

9) Big O: Drop non-Dominants

```
function logItems(n) {
  for (let i = 0; i < n; i++) {
    for (let j = 0; j < n; j++) {
      console.log(i, j)
    }
  }
  for (let k = 0; k < n; k++) {
    console.log(k)
  }
}
```

$O(n^2 + n)$

$\logItems(100)$

→ If we took  $n = 100$ , then square would be 10,000 where the single and that added to it this equation is only 100

→ It's not really affecting the no. of operation.

→  $N$  squared is the dominant term and  $n$  by itself is the non-dominant term, so just remove it.

→ we drop non dominance.

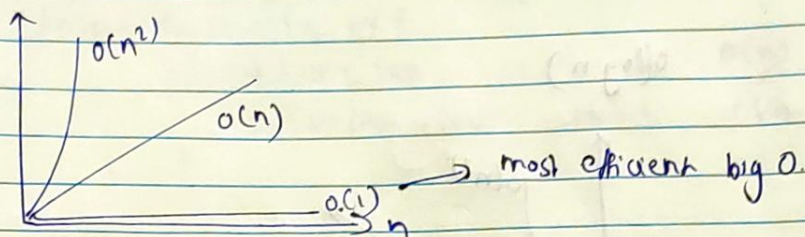
10) Big O:  $O(1)$  : constant time

```
function addItem(n) {
  return n + n
}
```

→  $n$



→ So a  $O$  of one a lot of time is referred to as constant time



→ No matter how much  $n$  you add it constant at the end  
 $n(1) - n(2) \dots n(3) \dots n(n) \rightarrow n(1)$

11) Big O:  $O(\log n)$

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

× no need to check (step)

1	2	3	4
---	---	---	---

× no need to check (step 2)

1	2
---	---

no need to check → (step 3)      3 steps

→ This method is called divide & conquer.

$$2^3 = 8 \text{ (8 items in array)}$$

↓

$$\log_2 8 = 3$$

→ So if you had an array with a billion items in it, and you were going to iterate through that array

→ linearly to find something and say what you were looking for was the last item, you would have to look

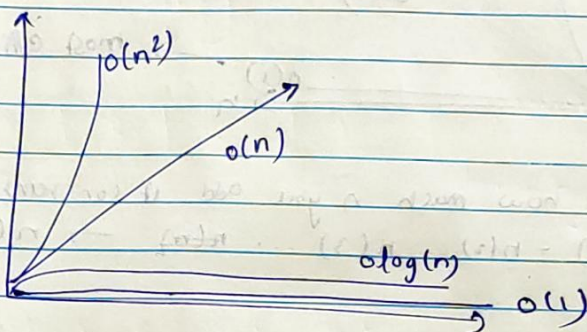
→ But if you use divide & conquer you would find any item in that array in 31 steps



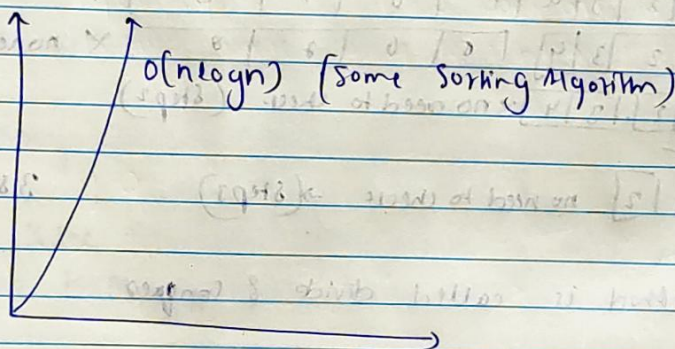
$$\log_2 1073741824 = 31$$



$O(\log n)$



→ very efficient compare to  $O(n)$  &  $O(n^2)$



12) Big O: Different Terms for input

```
function logTerms(a, b) {
  for (let i = 0; i < a; i++) {
    console.log(i)
  }
  for (let j = 0; j < b; j++) {
    console.log(j)
  }
}
```

$O(a)$

$O(b)$

→  $O(a+b)$



→ If it is nested loop

```
function logItems(a, b) {
  for (let i = 0; i < a; i++) {      O(a)
    for (let j = 0; j < b; j++) {    O(b)
      // ...
    }
  }
}
```

→  $O(a \times b)$

13) Big O: Arrays.

