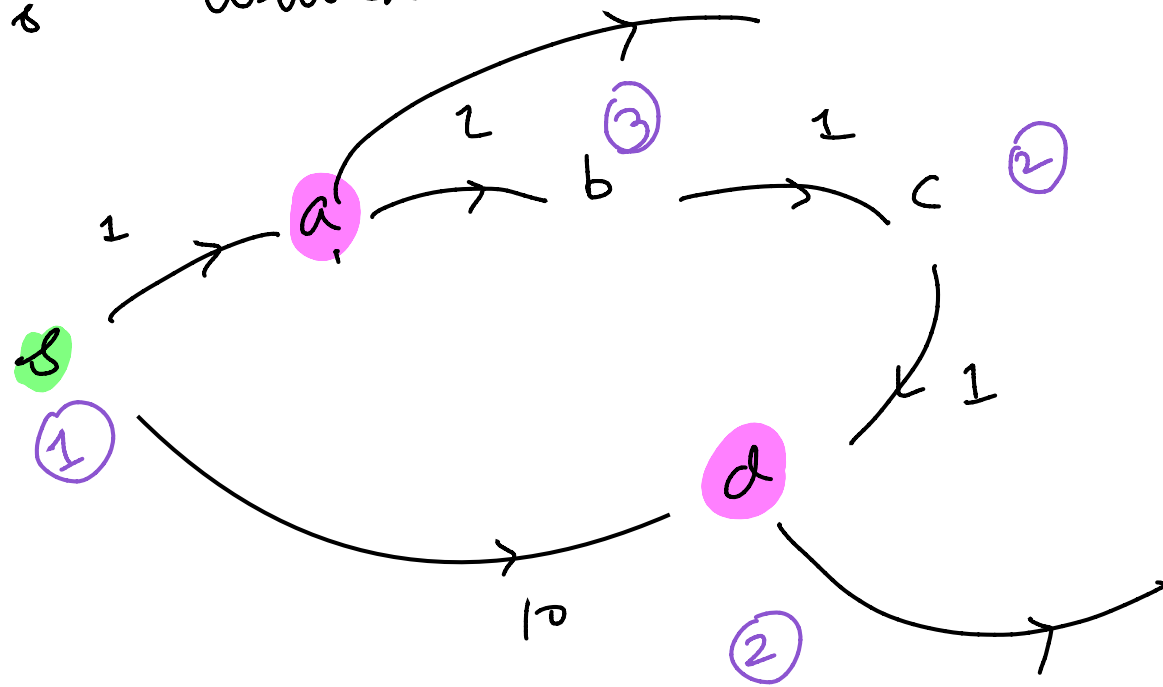


A's and when a node finishes I will add to the front of a list

- Say I want to iterate over vertices instead of edges  
(motivation: number of vertices are smaller than number in general)  
 $O(|E|) = O(|V|^2) \rightarrow$  inner loop of Bellman Ford

Question is which vertex do I relax first



Moral: 1, 2, 3 ordering of vertices will not find shortest path from s to d.

If the directed graph has no cycles  $\Rightarrow$  Directed Acyclic Graph

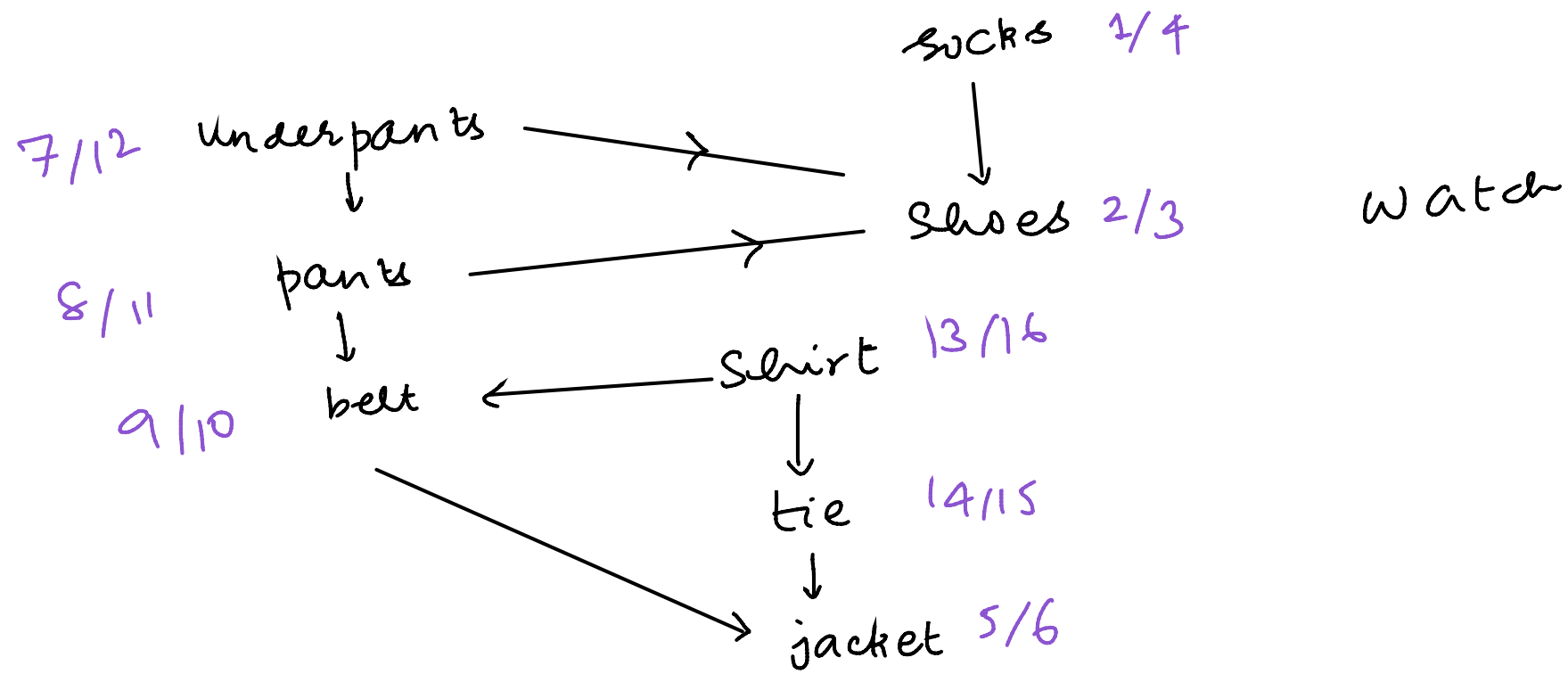
For a DAG, we can order the vertices.



Topological Sort

TOPOLOGICAL-SORT( $G$ )

call DFS( $G$ ) and compute finishing times  $f[v]$   
as vertex finishes insert in the front of the list  
return list



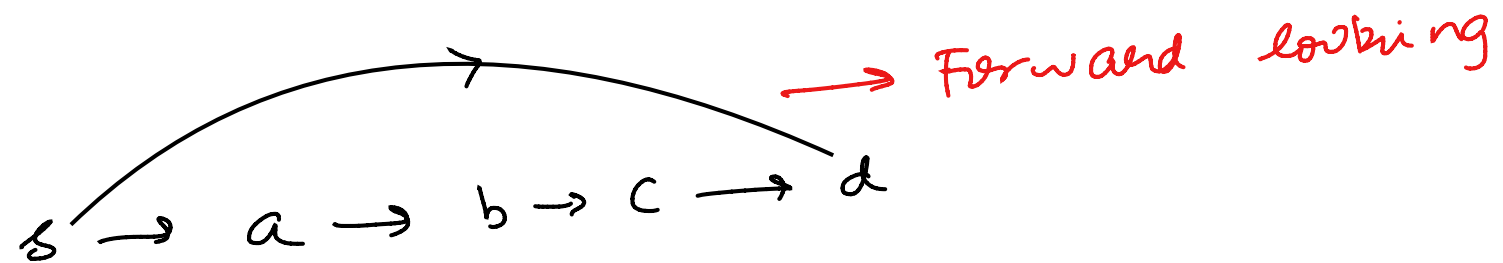
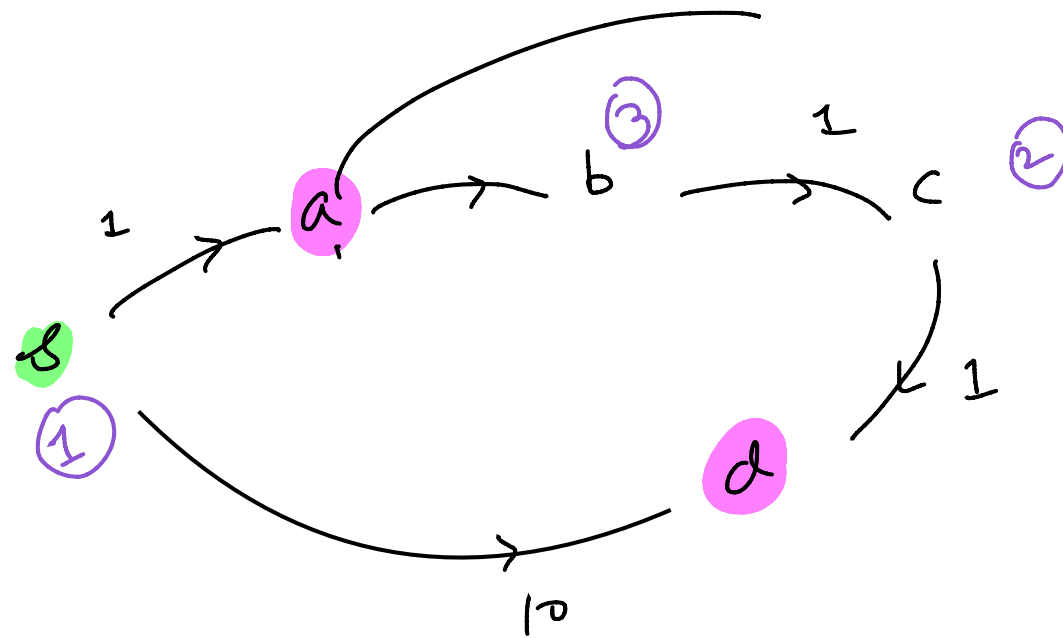
$u \in V = \{\text{socks, jacket, underpants, shoes, belt, shirt, watch}\}$   
 → arbitrary

①

watch shirt tie underpants pants belt jacket socks shoe

/ topologically  
 sorted order

Property Topological sort : Edges go from left to right



As I step through the vertices, I have finished all the pre requisites.

DAG. SHORTEST-PATH ( $G, w, s$ )

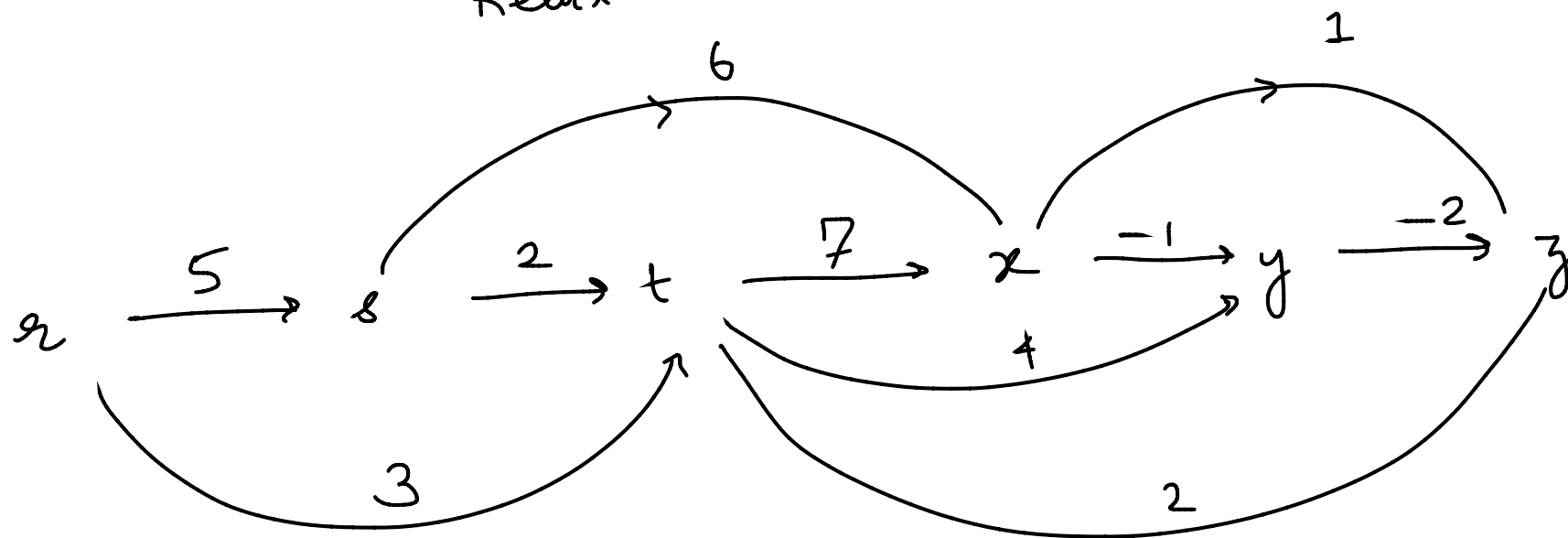
topologically sort the vertices of  $G$

INIT-SINGLE-SOURCE ( $G, s$ )

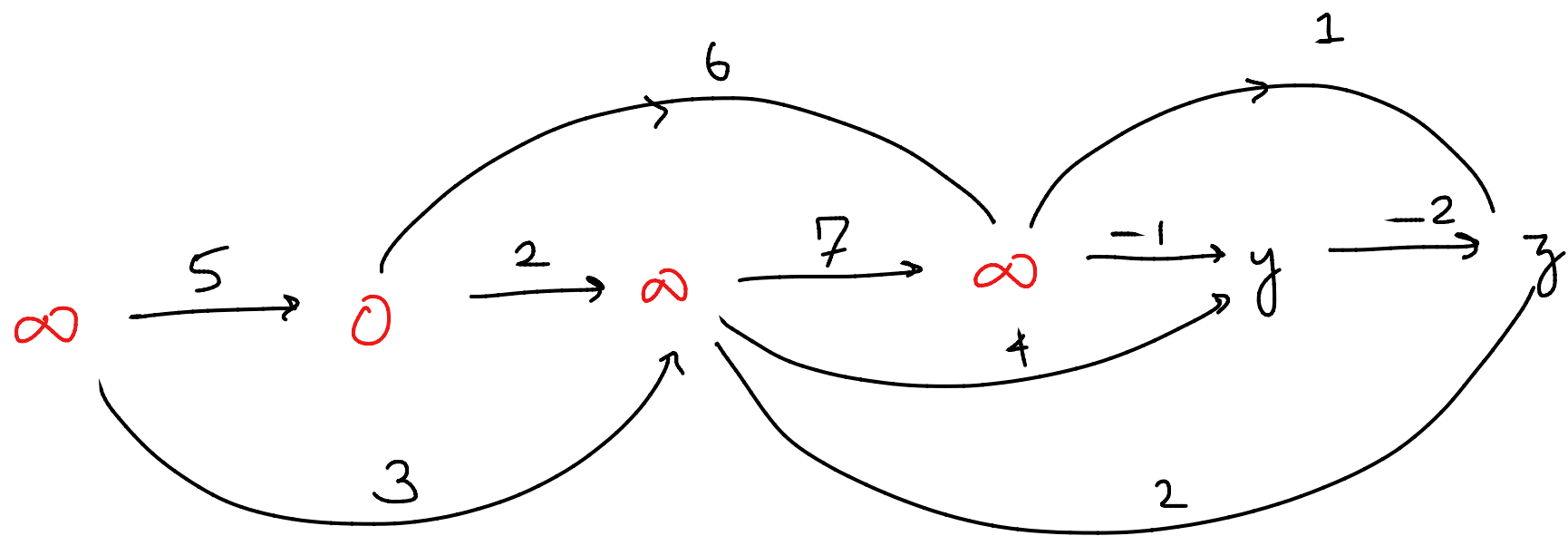
for each vertex  $u$ , taken in topologically sorted order

