

fi::View::getPointerTile



```
graph LR; A[fi::View::getPointerTile] --> B[fi::View::getRadius]
```

A diagram showing a call from the function `fi::View::getPointerTile` to the function `fi::View::getRadius`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

fi::View::getRadius