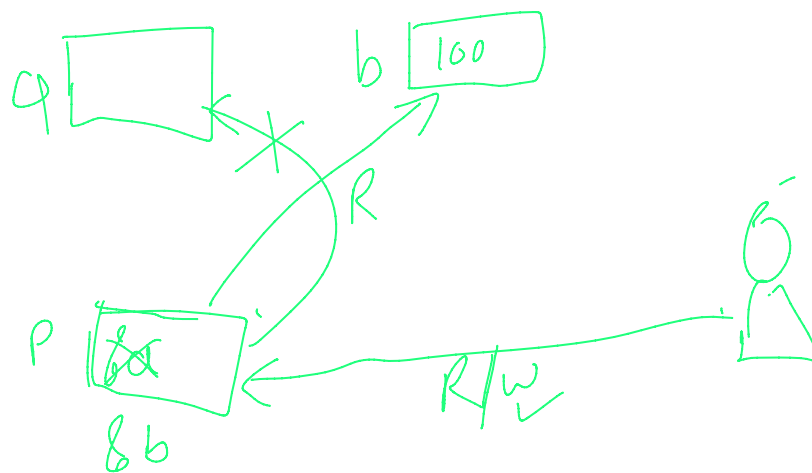
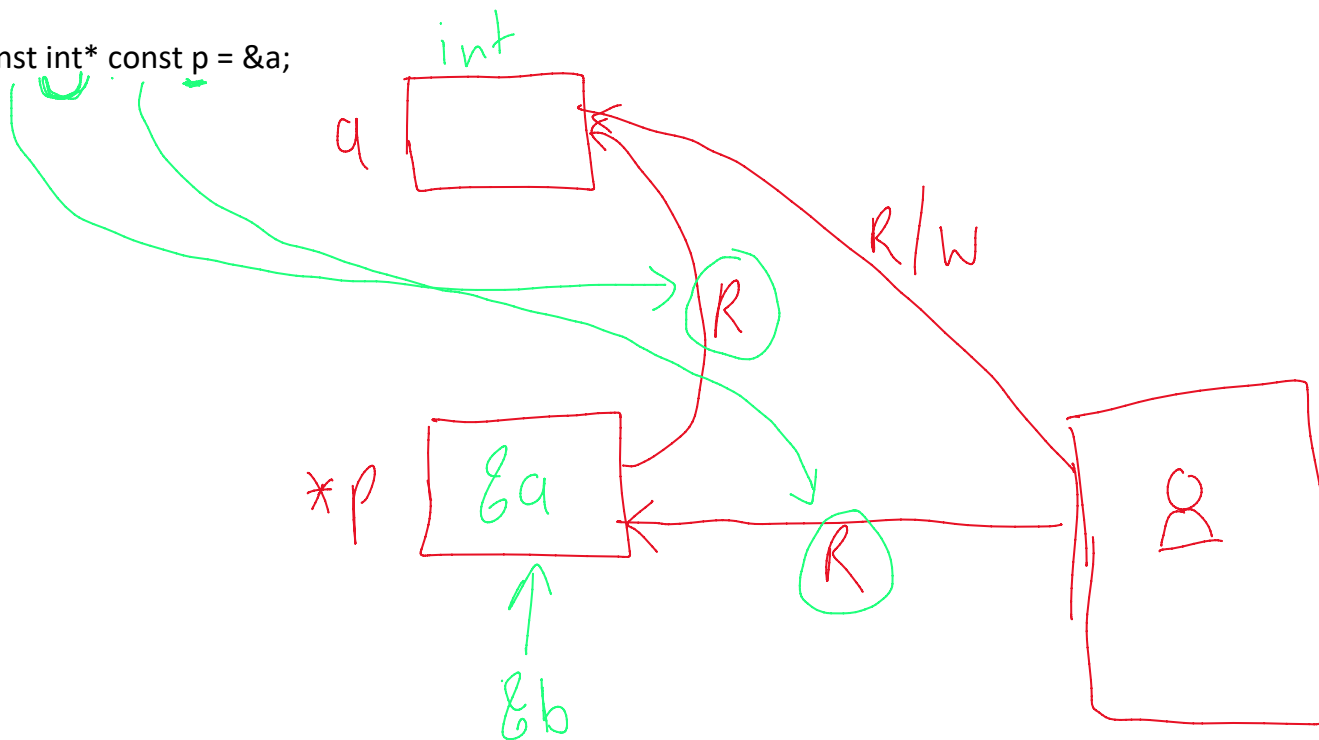


