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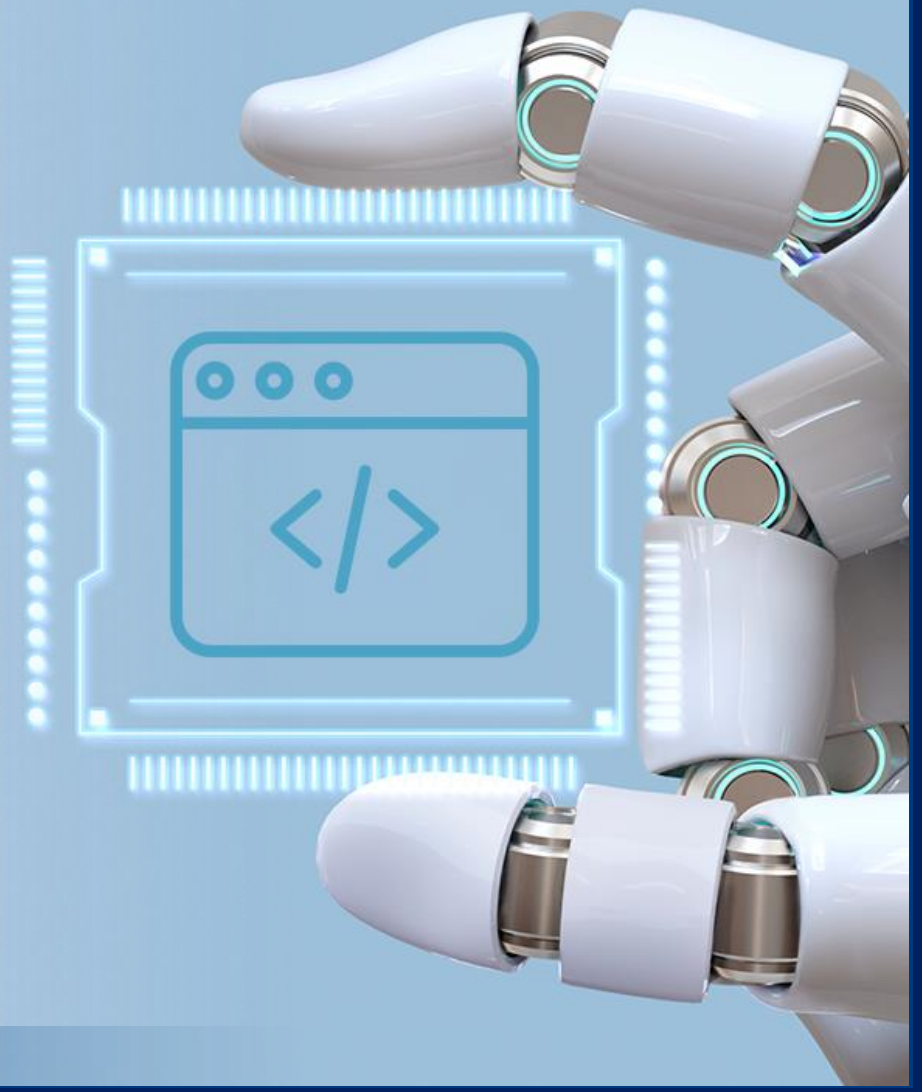
# Error Handling and Advance Java



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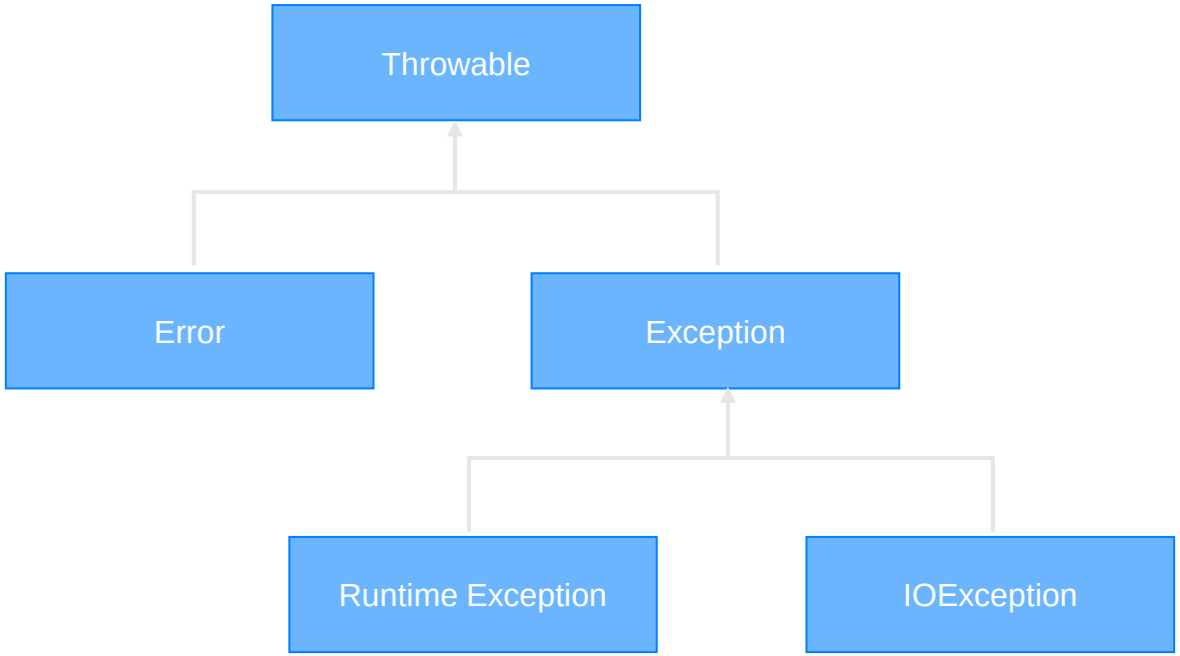
## Agenda

