

Ken Bima Satria Gandasasmita 23/516183/PA/22062

Rakai Andaru Priandra 23/511442/PA/21796

Muhammad Razan Alamudi 23/511396/PA/21784

Muhammad Naufal Zahir 23/511471/PA/21804

Bambang Abhinawa Pinakasakti 23/511433/PA/21794

## Software Testing Reports

### Toggle Test

```
import { render, screen, fireEvent } from '@testing-library/react';
import { ThemeToggle } from '@components/theme-toggle';
import { useTheme } from 'next-themes';

jest.mock('next-themes', () => ({
  useTheme: jest.fn(),
}));

describe('ThemeToggle', () => {
  const setThemeMock = jest.fn();

  beforeEach(() => {
    (useTheme as jest.Mock).mockReturnValue({
      setTheme: setThemeMock,
    });
  });

  afterEach(() => {
    jest.clearAllMocks();
  });

  it('renders toggle button', () => {
    render(<ThemeToggle />);
    expect(screen.getByRole('button', { name: /toggle theme/i
  })).toBeInTheDocument();
  });

  it('opens menu and shows options', () => {
    render(<ThemeToggle />);
    fireEvent.click(screen.getByRole('button', { name: /toggle theme/i
  }));
    expect(screen.getByText('Light')).toBeVisible();
    expect(screen.getByText('Dark')).toBeVisible();
  });
});
```

```

    expect(screen.getByText('System')).toBeVisible();
  });

  it.each([
    ['Light', 'light'],
    ['Dark', 'dark'],
    ['System', 'system'],
  ])('sets theme to %s when clicked', (label, theme) => {
    render(<ThemeToggle />);
    fireEvent.click(screen.getByRole('button', { name: /toggle theme/i
  }));
    fireEvent.click(screen.getByText(label));
    expect(setThemeMock).toHaveBeenCalledWith(theme);
  });
});

```

This test file verifies the functionality of a **ThemeToggle** component using **React Testing Library** and **Jest**. The component allows users to switch between **Light**, **Dark**, and **System** themes, and it relies on the **useTheme** hook from the **next-themes** library.

## Mock Setup

TypeScript

```

jest.mock('next-themes', () => ({
  useTheme: jest.fn(),
}));

```

- Mocks the **useTheme** hook from **next-themes** so it can be controlled in the test environment.

TypeScript

```

const setThemeMock = jest.fn();
beforeEach(() => {
  (useTheme as jest.Mock).mockReturnValue({
    setTheme: setThemeMock,
  });
});

```

```
});
```

- Before each test, `useTheme` returns a mock object with a `setTheme` function, which you can monitor and assert against.

## Test Cases Breakdown

### 1. Check if the toggle button renders

TypeScript

```
it('renders toggle button', () => {  
  render(<ThemeToggle />);  
  expect(screen.getByRole('button', { name: /toggle theme/i  
})).toBeInTheDocument();  
});
```

- Verifies that the theme toggle button appears in the document with a label like "Toggle Theme".

### 2. Check if menu opens and shows options

TypeScript

```
it('opens menu and shows options', () => {  
  render(<ThemeToggle />);  
  fireEvent.click(screen.getByRole('button', { name: /toggle  
theme/i }));  
  expect(screen.getByText('Light')).toBeVisible();  
  expect(screen.getByText('Dark')).toBeVisible();  
  expect(screen.getByText('System')).toBeVisible();  
});
```

- - Simulates a user clicking the toggle button.
- Checks that the three options **Light**, **Dark**, and **System** become visible.

### 3. Check if clicking an option sets the correct theme

TypeScript

```
it.each([
  ['Light', 'light'],
  ['Dark', 'dark'],
  ['System', 'system'],
])(('sets theme to %s when clicked', (label, theme) => {
  render(<ThemeToggle />);
  fireEvent.click(screen.getByRole('button', { name: /toggle
theme/i }));
  fireEvent.click(screen.getByText(label));
  expect(setThemeMock).toHaveBeenCalledWith(theme);
}));
```

- Uses **parameterized testing** with `it.each` to run the same test logic for each theme option.
- It clicks the toggle, selects one of the options, and verifies that `setThemeMock` was called with the correct theme string (`light`, `dark`, or `system`).

### Button Testing

```
// components/ui/button.test.tsx
import { render, screen } from "@testing-library/react";
import userEvent from "@testing-library/user-event";
import { Button } from "../components/ui/button";

describe("Button component", () => {
  it("renders with default text", () => {
    render(<Button>Click me</Button>);
    expect(screen.getByRole("button", { name: /click me/i
})).toBeInTheDocument();
  });

  it("applies variant class correctly", () => {
    render(<Button variant="destructive">Delete</Button>);
    const btn = screen.getByRole("button", { name: /delete/i });
    expect(btn).toHaveClass("bg-destructive");
  });
});
```

```

});

it("calls onClick handler when clicked", async () => {
  const user = userEvent.setup();
  const handleClick = jest.fn();
  render(<Button onClick={handleClick}>Click</Button>);
  await user.click(screen.getByRole("button", { name: /click/i }));
  expect(handleClick).toHaveBeenCalledTimes(1);
});
});

```

## 1. Renders with default text

tsx

CopyEdit

```

it("renders with default text", () => {
  render(<Button>Click me</Button>);
  expect(screen.getByRole("button", { name: /click me/i
})).toBeInTheDocument();
});

```

- Ensure the button renders with the correct label/text.
- Confirms a button is in the document with the text "Click me".
- Verifies **rendering and accessibility** (by using `getByRole('button')` with the accessible name).