do for each  $v \in \text{Adj}[u]$

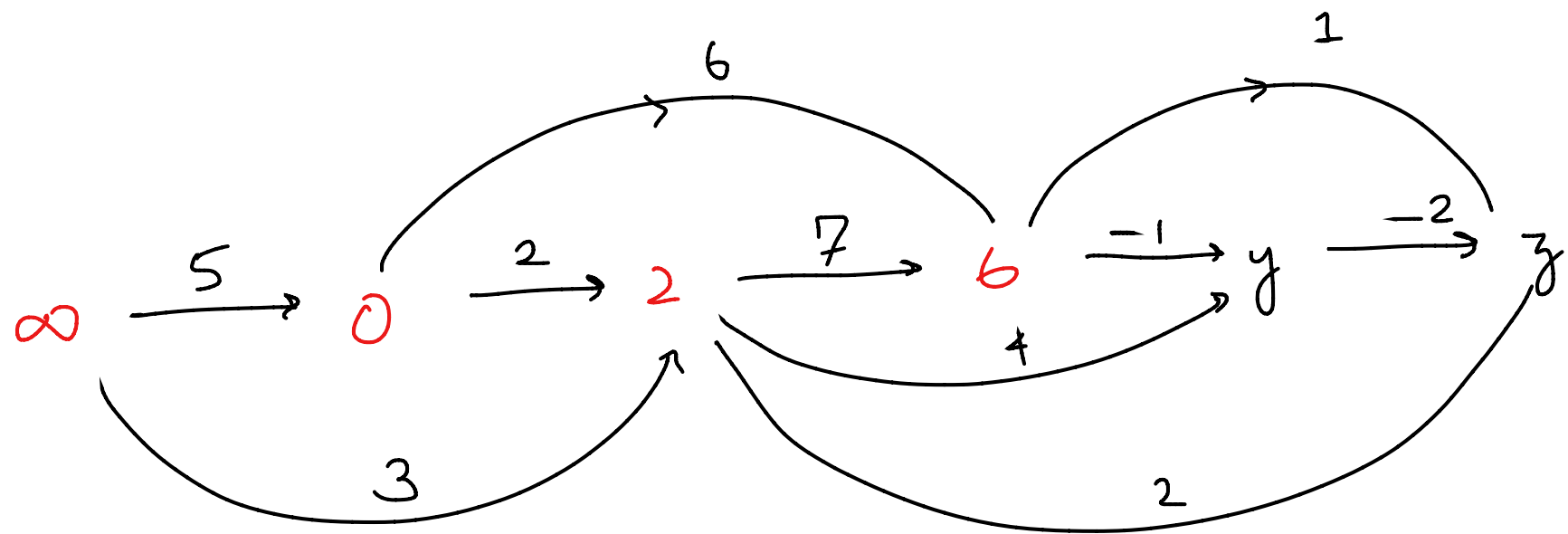
Relax ( $u, v, w$ )



*s is relaxed first*



*s is relaxed next*



Say we know edges are going to be non-negative  
 $w(u, v) \geq 0$

Dijkstra( $G, w, s$ )

INIT-SINGLE-SOURCE( $G, s$ )

$S \leftarrow \emptyset$

(Priority  
queue)

$Q \leftarrow V[G]$

while  $Q \neq \emptyset$

do  $u \leftarrow \text{EXTRACT-MIN}(Q)$

$S \leftarrow S \cup \{u\}$

for each vertex  $v \in \text{Adj}[u]$

do Relax( $u, v, w$ )

Difference between  
Dijkstra and DAG  
SP

\* we don't  
have to sort  
first

\* we sort  
on the fly

Proof: The first time we reach a vertex  $v$ , we reach it optimally.

Vertices keep leaving the queue so we touch it only once

$V + E$  steps  
touched only once

For each extract-min  $V$  operations if we are using an array

$$(V + E) V$$

Via Min-Heap would be:  $(V + E) \log V$

$$O((V + E) \log V) = O(E \log V)$$

$\uparrow$   
 $O(V^2)$



# All Path Shortest Problem:

- Table of  $\delta(u, v)$

- Run single source shortest path

(For general case)

— Bellman Ford

$$O(V^2 E) = O(V^4)$$

$\nearrow O(V^2)$

(For non-negative edge case)

— Dijkstra

$$O(V E \log V)$$

