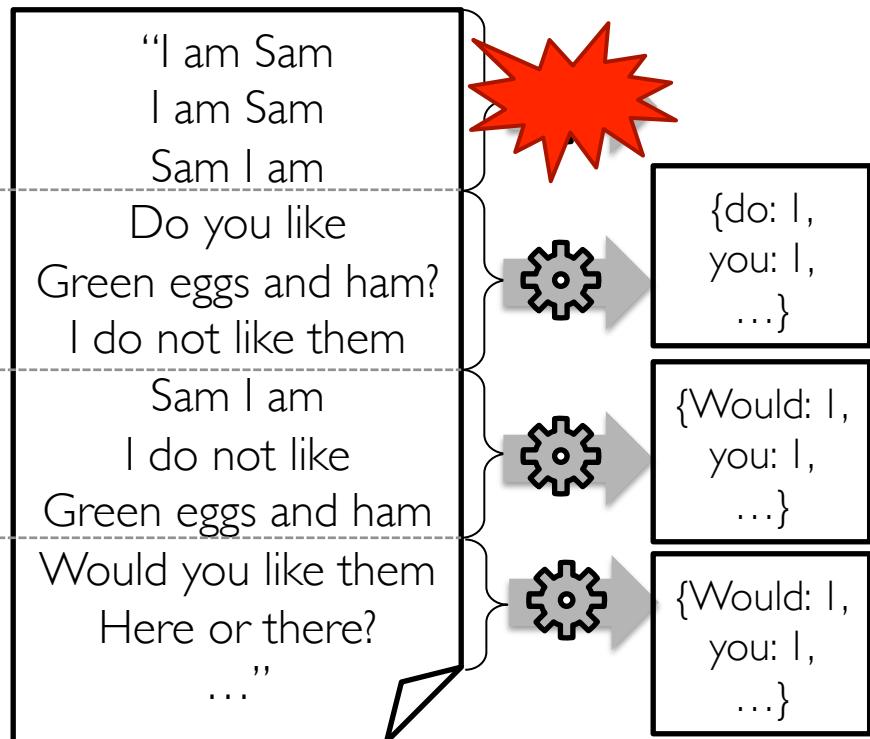
Map Reduce for Sorting



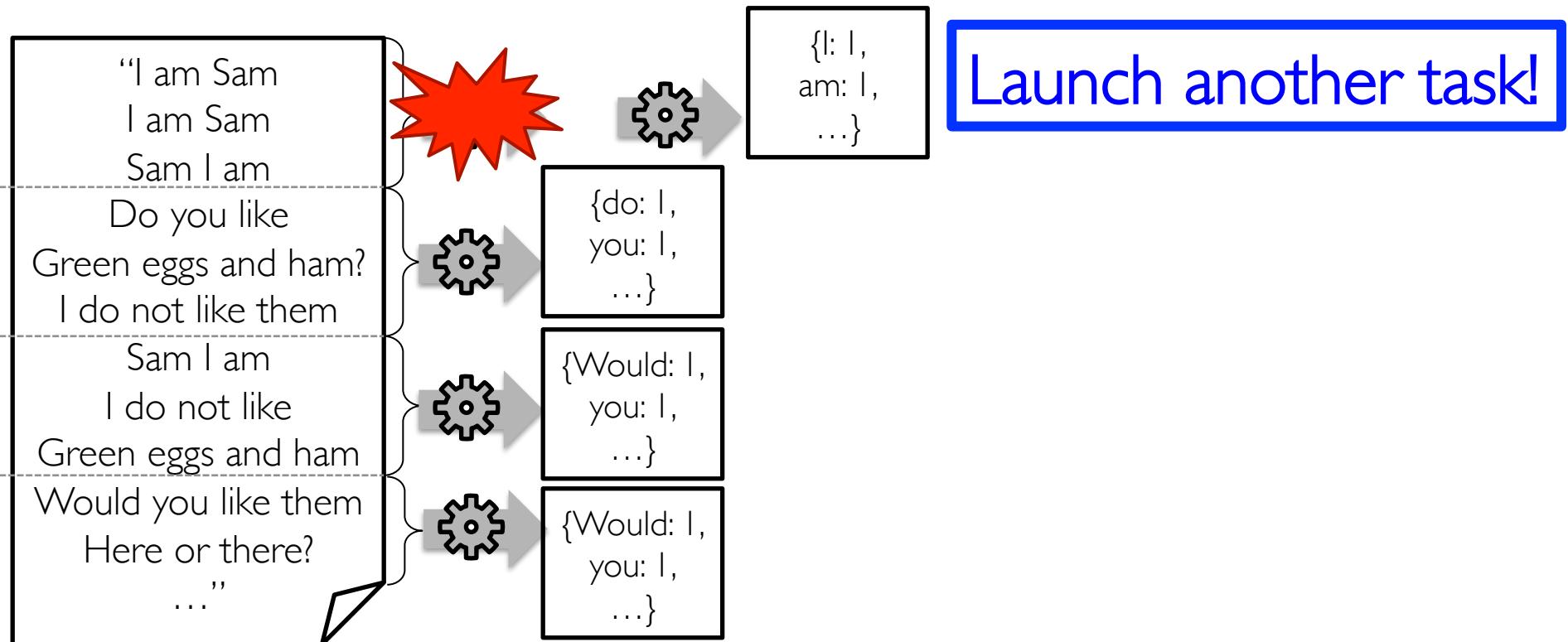
What's Hard About Cluster Computing?

