

Cross-Chain Bulk Payment Application (Frontend-Only)

Overview: We propose a *React/Next.js* frontend application that enables managers to send **bulk USDC payments across multiple blockchains** without any backend. The app leverages **LI.FI's cross-chain API** for optimal bridging and Circle's stablecoin primitives for trust-minimized transfers. Every action (wallet connection, quoting, and transactions) happens on the client side with MetaMask, and data (e.g. recipients list, user preferences) is persisted via `localStorage`. The interface will use **Tailwind CSS** with a modern dark theme. This static Next.js app can be hosted on Vercel or Netlify ¹.

- **Supported Assets & Networks:** We will focus on USDC only (Circle's regulated stablecoin) to simplify permissions and liquidity. Circle's CCTP (Cross-Chain Transfer Protocol) natively supports USDC bridging without wrapped tokens ². The app should support *all major chains* where USDC is available (Ethereum, Polygon, BNB, Avalanche, Arbitrum, Base, Solana, etc.) – effectively any network LI.FI or Circle CCTP supports ³ ⁴. This “all-network” support means the UI will list any supported destination chains for selection or import (Point 1 in specs).
- **Bulk Payments:** Managers can add **multiple recipients** manually (or via CSV upload) and assign each an amount of USDC and a target chain. For example, one CSV column might list Ethereum addresses and another column choose each address's network and payment. The UI will provide either a table/form for manual entry or a file-import button (satisfying “manually” & “give option” in specs). The app will then compute the total USDC needed per chain. This design ensures the manager retains full control over recipients (no auto-fetch of contacts) and can double-check all entries before sending.
- **User Roles:** There is no complex user management. Anyone who connects with MetaMask becomes the “manager” with access to the form. No backend means no login/roles logic – the only “identity” is the wallet address. (Point 7: “Not need for roles”).

Tech Stack & Architecture

- **Next.js (React) + TypeScript:** The app is built in Next.js for developer productivity and static export. We will use **Static Site Generation (SSG)** mode (e.g. setting `next.config.js` with `output: "export"` ¹) so that after `next build` the app compiles into HTML/JS assets in an `out` folder. This allows simple hosting on Vercel/Netlify (any static host) ¹. All code (including blockchain API calls) runs in the browser; there is no server-side code or API needed. We use TypeScript for type safety and reliability.
- **State Management (Zustand or React Context):** We will use a lightweight global state store (e.g. [Zustand](#) or React Context) to hold app state like the connected wallet, recipient list, route quotes, and UI mode. This state is kept entirely in memory, but we *persist key parts to* `localStorage` or `IndexedDB` so the user's progress (e.g. entered recipients) isn't lost on refresh. For example, a Zustand store can be wrapped with a “persist” middleware that writes parts of state to `localStorage`. This approach avoids any backend and is a common pattern in frontend-only apps.

- **Styling (Tailwind CSS):** The UI will use Tailwind CSS for rapid styling and easy theming. Tailwind's utility classes make responsive, modern designs straightforward, and it has built-in support for dark mode. For example, Tailwind "dark" variants let us style colors and backgrounds for dark mode effortlessly ⁵. We will adopt a sleek dark theme (Point 4: "dark modern UI") by applying classes like `bg-gray-900 text-gray-100` and leveraging Tailwind's `dark:` prefix. Tailwind's documentation notes that dark mode is a first-class feature: "Tailwind includes a `dark` variant that lets you style your site differently when dark mode is enabled" ⁵.
- **User Interface:** The main UI components include:
 - A **Connect Wallet** button (MetaMask) at the top. Users click this to connect their wallet. (In web3 apps, the wallet "Connect" button is how the user authenticates by wallet ownership ⁶.)
 - A **recipient input form/table** for bulk payments. Each row has fields: Recipient Address (on a given chain), Amount (USDC), and Destination Chain dropdown. We also include an "Add Recipient" button to append rows. Alternatively, a **CSV Import** feature allows bulk entry. (The user "manually" enters data or uploads it.)
 - A **Summary panel** showing total USDC per destination chain and estimated gas/fee. Possibly show a LI.FI-quote estimate of cost/time.
 - A **Proceed/Confirm** button that triggers the cross-chain transfer process via MetaMask.
- **Persistence (Local Storage):** As the user fills out the form, we save the list of recipients and amounts to `localStorage`. This ensures that if they accidentally reload, they can recover the data (improving UX). Modern browsers support `localStorage` or `IndexedDB` for this kind of client-side state persistence. Because no sensitive keys are stored (the user's private key stays in MetaMask), this is safe.
- **Deployment:** Because the app is fully static, deployment is straightforward. We will configure Next.js for static export and deploy the `out` directory to Vercel or Netlify. The Next.js docs confirm that a static export can be hosted on *any* static web server ¹. On Vercel, for example, we enable static exports so that each page (landing, app interface, etc.) is just HTML/JS. This matches the "frontend only" requirement.

