| | - Integrate Java Server Pages (JSP) for dynamic web page generation | |
|-------------|---|--|
| | Spring Framework and Full-Stack Development | |
| | - Implement basic Spring features (beans, configurations, application context) | |
| Weeks 11-15 | - Develop web applications using Spring MVC | |
| | - Create RESTful APIs with Spring Boot and Spring MVC | |
| | - Showcase full-stack development with a functional and well-documented web application | |
| | Testing, Deployment, and Finalization | |
| | - Integrate front-end technologies with Spring Boot backend | |
| | - Develop a user-friendly front-end interface | |
| | - Test and debug the application | |
| Weeks 16-20 | - Deploy the application on a suitable cloud platform | |
| Weeks 10 20 | - Troubleshoot deployment issues | |
| | - Finalize the project, including code, deployment, and presentation documentation | |
| | - Present the project outcomes and deliver a final report | |
| | - Discuss possible extensions and improvements | |

Weekly Plan for Students

| # | Weekly Learning Outcomes | Weekly Milestone | Self Paced Course |
|--------|--|--|--|
| Week 1 | Requirements Analysis and Documentation Understand functional and non- functional requirements Design Layout of the Prototype which is required for the project Initiation Install Development Tools Project Management Software Development Agile Methodology Wireframing and Prototyping | By the end of this week, Understanding Project Requirements Thorough understanding of project requirements, stakeholders, and objectives. Ability to define clear project goals, target audience, and essential features. Wireframes and User Flow Diagrams Creation of comprehensive wireframes and user flow diagrams. Functional and Nonfunctional Requirements. | https://skills.yourlearning .ibm.com/activity/URL- FCFCC25FD8A9?channelI d=CNL_LCB_1616447372 894 https://skills.yourlearning .ibm.com/activity/URL- EAA89F6480FA?channelId =CNL_LCB_16164473728 94 |

| | Introduction to UX design Build a Story based design Masterclass 1: Understanding Project Management and SDLC | comprehensive functional and non-functional requirements. | |
|--------|--|---|---|
| Week 2 | Introduction to Java Setting up Development Environment Understanding Java basic syntax, Data Types Variables and Constants Operators Control Flow Statements Arrays Methods Master Class 2: Java Jumpstart: Foundations of Java Programming | Basic Java Programming Proficiency. Write and execute basic Java programs effectively. Demonstrate a strong understanding of arrays and methods for data manipulation. Work with collections of data using arrays. User Input and Output Handling. Design and implement Java programs that involve user input, data processing, and output generation. Showcase the ability to apply Java programming principles in practical scenarios. Debugging and Troubleshooting. Gain skills in debugging and troubleshooting common programming errors. | https://www.codecademy.com/learn/learn-java |
| Week 3 | Object-Oriented Programming (OOP) Concepts Inheritance Polymorphism Interfaces Abstract Classes Exception Handling Error Handling and Debugging Master Class 3: OOPS Concept | By the end of this week, students should be able to complete the following: OOP Principles Design well-structured Java code using OOP principles effectively. Demonstrate proficiency in implementing inheritance, polymorphism, and interfaces. Abstract Classes and Code Reusability | https://www.codecademy.com/learn/learn-java https://skills.yourlearning.ibm.com/activity/URLYSX-S5FCCI |

| | Introduction to HTML HTML Syntax Semantic HTML Creating Basic Web Pages Validating HTML HTML Forms, tables, Multimedia Form Validation CSS Basics, CSS Box Model Styling Text Master Class 5: HTML Essentials: Mastering the Fundamentals | and creating basic web pages. They will apply learned concepts to develop structured and semantically meaningful web pages. Students will integrate multimedia content like images, audio, video, and iframes using HTML tags. They'll utilize HTML5 semantic elements to improve document structure, accessibility, and SEO. Students will learn CSS syntax, selectors, properties, and values for styling HTML elements. They will apply the CSS box model concept to control spacing, sizing, and positioning of elements. Students will style text elements using CSS properties for font customization, alignment, and decoration. They'll acquire advanced CSS skills for creating modern, responsive, and visually appealing web layouts using Flexbox, CSS Grid, and CSS frameworks | https://skills.yourlearning.i bm.com/activity/ILB- EKVDPYPKGMKV155G EKVDPYPKGMKV155G |
|--------|---|--|---|
| Week 6 | JavaScript Basics Introduction to JavaScript Variables and Data Types Operators and Expressions Control Flow, Functions Arrays and Objects DOM Introduction Events and Event Handling Error Handling Master Class 6: CSS Unleashed: | expressions, control flow, and functions. • Integrate CSS and JavaScript to create interactive web elements, dynamic styles, animations, and user-friendly features. | https://skills.yourlearning. ibm.com/activity/URL- 4FF4AA6A2C77 |

