Quadrilateral
-sides: float[]
-angles: float[]
-shape: String
<u> </u>
+Quadrilateral(float[],float[])
+area(): float
+type(): void

Trapezoid
-shape: String
+Trapezoid(float[],float[])
+area(): float
+type(): void
A
Parallelogram
-shape: String
+Parallelogram(float[],float[])
+area(): float
+type(): void
A
Postanala
Rectangle
-shape: String
+Rectangle(float[],float[])
· Nectarialethoathilloathi
+area(): float
+area(): float
+area(): float +type(): void
+area(): float +type(): void Square
+area(): float +type(): void
+area(): float +type(): void Square -shape: String
+area(): float +type(): void Square -shape: String +Square(float[],float[])
+area(): float +type(): void Square -shape: String +Square(float[],float[]) +area(): float
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