

### Consolidated Time Table for the Semester Monsoon 2014

**Version 6 – 5.9.2014**

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	8.30 – 9.55 AM.	10 to 11.25 A.M.	11.30 to 12.55 PM	1- 2 PM	2.00 – 3.25 PM	3.30 – 5.00 PM	5.00 - 6.00 PM
<b>Mon</b>	Linear Electronic Circuits- <b>101</b> Speech Signal Processing- <b>102</b> UG1(T)- <b>103,104</b> Game Theory for CS- <b>105</b> Software Quality Engg- <b>201</b> Finite Element Method- <b>202</b> Natural Language Processing- <b>204</b> Linear Control Systems- <b>301</b> Economics & Organization- <b>C3-314</b> UG1(T)- <b>B4-301,B4-304</b>	Linguistics-1- <b>101</b> CASE Workshop- <b>102</b> UG1- <b>103,104</b> Maths III- <b>105</b> Disaster Mgmt- <b>201</b> Algorithms & OS- <b>202</b> Differential Equations- <b>203</b> Design of Mechanisms- <b>301</b> Adv. Problem Solving( <b>10-12</b> )- <b>SH1</b> Classical Text Reading III- <b>C3-314</b>	Topics in Physics- <b>101</b> Computational Linguistics 1- <b>102</b> UG1- <b>103,104</b> Science I- <b>105</b> CNS Lab- <b>201</b> Design of Offshore Structures- <b>202</b> EMTA- <b>203</b> Adv Biomolecular Architecture- <b>205</b> APS- <b>SH1</b>	<b>L</b>          <b>U</b>	Adv. Reinforce Concrete Design- <b>101</b> Maths & Statistics- <b>102</b> Digital Image Processing- <b>103</b> SSAD & Project- <b>105</b> Game Design and Engineering- <b>201</b> Speech Technology- <b>202</b> DWDM- <b>203</b> Compilers- <b>204</b> Server Room- <b>301</b> HSS Skills1- <b>SH2</b> LEC Lab- <b>2:00-5:00PM</b>	LEC Lab- <b>2-5 PM</b> Environmental Engg( <b>T</b> )- <b>101</b> UG1( <b>T</b> )- <b>103,104, B4-301, B4-304</b> CCNSB – <b>203</b> Database Systems( <b>T</b> )- <b>204</b> <b>Seminar talks / Tutorials</b>	APS( <b>T</b> )- <b>5-6:30 PM-SH1</b>
<b>Tue</b>	Number Theory & Cryptology- <b>N104</b> Soil Dynamics & MF- <b>101</b> Genomics & Proteomics- <b>102</b> UG1- <b>103,104</b> BMSID- <b>201</b> Web Mining- <b>202</b> OS(PG)- <b>203</b> Ontology- <b>301</b> Research Methodology- <b>302</b> Green Buildings- <b>303</b>	Generalized Syntax- <b>101</b> Parallel Programming- <b>102</b> UG1- <b>103,104</b> Algorithms- <b>105</b> Analog & Mixed Signal Design- <b>201</b> Structural Dynamics- <b>202</b> Signals & Systems- <b>203</b> Databases Systems- <b>204</b> Immunology- <b>301</b> Research in IS- <b>302</b> SM in AI- <b>SH1</b> Basic Maths-1- <b>B4-301</b> Broadband Networks- <b>B4-304</b>	