

AI Assisted Coding

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Assignment Number: 7.1

Task Description #1 (Syntax Errors – Missing Parentheses in Print Statement)

Task: Provide a Python snippet with a missing parenthesis in a print statement (e.g., `print "Hello"`). Use AI to detect and fix the syntax error.

```
# Bug: Missing parentheses in print statement
def greet():
    print "Hello, AI Debugging Lab!"
```

Requirements:

- Run the given code to observe the error.
- Apply AI suggestions to correct the syntax.
- Use at least 3 assert test cases to confirm the corrected code works.

Expected Output #1:

- Corrected code with proper syntax and AI explanation

The screenshot shows a user interface for AI-assisted coding. On the left is a code editor with the following Python code:

```
[5] 0s def greet():
    print "Hello, AI Debugging Lab!"

greet()
```

On the right is a terminal window showing the execution of the code and the resulting error:

```
*** File "/tmp/ipython-input-2969919729.py", line 2
      print "Hello, AI Debugging Lab!"
      ^
SyntaxError: Missing parentheses in call to 'print'. Did you mean print(...)?
```

At the bottom left, there is a note: "Next steps: Explain error".

The screenshot shows a code editor with a blue border. Inside, there's a code editor window with a light gray background. At the top of the code editor, there are several small icons: a play button, a red circle with a minus sign, a green circle with a plus sign, and other standard file and edit icons. Below these icons is a horizontal toolbar with buttons for up, down, left, right, and other navigation functions. The main area contains the following Python code:

```
def greet():
-   print "Hello, AI Debugging Lab!"
+   print("Hello, AI Debugging Lab!")

greet()

...
File "/tmp/ipython-input-2969919729.py", line 2
    print "Hello, AI Debugging Lab!"
    ^
SyntaxError: Missing parentheses in call to 'print'. Did you mean print(...)?
```

At the bottom of the code editor, there is a section labeled "Next steps:" followed by a button labeled "Explain error".

The above code will raise a `SyntaxError` because in Python 3, `print` is a function and requires parentheses around its arguments. AI debugging tools can easily detect and suggest this common fix. Here is the corrected code:

The screenshot shows a code editor with a blue border. Inside, there's a code editor window with a light gray background. At the top of the code editor, there are several small icons: a play button, a red circle with a minus sign, a green circle with a plus sign, and other standard file and edit icons. Below these icons is a horizontal toolbar with buttons for up, down, left, right, and other navigation functions. The main area contains the following Python code:

```
def greet():
    print("Hello, AI Debugging Lab!")

greet()

...
Hello, AI Debugging Lab!
```

Task Description #2 (Incorrect condition in an If Statement)

Task: Supply a function where an if-condition mistakenly uses `=` instead of `==`. Let AI identify and fix the issue.

Bug: Using assignment (`=`) instead of comparison (`==`)

```
def check_number(n):
```

```
if n = 10:
```

```
    return "Ten"
```

```
else:
```

```
    return "Not Ten"
```

Requirements:

- Ask AI to explain why this causes a bug.
- Correct the code and verify with 3 assert test cases.

Expected Output #2:

- Corrected code using `==` with explanation and successful test execution.

Bug: Using assignment (`=`) instead of comparison (`==`)

```
[8] ① 0s
▶ def check_number(n):
    if n = 10:
        return "Ten"
    else:
        return "Not Ten"

    # Attempting to call the function will raise a SyntaxError
    # print(check_number(10))

...
File "/tmp/ipython-input-2969447443.py", line 2
    if n = 10:
          ^
SyntaxError: invalid syntax. Maybe you meant '==' or ':=' instead of '='?
```

Next steps: [Explain error](#)

```
[9] ✓ 0s
▶ def check_number_corrected(n):
    if n == 10:
        return "Ten"
    else:
        return "Not Ten"

    # Test cases
    assert check_number_corrected(10) == "Ten", "Test Case 1 Failed: Should return 'Ten' for 10."
    assert check_number_corrected(5) == "Not Ten", "Test Case 2 Failed: Should return 'Not Ten' for 5."
    assert check_number_corrected(0) == "Not Ten", "Test Case 3 Failed: Should return 'Not Ten' for 0."
    assert check_number_corrected(-10) == "Not Ten", "Test Case 4 Failed: Should return 'Not Ten' for -10"

    print("All test cases passed for the corrected function!")
...
All test cases passed for the corrected function!
```

Task Description #3 (Runtime Error – File Not Found)

Task: Provide code that attempts to open a non-existent file and crashes. Use AI to apply safe error handling.

Bug: Program crashes if file is missing

```
def read_file(filename):
    with open(filename, 'r') as f:
        return f.read()
    print(read_file("nonexistent.txt"))
```

Requirements:

- Implement a try-except block suggested by AI.
- Add a user-friendly error message.
- Test with at least 3 scenarios: file exists, file missing, invalid path.

