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In [4]: # Initialize an empty list to store tasks
    tasks = []
    # Function to add a task to the list
    def add_task(task):
        tasks.append({"task": task, "completed": False})
        print(f"Task '{task}' added successfully!")
    # Function to delete a task by its index
    def delete_task(index):
        if 0 <= index < len(tasks):</pre>
            del tasks[index]
            print("Task deleted successfully!")
        else:
            print("Invalid index. Task not found.")
    # Function to display all tasks in the list
    def display_tasks():
        if tasks:
            print("Tasks:")
             for idx, task in enumerate(tasks):
                status = "Done" if task["completed"] else "Pending"
                print(f"{idx + 1}. {task['task']} - {status}")
        else:
            print("No tasks in the list.")
    # Function to mark a task as complete
    def mark_complete(index):
        if 0 <= index < len(tasks):</pre>
            tasks[index]["completed"] = True
            print("Task marked as complete!")
            print("Invalid index. Task not found.")
    # Main function to interact with the user
    def main():
        while True:
            print("\n===== TO-DO LIST =====")
            print("1. Add Task")
            print("2. Delete Task")
            print("3. Display Tasks")
            print("4. Mark Task as Complete")
            print("5. Exit")
            choice = input("Enter your choice (1-5): ")
            if choice == "1":
                 task = input("Enter task to add: ")
                add_task(task)
            elif choice == "2":
                index = int(input("Enter index of task to delete: "))
                delete_task(index - 1) # Adjust index by 1 for user-friendly input
            elif choice == "3":
                display_tasks()
            elif choice == "4":
                index = int(input("Enter index of task to mark as complete: "))
                mark_complete(index - 1) # Adjust index by 1 for user-friendly input
            elif choice == "5":
                print("Exiting the program. Goodbye!")
                break
            else:
                print("Invalid choice. Please choose a number from 1 to 5.")
    if __name__ == "__main__":
        main()
    ===== TO-DO LIST =====
    1. Add Task
    2. Delete Task
    3. Display Tasks
    4. Mark Task as Complete
    5. Exit
    Enter your choice (1-5): 1
    Enter task to add: Read a book
    Task 'Read a book' added successfully!
    ===== TO-DO LIST =====
    1. Add Task
    2. Delete Task
    3. Display Tasks
    4. Mark Task as Complete
    5. Exit
    Enter your choice (1-5): 1
    Enter task to add: Joirnalin
    Task 'Joirnalin' added successfully!
    ===== TO-DO LIST =====
    1. Add Task
    2. Delete Task
    3. Display Tasks
    4. Mark Task as Complete
    5. Exit
    Enter your choice (1-5): 1
    Enter task to add: Watch a movie
    Task 'Watch a movie' added successfully!
    ===== TO-DO LIST =====
    1. Add Task
    2. Delete Task
    3. Display Tasks
    4. Mark Task as Complete
    5. Exit
    Enter your choice (1-5): 1
    Enter task to add: Go to park
    Task 'Go to park' added successfully!
    ===== TO-DO LIST =====
    1. Add Task
    2. Delete Task
    3. Display Tasks
    4. Mark Task as Complete
    5. Exit
    Enter your choice (1-5): 2
    Enter index of task to delete: 3
    Task deleted successfully!
    ===== TO-DO LIST =====
    1. Add Task
    2. Delete Task
    3. Display Tasks
    4. Mark Task as Complete
    5. Exit
    Enter your choice (1-5): 3
    Tasks:
    1. Read a book - Pending
    2. Joirnalin - Pending
    3. Go to park - Pending
    ===== TO-DO LIST =====
    1. Add Task
    2. Delete Task
    3. Display Tasks
    4. Mark Task as Complete
    5. Exit
    Enter your choice (1-5): 4
    Enter index of task to mark as complete: 4
    Invalid index. Task not found.
```

===== TO-DO LIST =====

4. Mark Task as Complete

Enter your choice (1-5): 5 Exiting the program. Goodbye!

Add Task
Delete Task
Display Tasks

5. Exit