- How to divide work across machines?
 - » Must consider network, data locality
 - » Moving data may be very expensive
- How to deal with failures?
 - » 1 server fails every 3 years → with 10,000 nodes see 10 faults/day
 - » Even worse: stragglers (not failed, but slow nodes)

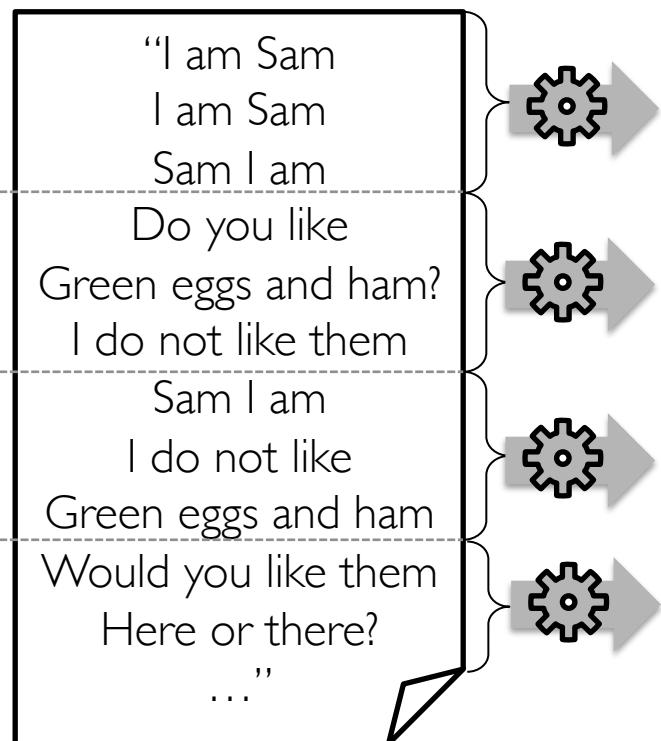
How Do We Deal with Failures?



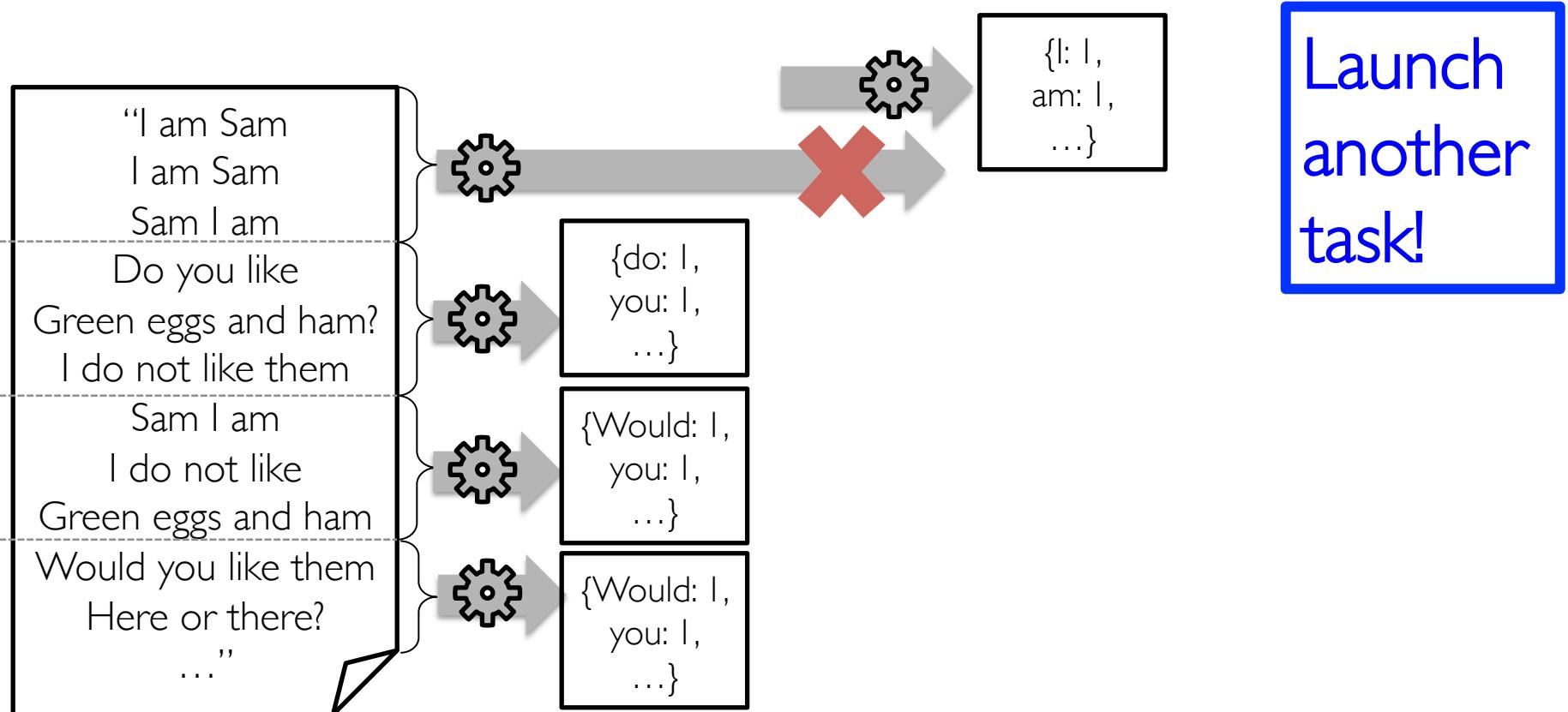
How Do We Deal with Machine Failures?