| | Exploring Style and Design, From Basics to Advanced Techniques | Apply JavaScript concepts in another project to create dynamic content, handle user interactions, manipulate DOM elements, and implement error handling for a functional web application. | |
|--------|---|---|--|
| Week 7 | JavaScript DOM Manipulation DOM Manipulation Basics Selecting DOM Elements Modifying DOM Elements Creating and Removing Elements Traversing the DOM JavaScript DOM Events Master Class 7: JavaScript Fundamentals: Building Blocks of Dynamic Web Development, DOM | By the end of this week, Learn about the Document Object Model (DOM) structure, including nodes, elements, attributes, and relationships. Explore methods for selecting DOM elements using selectors like IDs, classes, tags, attributes, and query selectors. Practice modifying DOM elements dynamically with JavaScript by changing attributes, styles, content, classes, and event listeners. Learn to create new DOM elements, add them to the document, manipulate their properties, and remove elements from the DOM hierarchy. Understand DOM traversal techniques such as navigating parent, child, and sibling elements, accessing node properties, and iterating through DOM collections. | https://skills.yourlearning. ibm.com/activity/MDL- 264 |
| Week 8 | Introduction to Bootstrap Understanding and setting up Bootstrap Bootstrap Components, Grid System Advanced Bootstrap Customizing Bootstrap | By the end of this week, Understand the basics of Bootstrap, including its purpose, features, and advantages in web development. Explore Bootstrap's predesigned components like navbar, cards, and modals, and its grid system for responsive layouts. Customize Bootstrap styles, colors, typography, and create custom layout | • https://skills.yourlearning. ibm.com/activity/MDL- 266 |

| | Bootstrap Layout Components Responsive Design and themes with Bootstrap Best Practices and Optimization Master Class 8: Bootstrap Demystified: Building Responsive Web Interfaces | components using Bootstrap classes and utilities. • Apply responsive design principles with Bootstrap for mobile-friendly layouts and explore theme customization options. | |
|---------|--|--|---|
| Week 9 | Familiarizing with DBMS Working with MySQL CRUD Operations Connecting with Server JDBC API Master Class 9: Database design principles, SQL queries, JDBC implementation | By the end of this week, student will be able to: Understand the basics of Database Management Systems (DBMS) and their importance. Install and use MySQL, including creating, modifying, and deleting databases and tables. Practice CRUD operations (Create, Read, Update, Delete) in MySQL using SQL queries. Learn to establish a connection between a Java application and a MySQL server. Study and use the JDBC API for Java database interactions, including executing SQL queries and managing data. | https://skills.yourlearni ng.ibm.com/activity/U RL-96CD3FFFA8E5 |
| Week 10 | Introduction to GitHub Collaborating on GitHub GitHub Branching Strategies Basics of Servlet JDBC connectivity using Java Java Server Pages (JSP) | By the end of this week, students will be able to: Understanding Git and repositories Gain a comprehensive understanding of Java web development, covering Servlet basics, JDBC connectivity with Java, and Java Server Pages (JSP). | https://skills.yourlearni ng.ibm.com/activity/U RL- RGOJ5YH7EVK?chan nelId=CNL_LCB_1616 516409884 |

| | Master Class 10: Advanced Concepts and Best Practices | • Develop a fully functional web application integrating these concepts: creating servlets to handle HTTP requests and using JDBC to interact with a database for data retrieval and manipulation. | |
|---------|--|--|---|
| Week 11 | Expression Language (EL) JSTL Java Persistence API (JPA) Master Class 11: Employability Skills | By the end of this week, students will be able to: Build a dynamic web application using Java technologies. Integrate Expression Language (EL) and JavaServer Pages Standard Tag Library (JSTL) into JSP for efficient data handling. Use EL to access and modify data in JSP, and leverage JSTL for tasks like loops and database interactions. Utilize Java Persistence API (JPA) for managing data persistence, including CRUD operations in the database. Showcase the ability to create dynamic and datacentric web applications with these Java technologies. | https://skills.yourlearni ng.ibm.com/activity/IL B- VQNPGXKKRPWVP KJM |
| Week 12 | Basics of the Spring framework Dependency injection and inversion of control (IoC) principles Auto-configuration and convention- over-configuration features Spring MVC | By the end of this week, students will be able to: Understand the core concepts and components of the Spring framework. Learn about its architecture and how it simplifies Java application development. | https://www.udemy.co m/course/spring- framework-video- tutorial/ |

| Spring RESTful Web Services Master Class 12: Employability Skills Spring Boot Basics Introduction to Spring Boot Auto- Configuration Starter Dependencies Spring Boot Web Development Spring Boot Data Access Master Class 13: Spring Boot Essentials: Rapid Development Septing Boot Spring Boot | Practice implementing IoC in Spring applications for loosely coupled and maintainable code. Explore Spring Boot's auto-configuration. Dive into Spring MVC (Model-View-Controller) architecture for building web applications. Understand the role of controllers, views, and models in Spring MVC. Learn about developing RESTful Web Services using Spring framework. By the end of this week, students will be able to: Understand the basics of Spring Boot and its purpose in simplifying Java application development. Learn about the introduction to Spring Boot, including its history and key features. Explore auto-configuration. Understand starter dependencies in Spring Boot and how it automates setup and configuration. Understand starter dependencies in Spring Boot and how they provide pre-configured dependencies for common tasks. Dive into Spring Boot web development, including building web applications and RESTful APIs using Spring Boot. By the end of this week, students will be able to: | https://www.udemy.com/course/spring-framework-video-tutorial/ https://www.udemy.com/course/restful-web- |
|--|--|---|
| API | students will be able to: | services-with-spring- |

