

Game Design Document
Fill up the following document

1. Write the title of your project.
MAZE GAME

2. What is the goal of the game?
TO COLLECT ALL THE COINS AND DIAMONDS IN GIVEN TIME

3. Write a brief story of your game.
THERE IS NO OWN CREATED STORY DIFFERENT PLAYERS
HAVE DIFFERENT KIND OF THINKING OF THIS GAME

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	RED BALL	IT CAN MOVE THROUGH ALL ARROW KEYS
2		
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	COINS	DISTROYS WHEN BALL TOUCHES IT
2	DIAMOND	DISTROYS WHEN BALL TOUCHES IT
3	SNAKE	GAME GETS OVER WHEN BALL TOUCHES SNAKE
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

BECAUSE IT IS A MIND GAME AND IT IS VERY INTERESTING
TO PLAY IT CAN BE PLAYED BY ANY AGE OF PEOPLE