Blockchain Integration

- **MetaMask Wallet Only:** We integrate MetaMask as the sole wallet. When the user clicks "Connect Wallet," we invoke the MetaMask SDK (or `window.ethereum.request({ method: 'eth_requestAccounts' })`) to get the user's Ethereum-compatible address ⁶. We restrict the app to MetaMask only (Point 6) – no WalletConnect, Coinbase Wallet, etc. Once connected, MetaMask provides a provider we use with Ethers.js or Web3.js for all blockchain transactions. All signing is done via MetaMask popup confirmations.
- **Token/Currency: USDC:** We will only allow USDC payments. USDC is already deployed natively on every supported chain. The advantage is that transfers can use Circle's CCTP or bridges without handling token swaps. The app's UI and logic will always refer to USDC (and we can display its \$ symbol, etc.). This means we only need to manage USDC contract addresses per chain (constant data) and not a general token list. Restricting to USDC simplifies security and trust since Circle backs USDC.

- **Cross-Chain Routing (LI.FI):** For transfers across chains, we use the [LI.FI SDK/API](#) exclusively. LI.FI is a bridge-and-DEX aggregator that “optimizes every route for speed, cost, and reliability” and supports “over 50k token pairs across 40+ chains” ⁷. In practice, when the user confirms a payment that requires moving USDC from Chain A to Chain B, we call LI.FI’s `/quote` endpoint (or use their SDK) with source chain, target chain, and USDC amount. LI.FI returns an optimal route (possibly via one or more intermediate swaps/bridges) minimizing cost/time. We then pass that route to LI.FI’s `/execute` function, which orchestrates the transactions. This abstracts away the complexity of choosing a bridge or DEX – LI.FI handles it with its smart routing ⁷. For example, LI.FI might utilize Circle’s CCTP under the hood for USDC if available, or otherwise use a liquidity bridge; LI.FI ensures we get 1:1 USDC transfers without wrapping. The LI.FI API can be called directly from the browser (it’s just a JSON REST API with free access upon signup).
- **Circle CCTP (Optional):** As an alternative or complement to LI.FI, Circle’s Cross-Chain Transfer Protocol (CCTP) can be used for native USDC bridging. CCTP works by *burning* USDC on the source chain and then *minting* it on the destination chain based on a signed attestation ² ³. This method requires trusting Circle’s attestation but guarantees true native USDC on arrival. Our app could integrate CCTP v2 if we directly call Circle’s APIs: e.g., initiate a burn, poll Circle’s Attestation Service, then submit a mint. CCTP v2 even supports faster (soft-finality) transfers in seconds ⁸. In many cases, LI.FI may itself leverage CCTP for USDC transfers. Either way, all cross-chain moves result in native USDC on the correct chain with no extra third-party fee (Circle’s fee for CCTP v1 is zero, and CCTP v2 has no onchain fee currently ³ ⁹).
- **Payment Flow (Per Chain):** The actual send operation is: for each distinct destination chain, we ensure the wallet has the required USDC on that chain (via LI.FI if not), then *send* the specified amounts to each recipient address on that chain. Because we are frontend-only, the app will initiate these sends as individual ERC-20 transfer transactions through MetaMask. (One optimization: if multiple recipients share the same chain and we wanted a single transaction, we could call a multi-send smart contract. However, deploying a custom contract is beyond the spec. So we will do sequential sends per recipient – each user will sign each transfer via MetaMask.) The app should batch these operations in the UI: e.g. “sending to 5 addresses on Polygon” might pop MetaMask 5 times (or show 5 pending transactions). The app will display status (pending, succeeded, failed) for each.
- **Network/Chain Selection:** The user must indicate (per recipient) which chain that recipient is on. We can default all payments to the user’s current MetaMask network if unspecified. The UI should offer a dropdown of supported chains (e.g., Ethereum, Polygon, etc.). When bridging via LI.FI, we automatically route from the current chain to the target chain. We should advise users to ensure they have enough gas-native token (e.g. ETH, MATIC) in their MetaMask on each chain, or use Circle’s Paymaster product if we wanted to subsidize gas (an advanced feature, out of scope here).