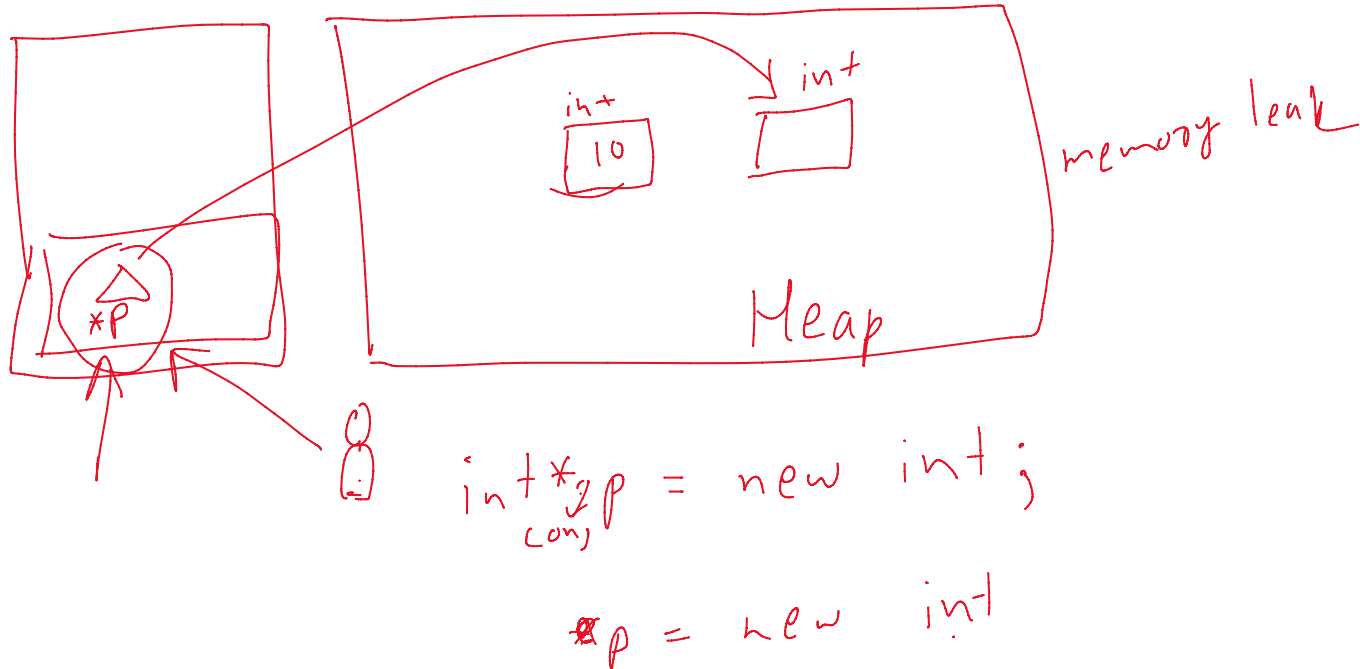
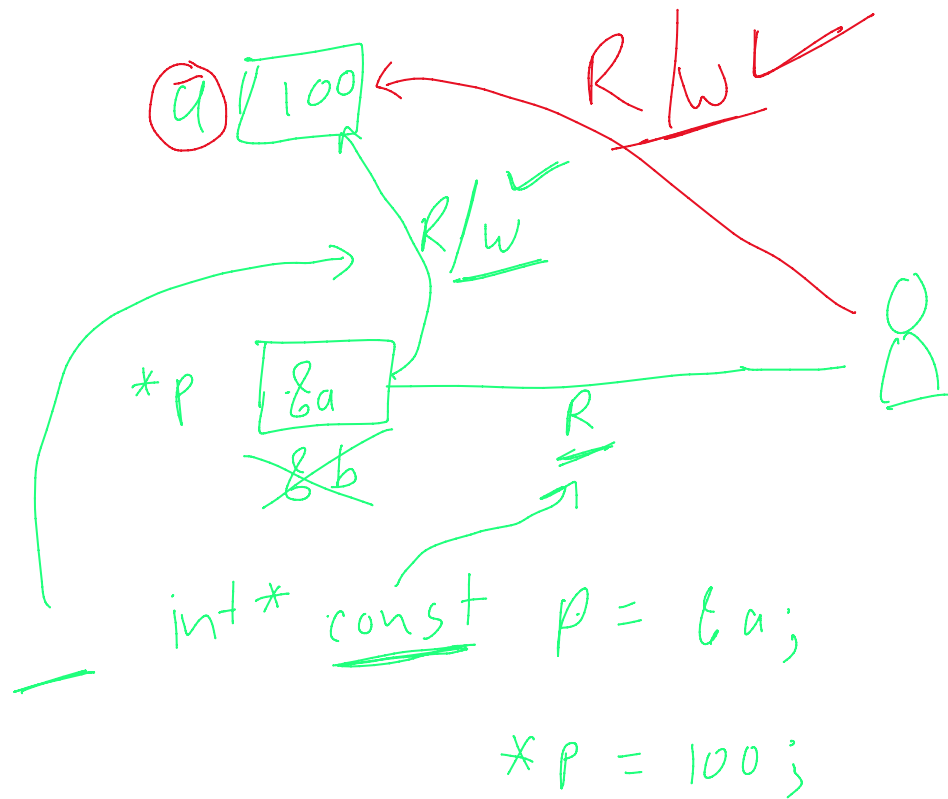
`const int* const p = &a;`