Expected Output #3:

- Safe file handling with exception management.

Bug: Program crashes if file is missing

```
[10] ① 0s
▶ 1 def read_file(filename):
    2     with open(filename, 'r') as f:
    3         return f.read()
    4
    5 print(read_file("nonexistent.txt"))

...
FileNotFoundError                                     Traceback (most recent call last)
/tmp/ipython-input-573643107.py in <cell line: 0>()
      3         return f.read()
      4
----> 5 print(read_file("nonexistent.txt"))

/tmp/ipython-input-573643107.py in read_file(filename)
      1 def read_file(filename):
----> 2     with open(filename, 'r') as f:
      3         return f.read()
      4
      5 print(read_file("nonexistent.txt"))

FileNotFoundError: [Errno 2] No such file or directory: 'nonexistent.txt'

Next steps: Explain error
```

The code above will raise a `FileNotFoundError` because the file `nonexistent.txt` does not exist. When a program tries to open a file that cannot be found, Python's `open()` function raises this specific type of `OSError`.

To handle this gracefully and prevent the program from crashing, we can use a `try-except` block. This allows us to 'try' an operation and 'catch' specific errors that might occur, providing a user-friendly message or an alternative action instead of terminating the program. Here's the corrected code with error handling for several scenarios:

```
[11] ✓ 0s
import os

def read_file_safe(filename):
    try:
        with open(filename, 'r') as f:
            content = f.read()
        return f"Successfully read file '{filename}':\n{content}"
    except FileNotFoundError:
        return f"Error: The file '{filename}' was not found. Please check the file path and name."
    except IsADirectoryError:
        return f"Error: '{filename}' is a directory, not a file. Please provide a file path."
    except Exception as e:
        return f"An unexpected error occurred while reading '{filename}': {e}"

# --- Test Scenarios ---

# Scenario 1: File exists (create a dummy file first)
dummy_file_name = "existent.txt"
with open(dummy_file_name, 'w') as f:
    f.write("This is a test file.\nLine 2.")
print(read_file_safe(dummy_file_name))
os.remove(dummy_file_name) # Clean up the dummy file
print("\n")

# Scenario 2: File missing
print(read_file_safe("nonexistent.txt"))
print("\n")

# Scenario 3: Invalid path (e.g., trying to open a directory as a file)
# On most systems, opening the current directory will cause IsADirectoryError
print("\n")

# Scenario 3: Invalid path (e.g., trying to open a directory as a file)
# On most systems, opening the current directory will cause IsADirectoryError
invalid_path = "."
print(read_file_safe(invalid_path))
print("\n")

# Scenario 4: Another unexpected error (e.g., permission denied - difficult to simulate reliably across
# For demonstration, we'll just show the generic exception handling with a non-file path
# This might also trigger a FileNotFoundError or PermissionError depending on the OS and permissions
print(read_file_safe("/root/no_permission_file.txt")) # Usually permission denied
```

*** Successfully read file 'existent.txt':
 This is a test file.
 Line 2.

Error: The file 'nonexistent.txt' was not found. Please check the file path and name.

Error: '.' is a directory, not a file. Please provide a file path.

Error: The file '/root/no_permission_file.txt' was not found. Please check the file path and name.

Task Description #4 (Calling a Non-Existent Method)

Task: Give a class where a non-existent method is called (e.g., `obj.undefined_method()`). Use AI to debug and fix.

Bug: Calling an undefined method

```
class Car:  
def start(self):  
return "Car started"  
my_car = Car()  
print(my_car.drive()) # drive() is not defined
```

Requirements:

- Students must analyze whether to define the missing method or correct the method call.
- Use 3 assert tests to confirm the corrected class works.

Expected Output #4:

- Corrected class with clear AI explanation.

Bug: Calling an undefined method

The screenshot shows a Jupyter Notebook cell with the following code:

```
[12] ① Os  
▶ class Car:  
    def start(self):  
        return "Car started"  
  
    my_car = Car()  
    print(my_car.drive()) # drive() is not defined
```

When the cell is run, it produces the following traceback:

```
... -----  
AttributeError: Traceback (most recent call last)  
/tmp/ipython-input-719347396.py in <cell line: 0>()  
      4  
      5 my_car = Car()  
----> 6 print(my_car.drive()) # drive() is not defined  
  
AttributeError: 'Car' object has no attribute 'drive'
```

Below the code cell, there is a button labeled "Explain error".

The code above will raise an `AttributeError`. This error occurs when you try to access an attribute (like a method or a variable) on an object that does not possess that attribute. In this case, the `Car` class has a `start` method but no `drive` method, yet the code attempts to call `my_car.drive()`.