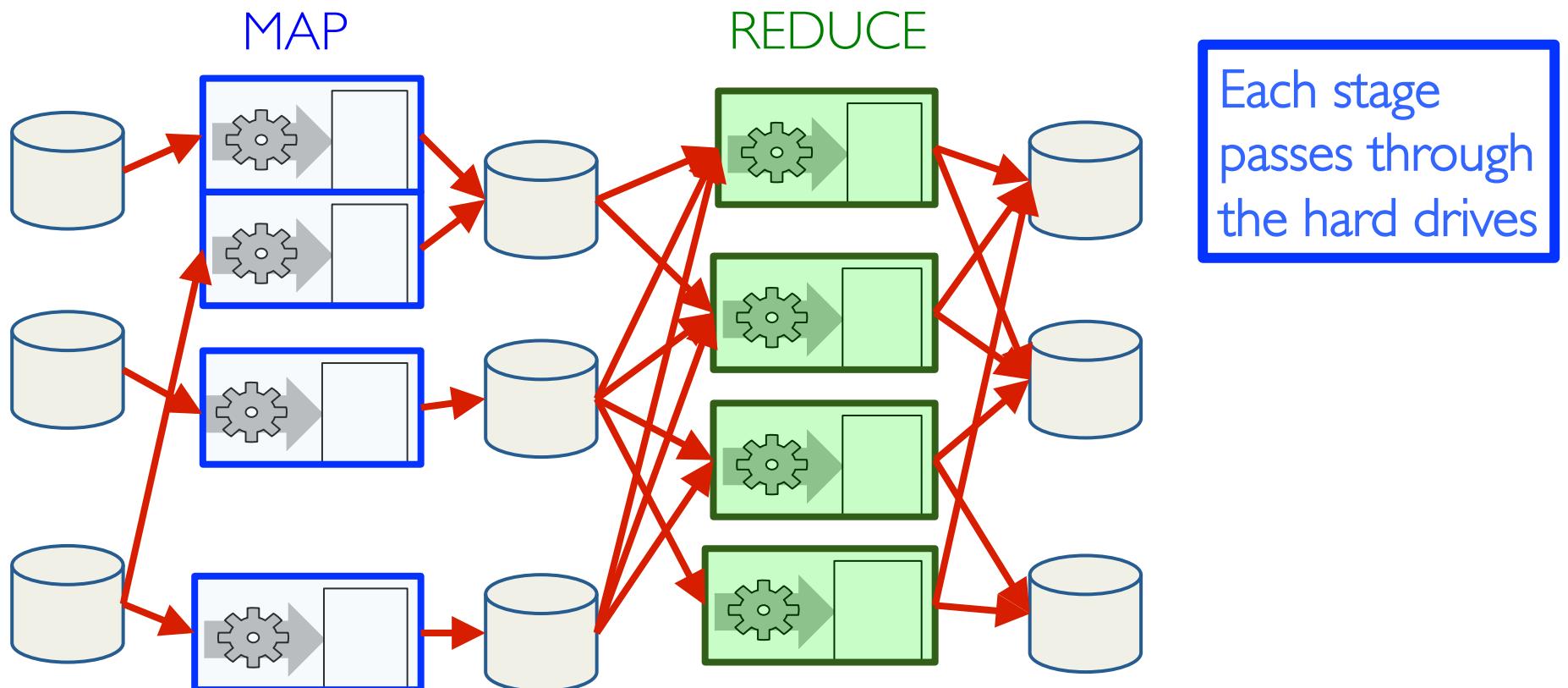
How Do We Deal with Slow Tasks?



How Do We Deal with Slow Tasks?

