

8. Übung zur Vorlesung „Concurrent and Distributed Programming“

Abgabe am Tuesday, 04. June 2019 - 12:00

Aufgabe 1 - Chat using Linda

1 Punkt

Implement a chat in Erlang using the tuple space as chat server. Make sure there is no direct communication between the clients.

How could you make sure, how to handle orphan messages? A simple solution might be the timeouts from the last exercise sheet.

Aufgabe 2 - Accounts using Concurrent Haskell and STM

1 Punkt

In the lecture we implemented some functions for bank accounts using `MVar` and `STM`. We also evaluated their behaviour. In this exercise we extend this implementation.

(1) Define a function

```
1 collectedLimitedTransfer :: [Account] -> Account -> Int -> IO Bool
```

that transfers money from a list of accounts to a single account. This transfer shall only happen if there is enough money on the source accounts. Otherwise no money should be transferred. The amount to transfer shall be passed as a parameter. The return value shows, if the transfer was successful.

Example:

```
Balance a: 50
Balance b: 100
Balance c: 35
```

```
> collectedLimitedTransfer [a,b,c] d 120
True
```

```
Balance a: 0
Balance b: 30
Balance c: 35
```

(2) Does your implementation avoid a deadlock in every case? If not, show an example which results in a deadlock.

(3) Implement `collectedLimitedTransfer` using `STM`. Use your example from part 2 to check, if the deadlock still exists.

Aufgabe 3 - Buffer with two elements

1 Punkt

Implement a buffer with two elements using STM. You should be able to write into and to read from this buffer. Write should block, if the buffer is full – read should block, if the buffer is empty.

Aufgabe 4 - Semaphore using STM

1 Punkt

1. Implement a semaphore using STM. Your implementation should provide the following operations:
 - `newSem` to create a semaphore with a given value,
 - `p` to acquire the semaphore,
 - `v` to release the semaphore and
 - `l` to get the number of processes still permitted to access the semaphore.
2. Create an example to test your implementation.