

API2ALL Integration Document

HISTORY CHANGES DOCUMENTS

*A - Add new; M - Modify; D - Delete

Day change	Location change	A* M D	Source	Old version	Describe change	New version
2020-12-30	Transfer Wallet Integration	А	V2.5	V2.5	Search APISearchDetail APIUpdate API	V2.6
2020-12-14	Player Integration	М	V2.4	V2.4	Register/Create player API: return the redirect URL	V2.5
2020-12-07	Player Integration	А	V2.3	V2.3	New get oustanding ticket API	V2.4
2020-12-01	Game provider	Α	V2.2	V2.2	New vendors: * MT: support THB currency only * Habanero	V2.3

2020-11-02	Player Integration	М	V2.1	V2.1	Open game API: return the game URL for * Pragmatic (MX) * Pragmatic Play Live (PPL)	V2.2
2020-10-19	* Player Integration * API Endpoint	А	V2.0	V2.0	#1. New API: Get member list by creation time #2. API endpoints	V2.1
2020-10-13	* Game provider * Player Integration	А	V1.9	V1.9	#1. Add new vendor: PGSOFT e-game #2. Login API: required player's IP info	V2.0
2020-09-28	Player Integration	A	V1.8	V1.8	New APIs: #1. Vendor's maintenance status #2. Fetch ticket by time and paging	V1.9
2020-09-23	Game provider	А	V1.7	V1.7	Add new vendor: QQ lottery	V1.8
2020-09-18	Player Integration	А	V1.6	V1.6	New APIs: #1. System maintenance status #2. Kick out players	V1.7
2020-08-21	Transfer wallet integration	А	V1.5	V1.5	New API: get Deposit/Withdrawal history by time	V1.6

2020-08-14	Player Integration	М	V1.5	V1.5	#1. Fetch ticket by time: update limit rate 3s each time to send the request #2. Get ticket API: no more functioning	V1.5
2020-08-07	*Player Integration *Game provider	А	V1.4	V1.4	New API: Fetch ticket by time New vendor: Pragmatic Live Casino	V1.5
2020-07-16	Player Integration	А	V1.3	V1.3	Add new API: Get Outstanding Ticket	V1.4
2020-07-07	Game provider	М	V1.3	V1.3	Remove unavailable vendor: • LX (Lixin) • MS (HongKong6) • SSC (SSC)	
2020-06-29	*Game provider *Open Game	М	V1.2	V1.2	Update Ezugi vendor Update product for each vendor Update Result and Referer on Open Game API	V1.3
2020-06-22	Game provider	D	N/A	V1.1	Remove unavailable vendor • XPG • BETSOFT	V1.2

HISTORY CHANGES DOCUMENTS

<u>Player Integration</u>

- 1. Register/Create Player
- 2. Login
- 3. Open Game
- 4. Get Balance
- 5. Get Game List
- 6. Get WinLose
- 7. Change password
- 8. Get Outstanding
- 9. Fetch ticket by time
- 10. System maintenance status
- 11. Kick out players
- 12. Vendor's maintenance status
- 13. Fetch paging
- 14. Get member list by creation time

<u>Transfer Wallet Integration</u>

- 1. Deposit
- 2. Withdrawal
- 3. Check transaction status
- 4. Deposit/Withdrawal history
- 5. Search ticket
- 6. Search ticket details
- 7. Update ticket status

Appendix

Authenticate algorithm

Create Sign

Language code

Game provider

API2ALL Products

Statement date

Error code

API Endpoint

Player Integration

1. Register/Create Player

• Request : {Protocol}://{Endpoint}/api/partner/register

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

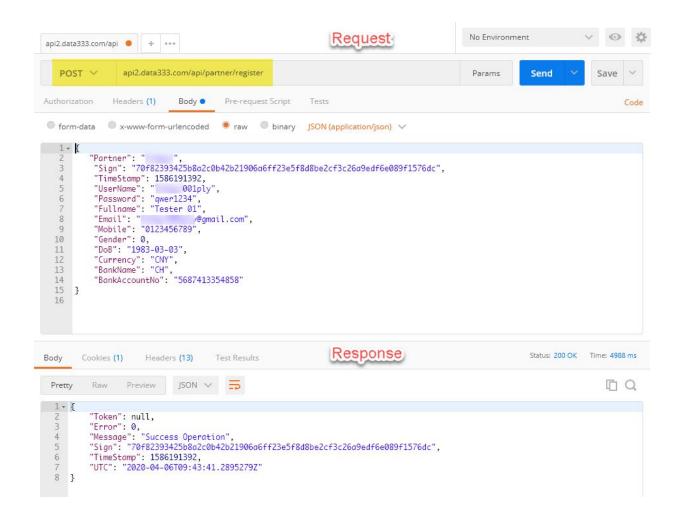
• Endpoint : **Authentication** endpoint, provided by API2ALL company

- This method using to register new player in API2ALL's database system
- Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
UserName	string	Login name of player. Username must be between 5 and 15 characters. Contain include only letters (a-z) or numbers (0-9).
Password	string	Password of player Between 8 - 15 characters Combination of alphabetic: characters and numbers Valid characters: a-z A-Z 0-9 !@#?
Fullname	string	Full name of player
Email	string	Valid email of player
Mobile	string	Mobile phone of player
Gender	integer	-1 : unknow0 : female1 : male

DoB	string	Date of birthday in format yyyy-MM-dd
Currency	string	Valid currency code
BankName	string	Valid bank name
BankAccountNo	string	Serial bank account number

Name	Data Type	Description
Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at API2ALL's side when send response



2. Login

• Request : {Protocol}://{Endpoint}/api/partner/login

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : **Authentication** endpoint, provided by API2ALL company

• This method using for player to login into API2ALL system

• Note: parter no need to send the plain text password to API2ALL's API

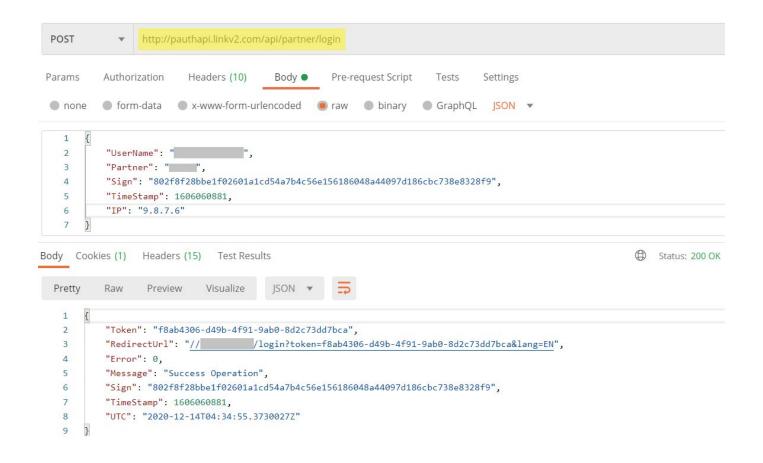
Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
UserName	string	 Login name of player. Start with alphabet charater, contains only character and digit.
IP	string	Player's IP

Name	Data Type	Description

Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at API2ALL's side when send response
Token	string	Session token key of player in API2ALL's system

Example: using Postman to call API2ALL's API



3. Open Game

• Request: {Protocol}://{Endpoint}/api/play/login

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : **Open game** endpoint, provided by API2ALL company

Headers :

