Algorithm

1. Start the program.

2. Define a `String` variable `fileName` and assign it the name of the file you want to work with.

3. Call the `writeToFile` method, passing `fileName` and the content you want to write to the file.

3.1. Open a `FileWriter` object, passing `fileName` as the file name.

3.2. Write the content to the file using the `write` method of the `FileWriter` object.

3.3. Close the `FileWriter` object using the `close` method.

3.4. If any exceptions occur during the file write operation, catch the `IOException` and print an error message.

4. Call the `readFromFile` method, passing `fileName`.

4.1. Create a `StringBuilder` object to store the content read from the file.

4.2. Open a `FileReader` object, passing `fileName` as the file name.

4.3. Read characters from the file using the `read` method of the `FileReader` object until the end of the file is reached (character equals `-1`).

4.4. Append each character to the `StringBuilder` object.

4.5. Close the `FileReader` object using the `close` method.

4.6. If any exceptions occur during the file read operation, catch the `IOException` and print an error message.

5. Convert the content stored in the `StringBuilder` object to a `String` and assign it to the `content` variable.

6. Print the content of the file.

7. End the program.