

# **PROJECT REPORT**

**On**

## **Wedding Event Catalog**

Submitted to Rajasthan Technical University  
in partial fulfillment of the requirement for the award of the degree of

**B.TECH**

**in**

**COMPUTER ENGINEERING**

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**at**



**POORNIMA INSTITUTE OF ENGINEERING & TECHNOLOGY,  
JAIPUR**

**RAJASTHAN TECHNICAL UNIVERSITY, KOTA  
November, 2022**

## **CERTIFICATE**

This is to be certified that the project entitled “Wedding Event Catalog” has been submitted for the Bachelor of Computer Engineering, Poornima Institute of Engineering & Technology, Jaipur during the academic year 2022-2023 is a bonafide piece of project work carried out by “**Rajnish Kumar, Om Prakash, Prasan Gupta**” towards the partial fulfillment for the award of the Degree (B.Tech.) under the guidance of “Ms. Shivangi Khandelwal ” and supervision and no part of there of has been submitted by them for any degree or diploma.

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## **ABSTRACT**

The objective of the Wedding Event Catalog system is to save the users time and physical effort in finding the place for the event. To provide proper information to the user regarding the event details like food, decoration, and budget. All the information maintained in records must be easy to view or modify.

The proposed Wedding Events Catalog system provides a smart way for users in booking the venue for the event. The user can book the venue from anywhere and at any time which saves a lot of time and no physical effort is required. All the details given to users are stored in a database with high-level security which can be checked frequently and can be modified at any time by authorized members of the application.

Admin needs to get logged in by entering valid credentials. Admin can view all the details of the registered users and can authorize them. Admin can add planners. Admin can view user requests and will send them to the planner. Admin can view planner response and will confirm user request for a venue with a confirmation mail to users.

The user needs to get registered with the applicant by entering all the details in the registration form. Every registered user should be activated by the admin. The user can get login by entering a unique username and password. The user can add all the details in the application regarding the event like the type of event, decoration, and budget. Users will get a confirmation mail to their mail id. User orders will be booked after completing the payment process.

# CHAPTER 1

## **INTRODUCTION**

The wedding event catalog is a website that helps to organize successful wedding events for users. This website provides an easy way to plan their special wedding events. The user can add all the details of the event and can get the service. The user can select the type of wedding event, the type of food to be served, the type of decoration, and the estimated budget. All the details given by users will be verified by the admin. Admin will add all the details based on the requirement of the user and send the user's event details to the planner. The planner will verify and send his response with a confirmation mail. The user needs to complete the payment process to confirm the order.

As a certified wedding and event planner, we will provide services for events such as Engagement parties, Bridal showers, Rehearsal dinners, ceremonies, etc. All In the Details will offer strategic planning, design and execution, and vendor referrals and management for all events. We will interact directly with clients on a consistent basis and supervise all aspects of planning to ensure a successful event.

### **Functionalities provided by us are as follows:**

- Making all wedding event provider on a single platform is the main goal of our Wedding Event Catalog system.
- The user can add all the details in the application regarding the event like the type of event, decoration, and budget.
- The user needs to get registered with the applicant by entering all the details in the registration form.
- Every registered user should be activated by the admin. The user can get login by entering a unique username and password.

- Provides search facilities based on various factors Such as price, rating, location, etc..
- It tracks all the information of the Latest Posts, Quotation, Package, etc
- Manage the information on the Latest Posts.
- Shows the information and description of the Wedding, Event.
- To increase the efficiency of managing the Wedding, the Latest Posts.
- It deals with monitoring the information and transactions of the Package.
- Manage the information on Weddings.
- Editing, adding, and updating of Records is improved which results in proper resource management of Wedding data.

## **Scope of the project**

It may help collect perfect management in detail. In a very short time, the collection will be obvious, simple, and sensible. It will help a person to know the management of passed year perfectly and vividly. It will be also reduced the cost of collecting the management & collection procedure will go on smoothly.

Making all wedding event provider on a single platform is the main goal of our Wedding Event Catalog system. The implementation of various technologies for creating the front-end and back-end of our website in order to create a Wedding event platform is what we will do. The wedding event catalog system will provide a smart way for users in booking the venue for the event.

Our project aims at Business process automation, i.e. we have tried to computerize various processes of Online Wedding Planner.

- In a computer system the person has to fill the various forms & number of copies of the forms can be easily generated at a time.
- In a computer system, it is not necessary to create the manifest but we can directly print it, which saves our time.
- To assist the staff in capturing the effort spent on their respective working areas.
- To utilize resources in an efficient manner by increasing their productivity through automation.
- The system generates types of information that can be used for various purposes.
- It satisfies the user's requirement
- Be easy to understand by the user and operator.
- Be easy to operate.
- Have a good user interface.
- Be expandable.
- Delivered on schedule within the budget.

## CHAPTER 2

### LITERATURE SURVEY

<b>www.Bookmyshow.com</b>	<b>Booking, registering, paying for an event and information about an event.</b>
<b>www.vfairs.com</b>	<b>Creates different types of events, organizes them, virtual events available.</b>
<b>www.eventpro.net</b>	<b>A list of several vendors with their contact details</b>
<b>www.insider.in</b>	<b>It helps to book an event, get information about the event, cancel an event etc.</b>
<b>www.eventbrite.co</b>	<b>Search for events, discover new-events and connect through different online events and there organizers.</b>

Book passes for events but cannot register as participants. Neither it is going to do a great good for organizers of events. In the existing system participants has to run to offices to enquire for the required events. The existing system is quite complex and manual one. Moreover Event Manager gets involved in lot of paper works and keeping records manually. As an event organizer we have been observing events closely to gather requirements and problems faced by event managers.

Companies like Cvent do business in projects related to event management and has a pretty good income in it. Many aspirants of IT and CSE dream to work init. In brief existing physical system has following drawbacks:

- Paper Work done manually requires a lot of time and is laborious.
- Maintaining records is difficult in log run for any use in future.
- It is not safe to handle huge transactions. Mistakes in calculations can ruin the hard work.
- Huge manpower is required before even executing event on ground

We came across it as we were once organizing a hackathon in our campus and were manager there. We came across several problems in it. Most of the students even complained that they don't come to know about the competition. Also we were not able to communicate with many participant as it was manually due to which many last minutes problems arouse in our event. After all this we decided to take it up as our project and trying to inculcate several features to ease the work of such managers.

## **Proposed Work**

As a certified wedding catalog provider, we will provide services for events such as Engagement parties, Bridal showers, Rehearsal dinners, ceremonies, etc. All In the Details will offer strategic planning, design and execution, and vendor referrals and management for all events. We will interact directly with clients on a consistent basis and supervise all aspects of planning to ensure a successful event.

### **A. Modules Description**

**Admin Login:** Admin needs to get logged in by entering valid credentials. Admin can view all the details of the registered users and can authorize them. Admin can add planners. Admin can view user requests and will send them to the planner. Admin can view planner response and will confirm user request for a venue with a confirmation mail to users

**User Login:** Users can login through the login portal of this wedding event catalog website,

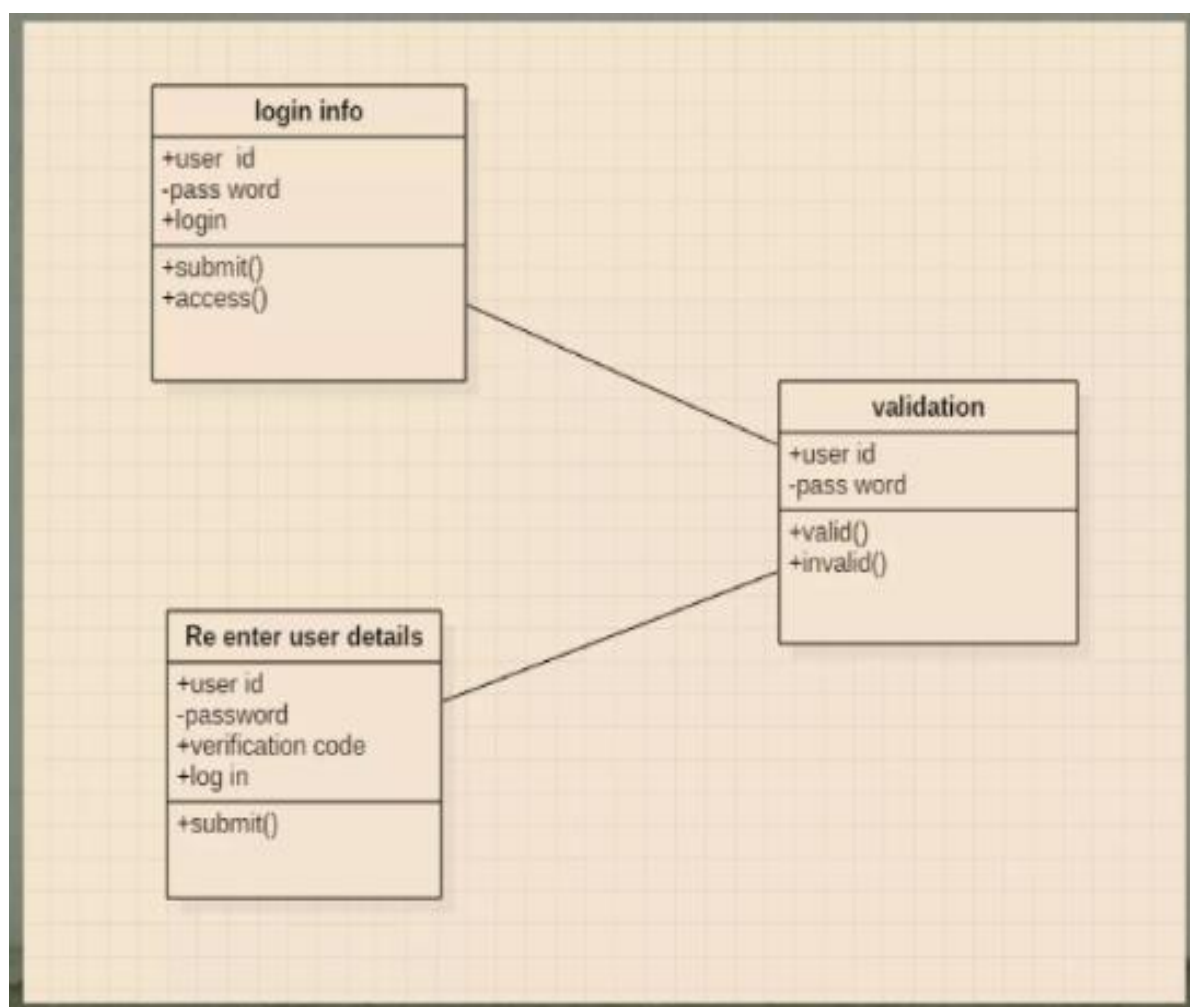
they can gather information about an event. Users will include volunteers who are willing to work for any of the events. They could log in through the portal and assign an event to them so that they could work as a volunteer.