Authorization : Bearer {token}

■ Referer

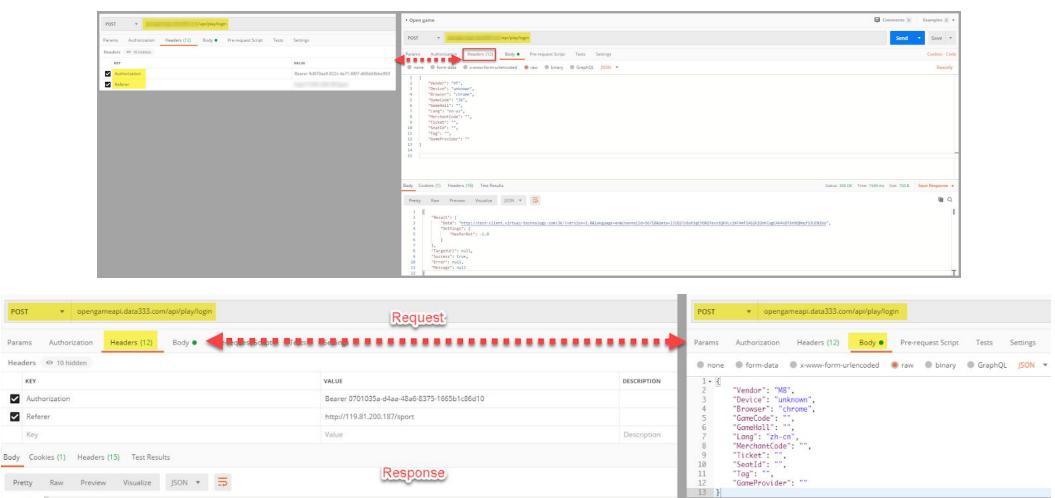
• This method using for player to open game

Post data model

Name	Data Type	Description
Vendor	string	Game provider > VendorCode, will be provided by API2ALL company
Device	string	optional
Browser	string	Browser that used by player to open game
GameCode	string	Game that player want to open and play
GameHall	string	Using for CQ9 game only, default value is "CQ9"
Lang	string	Language code
MerchantCode	string	Using to open Skywind slot game only
Ticket	string	Using to open Pragmatic game only
SeatId	string	Using to open Lucky Streak live casino game only
Tag	string	Optional

GameProvider	string	Optional
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Name	Data Type	Description
Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Success	boolean	Action result
Result	object	 Data: Game URL returned Settings: player setting MaxPerBet: bet limit on game (apply for Live Casino product)
TargetUrl	string	URL extend information



"Result": "https://w4cd007d.mywinday.com/public/auth.aspx?us=a81alntmyr002ply&k=0ABC3C77B8EC4AA99F0D1C54E2ECFF1A&lang=ZH-CN&accType=MY&r=443499141&ref=",

2

"TargetUrl": null,
"Success": true,
"Error": null,
"Message": null

4. Get Balance

• Request : {Protocol}://{Endpoint}/api/partner/balance

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : **Authentication** endpoint, provided by API2ALL company

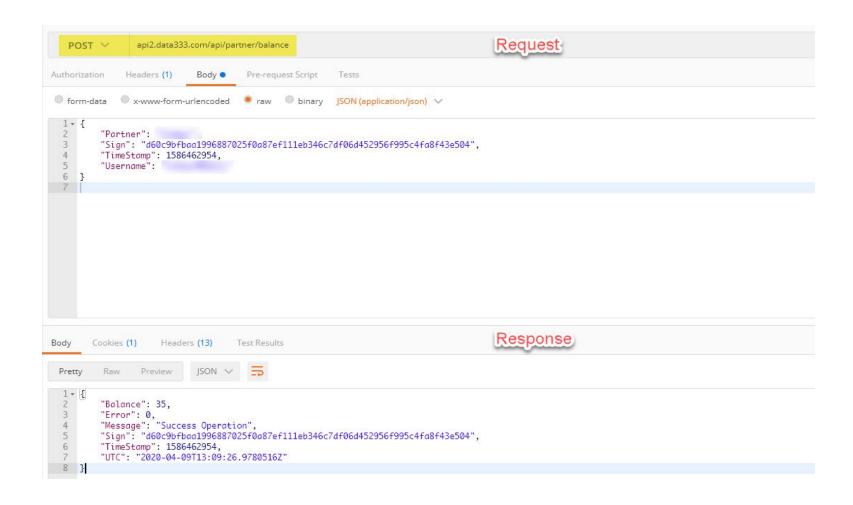
• Using to get the current balance of player.

Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
UserName	string	User name of player

Name	Data Type	Description

Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at API2ALL's side when send response
Balance	decimal(18,6)	Balance of player



5. Get Game List

• Request : {Protocol}://{Endpoint}/api/gamelist/find

o Protocol : **HTTP**

o Method : GET

Headers : Authorization : Bearer {token}

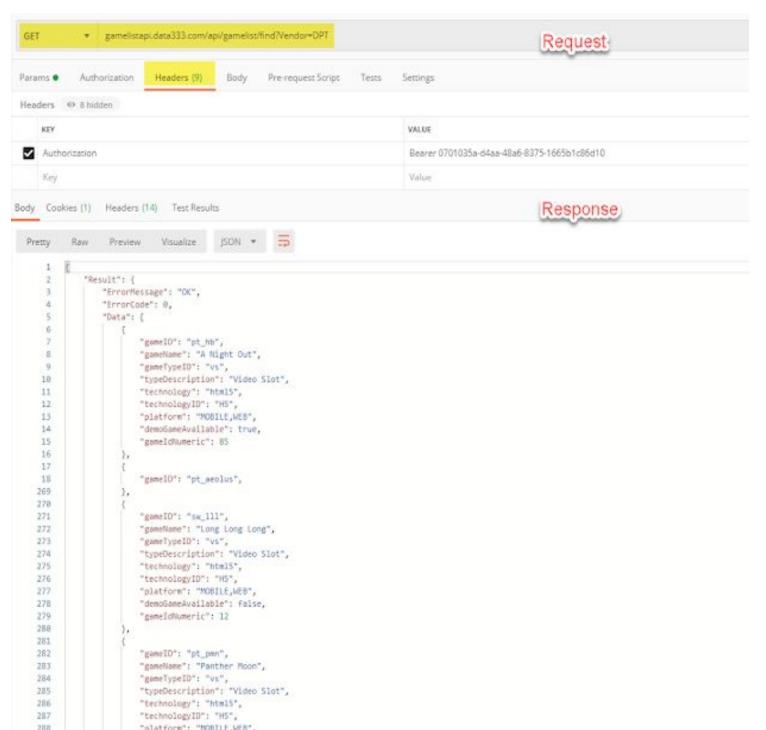
• Endpoint : **Game list** endpoint, provided by API2ALL company

• Using to get the game list provided.

• Query String Parameters

Name	Data Type	Description
Vendor	_	Game provider > VendorCode, will be provided by API2ALL company

Name	Data Type	Description
ErrorCode	integer	Error code. Negative means fail operation. Zero means successfully operation.
ErrorMessage	string	Error message in text format
Data	string	Game information detail
TargetUrl	string	Url extend
Success	boolean	Action result
Message	string	Extend message info



6. Get WinLose

• Request : {Protocol}://{Endpoint}/api/winlose/find

o Protocol : **HTTP**

o Method : POST

o Content-Type : application/json

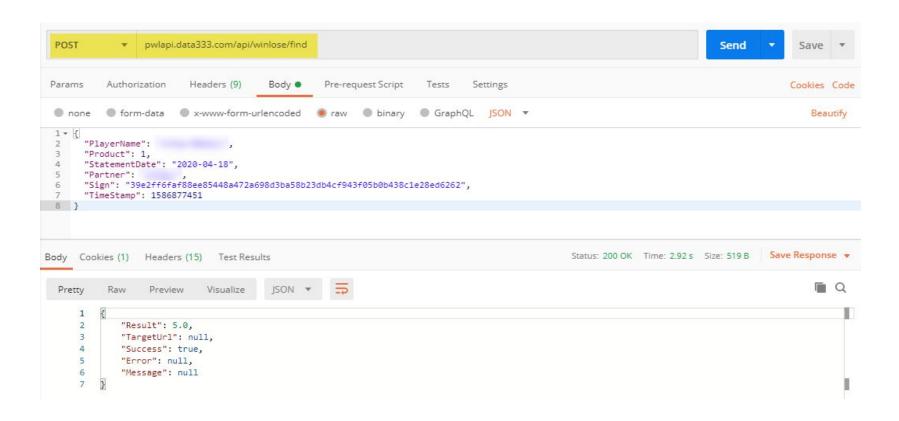
• Endpoint : WinLose/Ticket endpoint, provided by API2ALL company

