

# Software Engineering

## Software Testing and Verification- Introduction

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# Software is everywhere



Complexity, evolution, reuse, multiple domains/teams, ...

# Software bug...

- ▶ Error
- ▶ Fault
- ▶ Failure
- ▶ ...

A software bug is an [error](#), [flaw](#), [failure](#), or [fault](#) in a computer program or system that causes it to produce an incorrect or unexpected result, or to behave in unintended ways. – Wikipedia

# Introduction: Testing, Debugging, (Specification) and Verification

Introduction to techniques to get (some) certainty that your program does what it is supposed to do.

- ▶ Does my program **do what it's supposed to do**?
  - ▶ If not, why?
  - ▶ Have I understood exactly what it is supposed to do?

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- ▶ Can I give any **guarantees** that my program does the right thing?
- ▶ Introduction and overview of main techniques.
  - ▶ Orientation of main concepts.

\$ 312 billion  
(annual global cost)

*Source: Cambridge University, Judge Business School 2013*

http:

[//www.prweb.com/releases/2013/1/prweb10298185.htm](http://www.prweb.com/releases/2013/1/prweb10298185.htm)

# Cost of Software Errors

estimated

**50%**

of programmers time spent on finding and fixing bugs.



\$ 407 billion

Size of global software industry in 2013.

*Source: Gartner, March 2014*

<http://www.gartner.com/newsroom/id/2696317>

Cost of bugs approximately 3/4 of the size of the whole industry...

# Software fault examples: Ariane 5 rocket



- ▶ Exploded right after launch
- ▶ Conversion of 64-bit float to 16-bit integer caused an exception (made it crash)
- ▶ European space agency spent 10 years and 7 billion USD to produce Ariane 5

# Software fault examples: Pentium Floating Point Bug

- ▶ Incorrect result through floating point division
- ▶ Rarely encountered in practice
- ▶ 1 in 9 billion floating point divides with random parameters would produce inaccurate results (Byte magazine)
- ▶ 475 million dollars, reputation of Intel.

# Cost of Software Errors: Conclusion

Huge gains can be realized in SW development by:

- ▶ systematic
- ▶ efficient
- ▶ tool-supported

testing, debugging, and verification methods

In addition ...

The earlier bugs can be removed, the better.

# Errors in Safety Critical Systems

**Not just economic loss...**

## **Therac-25 Radiotherapy Machine (1985-87)**

- ▶ Patients overdosed.
- ▶ Three dead, two severely injured.
- ▶ SW bug causing radiation level entry to be ignored.

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## **Toyota Unintended Acceleration (2000-05)**

- ▶ Bugs in electronic throttle control system.
- ▶ Car kept accelerating on its own.
- ▶ May have caused up to 89 deaths in accidents.
- ▶ Recalls of 8 million vehicle.

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- ▶ **Requirements:** Incomplete, inconsistent, ...
- ▶ **Design:** Flaws in design
- ▶ **Implementation:** Programming errors, ...
- ▶ **Tools:** Defects in support systems and tools used

# Brainstorm

How can you get some assurance that a program does what you want it to do?

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## Techniques for assurance

- ▶ Testing
- ▶ Pair programming, code review, ...
- ▶ Formal verification

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- ▶ Usually more assurance = more effort
  - ▶ Research focus on more assurance for less effort

# Testing Debugging and Verification

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- ▶ The process of finding a **defect** given a **failure**
- ▶ Relating a failure to a defect

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## ▶ What is Verification?

- ▶ Determine whether a piece of software fulfils a set of **formal** requirements in **every** execution
- ▶ Formally prove method correct (find evidence of absence of failure)

# What is a Bug? Basic Terminology

## Bug-Related Terminology

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Defect — Infection — Propagation — Failure

# Failure and Specification

## Some failures are obvious

- ▶ obviously wrong output/behaviour
- ▶ non-termination
- ▶ crash
- ▶ freeze

... but most are not!

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In general, what constitutes a failure, is defined by: a **specification!**

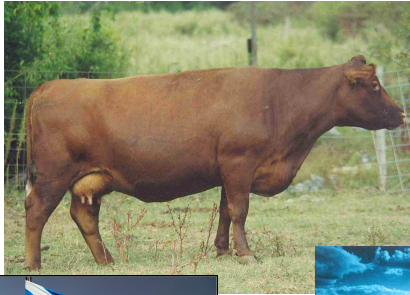
# Specification: Intro

- ▶ **Specification**: An unambiguous description of what a program should do.
- ▶ **Bug**: Failure to meet specification.

# Specification: Intro



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**Economist:**

The cows in Scotland  
are brown

# Specification: Intro



## Economist:

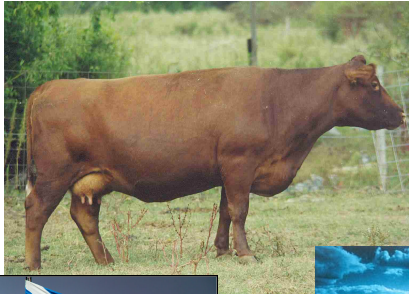
The cows in Scotland are brown

## Logician:

No, there are cows in Scotland of which one at least is brown!