| | RESTful API, Characteristics Difference between REST API and RESTful API Master Class 14: Restful APIs | Familiarize yourself with Restful API basics, understanding its purpose and structure in web development. Learn about the characteristics of Restful API, such as statelessness, uniform interface, and resource-based URLs. Differentiate between REST API and RESTful API, understanding their similarities and differences in design and functionality. | framework-a-quick- start/ |
|---------|---|--|---|
| Week 15 | Methods of RESTful API (GET, POST, PUT, DELETE) Spring Boot JDBC connection Implement RESTful API endpoints in Spring Boot Master Class 15: Employability Skills | Explore the methods used in RESTful API, including GET for retrieving data, POST for creating data, PUT for updating data, and DELETE for deleting data. Implement Spring Boot JDBC connection, understanding how to connect Spring Boot applications with databases using JDBC. By the end of this week, students will be able to: Test endpoints using Postman or similar tools to ensure functionality. Integrate authentication mechanisms like JWT (JSON Web Tokens) or Spring Security into Spring Boot. | https://fullstackopen.co m/en/part0/fundamental s_of_web_apps - https://fullstackopen.co m/en/part0/fundamental s_of_web_apps - https://fullstackopen.co m/en/part0/fundamental s_of_web_apps - https://fullstackopen.co m/en/part0/fundamental s_of_web_apps - https://fullstackopen.co m/ |
| Week 16 | User Authentication and Authorization Understand the architecture of a full-stack application | By the end of this week, students will be able to: Implement user authentication for accessing protected endpoints. | • https://business.tutsplus .com/courses/master- powerpoint-15- essential- tips?_ga=2.67661270.6 58268391.1592849702- |

| Week 17 | Integrate front-end technologies with the Spring Boot backend Front-end user interface. Master Class 16: Secure Server-Side Validation: Ensuring Data Integrity Testing and Debugging Unit testing, integration testing, and end-to-end testing of the full-stack application Troubleshoot with all test cases Use debugging tools and techniques to fix bugs Master Class 17: Employability Skills | Configure role-based authorization to control user access to specific resources. Practice integrating databases with applications for effective data storage and retrieval. Implement business logic to process and manipulate data efficiently. Design and create frontend interfaces for a seamless user experience. By the end of this week, students will be able to: Conduct integration testing to ensure different parts work together with front-end and back-end. Explore testing and debugging techniques to ensure application reliability and quality. Execute end-to-end testing to validate the entire application flow. Identify issues found during testing. Analyze problems and | • https://skills.yourlearning.ibm.com/activity/URL-EEUNAIZOWRU?channelId=CNL_LCB_1616516409884 |
|---------|--|--|--|
| | | their causes.Apply debugging techniques to fix bugs efficiently. | |
| Week 18 | Introduction to cloud platforms Deployment to Cloud Platform Configure server environments. Set up databases. Manage application logs, and monitor performance metrics | By the end of this week, students will be able to: Understand the basics of cloud computing and different cloud service providers. Explore deployment processes and tools for cloud platforms. Deploy a sample application to a chosen cloud platform. Set up server configurations, including | • https://skills.yourlearni ng.ibm.com/activity/PL AN-2EC3A305F2C3 |

| Week 19 | Master Class 18: Introduction to Cloud platform Introduction to Web Hosting Setting Up Environment and Infrastructure Students need to deploy project to final field environment to the free cloud providers like 'OOOwebhost' etc. Students will prepare deliverables for reporting and | security settings and resource allocation. Set up databases on the cloud platform By the end of this week, students will be able to incorporate all the required suggestions. Understand the concept of web hosting and its role in making websites accessible online. Deploy the project to a staging or beta environment for testing by users or stakeholders. Ensure the deployment process is smooth and the application functions correctly in the real | •https://www.indeed.c om/career- advice/career- development/tips-for- giving-a-great- presentation |
|---------|---|---|---|
| | deliverables for reporting and presentations • Masterclass 19: | correctly in the real environment. • Deploy the project to a free cloud provider like 'OOOwebhost' for final | |
| | Enhancing the presentation skills | hosting | |
| Week 20 | Showcase of Final project | After the completion of week, student will be able to showcase their final project and modify according to peer team suggestions. | • |

Project based evaluation for Students

| Project-based evaluation | Score | Milestones to be tracked by the evaluator |
|---------------------------------|-------|--|
| | | |
| Mid Evaluation | 50 | Understanding & Implementation of the Problem |
| (after 10 weeks) | | statement (20) |
| | | Achievement of weekly milestone (15) |
| | | Q n A on coding / Model / Weekly milestone (15) |
| End Evaluation | 50 | Implementation of the Project (Compete document, |
| (after 20 weeks) | | source code, ppt etc)(25) |
| | | Achievement of weekly milestone(15) |
| | | Q n A on coding / Model / Real world |
| | | Implementation (15) |