• Using to get player win/lose on API2ALL game product with specific statement date

• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
Product	integer	API2ALL game product, provided by API2ALL company
PlayerName	string	Username of player
StatementDate	string	API2ALL statement date

Name	Data Type	Description
Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
TargetUrl	string	Url extend
Success	boolean	Action result
Result	string	List of ticket info



7. Change password

• Request : {Protocol}://{Endpoint}/api/partner/changepassword

o Protocol : HTTP

Method : POST

Content-Type : application/json

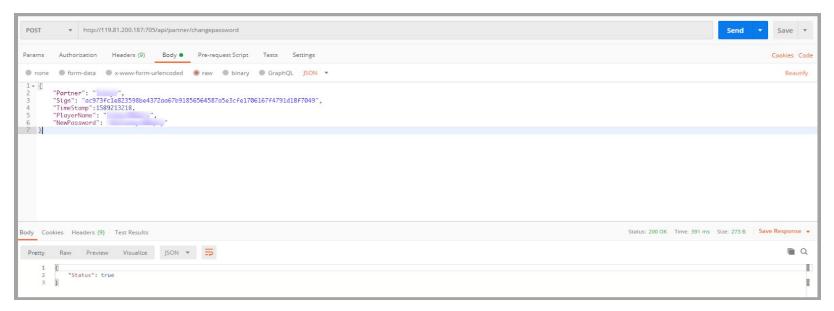
• Endpoint : **Authentication** endpoint, provided by API2ALL company

- Using to change the password for specific player
- Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
PlayerName	string	Username of player
NewPassword	string	 Player's new password Required Max length: 15 Min length: 8

Name	Data Type	Description
Status	boolean	TRUE : action successFALSE : action fail

• Example: using Postman to call API2ALL's API



8. Get Outstanding

• Request : {Protocol}://{Endpoint}/api/tickets/findOutstandingTickets

o Protocol : **HTTP**

o Method : POST

o Content-Type : application/json

• Endpoint : WinLose/Ticket endpoint, provided by API2ALL company

- Using to get Outstanding ticket of all players on all games
- Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
PageSize	int	Record number that partner want to get
PageIndex	int	Page number

Name	Data Type	Description
Error	object	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
TargetUrl	string	Url extend
Success	boolean	Action result

Result	object	List of ticket info
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```
☐ { } Result
 ☐[]Tickets
          ■ ID: 94397
          ■ Vendor:1
          ■ Product : 0
          ■ TicketSessionID: "0"
          RawTicketID: 0
          TicketID: "M8_HDP4309334345"
          MemberName : "Intmyr011ply"
          VendorPlayerName : "Intmyr011ply"
          ■ GameType: "HDP"
          RoundID : "04152SV82949WI".
          ■ StakeMYR: 0
          Stake: 5
          StakeMoney: 5
          StakeMoneyMYR: 0
          ■ WinlossMYR: 0
          ■ WinLoss: 0
          Result : "
          Currency: "MYR"
          VendorTicketDateUTC: "2020-06-04T07:29:50"
          VendorTicketDate: "2020-06-04T15:29:50"
          StatementDate: "2020-06-04T00:00:00"
          ■ PlayerID: 104673
          ■ PlayerWinLoss: 0
          ■ PlayerWinLossMYR: 0
          ■ PlayerCommission : 0
          ■ PlayerCommissionAmount : 0
          ■ PlayerCommissionAmountMYR: 0
          AgentiD: 0
          ■ AgentWinLoss: 0
          ■ AgentWinLossMYR: 0
          ■ AgentCommission : 0
          AgentCommissionAmount : 0
          ■ AgentCommissionAmountMYR : 0
          ■ MasterAgentID: 0
          MasterAgentWinLoss: 0
          ■ MasterAgentWinLossMYR: 0
          ■ MasterAgentCommission : 0
          ■ MasterAgentCommissionAmount : 0
          ■ MasterAgentCommissionAmountMYR: 0
          SeniorID: 0
          ■ SeniorWinLoss: 0
          ■ SeniorWinLossMYR: 0
          ■ SeniorCommission : 0
          ■ SeniorCommissionAmount : 0
          ■ SeniorCommissionAmountMYR: 0
          ■ SuperSeniorID : 104521
          ■ SuperSeniorWinLoss: 0
          ■ SuperSeniorWinLossMYR: 0
          ■ SuperSeniorCommission : 0
          ■ SuperSeniorCommissionAmount : 0
          SuperSeniorCommissionAmountMYR: 0
          ■ AdminID: 63722
          AdminWinLoss: 0
          ■ AdminWinLossMYR: 0
          AdminCommission: 0
                                                                                                                                                                                                  Page 27 of 83
          AdminCommissionAmount: 0
          ■ AdminCommissionAmountMYR: 0
          ■ CompanyID:3
          ■ CompanyWinLoss: 0
          ■ CompanyWinLossMYR: 0
          ■ CompanyCommission : 0
```

■ CompanyCommissionAmount : 0

9. Fetch ticket by time

• Request : {Protocol}://{Endpoint}/api/tickets/fetch

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : WinLose/Ticket endpoint, provided by API2ALL company

• Desc:

• Using to get the list processed ticket of all player on all game providers with a time period.

Ticket return have

■ ProcessedTime >= StartTime

■ ProcessedTime < FndTime

■ ProcessedTime: the time that system processed ticket done

• The max time range (time between StartTime and EndTime) is **30 seconds**.

• The time interval per request is **3 seconds** (e.g. the 1st time to send the request is **12:00:00**, need wait at least 3s to send next request, the 2nd time can do send the request is **12:00:04**)

Post data model

Name	Data Type	Description
Partner		Partner's name that will be provided by API2ALL company to partner

Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
StartTime	string	* API2ALL system processed time * Format: yyyy-MM-dd HH:mm:ss * Time zone: UTC
EndTime	string	* API2ALL system processed time * Format: yyyy-MM-dd HH:mm:ss * Time zone: UTC

Name	Data Type	Description
Error	Object	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
TargetUrl	string	Url extend
Success	boolean	Action result
Result	Object	List of ticket info