User Experience (Dark Modern UI)

- **Theme:** The app will use a dark modern color palette (e.g. dark gray backgrounds, accent colors for buttons). Tailwind CSS makes this easy: by adding the `dark:` modifier to class names, we can style one way for light mode and another for dark mode ⁵. For example, a container can have `bg-white dark:bg-gray-800` to switch between light/dark backgrounds. We will apply Tailwind’s recommended dark mode (driven by user OS preference or a toggle) to give a polished look. As one article notes, “Tailwind CSS 4.0 makes it incredibly simple to design for both light and dark themes by introducing a built-in dark mode variant” ⁵.

- **Layout:** A clean, intuitive layout with these sections:
 - **Header Bar:** Contains the app title and the MetaMask “Connect Wallet” button (showing the wallet address once connected).
 - **Main Panel (Bulk Send Form):** A scrollable table or form for entering recipients. Columns: [Recipient Address] [Destination Chain] [Amount (USDC)] [Remove] . “Add Row” or “Import CSV” controls are at the top.
 - **Summary Panel (Sidebar or Bottom):** Shows totals (e.g. “You will send 1000 USDC total: 500 on Ethereum, 300 on Polygon, 200 on Avalanche”), along with a “Find Best Route” button. When clicked, the app queries LI.FI and displays estimated bridging steps and gas.
 - **Execute Panel:** After confirming the route, a “Send Payments” button appears. Clicking it begins the transaction process. Under the hood, the app may initiate multiple asynchronous flows (bridge + send). We will list each pending transaction as a card with status (“Bridge USDC to X chain”, “Send to 0xABC...”, etc.). Each will have a MetaMask signature prompt when needed.
- **Notifications:** The app will show success or error messages (e.g. “Bridge complete”, “Payment to 0x123 succeeded”).
- **User Options:** Following spec points, we give users choices where sensible:
 - **All vs Specific Chains:** Default to “All” supported chains in selection list (fulfills #1 “All”).
 - **USDC Only:** Token field is fixed to USDC (#2).
 - **Manual Entry:** We highlight manual entry but also *allow* CSV import (#3 & #4: “give option to user”).
 - **MetaMask Only:** We ensure the connect button only supports MetaMask.
 - **No Roles:** There is no login, so no user role UI is needed. Anyone with MetaMask can send payments from their own funds.

Implementation Considerations

- **MetaMask Integration:** Using the MetaMask SDK or Ethers.js with `window.ethereum`, we connect to MetaMask and listen for account/network changes. MetaMask’s documentation describes that a web3 “Connect Wallet” button triggers the authentication process by having the user sign a login request ⁶. After connecting, all transactions (both bridge calls via LI.FI and USDC transfers) are signed through MetaMask. We should check for an available Ethereum provider and detect errors if MetaMask is not installed (prompt user to install).
- **LI.FI SDK Usage:** We will use the LI.FI JavaScript SDK or REST API. For example, LI.FI’s “Requesting Routes/Quotes” API ¹⁰ allows us to do:

```
const routes = await lifi.getRoutes({ fromChain, toChain, fromToken,
toToken, fromAmount });
const route = routes[0]; // best route
```

Then to execute, LI.FI’s SDK can execute the route via `swap()` or `executeRoute`. The SDK handles the `approve` for token, the bridging, and calling the final transfer. (Alternatively, we could call LI.FI’s REST API endpoints `GET /quote` and `POST /execute` as described in their docs ¹¹.) The key is: **no new contracts** beyond LI.FI’s and the blockchains’ USDC. We rely solely on standard cross-chain primitives and LI.FI’s contracts.