You will learn in this lesson:

- Java Exception
- Types of Java Exception
- Exception Handling
- Try and Catch the block
- Threading
- Collection
- Lambda
- Annotation

## Introduction

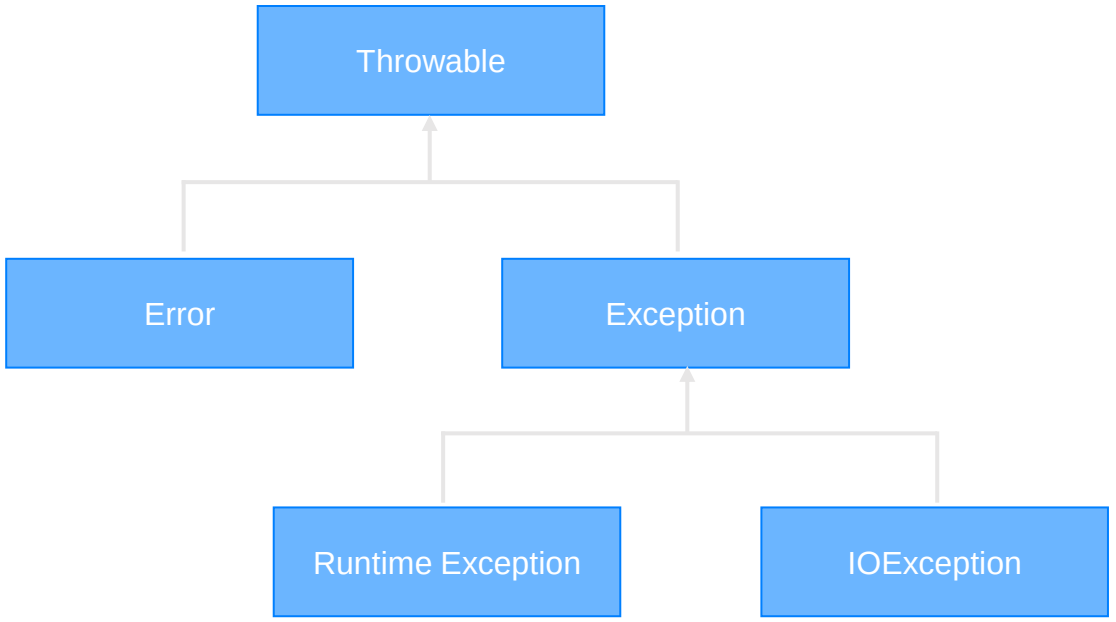
- Welcome everyone to the presentation on Error Handling and Advanced Java Concepts.
- Error handling, also known as exception handling, is a crucial aspect of software development that involves dealing with and managing errors, exceptions, and abnormal conditions that may occur during the execution of a program.
- It is essential for creating robust and reliable software systems.




Source: https://www.programiz.com/java-programming/exceptions

# Java Exceptions

- An exception is an unexpected event that occurs during program execution.
- An exception is an event that disrupts the normal flow of the program