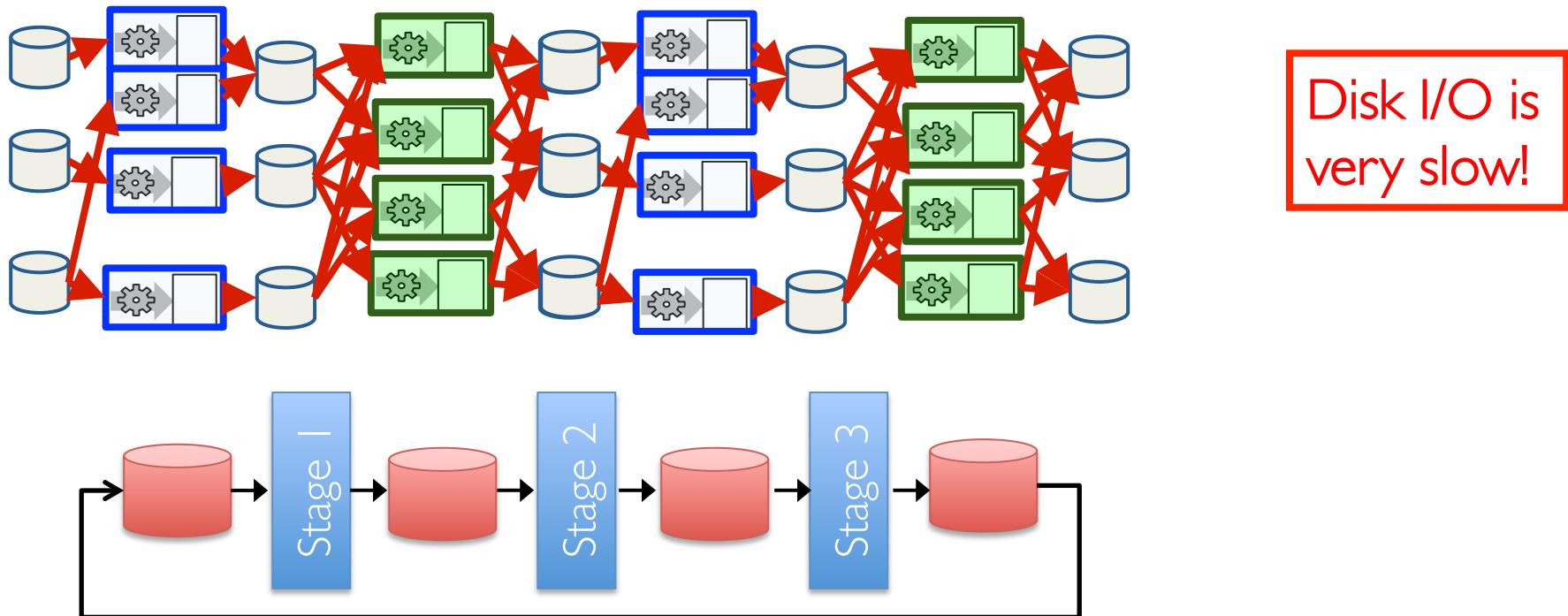


Map Reduce: Distributed Execution



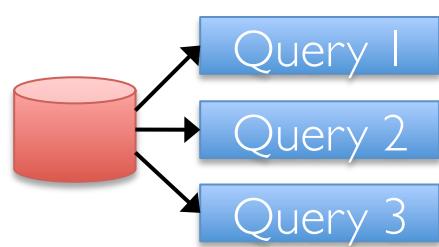
Map Reduce: Iterative Jobs

- Iterative jobs involve a lot of disk I/O for each repetition

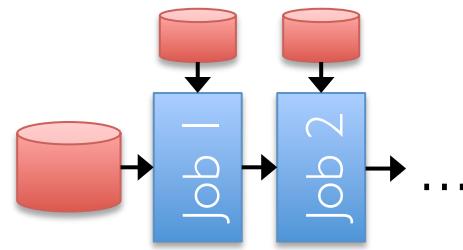


Apache Spark Motivation

- Using Map Reduce for complex jobs, interactive queries and online processing involves *lots of disk I/O*



Interactive mining

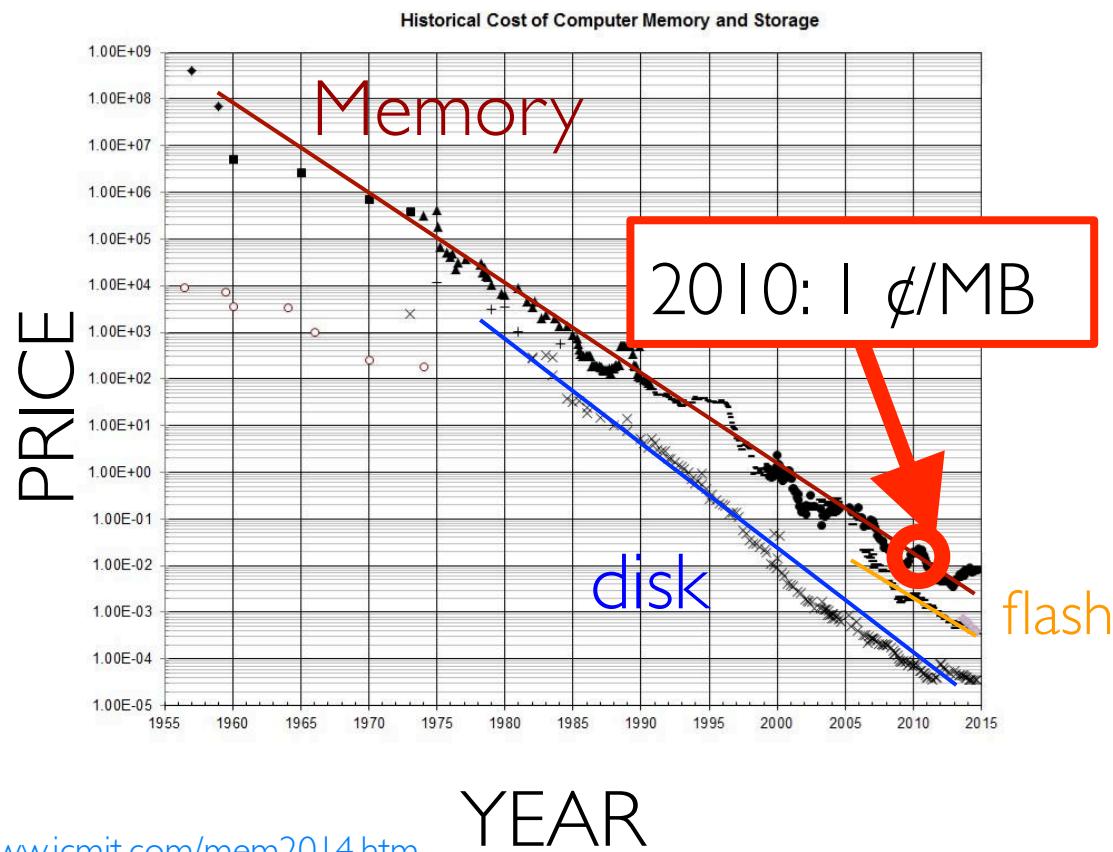


Stream processing

Also, iterative jobs

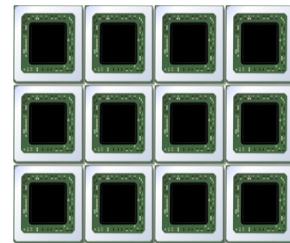
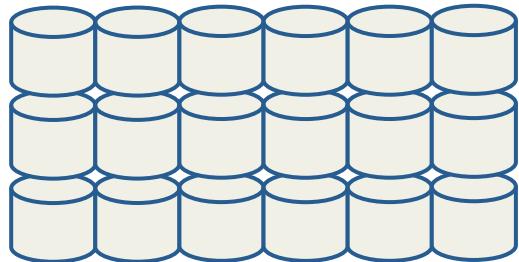
Disk I/O is very slow

Tech Trend: Cost of Memory



Lower cost means can put more memory in each server

Hardware for Big Data



Lots of hard drives ... and CPUs



... and memory!

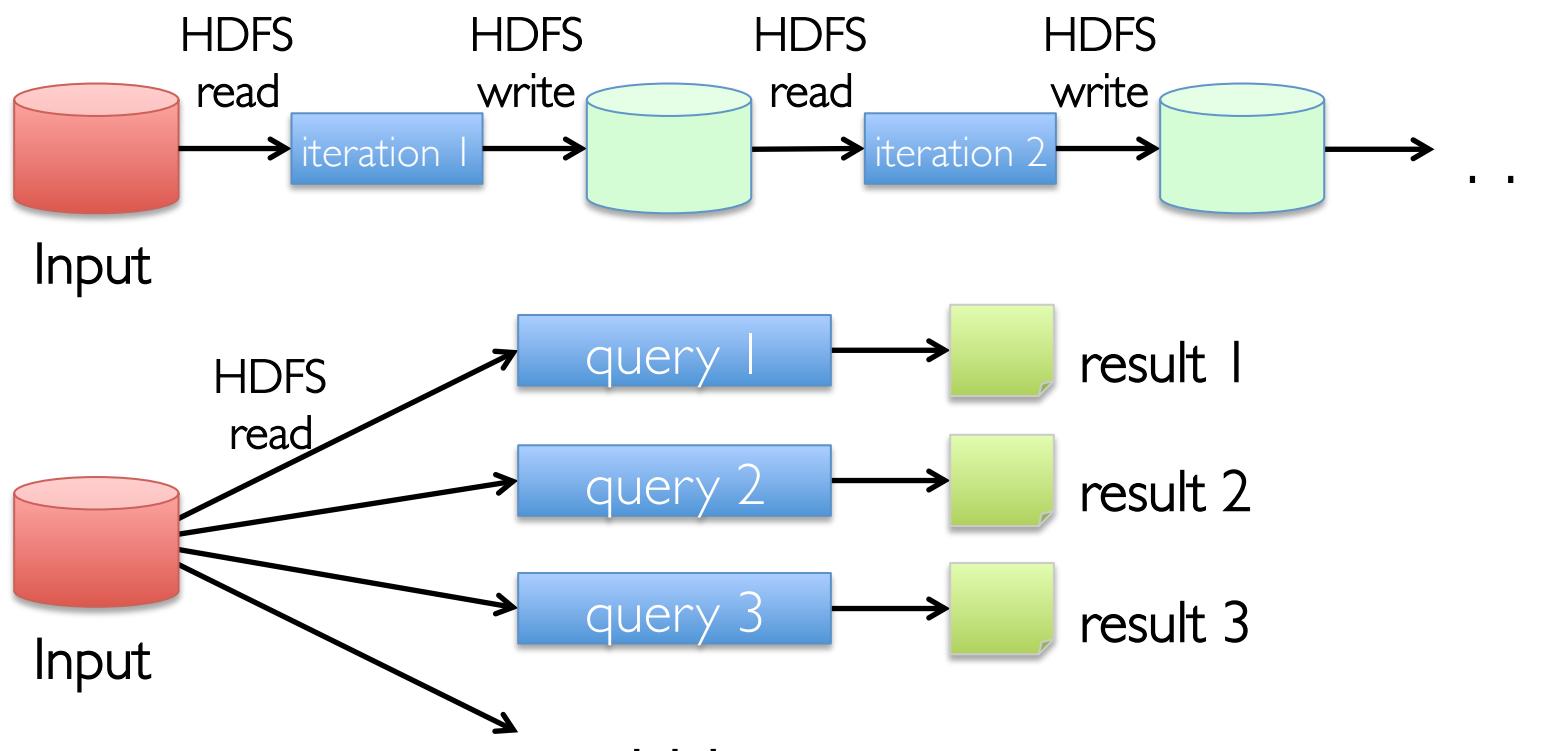
Opportunity

- Keep more data *in-memory*
- Create new distributed execution engine:

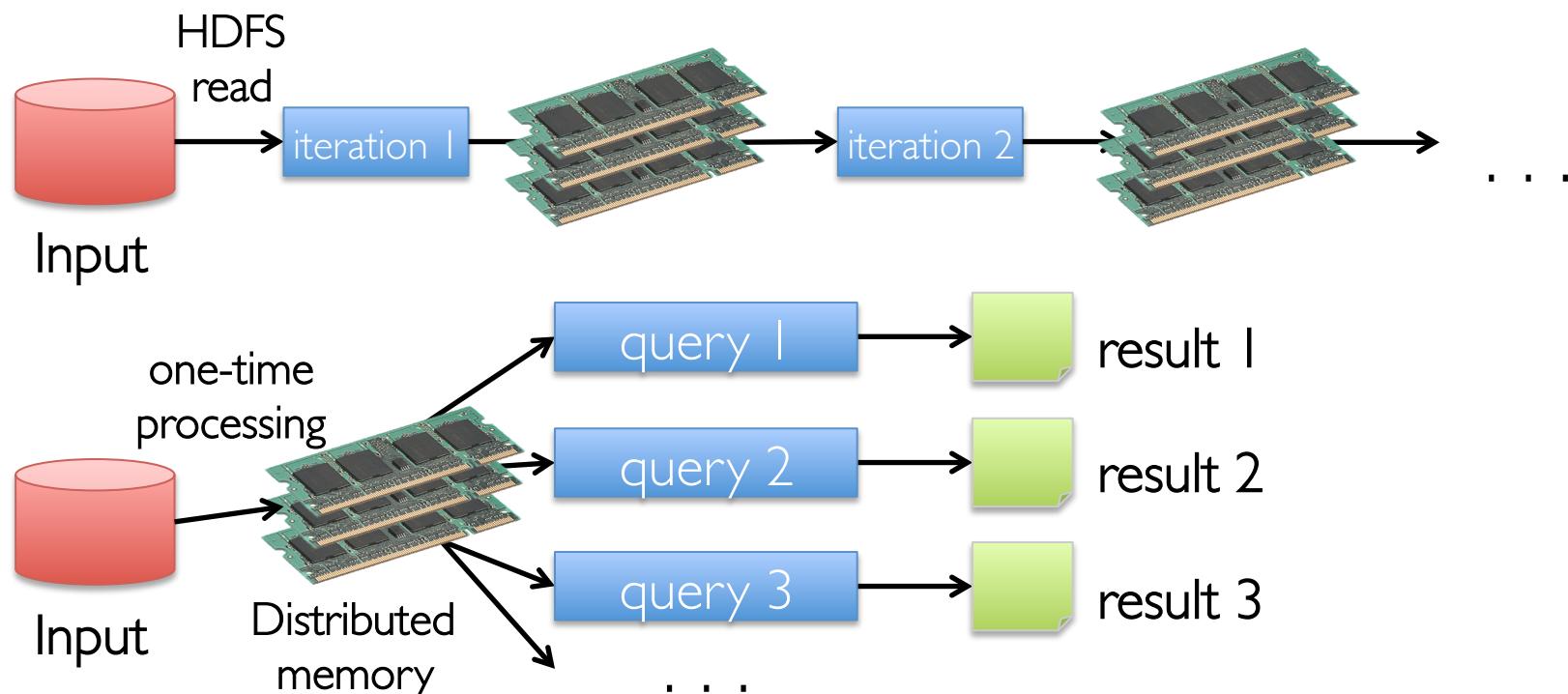


http://people.csail.mit.edu/matei/papers/2010/hotcloud_spark.pdf

Use Memory Instead of Disk



In-Memory Data Sharing



10-100x faster than network and disk

Resilient Distributed Datasets (RDDs)

- Write programs in terms of operations on distributed datasets
- Partitioned collections of objects spread across a cluster, stored in memory or on disk
- RDDs built and manipulated through a diverse set of parallel transformations (map, filter, join) and actions (count, collect, save)
- RDDs automatically rebuilt on machine failure

The Spark Computing Framework

- Provides programming abstraction and parallel runtime to hide complexities of fault-tolerance and slow machines
- “Here’s an operation, run it on all of the data”
 - » I don’t care where it runs (you schedule that)
 - » In fact, feel free to run it twice on different nodes

Spark Tools

Spark
SQL

Spark
Streaming

MLlib
(machine
learning)

GraphX
(graph)

Apache Spark

Spark and Map Reduce Differences

	Hadoop Map Reduce	Spark
Storage	Disk only	In-memory or on disk
Operations	Map and Reduce	Map, Reduce, Join, Sample, etc...
Execution model	Batch	Batch, interactive, streaming
Programming environments	Java	Scala, Java, R, and Python