**Registration:** In the registration portal users can register themselves and then can log in through the login portal. Every user has to register before login in and have to set a password so they could access the wedding event catalog wherever or whenever they want. Registering will save the login credentials in the database and verify them every time a user logs in through the login portal.

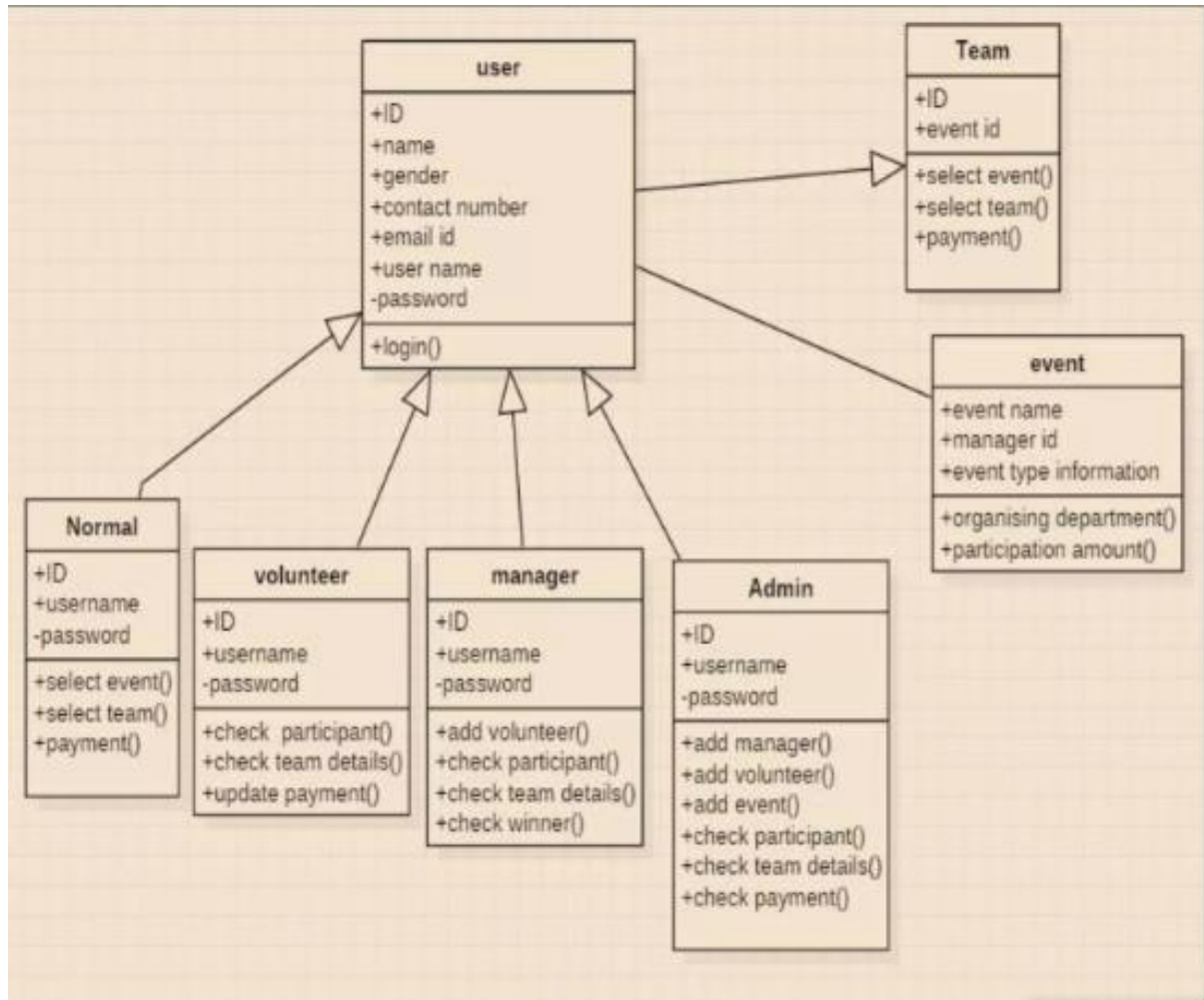
**Users:** In the user module, users could check the availability of an event, book an event, check the venue and timings of an event, and various other information such as the guests, available seats, volunteer requirements, and any other updates regarding an event.

**Administrator:** The administrator of the portal has complete access to the data and can always open and close registration an event as per the number of seats or vacancies or passes available. He or she will be able to set a maximum number of entries that can be accepted. It involves understanding the brand, identifying the target audience, designing the event concept, and coordinating the technical aspects before actually releasing the event.

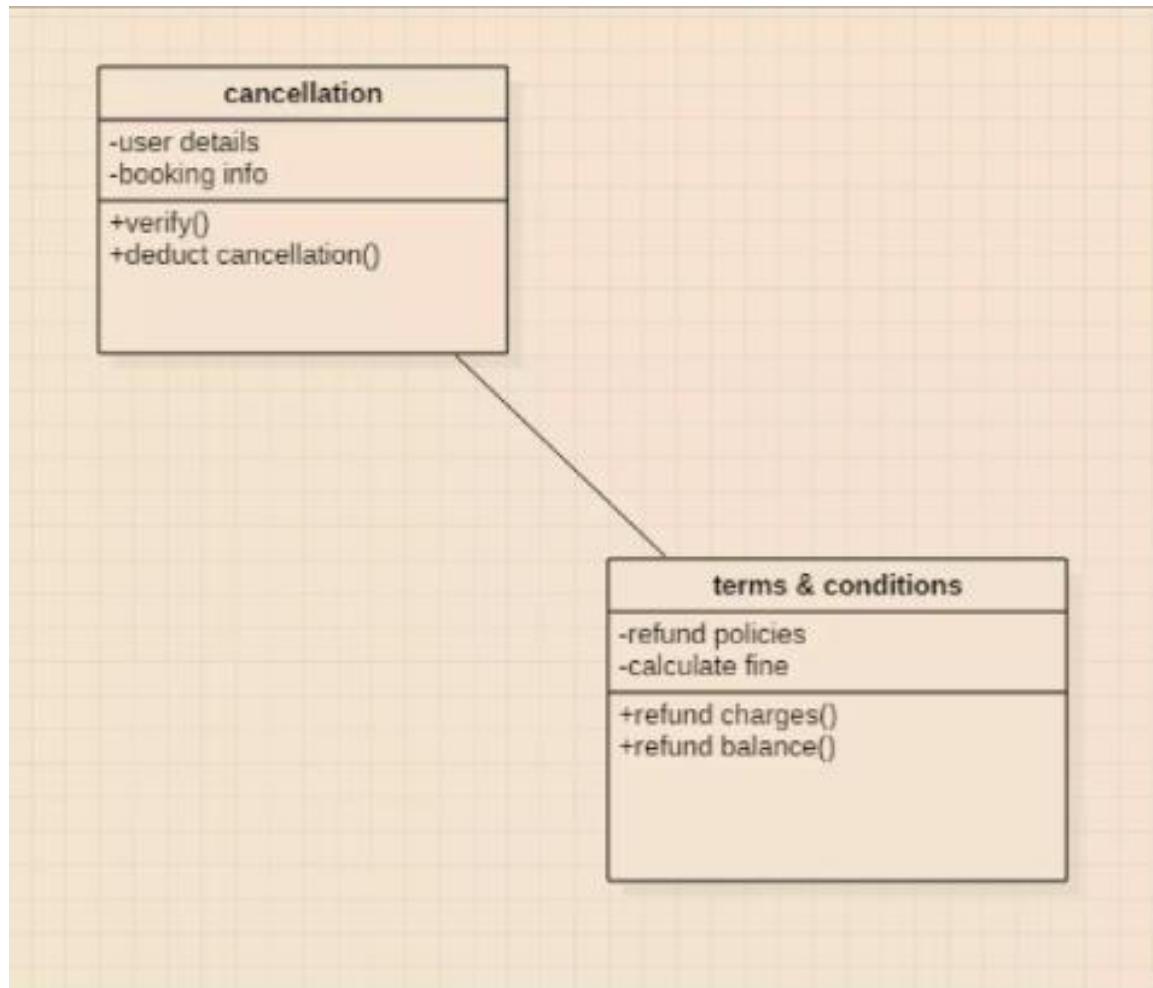
## **5. Class Diagrams**

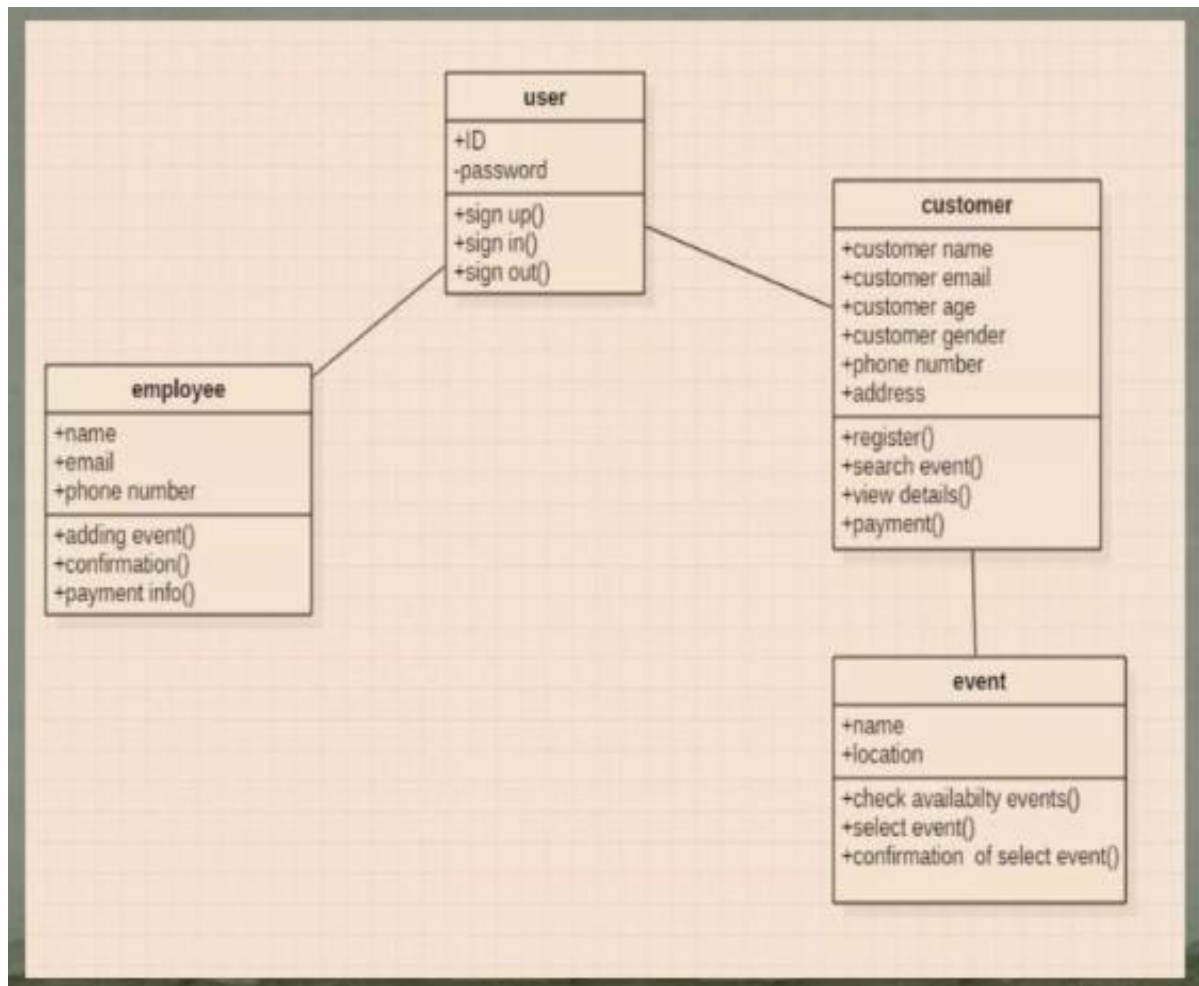






Forgot password
+Recovery Mail ID +Mobile verification +Recovery Question
+Change Password() +Conformation of change password() .