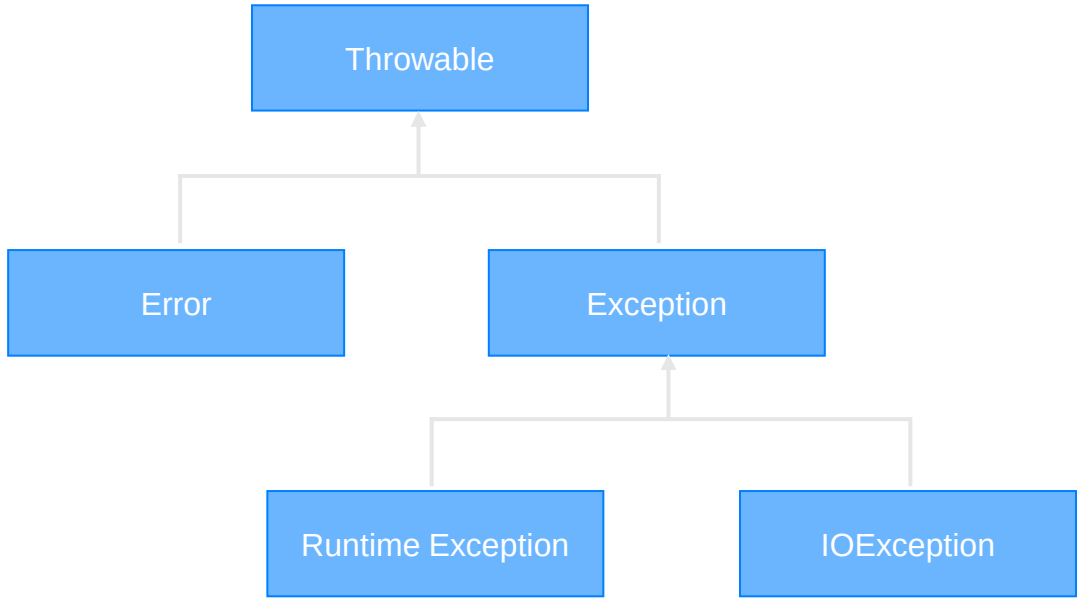

Java Exception Hierarchy

Source: https://www.programiz.com/java-programming/exceptions

# Types of Java Exceptions

- **Errors**
  - Errors represent irrecoverable conditions
  - Errors are usually beyond the control of the programmer, and we should not try to handle errors.

- **Exceptions**
  - Exceptions can be caught and handled by the program.




Java Exception Hierarchy

Source: https://www.programiz.com/java-programming/exceptions

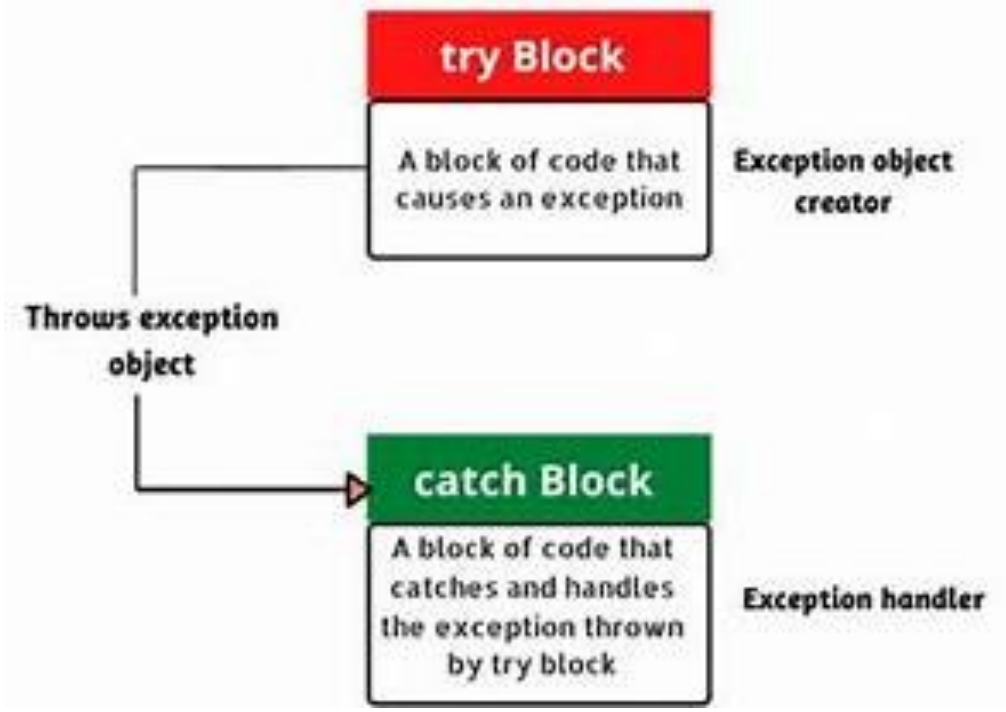
## Exception Handling

- Exception handling is a programming technique that allows for the detection, handling, and recovery of exceptional conditions or errors that may occur during the execution of a program.
- It involves using try-catch blocks to catch and handle exceptions, ensuring the program continues to run smoothly and preventing unexpected crashes.


Source: https://www.scientecheasy.com/2020/08/exception-handling-in-java.html/

## Java try...catch

- The try...catch block in Java is used to handle exceptions and prevent the abnormal termination of the program.
- The try block includes the code that might generate an exception.
- The catch block includes the code that is executed when there occurs an exception inside the try block.
- In Java, we can use a try block without a catch block. However, we cannot use a catch block without a try block.




Source: https://www.scientecheasy.com/2020/08/exception-handling-in-java.html/

## Multiple Catch Blocks

- For each try block, there can be zero or more catch blocks.
- Multiple catch blocks allow us to handle each exception differently.
- The argument type of each catch block indicates the type of exception that can be handled by it.

```
try
{
   //Code
}
catch(DivideByZeroException dbe)
{
   //Code
}
catch (FormatException fe)
{
   //Code
}
catch (Exception e)
{
   //Code
}
```