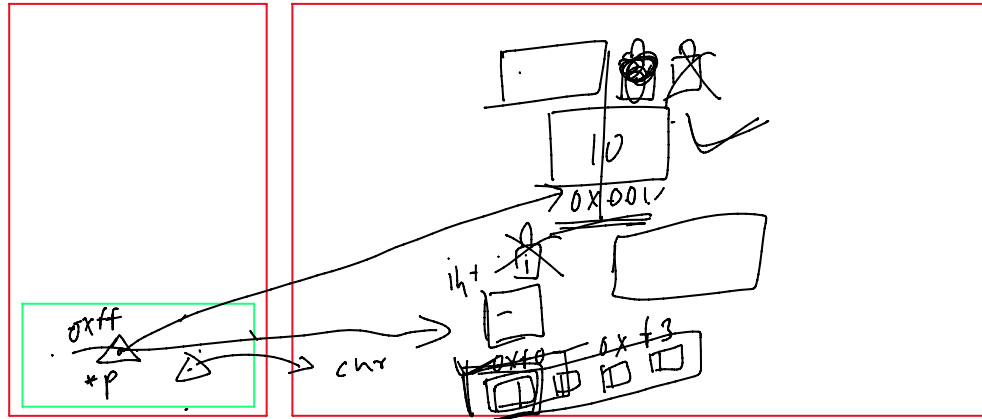
Const int* ~~int*~~ `p = &a`

~~*~~ `p = &b`

`*p = 100;`

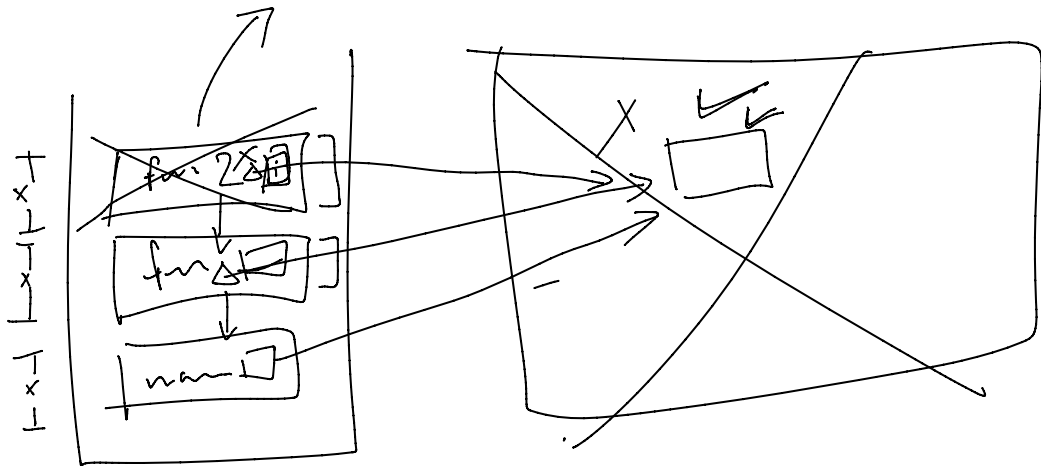
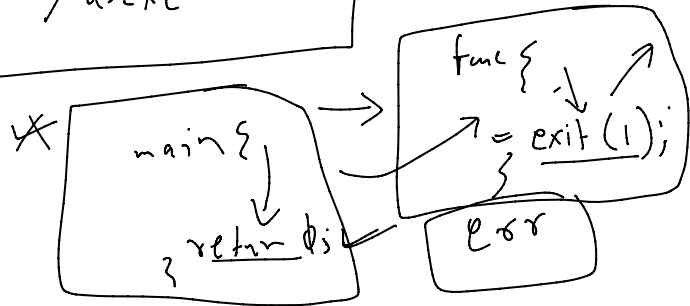
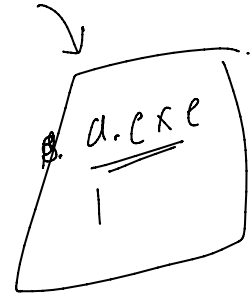
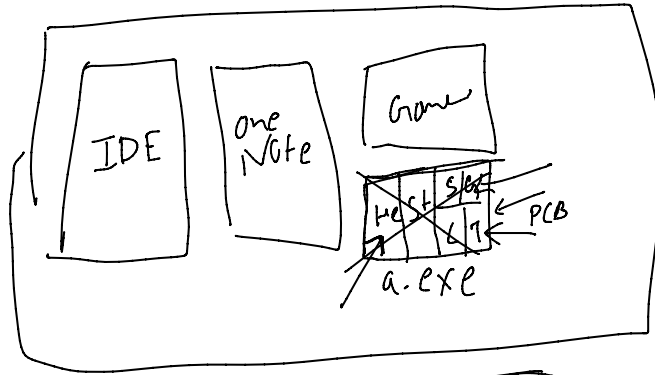