```
"Result": {
 "Tickets": [
     "Vendor": 1,
     "Product": 0,
     "TicketSessionID": "sample string 1",
     "TicketID": "sample string 2",
     "MemberName": "sample string 3",
     "GameType": "sample string 4",
     "RoundID": "sample string 5",
     "Stake": 6.0,
     "StakeMoney": 7.0,
     "Result": "sample string 8",
     "Currency": "sample string 9",
     "VendorTicketDateUTC": "2020-08-07T18:59:13.3699914+08:00",
     "VendorTicketDate": "2020-08-07T18:59:13.3699914+08:00",
     "StatementDate": "2020-08-07T18:59:13.3699914+08:00",
     "PlayerWinLoss": 13.0,
     "PlayerCommissionAmount": 14.0,
     "ProcessedTime": "2020-08-07T18:59:13.3699914+08:00",
     "CreatedTime": "2020-08-07T18:59:13.3699914+08:00",
     "Ip": "sample string 17",
     "ValidAmount": 18.0,
     "Type": 19
   },
     "Vendor": 1,
     "Product": 0,
     "TicketSessionID": "sample string 1",
     "TicketID": "sample string 2",
     "MemberName": "sample string 3",
     "GameType": "sample string 4",
     "RoundID": "sample string 5",
     "Stake": 6.0,
     "StakeMoney": 7.0,
     "Result": "sample string 8",
     "Currency": "sample string 9",
     "VendorTicketDateUTC": "2020-08-07T18:59:13.3699914+08:00",
     "VendorTicketDate": "2020-08-07T18:59:13.3699914+08:00",
     "StatementDate": "2020-08-07T18:59:13.3699914+08:00",
     "PlayerWinLoss": 13.0,
     "PlayerCommissionAmount": 14.0,
     "ProcessedTime": "2020-08-07T18:59:13.3699914+08:00",
     "CreatedTime": "2020-08-07T18:59:13.3699914+08:00",
     "Ip": "sample string 17",
     "ValidAmount": 18.0,
     "Type": 19
```

10. System maintenance status

• Request : {Protocol}://{Endpoint}/api/maintenance/status

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : **Authentication** endpoint, provided by API2ALL company

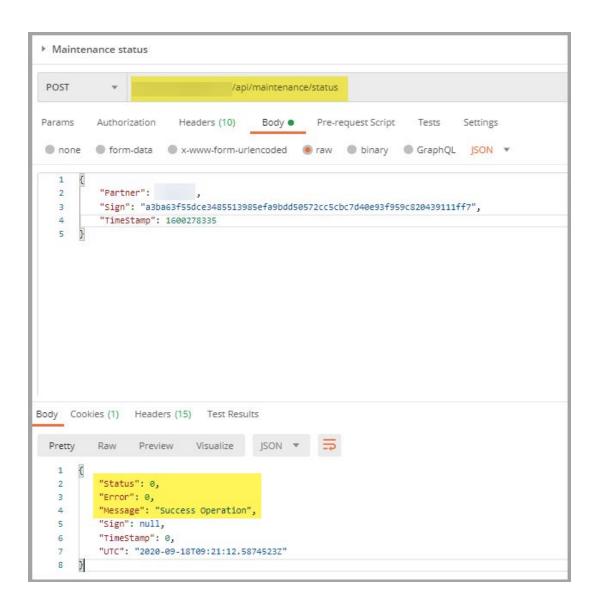
• Desc: using to check that API2ALL system under maintenance or not

Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request

Name	Data Type	Description
Status	int	• 0 : system alive

		• 1: system under maintenance
Error	Object	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format



11. Kick out players

• Request : {Protocol}://{Endpoint}/api/partner/kick

o Protocol : **HTTP**

o Method : POST

o Content-Type : application/json

• Endpoint : **Authentication** endpoint, provided by API2ALL company

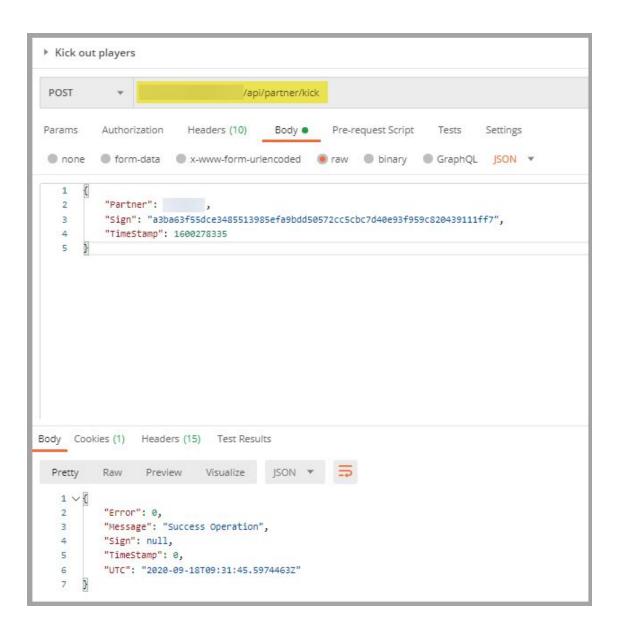
• Desc: using to kick out all logged in players

Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request

Name	Data Type	Description
Error	int	Error code.

		Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format



12. Vendor's maintenance status

• Request : {Protocol}://{Endpoint}/api/maintenance/vendorstatus

o Protocol : **HTTP**

o Method : POST

o Content-Type : application/json

• Endpoint : **Authentication** endpoint, provided by API2ALL company

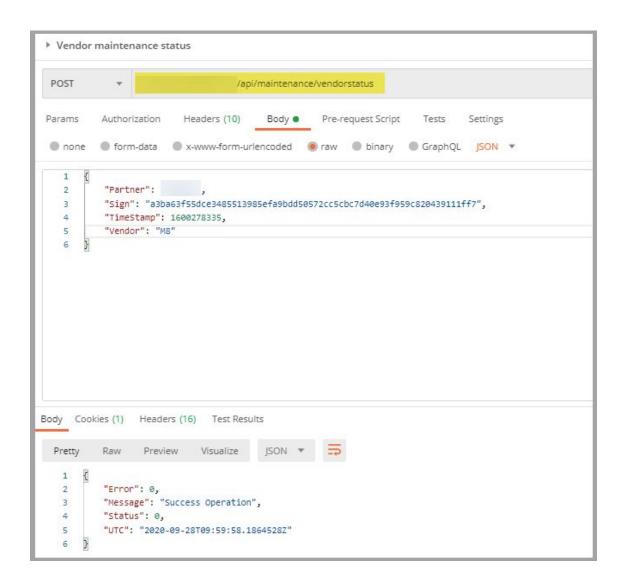
• Desc: checking the maintenance status for a certain vendor

• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
Vendor	string	Game provider > VendorCode, will be provided by API2ALL company

• Response data format

Name	Data Type	Description
Status	int	The maintenance status code
Error	int	Error code. Negative means fail operation. Zero means successfully operation. Success Operation: 0 Invalid Parameter: -2 Authentication Failed: -3 Invalid Vendor: -4 *please ignore Status code when response with Error Code not 0 means fail to check status
Message	string	Error message in text format
UTC	string	Processed request time on UTC



13. Fetch paging

• Request : {Protocol}://{Endpoint}/api/tickets/fetchpaging

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : WinLose/Ticket endpoint, provided by API2ALL company

• Desc:

• Using to get the list processed ticket of all player on all game providers

On a time period.

■ Have page size

Ticket return have

ProcessedTime >= StartTime

■ ProcessedTime < EndTime</p>

■ ProcessedTime: the time that system processed ticket done

• The time interval per request is **3 seconds** (e.g. the 1st time to send the request is **12:00:00**, need wait at least 3s to send next request, the 2nd time can do send the request is **12:00:04**)

Post data model

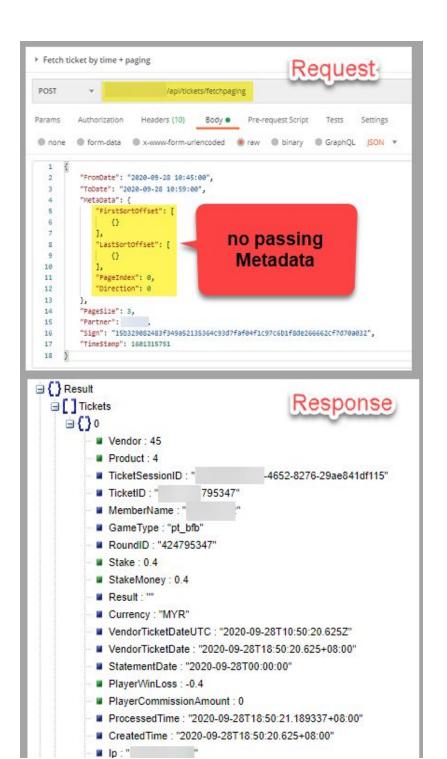
Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL

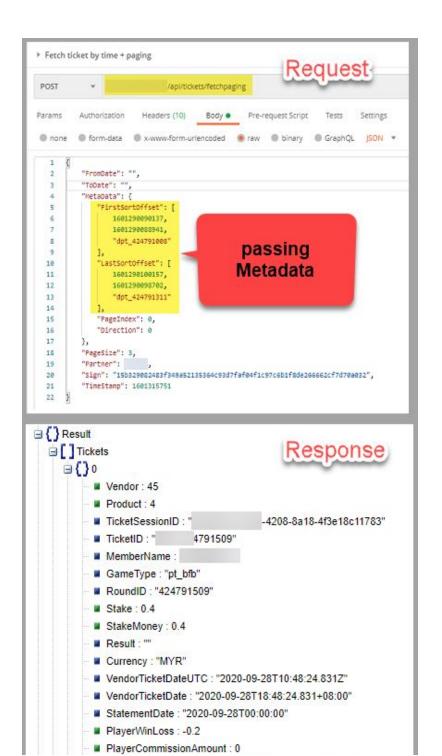
		company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
FromDate	string	* API2ALL system processed time * Format: yyyy-MM-dd HH:mm:ss * Time zone: UTC
ToDate	string	* API2ALL system processed time * Format: yyyy-MM-dd HH:mm:ss * Time zone: UTC
MetaData	object	* An object that help system know the last offset to get corresponding ticket * Value get from response
PageSize	int	* The ticket number that API2ALL returns * Maximum number: 500

• Response data format

Name	Data Type	Description
Error	Object	Error code. Negative means fail operation. Zero means successfully operation.

Message	string	Error message in text format
TargetUrl	string	Url extend