# Specification: Intro



## Economist:

The cows in Scotland are brown

## Logician:

No, there are cows in Scotland of which one at least is brown!

## Computer Scientist:

No, there is at least one cow in Scotland, which on one side is brown!!

# Specification: Putting it into Practice

## Example

A Sorting Program:

```
public static Integer[] sort(Integer[] a) { ...  
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Specification

*Requires:*    *a is an array of integers*

*Ensures:*    *returns sorted array*



## Example Cont'd

### Example

```
public static Integer[] sort(Integer[] a) { ...  
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*Is this a good specification?*

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$\text{sort}(\{2, 1, 2\}) == \{1, 2, 2, 17\}$  ❌

## Example Cont'd

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# The Contract Metaphor

**Contract** is preferred specification metaphor for procedural and OO PLs

first propagated by B. Meyer, *Computer* 25(10)40–51, 1992

Same Principles as Legal Contract between a Client and Supplier

**Client:** (Caller) implementer of calling method, or human user for `main()`

**Supplier:** (callee) aka implementer of a method

**Contract:** One or more pairs of **requires** / **ensures** clauses defining mutual obligations of supplier and client

# The Meaning of a Contract

Specification (of method  $C.m()$ )

*Requires:*     *Precondition*

*Ensures:*     *Postcondition*

“If a caller of  $C.m()$  fulfills the *required Precondition*, then the callee  $C.m()$  *ensures* that the *Postcondition* holds after  $C.m()$  finishes.”



# Specification, Failure, Correctness

What constitutes a **failure**

A method **fails** when it is called in a state fulfilling the required precondition of its contract and it does not terminate in a state fulfilling the postcondition to be ensured.

# Specification, Failure, Correctness

What constitutes a **failure**

A method **fails** when it is called in a state fulfilling the required precondition of its contract and it does not terminate in a state fulfilling the postcondition to be ensured.

A method is **correct** means:

**whenever** it is started in a state fulfilling the required precondition, then it terminates in a state fulfilling the postcondition to be ensured.

Correctness amounts to proving **absence of failures!** A correct method cannot fail!

# This Module

Introduction to techniques to get (some) certainty that your program does what it is supposed to.

# Testing

Test: try out inputs, see if outputs are correct

Testing means to execute a program with the intent of detecting failure

**This course:** terminology, testing levels, unit testing, black box vs white box, principles of test-set construction/coverage, automated and repeatable testing (JUnit)

# Debugging

Understand why a program does not do what it is supposed to, usually via tool support such as the Eclipse debugger

- ▶ Testing attempts exhibit **new** failures
- ▶ Debugging is a systematic process that finds (and eliminates) the defect that led to an observed failure

**This course:** Input minimisation, systematic debugging, logging, program dependencies (tracking cause and effect)

# Verification

Testing cannot guarantee correctness, i.e., absence of failures

Verification: Mathematically prove method correct

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Formal specification

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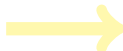
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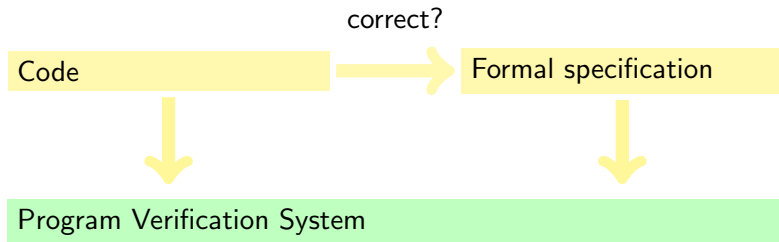


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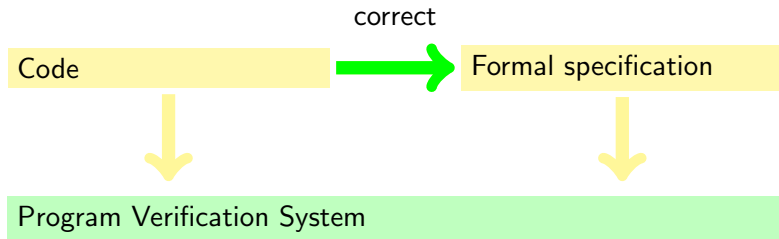


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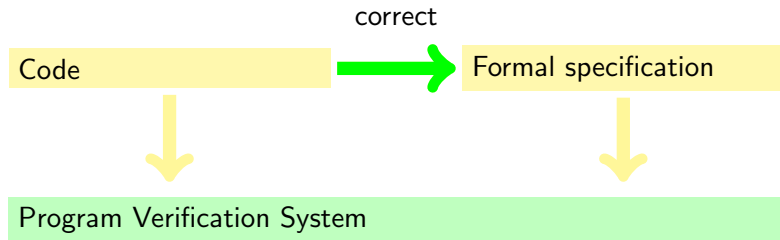


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**This course:** Formal verification (logics, tool support)

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- ▶ **Debugging:** What to do when things go wrong  
Input minimisation, systematic debugging, logging, program dependencies (tracking cause and effect)
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Logic, define specification formally, assertions, invariants, formal verification tools, formal proofs

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## Tools Used

- ▶ Automated running of tests: JUNIT
- ▶ Debugging: ECLIPSE debugger.
- ▶ Formal specification and verification: Dafny