

Constructor

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Constructor is a method used for creating an object of a class and can be used to initialize member variables of the class.

Salient points:

- *Constructors* and name of the class should be same.
- Constructor should not return any value, not even void.
- Constructor are not mandatory.
- If no constructor defined java will use the default constructor to create objects.



Default Constructor

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Here is a illustration.



Default constructor are constructor with no parameters. If the class does not define any constructors, default constructor is automatically invoked by the JVM to create objects.

```
public class Employee {  
    public Employee() {  
        // default constructor  
        // member variable initialization can be done here  
    }  
}
```

Default
Constructor



Overloading Constructors

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Methods to overload
constructors



Overloaded constructors are nothing but default constructor with arguments.

Step 1: Create a default constructor.

Step 2: Add the desired arguments for the constructor (method) to create an overloaded constructor.

Any number of constructors can be overloaded.



Try it Out– Let us overload constructor?

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Create a Employee object with members age, name and overload the constructor using the fields.

```
public class Employee {  
  
    int age =0;  
    String name;  
  
    public Employee() {  
        // default constructor  
        // member variable initialization can be done here  
    }  
  
    public Employee(int age) {  
        this.age = age;  
    }  
  
    public Employee(String name) {  
        super();  
        this.name = name;  
    }  
  
    public Employee(int age, String name) {  
        this.age = age;  
        this.name = name;  
    }  
  
}
```

Default Constructor

Overloaded Constructors



“this” Keyword

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“**this**” keyword refer to the current object instance as below,

- It can be used to refer instance variables and not for static or class variables
- It can also be used to invoke the overloaded constructors.
- Used in mutators to set the value of the instance variable with the setter variable argument.



"this" Keyword

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"**this**" keyword refer to the current object instance as below,

- It can be used to refer instance variables and not for static or class variables
- It can also be used to invoke the overloaded constructors.
- Used in mutators to set the value of the instance variable with the self argument.

Are you confused. Let us look at a illustration to understand it better.



“this” Keyword

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- It can be used to refer instance variables and not for static or class variables
- It can also be used to invoke the overloaded constructors.
- Used in mutators to set the value of the instance variable with the set argument.

Don't worry if it is still not clear we will look at a example

Illustration: A method *calculateSalary* has a parameter *basicSalary*, also the class has the instance variable *basicSalary*. The following statement refers to the member variable though the method argument shadows the member variable.

```
this.basicSalary;
```



"this" Reference – illustration

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```
public class Employee {  
  
    int age =0;  
    String name;  
  
    public Employee() {  
        // default constructor  
        // member variable initialization can be done here  
    }  
  
    public Employee(int age) {  
        this.age = age;  
    }  
  
    public Employee(String name) {  
        super();  
        this.name = name;  
    }  
  
    public Employee(int age, String name) {  
        this.age = age;  
        this.name = name;  
    }  
}
```

"this" keyword used to refer to the member variables.



Chaining Constructor

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Constructor calls can be *chained*, which means one can invoke a constructor from another constructor from the same class.

Syntax: “*this()*” is used for invoking constructors from other constructor of a class.

Points to remember:

- “*this()*” constructor call must occur as the first statement in a constructor.
- “*this()*” call can then be followed by any other statements.



Try it out - this()

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```
public class Employee {  
  
    int age =0;  
    String name;  
  
    public Employee() {  
        // default constructor  
        // member variable initialization can be done here  
    }  
  
    public Employee(int age) {  
        this.age = age;  
    }  
  
    public Employee(String name) {  
        this.name = name;  
    }  
  
    public Employee(int age, String name) {  
        this(name);  
        this.age = age;  
        this.name = name;  
    }  
}
```

This overloaded constructor is chained with the Employee(String) constructor.