## 2. Applies variant class correctly

tsx

CopyEdit

```

it("applies variant class correctly", () => {
  render(<Button variant="destructive">Delete</Button>);
  const btn = screen.getByRole("button", { name: /delete/i });
  expect(btn).toHaveClass("bg-destructive");
});

```

- Ensure styling changes based on the `variant` prop.
- Verifies that the rendered button with the `destructive` variant has the class `bg-destructive` (assumed to be part of your styling system like Tailwind CSS or custom classnames).
- Confirms **visual styling behavior**.

### 3. Calls `onClick` when clicked

tsx

CopyEdit

```
it("calls onClick handler when clicked", async () => {
  const user = userEvent.setup();
  const handleClick = jest.fn();
  render(<Button onClick={handleClick}>Click</Button>);
  await user.click(screen.getByRole("button", { name: /click/i }));
  expect(handleClick).toHaveBeenCalledTimes(1);
});
```

- Ensure clicking the button triggers the `onClick` function.
- Uses `jest.fn()` to mock a click handler and verifies it's called once after simulating a user click.
- Tests **interactivity** and **functionality**.

Input Test

```
import React from 'react';

import { render, screen } from '@testing-library/react';

import { Input } from '@components/ui/input'; // adjust path accordingly

describe('Input component', () => {
```

```
it('renders an input element', () => {

  render(<Input data-testid="input-test" />);

  const input = screen.getByTestId('input-test');

  expect(input).toBeInTheDocument();

  expect(input.tagName).toBe('INPUT');

});

it('applies the given type attribute', () => {

  render(<Input type="email" data-testid="input-type" />);

  const input = screen.getByTestId('input-type');

  expect(input).toHaveAttribute('type', 'email');

});

it('includes the custom className along with default classes', () => {

  const customClass = 'custom-class';

  render(<Input className={customClass} data-testid="input-class" />);

  const input = screen.getByTestId('input-class');

  expect(input).toHaveClass('border-input');

  expect(input).toHaveClass(customClass);

});

it('forwards other props to the input element', () => {

  render(<Input placeholder="Enter text" data-testid="input-props" />);
```

```

    const input = screen.getByTestId('input-props');

    expect(input).toHaveAttribute('placeholder', 'Enter text');

  });

  it('includes data-slot="input" attribute', () => {

    render(<Input data-testid="input-slot" />);

    const input = screen.getByTestId('input-slot');

    expect(input).toHaveAttribute('data-slot', 'input');

  });

});

```

## 1. Renders an input element

tsx

CopyEdit

```

it('renders an input element', () => {

  render(<Input data-testid="input-test" />);

  const input = screen.getByTestId('input-test');

  expect(input).toBeInTheDocument();

  expect(input.tagName).toBe('INPUT');

});

```

- Ensures the component renders and is of the correct element type (<input>).



## 2. Applies the given **type** attribute

tsx

CopyEdit

```
it('applies the given type attribute', () => {  
  render(<Input type="email" data-testid="input-type" />);  
  
  const input = screen.getByTestId('input-type');  
  
  expect(input).toHaveAttribute('type', 'email');  
});
```

- Verifies that the **type** prop (e.g., "email") is correctly forwarded to the DOM element.

## 3. Includes the custom **className** along with default classes

tsx

CopyEdit

```
it('includes the custom className along with default classes', () => {  
  const customClass = 'custom-class';  
  
  render(<Input className={customClass} data-testid="input-class" />);  
  
  const input = screen.getByTestId('input-class');  
  
  expect(input).toHaveClass('border-input'); // assumed default class  
  expect(input).toHaveClass(customClass);    // custom class  
});
```

- Tests if both:

- A **default class** (like `border-input`) is applied.
- A **custom className** passed as a prop is appended correctly.
- Useful for ensuring styling flexibility.

#### 4. Forwards other props (like `placeholder`)

tsx

CopyEdit

```
it('forwards other props to the input element', () => {  
  render(<Input placeholder="Enter text" data-testid="input-props"  
/>);  
  
  const input = screen.getByTestId('input-props');  
  
  expect(input).toHaveAttribute('placeholder', 'Enter text');  
});
```

- Ensures **spread props** (e.g., `placeholder`, `aria-*`, `disabled`) are forwarded to the native `<input>` element.

#### 5. Includes `data-slot="input"` attribute

tsx

CopyEdit

```
it('includes data-slot="input" attribute', () => {  
  render(<Input data-testid="input-slot" />);  
  
  const input = screen.getByTestId('input-slot');  
  
  expect(input).toHaveAttribute('data-slot', 'input');  
});
```

Confirms the presence of a structural or styling attribute (`data-slot="input"`), likely used for styling systems like **Radix UI**, **Tailwind Variants**, or **component libraries**.