## CODE:

```
#include<iostream>
#include<exception>
using namespace std;
class EmptyStackException:public exception{
         public:
                 const char*what()const throw(){
                          return "EmptyStackException";
                  }
};
class FullStackException:public exception{
         public:
                 const char*what()const throw(){
                          return "FullStackException";
                 }
};
template<class T>
class Stack{
         private:
                 T *stk;
                 int stk_size;
                 int tos;
         public:
                 Stack(int stk_size=10){
                          if(stk_size<0)
                                   throw std::bad_array_new_length();
                          stk=new T[stk_size];
                          this->stk_size=stk_size;
                          tos=-1;
                 void push(T element);
                 T pop();
                 void printStack();
                 bool isFull(){
                          return tos==stk size-1;
                 bool isEmpty(){
                          return tos==-1;
                 ~Stack(){
                          delete stk;
                          cout<<"destructor called\n";</pre>
                  }
};
template<class T>
void Stack<T>::push(T element){
        if(isFull()){
                 throw FullStackException();
```

```
else{
                  *(stk+(++tos))=element;
template<class T>
T Stack<T>::pop(){
         if(isEmpty()){
                  throw EmptyStackException();
         return *(stk+(tos--));
}
template<class T>
void Stack<T>::printStack(){
         int tempTos=tos;
         while(tempTos>-1){
                  cout<<*(stk+(tempTos--))<<" ";
         cout<<endl;
int main(){
         Stack<int> myStack(9);
         for(int i=1; i <=11; i++){
                  cout<<"Try to add Add:"<<i<<endl;
                  try{
                           myStack.push(i);
                           myStack.printStack();
                   }catch(exception& e){
                           \stackrel{-}{\text{cout}} << e.\text{what}() << " \text{ was thrown} \n";
         myStack.printStack();
         for(int i=1; i <=11; i++){
                  try{
                            cout<<"Pop:"<<myStack.pop()<<endl;</pre>
                  }catch(exception& e){
                            cout<<e.what()<<" was thrown"<<endl;</pre>
         return 0;
```

## Output:

```
rajrahane@visraj-lenovo-g500: ~/Desktop/c++/Lab1/FDS/Stack
         rajrahane@visraj-lenovo-g500:~/Desktop/c++/Lab1/FDS/Stack$ g++ -o stack stack.cpp
rajrahane@visraj-lenovo-g500:~/Desktop/c++/Lab1/FDS/Stack$ ./stack
         Try to add Add:1
         Try to add Add:2
         2 1
         Try to add Add:3
3 2 1
         Try to add Add:4
         4 3 2 1
         Try to add Add:5
5 4 3 2 1
        Try to add Add:6
6 5 4 3 2 1
Try to add Add:7
        7 6 5 4 3 2 1
Try to add Add:8
8 7 6 5 4 3 2 1
         Try to add Add:9
        9 8 7 6 5 4 3 2 1
Try to add Add:10
FullStackException was thrown
         Try to add Add:11
FullStackException was thrown
         987654321
         Pop:9
         Pop:8
Pop:7
         Pop:6
         Pop:5
         Pop:4
         Pop:3
         Pop:2
         Pop:1
         EmptyStackException was thrown
         EmptyStackException was thrown
         destructor called
         rajrahane@visraj-lenovo-g500:~/Desktop/c++/Lab1/FDS/Stack$
```