Assignment #33

Identify Patterns

Write a java program to read the input character stream and identify patterns provided by the user. As the program output display the number of times the pattern occurred in the input character stream.

Read the character stream from the input file (team.txt) that contains the team names and display the output in the console.

Input and Output Format:

- First input corresponds to the number of strings to be searched and followed by each string.
- Refer sample input and output for formatting specifications.
- [All text in bold corresponds to input and the rest corresponds to output]

Sample Input/Output :

Enter number of words

2

Enter the strings to be searched

en

perk

Given string is chennaisuperkingsvsroyalchallengersbanglore

Word : en Count:2

Word : perk Count:1