

# **Flask App Engine Deployment Guide**

*A comprehensive guide to deploying Flask applications on Google App Engine Flexible, with face detection using Cloud Vision API.*

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## **Overview**

**What is App Engine?**

*Google App Engine is a fully managed platform that automatically handles:*

- **Auto-scaling based on traffic**
- **Load balancing across instances**
- **Version management and rollbacks**
- **Security scanning and monitoring**
- **Native integration with Google Cloud services**

## **Project Features**

*This sample application demonstrates:*

- **Flask web framework for Python**
  - **Cloud Vision API for face detection**
  - **Cloud Storage for image hosting**
  - **Datastore (NoSQL database) for metadata storage**
  - **App Engine Flexible for deployment**
- 

## **Lab Setup**

### **1. Get Sample Code**

```

# Download the sample application
gcloud storage cp -r gs://splis/gsp023/flex_and_vision/ .
cd flex_and_vision

2. Authentication Setup

# Set project ID environment variable
export PROJECT_ID=$(gcloud config get-value project)

# Create service account
gcloud iam service-accounts create quicklab \
--display-name "My Qwiklab Service Account"

# Grant owner role to service account
gcloud projects add-iam-policy-binding ${PROJECT_ID} \
--member serviceAccount:quicklab@${PROJECT_ID}.iam.gserviceaccount.com \
--role roles/owner

# Create service account key
gcloud iam service-accounts keys create ~/key.json \
--iam-account quicklab@${PROJECT_ID}.iam.gserviceaccount.com

# Set credentials environment variable
export GOOGLE_APPLICATION_CREDENTIALS="/home/${USER}/key.json"

3. Create App Engine Instance

# Set your region
AE_REGION=us-east4

# Create App Engine app
gcloud app create --region=$AE_REGION

4. Create Cloud Storage Bucket

# Set bucket name (using project ID)
export CLOUD_STORAGE_BUCKET=${PROJECT_ID}

# Create the bucket
gsutil mb gs://${PROJECT_ID}

```

---

## ***Local Development***

### ***Setting Up Virtual Environment***

```
# Create Python 3 virtual environment  
virtualenv -p python3 env
```

```
# Activate virtual environment  
source env/bin/activate
```

```
# Install dependencies  
pip install -r requirements.txt
```

### ***Running Locally***

```
# Start the Flask application  
python main.py
```

Visit <http://localhost:8080> in your browser to test the application.

To stop: Press **CTRL+C**

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## ***Application Architecture***

### ***Project Structure***

```
flex_and_vision/  
|   — templates/  
|   |   — homepage.html    # Jinja2 HTML template  
|   — app.yaml      # App Engine configuration  
|   — main.py       # Flask application  
|   — requirements.txt  # Python dependencies
```

### ***Key Code Components***

#### ***1. Importing Google Cloud Libraries***

```
from google.cloud import datastore  
from google.cloud import storage  
from google.cloud import vision
```

## 2. Homepage Route

*Fetches stored images from Datastore and renders the template:*

```
@app.route('/')
def homepage():
    # Create Datastore client
    datastore_client = datastore.Client()

    # Query for all face entities
    query = datastore_client.query(kind='Faces')
    image_entities = list(query.fetch())

    # Render template with image data
    return render_template('homepage.html', image_entities=image_entities)
```

## 3. Saving to Datastore

*Stores image metadata after face detection:*

```
# Create Datastore client
datastore_client = datastore.Client()

# Get current timestamp
current_datetime = datetime.now()

# Define entity kind and name
kind = 'Faces'
name = blob.name

# Create entity key
key = datastore_client.key(kind, name)

# Construct entity with properties
entity = datastore.Entity(key)
entity['blob_name'] = blob.name
entity['image_public_url'] = blob.public_url
entity['timestamp'] = current_datetime
entity['joy'] = face_joy

# Save to Datastore
datastore_client.put(entity)
```

#### 4. HTML Template (homepage.html)

Uses **Jinja2 templating** to display images:

```
<form action="upload_photo" method="POST" enctype="multipart/form-data">  
  Upload File: <input type="file" name="file"><br>  
  <input type="submit" name="submit" value="Submit">  
</form>  
  
{% for image_entity in image_entities %}  
    
  <p>{{image_entity['blob_name']}} was uploaded {{image_entity['timestamp']}}.</p>  
  <p>Joy Likelihood for Face: {{image_entity['joy']}}</p>  
{% endfor %}
```

---

## Deployment

### 1. Configure app.yaml

Edit the configuration file:

```
nano app.yaml
```

Update with your settings:

```
runtime: python  
env: flex  
entrypoint: gunicorn -b :$PORT main:app  
  
runtime_config:  
  operating_system: "ubuntu22"  
  runtime_version: "3.12"  
  
env_variables:  
  CLOUD_STORAGE_BUCKET: <your-project-id>  
  
manual_scaling:  
  instances: 1
```

Important: Replace **<your-project-id>** with your actual project ID.

Save and exit (**CTRL+X**, then **Y**, then **ENTER**).

## 2. Set Cloud Build Timeout

```
gcloud config set app/cloud_build_timeout 1000
```

## 3. Deploy to App Engine

```
gcloud app deploy
```

Type **Y** when prompted. Deployment takes approximately 10 minutes.

## 4. Access Your Application

# Your app will be available at:

```
https://<PROJECT_ID>.appspot.com
```

# Or open it directly:

```
gcloud app browse
```

---

## Applying This to Your Projects

### Running This Locally (Outside Lab Environment)

#### Prerequisites

Install Google Cloud SDK

# macOS (using Homebrew)

```
brew install --cask google-cloud-sdk
```

# Linux

```
curl https://sdk.cloud.google.com | bash
```

```
exec -I $SHELL
```

# Windows: Download installer from cloud.google.com/sdk

1.

Install Python 3.8+

```
python3 --version
```

2.

3. *Create a Google Cloud Project*

- Visit [console.cloud.google.com](https://console.cloud.google.com)
- Create new project or select existing one
- Enable billing (required for App Engine and APIs)

*Local Setup Steps*

# 1. *Authenticate with Google Cloud*

```
gcloud auth login
```

```
gcloud auth application-default login
```

# 2. *Set your project*

```
gcloud config set project YOUR_PROJECT_ID
```

# 3. *Enable required APIs*

```
gcloud services enable vision.googleapis.com
```

```
gcloud services enable datastore.googleapis.com
```

```
gcloud services enable storage.googleapis.com
```

```
gcloud services enable appengine.googleapis.com
```

# 4. *Create your project directory*

```
mkdir my-flask-vision-app
```

```
cd my-flask-vision-app
```

# 5. *Set up virtual environment*

```
python3 -m venv env
```

```
source env/bin/activate # On Windows: env\Scripts\activate
```

# 6. *Create requirements.txt*

```
cat > requirements.txt << EOF
```

```
Flask==2.3.0
```

```
gunicorn==21.2.0
```

```
google-cloud-vision==3.4.0
```

```
google-cloud-storage==2.10.0
```

```
google-cloud-datastore==2.15.0
```

```
EOF
```

# 7. *Install dependencies*

```
pip install -r requirements.txt
```

# 8. *Create service account and download key*

```
gcloud iam service-accounts create my-app-sa --display-name "My App Service Account"
```

```
gcloud projects add-iam-policy-binding YOUR_PROJECT_ID \
```

```
--member="serviceAccount:my-app-sa@YOUR_PROJECT_ID.iam.gserviceaccount.com" \
--role="roles/owner"

gcloud iam service-accounts keys create ./key.json \
--iam-account=my-app-sa@YOUR_PROJECT_ID.iam.gserviceaccount.com

# 9. Set environment variables

export GOOGLE_APPLICATION_CREDENTIALS="$(pwd)/key.json"
export CLOUD_STORAGE_BUCKET="YOUR_PROJECT_ID"
```