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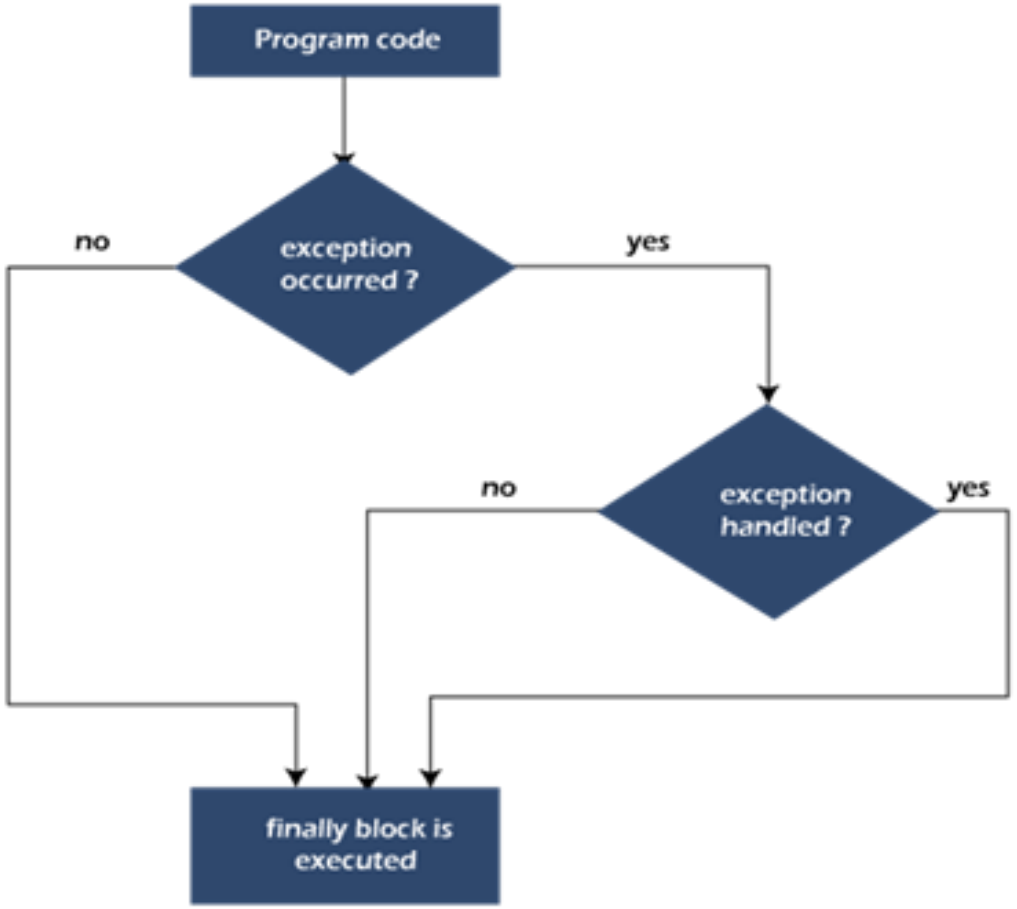
## Finally Block

- The finally block is always executed whether there is an exception inside the try block or not.
- The code inside the finally block is executed irrespective of the exception.
- It is a good practice to use finally block to include important cleanup code like closing a file or connection.

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# Java Throw and Throws

## Java throws keyword

The throws keyword in the method declaration to declare the type of exceptions that might occur within it.

## Java throw keyword

The throw keyword is used to explicitly throw a single exception.

# Lab Exercise

**Hands On - 11:** Example of error handling in java

**Hands On - 12:** Example of exception handling in java

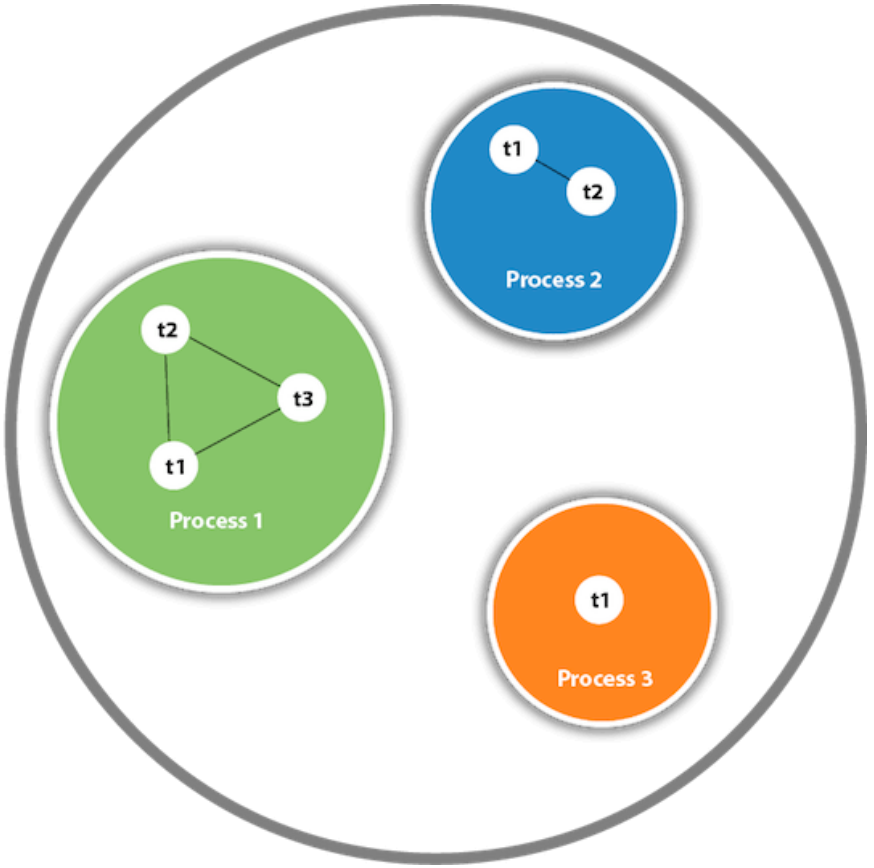
## Threading

- A **thread** is a lightweight subprocess, the smallest unit of processing. It is a separate path of execution.
- process of executing multiple threads simultaneously is called **Multithreading** in Java.