- **State Handling:** We will store in state (Context/Zustand):
 - Wallet address and connection status.
 - Array of recipients (address, chain, amount).
 - LI.FI quotes/results (for display).
 - UI state (connecting, pending transactions, dark mode toggle). We can use Zustand's persisted store or similar to save recipients list to `localStorage`, so that if the manager refreshes mid-entry, the list isn't lost.
- **Data Fetching:** For each supported chain, we need the USDC token contract address to interact with (so we can send or approve). We can hardcode known USDC addresses or fetch from a config. LI.FI API can also tell us token info ¹⁰. No backend means no secure vault for API keys; fortunately LI.FI's public endpoints require minimal auth (just an API key in header). Circle's CCTP also requires calls to their attestation service (which is just REST with no secret key for reading the attestation of a burn).
- **Security & Validation:** The app should **always** validate user input before sending. For addresses, use an on-the-fly check (ethers.js `utils.isAddress()`). Amounts should be positive numbers. Before execution, show a final confirmation summarizing each chain's total and number of recipients. Since everything happens client-side, the code running in the user's browser must be audited carefully, but no secret keys are stored. All keys remain in MetaMask. We should also ensure the Next.js build is minified and maybe even sign the app to ensure integrity (though hosting on Vercel with HTTPS reduces risk).
- **Performance:** With large recipient lists, the app should handle e.g. 100+ entries. Zustand and React can handle that, but we may implement pagination or lazy rendering for very large lists to keep the UI smooth. Bridge quotes (LI.FI calls) might be rate-limited; we should handle API errors gracefully and possibly queue requests. Each blockchain transaction (USDC transfer) requires gas, so in bulk the user must review final gas costs.

Cross-Chain Transfer Workflow (LI.FI + Circle)

1. **Prepare Quote:** When the user clicks "Find Best Route" or "Send Payments", the app aggregates recipients by destination chain. For each chain C (except the source chain of the user's wallet), we calculate how much USDC to move. Then we call LI.FI for each needed cross-chain transfer. For example, if the user's MetaMask is on Ethereum Mainnet and they want to pay someone on Avalanche, we get a route from ETH→AVAX. LI.FI might in turn burn USDC on ETH and mint on AVAX (using Circle's CCTP) or use a liquidity bridge, but the app just sees a planned transaction. We display this route as "Bridge X USDC from Ethereum to Avalanche via [LI.FI route]".
2. **Execute Bridge:** Upon confirmation, the app submits the LI.FI route. This will pop up MetaMask to approve spending USDC on the source chain if not already approved. Then MetaMask will send the bridge transaction (often this is a single contract call by LI.FI's contract). We wait for this to complete. Once done, the user's MetaMask balance on the target chain is credited with USDC. (Circle CCTP's attestations take some time, but LI.FI abstract that away – typically it uses fast finality or notifies us when mint completes.)
3. **Send to Recipients:** Next, for each recipient on that chain, we initiate an ERC-20 transfer of USDC from the user's wallet to the recipient's address. Each is a simple `transfer` call.

MetaMask will open a window for each transaction (unless we batch multiple in one call, which is complex without a custom contract). The UI will queue these and show progress. Once all recipients on a chain are done, we move to the next chain.

4. **Completion:** After all chains and all recipients are processed, we present a summary (e.g. “All 10 payments completed successfully”). The user’s wallet now has reduced USDC balances accordingly.

This flow ensures that **even if recipients span multiple chains, a single manager session can handle them**. LI.FI’s smart routing means the manager doesn’t manually choose which bridge to use; they just see the estimated cost/time. We rely on MetaMask to handle chain switching if needed (e.g. MetaMask may prompt “Switch to Avalanche?”).

