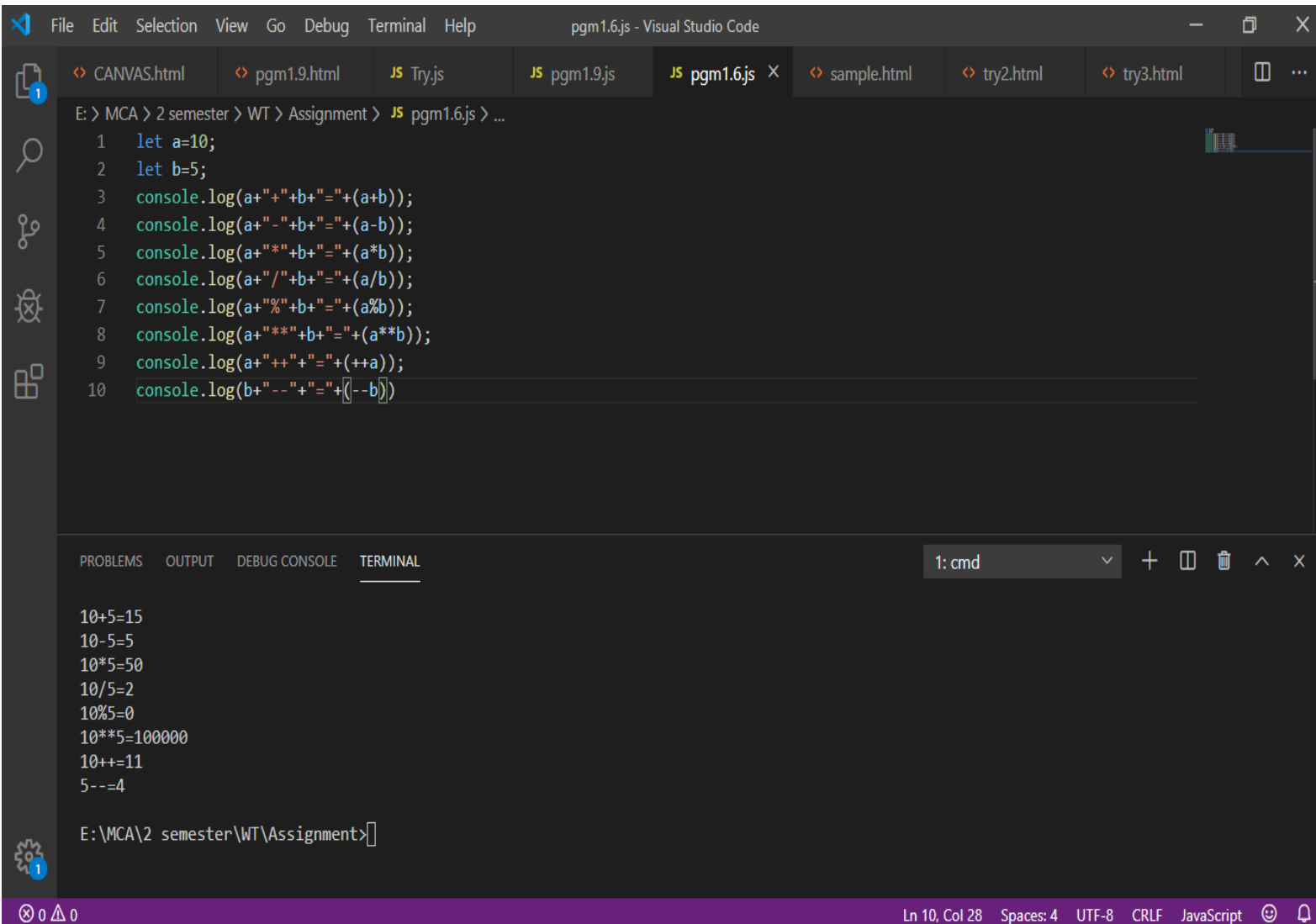


1.6) Create a Javascript program to to perform arithmetic operations



The image shows a Visual Studio Code editor window with a JavaScript file named `pgm1.6.js` open. The code defines two variables, `a` and `b`, and performs various arithmetic operations using `console.log` to display the results. The terminal at the bottom shows the output of these operations.

```
1 let a=10;
2 let b=5;
3 console.log(a+" "+b+"="+ (a+b));
4 console.log(a+" - "+b+"="+(a-b));
5 console.log(a+"*"+b+"="+(a*b));
6 console.log(a+"/"+b+"="+(a/b));
7 console.log(a+"%"+b+"="+(a%b));
8 console.log(a+"**"+b+"="+(a**b));
9 console.log(a+"++"+"="+(++a));
10 console.log(b+"--"+"="+(--b));
```

The terminal output shows the results of the operations:

```
10+5=15
10-5=5
10*5=50
10/5=2
10%5=0
10**5=100000
10++=11
5--=4
```

The terminal prompt is `E:\MCA\2 semester\WT\Assignment>`.