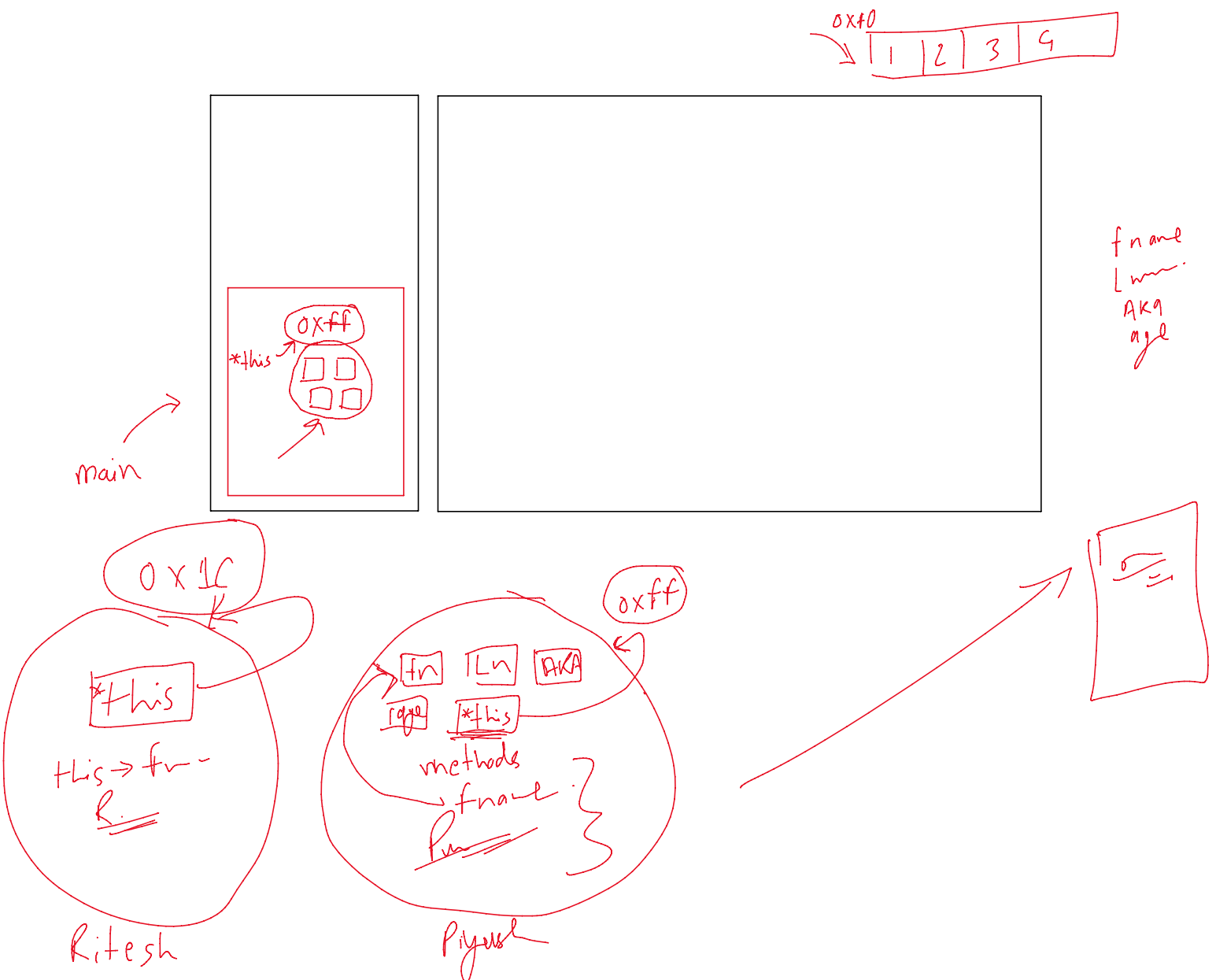
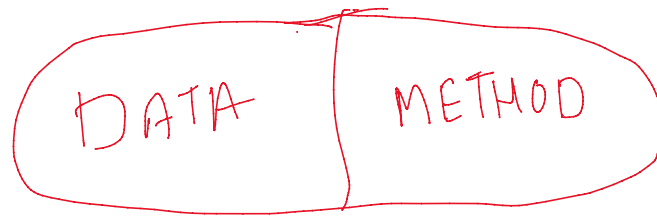


	Class	structure	union
Default member visibility	Private	Public	Public
Default inheritance mode	Private	Public	No Inheritance
Constructor	Yes	Yes	Yes
Destructor	Yes	Yes	Yes
Member function	Yes	Yes	Yes
Function overloading	Yes	Yes	Yes
Friend function	Yes	Yes	Yes
Operator overloading	Yes	Yes	Yes
Inheritance	Yes	Yes	No
Polymorphism	Yes	Yes	No
Function overriding	Yes	Yes	No
Usage constraint	No Constraint	No Constraint	Only one member at a time





OOPs → Encapsulation