There are two ways to create a thread:

1) By extending the Thread class

2) By implementing a Runnable interface.




Source: https://www.javatpoint.com/multithreading-in-java

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# Lab Exercise

**Hands On - 13:** Example of threading

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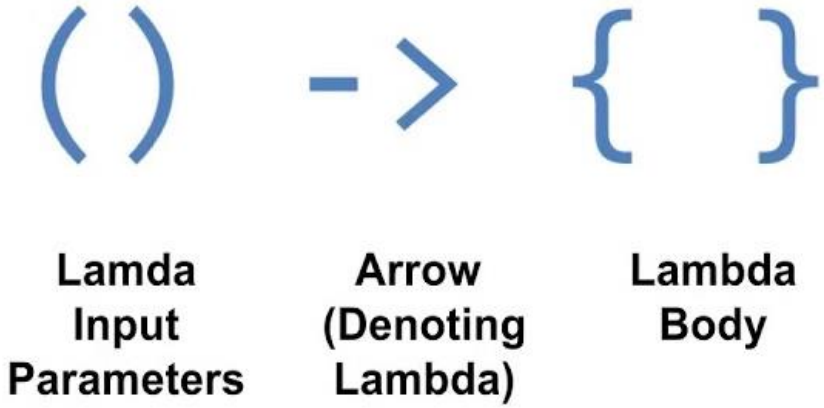
## Java Lambda Expressions

- The Lambda expression is used to provide the implementation of an interface that has a functional interface.
- It saves a lot of code. In the case of the lambda expression, we don't need to define the method again for providing the implementation.

**Why use Lambda Expression**

1. To provide the implementation of the Functional interface.

2. Less coding.



## Java Lambda Expressions

No Parameter Syntax

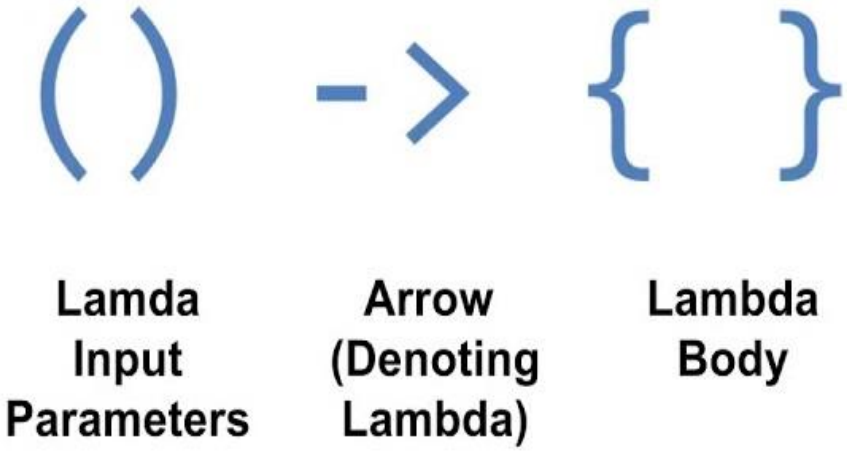
```
() -> {
//Body of no parameter lambda  }
```

