

## Create HTML page for drawing various geometry shapes using canvas element.

```
<!DOCTYPE html>
<head>
  <title> CANVAS</title>
  <style>
    #myCanvas{
      width:1000px;
      height:600px;

      border:1px solid #000000;
      background-color: darkgray;

    }
  </style>
</head>
<body>

  <canvas id="myCanvas">
    Your browser does not support the HTML canvas tag.
  </canvas>
<script>

  var canvas = document.querySelector('canvas');

  canvas.width = window.innerWidth;

  canvas.height = window.innerHeight;

  var c = canvas.getContext('2d');

  c.fillStyle = 'red';

  c.fillRect(10, 10, 100, 100);

  c.strokeRect(10, 10, 100, 100);
```

```
// c.  
  
var ctx = canvas.getContext("2d");  
  
ctx.beginPath();  
  
ctx.arc(80,200,70,0,2*Math.PI);  
  
ctx.stroke();  
  
</script>  
  
</body>  
</html>
```

## Output:



