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Content

- Unconstrained vs Constrained optimization
- Types of Optimizations problems:
 - Linear programming (LP)
 - Quadratic programming (QP)
 - Nonlinear programming (NLP)
 - Dynamic optimization as an NLP
- Overview of Numerical solution approaches
- Book: Nocedal J, Wright SJ, editors. Numerical optimization. New York, NY: Springer New York; 1999 Aug 27. Reference Chapters 1, 2, 12
- Reference Book: An Introduction to Optimization, EDWIN K. P. CHONG and STANISLAW H. ZAK

Learning outcomes

Introduction to optimization and different forms of optimization

- ► The students are expected to learn
 - Different types of optimization problems and their application
 - KKT Conditions for finding an optimal solution
 - Overview of Line search and trust region for numerical optimization

Elements

- Mathematical Optimization (or Mathematical Programming): Select a best option or a set of options from the available set
- Consider an optimization problem with decision variables

$$\mathbf{x} = [x_1, x_2, ..., x_n]^T$$

$$\max_{\mathbf{x}} f(\mathbf{x})$$
s.t. $\mathbf{A}\mathbf{x} \leq \mathbf{b}$

$$\mathbf{1}^T \mathbf{x} \leq \mathbf{1}$$

or

$$\max_{x_1, x_2, ..., x_n} f(x_1, x_2, ..., x_n)$$

- $ightharpoonup f(\mathbf{x})$ is called cost function or objective function or loss function
- **Ax** \leq **b** and $\sum_{i=1}^{n} x_i \leq 1$ are *constraints*

Some Problems in ML/DL

▶ Regression Analysis: Given a dataset (\mathbf{y}, \mathbf{X}) , fit a function form $f(\mathbf{X}, \theta) : \mathbf{R}^n \times \mathbf{R}^p \to \mathbf{R}$

$$\min_{\boldsymbol{\theta}} \|\mathbf{y} - f(\mathbf{X}, \boldsymbol{\theta})\|_2^2$$

Classification Problems: Given (y, X), fit a function form f(X, θ): Rⁿ × R^p → {0, 1}

$$\min_{\boldsymbol{\theta}} \quad -\frac{1}{m} \sum_{i=1}^{m} (y_i log(p_i(\mathbf{x}, \boldsymbol{\theta})) + (1 - y_i) log(1 - p_i(\mathbf{x}, \boldsymbol{\theta}))$$

where $p_i(\cdots)$ is the probability of the class 1.

Constraints

- Types of constraints
 - Linear Constraints

$$\mathbf{Ax} \leq \mathbf{b}$$
 (Inequality)

$$\mathbf{A}_{eq}\mathbf{x} = \mathbf{b}_{eq}$$
 (Equality)

Inequality Constraints

$$g(x) \le 0$$
 (Inequality)

$$h(x) = 0$$
 (Equality)

- **b** Bounds: $\mathbf{x}_{lb} \leq \mathbf{x} \leq \mathbf{x}_{ub}$
- ▶ $\mathbf{x} \in \mathcal{S}$ For example, $\mathcal{S} = \{-1, 0, 1\}$

Types

- Types based constraints: (i) Unconstrained optimization and (ii) Constrained Optimization; (i) Static optimization and (ii) Dynamic optimization
- Types of function or variable set smoothness: (i) Continuous Optimization, and (ii) Integer optimization
- Types of function and constraints
 - Linear Programming (LP)
 - Quadratic Programming (QP)
 - Nonlinear Programming (NLP) or Nonlinear Optimization
 - Mixed Integer LP or NLP

Unconstrained Optimization: x Decision variables

$$\max_{x} \underset{x}{or} \min \quad f(x) \tag{1}$$

Constrained Optimization

$$\max_{\mathbf{x}} f(\mathbf{x})$$
s.t. $g_i(\mathbf{x}) \leq b_i, \quad i = 1, ..., p$

$$\mathbf{a}_j^T \mathbf{x} = c_j, \quad j = 1, ..., q$$

$$\mathbf{x}^{LB} \leq \mathbf{x} \leq \mathbf{x}^{UB}$$
(2)

x* denote an optimal solution

Motivation

Dynamic Optimization

- ► The current profit is a function of the current production (x(t)) and the rate of change of production (x'(t))
- ► The continuous problem can be defined as:

max
$$J[x] = \int_{t=1}^{T} f(t, x(t), \dot{x}(t)) dt$$

s.t. $x(t) \ge 0, \quad x(0) = x_0$ (3)

- Objective: Find the function x(t) that maximizes the functional J[x]
- $\triangleright x^*(t)$: Optimal trajectory

Linear Programming

$$\begin{aligned} & \underset{\mathbf{x}}{\text{min}} & \mathbf{c}^{T}\mathbf{x} \\ & \text{s.t.} & \mathbf{A}\mathbf{x} \leq \mathbf{b}, \\ & \mathbf{C}\mathbf{x} = \mathbf{d}, \\ & \mathbf{x}^{LB} \leq \mathbf{x} \leq \mathbf{x}^{UB} \end{aligned} \tag{4}$$

Quadratic Programming

$$\begin{aligned} & \underset{\mathbf{x}}{\text{min}} & \mathbf{x}^{T}\mathbf{H}\mathbf{x} + \mathbf{c}^{T}\mathbf{x} \\ & \text{s.t.} & \mathbf{A}\mathbf{x} \leq \mathbf{b}, \\ & \mathbf{C}\mathbf{x} = \mathbf{d}, \\ & \mathbf{x}^{LB} \leq \mathbf{x} \leq \mathbf{x}^{UB} \end{aligned} \tag{5}$$

H: Symmetric matrix

Nonlinear Programming

min
$$f(\mathbf{x})$$

s.t. $g_i(\mathbf{x}) \le 0$, $i = 1, ..., M$, $h_j(\mathbf{x}) = 0$, $j = 1, ..., N$
 $\mathbf{x}^{LB} \le \mathbf{x} \le \mathbf{x}^{UB}$ (6)

Integer Quadratic Programming

$$\begin{aligned} & \underset{\mathbf{x}}{\text{min}} & \mathbf{x}^{T}\mathbf{H}\mathbf{x} + \mathbf{c}^{T}\mathbf{x} \\ & \text{s.t.} & \mathbf{A}\mathbf{x} \leq \mathbf{b}, \\ & \mathbf{C}\mathbf{x} = \mathbf{d}, \\ & \text{some } \mathbf{x} \text{ are integer} \end{aligned} \tag{7}$$

Motivation

Static Optimization

- Static Optimization: An optimal number or finite set of numbers
- Static Optimization:

$$\max_{x} f(x) \tag{8}$$

- \triangleright Assumptions: f(x) is continuously differentiable
- First order necessary condition: $\frac{\partial f}{\partial x}(x^*) = 0$
- ► Second order necessary condition: $\frac{\partial^2 f}{\partial x^2} \le 0$
- Example: The operating point x^* that maximizes the profit f(x), where x: # of units

Motivation

Static Optimization

Example

$$\max_{x} \ 1000000 + 4000x - x^2 \tag{9}$$

- $\frac{\partial f}{\partial x}(x^*) = 0 \Rightarrow 4000 2x = 0$ $x^* = 2000$

Static Optimization

Static Optimization with several variables

$$\max_{x_1,\ldots,x_n} f(x_1,\ldots x_n) \tag{10}$$

Example: A plant can produce n items. Find the operating point $x_1, \ldots x_n$ that maximizes the profit $f(x_1, \ldots x_n)$

Motivation

Static Optimization: Detour to Some Problems in Linear Algebra

- Recall: Ax = b when b is not in the column space spanned by A.
- Projection of b on the plane spanned by Ax
- Error e = Ax b or the closest point on the plane spanned by the columns of A from b
- Optimization Problem

$$\min_{x_1,...,x_n} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|^p$$

$$p = 1, 2, 3, ..., \infty$$

Motivation

Static Optimization

Example

$$\max_{x} 1000000 + 300x_1 + 500x_2 - x_1^2 - x_2^2$$
 (11)

- These conditions are correct??

Static Optimization

Local vs Global SOlutions

Local Minimizer
A point \mathbf{x}^* is a local minimizer if there is a neighborhood \mathcal{N} of \mathbf{x}^* such that $f(\mathbf{x}^*) \leq f(\mathbf{x})$ for all $\mathbf{x} \in \mathcal{N}$.

A point \mathbf{x}^* is a *strict* local minimizer (also called a strong local minimizer) if there exists a neighborhood $\mathcal N$ of \mathbf{x}^* such that $f(\mathbf{x}^*) < f(\mathbf{x})$ for all $\mathbf{x} \in \mathcal N$ with $\mathbf{x} \neq \mathbf{x}^*$

- Global Minimizer
 A point \mathbf{x}^* is a global minimizer if $f(\mathbf{x}^*) \leq f(\mathbf{x})$ for all \mathbf{x}
- **x*** is a stationary point if $\nabla f(\mathbf{x}^*) = 0$.

Static Optimization

Unconstrained Optimization

- First-order Necessary Conditions If \mathbf{x}^* is a local minimizer and f is continuously differentiable in an open neighborhood of \mathbf{x}^* , then $\nabla f(\mathbf{x}^*) = 0$.
- Second-order Necessary Conditions If \mathbf{x}^* is a local minimizer of f then $\nabla^2 f(\mathbf{x})$ exists and is continuous in an open neighborhood of \mathbf{x}^* , then $\nabla f(\mathbf{x}^*) = 0$ and $\nabla^2 f(\mathbf{x}^*)$ is positive semidefinite.
- Second-order Sufficient Conditions Suppose that $\nabla^2 f(\mathbf{x}^*)$ is continuous in an open neighborhood of \mathbf{x}^* and that $\nabla f(\mathbf{x}^*) = 0$ and $\nabla^2 f(\mathbf{x}^*)$ is positive definite. Then, \mathbf{x}^* is a strict local minimizer of f.

Equality Constraints

Consider the following optimization problem

min
$$f(x)$$

s.t. $h_i(x) = 0, i = 1, 2, ..., m$ (12)

- Constraint optimization to Unconstrained optimization
- ▶ Lagrange function with Lagrange multipliers $\lambda_1, \ldots, \lambda_m$

$$L(x,\lambda) = f(x) + \sum_{i=1}^{m} \lambda_i h_i(x)$$

First-order necessary condition

$$\nabla f(x^*) + \lambda_1^* \nabla h_1(x^*) + \ldots + \lambda_m^* \nabla h_m(x^*) = 0$$

 $h_i(x^*) = 0, \ i = 1, 2, \ldots, m$

Second-order necessary condition

$$w^T L_{xx}(x^*, \lambda^*) w \ge 0, \forall w \text{ such that } \nabla h_i(x^*). w = 0, i = 1, 2, ..., m$$

where

$$L_{xx}(x^*,\lambda^*) = \nabla^2 f(x^*) + \sum_{i=1}^m \lambda_i^* \nabla^2 h_i(x^*)$$

 $L_{xx}(x^*, \lambda^*)$ is positive definite on the tangent space defined by $\nabla h_i(x^*).w = 0$ the tangent space

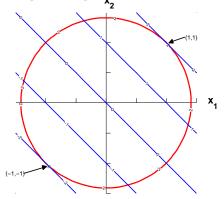
Example: Constrained Optimization

Problem:

min
$$x_1 + x_2$$

s.t. $x_1^2 + x_2^2 - 2 = 0$

 $\nabla f = [1,1]^T \nabla h = [2x_1, 2x_2]^T \mathbf{x_2}$



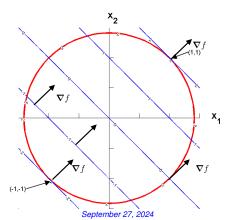
Example: Constrained Optimization

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s.t.
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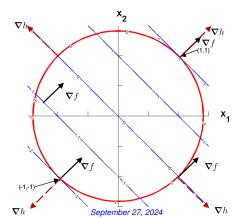
Example: Constrained Optimization

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 $\triangleright \nabla f = [1,1]^T \nabla h = [2x_1, 2x_2]^T$



Constrained Optimization: Example

KKT Conditions

Constrained optimization problem:

min
$$f(x)$$

s.t. $h_i(x) = 0, i = 1,..., m$
s.t. $g_j(x) \le 0, j = 1,..., n$

where f, h_i , and g_j : smooth, and real-valued functions on a subset of \mathbb{R}^n

- x is a feasible point, if it satisfies the equality and inequality constraints
- A constraint *j* is said to be active if $g_i(x) = 0$ at any point *x*
- A(x): A set of all active constraints at any point x
- ▶ For a feasible point x and the active set A(x), if the gradients ∇h_i , and ∇g_j , $\forall j \in A(x)$ are linearly independent, they satisfy the Linear Independence Constraint Qualification (LICQ).

KKT Conditions

Lagrangian for the problem with the Lagrange multipliers λ and μ :

$$L(x,\lambda,\mu) = f(x) + \sum_{i=1}^{m} \lambda_i h_i(x) + \sum_{j=1}^{n} \mu_j g_j(x)$$

First order Necessary condtions (Karush-Kuhn-Tucker conditions): For x* a local solution

$$egin{aligned} oldsymbol{
abla}_x L(x^*,\lambda^*,\mu^*) &= 0 \ h_i(x^*) &= 0, i = 1,\ldots,m \ g_j(x^*) &\leq 0, i = 1,\ldots,n \ \lambda_i &> 0, \ \mu_j &\geq 0 \ \mu_j(x^*)g_j(x^*) &= 0 \ \end{aligned}$$
 (Complementarity condition)

▶ Complementarity condition: Ensures $\mu_i = 0, \forall j \notin A(x)$

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- Second order necessary condition

$$w^T \nabla^2 L(x^* \lambda^*, \mu^*) w \ge 0, \ \forall w \in T(x^*)$$

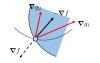
$$T(x^*) = \{ w | \nabla h_i(x^*)^T w = 0, \forall i \text{ and } \nabla g_j(x^*)^T w = 0, \forall j \in A(x^*) \}$$

- (a) µ_j > 0, ∀j ∈ A(x*): ∇f inwards: Otherwise maximization and ∇g outward: Otherwise increase inward
- $-\nabla f(x^*) = \sum_{i=1}^m \mu_i \nabla g_i(x^*)$
 - (b) $\mu_1, \mu_2 < 0$,
 - (c) $\mu_1 > 0, \mu_2 < 0$,
 - (d) $\mu_1, \mu_2 > 0$









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- Second order necessary condition

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KKT Conditions: Problem

Optimization problem

min
$$x_1^2 + 2x_2^2$$

s.t.
$$x_1 + x_2 \ge 3$$

s.t.
$$x_2 - x_1^2 \ge 1$$

The Lagrangian function:

$$I(x, \mu_1, \mu_2) = x_1^2 + 2x_2^2 - \mu_1(x_1 + x_2 - 3) - \mu_2(x_2 - x_1^2 - 1), \ \mu_1, \mu_2 \ge 0$$

1.
$$2x_1 - \mu_1 + 2\mu_2 x_1 = 0$$

2.
$$4x_2 - \mu_1 - \mu_2 = 0$$

3.
$$x_1 + x_2 \ge 3$$

4.
$$x_2 - x_1^2 \ge 1$$

5.
$$\mu_1(x_1 + x_2 - 3) = 0$$

6.
$$\mu_2(x_2-x_1^2-1)=0$$

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KKT Conditions: Problem

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- Case 1: (No active constraint), then $(x_1^*, x_2^*) = (0, 0)$
- Case 2: $\mu_1 > 0$, $\mu_2 = 0$ (First constraint is active), then $(x_1^*, x_2^*) = (2, 1)$ and $\mu_1 = 4 > 0$, Does not satisfy Condition 4
- Case 3: $\mu_1 = 0$, $\mu_2 > 0$ (Second constraint is active), then $(x_1^*, x_2^*) = (0, 1)$ and $\mu_2 = 4 > 0$ Does not satisfy Condition 3
- Case 4: $\mu_1 > 0$, $\mu_2 > 0$ (Both constraints are active), then $(x_1^*, x_2^*) = (-2, 5)$ and $(x_1^*, x_2^*) = (1, 2)$
 - $(x_1^*, x_2^*) = (-2, 5) \implies \mu_1 + 4\mu_2 = -4$
 - $(x_1^*, x_2^*) = (1, 2) \implies \mu_1 = 6$, and $\mu_2 = 2$,

KKT Conditions: Problem

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- Case 3: $\mu_1 = 0$, $\mu_2 > 0$ (Second constraint is active), then $(x_1^*, x_2^*) = (0, 1)$ and $\mu_2 = 4 > 0$ Does not satisfy Condition 3
- Case 4: $\mu_1 > 0$, $\mu_2 > 0$ (Both constraints are active), then $(x_1^*, x_2^*) = (-2, 5)$ and $(x_1^*, x_2^*) = (1, 2)$
 - $(x_1^*, x_2^*) = (-2, 5) \implies \mu_1 + 4\mu_2 = -4$
 - $(x_1^*, x_2^*) = (1, 2) \implies \mu_1 = 6$, and $\mu_2 = 2$,

Constrained Optimization

KKT Conditions: Problem

KKT Conditions

1.
$$2x_1 - \mu_1 + 2\mu_2 x_1 = 0$$

2.
$$4x_2 - \mu_1 - \mu_2 = 0$$

3.
$$x_1 + x_2 \ge 3$$

4.
$$x_2 - x_1^2 \ge 1$$

5.
$$\mu_1(x_1+x_2-3)=0$$

6.
$$\mu_2(x_2-x_1^2-1)=0$$

7.
$$\mu_1, \mu_2 \geq 0$$

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- Case 1: (No active constraint), then $(x_1^*, x_2^*) = (0, 0) \implies \text{Violates 3 and 4}$
- ► Case 2: $\mu_1 > 0$, $\mu_2 = 0$ (First constraint is active), then $(x_1^*, x_2^*) = (2, 1)$ and $\mu_1 = 3 > 0$ \Longrightarrow Violates 4
- Case 3: $\mu_1 = 0$, $\mu_2 > 0$ (Second constraint is active), then $(x_1^*, x_2^*) = (0, 1)$ and $\mu_2 = -1 < 0$ \Rightarrow Violates 3 and 7
- Case 4: $\mu_1 > 0$, $\mu_2 > 0$ (Both constraints are active), then $(x_1^*, x_2^*) = (-2, 5)$ and $(x_1^*, x_2^*) = (1, 2)$
 - $(x_1^*, x_2^*) = (-2, 5) \implies \mu_1 = +4, \quad \mu_2 = -4$ not possible, Violates 7
 - $(x_1^*, x_2^*) = (1, 2) \implies \mu_1 = 6$, and $\mu_2 = 2$, all KKT conditions satisfied

Example: Constrained Optimization

 Find the semi-major and semi-minor axes of the ellipse defined by

$$(x_1 + x_2)^2 + 2(x_1 - x_2)^2 - 8 = 0$$

- Hint: Calculate the farthest (nearest) point on the ellipse from the origin
- Problem formulation:

min
$$x_1^2 + x_2^2$$

s.t. $(x_1 + x_2)^2 + 2(x_1 - x_2)^2 - 8 = 0$ (13)

Different Types of Algorithms

- ▶ Optimization Algorithms: generate a sequence of iterates: $\{x_k\}_0^\infty$
- Termination Criteria:
 - No more progress can be made
 - A solution has been approximated with sufficient accuracy
- ► How to generate a new point x_{k+1} from x_k Use information about f at x_k and/or previous iteration points
- ▶ x_{k+1} must be such that $f(x_{k+1}) < f(x_k)$
- ▶ Strategies to find a new x_{k+1} :
 - Line search
 - Trust region

Different Types of Algorithms

- Strategies
 - Line search
 - Trust region
- Line search Strategy: Choose a direction p_k from x_k so that $f(x_{k+1}) < f(x_k)$
- $x_{k+1} = x_k + \alpha p_k, \ \alpha > 0$
- ▶ Choose a direction p_k and find a step length α .
- ➤ Objective function:

$$\min_{\alpha} f(x_k + \alpha p_k) \tag{14}$$

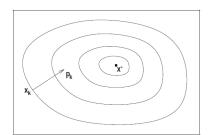
Different Types of Algorithms

▶ Line Search: Objective function:

$$\min_{\alpha} f(x_k + \alpha p_k) \tag{15}$$

▶ The best $p_k = -\nabla f(x_k) = \left(\frac{\partial f}{\partial x}\right)$

Steepest Descent direction



Line search: Descent direction



Different Types of Algorithms

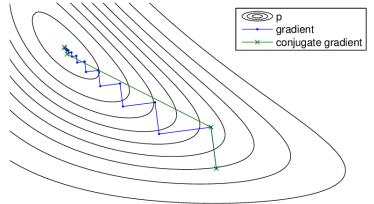
Line Search: Objective function:

$$\min_{\alpha} f(x_k + \alpha p_k) \tag{16}$$

- ▶ The best $p_k = -\nabla f(x_k) = \left(\frac{\partial f}{\partial x}\right)_{x_k}$
- Newton's direction: $p_k = -(\nabla^2 f(x_k))^{-1} \nabla f(x_k)$
- ▶ Quadratic approximation of f(x) is sufficient to represent the f(x):-> Netwon's direction is reliable.
- Conjugate gradient directions: $p_k = -\nabla f(x_k) + \beta_k p_{k-1}$, β_k : scalar value Conjugate vectors: $p_i \mathbf{A} p_j = 0$, for $i \neq j$ and \mathbf{A} : Symmetric positive definite matrix

Line Search Strategy

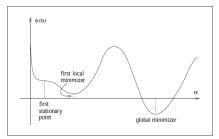
Why conjugate gradient Directions*



^{*:} Honkela, A. et al., Journal of Machine Learning Research, 11, 2010.

Line Search Strategy

- Step size α
 - \triangleright p_k : Provide direction
 - α_k : Helps in reducing f value
 - ▶ Challenge: Many evaluations of f (some time ∇f)



- ▶ Simplest Sufficient condition on α_k , $f(x_k + \alpha_k p_k) < f(x_k)$
- Several Conditions: Wolfe Conditions, Goldstein Conditions.

Trust Region

- Trust region method
- Idea: Construct a model function m_k at x_k using information on f
- $ightharpoonup m_k$ may not be a good approximation of f
- ▶ Limit search for x_{k+1} in a region: Trust region
- Objective function

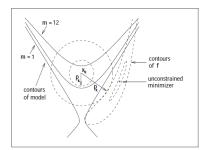
$$\min \ m_k(x_k + p_k) \tag{17}$$

Trust Region

- Not sufficient decrease in f for the candidate solution, change the trust region
- Trust region method

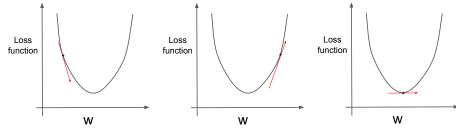
$$\min \quad m_k(x_k + p_k) \tag{18}$$

 $ightharpoonup m_k$: Quadratic approximation



Optimization for Machine and Deep Learning: Terminology

- Central Idea to DS/ML/AI: Minimize or maximize an objective function
- Deep learning objective: minimize the loss function or objective function
- Direct solution & Iterative solution
- Arthur Samuel's paradigm:
 "Mechanism" to improve performance by tweaking weights (parameters)
- Loss function can be tweaked by varying the model parameters Million-dimensional space!