Engineering Mathematics- <b>101</b> Mechanics of Solids - <b>102</b> UG1- <b>103,104</b> OS(UG)- <b>105</b> Advanced Bioinformatics- <b>201</b> Discrete Maths & Algorithms ( <b>11.30-1.30PM</b> )- <b>203</b> Science Technology & Society- <b>204</b> Classical Text Reading I- <b>301</b> Theories of Arts & Aesthetics- <b>302</b> Intro to Classical Telugu- <b>303</b> Computer Problem Solving- <b>304</b> Confluence of Humanities&CS- <b>C3-314</b>	<b>N</b>          <b>C</b>	Embedded Hardware Design- <b>203</b> SERC- <b>102</b> Adv. Computer Networks- <b>104</b> Time Frequency Analysis- <b>201</b> Environmental Engg- <b>202</b> Mobile Robotics- <b>204</b> Server Room- <b>301</b> Spatial Informatics- <b>302</b> Machine Learning- <b>SH1</b> Science Lab1 ( <b>2-5PM</b> )	CASE Workshop( <b>T</b> )- <b>101</b> PRP( <b>T</b> )- <b>103</b> OS(PG)( <b>T</b> )- <b>SH1</b> UG1( <b>T</b> )-(3:30-5:30) <b>B4-301,B4-304</b> OS(UG)( <b>T</b> )- <b>SH2</b> <b>Project discussions / Tutorials</b>	Theory of Arts( <b>T</b> )- <b>103</b>  ---
<b>Wed</b>	Embedded Systems- <b>101</b> HV-1 - <b>103,104</b> Classical Language: Sanskrit-II- <b>201</b> Computers & Scripting-1- <b>202</b> HV-1 - <b>203</b> Information Theory & Coding- <b>204</b> POPL- <b>205</b> Topics in Speech Systems- <b>301</b> HV-1 - <b>302,303,304,B4-301, B4-304, CR1,CR2, C3-314, A3-301.</b> Cloud Computing- <b>SH1</b>	BMSSC- <b>101</b> Sense of Past- <b>102</b> Principles of Semiconductor Devices- <b>103</b> UG1(T)- <b>104</b> Advanced Biology- <b>201</b> Electrical Science II- <b>202</b> Intro to Middleware Systems- <b>203</b> Intro to Linguistics( <b>T</b> )- <b>302</b> Engg Drawing & Sketch- <b>EERC</b> Communication Theory-II- <b>B4-304</b>	Phonetics & Phonology- <b>102</b> English- <b>103</b> Probability & Random Processes- <b>104</b> Intro to Cognitive Science- <b>201</b> Scripting & CE- <b>203</b> EMTA( <b>T</b> )- <b>204</b> CMOS RFIC Design- <b>301</b> Complexity & Adv Algorithms- <b>304</b> HSS Skills1- <b>SH2</b> Engg Drawing & Sketch- <b>CR1</b>	<b>H</b>	Building Materials & Construction- <b>101</b> Quantum Mechanics, S&S- <b>102</b> Thermodynamics & SM- <b>103</b> Economic Theories, Social Choice & Power- <b>104</b> Intro to Linguistics- <b>201</b> Non-Violence- <b>203</b> Server Room- <b>301</b>	<b>Science-1(T)-101,102,201,202, 203</b>  <b>UG1(T)-103,104</b>  <b>Faculty Meeting</b>	---

