

CLOSURES & SCOPE

Demystifying Closures and Scope
in JavaScript



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Understanding Scope

Global Scope: Variables defined outside any function, accessible anywhere in the code.

Local Scope: Variables defined within a function, accessible only within that function.

```
let globalVar = "I am global";
function localScope() {
  let localVar = "I am local";
  console.log(globalVar); // Accessible
  console.log(localVar); // Accessible
}
localScope();
console.log(localVar); //Error: localVar not defined
```

Function Scope: Each function creates a new scope. Variables defined inside a function are not accessible outside of it.

```
function testFunction() {
  let functionVar = "Inside function";
  console.log(functionVar); // Accessible
}
testFunction();
console.log(functionVar); //Error: functionVar not defined
```



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Block Scope with let and const :

let and const are used to declare variables that are block-scoped. A block is defined by a pair of curly braces {}. Variables declared with let or const are only accessible within the block in which they are defined, including any nested blocks.

Using let :

```
if (true) {  
  let x = 10;  
  console.log(x); // Output: 10  
}  
console.log(x); // ReferenceError: x is not defined
```

Using const :

```
if (true) {  
  const y = 20;  
  console.log(y); // Output: 20  
}  
console.log(y); // ReferenceError: y is not defined
```



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Understanding Closures

Definition : A closure is a function that retains access to its lexical scope even when invoked outside that scope. It is useful for creating private variables and functions.

```
function outerFunction() {  
  let outerVar = "I am outer";  
  function innerFunction() {  
    console.log(outerVar); // Accessible  
  }  
  return innerFunction;  
}  
let closureFunction = outerFunction();  
closureFunction(); // "I am outer"
```

Inner Function : Functions defined inside another function have access to the outer function's scope.

```
function counter() {  
  let count = 0;  
  return function() {  
    count++;  
    return count;  
  }}  
let increment = counter();  
console.log(increment()); // 1  
console.log(increment()); // 2
```



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Private Variables: Closures can create private variables that are not accessible from outside the function.

```
function createPerson(name) {  
  let age = 0;  
  
  return {  
    getName: function() {  
      return name;  
    },  
    getAge: function() {  
      return age;  
    },  
    birthday: function() {  
      age++;  
    }  
  };  
}  
  
let person = createPerson("John");  
console.log(person.getName()); // John  
console.log(person.getAge()); // 0  
person.birthday();  
console.log(person.getAge()); // 1
```



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Event Handlers : Commonly used in event handlers to retain access to the outer scope.

```
function setupClickHandler() {  
  let count = 0;  
  document.getElementById("myButton").addEventListener("click", function()  
  {  
    count++;  
    console.log(`Button clicked ${count} times`);  
  });  
}  
setupClickHandler();
```

Memory Implications : Closures can increase memory usage as they keep references to outer scope variables. Avoid excessive use of closures in performance-critical applications.

```
function createHeavyClosure() {  
  let largeArray = new Array(1000000).fill("data");  
  return function() {  
    console.log(largeArray.length);  
  };  
}  
let heavyClosure = createHeavyClosure();  
heavyClosure(); // 1000000
```



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