## ADVANTAGES

- It saves time organizing different events.
- It helps to control the problems that usually happen in an event.
- Online data submission is secure.
- It gives real-time results.
- It saves lots of time.
- It is easy to use and fast to implement.
- It helps to check the appointment of particular venue.
- Quick and easy registration for participants.
- It is web-based and easy to access information from anywhere on their devices.

## APPLICATION

- This project can be used in schools
- It can be used in hospitals.

- It can be implemented in colleges.
- Can be used as the management purpose and help several managers in corporate sector too
- It can be used to manage online events
- It can be used to modify an event and notify all the users.
- It can be useful in managing staff at an event and requirement analysis.

### **PROJECT MANAGEMENT**

Technologies applied in the Project.-

#### **Agile Methodology :**

Agile is one form of software development methodology. Its main focus is on client satisfaction through continuous delivery. The focus of Agile is more on limiting the project scope. An agile project sets a minimum number of requirements and turns them into a deliverable product. Agile development methodology provides opportunities to assess the direction of a project throughout the development lifecycle. By focusing on the repetition of abbreviated work cycles as well as the functional product they yield, agile methodology is described as “iterative” and “incremental”. In waterfall, development teams only have one chance to get each aspect of a project right. Various key terms associated with it are as follows- Scrum: Scrum is a process framework used to manage product development and other knowledge work. Scrum is empirical in that it provides a means for teams to establish a hypothesis of how they think something works, try it out, reflect on the experience, and make the appropriate adjustments. That is, when the framework is used properly. Scrum is structured in a way that allows teams to incorporate practices from other frameworks where they make sense for the team’s context. Scrum master: The scrum master is the team role responsible for ensuring the team lives agile values and principles and follows the processes and practices that the team agreed they would use.

The responsibilities of this role include:

- ☐ Clearing obstacles
- ☐ Establishing an environment where the team can be effective
- ☐ Addressing team dynamics
- ☐ Ensuring a good relationship between the team and product owner as well as others outside the team
- ☐ Protecting the team from outside interruptions and distractions.

The scrum master role was created as part of the Scrum framework. The name was initially

intended to indicate someone who is an expert at Scrum and can therefore coach others. The role does not generally have any actual authority. People filling this role have to lead from a position of influence, often taking a servant-leadership stance.

**Product Owner:** The product owner is a role on a product development team responsible for managing the product backlog in order to achieve the desired outcome that a product development team seeks to accomplish. Key activities to accomplish this include:

- ☐ Clearly identify and describe product backlog items in order to build a shared understanding of the problem and solution with the product development team
  - ☐ Make decisions regarding the priority of product backlog items in order to deliver maximum outcome with minimum output.
  - ☐ Determine whether a product backlog item was satisfactorily delivered
  - ☐ Ensure transparency into the upcoming work of the product development team.
- The product owner role was created as part of the Scrum framework in order to address challenges that product development teams had with multiple, conflicting direction, or no direction at all with respect to what to build.

Many infer that a product owner is someone who can spend a considerable amount of time with the product development team providing clarification on product backlog items, and making decisions about which product backlog items to do and regarding the specifics of those particular product backlog items.

## **Product Backlog**

A product backlog is a list of the new features, changes to existing features, bug fixes, infrastructure changes or other activities that a team may deliver in order to achieve a specific outcome.

The product backlog is the single authoritative source for things that a team works on. That means that nothing gets done that isn't on the product backlog. Conversely, the presence of a product backlog item on a product backlog does not guarantee that it will be delivered.

It represents an option the team has for delivering a specific outcome rather than a commitment. It should be cheap and fast to add a product backlog item to the product backlog, and it should be equally as easy to remove a product backlog item that does not result in direct progress to achieving the desired outcome or enable progress toward the

outcome.

Product backlog items take a variety of formats, with user stories being the most common. The team using the product backlog determines the format they chose to use and look to the backlog items as reminders of the aspects of a solution they may work on.

Product backlog items vary in size and extent of detail based in large part in how soon a team will work on them. Those that a team will work on soon should be small in size and contain sufficient detail for the team to start work. The team may establish a definition of ready to indicate their agreement on the information they'd like to have available in order to start working on a product backlog item. Product backlog items that are not slated for work may be fairly broad and have little detail.

The sequence of product backlog items on a product backlog changes as a team gains a better understanding of the outcome and the identified solution.

This reordering of existing product backlog items, the ongoing addition and removal of product backlog items, and the continuous refinement of product backlog items gives a product backlog its dynamic characteristic.

A team owns its product backlog and may have a specific role – product owner – with the primary responsibility for maintaining the product backlog. The key activities in maintaining the product backlog include prioritizing product backlog items, deciding which product backlog items should be removed from the product backlog, and facilitating product backlog refinement. A product backlog can be an effective way for a team to communicate what they are working on and what they plan to work on next. Story Maps and information radiators can provide a clear picture of your backlog for the team and stakeholders.

The product backlog can be represented in physical form using index cards or sticky notes, or it may be represented in electronic form such as a text file, spreadsheet, or one of the many backlog management tools that exist. Electronic boards are the better option for a team that has remote members or collects a great deal of supplementary information about product backlog items. Physical boards offer the advantage of making the product backlog continuously visible and concrete during discussions around the product backlog.



## **Sprint Backlog:**

A sprint backlog is the subset of product backlog that a team targets to deliver during a sprint in order to accomplish the sprint goal and make progress toward a desired outcome.

The sprint backlog consists of product backlog items that the team agreed with their product owner to include during sprint planning. The team owns the sprint backlog and can determine whether new items are added or existing items are removed. This allows the team to focus on a clear scope for the length of the sprint. Some teams may allow the inclusion of a new product backlog item if it replaces a product backlog item of equal or greater size that already exists on the sprint backlog.

If a team identifies tasks needed to deliver the select product backlog item, those tasks also become part of the sprint backlog. The team can add or remove tasks to the sprint backlog throughout the course of the sprint. The sprint backlog also includes any action items the team identified from the previous retrospective meeting.

The sprint backlog is generally tracked on an information radiator to provide a visual signal of the progress of the team as well as indicate the scope of the current sprint. If the team does not identify tasks, the product backlog items are tracked through different stages of the workflow in a format sometimes referred to as a delivery board. If the team breaks their product backlog items into tasks, they will often use a task board to track those tasks.

The majority of product backlog items included on a sprint backlog are user stories that are appropriately described according to the team's definition of ready. Other product backlog items could represent bugs that need to be addressed, research that needs to be done (typically in the form of spikes), or changes needed to the products architecture or infrastructure.

The sprint backlog only lasts for the duration of a sprint. Each new sprint starts with a new sprint backlog, although the team may choose to add items from the previous sprint's sprint backlog to the new sprint backlog if those items contribute to completing the new sprint's

sprint goal.

User story: In consultation with the customer or product owner, the team divides up the work to be done into functional increments called “user stories.”

Each user story is expected to yield, once implemented, a contribution to the value of the overall product, irrespective of the order of implementation; these and other assumptions as to the nature of user stories are captured by the INVEST formula.

To make these assumptions tangible, user stories are reified into a physical form: an index card or sticky note, on which a brief descriptive sentence is written to serve as a reminder of its value.

This emphasizes the “atomic” nature of user stories and encourages direct physical manipulation: for instance, decisions about scheduling are made by physically moving around these “story cards”.

Daily Meeting: Each day at the same time, the team meets so as to bring everyone up to date on the information that is vital for coordination: each team members briefly describes any “completed” contributions and any obstacles that stand in their way. Usually, Scrum’s Three Questions are used to structure discussion. The meeting is normally held in front of the task board.

This meeting is normally timeboxed to a maximum duration of 15 minutes, though this may need adjusting for larger teams. To keep the meeting short, any topic that starts a discussion is cut short, added to a “parking lot” list, and discussed in greater depth after the meeting, between the people affected by the issue.

Burn Down Chart: The team displays, somewhere on a wall of the project room, a large graph relating the quantity of work remaining (on the vertical axis) and the time elapsed since the start of the project (on the horizontal, showing future as well as past). This constitutes an “information radiator “, provided it is updated regularly. Two variants exist, depending on whether the amount graphed is for the work remaining in the iteration (“sprint burndown”) or more commonly the entire project (“product burndown”).

**PO1: Engineering knowledge:** We applied all the technologies which we learn throughout

the engineering like HTML, CSS, Javascript, Database

**PO2: Problem analysis:** We analysed the problem that market is facing that people have to waste a lot of time planning their event with a good budget. So we have a whole sum solution of this problem at one place only

**PO3: Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

**PO4: Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

**PO5: Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

In the project development we have applied Modern technologies for designing the website

**PO6: The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

In 1961, the Conference of Engineering Societies of Western Europe and the United States of America defined "professional engineer" as follows.

A professional engineer is competent by virtue of his/her fundamental education and training to apply the scientific method and outlook to the analysis and solution of engineering problems.

**PO7: Environment and sustainability:** Understand the impact of the professional engineering solutions in and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

Sustainability is the ability to continue a defined behavior indefinitely. Sometimes environmental, social and economic are termed to be the three pillars of sustainability.

**PO8: Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice The ethics of engineers and the fundamental principles for Engineers are as follows.

Engineers uphold and advance the integrity, honor and dignity of the engineering profession by:

- I. using their knowledge and skill for the enhancement of human welfare;
- II. II.being honest and impartial, and servicing with fidelity the public, their employers and clients;
- III. Striving to increase the competence and prestige of the engineering profession; and
- IV. Supporting the professional and technical societies of their disciplines.

**PO9. Individual and team work:** Function effectively as an individual and as a member or leader in diverse teams, and in multidisciplinary settings.

To work successful in team a team member must have following capabilities.

