



Experiment-3.2

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Subject Name: DAA lab

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1. Aim/Overview of the practical:

Code and analyze to find shortest paths in a graph with positive edge weights using Dijkstra's algorithm.

2. Task to be done/which logistics used:

Find shortest path in graph with positive edge weights using Dijkstra's algorithm.

3. Algorithm/Flowchart (For programming based labs):

- Create a set sptSet (shortest path tree set) that keeps track of vertices included in the shortest-path tree, i.e., whose minimum distance from the source is calculated and finalized. Initially, this set is empty.
- Assign a distance value to all vertices in the input graph. Initialize all distance values as INFINITE. Assign the distance value as 0 for the source vertex so that it is picked first.
- While sptSet doesn't include all vertices
 - Pick a vertex u which is not there in sptSet and has a minimum distance value.
 - Include u to sptSet.
 - Then update distance value of all adjacent vertices of u.
 - To update the distance values, iterate through all adjacent vertices.
 - For every adjacent vertex v, if the sum of the distance value of u (from source) and weight of edge u-v, is less than the distance value of v, then update the distance value of v.

4. Steps for experiment/practical/Code:

```
#include <bits/stdc++.h>
using namespace std;
vector<int> dijkstra(vector<vector<int>> &vec, int vertices, int edges, int source)
{
    unordered_map<int, list<pair<int, int>>> adj;
    for (int i = 0; i < edges; i++)
```

```

{
    int u = vec[i][0];
    int v = vec[i][1];
    int dist = vec[i][2];
    //      pair<int,int> p1 = make_pair(u,dist),p2=make_pair(v,dist);
    adj[u].push_back(make_pair(v,dist));
    adj[v].push_back(make_pair(u,dist));
}
vector<int> dist(vertices, INT_MAX);
set<pair<int, int>> st;
dist[source] = 0;
st.insert(make_pair(0, source));
while (!st.empty())
{
    // fetch top record
    auto top = *(st.begin());
    int nodeDist = top.first;
    int node = top.second;
    // delete top
    st.erase(st.begin());
    // traverse the adj
    for (auto it : adj[node])
    {
        if (nodeDist + it.second < dist[it.first])
        {
            auto record = st.find(make_pair(dist[it.first], it.first));
            if (record != st.end())
                st.erase(record);
            // distance update
            dist[it.first] = nodeDist +
            it.second; // insert value in set
            st.insert(make_pair(dist[it.first], it.first));
        }
    }
}
return dist;
}
int main()
{
    int n, e;
    // Undirected Graph
    cout << "No of nodes: ";
    cin >> n;
    cout << "No of edges: ";
    cin >> e;
    vector<vector<int>>> edges;
    for (int i = 0; i < e; i++)
    {
        int u, v, wt;
        cin >> u;
        cin >> v;
        cin >> wt;
        edges.push_back({u, v, wt});
    }
    vector<int> distance = dijkstra(edges, n, edges.size(), 0);
}

```

```
for (int i = 0; i < n; i++)  
{  
    cout << "Shortest distance from 0 to " << i << ": " << distance[i] << endl;  
}  
return 0;  
}
```

5. Observations/Discussions/ Complexity Analysis:

```
No of nodes: 5  
No of edges: 7  
0 1 7  
0 2 1  
0 3 2  
1 2 3  
1 3 5  
1 4 1  
3 4 7  
Shortest distance from 0 to 0: 0  
Shortest distance from 0 to 1: 4  
Shortest distance from 0 to 2: 1  
Shortest distance from 0 to 3: 2  
Shortest distance from 0 to 4: 5  
PS E:\Sem 5\Design Algorithm Lab>
```