HDD/SD
RAM ✓

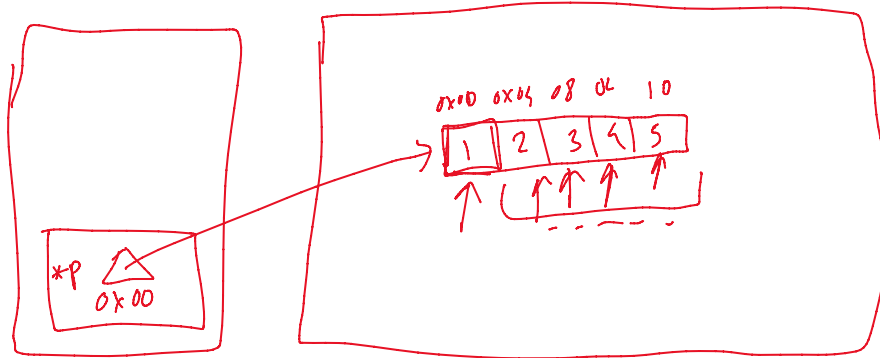
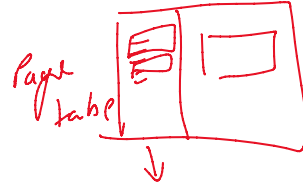
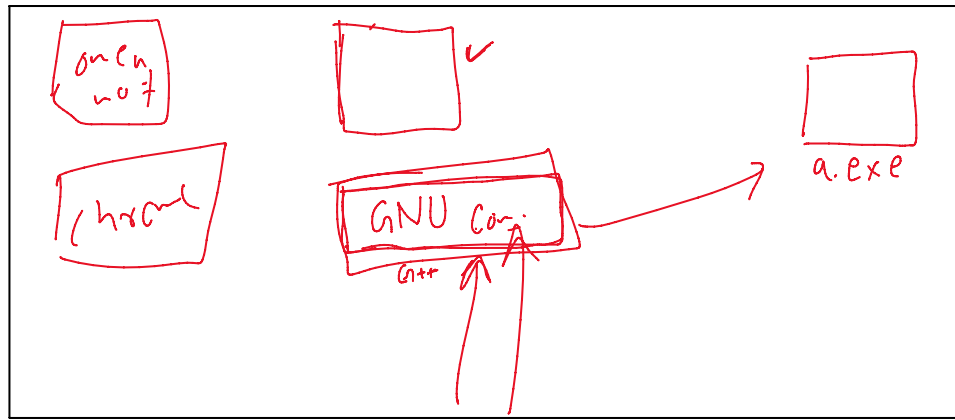


delete p;
P = ~~new~~ new int;

RAM



6GB



delete p;