### **1. The Ability to Listen**

it is important to listen to one another's ideas. Too often in a business setting, you have a group of people simply waiting for their turn to speak, not paying one iota of attention to the persons on their left or right. So it is a good teamwork skill to have the ability to listen

### **2. Check Your Ego**

This isn't saying abandon your ego all together, because that isn't healthy. But leaving your ego at the door temporarily is a very important team work skill. The reason this is so essential is because there is always someone better than you at something, no matter how brilliant you are.

### **3. Critique**

By critique, I mean constructive criticism. Be able to give others constructive criticism and be able to listen to others critique your ideas and work. There shouldn't be any offense taken

to

constructive criticism. You all want to succeed, and this is a vital step in doing so.

#### **4. Delegation**

The mentality must be applied to teamwork. Delegate roles to those who do them best.

#### **5. Show Respect**

If you and another person happen to be paired up and can't stand each other, you can still put that aside for a couple of hours, treat each other civilly, and complete the tasks at hand. You may even overcome the dislike toward one another.

#### **6. Be Helpful**

This is simple. If one of your teammates does not understand an idea, discussion, or task that is being completed, take the necessary time to explain it to them and work with them. There are no weak links when everyone helps one another. Some take longer to learn than others, but that doesn't mean that they are of less intelligence. If in a meeting someone asks a question because they don't understand, don't frown at them. Just answer the questions patiently and concisely.

#### **7. Question One Another**

If someone brings up a topic of discussion and a solution to this topic, question them. Respectfully question, don't badger. Rather, ask them how it will work, why it will work over the long-run, and how everyone else can implement the idea.

#### **8. Participation**

Have the entire team encourage shy people to engage in the topics of discussion. Don't demand it, but make them realize that you really want to hear their ideas.

#### **9. Rational Debate**

Bad ideas are bad for teams. Spirited, friendly, rational debate is where facts come forward, ideas are born, and quality rises to the top.

#### **10. Set The Right Environment**

Try to make the space in which your team is assembled as comfortable, relaxing, and inviting as possible. You do not want your team to be tense and with frayed nerves.

**PO 10: Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

**PO11: Project management and finance:** Demonstrate knowledge and understanding of the engineering management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

Project management is the application of processes, methods, knowledge, skills and experience to achieve the project objectives.

**PO12: Life-long learning:** Recognize the need for and have the preparation and ability to engage in independent and lifelong learning in the broadest context of technological change.

Life Long Learning means is the provision or use of both formal and informal learning opportunities throughout people's lives in order to foster the continuous development and improvement of the knowledge and skills needed for employment and personal fulfillment

## CHAPTER 4

### **TECHNOLOGY APPLIED**

#### **HTML5 (Hyper Text Markup Language)**

Hypertext Markup Language (HTML) is the standard markup language for creating web pages and web applications. With Cascading Style Sheets (CSS) and JavaScript it forms a triad of cornerstone technologies for the World Wide Web. Web browsers receive HTML documents from a web server or from local storage and render them into multimedia web pages. HTML describes the structure of a web page semantically and originally included cues for the appearance of the document. HTML elements are the building blocks of HTML pages. With HTML constructs, images and other objects, such as interactive forms, may be embedded into the rendered page. It provides a means to create structured documents by denoting structural semantics for text such as headings, paragraphs, lists, links, quotes and other items. HTML elements are delineated by tags, written using angle brackets. Tags such as `<img />` and `<input />` introduce content into the page directly. Others such as `<p>...</p>` surround and provide information about document text and may include other tags as sub-elements. Browsers do not display the HTML tags, but use them to interpret the content of the page. HTML can embed programs written in a scripting language such as JavaScript which affect the behavior and content of web pages. Inclusion of CSS defines the look and layout of content. The World Wide Web Consortium (W3C), maintainer of both the HTML and the CSS standards, has encouraged the use of CSS over explicit presentational HTML.

#### **MySQL**

MySQL is an open-source relational database management system (RDBMS). Its name is a combination of "My", the name of co-founder Michael Widenius' daughter, and "SQL", the abbreviation for Structured Query Language. The MySQL development project has made its source code available under the terms of the GNU General Public License, as well as under a variety of proprietary agreements. MySQL was owned and sponsored by a single for-profit firm, the Swedish company MySQL AB, now owned by Oracle Corporation.

For proprietary use, several paid editions are available, and offer additional functionality. MySQL is a central component of the LAMP open-source web application

software stack (and other "AMP" stacks). LAMP is an acronym for "Linux, Apache, MySQL, Perl/PHP/Python". Applications that use the MySQL database include:

TYPO3, MODx, Joomla, WordPress, phpBB, MyBB, and Drupal. MySQL is also used in many high-profile, large-scale websites, including Google (though not for searches), Facebook, Twitter, Flickr, and YouTube.

### **CSS(Cascading Style Sheet):**

- CSS stands for Cascading Style Sheets
- CSS describes how HTML elements are to be displayed on screen, paper, or in other media
- CSS saves a lot of work. It can control the layout of multiple web pages all at once
- External stylesheets are stored in CSS files

HTML was NEVER intended to contain tags for formatting a web page!

HTML was created to describe the content of a web page, like:

```
<h1>This is a heading</h1>
```

```
<p>This is a paragraph.</p>
```

When tags like `<font>`, and color attributes were added to the HTML 3.2 specification, it started a nightmare for web developers. Development of large websites, where fonts and color information were added to every single page, became a long and expensive process.

To solve this problem, the World Wide Web Consortium (W3C) created CSS.

CSS removed the style formatting from the HTML page!

### **JAVASCRIPT**

JavaScript (JS) is a lightweight, interpreted, or just-in-time compiled programming language with first-class functions. While it is most well-known as the scripting language for Web pages, many non-browser environments also use it, such as Node.js, Apache CouchDB and Adobe Acrobat. JavaScript is a prototype-based, multi-paradigm, single-threaded, dynamic language, supporting object-oriented, imperative, and declarative (e.g. functional programming) styles.

JavaScript's dynamic capabilities include runtime object construction, variable parameter lists, function variables, dynamic script creation (via `eval`), object introspection (via `for...in` and Object utilities), and source-code recovery (JavaScript functions store their source text and can be retrieved through `toString()`).



This section is dedicated to the JavaScript language itself, and not the parts that are specific to Web pages or other host environments. For information about APIs that are specific to Web pages, please see Web APIs and DOM.

## **PHP**

PHP is a server-side scripting language designed primarily for web development but also used as a general-purpose programming language. Originally created by Rasmus Lerdorf in 1994, the PHP reference implementation is now produced by The PHP Development Team. PHP originally stood for personal home page but it now stands for the recursive acronym PHP: Hypertext Preprocessor.

PHP code may be embedded into HTML or HTML5 code, or it can be used in combination with various web template systems, web content management systems and web frameworks. PHP code is usually processed by a PHP interpreter implemented as a module in the web server or as a Common Gateway Interface (CGI) executable. The web server combines the results of the interpreted and executed PHP code, which may be any type of data, including images, with the generated web page. PHP code may also be executed with a command-line interface (CLI) and can be used to implement standalone graphical applications.

The standard PHP interpreter, powered by the Zend Engine, is free software released under the PHP License. PHP has been widely ported and can be deployed on most web servers on almost every operating system and platform, free of charge.

The PHP language evolved without a written formal specification or standard until 2014, leaving the canonical PHP interpreter as a de facto standard. Since 2014 work has gone on to create a formal PHP specification. PHP development began in 1995 when Rasmus Lerdorf wrote several Common Gateway Interface (CGI) programs in C, which he used to maintain his personal homepage. He extended them to work with web forms and to communicate with databases, and called this implementation "Personal Home Page/Forms Interpreter" or PHP/FI.

PHP/FI could help to build simple, dynamic web applications. To accelerate bug reporting and to improve the code, Lerdorf initially announced the release of PHP/FI as "Personal Home  
Tools(PHPTools)version1.0"onthe Usenet discussiongroup comp.infosystems.www.authorin

g.cgi on June 8, 1995. This release already had the basic functionality that PHP has as of 2013. This included Perl-like variables, form handling, and the ability to embed HTML. The syntax resembled that of Perl but was simpler, more limited and less consistent.

Lerdorf did not intend the early PHP to become a new programming language, but it grew organically, with Lerdorf noting in retrospect. A development team began to form and, after months of work and beta testing, officially released PHP/FI 2 in November 1997.

The fact that PHP lacked an original overall design but instead developed organically has led to inconsistent naming of functions and inconsistent ordering of their parameters. In some cases, the function names were chosen to match the lower-level libraries which PHP was "wrapping", while in some very early versions of PHP the length of the function names was used internally as a hash function, so names were chosen to improve the distribution of hash values.

# **PRODUCT BACKLOG DESIGN**

### **1. PRODUCT Backlog**

A product backlog is a list of the new features, changes to existing features, bug fixes, infrastructure changes or other activities that a team may deliver in order to achieve a specific outcome.

The product backlog is the single authoritative source for things that a team works on. That means that nothing gets done that isn't on the product backlog. Conversely, the presence of a product backlog item on a product backlog does not guarantee that it will be delivered.

It represents an option the team has for delivering a specific outcome rather than a commitment. It should be cheap and fast to add a product backlog item to the product backlog, and it should be equally as easy to remove a product backlog item that does not result in direct progress to achieving the desired outcome or enable progress toward the outcome.

Product backlog items take a variety of formats, with user stories being the most common. The team using the product backlog determines the format they chose to use and look to the backlog items as reminders of the aspects of a solution they may work on.

Product backlog items vary in size and extent of detail based in large part in how soon a team will work on them. Those that a team will work on soon should be small in size and contain sufficient detail for the team to start work. The team may establish a definition of ready to indicate their agreement on the information they'd like to have available in order to start working on a product backlog item. Product backlog items that are not slated for work may be fairly broad and have little detail.

The sequence of product backlog items on a product backlog changes as a team gains a better understanding of the outcome and the identified solution.

This reordering of existing product backlog items, the ongoing addition and removal of product backlog items, and the continuous refinement of product backlog items gives a product backlog its dynamic characteristic.

A team owns its product backlog and may have a specific role – product owner – with the primary responsibility for maintaining the product backlog. The key activities in maintaining the product backlog include prioritizing product backlog items, deciding which product backlog items should be removed from the product backlog, and facilitating product backlog refinement. A product backlog can be an effective way for a team to communicate what they are working on and what they plan to work on next. Story Maps and information radiators can provide a clear picture of your backlog for the team and stakeholders.

SPRINT BACKLOG	US ID	AS A/AN	I WANT TO	SO THAT	PRIORITY	RESPONSIBLE	ESTIMATE DATE	REMARKS
	user	Planning for design		Making plan for whole project	1	Prasan Gupta, Rajnish Kumar, Om Prakash	10/10/2022	
	user	work on designing		Creating layout and Design for requirement.	1	Prasan Gupta	10/10/2022	
	user	work on suitable design		we will have predefined flow diag	1	Prasan Gupta	10/10/2022	
	user	working on Activity		we will have predefined flow diag	1	Prasan Gupta	11/10/2022	
	user	working on Activity flow chart		we will have predefined flow diag	1	Om Prakash	11/10/2022	
	user	working on desining flow chart		we will have predefined flow diag	1	Om Prakash	12/10/2022	
	user	Linking activity together		we can hav initial abstract application flow	1	Prasan Gupta	13/10/2022	
	user	creating database framework and layout		we will have predefined flow diag and fields	1	Prasan Gupta	14/10/2022	
	user	making firestore account and dosing all configurations od backend		hence database live	2	Om Prakash	15/10/2022	
	user	Create navbar		User easily access the services	2	Om Prakash	16/10/2022	
	User	Create navbar menu		User easily access the services	2	Om Prakash, Prasan Gupta	17/10/2022	
	user	Desining Login or Signup Page		User Can Register to get benefits of Services	3	Om Prakash	18/10/2022	
	user	Working on Login or Signup page		User Can Register to get benefits of Services	3	Om Prakash	18/10/2022	
	user	Creating Login or Signup page		User Can Register to get benefits of Services	3	Prasan Gupta	19/10/2022	
	user	Register Myself Using Gmail Id		I Can Receive A Confirmation/Verification Mail	4	Prasan Gupta	19/10/2022	
	user	Receive A Confirmation Mail		I Can Access The Digital College System	4	Prasan Gupta	20/10/2022	
	user	Login Into The System Using Gmail Id And Password		I Can View/Edit My Profile	4	Prasan Gupta	21/10/2022	
	user	Modify The Account Password		I Can Keep My Account Secure	5	Prasan Gupta	22/10/2022	
	user	View my password		I Can see my password constantly	5	Om Prakash	23/10/2022	

## 2. Sprint Backlog-

A sprint backlog is the subset of product backlog that a team targets to deliver during a sprint in order to accomplish the sprint goal and make progress toward a desired outcome.

The sprint backlog consists of product backlog items that the team agreed with their product owner to include during sprint planning. The team owns the sprint backlog and can determine whether new items are added or existing items are removed. This allows the team to focus on a clear scope for the length of the sprint. Some teams may allow the inclusion of a new product backlog item if it replaces a product backlog item of equal or greater size that already exists on the sprint backlog.

If a team identifies tasks needed to deliver the select product backlog item, those tasks also become part of the sprint backlog. The team can add or remove tasks to the sprint backlog throughout the course of the sprint. The sprint backlog also includes any action items the team identified from the previous retrospective meeting.

The sprint backlog is generally tracked on an information radiator to provide a visual signal of the progress of the team as well as indicate the scope of the current sprint. If the team does not identify tasks, the product backlog items are tracked through different stages of the workflow in a format sometimes referred to as a delivery board. If the team breaks their product backlog items into tasks, they will often use a task board to track those tasks.

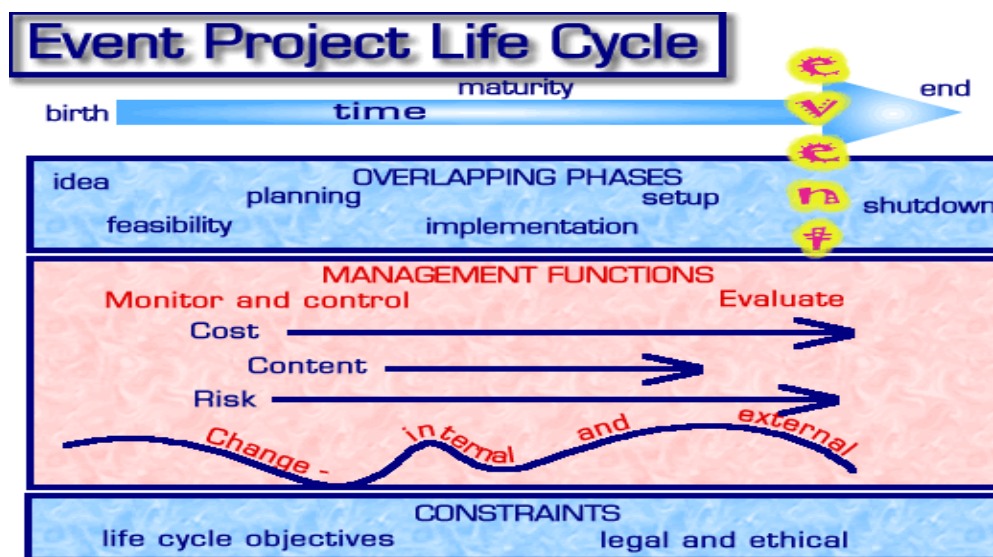
1	SPRINT BACKLOG 1						
	US ID	USER STORY	TASK ID	TASKS	TM	STATUS (NOT STARTED / IN PROGRESS / COMPLETED)	ESTIMATED DATE OF TASK COMPLETION
2							
3	SGRINT 1 - <Wedding Event Catalog>						
4	SB1/US1	Planning and Designing Activity Diagram so that we can work smoothly on the project	SB1/US1/T1	Making plan for whole project	OP+PG+RK	Completed	10/10/2022
5			SB1/US1/T2	Creating layout and Design for requirement.	PG+OP	Completed	10/10/2022
6			SB1/US1/T3	Working on Activity Diagram	PG+OP	Completed	11/10/2022
7			SB1/US1/T4	Working on Activity flow Diagram	PG	Completed	11/10/2022
8			SB1/US1/T5	Linking the Activity in the web pages	OP+RK	Completed	12/10/2022
9			SB1/US1/T6	we will have predefined flow diag	RK	Completed	13/10/2022
10	SB1/US2	Designing of the Header of the page and the navbar in order to provide better user experience	SB1/US2/T1	Planning of Navbar Design and fields	OP+RK	Completed	14/10/2022
11			SB1/US2/T2	we will have predefined flow diag and fields	OP+RK	Completed	15/10/2022
12			SB1/US2/T3	Designing the GUI	OP+RK	Completed	16/10/2022
13			SB1/US2/T4	Designing of Login Button	OP+RK	Completed	17/10/2022
14			SB1/US2/T5	Testing of the module on localhost	OP+RK	Completed	18/10/2022
15	SB1/US3	Designing of the landing page so that we can provide better idea about the site.	SB1/US3/T1	Planning of landing page	OP+RK	Completed	19/10/2022
16			SB1/US3/T2	Designing of landing page	RK	Completed	20/10/2022
17			SB1/US3/T3	Landing page content gathering	RK	Completed	22/10/2022
18			SB1/US3/T4	Linking of page with javascript to display the real-time	RK	Completed	25/10/2022
19			SB1/US3/T5	Testing of the module on localhost	OP+RK	Completed	26/10/2022
20	SB1/US4	Footer designing of the landing page so that user can have a better experience	SB1/US4/T1	Planning of the footer design	RK	Completed	27/10/2022
21			SB1/US4/T2	Designing the GUI	RK	Completed	28/10/2022
22			SB1/US4/T3	Linking the footer with the header page	RK	Completed	30/10/2022
23			SB1/US4/T4	Testing of the module on localhost	OP+RK	Completed	31/10/2022
24	SB1/US5	Designing of the Login Page so that user can easily access the service and to provide better security	SB1/US5/T1	Planning of the Login Page Design	OP+RK	Completed	1/10/2022
25			SB1/US5/T2	Designing of login page	OP+RK	Completed	2/10/2022
26			SB1/US5/T3	Validating the input fields at client level	RK	Completed	3/10/2022
27			SB1/US5/T4	Testing of the module on localhost	RK	Completed	5/10/2022

	A	B	C	D	E	F	G
1	<b>SPRINT BACKLOG 2</b>						
2							
3	<b>US ID</b>	<b>USER STORY</b>	<b>TASK ID</b>	<b>TASKS</b>	<b>TM</b>	<b>STATUS (NOT STARTED / IN PROGRESS / COMPLETED )</b>	<b>ESTIMATED DATE OF TASK COMPLETION</b>
4							
5	<b>SPRINT 2 - &lt;Wedding Event Catalog&gt;</b>						
6	SB2/US1	Designing of the Contact us page so the user can easily contact us if any additional information required	SB2/US1/T1	Planning of Contact us page	OP+RK+PG	Completed	07/11/2022
7			SB2/US1/T2	Designing of Contact us page	OP+RK	Completed	08/11/2022
8			SB2/US1/T3	Contact us form creation	OP+RK+PG	Completed	09/11/2022
9			SB2/US1/T4	Validating the input fields at client level	OP+RK	Completed	10/11/2022
10			SB2/US1/T5	Linking of contact us page with header and footer	RK	Completed	11/11/2022
11			SB2/US1/T6	Testing of the module on localhost	OP+RK	Completed	12/11/2022
12	SB2/US2	Designing of the FAQ page so that user can easily get the answer of the frequently asked question	SB2/US2/T1	Planning of FAQ page	OP+RK	Completed	13/11/2022
13			SB2/US2/T2	Landing page content gathering	RK	Completed	14/11/2022
14			SB2/US2/T3	Designing of FAQ page	OP+RK	Completed	15/11/2022
15			SB2/US2/T4	Linking of FAQ page with header and footer	OP+RK	Completed	16/11/2022
16			SB2/US2/T5	Testing of the module on localhost	OP+RK	Completed	17/11/2022
17	SB1/US3	Designing of the Registration Page so that user can easily access the service and to provide better security	SB1/US5/T1	Planning of the Registration Page Design	OP+PG+RK	Completed	18/11/2022
18			SB1/US5/T2	Designing of Registration page	OP+RK	Completed	19/11/2022
19			SB1/US5/T3	Validating the input fields at client level	RK	Completed	20/11/2022
20			SB1/US5/T4	Testing of the module on localhost	OP	Completed	21/11/2022
21	SB2/US4	Designer of the Wedding Organiser Page in order to meet the user requirement and provide the best possible services	SB2/US1/T1	Planning of Organiser page	OP+RK+PG	Completed	22/11/2022
22			SB2/US1/T2	Designing of Organiser page	OP+RK	Completed	23/11/2022
23			SB2/US1/T3	Landing page content gathering	OP+RK+PG	Completed	24/11/2022
24			SB2/US1/T4	Validating the input fields at client level	OP+RK	Completed	25/11/2022
25			SB2/US1/T5	Linking of Organiser page with header and footer	RK	Completed	27/11/2022
26			SB2/US1/T6	Testing of the module on localhost	OP+RK	Completed	28/11/2022

