

Persist and caching in Spark

· Cache ()

Spark has concept of

persist and cache to ophimize job execution by storing intermediale data in memory I disk.

29 -> 210

J
Stored

Why coching needed in spook

=) in-memory

- 1. Repeated Use of clota
- 2. Reducing disk reads:

though processing happens in memory initially data is stored in halfs 153

3. Logy Evolution Impact

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Why cuching = inm

Feature	cache()	persist(storageLevel)							
Default Storage Level	MEMORY_AND_DISK (PySpark), MEMORY_AND_DISK_SER (Scala)	User-defined storage level							
Control Over Storage	No	Yes							
Ease of Use	Simpler, quick to implement	More flexible							
Replication	No replication	Can replicate across nodes							
Serialization	Not customizable	Customizable (serialized/deserialized)							

Caching is a specific type of pensist.

mayamk = 19568

How and where caching hoppens

1. Memory

Cached dota stored in deservolized format for fort processing

If memory is insuff, then spook drops the

2. Disk

dota is serialized and written onlocal dish (not halfs)
helps when many is limited but increase dish I/O
overhead

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22 -> 21

When to use Caching?

1. when doto is to be used mulliple times

2. data is not very large to overwhelm

3. Avoid coding if memory presoure is a concern,

as it may degrade overall cluster

performance.

rad - memony tables - mem & dush

say to blocks to cache

but space for 5
rold - only 5 will be cocked
table - in 6/w menung & dish