One Parameter Syntax

```
(p1) -> {
//Body of single parameter lambda
}
```

Two Parameter Syntax

```
(p1,p2) -> {
//Body of multiple parameter lambda
}
```



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## Lab Exercise

**Hands On - 14:** Example of Lambda

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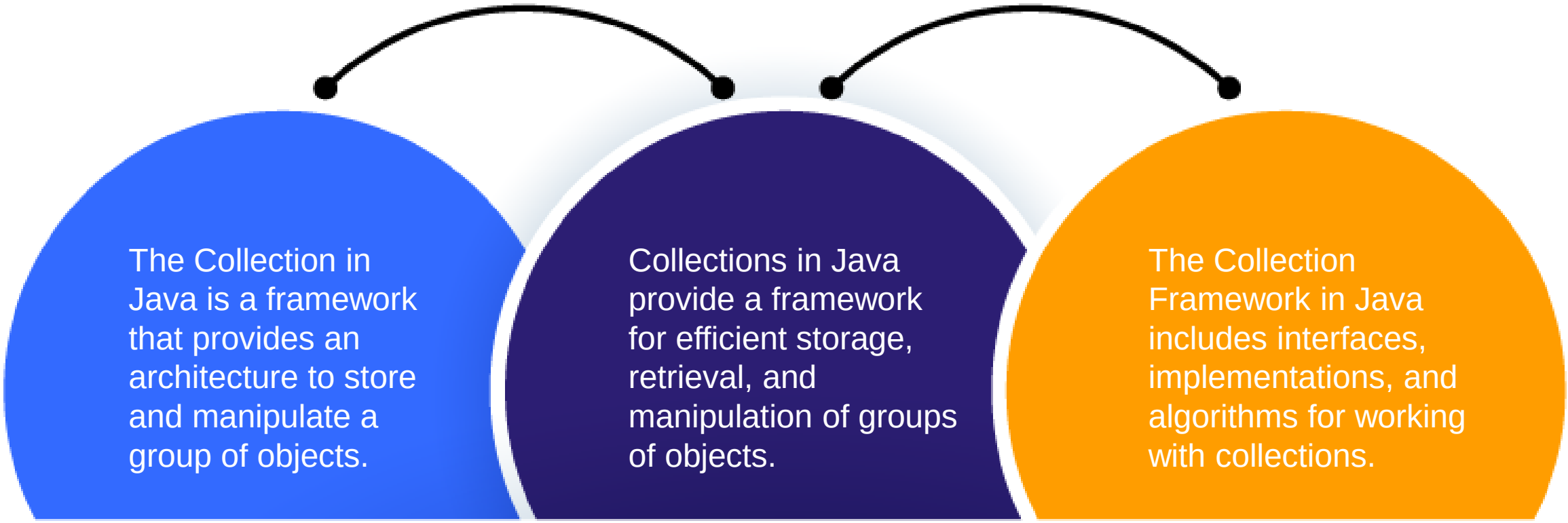
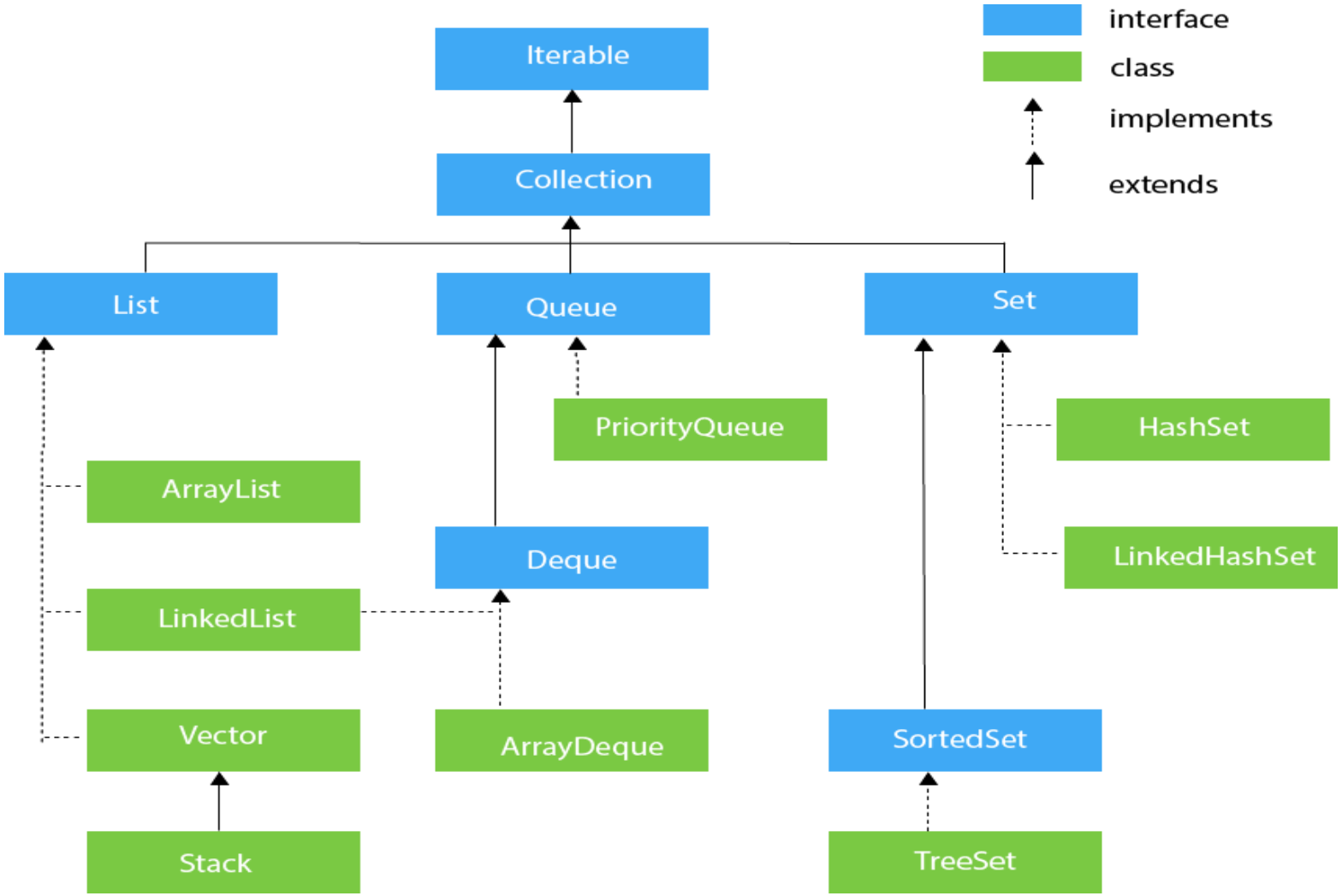
# Collections in Java