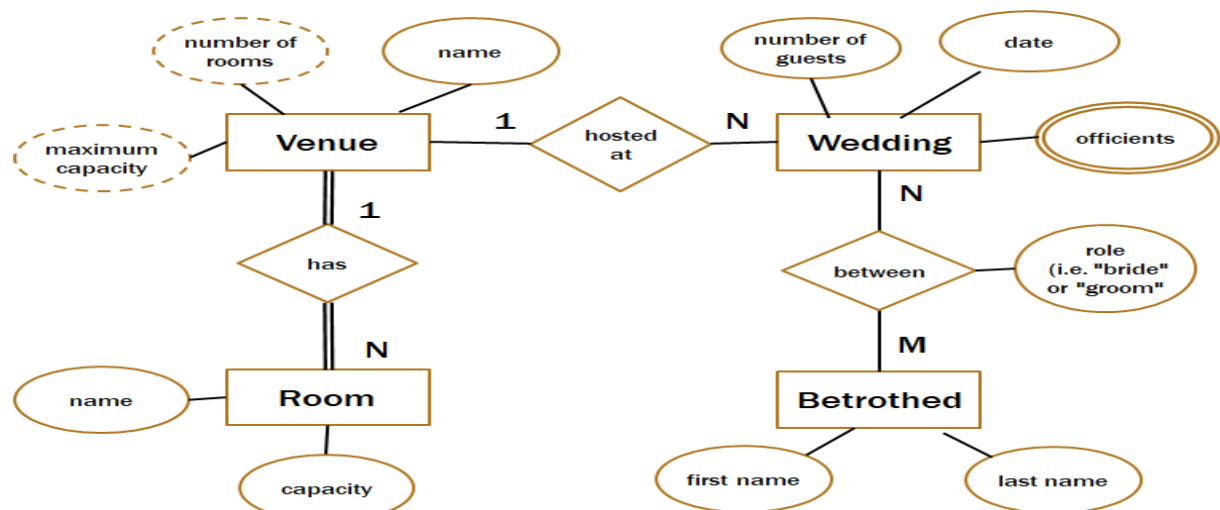
## PROJECT IMPLEMENTATION

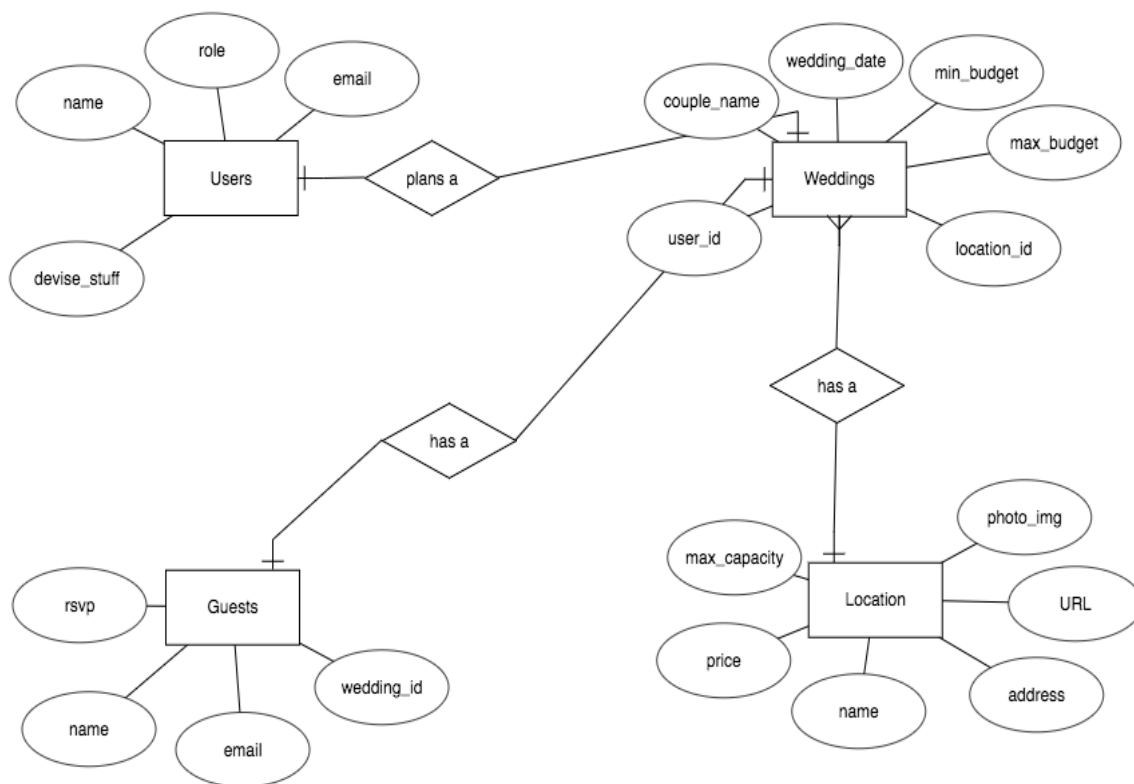
### Event Project Life Cycle

The basic tenet of event planning is that there will be changes as the event is organized. The staff will grow as the event nears. Some event companies go from 2 people during the early concept stages to over a thousand staff and volunteers on the day of the event. The concept that the event has a life cycle is a metaphor for the growth and change of the planning and implementation. The diagram below shows the event project life cycle.



### ER Diagram





## MODULE DESCRIPTION

The system after careful analysis has been identified to be presented with the following modules.

- User Module**

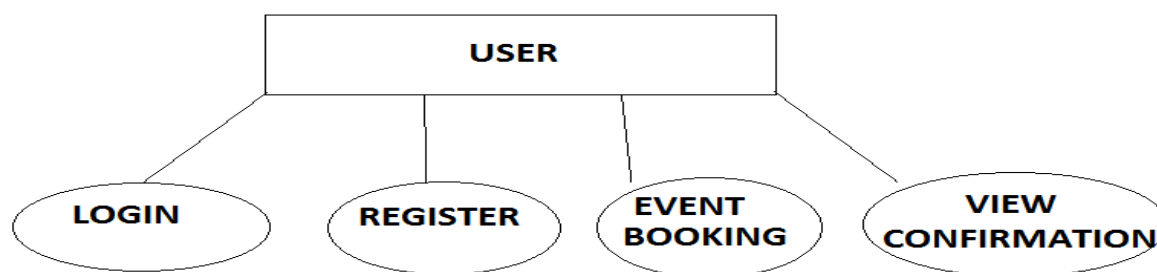
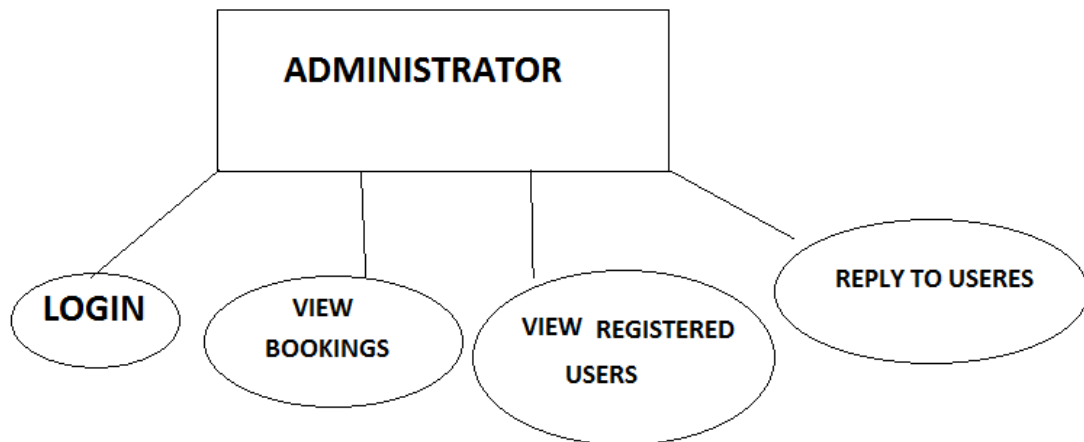


Fig. User Module



## Administrator Module



Adminiistrator Module

## Project Code

### Index.php

```
<!DOCTYPE html>
<html>
  <head>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">
    <title>ROP's</title>
    <?php require 'utils/styles.php'; ?><!--css links. file found in utils folder-->
    <?php require 'utils/scripts.php'; ?><!--js links. file found in utils folder-->
  </head>
  <body>
    <?php require 'utils/header.php'; ?><!--header content. file found in utils folder-->
    <div class = "content"><!--body content holder-->
      <div class = "container">
        <div class = "col-md-12"><!--body content title holder with 12 grid columns-->
          <h1>What we organize</h1><!--body content title-->
        </div>
      </div>
    </div>
  </body>
</html>
```

```

<div class="container">
<div class="col-md-12">
<hr>
</div>
</div>

<div class="row"><!-- wedding content -->
  <section>
    <div class="container">
      <div class="col-md-6"><!-- image holder with 6 grid columns -->
        
      </div>
      <div class="subcontent col-md-6"><!-- Text holder with 6 column grid -->
        <h1>Wedding</h1><!-- title -->
        <p><!-- content -->
          The most important day in a couple's life.
          Guaranteeing personalized solutions and flawless execution, our venues
provide the perfect
          location for your special day.
        </p>
        <hr class="customline"><!-- css modified horizontal line -->
        <button type="button" class="btn btn-default btn-lg"><!-- view event button
(no function implemented) -->
          View Events <span class="glyphicon glyphicon-arrow-right" aria-
hidden="true"></span><!-- arrow right glyphicon -->
        </button>
      </div><!-- subcontent div -->
    </div><!-- container div -->
  </section>
</div><!-- row div -->

<div class="container">
<div class="col-md-12">
<hr>

```

</div>

</div>

<?php require 'utils/footer.php'; ?><!--footer content. file found in utils folder-->

</body>

</html>

## Contact.php

<!DOCTYPE html>

<html>

<head>

<meta http-equiv="Content-Type" content="text/html; charset=UTF-8">

<title>Contact Us</title>

<?php require 'utils/styles.php'; ?><!--css links. file found in utils folder-->

<?php require 'utils/scripts.php'; ?><!--js links. file found in utils folder-->

</head>

<body style="background-color: #f0ad4e">

<?php require 'utils/navbar.php'; ?><!--header content. file found in utils folder-->

<div class="container-fluid">



</div>

<br><br>

<div class="row">

<center><font style="font-size: 20px; color: brown">GET IN TOUCH</font></center><br>

<div class="col-md-12">

<center><i class="fa fa-envelope" style="font-size: 60px;color: grey"></i></center>

<center><font style="font-size: 20px;color: black"><b>We want to hear from

you!</b></font></center><br>

<center><font style="font-size: 20px;color: grey">If you have any questions about the site or need support, please fill out the form below, and we will respond to<br> your request as quickly as possible.</font></center>

</div>

</div><br><br><br>

<div class = "content"><!--body content holder-->

<div class = "container">

<div class = "col-md-12"><!--body content title holder with 12 grid columns-->

<h1>Contact Us</h1><!--body content title-->

</div>

</div>

<div class="container">

<div class="col-md-12">

<hr>

</div>

</div>

<div class="container">

<div class="col-md-6 contacts">

<h1><span class="glyphicon glyphicon-user"></span> RPO</h1>

<p>

<span class="glyphicon glyphicon-envelope"></span> Email:  
rajnishrajan7890@gmail.com<br>