$O(n)$				$O(1)$
11	3	23	7	
0	1	2	3	

myArray.push(11) → Add the element at end

myArray.pop() → remove the item from end

→ from both the operation we did not

rearrange the indexes. so it is  $O(1)$

push and pop →  $O(1)$

\* myArray.shift() → remove from front  
 .unshift(11) → add the element in front }  $O(n)$

⇒ myArray.splice(1, 0, 'Hi')

↓ (1, 0)  
 Index no need to

function to remove index  
 add 'Hi' item

11	'Hi'	3	23	22
----	------	---	----	----

↓  
 $O(n)$



→ So it doesn't matter if you're remove (or) adding somewhere in the middle of array that is  $O(n)$

→ find the element array

11	3	23	7
0	1	2	3

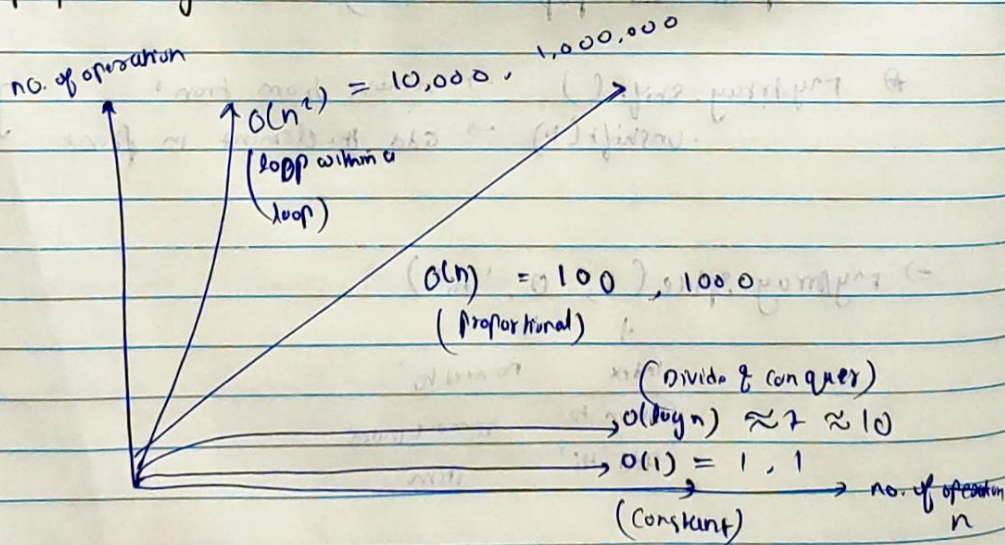
→ Search by value  $O(n)$

→ Search by index  $O(1)$

→ The big advantage of array is that we can find something in an array with a million items that is always  $O(1)$

But disadvantage of array if you want add in the big beginning, because you're going to reindex it again.

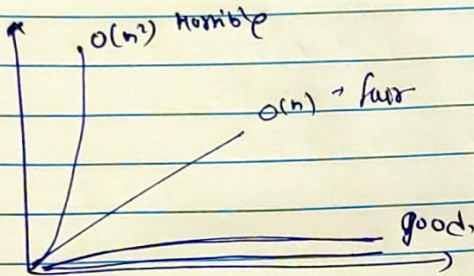
14) wrap up: Big O.



$$n = 100$$

$$n = 1000$$

→ big O cheatsheet con



→ Sort string or different kind kind of data other than nu.  
the best time complexity you can get for a sorting  
algorithm is  $O(n \log n)$