Assignment No : 3.1

Student Name:Rajiv Paul **UID:20BCS1812**

Branch: CSE **Section/Group: 607A**

Semester: 4th **Date of Assignment:25/04/2022**

Subject Name: Software Engr. **Subject Code: 22E-20CSP-255**

1.

Aim: Design a Gantt chart for a food delivery application.

Objective: To design a Gantt chart for a food delivery application.

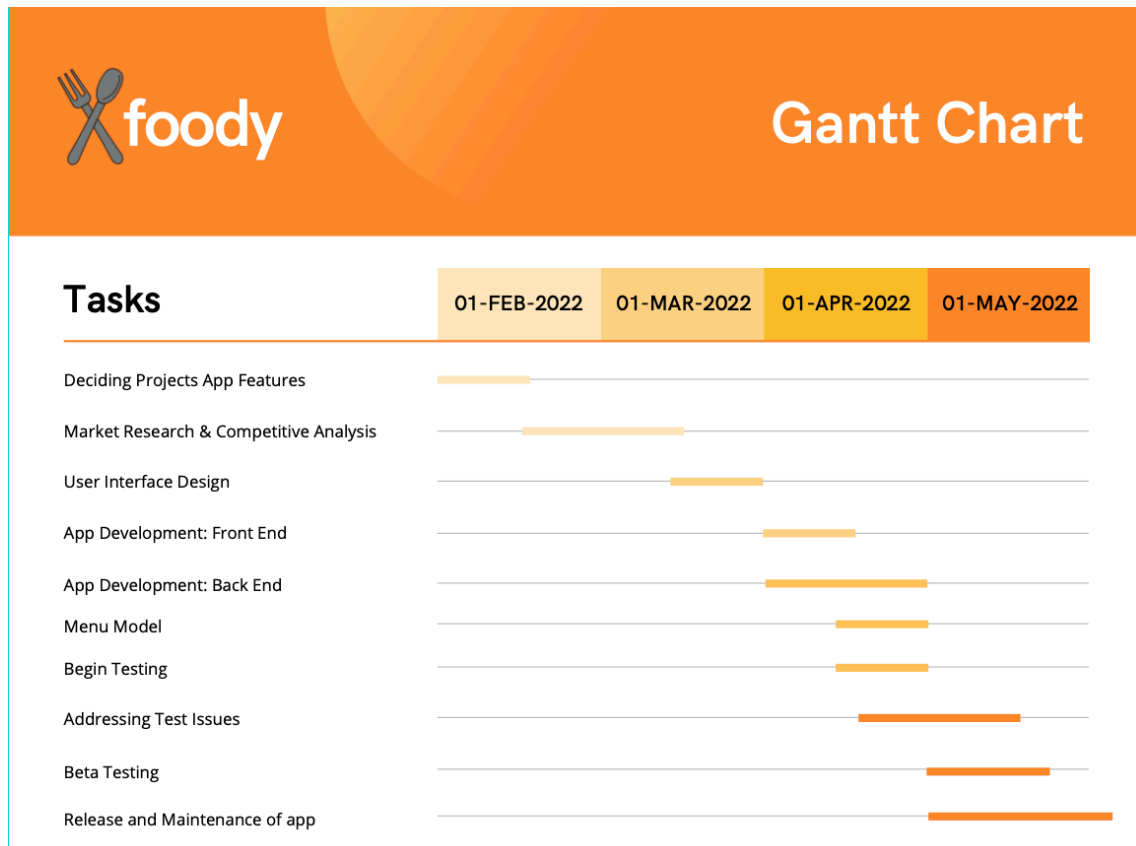**Requirement Analysis:-**

Software Requirement

      1. Canva website/application

      2. MacOS 12 or higher

Hardware Requirement

      1. Pc

Gantt chart

foody

Gantt Chart

Tasks	01-FEB-2022	01-MAR-2022	01-APR-2022	01-MAY-2022
Deciding Projects App Features	▬			
Market Research & Competitive Analysis	▬			
User Interface Design		▬		
App Development: Front End			▬	
App Development: Back End			▬	
Menu Model			▬	
Begin Testing			▬	
Addressing Test Issues			▬	
Beta Testing				▬
Release and Maintenance of app				▬

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2.

Aim: Design a Gantt chart for a gaming application.

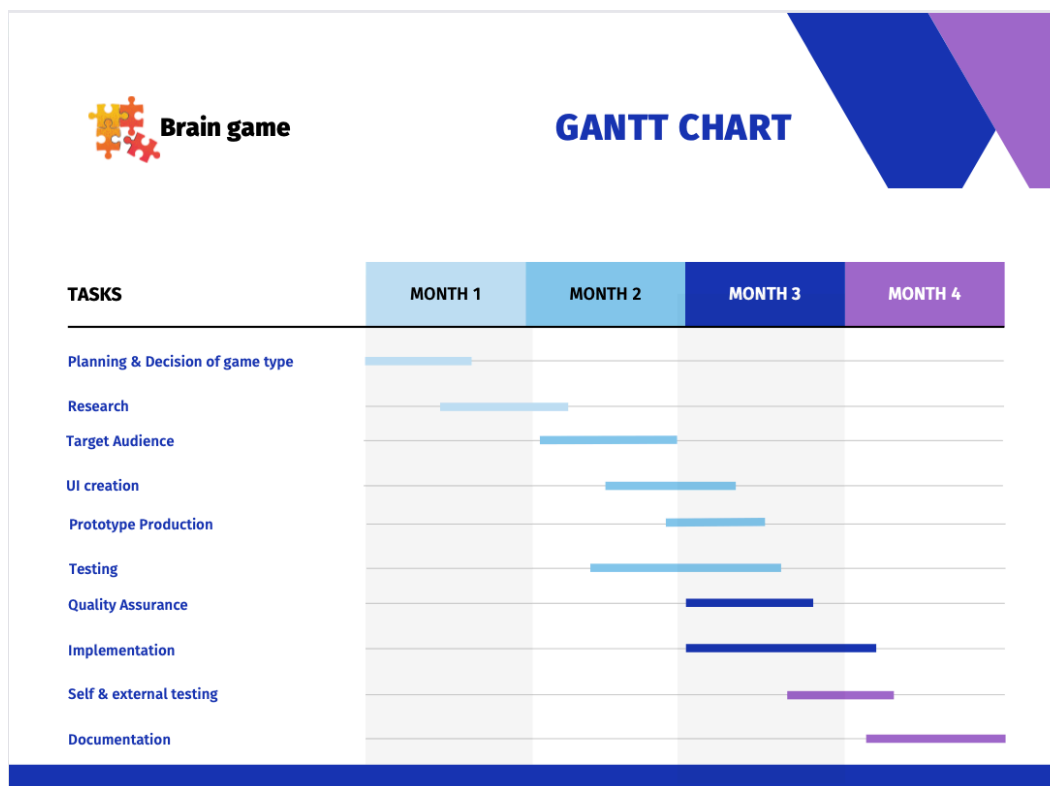**Objective: To design a Gantt chart for a game application.**

Requirement Analysis:-

Software Requirement

      1. Canva website/application

      2. MacOS 12 or higher

Hardware Requirement

      1. Pc

Gantt chart

NOTE:

Month1: 10 Feb 2022

Month2: 10 Mar 2022

Month3: 10 Apr 2022

Month4: 10 May 2022

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Evaluation Grid (To be created as per the SOP and Assessment guidelines by the faculty):

Sr. No.	Parameters	Marks Obtained	Maximum Marks
1.			
2.			
3.			