Practical 10

Newton Interpolation

```
Q. For the following set of points, find out Newton Interpolating polynomial
   x_1 = 0, x_2 = 1, x_3 = 3
   f(x_1) = 1, f(x_2) = 3, f(x_3) = 55.
   Further approximate the value of f at x=2, using the resulted polynomial.
    NthDividedDiff[x0 , f0 , startindex , endindex ] :=
     Module[{x = x0, f = f0, i = startindex, j = endindex, answer},
      If[i = j, Return[f[[i]]],
       answer = (NthDividedDiff[x, f, i + 1, j] -
           NthDividedDiff[x, f, i, j-1]) / (x[[j]] - x[[i]]);
       Return[answer]];]
    NewtonDDPoly[x0_, f0_] :=
     Module \{x1 = x0, f = f0, n, newton Polynomial, k, j\},
       n = Length[x1];
       newtonPolynomial[y ] = 0;
       For [i = 1, i \leq n, i++,
       prod[y ] = 1;
       For [k = 1, k \le i - 1, k++, prod[y] = prod[y] * (y - x1[[k]])];
       newtonPolynomial[y] = newtonPolynomial[y] +
         NthDividedDiff[x1, f, 1, i] * prod[y]];
      Return[newtonPolynomial[y]];
    nodes = \{0, 1, 3\};
    values = {1, 3, 55};
    NewtonPoly[y_] = NewtonDDPoly[nodes, values]
    1 + 2y + 8(-1 + y)y
    NewtonPoly[y ] = Simplify[NewtonPoly[y]]
    1 - 6 y + 8 y^2
    NewtonPoly[2]
```

Q. For the following set of points, find out Newton Interpolating polynomial

```
x_1 = 0, x_2 = 0.1, x_3 = 0.2, x_4 = 0.3, x_5 = 0.4
f(x_1) = 1, f(x_2) = 1.095, f(x_3) = 1.179, f(x_4) = 1.251, f(x_5) = 1.310.
```

Further approximate the value of f at x= 0.15 and 0.25, using the resulted polynomial.

```
nodes = \{0, 0.1, 0.2, 0.3, 0.4\};
values = {1, 1.095, 1.179, 1.251, 1.310};
NewtonPoly[y_] = NewtonDDPoly[nodes, values]
1 + 0.95 y - 0.55 (-0.1 + y) y - 0.166667 (-0.2 + y) (-0.1 + y) y +
 3.47014 \times 10^{-13} (-0.3 + y) (-0.2 + y) (-0.1 + y) y
poly[y_] = Simplify[NewtonPoly[y]]
\textbf{3.47014} \times \textbf{10}^{\textbf{-13}} \ \left( -\textbf{4.80288} \times \textbf{10}^{\textbf{11}} + \textbf{y} \right) \ \left( -\textbf{1.8832} + \textbf{y} \right) \ \left( \textbf{0.775661} + \textbf{y} \right) \ \left( \textbf{4.10754} + \textbf{y} \right)
poly[0.15]
1.13844
poly[.25]
1.21656
```