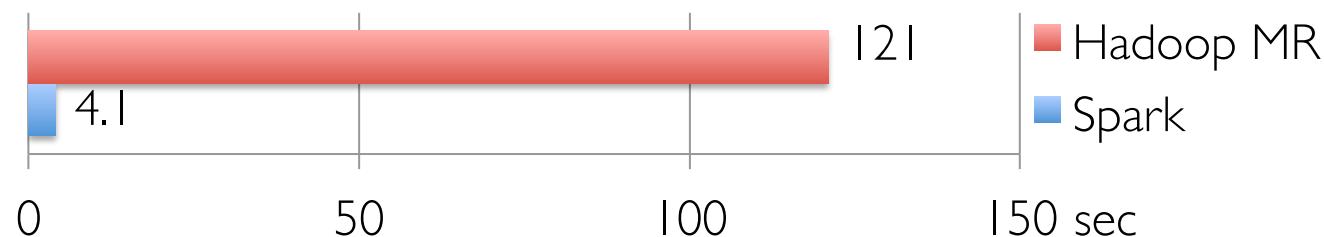
Other Spark and Map Reduce Differences

- Generalized patterns
 ⇒ unified engine for many use cases
- Lazy evaluation of the lineage graph
 ⇒ reduces wait states, better pipelining
- Lower overhead for starting jobs
- Less expensive shuffles

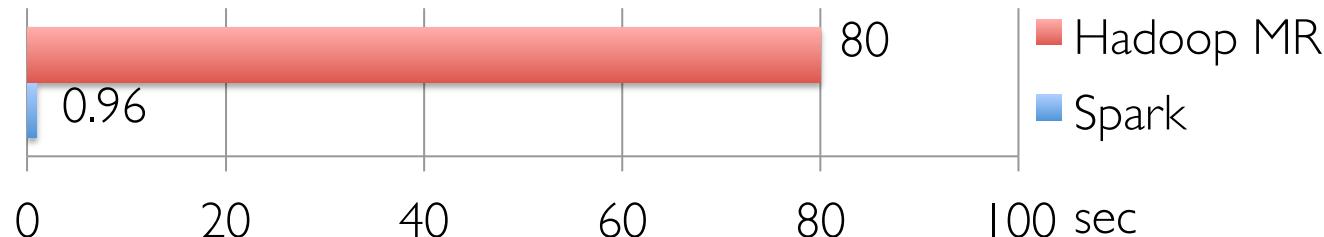
In-Memory Can Make a Big Difference

- Two iterative Machine Learning algorithms:

K-means Clustering



Logistic Regression



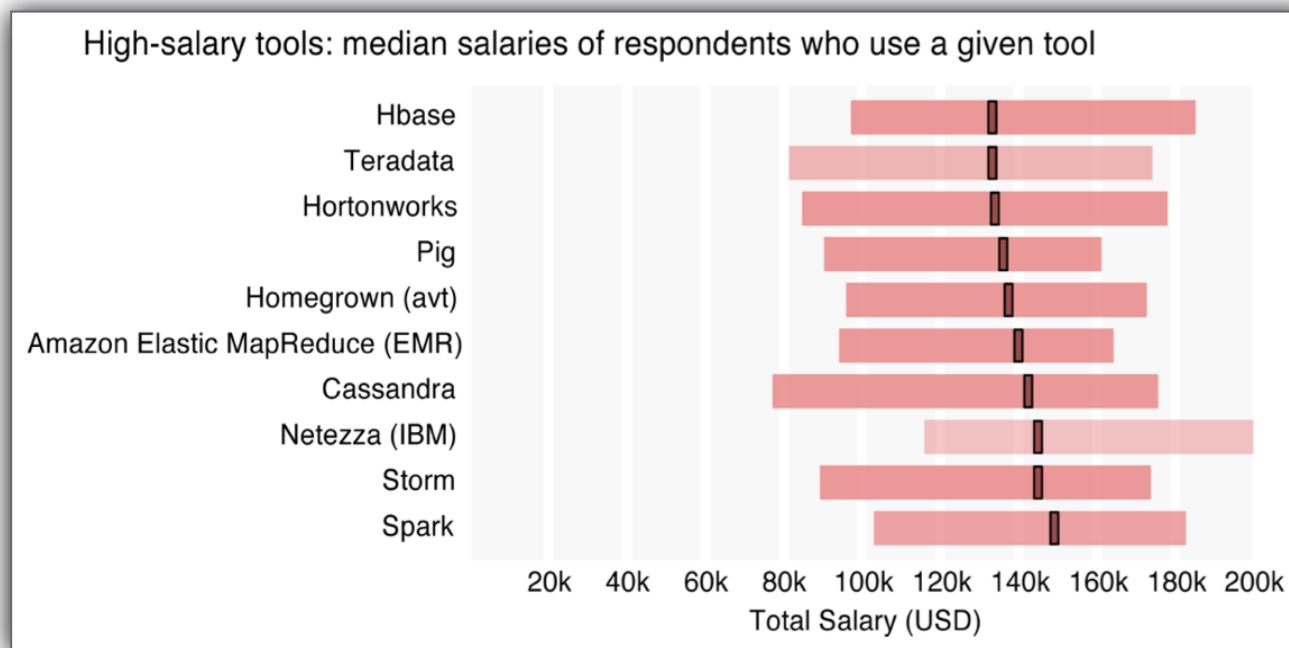
First Public Cloud Petabyte Sort

	Hadoop MR Record	Spark Record	Spark 1 PB
Data Size	102.5 TB	100 TB	1000 TB
Elapsed Time	72 mins	23 mins	234 mins
# Nodes	2100	206	190
# Cores	50400 physical	6592 virtualized	6080 virtualized
Cluster disk throughput	3150 GB/s (est.)	618 GB/s	570 GB/s
Sort Benchmark Daytona Rules	Yes	Yes	No
Network	dedicated data center, 10Gbps	virtualized (EC2) 10Gbps network	virtualized (EC2) 10Gbps network
Sort rate	1.42 TB/min	4.27 TB/min	4.27 TB/min
Sort rate/node	0.67 GB/min	20.7 GB/min	22.5 GB/min

[Daytona Gray 100 TB](#)
sort benchmark record
(tied for 1st place)

<http://databricks.com/blog/2014/11/05/spark-officially-sets-a-new-record-in-large-scale-sorting.html>

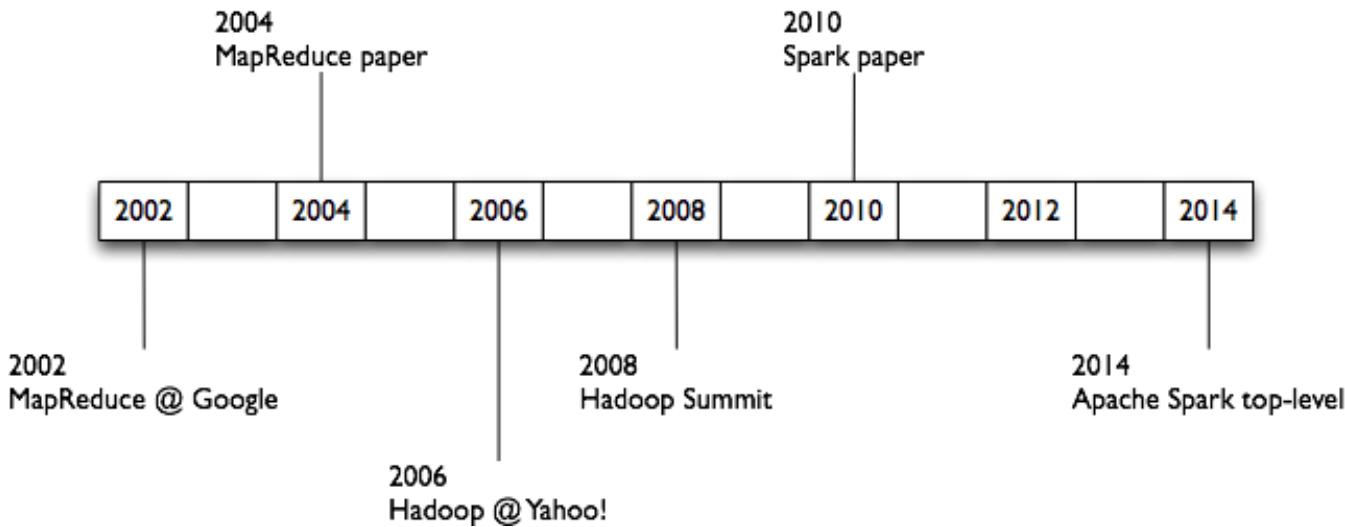
Spark Expertise Tops Big Data Median Salaries



Over 800 respondents across 53 countries and 41 U.S. states

<http://www.oreilly.com/data/free/2014-data-science-salary-survey.csp>

History Review



Historical References

- circa 1979 – Stanford, MIT, CMU, etc.: set/list operations in LISP, Prolog, etc., for parallel processing
<http://www-formal.stanford.edu/jmc/history/lisp/lisp.htm>
- circa 2004 – **Google**: *MapReduce: Simplified Data Processing on Large Clusters*
Jeffrey Dean and Sanjay Ghemawat
<http://research.google.com/archive/mapreduce.html>
- circa 2006 – **Apache Hadoop**, originating from the Yahoo!'s Nutch Project
Doug Cutting
<http://research.yahoo.com/files/cutting.pdf>
- circa 2008 – **Yahoo!**: web scale search indexing
Hadoop Summit, HUG, etc.
<http://developer.yahoo.com/hadoop/>
- circa 2009 – **Amazon AWS**: Elastic MapReduce
Hadoop modified for EC2/S3, plus support for Hive, Pig, Cascading, etc.
<http://aws.amazon.com/elasticmapreduce/>

Spark Research Papers

- *Spark: Cluster Computing with Working Sets*
Matei Zaharia, Mosharaf Chowdhury, Michael J. Franklin, Scott Shenker, Ion Stoica
USENIX HotCloud (2010)
people.csail.mit.edu/matei/papers/2010/hotcloud_spark.pdf
- *Resilient Distributed Datasets: A Fault-Tolerant Abstraction for In-Memory Cluster Computing*
Matei Zaharia, Mosharaf Chowdhury, Tathagata Das,
Ankur Dave, Justin Ma, Murphy McCauley, Michael J. Franklin,
Scott Shenker, Ion Stoica
NSDI (2012)
usenix.org/system/files/conference/nsdi12/nsdi12-final138.pdf