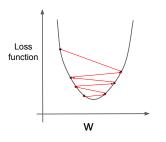
$$abla Lossw < 0$$
 $abla Lossw > 0$ $abla Lossw = 0$
Increment w Decrement w Optimum w
 $w = w + \Delta w$ $w = w - \Delta w$ $\Delta w = 0$ (stationary point)

What should be Δw ?

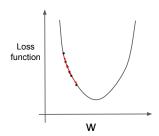
$$\Delta w = -\eta \nabla Lossw \Rightarrow w - \eta \nabla Lossw$$
, where η : Learning rate

Learning Rate

Learning rate is too big⇒ Oscillation diverges



Learning rate is small⇒ Long time to convergence



- Learning rate should be:
 - Near local solution: proceed quickly with small learning rate
 - Far from local solution: proceed quickly with large learning rate

Three types

Batch GD

- Use entire data set for computing gradient
- Update rule

$$\mathbf{w} = \mathbf{w} - \eta \nabla_{\mathbf{w}} \mathsf{L}(\mathbf{w})$$

- Slow
- large data set does not fit in memory

Stochastic GD (online)

- Use data point (x_i, y_i) for computing gradient
- Update rule

$$\mathbf{w} = \mathbf{w} - \eta \nabla_{\mathbf{w}} \mathsf{L} \left(\mathbf{w}, \mathbf{x}_{i}, \mathbf{y}_{i} \right)$$

- Much faster
- Update with high varianceL fluctuates heavily

Mini-batch GD

- Use a subset of data points for computing gradient
- ► Update rule $w = w - \eta \nabla_w L(w, x_{i:i+n}, y_{i:i+n})$
- Best of both methods
- Reduces variances in parameter updates

Algorithm of choice: Mini-batch gradient descent for NN and DL Mini-batch GD is often referred to as SGD Typical batch size of 50 or 256 are used

Momentum SGD

- SGD: Sometimes slow
- How do we accelerate the learning rate?
- Momentum approaches:
 - Use the concept of momentum from physics
 - v: velocity variable
- Update rule

$$\mathbf{w}_{k+1} = \mathbf{w}_k - \eta \nabla_{\mathbf{w}} \mathsf{L}(\mathbf{w}, \mathbf{x}_i, \mathbf{y}_i) + \beta \mathbf{v}$$

- v: accumulates the past gradients
- $\beta \in [0,1)$: momentum parameter
- Larger β, current direction is affected by the more past gradients

Stochastic GD

- Learning rate: An important hyperparameter
- Adaptive learning rate: Direction and magnitude of gradients for different parameters
- AdaGrad Learning rate:
 Scale learning rates of all parameters by the square root of the sum of all the past gradient squares

$$w_{k+1} = w_k - \frac{\eta}{\delta + \sqrt{v_{k+1}}} \odot \nabla_w L, \ v_{k+1} = v_k + (\nabla_w L(w_k)) \odot (\nabla_w L(w_k))$$

 RMSProp Learning rate: Exponential moving average instead of sum

$$w_{k+1} = w_k - \frac{\eta}{\sqrt{\delta + v_{k+1}}} \odot \nabla_w L,$$

$$v_{k+1} = \rho v_k + (1 - \rho)(\nabla_w L(w_k)) \odot (\nabla_w L(w_k))$$

Other algorithm: Adaptive moments "Adam": Combination of RMSProp and Momentum SGD

Stochastic GD: Conclusions

- Which algorithm should I choose for a particular application?
- Which is the best algorithm to apply?
- Answer: None or all
- Robust performance: RMSProp and AdaDelta family¹
- Hyper-parameter tuning does not matter much in adaptive learning
- Higher power concludes
 Choice of algorithm depends on user's knowledge of algorithm

² Schaul, et al. "No more pesky learning rates." International Conference on Machine Learning. 2013.

Stochastic GD: Summary

- The element for applying stochastic GD
 - The loss function form
 - A way to compute gradients wrt parameters
 - Initialization for parameters and learning rate and other hyperparameters

² Schaul, et al. "No more pesky learning rates." International Conference on Machine Learning. 2013.