Success	boolean	Action result
Result	Object	* Tickets: List of ticket info * Metadata: An object that help system know the last offset to get corresponding ticket. Passing on request to pull next tickets





14. Get member list by creation time

• Request : {Protocol}://{Endpoint}/api/partner/getmemberlist

o Protocol : **HTTP**

o Method : POST

o Content-Type : application/json

• Endpoint : **Authentication** endpoint, provided by API2ALL company

• Desc: get member list info that created on a time period (from time, to time)

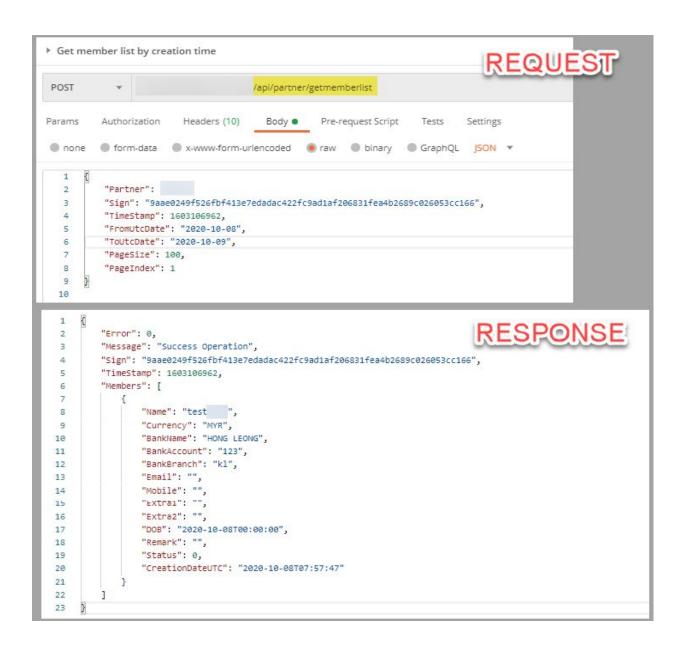
• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
FromUtcDate	string	* The date that player created on * Format: yyyy-MM-dd * Time zone: UTC
ToUtcDate	string	* The date that player created on * Format: yyyy-MM-dd * Time zone: UTC

PageSize	int	Record number that partner want to get
PageIndex	int	Page number

• Response data format

Name	Data Type	Description
Error	int	* Error code. * Negative means fail operation. * Zero means successfully operation.
Message	string	Error message in text format
Members	object	List of member's info



15. Get outstanding by player

• Request : {Protocol}://{Endpoint}/api/tickets/findPlayerTickets

o Protocol : **HTTP**

o Method : POST

o Content-Type : application/json

• Endpoint : WinLose/Ticket endpoint, provided by API2ALL company

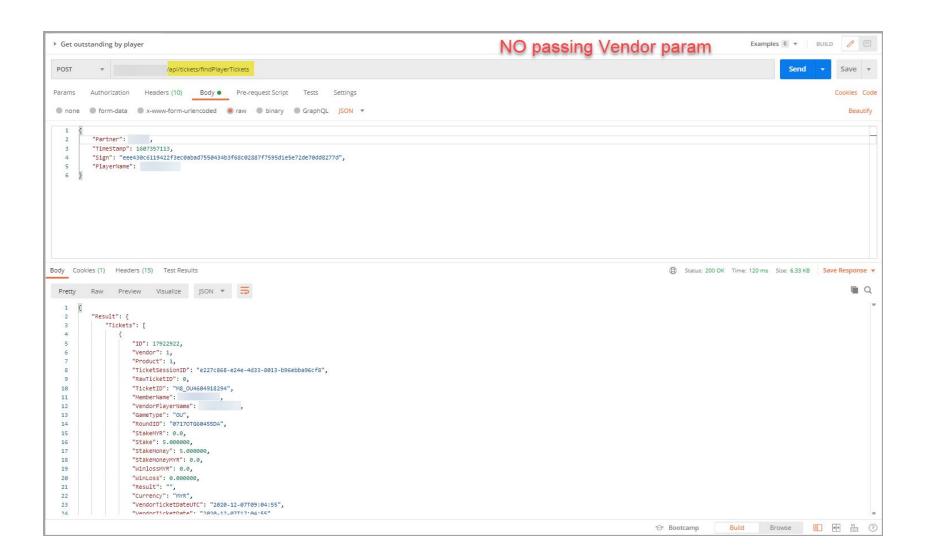
• Using to get Outstanding ticket of a specific player.

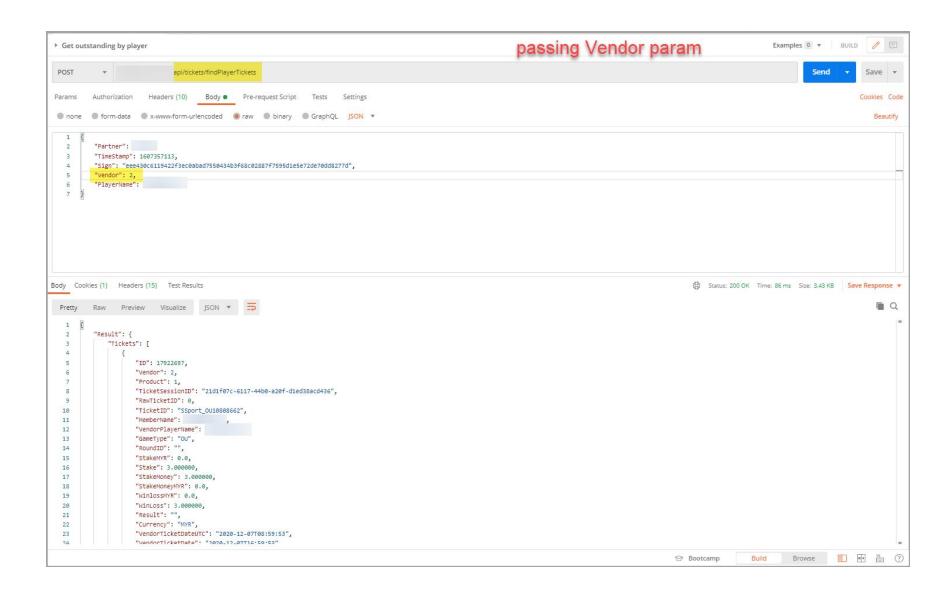
• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner's side when send request
Vendor	int	 Vendor ID (refer ID value on Game provider) Optional
PlayerName	string	Username of player

• Response data format

Name	Data Type	Description
Error	object	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
TargetUrl	string	Url extend
Success	boolean	Action result
Result	object	List of ticket info





Transfer Wallet Integration

1. Deposit

• Request : {Protocol}://{Endpoint}/rest/transfer/deposit

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : **Transfer wallet** endpoint, provided by API2ALL company

• This method using to deposit the credit to player's wallet.

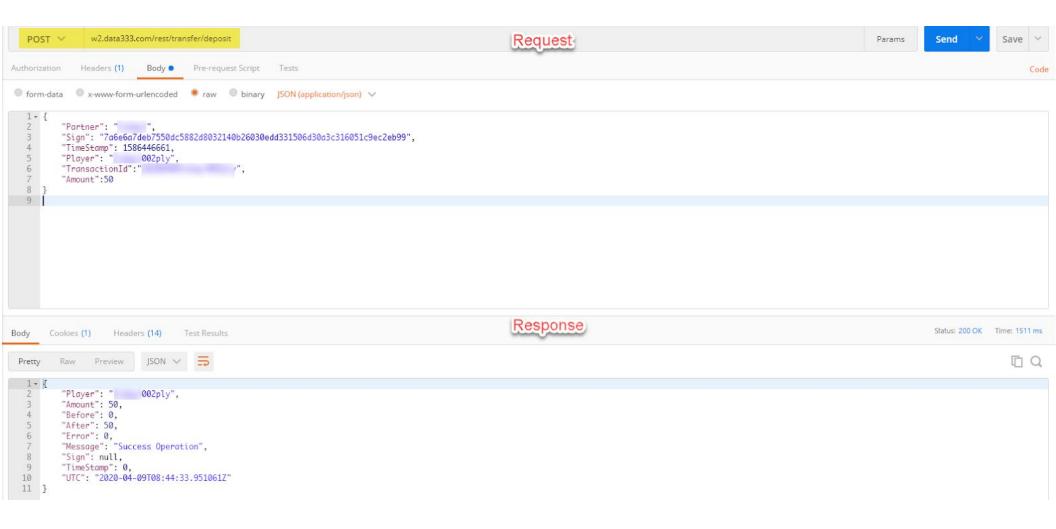
• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
TransactionId	string	Unique transaction id from partner side

Player	string	Username of player
Amount	decimal(18,6)	Deposit amount, is positive number

• Response data format

Name	Data Type	Description
Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at API2ALL's side when send response
Player	string	Username of player
Amount	decimal(18,6)	Deposit amount, is positive number
Before	decimal(18,6)	Balance before deposit
After	decimal(18,6)	Balance after deposit



2. Withdrawal

• Request : {Protocol}://{Endpoint}/rest/transfer/withdrawal

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : **Transfer wallet** endpoint, provided by API2ALL company

• This method using to withdraw the credit from player's wallet.

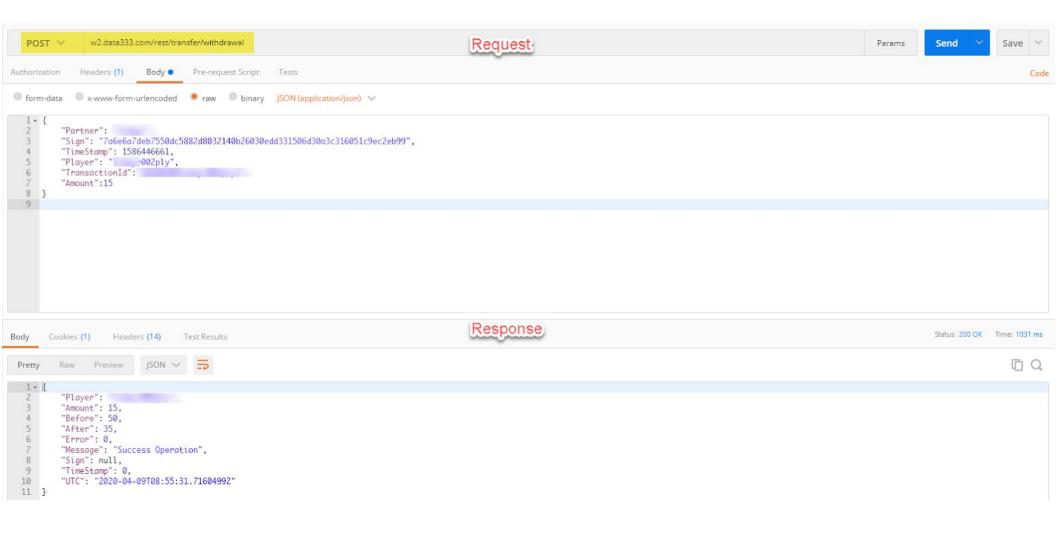
• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
TransactionId	string	Unique transaction id from partner side
Player	string	Username of player
Amount	decimal(18,6)	Withdrawal amount, is positive number

• Response data format

Name	Data Type	Description
Error	integer	Error code.

		Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at API2ALL's side when send response
Player	string	Username of player
Amount	decimal(18,6)	Deposit amount, is positive number
Before	decimal(18,6)	Balance before deposit
After	decimal(18,6)	Balance after deposit



3. Check transaction status

• Request : {Protocol}://{Endpoint}/rest/transfer/check

o Protocol : **HTTP**

o Method : POST

o Content-Type : **application/json**

• Endpoint : **Transfer wallet** endpoint, provided by API2ALL company

• This method using to check status of a certain transaction.

• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
TransactionId	string	Unique transaction id from partner side

• Response data format

Name	Data Type	Description
Error		Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format

Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at API2ALL's side when send response
Status	integer	 0 : fail 1 : success -1 : not existed

4. Deposit/Withdrawal history

Request : {Protocol}://{Endpoint}/rest/transfer/transferlogs

o Protocol : **HTTP**

o Method : POST

Content-Type : application/json

• Endpoint : Transfer wallet endpoint, provided by API2ALL company

• This method using to get deposit/withdrawal history of player with a time period.

Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method

TimeStamp	long	Unix time at partner side when send request
Player	string	Username of player
FromDate	string	format yyyy-MM-dd
ToDate	string	format yyyy-MM-dd

• Response data format

Name	Data Type	Description
Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at API2ALL's side when send response
Result	object	List of transactions
UTC	string	Processed request done on UTC time