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<b>Thu</b>	Linear Electronics Circuits- <b>101</b> Speech Signal Processing- <b>102</b> Game Theory for CS- <b>105</b> Software Quality Engg- <b>201</b> Finite Element Method- <b>202</b> Natural Language Processing- <b>204</b> Linear Control Systems- <b>301</b> UG1(T)- <b>303</b> Economics & Organization- <b>C3-314</b> UG1(T)- <b>B4-301,B4-304,CR1,CR2</b>	Linguistics-1- <b>101</b> CASE Workshop- <b>102</b> UG1- <b>103,104</b> Maths III- <b>105</b> Disaster Mgmt- <b>201</b> Algorithms & OS- <b>202</b> Differential Equations- <b>203</b> Design of Mechanisms- <b>301</b> Adv. Problem Solving( <b>10-12</b> )- <b>SH1</b> Classical Text Reading III- <b>C3-314</b>	Topics in Physics- <b>101</b> Computational Linguistics 1- <b>102</b> UG1- <b>103,104</b> Science I- <b>105</b> CNS Lab- <b>201</b> Design of Offshore Structures- <b>202</b> EMTA- <b>203</b> Adv Biomolecular Architecture- <b>205</b> APS- <b>SH1</b>	<b>L</b>          <b>U</b>	Adv. Reinforce Concrete Design- <b>101</b> Maths & Statistics- <b>102</b> Digital Image Processing- <b>103</b> SSAD & Project- <b>105</b> Game Design and Engineering- <b>201</b> Speech Technology- <b>202</b> DWDM- <b>203</b> Compilers- <b>204</b> Server Room- <b>301</b> EHD Lab- <b>2:00-5:00 PM</b>	EHD Lab- <b>2-5:00 PM</b> SM in AI( <b>T</b> )- <b>SH1</b> DMA( <b>T</b> )- <b>203</b> <b>UG1(T)-(3:30-5:30)</b> <b>B4-301,B4-304</b> Broadband Networks( <b>T</b> )- <b>102</b>  <b>Project discussions / Tutorials</b>	<b>FSIS</b>
<b>Fri</b>	Number Theory & Cryptology- <b>N104</b> Soil Dynamics & MF- <b>101</b> Genomics & Proteomics- <b>102</b> UG1- <b>103,104</b> BMSID- <b>201</b> OS(PG)- <b>203</b> Web Mining- <b>204</b> Ontology- <b>301</b> Research Methodology- <b>302</b> Green Buildings- <b>303</b>	Generalized Syntax- <b>101</b> Parallel Programming- <b>102</b> UG1- <b>103,104</b> Algorithms- <b>105</b> Analog & Mixed Signal Design- <b>201</b> Structural Dynamics- <b>202</b> Signals & Systems- <b>203</b> Databases Systems- <b>204</b> Immunology- <b>301</b> Research in IS- <b>302</b> SM in AI- <b>SH1</b> Basic Maths-1- <b>B4-301</b> Broadband Networks- <b>B4-304</b>	Engineering Mathematics- <b>101</b> Mechanics of Solids - <b>102</b> UG1- <b>103,104</b> OS(UG)- <b>105</b> Advanced Bioinformatics- <b>201</b> Science Technology and Society- <b>204</b> Classical Text Reading I- <b>301</b> Theories of Arts & Aesthetics- <b>302</b> Intro to Classical Telugu- <b>303</b> Computer Problem Solving- <b>304</b> Confluence of Humanities&CS- <b>C3-314</b>	<b>N</b>          <b>C</b>	Embedded Hardware Design- <b>203</b> English - <b>103</b> Adv. Computer Networks- <b>104</b> Time Frequency Analysis- <b>201</b> Environmental Engg- <b>202</b> Discrete Maths & Algorithms- <b>(2-4PM)-203</b> Mobile Robotics- <b>204</b> Server Room- <b>301</b> Spatial Informatics- <b>302</b> Machine Learning- <b>SH1</b> HSS Skills1- <b>SH2</b> Science Lab1 <b>(2-5PM)</b>	<b>HV-1</b> - Single group (105) – 3 groups (103,104,304)  POPL(T)- <b>SH2</b>  <b>Seminar talks / Tutorials</b>	<b>---</b>
<b>Sat</b>	Embedded Systems- <b>101</b> Quantum Mechanics, S&S- <b>102</b> Intro to Databases- <b>105</b> Classical Language: Sanskrit-II- <b>201</b> Computers & Scripting-1- <b>202</b> Information Theory & Coding- <b>204</b> POPL- <b>205</b> Topics in Speech Systems- <b>301</b> Cloud Computing- <b>SH1</b> Structural Dynamics( <b>T</b> )- <b>CR1</b> UG1(T)- <b>B4-301</b>	BMSSC- <b>101</b> Sense of Past- <b>102</b> Principles of Semiconductor Devices- <b>103</b> Advanced Biology- <b>201</b> Electrical Science II- <b>202</b> Intro to Middleware Systems- <b>203</b> UG1(T)- <b>B4-301</b> Communication Theory-II- <b>B4-304</b>	UG1(T)- <b>101</b> Phonetics & Phonology- <b>102</b> Probability & Random Processes- <b>104</b> Intro to Cognitive Science- <b>201</b> Scripting & CE- <b>203</b> BMSID( <b>T</b> )- <b>204</b> CMOS RFIC Design- <b>301</b> Complexity & Adv Algorithms- <b>304</b> Engg Drawing & Sketch- <b>CR1</b> UG1( <b>T</b> )- <b>B4-301,B4-304</b>	<b>H</b>	Building Materials & Construction- <b>101</b> Thermodynamics & SM- <b>103</b> Economic Theories, Social Choice & Power- <b>104</b> Intro to Linguistics- <b>201</b> Server Room- <b>202</b> Non-Violence- <b>203</b> Signals & Systems( <b>T</b> )- <b>301,302</b>	<b>ES-II(T)-101,102</b> <b>SSAD(T)-SH2</b>  <b>Tutorials</b>	Thermodynamic s( <b>T</b> )- <b>6-7PM-103</b> <b>---</b>

Course Name-Room No;

Nilgiri Building: N104, Vindhya Building: CR1, CR2, SH1, SH2, B4-30, B4-304; Himalaya Building: 101,102,103,104,105,201,202,203,204,205,301,302,303,304