1.8) Create a Javascript program to find cube or square of a number where user will be prompted.

<!DOCTYPE html>

<html>

<head>

    <title>PGM 1.8</title>

</head>

<body>

    <div style="font-size:x-large;font-family: Georgia, 'Times New Roman', Times, serif;font-weight: bold;">

    <h1 id="a">your choice</h1>

    <table id="a">

      <tr><td>square</td></tr>

      <tr><td>cube</td></tr>

 </table>

<button onclick="myFunction()"><b>CLICK HERE</b></button>

</div>

    <script type="text/javascript">

function myFunction()

{

     a=prompt("enter the value");

    let n=prompt("enter your choice");

    if( n=="square")

    {

     c=a\*a;

     window.alert(c);

    }

    else if(n=="cube")

    {

      c=(a\*a\*a);

      window.alert(c);

    }

    else

    alert("plz enter correctly");

}

</script>

</body>

</html>



