## CODE:

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#include<iostream>
#include<exception>
using namespace std;
class FullQueueException:public exception{
        public:
                 const char* what()const throw(){
                          return "FullQueueException";
};
class EmptyQueueException:public exception{
        public:
                 const char*what()const throw(){
                          return "EmptyQueueException";
};
#define SIZE 5
class Queue{
        private:
                 int *arr;
                 int elements;
                 inthead,tail;
        public:
                 Queue(){
                          arr=new int[SIZE];
                          elements=0;
                          head=tail=0;
                 }~Queue(){
                          delete []arr;arr=NULL;
                          cout<<"Queue Destructed\n";</pre>
                 bool isEmpty(){
                          return elements==0;
                 bool isFull(){
                          return elements==SIZE;
                 intdeQueue();
                 void enQueue(int element);
                 void printQueue();
};
void Queue::enQueue(int element){
        if(!isFull()){
                 arr[tail]=element;
                 tail=(tail+1)%SIZE;
                 elements++;
         }else throw FullQueueException();
}
```

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intQueue::deQueue(){
        if(!isEmpty()){
                 int element=arr[head];
                 head=(head+1)%SIZE;
                 elements--;
                 return element;
        }else throw EmptyQueueException();
void Queue::printQueue(){
        int printer=head,iterations=elements;
        if(iterations!=0)
                 while(iterations--){
                         cout<<arr[printer]<<" ";</pre>
                          printer=(printer+1)%SIZE;
        else cout<<"Empty Queue";
        cout<<endl;
void printMenu(){
        cout<<"1)EnQueue element\t";</pre>
        cout<<"2)DeQueue element\t";
        cout<<"3)Print Queue\t";</pre>
        cout<<"4)Exit\nChoice: ";
intmain(){
                 Queue q;
                 intchoice, element;
                 printMenu();
                 do{
                          cout<<endl;cin>>choice;
                          switch(choice){
                                  case 1:{
                                           cout<<"Enter Task No ";cin>>element;
                                           try{
                                                    q.enQueue(element);
                                           }catch(FullQueueException& e){
                                                    cout<<e.what()<<" was thrown\n";
                                           }break;
                                  }
                                  case 2:{
                                           try{
                                                    element = q.deQueue();
                                                    cout<<"Task "<<element<<" was deQueued\n";
                                           }catch(EmptyQueueException& e){
                                                    cout<<e.what()<<" was thrown\n";
                                           break;
                                  }
                                  case 3:{
                                           q.printQueue();break;
                                  case 4:{break;}
                 }while(choice!=4);
        }
```

return 0;

Output:

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