To fix this, we have two main options:

1. Define the missing method: If the intention was for `Car` objects to have a `drive` method, we need to add it to the class definition.
2. Correct the method call: If `drive()` was a typo and the intention was to call an existing method (like `start()`), then we should change the method call accordingly.

Given the context, I will proceed by defining the missing `drive` method within the `Car` class to fulfill the intended call. Here is the corrected class and its verification with test cases:

The screenshot shows a code editor window with a light blue border. In the top left corner, there is a status bar with '[13]' and a green checkmark icon followed by '0s'. The main area contains Python code:

```
class Car:
    def start(self):
        return "Car started"

    def drive(self):
        return "Car is driving"

# Corrected class usage and test cases
my_car_corrected = Car()

# Test Case 1: Check if start method works
assert my_car_corrected.start() == "Car started", "Test Case 1 Failed: start() method incorrect."

# Test Case 2: Check if the newly defined drive method works
assert my_car_corrected.drive() == "Car is driving", "Test Case 2 Failed: drive() method incorrect."

# Test Case 3: Check return type of drive method
assert isinstance(my_car_corrected.drive(), str), "Test Case 3 Failed: drive() method should return a string"

print("All test cases passed for the corrected class!")
print(my_car_corrected.drive())
```

At the bottom of the code editor, there is a scroll bar and a status bar with '... All test cases passed for the corrected class!' and 'Car is driving'.

Task Description #5 (TypeError – Mixing Strings and Integers in Addition)

Task: Provide code that adds an integer and string ("5" + 2) causing a TypeError. Use AI to resolve the bug.

```
# Bug: TypeError due to mixing string and integer
def add_five(value):
    return value + 5
print(add_five("10"))
```

Requirements:

- Ask AI for two solutions: type casting and string concatenation.
- Validate with 3 assert test cases.

Expected Output #5:

- Corrected code that runs successfully for multiple inputs.

Bug: TypeError due to mixing string and integer

```
[14] 0s
▶ def add_five(value):
    return value + 5

    print(add_five("10"))

...
TypeError
Traceback (most recent call last)
/tmp/ipython-input-660660420.py in <cell line: 0>()
      2     return value + 5
      3
----> 4 print(add_five("10"))

/tmp/ipython-input-660660420.py in add_five(value)
      1 def add_five(value):
----> 2     return value + 5
      3
      4 print(add_five("10"))

TypeError: can only concatenate str (not "int") to str

Next steps: Explain error
```

The code above will raise a `TypeError`. This error occurs because Python cannot directly perform arithmetic addition between a string and an integer. When you use the `+` operator, Python expects both operands to be of compatible types for the operation: either both numbers for arithmetic addition, or both strings for string concatenation.

To fix this, we have two primary approaches:

1. **Type Casting (convert string to integer):** If the intention is to perform arithmetic addition, the string must first be converted into an integer using `int()`. This is suitable when the string represents a valid number.
2. **String Concatenation (convert integer to string):** If the intention is to combine the string and the number as textual data, the integer must first be converted into a string using `str()`. This is suitable when you want to join them as text.

I will demonstrate both solutions below with verification tests.

Solution 1: Type Casting (Converting string to integer)

```
[15]
✓ 0s
▶ def add_five_type_cast(value_str):
    # Convert the string to an integer before adding
    return int(value_str) + 5

    # Test cases for type casting
    assert add_five_type_cast("10") == 15, "Test Case 1 Failed: '10' + 5 should be 15"
    assert add_five_type_cast("0") == 5, "Test Case 2 Failed: '0' + 5 should be 5"
    assert add_five_type_cast("-5") == 0, "Test Case 3 Failed: '-5' + 5 should be 0"

    print("All type casting test cases passed!")
    print(f"'10' + 5 = {add_five_type_cast('10')}")

...
All type casting test cases passed!
'10' + 5 = 15
```

Solution 2: String Concatenation (Converting integer to string)

```
[16] ✓ 0s
def add_five_str_concat(value_str):
    # Convert the integer to a string before concatenating
    return value_str + str(5)

# Test cases for string concatenation
assert add_five_str_concat("10") == "105", "Test Case 1 Failed: '10' + '5' should be '105'"
assert add_five_str_concat("abc") == "abc5", "Test Case 2 Failed: 'abc' + '5' should be 'abc5'"
assert add_five_str_concat("Hello") == "Hello5", "Test Case 3 Failed: 'Hello' + '5' should be 'Hello5'

print("All string concatenation test cases passed!")
print(f"'10' + '5' = {add_five_str_concat('10')}")
```

▼ All string concatenation test cases passed!
'10' + '5' = 105