# Collection Framework

# Hierarchy of Collection Framework

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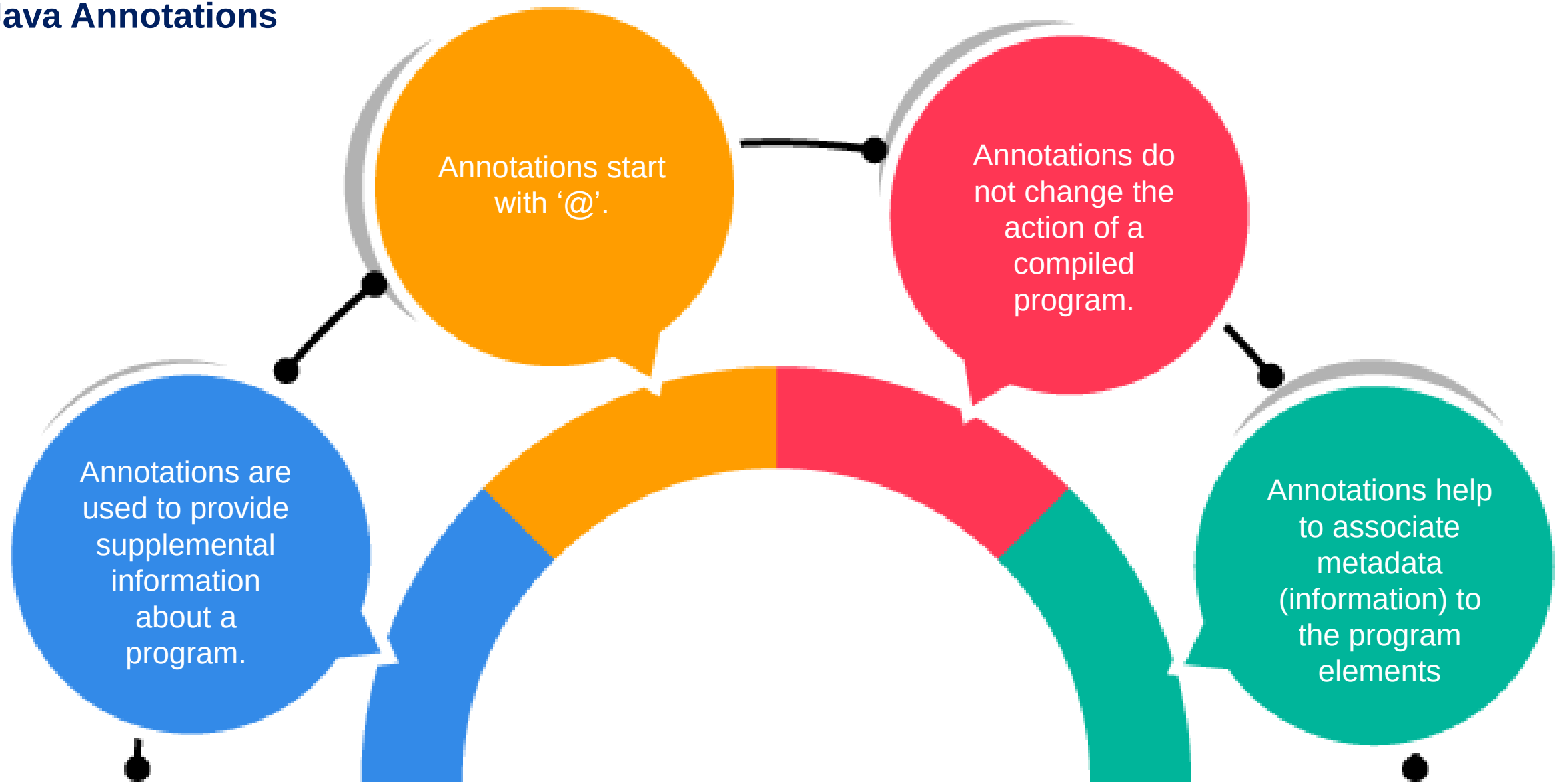
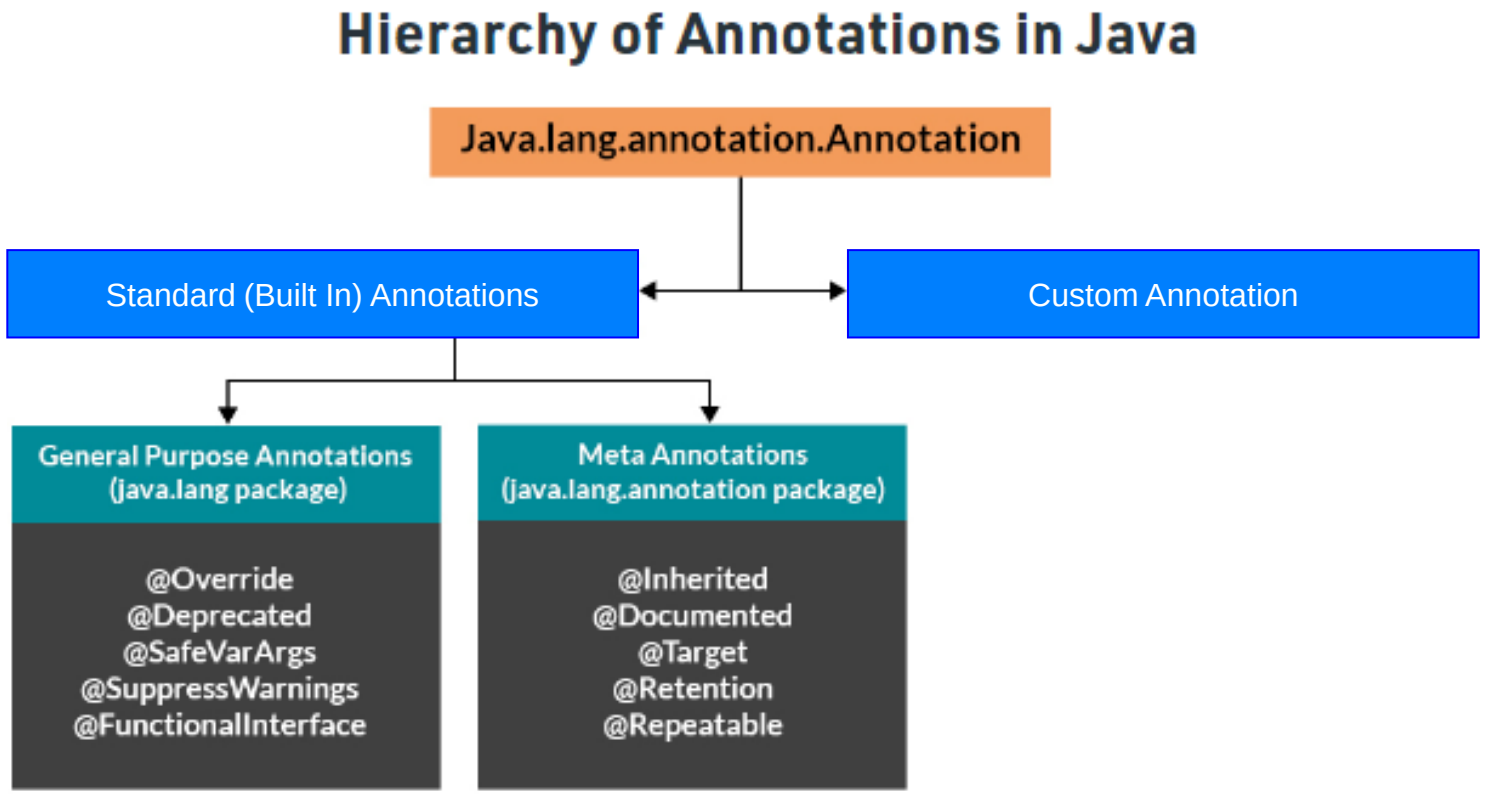
# Java Annotations



