# **Contract Management documentation**

A smart contract for efficiently managing contract addresses and respective descriptions.

# 1. Smart Contract

#### a. Choice of data structure

The **contracts** mapping provides a constant-time complexity(O(1)) for storage, updating, removal and retrieval of data using contract addresses as unique identifiers. This makes it a very efficient way to manage contract addresses and respective descriptions.

#### mapping(address => string) public Contracts;

The **isAuthorized** is used for access check by all external functions, making it gas efficient as possible is a priority which is resolved with the use of mapping

mapping(address => bool) public isAuthorized;

## b. Choice of Access Control Mechanism:

The access control is managed with the use of an **isAuthorized** mapping and **onlyAuthorizedUser** modifier. Only authorized user have the privileges to store, update or removal contract data

**Reusability**: The **onlyAuthorizedUser** provides a reusable way to control access on functions, thereby reducing redundancy

**Scalability**: The choice of adding authorized users through a mapping allows for scalability in access control. The contract does not have a fixed or hardcoded set of authorized users, as the need arises, access privileges can be reassigned or revoked as needed without requiring changes to the contract's core functionality.

**Gas Efficiency**: The access control check in the **onlyAuthorizedUser** modifier is designed to have a constant time complexity, denoted as O(1). That means gas cost for this check remains the same regardless of the size of the number of authorized users, or any other factors.

## C. Various functions

**GrantAccess:** Permits contract owner to give authorized access to user addresses

- Only owner can call this function
- The **\_user** address must be a valid address
- The **\_user** address must be an unauthorized address

## function grantAccess(address \_user) external;

**RevokeAccess:** Permits contract owner to remove authorized access from user addresses

- Only owner can call this function
- The **\_user** address must be a valid address
- The **\_user** address must be an authorized address

# function revokeAccess(address \_user) external;

**AddContract:** Permits authorized users to store contract addresses with respective descriptions

- Only authorized users can call this function
- Cannot add an already existent contract address
- The contractAddress address must be a valid contract address
- The description of a contract address must not be empty

#### function addContract(address contractAddress, string memory description) external;

**UpdateContractDescription**: Permits authorized users to update the description of a stored contract address

- Only authorized users can call this function
- The **contracctAddress** address must be a valid address
- Cannot update a contract that has not been stored
- The description of a contract address must not be empty

# function updateContractDescription(address \_contractAddress, string memory newDescription) external;

**RemoveContract:** Permits authorized users to remove stored contract addresses with respective description.

Only authorized users can call this function

- The **\_contracctAddress** address must be a valid address
- Cannot remove a contract that has not been stored

function removeContract(address \_contractAddress) external;

**IsValidContractAddress:** is an internal function that permits to check if an address is a valid contract address and returns a true/false result

function \_isValidContractAddress(address \_contractAddress) internal;

# D. Modifiers

**isOwner:** permits to restrict access to the main contract owner only.

modifier isOwner(){}

isAuthorizedUser: permits to restrict access to authorized users only

modifier isAuthorizedUser(){}

isValidAddress: permits to check for address validity

modifier isValidAddress(address \_contractAddress){}

#### E. Events

Events serve as a notifier to the external world about specific occurrences or state changes within the contract.

Event sent when new contract addresses are stores or updated

event ContractInfo(address dataOperator, address contractAddress, string description, string status);

- Event sent when stored contract addresses are removed
  event ContractRemoved(address contractAddress);
- Event sent when user access are granted or revoked
  event AccessInfo(address user, string description);

# 2. Test Approach

The main objective of testing the **ContractManager** is to ensure that the contract's functions work as expected, adhere to access control mechanisms, and handle edge cases.

## **Test Cases**

# a. Access control management

#### **Grant Access:**

- Operation should revert if ContractManager owner is not function caller
- Operation should revert if provided user address is invalid
- Operation should revert if user address provided already has authorized access
- Operation should successfully grant access to a user if all conditions are respected

#### **Revoke Access:**

- Operation should revert if caller is not contract owner
- Operation should revert if user address provided is invalid
- Operation should revert if user address provided doesn't have authorized access
- Operation should successfully revoke access for a user if all conditions are met

#### b. Contract storage management

#### Add Contract:

- Operation should revert if caller is unauthorized
- Operation should revert if provided contract address is an invalid address
- Operation should revert if trying to store a non existent contract address
- Operation should revert if trying to add a contract address with empty description
- Operation should revert if trying to save a contract address that already exist
- Operation should successfully store a contract address with respective description if all conditions are respected

## **Update Contract description:**

- Operation should revert if caller is unauthorized
- Operation should revert if provided contract address is an invalid address
- Operation should revert if trying to update a non existent contract
- Operation should revert if trying to update a contract with empty description
- Operation should successfully update a contract description if all conditions are respected

#### **Remove stored Contract:**

- Operation should revert if caller is unauthorized
- Operation should revert if provided contract address is an invalid address
- Operation should revert if trying to remove a non existent contract
- Operation should successfully remove a contract

# **Test Environment:**

- Use Hardhat as the testing framework.
- Ensure the local blockchain environment is set up for contract deployment and testing.

#### **Test Execution:**

# a. Automated Testing:

- Used automated testing script to execute test cases.
- Ensure that automated tests cover all edge cases and scenarios.

# b. Manual Testing:

- Conduct manual testing for edge cases and complex scenarios.
- Manually checked the gas costs associated with critical functions.

#### c. Code Review:

- Perform a code review of the test scripts to ensure accuracy and coverage.
- Verify that the test scripts align with the documented test approach.

# d. Gas Profiling:

- Use Hardhat's gas profiler to analyze gas consumption during test executions.
- Made sure that the gas costs remain within acceptable range.