### **Adapting for Your Own Projects**

#### **1. Basic Flask + Google Cloud Template**

```
# minimal_app.py

from flask import Flask, render_template, request
from google.cloud import storage
from google.cloud import vision
from google.cloud import datastore
import os

app = Flask(__name__)

# Initialize Google Cloud clients
storage_client = storage.Client()
vision_client = vision.ImageAnnotatorClient()
datastore_client = datastore.Client()

BUCKET_NAME = os.environ.get('CLOUD_STORAGE_BUCKET')

@app.route('/')
def index():
    return render_template('index.html')

@app.route('/upload', methods=['POST'])
def upload():
    file = request.files['file']
    # Add your upload and processing logic here
    return "File uploaded successfully!"

if __name__ == '__main__':
    app.run(host='0.0.0.0', port=8080, debug=True)
```

#### **2. Common Use Cases**

#### *Image Analysis Service*

- *Use Vision API for: label detection, text extraction, landmark detection*
- *Store results in Datastore for quick retrieval*
- *Host processed images in Cloud Storage*

#### *Document Processing Pipeline*

- *Accept file uploads (PDF, images)*
- *Use Vision API for OCR*
- *Store extracted text in Datastore*
- *Generate searchable document database*

#### *Content Moderation System*

- *Check uploaded images for inappropriate content*
- *Use Vision API's Safe Search detection*
- *Auto-flag problematic content*

#### *3. Essential app.yaml Template*

```
runtime: python
env: flex
entrypoint: gunicorn -b :$PORT main:app

runtime_config:
  operating_system: "ubuntu22"
  runtime_version: "3.12"

env_variables:
  CLOUD_STORAGE_BUCKET: YOUR_BUCKET_NAME
  # Add other environment variables here

automatic_scaling:
  min_num_instances: 1
  max_num_instances: 5
  cool_down_period_sec: 120
  cpu_utilization:
    target_utilization: 0.6
```

#### *4. Cost Optimization Tips*

- *Use Standard Environment (not Flex) for simpler apps to reduce costs*
- *Implement caching to reduce API calls*
- *Set scaling limits to prevent unexpected bills*
- *Delete unused resources (old versions, storage buckets)*

- *Monitor usage in Cloud Console billing section*

## **5. Security Best Practices**

```
# Never commit credentials

# Add to .gitignore:

# key.json

# *.json

# .env

# Use environment variables for sensitive data

import os

SECRET_KEY = os.environ.get('SECRET_KEY')


# Validate file uploads

ALLOWED_EXTENSIONS = {'png', 'jpg', 'jpeg', 'gif'}


def allowed_file(filename):
    return '.' in filename and \
           filename.rsplit('.', 1)[1].lower() in ALLOWED_EXTENSIONS
```

## **Next Steps for Your Projects**

1. *Start Simple: Build a basic Flask app locally first*
2. *Add One Cloud Service: Begin with just Storage or Datastore*
3. *Test Locally: Use emulators when possible (Datastore emulator)*
4. *Deploy Gradually: Test with manual scaling before enabling auto-scaling*
5. *Monitor Costs: Set up billing alerts in Google Cloud Console*
6. *Version Control: Use Git and keep credentials out of your repository*

## **Useful Resources**

- [Flask Documentation](#)
- [Google Cloud Client Libraries](#)
- [App Engine Pricing Calculator](#)
- [Vision API Pricing](#)
- [Datastore Documentation](#)

## **Troubleshooting**

### **Virtual environment not activating:**

```
# On Windows, use:
```

```
env\Scripts\activate
```

```
# On Unix/macOS:
```

```
source env/bin/activate
```

*Authentication errors:*

```
# Re-authenticate
```

```
gcloud auth application-default login
```

*Deployment timeout:*

```
# Increase timeout
```

```
gcloud config set app/cloud_build_timeout 2000
```

*Port already in use:*

```
# Change port in main.py
```

```
app.run(host='0.0.0.0', port=8081)
```

---

## Summary

*This guide covered:*

- **Deploying Flask apps to App Engine Flexible**
- **Using Google Cloud Vision, Storage, and Datastore**
- **Testing applications locally**
- **Setting up local development environment**
- **Adapting concepts for your own projects**

*Key Takeaway: App Engine simplifies deployment and scaling, while Google Cloud services provide powerful capabilities without managing infrastructure.*