```
1 (
        "Result": [
3
                "PartnerName": " ",
4
5
                "Sign": "5d68fb17f37b7c3370a19fac2ad6a155ff5c68f4df26684902c4b0403d4bfe7b".
                "TimeStamp": 1597115083,
 6
                "TransactionId": "2020081110044343",
               "Player": " ",
8
               "Amount": 100.000000,
9
10
                "BeforeBalance": 0.154200,
               "AfterBalance": 100.154200,
11
                "CreatedDateUTC": "2020-08-11T03:04:43",
12
13
               "ErrorCode": 0
14
15
                "PartnerName": ' ",
16
17
                "Sign": "5f76c143af2386ec0a3b531cbc50f0eb8cff620a7c19b6dc059f112f8a4b16de",
18
                "TimeStamp": 1597145929,
19
                "TransactionId": "2020081106384949",
                "Player": " ",
20
                "Amount": 200.000000,
21
               "BeforeBalance": 6.904200,
22
23
                "AfterBalance": 206.904200,
                "CreatedDateUTC": "2020-08-11T11:38:49",
24
25
                "ErrorCode": 0
26
27
                "PartnerName": " ",
28
                "Sign": "717d2da5657292fdfb180ff1405f6f00409627fd617ca5ef75b01f2af10ae4e6",
29
30
                "TimeStamp": 1597147694,
                "TransactionId": "2020081107081414",
31
                "Player": "I ",
32
33
                "Amount": 200,000000,
                "BeforeBalance": 102.151700,
34
35
                "AfterBalance": 302.151700,
36
                "CreatedDateUTC": "2020-08-11T12:08:14",
37
                "ErrorCode": 0
38
39
                "PartnerName": ' ",
40
                "Sign": "fc83b3568b951a69b75cc561f8c78d1ab2bc4165c3e4bf205ef9ba5d409955ae",
41
42
                "TimeStamp": 1597147699,
43
                "TransactionId": "2020081107081919",
                "Player": " ",
45
                "Amount": 302.000000,
               "BeforeBalance": 302.151700,
46
47
               "AfterBalance": 0.151700,
               "CreatedDateUTC": "2020-08-11T12:08:19",
48
                "ErrorCode": 0
49
50
51
52
        "Error": 0,
        "Message": null,
53
        "Sign": "f09690e3906634b1d75c380a9d438e5ca5029d2f3d0b6498b8e6e02104a5429b",
55
        "TimeStamp": 1598025982,
```

5. Search ticket

• Request : {Protocol}://{Endpoint}/rest/cash-ticket/search

o Protocol : **HTTP**

o Method : POST

• Content-Type : application/json

• Endpoint : **Transfer wallet** endpoint, provided by API2ALL company

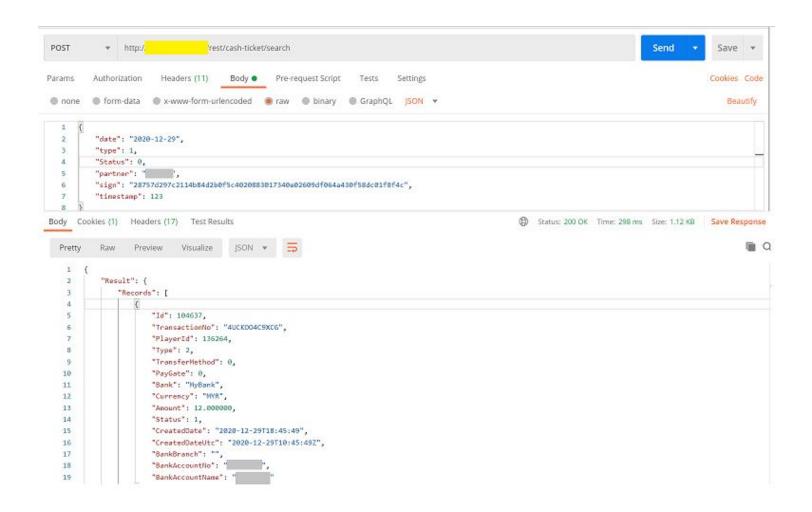
• This method using to list out player's deposit/withdrawal tickets.

Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
Date	string	Statement date
Туре	int	1=Deposit; 2=Withdraw
Status	int	0 =Pending; 2 =Approved; -1 =Rejected

• Response data format

Name	Data Type	Description
Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Records	object	List of transactions



6. Search ticket detail

• Request : {Protocol}://{Endpoint}/rest/cash-ticket/searchdetail

o Protocol : **HTTP**

o Method : POST

• Content-Type : application/json

• Endpoint : Transfer wallet endpoint, provided by API2ALL company

• This method using to list out player's deposit/withdrawal tickets with detail information.

Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
Date	string	Statement date
Туре	int	1 =Deposit; 2 =Withdraw
Status	int	0 =Pending; 2 =Approved; -1 =Rejected

• Response data format

Name	Data Type	Description
------	-----------	-------------

Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Records	object	List of transactions