# Java Annotations




Source: https://www.geeksforgeeks.org/annotations-in-java/

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## Lab Exercise

**Hands On - 15:** Example of Annotations

## Conclusion

Well done! You have completed this course and now you have understand about:

- Java Exception
- Types of Java Exception
- Exception Handling
- Try and Catch the block
- Threading
- Collection
- Lambda
- Annotation

## Quiz

**1. Predicting the amount of rainfall in a region based on various cues is a _____ problem.**

a) Try

b) finally

c) thrown

d) catch

**Answer: c**
thrown

## Quiz

**2. What will be the output of the Java program?**

a) Hello

b) World

c) HelloWorld

d) Hello World

```
class exception_handling
  {
     public static void main(String args[])
     {
        try
        {
           System.out.print("Hello" + " " + 1 / 0);
        }
        catch(ArithmeticException e)
        {
           System.out.print("World");

        }
     }
  }
```

**Answer: b**
World

## Quiz

**3. Which version of Java introduced annotation?**

a) Java 5

b) Java 6

c) Java 7

d) Java 8

**Answer: a**
Java 5

## Quiz

**4. Which of these methods deletes all the elements from invoking collection?**

a) clear()

b) reset()

c) delete()

d) refresh()

**Answer: a**
clear()

## Quiz

**5. What is the use of try & catch?**

a) It allows us to manually handle the exception

b) It allows to fix errors

c) It prevents automatic terminating of the program in cases when an exception occurs

d) All of the mentioned

**Answer: d**
All of the mentioned

## References


- https://www.geeksforgeeks.org/errors-v-s-exceptions-in-java/
- https://www.javatpoint.com/exception-vs-error-in-java
- https://www.javatpoint.com/multithreading-in-java
- https://www.baeldung.com/java-errors-vs-exceptions
- https://www.youtube.com/watch?v=y-NlcLcxiKY&list=PLlhM4lkb2sEjaU-JAASDG4Tdwpf-JFARN
- https://www.youtube.com/watch?v=1xuDEPftKV0&t=191s

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Thank You!