<span class="glyphicon glyphicon-link"></span> Facebook:  
www.facebook.com/kumarrajnish7162<br>

<span class="glyphicon glyphicon-phone"></span> Mobile: 07050460619

</p>

</div>

<div class="col-md-6">

<form>

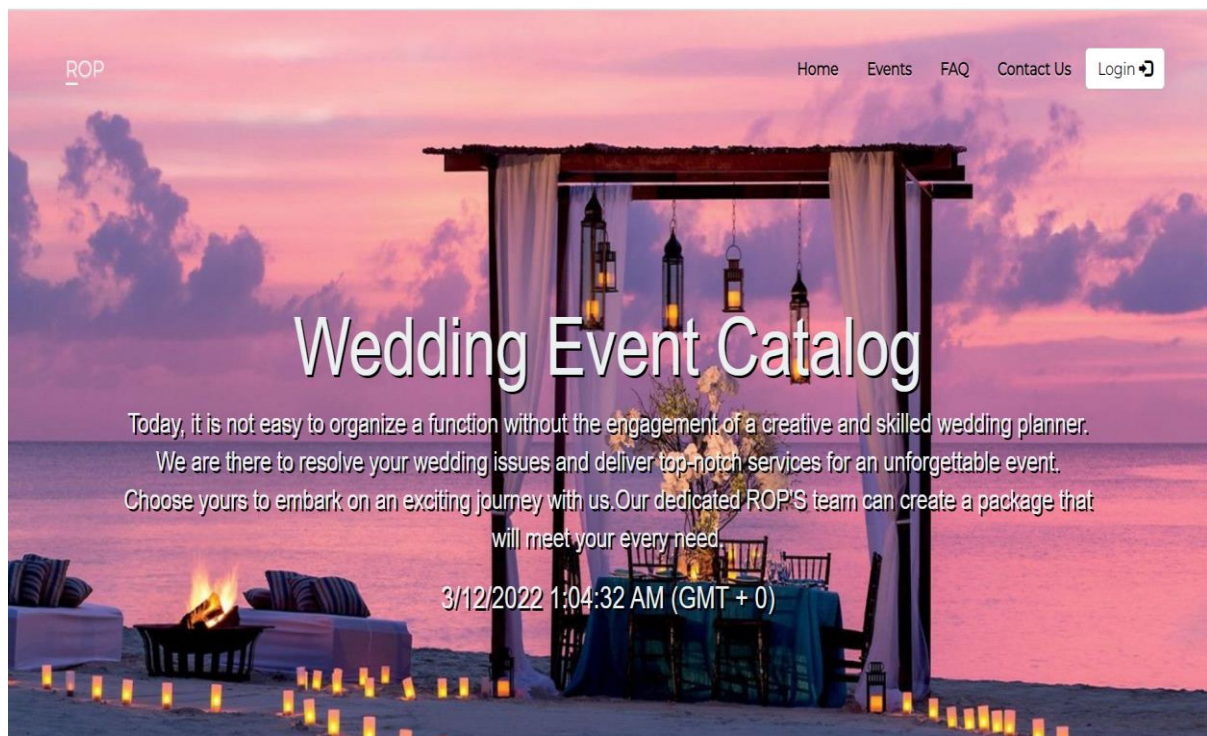
<div class="form-group">

```

        <label for="Title">Title:</label>
        <input type="text" name="title" id="Title" class="form-control">
    </div>
    <div class="form-group">
        <label for="Comment">Message:</label>
        <textarea id="Comment" rows="10" class="form-control"></textarea>
    </div>
    <button type="submit" class="btn btn-default pull-right">Send <span
class="glyphicon glyphicon-send"></span></button>
    </form>
</div>
</div>

</div><!--body content div-->
<?php require 'utils/footer.php'; ?><!--footer content. file found in utils folder-->
</body>
</html>

```



## Sprint Backlog-2

### Header.php

```
<header class="bgImage">
    <nav class="navbar">
        <div class="container">
            <div class="navbar-header"><!--website name/title-->
                <?php
                require_once 'utils/functions.php';
                echo '<a href = "index.php" class = "navbar-brand">
                ROP
                </a> ';
                ?>
            </div>
            <ul class="nav navbar-nav navbar-right"><!--navigation-->
                <?php
                //links to database contents. *if logged in
                if(is_logged_in()){
                    require_once 'utils/functions.php';
                    echo '<li><a href = "index.php">Home</a></li>';
                    echo '<li><a href = "viewEvents.php">Events</a></li>';
                    echo '<li><a href = "FAQ.php">FAQ</a></li>';
                    echo '<li><a href = "contact.php">Contact Us</a></li>';
                    echo '<li class="btnlogout"><a class = "btn btn-default navbar-btn" href =
                    "logout.php">Logout <span class = "glyphicon glyphicon-log-out"></span></a></li>';
                }
                //links non database contents. *if logged out
                else {
                    echo '<li><a href = "index.php">Home</a></li>';
                    echo '<li><a href = "#">Events</a></li>';
                    echo '<li><a href = "FAQ.php">FAQ</a></li>';
                    echo '<li><a href = "contact.php">Contact Us</a></li>';
                    echo '<button type = "button" class = "btn btn-default navbar-btn" data-toggle =
                    "modal" data-target = "#login">Login <Span class="glyphicon glyphicon-log-
```

```

in"></span></button>';
    }
    ?>

    <div class="modal fade" id="login" tabindex="-1" role="dialog" aria-
labelledby="myModalLabel"><!--modal for login-->
        <div class="modal-dialog" role="document">
            <div class="modal-content">
                <div class="modal-header"><!--modal header-->
                    <button type="button" class="close" data-dismiss="modal" aria-
label="Close"><span aria-hidden="true">&times;</span></button>
                    <h4 class="modal-title" id="myModalLabel">Login</h4><!--modal
title-->

                </div>
                <div class="row">
                    <div class="modal-body"><!--modal content-->
                        <div class="col-md-6 col-md-offset-3">
                            <form action="login.php" method="POST">
                                <div class="form-group"><!--username-->
                                    <label for="username">Username:</label>
                                    <input type="text"
                                        name="username"
                                        class="form-control"
                                        value="<?php if (isset($formdata['username'])) echo
$formdata['username']; ?>"
                                        />
                                    <span class="error"><!--error message on failed input-->
                                        <?php if (isset($errors['username'])) echo
$errors['username']; ?>
                                    </span>
                                </div>
                                <div class="form-group"><!--password-->
                                    <label for="password">Password:</label>
                                    <input type="password"

```

```

        name="password"
        class="form-control"
        value=""
    />

    <span class="error"><!--error message on failed input-->
        <?php if (isset($errors['password'])) echo
$errors['password']; ?>
    </span>
</div>

<button type="submit" class = "btn btn-default
loginbtn">Login</button><!--login button-->

    <a class="btn btn-default navbar-btn rgsterbtn" href =
"register_form.php">Register</a><!--register button-->
</form>
</div>
</div><!--modal body div-->
</div><!--row div-->
<div class="modal-footer"><!--modal footer-->
    <button type="button" class="btn btn-default closebtn" data-
dismiss="modal">Close</button><p><!--close button-->
</div><!--modal footer div-->
</div><!--modal content div-->
</div><!--modal dialog div-->
</div><!--modal div-->
</ul>
</div><!--container div-->
</nav>
<div class = "col-md-12">
    <div class = "container">
        <div class = "jumbotron"><!--jumbotron-->
            <h1>Wedding Event Catalog</h1><!--jumbotron heading-->
            <p><!--jumbotron content-->
                <!-- Whether you're looking to book a cocktail party, post-work gathering,
celebratory function, conference, business

```



meeting, wedding or private dining event, our dedicated Urban Events team can create a package that will meet

your every need. -->

Today, it is not easy to organize a function without the engagement of a creative and skilled wedding planner. We are there to resolve your wedding issues and deliver top-notch services for an unforgettable event. Choose yours to embark on an exciting journey with us. Our dedicated ROP'S team can create a package that will meet

your every need.

</p>

<p id="dateAndTime"></p>

</div>

</div>

</div>

</header>

## FAQ.php

<!DOCTYPE html>

<html>

<head>

<meta http-equiv="Content-Type" content="text/html; charset=UTF-8">

<title>FAQ</title>

<?php require 'utils/styles.php'; ?><!--css links. file found in utils folder-->

<?php require 'utils/scripts.php'; ?><!--js links. file found in utils folder-->

<style type="text/css">

#dropdownMenu2{

width: 72%;

color: green;

font-size: 16px;

}

</style>

</head>

<body>

```

<body style="background-color: #CF6E6E">
<?php require 'utils/navbar.php'; ?><!--header content. file found in utils folder-->
<div class="container-fluid">
    
</div>
<br><br>
    <div class="container" style="font-size: 22px; width: 80%">
        <div class="col-sm-1"></div>
        <div class="col-md-11">
            <p style="font-size: 16px;font-style: italic;"><br>Below you'll find
answers to the questions we get asked the most about the use of our site. If this page doesn't
help please <a href="contact.php"> click here. </a></p>
            <p><b><br>01. How much does a wedding organiser in Jaipur
charge?</b></p>
                <div class="dropdown " >
                    <button class="btn btn-secondary dropdown-toggle" type="button"
id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-
expanded="false">No Fixed Price
                    </button>
                    <div class="dropdown-menu" aria-labelledby="dropdownMenu2">
                        <button class="dropdown-item" type="button">
                            <div class="p-3 mb-2 bg-info text-primary">
                                The charges of a wedding organiser in Jaipur may differ owing
to their field knowledge and related services. For the best interest of our customers, our
experts have created a detailed list of wedding planners depending upon the client's budget.
                            </div>
                        </button>
                    </div>
                </div><br>

            <p><b>02. How early should I book a tent house for any kind of
event?</b></p>
                <div class="dropdown">
                    <button class="btn btn-secondary dropdown-toggle" type="button"

```

id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-expanded="false">Advance Booking

</button>

<div class="dropdown-menu" aria-labelledby="dropdownMenu2">

<button class="dropdown-item" type="button">

<div class="p-3 mb-2 bg-info text-primary">

You need to book them in advance so that there is no last minute rush. We recommend you talk to management for more information.

</div>

</button>

</div>

</div><br>

<p><b>03. What is the client satisfaction ratio?</b></p>

<div class="dropdown">

<button class="btn btn-secondary dropdown-toggle" type="button"

id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-expanded="false">100 percent

</button>

<div class="dropdown-menu" aria-labelledby="dropdownMenu2">

<button class="dropdown-item" type="button">

<div class="p-3 mb-2 bg-info text-primary">

The ratio is 100%. We know that you won't trust us, but if you look at our website's strong management section, you can give a self-judgment regarding the client satisfaction ratio. High level of experience equipped with transparency; micro-level working & zero error theory are the solid combination that helps us achieve that.