```
POST
            ▼ http://
                                 /rest/cash-ticket/searchdetail
                                                                                                                                             Save ▼
         Authorization Headers (11) Body ● Pre-request Script Tests Settings
                                                                                                                                           Cookies Code
 Beautify
          "date": "2020-12-29",
   2
   3
          "type": 1,
          "Status": 0,
   5
          "partner": "
          "sign": "28757d297c2114b84d2b0f5c4020883017340e02609df064a430f58dc01f8f4c",
          "timestamp": 123
   8

    Status: 200 OK Time: 207 ms Size: 1.61 KB Save Response ▼

Body Cookies (1) Headers (17) Test Results
 Pretty Raw Preview Visualize JSON ▼ ⇒
                                                                                                                                               @ Q
          "Result": {
              "Records": [
                     "Id": 104637,
                     "PlayerId": 136264,
                     "TransferType": 2,
                     "TransferMethod": 0,
                     "Status": 1,
                     "CreatedBy": " ",
  10
  11
                     "ApprovedBy": "",
  12
                     "ApprovedDate": null,
  13
                     "ApprovedDateUtc": null,
  14
                     "RejectedBy": "",
  15
                     "RejectedDate": null,
  16
                     "RejectedDateUtc": null,
  17
                     "Amount": 12.000000,
  18
                     "Currency": "MYR",
  19
                     "CreatedDate": "2020-12-29T18:45:49",
                     "CreatedDateUtc": "2020-12-29T10:45:49Z",
  20
  21
                     "TransferDate": "2020-12-29T18:45:49",
  22
                     "TransferDateUtc": "2020-12-29T10:45:49",
  23
                     "PlayerTransferDate": "",
  24
                     "TransactionNo": "4UCKOO4C9XCG",
  25
                     "PayGate": 0,
                     "PayGateStatus": "",
  26
  27
                     "PayGateBankCode": "",
  28
                     "BankName": "MyBank",
  29
                     "BankAccountName": " ",
  30
                     "BankAccountNo": "44444333",
  31
                     "Remarks": "test api update withdrawal ticket",
  32
                     "CurrentRollover": 0.0,
  33
                     "TargetRollover": 0.0,
  34
                     "ReceiptNo": "",
                     "PlayerBalance": 140.000000,
  35
  36
                     "BankBranch": "",
  37
                     "PackageType": 0,
  38
                     "VendorAmount": 0.0,
  39
                     "VendorExchangeRate": 0.0,
  40
                     "VendorPayGateType": 0
  41
  42
  43
  44
          "TargetUrl": null,
          "Success": true,
```

7. Update ticket status

• Request : {Protocol}://{Endpoint}/rest/cash-ticket/update

o Protocol : **HTTP**

o Method : POST

o Content-Type : application/json

• Endpoint : **Transfer wallet** endpoint, provided by API2ALL company

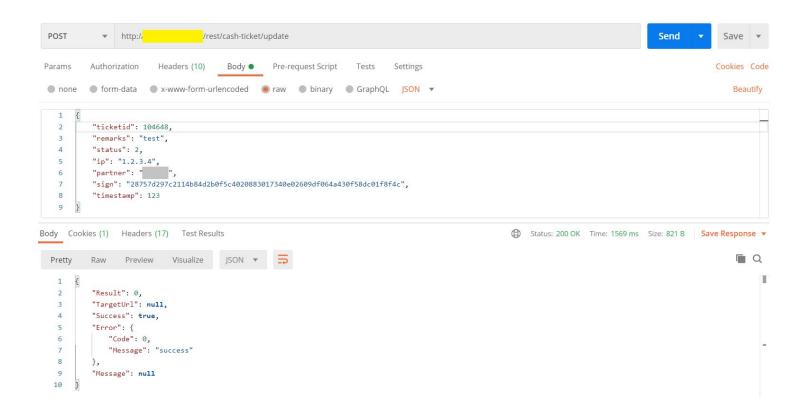
• This method using to approve/reject a deposit/withdrawal ticket.

• Post data model

Name	Data Type	Description
Partner	string	Partner's name that will be provided by API2ALL company to partner
Sign	string	A hashed string that will be generated by using CreateSign method
TimeStamp	long	Unix time at partner side when send request
TicketId	long	Ticket Id
Remarks	string	Remark
Status	int	0 =Pending; 2 =Approved; -1 =Rejected
IP	string	IP address

• Response data format

Name	Data Type	Description
Error	integer	Error code. Negative means fail operation. Zero means successfully operation.
Message	string	Error message in text format
Success	boolean	Action result



Appendix

Authenticate algorithm

• API2ALL system will provide to partner data as example below

o Partner name : aaa

o Partner key : **FB67717C-26AE-4B01-BCA2-09DBC1A19A50**

• Hash algorithm : **SHA256**

• Every API call, partner need to create a hashed string (sign) using

• TimeStamp : Unix time stamp in partner system

o Partner name : provided by API2ALL company

• Partner key : provided by API2ALL company

• Create sign string by using method as below

Create Sign

• A method using to generate a hashed string with hash algorithm **SHA256**

- Must have parameters: Time Stamp, Partner Info, Partner Key
- C# sample:

```
public static string CreateSign(this string timeStamp, string info, string key)
{
    var word = info.ToLower() + timeStamp + key.ToLower();

    using (var crypt = new SHA256Managed())
    {
        var hash = new StringBuilder();
        var crypto = crypt.ComputeHash(Encoding.UTF8.GetBytes(word), 0, Encoding.UTF8.GetByteCount(word));

        foreach (var theByte in crypto)
        {
            hash.Append(theByte.ToString("x2"));
        }
        return hash.ToString();
    }
}
```

- Using for: Register API, Deposit API, Withdrawal API, Get Ticket API, Get WinLose API, Get
 Outstanding API, Fetch Ticket API, Deposit/Withdrawal history, System maintenance status, Kick out
 players, Vendor's maintenance status, Fetch paging, Get member list by creation time, Get
 outstanding by player
 - o Input: Time Stamp, Partner Name, Partner Key

o C# sample:

```
var pn = PARTNER_NAME;
var sign = SignFunctions.CreateSign(TIME_STAMP, pn, PARTNER_KEY);
```

- Using for: Login API
 - o Input: Time Stamp, Partner Name, Partner Key, Player Name, Player Password
 - o C# sample:

```
var pn = PARTNER_NAME + PLAYER_NAME + PLAYER_PASSWORD;
var sign = SignFunctions.CreateSign(TIME_STAMP, pn, PARTNER_KEY);
```

- Using for: Get Balance
 - o Input: Time Stamp, Partner Name, Partner Key, Player Name
 - o C# sample:

```
var pn = PARTNER_NAME + PLAYER_NAME;
var sign = SignFunctions.CreateSign(TIME_STAMP, pn, PARTNER_KEY);
```

- Using for: Change password API
 - o Input: Time Stamp, Partner Name, Partner Key, Player Name, Player New Password

o C# sample:

```
var pn = PARTNER_NAME + PLAYER_NAME + PLAYER_NEW_PASSWORD;
var sign = SignFunctions.CreateSign(TIME_STAMP, pn, PARTNER_KEY);
```

Language code

- ISO language code
- Support

en-us : Englishzh-cn : 简体中文th-th : ภาษาไทย

○ ko-kr : 한국어

o vi-vn : Tiếng Việt

o id-id : Indonesia

o hi-in : इंडिया

• Game provider

ID	VendorCode	VendorName	Product

41	IA	IA E-Sports	Sport
1	M8	M-Sports	Sport
51	MaxBet	Max Bet	Sport
52	SBO	SBO	Sport
54	SBOVS	SBOVS	Sport
2	SSport	S-Sports	Sport
60	MT	Muay Thai	Sport
5	AB	AllBet	LiveCasino
7	AG	AG Deluxe Suite	LiveCasino
46	BG	BG Live Casino	LiveCasino
17	CF	CockFight	LiveCasino
35	CT855	CT855	LiveCasino
29	DG	Dream Gamming	LiveCasino
43	EVO	Evolution Live Casino	LiveCasino
4	EZUGI	EZUGI	LiveCasino
40	FGG	Fair Guaranted Gaming	LiveCasino
31	GD	Gold Diamond Gaming	LiveCasino
23	LS	Lucky Streak	LiveCasino
56	PPL	Pragmatic Play Live	LiveCasino
36	SA	SA Gaming	LiveCasino
32	SB	Sexy Baccarat	LiveCasino
22	WM	WM	LiveCasino
61	MIKI	Miki Mouse	LiveCasino
48	C93	93 Connect	Lottery

25	KN	Keno Lottery	Lottery
26	ML	Malaysia Lottery (ABS)	Lottery
57	QQ	QQLottery	Lottery
16	ACE333	ACE333	Games
47	BGE	BG E-Game	Games
49	BS	BetSoft	Games
20	CQ9	CQ9	Games
45	DPT	PlayTech Digital	Games
50	DT	DreamTech	Games
21	GG	Global Gaming	Games
53	IG	IG E-Game	Games
44	JOKER	JOKER	Games
15	MX	Pragmatic	Games
9	PT	SkyWind	Games
39	SAE	SA Gaming EGames	Games
33	VT	Virtual Tech	Games
58	PGSOFT	PGSOFT	Games
59	Habanero	Habanero	Games
38	LEG	LE Gaming	P2P
37	OG	OG Poker	P2P
L	L	1	1

• API2ALL Products

Name	Value
Sport	1
LiveCasino	2
Lottery	3
Games	4
P2P	6
Financial	7

• Statement date

- o Counted from 12:00:0 GMT+8 to 11:59:59 GMT+8
- o Example: statement date **2020-01-01** count from **2020-01-01 12:00:00** to **2020-01-02 11:59:59**

• Error code

Code	Message
-1	Invalid partner
-2	Invalid Sign
-3	Invalid player
-4	Partner account suspended
-5	Player suspended
-101	Player name invalid

-102	Password invalid
-104	Invalid company
-105	Not allow register
-106	Bank info is empty
-109	Invalid operation
-110	Email invalid
-111	Mobile invalid
-116	Invalid transaction
-1000	Invalid currency
-2002	Invalid partner
-2003	Not a cash admin
-2005	Invalid player name format
-2007	Password length invalid
-2008	Bad password
-2009	Player name existed
-2010	Currency not belong to company
-2011	Invalid time-zone
-2012	Invalid vip
-2013	Invalide operation
-2020	Invalide operation
-2021	Invalide operation
-2022	Invalide operation
-2023	Invalide operation
-2888	Invalid affiliate code

• API Endpoint

Production Environment

1. Authentication	http://pauthapi.linkv2.com
2. Transfer wallet	http://pwalletapi.linkv2.com
3. Winlose/Ticket	http://pwlapi.linkv2.com
4. Game list	http://gamelistapi.linkv2.com
5. Open game	http://opengameapi.linkv2.com

o Staging Environment

1. Authentication	http://pauthapi.data333.com
2. Transfer wallet	http://w2.data333.com
3. Winlose/Ticket	http://pwlapi.data333.com
4. Game list	http://gamelistapi.data333.com
5. Open game	http://opengameapi.data333.com