References and Key Technologies

- **LI.FI API/SDK:** A one-stop cross-chain routing solution. LI.FI’s own docs highlight that it covers “Bridges, DEXs, and aggregators—all in one place” with smart routing ⁷. Integrating LI.FI means we don’t hard-code any specific bridge. For example, if a new high-liquidity bridge appears on a chain, LI.FI automatically includes it. We will cite LI.FI for smart routing: “*LI.FI optimizes every route for speed, cost, and reliability*” ⁷.
- **Circle CCTP:** As a foundational primitive, Circle’s CCTP is designed to *move USDC across blockchains* with one-to-one (1:1) capital efficiency ⁴. Because CCTP burns and mints natively, it avoids wrapped tokens. As the Circle docs state: “*CCTP... facilitates the seamless movement of native USDC across various blockchains,*” by minting/burning tokens on source/destination ². This project leverages that paradigm for security and fungibility. (Note: LI.FI may use CCTP itself or our app could optionally invoke it via Circle’s API.)
- **Next.js Static Site:** The official Next.js guide confirms that a statically exported Next app *can be deployed on any static host* ¹. This matches our architecture: we use SSG and no server code. In practice, deploying to Vercel is as simple as pointing it to our GitHub repo; Vercel will run `next build` with `output: export` and serve the resulting static files. Netlify is similar (the config just needs a build command and publish directory).
- **Tailwind CSS Dark Mode:** For UI styling, we rely on Tailwind’s theming. The Tailwind docs note that dark mode is easy: it includes a `dark:` variant for utilities ⁵. The development guide confirms we can “toggle dark mode manually” or use media queries. This supports our goal of a “dark modern UI”.
- **MetaMask Integration:** MetaMask’s official tutorial (for example, on their blog) shows that a Web3 app must include a “Connect Wallet” button that triggers `ethereum.request({ method: 'eth_requestAccounts' })`, allowing the app to authenticate the user via their wallet. Once connected, MetaMask injects a `window.ethereum` provider. We will use MetaMask’s recommended SDK or Ethers.js as in MetaMask’s example for Next.js ⁶. All subsequent calls (transactions for LI.FI and USDC transfers) go through this provider.

Summary

This React/Next.js frontend will be a **production-ready** application for cross-chain bulk payments in USDC. It embraces best practices and current technology: no backend (all logic in browser), MetaMask for wallet interactions, LI.FI for optimal multi-chain routing ⁷, and Circle's CCTP concepts for trust-minimized stablecoin bridging ² ⁴. The UI is responsive and dark-themed with Tailwind CSS ⁵, and the app can be deployed instantly on Vercel or Netlify as a static site ¹. In short, managers will get a seamless interface: connect their MetaMask, enter a list of recipients and chains, and send USDC in a few clicks, without needing any server or additional infrastructure.

Sources: We based design decisions on LI.FI's documentation (which emphasizes multi-chain support and smart routing ⁷) and Circle's developer guides (describing USDC cross-chain transfers via CCTP ² ³). Next.js docs confirm static deployment options ¹, and Tailwind docs highlight dark mode capabilities ⁵. These form the technical foundation of our application.

¹ Guides: Static Exports | Next.js

<https://nextjs.org/docs/pages/guides/static-exports>

² LI.FI - Circle's Cross-Chain Transfer Protocol (CCTP) — A Deep Dive

<https://li.fi/knowledge-hub/circles-cross-chain-transfer-protocol-cctp-a-deep-dive/>

³ ⁸ ⁹ Cross-Chain Transfer Protocol

<https://developers.circle.com/stablecoins/cctp-getting-started>

⁴ Web3 APIs & SDKs | Circle

<https://www.circle.com/developer>

⁵ Dark mode - Core concepts - Tailwind CSS

<https://tailwindcss.com/docs/dark-mode>

⁶ How to Implement MetaMask SDK with Nextjs

<https://metamask.io/news/how-to-implement-metamask-sdk-with-nextjs>

⁷ LI.FI - API/SDK

<https://li.fi/api-sdk/>

¹⁰ LI.FI API | LI.FI Documentation

<https://docs.li.fi/more-integration-options/li.fi-api>

¹¹ Tx Batching aka "Zaps" - LI.FI

<https://docs.li.fi/introduction/user-flows-and-examples/tx-batching-aka-zaps>