</div>

</button>

</div>

</div><br>

<p><b>04. What are the location of the services?</b></p>

<div class="dropdown">

<button class="btn btn-secondary dropdown-toggle" type="button"

id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-expanded="false">Jaipur

</button>

<div class="dropdown-menu" aria-labelledby="dropdownMenu2">

<button class="dropdown-item" type="button">

<div class="p-3 mb-2 bg-info text-primary">

We provide services at every location all over

Rajasthan.

</div>

</button>

</div>

</div><br>

<p><b>05. What is the minimum budget?</b></p>

<div class="dropdown">

<button class="btn btn-secondary dropdown-toggle" type="button"

id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-expanded="false">No minimum budget.

</button>

<div class="dropdown-menu" aria-labelledby="dropdownMenu2">

<button class="dropdown-item" type="button">

<div class="p-3 mb-2 bg-info text-primary">

We do not measure the client based on the budget. It doesn't matter if a client opts for a single service or a bundle of services. We make sure that the work is executed with the utmost precision and personally supervised.

</div>

</button>

</div>

</div><br>

<p><b>06. What are its hours of operation ?</b></p>

<div class="dropdown">

<button class="btn btn-secondary dropdown-toggle" type="button"

id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-

expanded="false">24\*7

</button>

<div class="dropdown-menu" aria-labelledby="dropdownMenu2">

<button class="dropdown-item" type="button">

<div class="p-3 mb-2 bg-info text-primary">

The establishment is functional 24\*7.

</div>

</button>

</div>

</div><br>

<p><b>07. What kind of projects does the event organising companies take?</b></p>

<div class="dropdown">

<button class="btn btn-secondary dropdown-toggle" type="button" id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-expanded="false">Wedding Sevices

</button>

<div class="dropdown-menu" aria-labelledby="dropdownMenu2">

<button class="dropdown-item" type="button">

<div class="p-3 mb-2 bg-info text-primary">

An event organising firm can help with all private parties like weddings,haldi or engagements etc.

</div>

</button>

</div>

</div><br>

<p><b>08. Is there a discount on services offered by the wedding organiser<br> in Jaipur on ROP?</b></p>

<div class="dropdown">

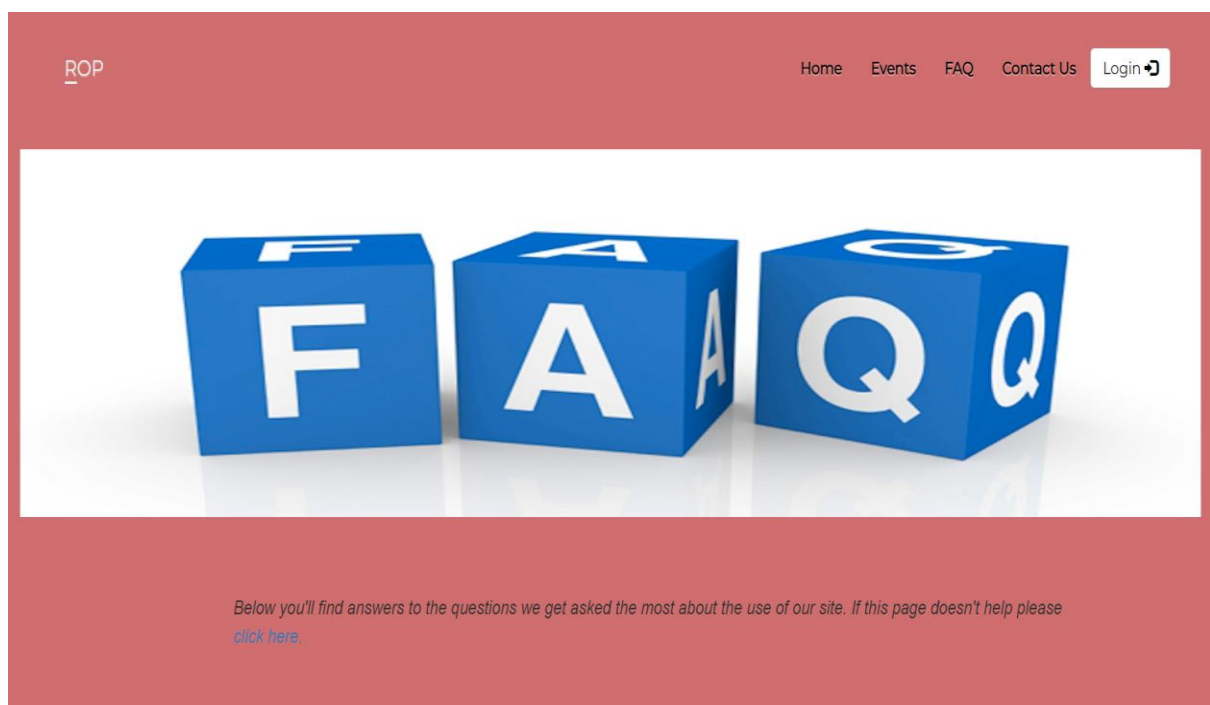
<button class="btn btn-secondary dropdown-toggle" type="button" id="dropdownMenu2" data-toggle="dropdown" aria-haspopup="true" aria-expanded="false">Variety of options

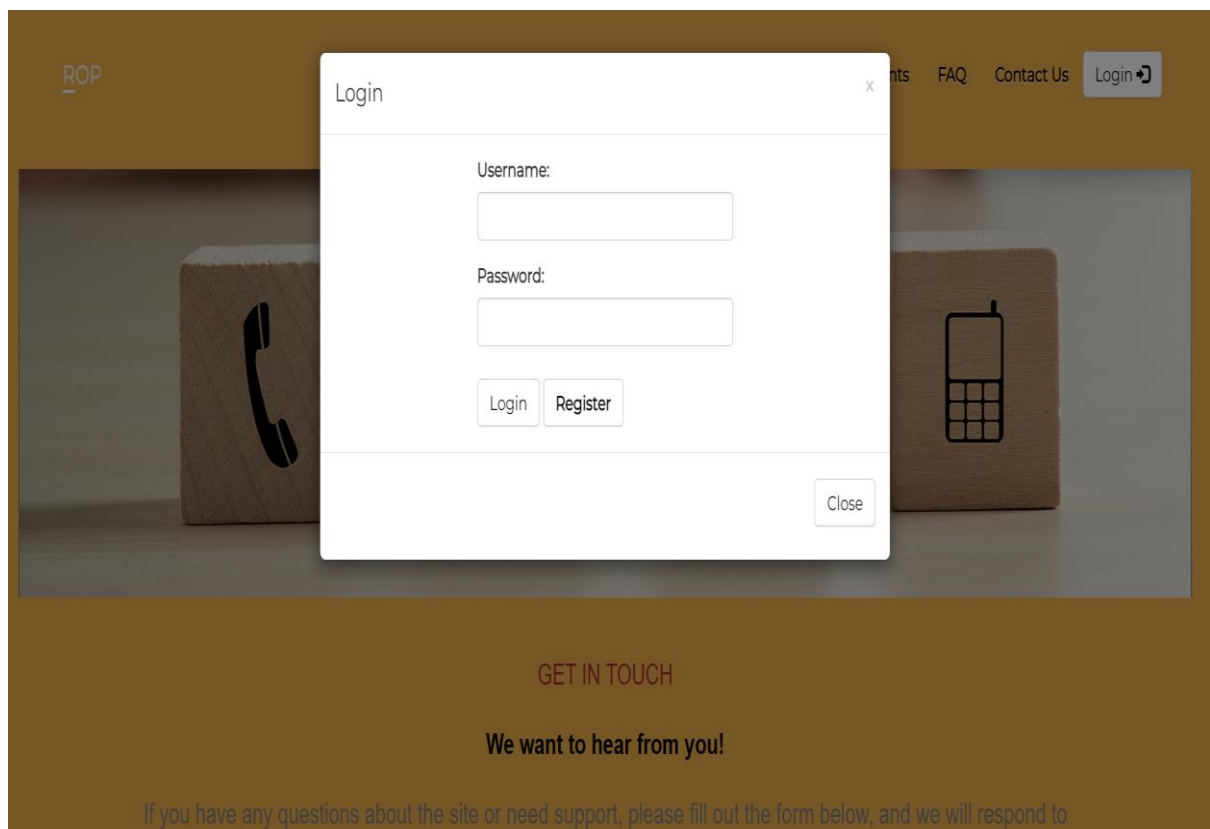
```

</button>
<div class="dropdown-menu" aria-labelledby="dropdownMenu2">
  <button class="dropdown-item" type="button">
    <div class="p-3 mb-2 bg-info text-primary">
      The primary objective of ROP is to render top-notch
      services to our precious customers. We have to bring together a plethora of wedding
      organiser under one roof for the benefits of our customers. You have the liberty to select a
      wedding planner in Jaipur at reasonable costs.
    </div>
  </button>
</div>
</div>
</div>
</div>

<?php require 'utils/footer.php'; ?><!--footer content. file found in utils folder-->
</body>
</html>

```





Username:

Password:

Confirm Password:

Register

### Results

Key factors with greater impact of tourism includes Meeting and Business Events Competency standards in building and improving required skills, knowledge and their application in the Tourism and Hospitality Industry, Identifying and controlling the critical elements of Supply Chain Management, rigorous research on the collaboration and integration of SCM and MICE industry. The nation's economic condition is directly proportional towards Tourism which in turn is directly proportional towards the Nation's Infrastructure and towards the research on improving tourism. With tourism industry flourishing, identifying key areas of the MICE industry, focusing on the various theoretical and methodological characteristics of the ways in which knowledge management applications are applied to supply chain, along with greater help of technological developments, and further research on collaborating the Supply chain with the MICE industry, Nations are going to compete and emerge as major players of touristic destination.

### CONCLUSION

Event management is a glamorous and exciting profession which demands a lot of hard work and dynamism. As the name suggests, it means conceptualizing, planning, organizing and finally executing an event. The event could be of any type - musical show, concert, exhibition, product launching etc. This industry is just eight years old in India, but holds a lot of promise for expansion. It offers enormous scope for ambitious young people.

Event management is the planning and implementation of events, large and small that meet the marketing goals of an organization. Event management is an area that is growing rapidly, and is expected to have a better growth rate in the next decade. Typical events organized by professional event managers include product launches, parties, sponsored events, sporting events, competitions, concerts and festivals, fundraisers, trade shows, corporate open days, seminars and tours.

### Future Scope

Making all wedding event provider on a single platform is the main goal of our Wedding Event Catalog system. The implementation of various technologies for creating the front-



end and back-end of our website in order to create a Wedding event platform is what we will do. The wedding event catalog system will provide a smart way for users in booking the venue for the event.

## **REFERENCES**

1. [www.google.com](http://www.google.com)
2. [www.php.net](http://www.php.net)
3. [www.w3schools.com](http://www.w3schools.com)
4. [www.tutorialspoint.com](http://www.tutorialspoint.com)
5. [www.javatpoint.com](http://www.javatpoint.com)