

# DA5300: Data Structures for Data Science(Worksheet-2)

Questions are from the reference textbook “Data Structures and Algorithms in Python”, GoodRich, Tamassia, GoldWasser

September 8, 2024

## 1 Tree

- The maximum number of nodes in a binary tree of height  $H$  is.
- The maximum number of leaf nodes in a binary tree of height  $H$  is
- The maximum number of internal nodes in a binary tree of height  $H$  is
- Two ordered trees  $T$  and  $T'$  are said to be isomorphic if one of the following holds:
  1. Both  $T$  and  $T'$  are empty.
  2. The roots of  $T$  and  $T'$  have the same number  $k \geq 0$  of subtrees, and the  $i^{th}$  such subtree of  $T$  is isomorphic to the  $i^{th}$  such subtree of  $T'$  for  $i = 1, \dots, k$ .

Design an algorithm that tests whether two given ordered trees are isomorphic. What is the running time of your algorithm?

- Show that there are more than  $2n$  improper binary trees with  $n$  internal nodes such that no pair are isomorphic.
- If we exclude isomorphic trees, exactly how many proper binary trees exist with exactly 4 leaves?
- Given a proper binary tree  $T$ , define the reflection of  $T$  to be the binary tree  $T'$  such that each node  $v$  in  $T$  is also in  $T'$ , but the left child of  $v$  in  $T$  is  $v$ 's right child in  $T'$  and the right child of  $v$  in  $T$  is  $v$ 's left child in  $T'$ . Show that a preorder traversal of a proper binary tree  $T$  is the same as the postorder traversal of  $T$ 's reflection, but in reverse order.
- Design algorithms for the following operations for a binary tree  $T$  :
  1. preorder next( $p$ ): Return the position visited after  $p$  in a preorder traversal of  $T$  (or None if  $p$  is the last node visited).

2. inorder next(p): Return the position visited after p in an inorder traversal of T (or None if p is the last node visited).
3. postorder next(p): Return the position visited after p in a postorder traversal of T (or None if p is the last node visited).

What are the worst-case running times of your algorithms?

- Let T be a binary tree with n positions. Define a Roman position to be a position p in T, such that the number of descendants in p's left subtree differ from the number of descendants in p's right subtree by at most 5. Describe a linear-time method for finding each position p of T, such that p is not a Roman position, but all of p's descendants are Roman.
- Let T be a tree with n positions. Define the lowest common ancestor (LCA) between two positions p and q as the lowest position in T that has both p and q as descendants (where we allow a position to be a descendant of itself). Given two positions p and q, describe an efficient algorithm for finding the LCA of p and q. What is the running time of your algorithm?
- Let T be a binary tree with n positions, and, for any position p in T, let  $d_p$  denote the depth of p in T. The distance between two positions p and q in T is  $d_p + d_q - 2d_a$ , where a is the lowest common ancestor (LCA) of p and q. The diameter of T is the maximum distance between two positions in T. Describe an efficient algorithm for finding the diameter of T. What is the running time of your algorithm?
- Suppose each position p of a binary tree T is labeled with its value  $f(p)$  in a level numbering of T. Design a fast method for determining  $f(a)$  for the lowest common ancestor (LCA), a, of two positions p and q in T, given  $f(p)$  and  $f(q)$ . You do not need to find position a, just value  $f(a)$ .

## 2 Heap

- What does each remove min call return within the following sequence of priority queue ADT methods: add(5,A), add(4,B), add(7,F), add(1,D), remove min(), add(3,J), add(6,L), remove min(), remove min(), add(8,G), remove min(), add(2,H), remove min(), remove min()?
- At which positions of a heap might the third smallest key be stored?
- At which positions of a heap might the largest key be stored?
- Is there a heap H storing seven entries with distinct keys such that a pre-order traversal of H yields the entries of H in increasing or decreasing order by key? How about an inorder traversal? How about a postorder traversal? If so, give an example; if not, say why.

- Let  $H$  be a heap storing 15 entries using the array-based representation of a complete binary tree. What is the sequence of indices of the array that are visited in a preorder traversal of  $H$ ? What about an inorder traversal of  $H$ ? What about a postorder traversal of  $H$ ?
- Bill claims that a preorder traversal of a heap will list its keys in non-decreasing order. Draw an example of a heap that proves him wrong.
- Hillary claims that a postorder traversal of a heap will list its keys in non-increasing order. Draw an example of a heap that proves her wrong.
- Show how to implement the stack ADT using only a priority queue and one additional integer instance variable.
- Show how to implement the FIFO queue ADT using only a priority queue and one additional integer instance variable.
- Suppose two binary trees,  $T_1$  and  $T_2$ , hold entries satisfying the heap-order property (but not necessarily the complete binary tree property). Describe a method for combining  $T_1$  and  $T_2$  into a binary tree  $T$ , whose nodes hold the union of the entries in  $T_1$  and  $T_2$  and also satisfy the heap-order property. Your algorithm should run in time  $O(h_1 + h_2)$  where  $h_1$  and  $h_2$  are the respective heights of  $T_1$  and  $T_2$ .